



Savitribai Phule Pune University
Fourth Year of Computer Engineering (2019 Course)
410246: Laboratory Practice III

Teaching Scheme: Practical: 04 Hours/Week	Credit 02	Examination Scheme: Term work: 50 Marks Practical: 50 Marks
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Companion Course: Design and Analysis of Algorithms (410241), Machine Learning(410242), Blockchain Technology(410243)

Course Objectives:

- Learn effect of data preprocessing on the performance of machine learning algorithms
- Develop in depth understanding for implementation of the regression models.
- Implement and evaluate supervised and unsupervised machine learning algorithms.
- Analyze performance of an algorithm.
- Learn how to implement algorithms that follow algorithm design strategies namely divide and conquer, greedy, dynamic programming, backtracking, branch and bound.
- Understand and explore the working of Blockchain technology and its applications.

Course Outcomes:

After completion of the course, students will be able to

CO1: Apply preprocessing techniques on datasets.

CO2: Implement and evaluate linear regression and random forest regression models.

CO3: Apply and evaluate classification and clustering techniques.

CO4: Analyze performance of an algorithm.

CO5: Implement an algorithm that follows one of the following algorithm design strategies: divide and conquer, greedy, dynamic programming, backtracking, branch and bound.

CO6: Interpret the basic concepts in Blockchain technology and its applications

Guidelines for Instructor's Manual

The instructor's manual is to be developed as a reference and hands-on resource. It should include prologue (about University/program/ institute/ department/foreword/ preface), curriculum of the course, conduction and assessment guidelines, topics under consideration, concept, objectives, outcomes, set of typical applications/assignments/ guidelines, and references.

Guidelines for Student's Laboratory Journal

The laboratory assignments are to be submitted by students in the form of a journal. Journal consists of Certificate, table of contents, and handwritten write-up of each assignment (Title, Date of Completion, Objectives, Problem Statement, Software and Hardware requirements, Assessment grade/marks and assessor's sign, Theory- Concept in brief, algorithm, flowchart, test cases, Test Data Set(if applicable), mathematical model (if applicable), conclusion/analysis. Program codes with sample output of all performed assignments are to be submitted as a softcopy. As a conscious effort and little contribution towards Green IT and environment awareness, attaching printed papers as part of write-ups and program listing to a journal must be avoided. Use of DVD containing student programs maintained by Laboratory In-charge is highly encouraged. For reference one or two journals may be maintained with program prints in the Laboratory.

Guidelines for Laboratory /Term Work Assessment

Continuous assessment of laboratory work should be based on overall performance of Laboratory assignments by a student. Assessment of each Laboratory assignment will assign grade/marks based on parameters, such as timely completion, performance, innovation, efficient codes, punctuality, documentation and neatness.

Guidelines for Practical Examination

Problem statements must be decided jointly by the internal examiner and external examiner. During practical assessment, maximum weightage should be given to satisfactory implementation of the problem statement. Relevant questions may be asked at the time of evaluation to test the student's understanding of the fundamentals, effective and efficient implementation. This will encourage, transparent evaluation and fair approach, and hence will not create any uncertainty or doubt in the minds of the students. So, adhering to these principles will consummate our team efforts to the promising start of student's academics.

Guidelines for Laboratory Conduction

The instructor is expected to frame the assignments by understanding the prerequisites, technological aspects, utility and recent trends related to the topic. The assignment framing policy needs to address the average students and inclusive of an element to attract and promote the intelligent students. Use of open source software is encouraged. Based on the concepts learned. Instructors may also set one assignment or mini-project that is suitable to each branch beyond the scope of the syllabus.

Operating System recommended :- 64-bit Open source Linux or its derivative

Programming tools recommended: - C++, Java, Python, Solidity, etc.

Virtual Laboratory:

- <http://cse01-iiith.vlabs.ac.in/>
- <http://vlabs.iitb.ac.in/vlabs-dev/labs/blockchain/labs/index.php>
- http://vlabs.iitb.ac.in/vlabs-dev/labs/machine_learning/labs/index.php

Suggested List of Laboratory Experiments/Assignments.

Assignments from all the Groups (A, B, C) are compulsory.

Course Contents

Group A: Design and Analysis of Algorithms

Any 5 assignments and 1 mini project are mandatory.

1.	Write a program non-recursive and recursive program to calculate Fibonacci numbers and analyze their time and space complexity.
2.	Write a program to implement Huffman Encoding using a greedy strategy.
3.	Write a program to solve a fractional Knapsack problem using a greedy method.
4.	Write a program to solve a 0-1 Knapsack problem using dynamic programming or branch and bound strategy.
5.	Design n-Queens matrix having first Queen placed. Use backtracking to place remaining Queens to generate the final n-queen's matrix.
6.	Write a program for analysis of quick sort by using deterministic and randomized variant.