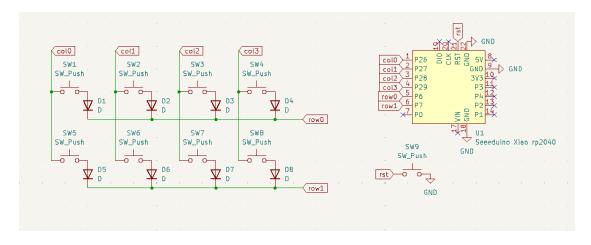
KiCad Workshop

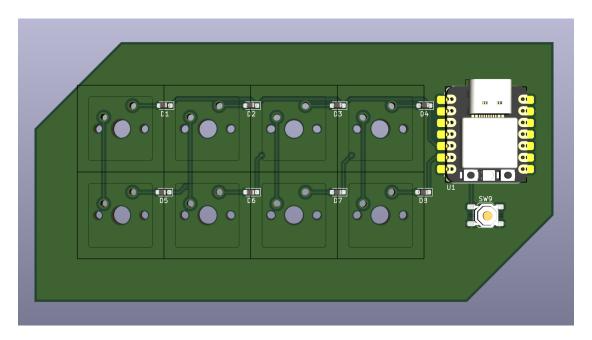
- Create Project
- Install marbastlib https://github.com/ebastler/marbastlib

Schematic



- mouse select from left, everything that is completely in selection area is included in selection
- mouse select from right, everything that touches selection are included in selection
- a place part
- w add wire
- r rotate
- m move component
- del delete
- g grab, same as m but move wires with it
- 1/ctrl-1 add label/global-label
- q mark pins not connected
- p add power net
- v edit value
- e edit properties
- assign footprints
- F8 update PCB from schematic

PCB



- set custom gird, alternate between grids alt-1, alt-2
- set shove setting for traces
- m move
- r rotate, R rotate clockwise
- x lay down trace
- v add via (in trace command)
- f finish trace (in trace command)
- u select part of trace (in trace command), multiple presses select more
- v (not in trace) flip board
- f flip component to other side
- d displace (move with traces)
- b update fills
- h hide/dim other stuff
- DRC, design rule checker
- edge cut
- alt-3 view 3d render
- add fill layer

PCB-art