Assignment 6: Text algorithms

UMaine COS 350

Assigned: 09 April 2020

Due: 01 May 2020

This assignment will ask you to implement two text-matching algorithms and compare them.

Boyer–Moore Algorithm

Implement the Boyer–Moore Algorithm (BMA) for text matching (see Figure 1). Put your code in a file called "BMA.py". There should be a function, `match`, that

- takes three arguments:
  - the text in which to search (a string)
  - the pattern to search for (a string)
  - an alphabet from which characters are drawn for the other two arguments; you can let this default to the upper- and lower-case letters plus a space, for example, as:

    ```
    def match(T,P,alphabet='abcdefghijklmnopqrstuvwxyz' +
                           'ABCDEFGHIJKLMNOPQRSTUVWXYZ' + ' ')
    ```

    so you don't have to enter it each time (or put alphabet in a variable, of course).
- returns:
  - position match began or
  - -1 for no match

  You will need to implement the "last" function, too, of course.

Algorithm *BoyerMooreMatch*(T, P, Σ)
  $L \leftarrow lastOccurenceFunction(P, \Sigma)$
  $i \leftarrow m - 1$
  $j \leftarrow m - 1$
  repeat
    if $T[i] = P[j]$
      if $j = 0$
        return i { match at i }
      else
        $i \leftarrow i - 1$
        $j \leftarrow j - 1$
    else
      { character-jump }
      $l \leftarrow L[T[i]]$
      $i \leftarrow i + m - \min(j, 1 + l)$
      $j \leftarrow m - 1$
  until $i > n - 1$
  return -1 { no match }

Figure 1: The Boyer–Moore Algorithm

Knuth–Morris–Pratt Algorithm

Implement the Knuth–Morris–Pratt (KMPA) algorithm for text matching (see Figure 2). This should be in a file "KMPA.py", and it should contain a `match` function as described above.

You will need to implement the failure function, too, of course.

```
1:  Algorithm KMP(T, P)
2:      Inputs: text T and pattern P
3:      Output: index of start of first match
4:      f ←CreateFailureFunction(P)
5:      i ← 0
6:      j ← 0
7:      while i < n do
8:          if P[j] = T[i] then
9:              if j = m − 1 then
10:                 return i − m + 1 {match found}
11:             i ← i + 1
12:             j ← j + 1
13:         else if j > 0 then {partial match}
14:             j ← f(j − 1) {skip to position after matching prefix}
15:         else
16:             i ← i + 1
17:     return null
18: End.
```

Figure 2: The KMP Algorithm

Turn in:

Turn in a zipfile named `lastf.py`, where "last" is your last name and "f" is your first initial, all lower case. It should contain:, lower case only an containing *only*:

- Your (well-commented) Python code in two files, "BMA.py" and "KMPA.py". Please pay attention to the specs for the function `maxflow` above, since I'll likely grade this with a program.
- A brief write-up (**in PDF only**) that discusses your implementation, problems you encountered, and results.
- Results of running your code for each algorithm for at least two examples where the match succeeds and one where it does not.