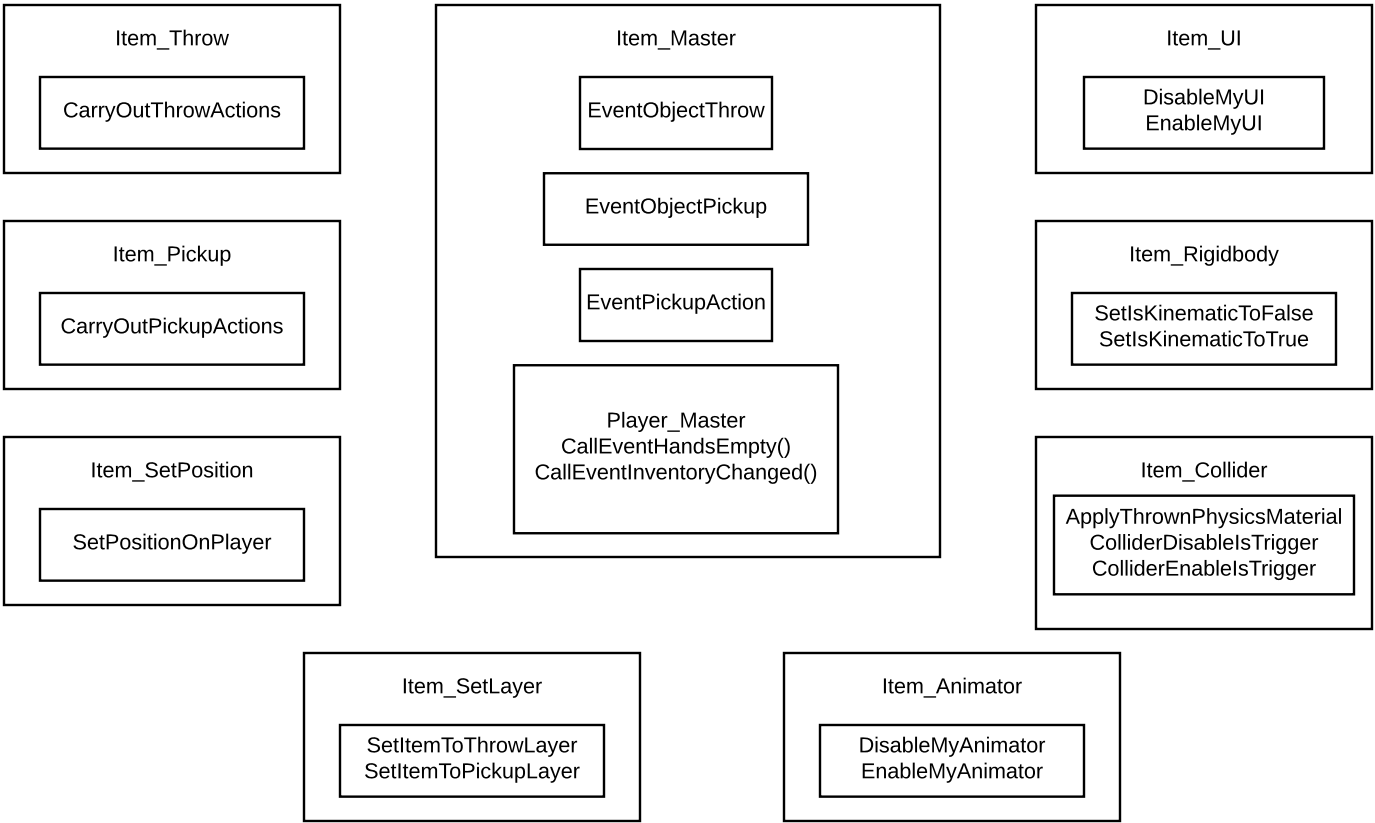


# Item Manager



# Destructibles

