



# **DRAFT Technical Specification**

**ISO/DIS TS 25755**

**Programming Languages — C — defer, a mechanism  
for general purpose, lexical scope-based undo**

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## Foreword

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This document was prepared by Joint Technical Committee ISO/IEC JTC 1, Information technology, Subcommittee SC 22, Programming languages, their environments and system software interfaces.

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## Introduction

The advent of resource leaks in programs created with ISO/IEC 9899 — Programming Language, C has necessitated the need for better ways of tracking and automatically releasing resources in a given scope. This document provides a feature to address this need in a reliable, translation-time, opt-in manner for implementations to furnish to programmers.

This document is divided into four major subdivisions:

- preliminary elements (Clauses 1-4);
- the characteristics of environments that translate and execute C programs (Clause 5);
- the language syntax, constraints, and semantics (Clause 6);
- the library facilities (Clause 7).

In any given subsequent clause or subclause, there are section delineations in bold to describe the semantics, restrictions, and behaviors of programs for this language and potentially the use of its library clauses in this document:

- **Syntax**  
which pertains to the spelling and organization of the language and library;
- **Constraints**  
which detail and enumerate various requirements for the correct interpretation of the language and library, typically during translation;
- **Semantics**  
which explain the behavior of language features and similar constructs;
- **Description**  
which explain the behavior of library usage and similar constructs;
- **Returns**  
which describes the effects of constructs provided back to a user of the library;
- **Recommended practice**  
which provides guidance and important considerations for implementers of this document.

Examples are provided to illustrate possible forms of the constructions described. Footnotes are provided to emphasize consequences of the rules described in that subclause or elsewhere in this document. References are used to refer to other related subclauses. Recommendations are provided to give advice or guidance to implementers.

# 1 Scope

This Technical Specification specifies a series of extensions of the programming language C, specified by the international standard ISO/IEC 9899:2024.

Each clause in this Technical Specification deals with a specific topic. The first sub-clauses of clauses 4 through 7 contain a technical description of the features of the topic and what is necessary for an implementation to achieve conformance through extensions or additions to ISO/IEC 9899:2024.

# 2 Normative References

The following documents are referred to in the text in such a way that some or all of their content constitutes requirements of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO/IEC 9899:2024, Programming languages — C

# 3 Terms and definitions

For the purposes of this document, the terms and definitions of ISO/IEC 9899:2024 apply.

# 4 Conformance

The requirements from ISO/IEC 9899:2024, clause 4 apply without any additional requirements in this document.

# 5 Environment

## 5.1 General

The requirements from ISO/IEC 9899:2024, clause 5 apply along with the following additional requirements to support the **defer** feature.

## 5.2 Program termination

### Semantics

If the return type of the `main` function is a type compatible with `int`, a return from the initial call to the `main` function is equivalent to calling the `exit` function with the value returned by the `main` function as its argument after all active `defer` statements of the function body of `main` have been executed.

# 6 Language

## 6.1 General

The requirements from ISO/IEC 9899:2024, clause 6 apply along with the following additional requirements to support the **defer** feature.

## 6.2 Keywords

In addition to the keywords in ISO/IEC 9899:2024 §6.4.2, an implementation shall additionally recognize **defer** as a keyword.

## 6.3 Statements

In addition to the statements in ISO/IEC 9899:2024 §6.8, implementations shall allow the unlabeled statement grammar production to produce a defer statement which contains a deferred block.

### Syntax

*unlabeled-statement:*

*expression-statement*  
*attribute-specifier-sequence<sub>opt</sub> primary-block*  
*attribute-specifier-sequence<sub>opt</sub> jump-statement*  
*defer-statement*

*deferred-block:*

*unlabeled-statement*

## 6.4 Defer statements

### Syntax

*defer-statement:*

**defer** *deferred-block*

### Description

Let *D* be a defer statement, *S* be the deferred block of *D*, and *E* be the enclosing block of *D*.

### Constraints

Jumps by means of `goto` or `switch` shall not jump into any defer statement.

Jumps by means of `goto` or `switch` into *E* shall not jump over a defer statement in *E*.

Jumps by means of `goto` in *E* shall not jump over a defer statement in *E*.

Jumps by means of `return`, `break`, `continue` or `goto` shall not exit *S*.

### Semantics

When execution reaches a defer statement *D*, its *S* is not immediately executed during sequential execution of the program. Instead, *S* is executed upon:

- the termination of the block *E* (such as from reaching its end);
- or, any exit from *E* through `return`, `goto`, `break`, or `continue`.

The execution is done just before leaving the enclosing block *E*. In particular return expressions (and conversion to return values) are calculated before executing *S*.

Multiple defer statements execute in the reverse order they appeared in *E*. Within a single defer statement *D*, if *D* contains one or more defer statements of its own, then these defer statements are also executed in reverse order at the end of *S*, recursively, according to the rules of this clause.

If *E* has any defer statements *D* that have been reached and their *S* have not yet executed, but the program is terminated or leaves *E* through any of the following means:

- a function with the `_Noreturn` function specifier, or a function annotated with the `noreturn` or `_Noreturn` attribute, is called
- or, any signal `SIGABRT`, `SIGINT`, or `SIGTERM` occurs

then any such *S* are not run, unless otherwise specified by the implementation. Any other *D* that have not been reached are not run.

NOTE 1 The execution of deferred statements upon non-local jumps (i.e., `longjmp` and `setjmp` described in ISO/IEC 9899:2024 §7.13) or program termination is a technique sometimes known as “unwinding” or “stack unwinding”, and some implementations perform it. See also ISO/IEC 14882 Programming languages — C++ [except.ctor].

If a non-local jump is used within *E* but before the execution of *D*:

- if execution leaves *E*, *S* will not be executed;
- otherwise, if control returns to a point in *E* and causes *D* to be reached more than once, the effect is the same as reaching *D* only once.

NOTE 2 The “execution” of a defer statement only lets the program know that *S* will be run on any exit from that scope. There is no observable side effect to repeat from reaching *D*, as the manifestation of any of the effects of *S* will happen if and only if *E* is exited or terminated as previously specified.

If a non-local jump is executed from *S* and control leaves *S*, the behavior is undefined.

If a non-local jump is executed outside of any *D* and:

- it jumps into any *S*;
- or, it jumps over any *D* in its respective *E*;

the behavior is undefined.

EXAMPLE 1 Defer statements cannot be jumped over.

```
#include <stdio.h>

int f () {
    goto b; // constraint violation
    defer { printf(" meow"); }
    b:
    printf("cat says");
    return 1;
}

int g () {
    // print "cat says" to standard output
    return printf("cat says");
    defer { printf(" meow"); } // okay: no constraint violation,
    // not executed
}

int h () {
    goto b;
    {
        // okay: no constraint violation
        defer { printf(" meow"); }
    }
    b:
    printf("cat says");
    return 1; // prints "cat says" to standard output
}

int i () {
    {
        defer { printf("cat says"); }
    }
}
```



```

        // okay: no constraint violation
        goto b;
    }
    b:
    printf(" meow");
    return 1; // prints "cat says meow" to standard output
}

int j () {
    defer {
        goto b; // constraint violation
        printf(" meow");
    }
    b:
    printf("cat says");
    return 1;
}

int k () {
    defer {
        return 5; // constraint violation
        printf(" meow");
    }
    printf("cat says");
    return 1;
}

int l () {
    defer {
        b:
        printf(" meow");
    }
    goto b; // constraint violation
    printf("cat says");
    return 1;
}

int m () {
    goto b; // okay: no constraint violation
    {
        b:
        defer { printf("cat says"); }
    }
    printf(" meow");
    return 1; // prints "cat says meow" to standard output
}

int n () {
    goto b; // constraint violation
    {
        defer { printf(" meow"); }
        b:
    }
    printf("cat says");
    return 1;
}

```

```

}

int o () {
    {
        defer printf("cat says");
        goto b;
    }
    b;;
    printf(" meow");
    return 1; // prints "cat says meow"
}

int p () {
    {
        goto b;
        defer printf(" meow");
    }
    b;;
    printf("cat says");
    return 1; // prints "cat says"
}

int q () {
    {
        defer { printf(" meow"); }
        b:
    }
    goto b; // constraint violation
    printf("cat says");
    return 1;
}

int r () {
    {
        b:
        defer { printf("cat says"); }
    }
    goto b; // ok
    printf(" meow");
    return 1; // prints "cat says" repeatedly
}

```

EXAMPLE 2 All the expressions and statements of an enclosing block are evaluated before executing defer statements, including any conversions. After all defer statements are executed, the block is then exited.

```

int main () {
    int r = 4;
    int* p = &r;
    defer { *p = 5; }
    return *p; // return 4;
}

```

Conversions for the purposes of return are also computed before **defer** is entered.

```

#include <float.h>
#include <assert.h>

bool f () {
    double x = DBL_SNAN;
    defer {
        // fetestexcept(FE_INVALID) is nonzero because of the
        // comparison during the conversion to bool
        assert(fetestexcept(FE_INVALID) != 0);
    }
    return x;
}

```

EXAMPLE 3 It is implementation-defined if `defer` statements will execute if the exiting / non-returning functions detailed previously are called.

```

#include <stdio.h>
#include <stdlib.h>

int f () {
    void* p = malloc(1);
    if (p == NULL) {
        return 0;
    }
    defer free(p);
    exit(1); // "p" may be leaked
    return 1;
}

int main () {
    return f();
}

```

EXAMPLE 4 `Defer` statements, when execution reaches them, are tied to their enclosing block.

```

#include <stdio.h>
#include <stdlib.h>

int main () {
    {
        defer {
            printf(" meow");
        }
        if (true)
            defer printf("cat");
        printf(" says");
    }
    // "cat says meow" is printed to standard output
    exit(0);
}

```

```

#include <stdio.h>
#include <stdlib.h>

```

```

int main () {
    {
        const char* arr[] = {"cat", "kitty", "ferocious little baby"};
        defer {
            printf(" meow");
        }
        for (unsigned i = 0; i < 3; ++i)
            defer printf("my %s, ", arr[i]);
        printf("says");
    }
    // "my cat, my kitty, my ferocious little baby, says meow"
    // is printed to standard output
    exit(0);
}

```

EXAMPLE 5 Defer statements execute in reverse order, and nested defer statements execute in reverse order but at the end of the defer statement they were invoked within. The following program:

```

int main () {
    int r = 0;
    {
        defer {
            defer r *= 4;
            r *= 2;
            defer {
                r += 3;
            }
        }
        defer r += 1;
    }
    return r; // return 20;
}

```

is equivalent to:

```

int main () {
    int r = 0;
    r += 1;
    r *= 2;
    r += 3;
    r *= 4;
    return r; // return 20;
}

```

EXAMPLE 6 Defer statements can be executed within a switch, but a switch cannot be used to jump over a defer statement.

```

#include <stdlib.h>

int main () {
    void* p = malloc(1);
    switch (1) {

```

```

    defer free(p); // constraint violation
  default:
    defer free(p);
    break;
  }
  return 0;
}

```

EXAMPLE 7 Defer statements can not be exited by means of break or continue .

```

int main () {
  switch (1) {
  default:
    defer {
      break; // constraint violation
    }
  }
  for (;;) {
    defer {
      break; // constraint violation
    }
  }
  for (;;) {
    defer {
      continue; // constraint violation
    }
  }
  return 0;
}

```

EXAMPLE 8 defer statements that are not reached are not executed.

```

#include <stdlib.h>

int main () {
  void* p = malloc(1);
  return 0;
  defer free(p); // not executed, p is leaked
}

```

EXAMPLE 9 defer statements can contain other compound statements.

```

typedef struct meow *handle;

extern int purr (handle *h);
extern void un_purr(handle h);

int main () {
  handle h;
  int err = purr(&h);
  defer if (!err) un_purr(h);
  return 0;
}

```

## 6.5 Predefined macro names

In addition to the keywords in ISO/IEC 9899:2024 §6.10.10, an implementation shall define the following macro names:

`__STDC_DEFER_TS25755__` The integer literal 1.

## 7 Library

The requirements from ISO/IEC 9899:2024, clause 7 apply without any additional requirements in this document.

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