

# PSEUDOCODE

## # Test Score Calculator

### # Main Program

- 1. Welcome the user ("Enter 5 scores: (0-99)")**
- 2. Create a list to store 5 grades**
- 3. Repeat 5 times:**
  - a. *Get a valid grade (0-99) from the user*
  - b. *Add the grade to the list*
  - c. *Calculate and display the letter grade (A, B, C, D, F)*
- 4. Find and display the highest grade in the list**
- 5. Find and display the lowest grade in the list**
- 6. Calculate and display the average grade**
- 7. Ask if the user wants to run the program again**
  - a. *If yes, go back to step 1*
  - b. *If no, stop*

## # Subroutines (Functions)

### # Get\_Grade()

- 1. Get user input**
- 2. Check if the input is a valid number between 0 and 99**
- 3. If not valid, show an error message and start over**
- 4. Convert the input to a number and return it**

### # Get\_Getter\_Grade

1. Determine the letter grade (A, B, C, D, or F) based on the given grade
2. Return the letter grade

### # Calculate\_Max

1. Find and return the highest grade in the given list

### # Calculate\_Min

1. Find and return the lowest grade in the given list

### **# Calculate\_Average**

1. Calculate and return the average of the grades in the given list