we derived results for 1 example.

no. of elements in Z3 is equal to no. of output classes.

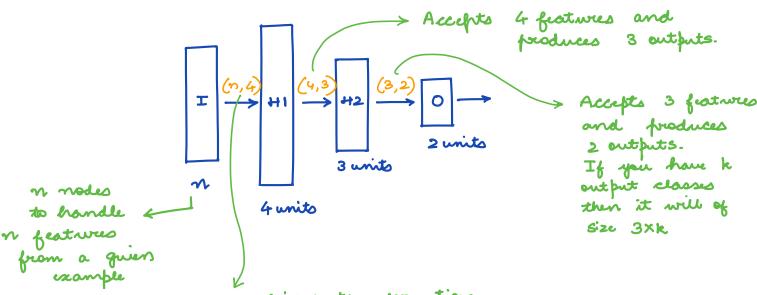
Now we want to make predictions for m examples.

$$\alpha = \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix} (n, i)$$

$$X = \begin{bmatrix} \alpha_1^{(i)} & \alpha_2^{(i)} & \alpha_3^{(i)} & \dots & \alpha_n^{(i)} \\ & & & & \\ & & & \\ &$$

$$A = X$$

$$Z_{i} = W \cdot A + b$$
Activation of oth layer



just a linear transformation accepts on features and produces 4 outputs.

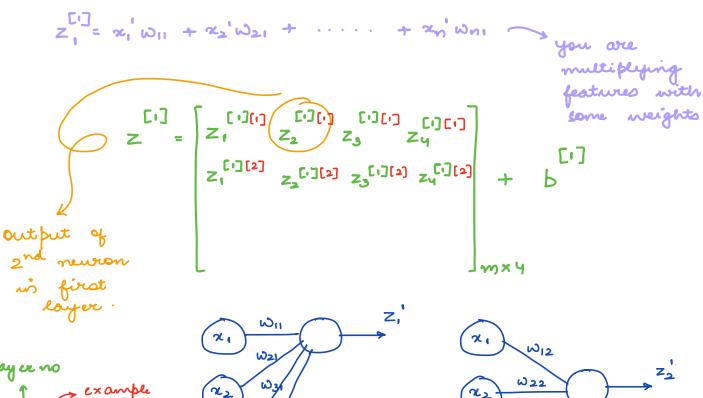
$$Z_{1} = A^{[0]} \cdot \omega^{[i]} + b^{[i]}$$

$$(m,n) \quad (n,4)$$

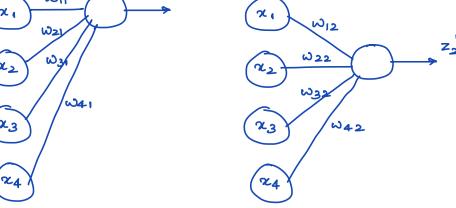
$$(m,4)$$

for 1 example you were reducing n features to 4.

For m examples now you are reducing all features to 4.



layer no example no ex

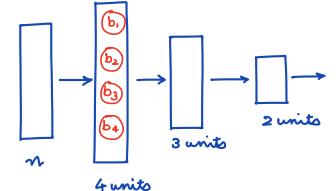


A =
$$\sigma$$

$$= z$$
Activation
$$fx^{\gamma}$$

now lets talk

about bios: Input Hidden Hidden output bayer dayer! bayer 2 hayer



4 newrons
cach newron
will have I value
of bias.
Bias vector will
be of Size 1×4

$$Z = \begin{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} & \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

broadcasting will be done automatically and b [1] will be added to all the values

$$Z = \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ Z_{1} + b_{1} \\ Z_{2} + b_{2} \\ Z_{3} + b_{3} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ Z_{4} + b_{4} \\ Z_{1} + b_{1} \\ Z_{2} + b_{2} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ Z_{3} + b_{3} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ Z_{4} + b_{4} \\ \vdots \\ \vdots \\ \vdots \\ Z_{n} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \vdots \\ \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 \end{bmatrix} \end{bmatrix} \end{bmatrix} \begin{bmatrix}$$

CODE:

det forward (seef, 2):

unpack the values from dictionary

W1, W2, W3 = Self · model ['W1'], Self · model ['W2'], Self · model ['W3']
b1, b2, b3 = Self · model ['b1'], Self · model ['b2'], self · model ['b3']

ZI= np.dot(x, wi) + biai= np.tanh(zi)

z2 = np. dot (a1, w2) + b2a2 = np. tanh(z2) > We don't have signed function available directly So, we can use tanh. tanh is like signaid and it sequezes your output in hange -1 to 1.

z3 = np. dot (a2, w3) + b3
y. = softman (z3)

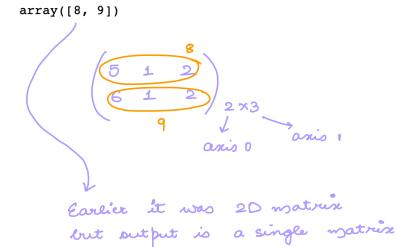
-1

we will define softmax

def softman (a):

e-pa = np. exp (a)

ans: e.pa/np.sum (e.pa, axio:1, keep dimo:True)
return ano



Now the output is a 2D Array It preserves the Shape

$$\begin{array}{cccc}
 & a: [1,2,3] \\
 & e \\
\hline
 & & & \\
\hline
 & & & \\
\hline
 & & & & \\
\hline$$

It will produce a vector

$$\sum_{i=1}^{m} \left(\frac{e^{a_i}}{\sum_{i=1}^{m} e^{a_i}} \right) = 1$$

$$\frac{e'}{e'+e^2+e^3} + \frac{e^2}{e'+e^2+e^3} + \frac{e^3}{e'+e^2+e^3} = 1$$

```
def softmax(a) :
    e_pa = np.exp(a)
    ans = e_pa / np.sum(e_pa, axis=1, keepdims=True)
    return ans
```

```
class NeuralNetwork :
   def init (self, input size, layers, output size) :
       np.random.seed(0)
       model = {} # Dictionary
        # First Layer
       model['W1'] = np.random.randn(input_size, layers[0])
       model['b1'] = np.zeros((1, layers[0]))
        # Second Layer
       model['W2'] = np.random.randn(layers[0], layers[1])
       model['b2'] = np.zeros((1, layers[1]))
       # Third Layer
       model['W3'] = np.random.randn(layers[1], output_size)
       model['b3'] = np.zeros((1, layers[2]))
        self.model = model
   def forward(self,x) :
       W1,W2,W3 = self.model['W1'], self.model['W2'], self.model['W3']
       b1,b2,b3 = self.model['b1'], self.model['b2'], self.model['b3']
        z1 = np.dot(x,W1) + b1
        a1 = np.tanh(z1)
       z2 = np.dot(a1,W2) + b2
       a2 = np.tanh(z2)
       z3 = np.dot(a2,W3) + b3
       y_{-} = softmax(z3)
```

Use of Softman:

```
a = np. array ([[10, 10], [20, 20]])

a = soft max (a)

print (a)

a = np.array([[10,10],[20,20]])

a_ = softmax(a)

print(a_)

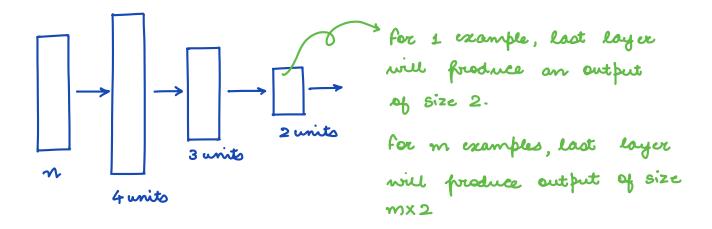
[[0.5 0.5]
[0.5 0.5]]
```

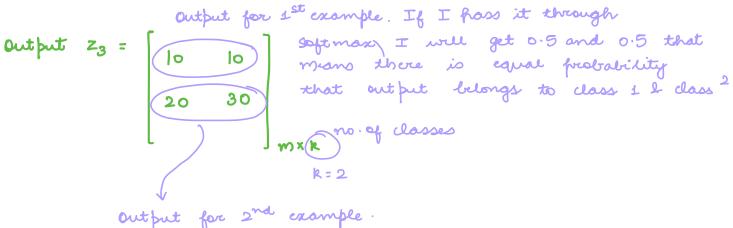
```
a = np.array([[10,20]])
a_ = softmax(a)

print(a_)

And low for value 10.
```

[[4.53978687e-05 9.99954602e-01]]





Output for 2 example.

If I hoos it through softmax,

you might get 0.1 and 0.9

So, three is 90% frobability

that it belongs to class 2

because it has high activation value