| Filename | Description |
|-------------------|---|
| Ceramic Impact 1 | The sound of headbut in ceramic debris |
| Ceramic Impact 2 | The sound of headbut in ceramic debris |
| Ceramic Impact 3 | The sound of headbut in ceramic debris |
| Concrete Impact 1 | The sound of headbut in concrete debris |
| Concrete Impact 2 | The sound of headbut in concrete debris |
| Concrete Impact 3 | The sound of headbut in concrete debris |
| Core Headbut 1 | Core Headbutt sound (Needs to be layered) |
| Core Headbut 2 | Core Headbutt sound (Needs to be layered) |
| Core Headbut 3 | Core Headbutt sound (Needs to be layered) |
| Glass Impact 1 | The sound of headbut in glass debris |
| Glass Impact 2 | The sound of headbut in glass debris |
| Glass Impact 3 | The sound of headbut in glass debris |
| Metal Impact 1 | The sound of headbut in metal debris |
| Metal Impact 2 | The sound of headbut in metal debris |
| Metal Impact 3 | The sound of headbut in metal debris |
| Wood Impact 1 | The sound of headbut in wood debris |
| Wood Impact 2 | The sound of headbut in wood debris |
| Wood Impact 3 | The sound of headbut in wood debris |
| Impale 1 | The sound of impalement on minotaur horns |
| Impale 2 | The sound of impalement on minotaur horns |
| Impale 3 | The sound of impalement on minotaur horns |
| Core Step 1 | Core step of minotaur |
| Core Step 2 | Core step of minotaur |
| Core Step 3 | Core step of minotaur |
| Core Step 4 | Core step of minotaur |
| Core Step 5 | Core step of minotaur |
| Core Step 6 | Core step of minotaur |
| Core Step 7 | Core step of minotaur |
| Core Step 8 | Core step of minotaur |
| Deep Water Step 1 | Deep water step |
| Deep Water Step 2 | Deep water step |
| Deep Water Step 3 | Deep water step |
| Deep Water Step 4 | Deep water step |
| Deep Water Step 5 | Deep water step |
| Deep Water Step 6 | Deep water step |
| Deep Water Step 7 | Deep water step |
| Deep Water Step 8 | Deep water step |
| Grass Step 1 | Grass step |
| Grass Step 2 | Grass step |
| Grass Step 3 | Grass step |
| Grass Step 4 | Grass step |
| Grass Step 5 | Grass step |
| Grass Step 6 | Grass step |
| Grass Step 7 | Grass step |
| Grass Step 8 | Grass step |

| Hoof Scrape (Charge) 1 | Hoff scrape on concrete (Like Bull Charge) | |
|---|---|--|
| Hoof Scrape (Charge) 2 | Hoff scrape on concrete (Like Bull Charge) | |
| Hoof Scrape (Charge) 3 | | |
| Loose Rock Step 1 | Hoff scrape on concrete (Like Bull Charge) | |
| | Step on loose rocks | |
| Loose Rock Step 2 | Step on loose rocks | |
| Loose Rock Step 3 | Step on loose rocks | |
| Loose Rock Step 4 | Step on loose rocks | |
| Loose Rock Step 5 | Step on loose rocks | |
| Loose Rock Step 6 | Step on loose rocks | |
| Loose Rock Step 7 | Step on loose rocks | |
| Loose Rock Step 8 | Step on loose rocks | |
| Rock Step 1 | Step on rock (Brick) | |
| Rock Step 2 | Step on rock (Brick) | |
| Rock Step 3 | Step on rock (Brick) | |
| Rock Step 4 | Step on rock (Brick) | |
| Rock Step 5 | Step on rock (Brick) | |
| Rock Step 6 | Step on rock (Brick) | |
| Rock Step 7 | Step on rock (Brick) | |
| Rock Step 8 | Step on rock (Brick) | |
| Snow Step 1 | Step on snow | |
| Snow Step 2 | Step on snow | |
| Snow Step 3 | Step on snow | |
| Snow Step 4 | Step on snow | |
| Snow Step 5 | Step on snow | |
| Snow Step 6 | Step on snow | |
| Snow Step 7 | Step on snow | |
| Snow Step 8 | Step on snow | |
| Swamp Step 1 | Step in swampy water | |
| Swamp Step 2 | Step in swampy water | |
| Swamp Step 3 | Step in swampy water | |
| Swamp Step 4 | Step in swampy water | |
| Swamp Step 5 | Step in swampy water | |
| Swamp Step 6 | Step in swampy water | |
| Swamp Step 7 | Step in swampy water | |
| Swamp Step 8 | Step in swampy water | |
| Wood Step 1 | Step on wooden floor | |
| Wood Step 2 | Step on wooden floor | |
| Wood Step 3 | Step on wooden floor | |
| Wood Step 4 | Step on wooden floor | |
| Wood Step 5 | Step on wooden floor | |
| Wood Step 6 | Step on wooden floor | |
| Wood Step 7 | Step on wooden floor | |
| Wood Step 8 | Step on wooden floor | |
| | Vocal sounds with minotaur with no armor on | |
| Afraid 1 Sound of creature being afraid | | |
| Afraid 2 | Sound of creature being afraid | |
| / iii diu Z | Todaha or ordatare being arraid | |

| Agro 1 | Sound creature makes when player enters agro zone | |
|--|---|--|
| Agro 2 | Sound creature makes when player enters agro zone | |
| Agro 3 | Sound creature makes when player enters agro zone | |
| Agro 4 | Sound creature makes when player enters agro zone | |
| Breath 1 Fast | Fast breaths of creature | |
| Breath 1 Slow b | Slow Breaths of creature | |
| Breath 1 Slow | Slow Breaths of creature | |
| Call 1 | Call creature makes to another creature in the wild | |
| Call 2 | Call creature makes to another creature in the wild | |
| Death 1 | Sound of creature dying | |
| Death 2 | Sound of creature dying | |
| Death 3 | Sound of creature dying | |
| Death 4 | , , | |
| | Sound of creature dying | |
| Drone 1 Drone 2 | Call creature makes to another creature in the wild | |
| | Call creature makes to another creature in the wild | |
| Eating 1 | Sound creature makes when eating | |
| Eating 2 | Sound creature makes when eating | |
| Growl _ Scream 1 short | Short Scream/Growl from a creature | |
| Growl _ Scream 2 short | Short Scream/Growl from a creature | |
| Growl _ Scream 1 long | Long Scream/Growl from a creature | |
| Growl _ Scream 2 long | Long Scream/Growl from a creature | |
| Idle 1 | Sound creature makes when not doing anything (IDLE) | |
| Idle 2 | Sound creature makes when not doing anything (IDLE) | |
| Inquisitive 1 | Sound creature makes when it hears something | |
| Inquisitive 2 | Sound creature makes when it hears something | |
| Long grunt 1 (being hit) | Long grunt 1 (being hit) | |
| Long grunt 1 (perform action) | Long grunt 1 (perform action) | |
| Long grunt 2 (being hit) | Long grunt 2 (being hit) | |
| Long grunt 2 (perform action) | Long grunt 2 (perform action) | |
| Pain 1 long | Sound creature makes that is in pain | |
| Pain 1 short | Sound creature makes that is in pain | |
| Pain 2 long | Sound creature makes that is in pain | |
| Pain 2 short | Sound creature makes that is in pain | |
| Running 1 fast | Breaths of creature from running fast | |
| Running 2 slow | Breaths of creature from running slow | |
| Sadness 1 | Sound of creature crying | |
| Sadness 2 | Sound of creature crying | |
| Short Grunt 1 (being hit) | Short Grunt 1 (being hit) | |
| Short Grunt 1 (perform action) | Short Grunt 1 (perform action) | |
| Short grunt 2 (being hit) | Short grunt 2 (being hit) | |
| Short grunt 2 (perform action) | Short grunt 2 (perform action) | |
| Walking 1 fast | Breaths of creature from running fast | |
| Walking 1 Slow | Breaths of creature from running slow | |
| Vocal sounds with minotaur with armor on | | |
| Afraid 1 | Sound of creature being afraid | |
| Afraid 2 | Sound of creature being afraid | |
| - | | |

| Agro 1 | Sound creature makes when player enters agro zone |
|--------------------------------|---|
| Agro 2 | Sound creature makes when player enters agro zone |
| Agro 3 | Sound creature makes when player enters agro zone |
| Agro 4 | Sound creature makes when player enters agro zone |
| Breath 1 Fast | Fast breaths of creature |
| Breath 1 Slow b | Slow Breaths of creature |
| Breath 1 Slow | Slow Breaths of creature |
| Call 1 | Call creature makes to another creature in the wild |
| Call 2 | Call creature makes to another creature in the wild |
| Death 1 | Sound of creature dying |
| Death 2 | Sound of creature dying |
| Death 3 | Sound of creature dying |
| Death 4 | Sound of creature dying |
| Drone 1 | Call creature makes to another creature in the wild |
| Drone 2 | Call creature makes to another creature in the wild |
| Eating 1 | Sound creature makes when eating |
| Eating 2 | Sound creature makes when eating |
| Growl _ Scream 1 long | Short Scream/Growl from a creature |
| Growl _ Scream 1 short | Short Scream/Growl from a creature |
| Growl _ Scream 2 long | Long Scream/Growl from a creature |
| Growl _ Scream 2 short | Long Scream/Growl from a creature |
| Idle 1 | Sound creature makes when not doing anything (IDLE) |
| Idle 2 | Sound creature makes when not doing anything (IDLE) |
| Inquisitive 1 | Sound creature makes when it hears something |
| Inquisitive 2 | Sound creature makes when it hears something |
| Long grunt 1 (being hit) | Long grunt 1 (being hit) |
| Long grunt 1 (perform action) | Long grunt 1 (perform action) |
| Long grunt 2 (being hit) | Long grunt 2 (being hit) |
| Long grunt 2 (perform action) | Long grunt 2 (perform action) |
| Pain 1 long | Sound creature makes that is in pain |
| Pain 1 short | Sound creature makes that is in pain |
| Pain 2 long | Sound creature makes that is in pain |
| Pain 2 short | Sound creature makes that is in pain |
| Running 1 fast | Breaths of creature from running fast |
| Running 2 slow | Breaths of creature from running slow |
| Sadness 1 | Sound of creature crying |
| Sadness 2 | Sound of creature crying |
| Short Grunt 1 (being hit) | Short Grunt 1 (being hit) |
| Short Grunt 1 (perform action) | Short Grunt 1 (perform action) |
| Short grunt 2 (being hit) | Short grunt 2 (being hit) |
| Short grunt 2 (perform action) | Short grunt 2 (perform action) |
| Walking 1 fast | Breaths of creature from running fast |
| Walking 1 Slow | Breaths of creature from running slow |