River DeJesus - SOFTWARE ENGINEER

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GitHub-https://github.com/TheProgrammingRiver | Portfolio

SOFTWARE ENGINEER

Full-Stack software engineer with a diverse skill set spanning across multiple programming languages including JavaScript, C#, Java, Python, and TypeScript. Proficient in web development using frameworks like React, Angular, and Spring Boot, and experienced in managing databases with MySQL. I also possess expertise in backend technologies such as Node.JS and Express. With a strong background in IT and tech support, my comprehensive understanding of technology is complemented by acute attention to detail, fostering both precision and logical reasoning vital for software engineering.

TECHNICAL SKILLS

• Frontend: HTML, CSS, JavaScript, React, jQuery, Angular, TypeScript

• Backend: Node.js, Express, RESTful APIs, C#, Java, MySQL, Spring Boot, Python

• Tools: Mocha, Chai, Knex, Git, GitHub, Heroku, Node Package Manager, Visual Studio Code

• Additional Skills: Computer Repair and Maintenance, Graphic Design (Adobe Creative Suite - Photoshop and Aftereffects, Filmora X)

SOFTWARE DEVELOPMENT EXPERIENCE/EDUCATION

Thinkful, Online, GRADUATE 10/2022 – 03/2023

- Learned industry best practices and software development standards with a focus on Javascript, HTML5, CSS3, React Native, Node.js, PostgreSQL, RESTful API's, algorithms, and data structures.
- Developed and deployed mobile-first applications while learning new languages and frameworks, collaborating with senior web developers and produced professional projects.

Interapt, Online 7/2023 – 10/2023
Interapt provides world-class training through its Full Stack Software Engineering Immersive, equipping students with the essential skills for a successful career as a Full Stack Software Engineer. During my training, I learned industry-recognized tools and languages such as HTML, CSS, JavaScript, Angular, Java (Spring), and more. The program emphasized real-world application, where I built web applications using Angular and Java, practiced industry-recognized UX/UI Design principles, and worked in an Agile Software Development Life Cycle (SDLC) environment, emphasizing iterative design, collaboration, and continuous feedback.