PRACTICAL-1

JavaScript implementation of MongoDB data models:

1. Project Setup

- Install MongoDB: Follow the instructions on the official website.
- **Install Node.js and npm:** Download and install Node.js from the official website. This includes npm (Node Package Manager).
- Create a Project Directory: Make a new directory for your project.
- Initialize npm: In your project directory, run npm init -y to create a package.json file.
- Install MongoDB Driver: Install the MongoDB driver for Node.js: npm install mongodb

2. Define Data Models (using JavaScript objects)

JavaScript

```
const studentSchema = {
    _id: { type: String, required: true }, // Using String for simplicity
    name: { type: String, required: true },
    age: { type: Number, min: 0 },
    grades: { type: Array, of: Number },
    courses: { type: Array, of: String }
};

const courseSchema = {
    _id: { type: String, required: true },
    name: { type: String, required: true },
    description: { type: String },
    instructor: { type: String }
};
```

3. Connect to MongoDB

```
JavaScript
```

```
const { MongoClient } = require('mongodb');
const uri = "mongodb://localhost:27017/"; // Replace with your connection string
const client = new MongoClient(uri);
async function run() {
   try {
      await client.connect();
   }
}
```

```
console.log('Connected to MongoDB');

// ... your database operations here ...
} finally {
    // Ensures that the client will close when you finish/error await client.close();
}

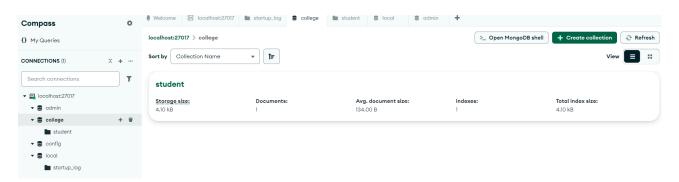
run().catch(console.dir);

C:\Users\shakshi kanojiya\Documents>node aad1.js
Connected to MongoDB
```

4. Create Collections

JavaScript

```
const db = client.db('your_database_name');
const studentsCollection = db.collection('students');
const coursesCollection = db.collection('courses');
```



5. Insert Data

JavaScript

```
const newStudent = {
   _id: '1',
   name: 'John Doe',
   age: 20,
   grades: [90, 85, 92],
   courses: ['Math', 'Science', 'History']
};
const result = await studentsCollection.insertOne(newStudent);
```

```
console.log('Inserted Document:', result);
```

```
C:\Users\shakshi kanojiya\Documents>node aad1.js
Connected to MongoDB
Inserted Document: { acknowledged: true, insertedId: '1' }
```

6. Read Data

JavaScript

```
const query = { age: { $gte: 20 } };
const cursor = studentsCollection.find(query);
const results = await cursor.toArray();
console.log('Found Documents:', results);
```

7. Update Data

JavaScript

```
const filter = { name: 'John Doe' };
const updateDoc = {
    $set: { age: 21 }
};

const result = await studentsCollection.updateOne(filter, updateDoc);
console.log('Updated Document:', result);
```

```
C:\Users\shakshi kanojiya\Documents>node aad1.js
Connected to MongoDB
Updated Document: {
   acknowledged: true,
   modifiedCount: 1,
   upsertedId: null,
   upsertedCount: 0,
   matchedCount: 1
}
```

8. Delete Data

JavaScript

```
const query = { age: { $lt: 18 } };
const result = await studentsCollection.deleteMany(query);
console.log('Deleted Documents:', result);

C:\Users\shakshi kanojiya\Documents>node aad1.js
Connected to MongoDB
Deleted Documents: { acknowledged: true, deletedCount: 0 }
```

9. Close Connection

The connection is closed automatically in the finally block.

Tools and Notes for Students

- MongoDB Compass: Use the GUI for visualizing data and performing basic operations.
- Node.js REPL: Use the interactive console to experiment with code snippets.
- Focus on:
 - Data modeling principles.
 - CRUD operations.
 - Basic query operators (e.g., \$gt, \$lt, \$in, \$regex).
 - Data validation and sanitation.

Key Considerations

- **Error Handling:** Implement proper error handling to catch potential issues (e.g., connection errors, invalid data).
- Asynchronous Operations: Use async/await or promises to handle asynchronous operations effectively.
- **Security:** Always use appropriate security measures (e.g., authentication, authorization) to protect your MongoDB data.

Aim: Write a program to implement MongoDB CRUD Operations.

1. Create Operation

```
> use Aman

    switched to db Aman
> db["Staff"].find()

    db.Staff.insertOne({
    fname: "Rohan",
    mname: "Singh",
    lname: "Rathour"
    })

    acknowledged: true,
    insertedId: ObjectId('67d8371475b1e2561f75ad81')
}
```

2.Read Operation

```
db.Students.find()

{
    _id: ObjectId('67d8385d75b1e2561f75ad83'),
    fname: 'Vikas',
    mname: 'Makwanaa',
    lname: 'RajBhar',
    age: 30
}

db.Staff.find()

{
    _id: ObjectId('67d8371475b1e2561f75ad81'),
    fname: 'Devi',
    mname: 'Singh',
    lname: 'Rathour',
    age: 23
}

db.Students.findOne({ fname: "Chappri" })

<nul>
```

3. Update Operation

```
db.Staff.updateOne({fname: "Rohan"},{$set:{fname:"Kamal"}})

{
    acknowledged: true,
    insertedId: null,
    matchedCount: 1,
    upsertedCount: 0
}

db.Staff.updateOne({mname: "Singh"},{$set:{fname:"Devi"}})

{
    acknowledged: true,
    insertedId: null,
    matchedCount: 1,
    modifiedCount: 1,
    upsertedCount: 0
}
```

4. Delete Operation

```
> db.Students.deleteOne({mname: "Malviya"})

< {
    acknowledged: true,
    deletedCount: 1
}</pre>
```

Aim: Write a program to perform validation of a form using Angular JS

```
Code:
<!DOCTYPE html>
<html ng-app="registrationApp">
<head>
  <title>User Registration Form</title>
  <script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.8.2/angular.min.js"></script>
  <style>
    .error { color: red; }
    form { width: 300px; margin: 20px auto; padding: 20px; border: 1px solid #ccc; }
.form-group { margin-bottom: 15px; }
  </style>
</head>
<body>
  <div ng-controller="RegistrationController">
    <form name="registrationForm" ng-submit="submitForm()" novalidate>
      <h2>User Registration Form</h2>
      <!-- Name -->
      <div class="form-group">
        <label>Name:</label>
        <input type="text" name="name" ng-model="user.name" required>
        <span class="error" ng-show="registrationForm.name.$touched &&</pre>
registrationForm.name.$invalid">
          Name is required
        </span>
      </div>
      <!-- Email -->
      <div class="form-group">
        <label>Email:</label>
        <input type="email" name="email" ng-model="user.email" required>
    Valid email is required
  </span>
      </div>
      <!-- Phone -->
      <div class="form-group">
        <label>Phone:</label>
        <input type="tel" name="phone" ng-model="user.phone" pattern="\d{10}" required>
        <span class="error" ng-show="registrationForm.phone.$touched &&</p>
registrationForm.phone.$invalid">
```

```
10-digit phone number required
        </span>
      </div>
      <!-- Age -->
      <div class="form-group">
        <label>Age:</label>
        <input type="number" name="age" ng-model="user.age" min="1" max="120"
required>
        <span class="error" ng-show="registrationForm.age.$touched &&</pre>
registrationForm.age.$invalid">
          Valid age (1-120) required
        </span>
      </div>
      <!-- Gender -->
      <div class="form-group">
        <label>Gender:</label>
        <input type="radio" name="gender" ng-model="user.gender" value="male" required>
Male
        <input type="radio" name="gender" ng-model="user.gender" value="female"> Female
        <span class="error" ng-show="registrationForm.gender.$touched &&</p>
registrationForm.gender.$invalid">
          Gender is required
        </span>
  </div>
      <!-- Password -->
      <div class="form-group">
        <label>Password:</label>
        <input type="password" name="password" ng-model="user.password" required>
        <span class="error" ng-show="registrationForm.password.$touched &&</p>
registrationForm.password.$invalid">
          Password required
        </span>
      </div>
      <!-- Confirm Password -->
      <div class="form-group">
        <label>Confirm Password:</label>
        <input type="password" name="confirmPassword" ng-model="user.confirmPassword"
required>
        <span class="error" ng-show="user.password != user.confirmPassword">
```

```
Passwords must match
         </span>
      </div>
      <button type="submit" ng-disabled="registrationForm.$invalid || user.password !=</pre>
user.confirmPassword">
         Submit
      </button>
    </form>
  </div>
               angular.module('registrationApp', [])
  <script>
    .controller('RegistrationController', ['$scope', function($scope) {
      $scope.submitForm = function() {
  if($scope.registrationForm.$valid) {
    alert('Registration Successful!\n' + JSON.stringify($scope.user, null, 2));
      };
    }]);
  </script>
</body>
</html>
```

Output:



```
This page says

Registration Successful!
{
  "name": "adc",
  "email": "adc@gmail.com",
  "phone": "1234567891",
  "age": 19,
  "gender": "female",
  "password": "abcdefg",
  "confirmPassword": "abcdefg"
}

OK
```

Aim: write a program to perform to create and implement and controllers in Angular JS

```
Code:
```

```
<!DOCTYPE html>
<html lang="en" ng-app="mainApp">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>AngularJS Modules Demo</title>
  <script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.8.2/angular.min.js"></script>
  <style>
    .section { margin: 20px; padding: 20px; border: 1px solid #ddd; }
    table { width: 100%; margin-top: 10px; border-collapse: collapse; }
    th, td { padding: 8px; text-align: left; border: 1px solid #ddd; }
    .selected { background-color: #e0f0ff; }
  </style>
</head>
<body>
  <!-- Main Application Module -->
  <div ng-controller="MainController as mainCtrl">
    <h1>AngularJS 1.x Modules and Controllers Demo</h1>
    <!-- User Management Module -->
    <div ng-controller="UserController as userCtrl" class="section">
      <h2>User Management</h2>
      <!-- Add User Form -->
      <div>
        <input type="text" ng-model="userCtrl.newUser.name" placeholder="Name">
        <input type="email" ng-model="userCtrl.newUser.email" placeholder="Email">
        <select ng-model="userCtrl.newUser.role">
          <option value="">Select a role</option>
          <option value="Admin">Admin</option>
          <option value="User">User</option>
          <option value="Guest">Guest</option>
        <button ng-click="userCtrl.addUser()">Add User</button>
      </div>
      <!-- User List -->
      <div>
        <input type="text" ng-model="userCtrl.searchText" placeholder="Filter users...">
```

```
<thead>
         Name
           Email
           Role
           Actions
         </thead>
        user.selected}">
           {{ user.name }}
           {{ user.email }}
           {{ user.role }}
           <button ng-click="userCtrl.selectUser(user)">Select</button>
             <button ng-click="userCtrl.removeUser($index)">Remove</button>
           </div>
   </div>
   <!-- Product Management Module -->
   <div ng-controller="ProductController as productCtrl" class="section">
     <h2>Product Management</h2>
    <!-- Add Product Form -->
     <div>
      <input type="text" ng-model="productCtrl.newProduct.name" placeholder="Product Name">
      <input type="text" ng-model="productCtrl.newProduct.category" placeholder="Category">
      <input type="number" ng-model="productCtrl.newProduct.price" placeholder="Price">
      <button ng-click="productCtrl.addProduct()">Add Product</button>
     </div>
    <!-- Product List -->
     <thead>
        Product Name
         Category
         Price
         Actions
```

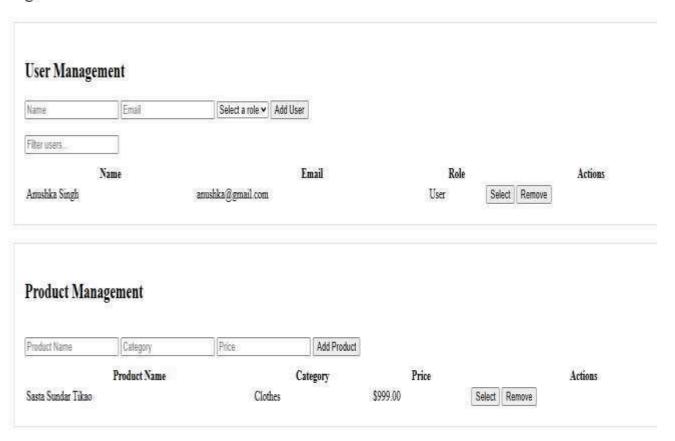
```
</thead>
     {{ product.name }}
         {{ product.category }}
         {{ product.price | currency }}
         <button ng-click="productCtrl.selectProduct(product)">Select</button>
           <button ng-click="productCtrl.removeProduct($index)">Remove</button>
         </div>
</div>
<script>
 // Create main application module
 angular.module('mainApp', []);
 // User Management Controller
 angular.module('mainApp').controller('UserController', function() {
   var vm = this;
   vm.users = [
     { name: 'John Doe', email: 'john@example.com', role: 'Admin' },
     { name: 'Jane Smith', email: 'jane@example.com', role: 'User' },
     { name: 'Mike Johnson', email: 'mike@example.com', role: 'Guest' }
   1;
   vm.newUser = {};
   vm.addUser = function() {
     if (vm.newUser.name && vm.newUser.email && vm.newUser.role) {
       vm.users.push(angular.copy(vm.newUser));
       vm.newUser = {};
     }
   };
   vm.removeUser = function(index) {
     vm.users.splice(index, 1);
   };
```

```
vm.selectUser = function(user) {
        vm.users.forEach(u => u.selected = false);
        user.selected = true;
      };
    });
    // Product Management Controller
    angular.module('mainApp').controller('ProductController', function() {
      var vm = this;
      vm.products = [];
      vm.newProduct = {};
      vm.addProduct = function() {
        if (vm.newProduct.name && vm.newProduct.category && vm.newProduct.price) {
           vm.products.push(angular.copy(vm.newProduct));
           vm.newProduct = {};
        }
      };
      vm.removeProduct = function(index) {
        vm.products.splice(index, 1);
      };
      vm.selectProduct = function(product) {
        vm.products.forEach(p => p.selected = false);
        product.selected = true;
      };
    });
    // Main Controller
    angular.module('mainApp').controller('MainController', function() {
      // Placeholder for potential future logic
    });
  </script>
</body>
</html>
```

Output:



AngularJS 1.x Modules and Controllers Demo



PRACTICAL-5

```
Aim: Demonstrating Errors With Angular js
Html code:
 HTML CODE:
<!DOCTYPE html>
<html lang="en" ng-app="errorHandlingApp">
<head>
  <meta charset="UTF-8">
  <title>Error Handling in AngularJS</title>
  <!-- Correct p5.js Script -->
  <script src="https://cdnjs.cloudflare.com/ajax/libs/p5.js/1.4.0/p5.js"></script>
  <!-- Include AngularJS -->
  <script src="https://ajax.googleapis.com/ajax/libs/angularjs/1.8.2/angular.min.js"></script>
  <style>
    body {
      background-color: navajowhite;
      font-family: Arial, sans-serif;
      text-align: center;
      margin-top: 50px;
    }
    button {
      padding: 10px 20px;
      font-size: 16px;
      background-color: #008cba;
      color: white;
```

```
border: none;
      cursor: pointer;
      margin-top: 20px;
    }
    button:hover {
      background-color: #005f75;
    }
    p {
      font-size: 18px;
      color: darkgreen;
    }
    .error-message {
      color: red;
      font-size: 18px;
      margin-top: 20px;
    }
  </style>
</head>
<body ng-controller="MainController as ctrl">
  <h1>AngularJS Error Handling Example</h1>
  <button ng-click="ctrl.fetchData()">Fetch Data/button>
  {{ ctrl.data }}
  <div ng-if="ctrl.errorMessage" class="error-message">
```

```
<strong>Error:</strong> {{ ctrl.errorMessage }}
</div>
<!-- AngularJS Controller Script -->
<script>
  // Define AngularJS app and controller
  angular.module('errorHandlingApp', [])
    .controller('MainController', function ($http) {
      var ctrl = this;
      // Initial values for data and error message
      ctrl.data = ";
      ctrl.errorMessage = ";
      // Fetch data function
      ctrl.fetchData = function () {
         // Simulating an API call
         $http.get('https://jsonplaceholder.typicode.com/posts/1')
           .then(function (response) {
             // On success, update the data
             ctrl.data = response.data.title;
           })
           .catch(function (error) {
             // On error, show the error message
             ctrl.errorMessage = 'An error occurred while fetching data.';
           });
      };
    });
</script>
```

```
</body>
</html>
JS Code:
angular.module('errorHandlingApp', [])
  .controller('MainController', ['$http', function ($http) {
    var vm = this;
    vm.data = ";
    vm.errorMessage = ";
    vm.fetchData = function () {
       $http.get('https://jsonplaceholder.typicode.com/invalid-url')
         .then(function (response) {
           vm.data = response.data;
           vm.errorMessage = ";
         })
         .catch(function (error) { // Proper error handling
           vm.errorMessage = 'Failed to fetch data. Please try again later.';
           console.error('Error:', error);
        });
    };
  }]);
```

Output:

AngularJS Error Handling Example

Fetch Data

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Practical 6

AIM: Build student/customer records management system using angular JS

```
Code:
<!DOCTYPE html>
<html lang="en" ng-app="studentApp">
<head>
  <meta charset="UTF-8">
  <title>Student Records Management</title>
  <style>
    body {
      font-family: Arial, sans-serif;
      margin: 20px;
    }
    input {
      margin: 5px;
      padding: 5px;
    }
    button {
```

```
padding: 5px 10px;
      margin: 5px;
      background-color: #3498db;
      color: white;
      border: none;
      cursor: pointer;
    button:hover {
      background-color: #2c3e50;
    }
    table {
      width: 100%;
      margin-top: 20px;
      border-collapse: collapse;
    }
    th, td {
      border: 1px solid #ddd;
      padding: 10px;
      text-align: center;
    }
    th {
      background-color: #f4f4f4;
    }
  </style>
  <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.8.2/angular.min.js"></script>
</head>
<body ng-controller="StudentController as ctrl">
  <h1>Student Records Management</h1>
  <!-- Add/Edit Student Form -->
  <div>
    <input type="text" ng-model="ctrl.newStudent.name" placeholder="Name">
    <input type="email" ng-model="ctrl.newStudent.email" placeholder="Email">
    <input type="text" ng-model="ctrl.newStudent.phone" placeholder="Phone">
    <button ng-click="ctrl.addOrUpdateStudent()">
      {{ ctrl.isEditing ? 'Update Student' : 'Add Student' }}
    </button>
```

```
</div>
<!-- Students Table -->
Name
   Email
   Phone
   Actions
 {{ student.name }}
   {{ student.email }}
   {{ student.phone }}
   <button ng-click="ctrl.editStudent($index)">Edit</button>
     <button ng-click="ctrl.deleteStudent($index)">Delete</button>
   <script>
 // AngularJS Module
 angular.module('studentApp', [])
   .controller('StudentController', function () {
     var vm = this;
     // Initial Student Data
     vm.students = [
       { name: 'Avinash', email: 'avinash@example.com', phone: '123-456-7890' },
       { name: 'John Doe', email: 'john@example.com', phone: '987-654-3210' }
     ];
     // Initialize newStudent object
     vm.newStudent = {};
     vm.isEditing = false;
     vm.editIndex = -1;
     // Add or Update Student Function
     vm.addOrUpdateStudent = function () {
       if (vm.newStudent.name && vm.newStudent.email && vm.newStudent.phone) {
         if (vm.isEditing) {
           vm.students[vm.editIndex] = angular.copy(vm.newStudent);
```

```
vm.isEditing = false;
               vm.editIndex = -1;
             } else {
               vm.students.push(angular.copy(vm.newStudent));
             vm.newStudent = {}; // Clear form
        };
        // Edit Student Function
        vm.editStudent = function (index) {
           vm.newStudent = angular.copy(vm.students[index]);
           vm.isEditing = true;
           vm.editIndex = index;
        };
        // Delete Student Function
        vm.deleteStudent = function (index) {
           if (confirm('Are you sure you want to delete this student?')) {
             vm.students.splice(index, 1);
           }
        };
      });
  </script>
</body>
</html>
```

Output:

Student Records Management

Name	Phone Add Student		
Name	Email	Phone	Actions
Avinash	avinash@example.com	123-456-7890	Edit Delete
John Doe	john@example.com	987-654-3210	Edit Delete
sakshi	sakshi@gmail.com	1234567891	Edit Delete

<u>AIM:</u> Write a program to create a simple web application using express, nodejs, angular js

index.html

```
<!DOCTYPE html>
<html lang="en" ng-app="StudentApp">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Student Management System</title>
  <script
src="https://ajax.googleapis.com/ajax/libs/angularjs/1.8.2/angular.min.js"></script>
  <script src="app.js"></script>
  <style>
    body { font-family: Arial, sans-serif; }
    input, button { margin: 5px; padding: 8px; }
    table { width: 100%; border-collapse: collapse; margin-top: 10px; }
    th, td { border: 1px solid black; padding: 10px; text-align: center; }
    th { background-color: #f2f2f2; }
    button { cursor: pointer; }
  </style>
</head>
<body ng-controller="StudentController">
  <h1>Student Management System</h1>
  <input type="text" placeholder="Name" ng-model="newName" required>
  <input type="number" placeholder="Age" ng-model="newAge" required>
  <input type="text" placeholder="Course" ng-model="newCourse" required>
  <button ng-click="addStudent()">Add Student</button>
  ID
      Name
      Age
      Course
      Action
```

```
{{ student.id }}
     {{ student.name }}
     {{ student.age }}
     {{ student.course }}
       <button ng-click="deleteStudent(student.id)">Delete</button>
     </body>
</html>
server.js
const express = require("express");
const cors = require("cors");
const bodyParser = require("body-parser");
const path = require("path");
const app = express();
const PORT = 3000;
// Enable CORS for all requests
app.use(cors());
// Parse JSON request bodies
app.use(bodyParser.json());
// Serve static files (Frontend)
app.use(express.static(path.join( dirname, "public")));
```

```
let students = [];
let idCounter = 1;
// Get all students
app.get("/students", (req, res) => {
  res.json(students);
});
// Add a new student
app.post("/students", (req, res) => {
  if (!req.body.name || !req.body.age || !req.body.course) {
    return res.status(400).json({ error: "All fields are required" });
  }
  const newStudent = {
    id: idCounter++,
    name: req.body.name,
    age: req.body.age,
    course: req.body.course
  };
  students.push(newStudent);
  res.json(newStudent); // Return the added student
});
// Delete a student
```

```
app.delete("/students/:id", (req, res) => {
  const studentId = parseInt(req.params.id);
  students = students.filter(student => student.id !== studentId);
  res.json({ message: "Student deleted successfully" });
});
// Start the server
app.listen(PORT, () => {
  console.log(`Server running on http://localhost:${PORT}`);
});
app.js
var app = angular.module("StudentApp", []);
app.controller("StudentController", function($scope, $http) {
  $scope.students = [];
  // Fetch students from server
  function fetchStudents() {
    $http.get("/students").then(function(response) {
      $scope.students = response.data;
    });
  }
  // Call fetch on page load
  fetchStudents();
  // Add a new student
  $scope.addStudent = function() {
    if (!$scope.newName | | !$scope.newAge | | !$scope.newCourse) {
      alert("Please fill all fields");
      return;
```

```
}
    var newStudent = {
      name: $scope.newName,
      age: $scope.newAge,
      course: $scope.newCourse
    };
    $http.post("/students", newStudent).then(function(response) {
      $scope.students.push(response.data); // Update UI instantly
      $scope.newName = "";
      $scope.newAge = "";
      $scope.newCourse = "";
    });
  };
  // Delete a student
  $scope.deleteStudent = function(id) {
    $http.delete("/students/" + id).then(function(response) {
      fetchStudents(); // Refresh list
    });
 };
});
```

OUTPUT:

Student Management System



```
Using SQLite for Local Authentication
Step 1: Add Dependencies
Modify pubspec.yaml:
dependencies:
  flutter:
    sdk: flutter sqflite: latest version
  path_provider: latest_version
Run: flutter pub get
Step 2: Create Database Helper (database_helper.dart)
import 'package:sqflite/sqflite.dart'; import 'package:path/path.dart'; class DatabaseHelper { static
Database? database; static final DatabaseHelper instance = DatabaseHelper. privateConstructor();
  DatabaseHelper. privateConstructor();
  Future<Database> get database async { if ( database !=
    null)
           return database!; database = await
    initDatabase(); return database!;
  Future<Database> initDatabase() async {
    String path = join(await getDatabasesPath(), 'user database.db'); return await
    openDatabase(path, version: 1,
       onCreate: (db, version) async { await
         db.execute(""
           CREATE TABLE users ( id INTEGER PRIMARY KEY
              AUTOINCREMENT, email TEXT UNIQUE,
              password TEXT
           )
```

```
},
     );
  Future<int> registerUser(String email, String password) async { final db = await database;
     return await db.insert('users', {'email': email, 'password': password});
  }
  Future<Map<String, dynamic>?> getUser(String email, String password) async { final db = await
     database;
     List<Map<String, dynamic>> result = await db.query(
        'users', where: 'email = ? AND password = ?',
       whereArgs: [email, password],
     ); return result.isNotEmpty ? result.first : null;
  }
Step 3: Create a Register Screen (register_screen.dart)
              'package:flutter/material.dart';
import
                                                    import
'database helper.dart';
                                 RegisterScreen
                         class
                                                  extends
StatefulWidget {
  @override
  _RegisterScreenState createState() => _RegisterScreenState();
} class _RegisterScreenState extends State<RegisterScreen> {
           TextEditingController
                                     emailController
                                                               TextEditingController();
  final
                                                                                           final
  TextEditingController passwordController = TextEditingController(); final DatabaseHelper
  dbHelper = DatabaseHelper.instance;
```

"");

```
Future<void> register() async { try { await
dbHelper.registerUser(emailController.text, passwordController.text);
       Navigator.pop(context);
     } catch (e) { print("Registration Failed: $e");
    }
  }
  @override
  Widget build(BuildContext context) { return Scaffold(
     appBar: AppBar(title: Text("Register")), body: Padding(
     padding: const EdgeInsets.all(16.0), child: Column(
     children: [
                       TextField(controller: emailController, decoration:
InputDecoration(labelText: "Email")),
              TextField(controller: passwordController, decoration:
InputDecoration(labelText: "Password"), obscureText: true),
                                  ElevatedButton(onPressed: register, child: Text("Register")),
            ],
          ),
       ),
     );
  }
}
Step 4: Create a Login Screen (login_screen.dart)
            'package:flutter/material.dart';
import
                                                import
'database helper.dart'; import 'home screen.dart';
import
          'register_screen.dart';
                                  class LoginScreen
extends StatefulWidget { @override
  LoginScreenState createState() => LoginScreenState();
```

```
} class LoginScreenState extends State<LoginScreen> { final TextEditingController
emailController = TextEditingController(); final TextEditingController passwordController =
TextEditingController(); final DatabaseHelper dbHelper = DatabaseHelper.instance;
  Future<void> login() async { final user = await
dbHelper.getUser(emailController.text, passwordController.text); if (user !=
null) {
       Navigator.pushReplacement(context,
          MaterialPageRoute(builder: (context) => HomeScreen()),
       );
     } else { print("Invalid Credentials");
     }
  @override
  Widget build(BuildContext context) { return Scaffold(
     appBar: AppBar(title: Text("Login")), body: Padding(
     padding: const EdgeInsets.all(16.0), child: Column(
     children: [
              TextField(controller: emailController, decoration:
InputDecoration(labelText: "Email")),
              TextField(controller: passwordController, decoration:
InputDecoration(labelText: "Password"), obscureText: true),
                       ElevatedButton(onPressed: login, child: Text("Login")),
              TextButton( onPressed: () {
                                    Navigator.push(context, MaterialPageRoute(builder: (context) =>
RegisterScreen())); }, child: Text("Don't have an account? Register"),
              ),
            ],
         ),
       ),
     );
```

```
Step 5: Create Home Screen (home_screen.dart)
              'package:flutter/material.dart';
import
                                                   import
'login_screen.dart';
class HomeScreen extends StatelessWidget {
  @override
  Widget build(BuildContext context) { return Scaffold( appBar: AppBar(title: Text("Home")), body:
Center(child: Column(mainAxisAlignment: MainAxisAlignment.center, children: [
              Text("Welcome to Home Screen!"),
              ElevatedButton( onPressed: () {
                   Navigator.pushReplacement(context,
                                     MaterialPageRoute(builder: (context) => LoginScreen()),
                   ); }, child: Text("Logout"),
              ),
            ],
         ),
       ),
     );
  }
}
爵 Project File Structure
auth app/
 — android/
                          # Android-specific files
                       # iOS-specific files
    – ios/
    - lib/
                      # Main Flutter code
                           # Main entry point of the app
       — main.dart
        - screens/
                          # UI Screens
           login_screen.dart
                                  # Login screen UI
           register_screen.dart # Registration screen UI
            home_screen.dart
                                   # Home screen UI (after login)
         - database/
                           # Database-related files
```

}

services/ # B	dart # SQLite database helper usiness logic and authentication				
auth_service.dart	# Authentication logic (optional for				
SharedPreferences)					
# Dependencies and project settings					
# Documentation					

1. main.dart (Entry Point)

. This file initializes the app and sets the **first screen** to LoginScreen().

2. screens/ (User Interface)

. $\textbf{login_screen.dart} \rightarrow \textbf{Login}$ form where users enter email & password. .

 $register_screen.dart \rightarrow Registration form for new users.$

. home_screen.dart → Home screen shown after successful login.

3. database/ (Database Management)

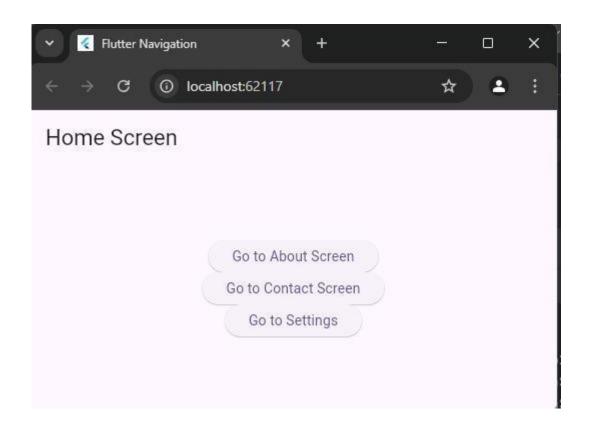
. database_helper.dart → Handles SQLite storage for user credentials.

4. services/ (Business Logic)

- . auth_service.dart → Handles authentication logic using SharedPreferences (only needed if not using SQLite).
- 1. Navigate to your Flutter project folder: cd auth_app

2. Run the app:

flutter run



Flutter Navigation App (Demonstrating Navigation Between Screens)



This Flutter app will showcase navigation using Navigator.push and

```
Navigator.pushReplacement to switch between multiple screens.
```

```
爵 Project Structure
navigation_app/
 — lib/
                                    # Main entry point
         main.dart
         screens/
                                    # Screens folder
            — home screen.dart
                                          # Home Screen
           — about screen.dart
                                        # About Screen
            — contact screen.dart
                                       # Contact Screen
           — settings screen.dart
                                       # Settings Screen
                                 # Dependencies and configurations

    pubspec.yaml

 Step 1: Create a Flutter Project
flutter
                    navigation app cd
          create
 navigation_app
```

Step 2: Define main.dart (Entry Point)

```
'package:flutter/material.dart'; import
import
'screens/home screen.dart'; void main() {
  runApp(MyApp());
}
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) { return MaterialApp(
    debugShowCheckedModeBanner:
                                      false, title:
                                                     'Flutter
    Navigation',
                   theme:
                                  ThemeData(primarySwatch:
    Colors.blue), home: HomeScreen(), // Start at the
    HomeScreen
    );
  }
}
```

Step 3: Create Screens

```
1 home_screen.dart (HomePage)
```

```
import 'package:flutter/material.dart'; import 'about screen.dart';
```

```
'contact screen.dart';
import
                                             import
'settings screen.dart'; class HomeScreen extends
StatelessWidget {
  @override
  Widget build(BuildContext context) { return Scaffold( appBar:
     AppBar(title:
                   Text("Home Screen")), body: Center( child:
     Column(
               mainAxisAlignment:
                                        MainAxisAlignment.center,
     children: [
              ElevatedButton(
                onPressed: () {
                   Navigator.push( context,
                                 MaterialPageRoute(builder: (context) => AboutScreen()),
                   ); }, child: Text("Go to About Screen"),
              ),
              ElevatedButton(
                onPressed: () {
                   Navigator.push(context,
                                 MaterialPageRoute(builder: (context) => ContactScreen()),
                   );
                                                                                               },
child: Text("Go to Contact Screen"),
              ),
              ElevatedButton(
                onPressed: () {
                   Navigator.push(context,
                                  MaterialPageRoute(builder: (context) => SettingsScreen()),
                   ); }, child: Text("Go to Settings"),
              ),
           ],
         ),
       ),
    );
  }
}
2 🔲
       about screen.dart
                            (About
                                      Page)
                                               import
'package:flutter/material.dart';
                               class
                                         AboutScreen
extends StatelessWidget {
  @override
```

```
Widget build(BuildContext context) { return Scaffold( appBar:
                    Text("About
                                  Screen")), body: Center( child:
     AppBar(title:
     Column(
                mainAxisAlignment:
                                         MainAxisAlignment.center,
     children: [
                               Text("This is the About Screen", style: TextStyle(fontSize: 20)),
              SizedBox(height: 20),
              ElevatedButton(
                onPressed: () {
                   Navigator.pop(context); // Go back to Home
                }, child: Text("Back to Home"),
              ),
           ],
),
     );
  }
}
3
       contact_screen.dart
                              (Contact
                                         Page)
                                                 import
'package:flutter/material.dart';
                                          ContactScreen
                                class
extends StatelessWidget {
  @override
  Widget build(BuildContext context) { return Scaffold( appBar: AppBar(title: Text("Contact
Screen")), body:
                    Center( child:
                                       Column( mainAxisAlignment:
                                                                        MainAxisAlignment.center,
children: [
              Text("This is the Contact Screen", style: TextStyle(fontSize: 20)),
              SizedBox(height: 20),
              ElevatedButton(
                onPressed: () {
                   Navigator.pop(context); // Go back
                }, child: Text("Back to Home"),
              ),
           ],
         ),
      ),
     );
  }
}
```

```
4 🗍
       settings screen.dart
                                                  import
                              (Settings
                                          Page)
'package:flutter/material.dart';
                                           SettingsScreen
                                class
extends StatelessWidget {
  @override
  Widget build(BuildContext context) { return Scaffold( appBar:
     AppBar(title: Text("Settings Screen")), body: Center( child:
                mainAxisAlignment:
                                         MainAxisAlignment.center,
     Column(
     children: [
                                 Text("This is the Settings Screen", style: TextStyle(fontSize: 20)),
              SizedBox(height: 20),
              ElevatedButton( onPressed: () {
                   Navigator.pop(context); // Go back
                }, child: Text("Back to Home"),
              ),
            ],
         ),
       ),
    );
  }
}
 Step 4: Run the App
 flutter run
 Navigation Methods Used
                            Method
 Navigator.push(context, MaterialPageRoute(builder:
 (context) => ScreenName()))
                                                                      Purpos
 Navigator.pop(context)
                                                               e Navigate to a
 Navigator.pushReplacement(context,
 MaterialPageRoute(builder: (context) =>
                                                               new screen
 ScreenName()))
                                                               Go back to the
                                                               previous screen
                                                               Replace current
                                                               screen
                                                               (prevents
                                                                             going back)
Output:
```

Hitesh