Steps   
  
1- Go to [https://Company.visualstudio.com](https://company.visualstudio.com) create new project ( enter project name , select git version control)

2- (Optional) select `Code` tab then select `import repo` add git url   
3- go to build and release create new build   
4- select a source click Continue   
5- Select a template (search Xcode) Apply   
6-go to Agent Queue click download Agent select OS X download   
7- extract Agent `tar zxvf ~/Downloads/vsts-agent-osx-x64-2.131.0.tar.gz`   
8 - config and run your Agent

**Prerequisites:**

before moving into the steps to sjsdajhdsahjkas, we would assume that you are already aware of the following aspects:

* Xcode: obviously, In addition to having Xcode installed on your machine, you should have some experience with using it…
* Source Control: you should be familiar with the would of source control…
* VSTS account: it is ok so far if you are not familiar with VSTS, you should have an account (its free).
* Apple developer account: obviously, since you are aiming to distribute IPA files, you have to have a valid developer account…
* (COULD BE POSSIBLE) familiarity with shell scripts…