

Luis Daniel Ferreto Chavarría

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📍 Alajuela, Costa Rica

Machine Learning Researcher with a focus on deep learning, reinforcement learning, and computer vision. Passionate about developing efficient AI models for edge computing and hardware acceleration. Seeking research opportunities to advance the state-of-the-art in AI.

EDUCATION

Costa Rica Institute of Technology
M.S.c., Computer Science

Cartago, Costa Rica
May 2023 – Present

University of Costa Rica
B.S.c., Electrical Engineering

San José, Costa Rica
Mar 2018 – Dec 2022

WORK EXPERIENCE

Hewlett Packard Enterprise
Systems Software Engineer

Aug 2023 – Present
Heredia, Costa Rica

- Specialized in low-level hardware and embedded programming using C, Yocto, and Linux Kernel development, focusing on advanced storage protocols (SSDs, HDDs, NVMe, SCSI, PCIe).
- Automated system operations using Python and Bash scripting for Linux environments.
- Implemented scalable virtualization solutions using Docker containers and Kubernetes.

Costa Rica Institute of Technology
Postgraduate Researcher

Apr 2023 – Present
Cartago, Costa Rica

- Collaborated with undergraduate and postgraduate researchers to enhance deep learning model performance on FPGAs through hardware acceleration, model compression, quantization, and distillation.

Walmart Global Tech
Analytics Engineer

Jul 2022 – Jul 2023
Heredia, Costa Rica

- Optimized operational efficiency by analyzing and visualizing supply chain data, conducted A/B testing and exploratory data analysis (EDA).
- Developed and implemented scalable machine learning models (Gradient Boost, Bayesian Optimization, Isolation Forests) and data processing to enhance predictive analytics and decision-making.

RESEARCH INTERESTS

My research centers on optimizing deep learning models for resource-constrained environments through techniques like quantization and pruning. I am exploring **reinforcement learning**, particularly **TinyRL**, for complex tasks such as multi-object tracking. Additionally, I am investigating **hardware-aware neural networks** to enhance computational and energy efficiency in edge computing. Furthermore, I am exploring the potential of **neuromorphic computing** and **generative AI** to revolutionize hardware design and accelerate AI advancements.

TinyRL aims to achieve real-time, robust multi-object tracking on resource-constrained devices, surpassing traditional computer vision methods in adaptability and efficiency.

Hardware-Aware Neural Networks develops neural networks seamlessly integrated with hardware, maximizing computational efficiency and energy savings.

Neuromorphic Computing explores brain-inspired architectures to achieve unprecedented energy efficiency and real-time performance in AI applications.

Generative AI accelerates hardware design and optimization through AI-driven automation, leading to more efficient and innovative systems. Using quantization and pruning to optimize transformer models for deployment on edge devices by reducing computational costs without sacrificing performance.

SKILLS

- **Data Engineering Tools:** Apache Airflow, Hadoop, Spark.
- **Cloud Platforms & Deployment:** AWS (EC2, S3, SageMaker), Docker, Google Cloud Platform, Kubernetes.
- **ML Frameworks:** Keras, Neo4j, NLTK, OpenCV, PyTorch, Scikit-Learn, TensorFlow.
- **Programming Languages:** C/C++, CUDA, Python, R.
- **Version Control & Collaboration:** Git, GitHub, GitLab.

LANGUAGES

- **Spanish** (Native)
- **English** ([C1](#))
- **German** ([A1b](#))
- **Italian** (Intermediate)