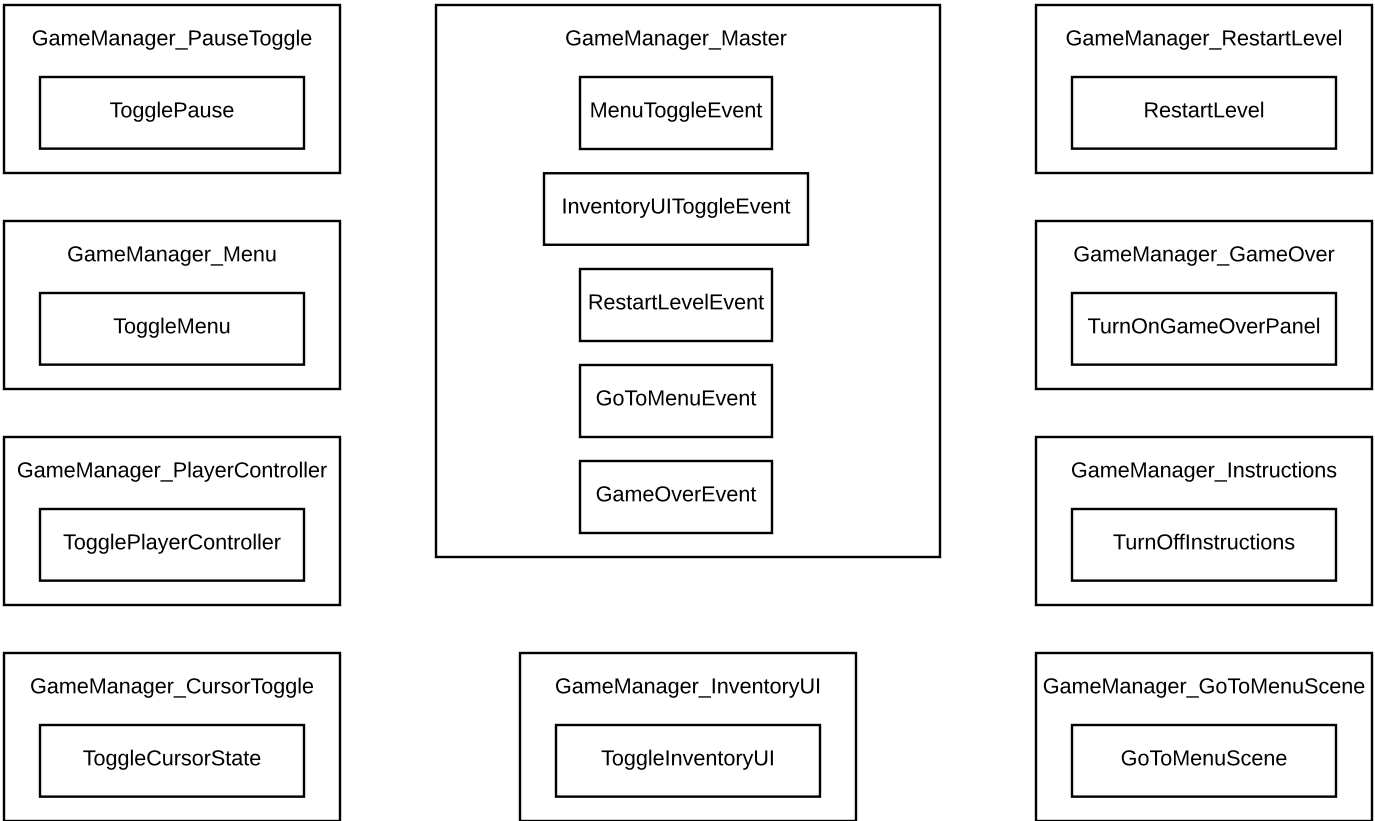


GameManager



Player

