

## CS181 Lab6

Q1:

Input: Can you can a can as a canner can can a can?

Output:

```
AKIRA@akira ~/ComputerScienceRelated/Spring2021-CS181/Lab6-UsingSTL/build$ ./main ± /Users/AKIRA/ComputerScienceRelated/Spring2021-CS181/Lab6-UsingSTL/build/Lab6_UsingSTL
7 1
a 3
as 1
can 6
canner 1
you 1
```

Program Screenshot:

```
//Hengyi·Li
//This·is·a·Word·frequency·Program
//This·Program·Created·by·Hengyi·Li·on·4:35·PM,·April·25,·2021
//This·Program·has·been·done·by·Hengyi·Li·on·7:18·PM,·April·25,·2021.
//Copyright·©·2021·Hengyi·Li.·All·rights·reserved.

#include<iostream>
#include<fstream>
#include<map>
#include<algorithm>

int·main()
{
    ···//Open·the·file·to·read
    ···std::ifstream·infile;
    ···infile.open("../words.txt");
    ···//Create·a·temp·variable·to·storing·the·documents·temporarily
    ···std::string·Temp;
    ···//Created·a·map·that·using·word·as·its·key·and·the·number·it·appear·as·the·value
    ···std::map<std::string,·int>·wordCount;
    ···if(!infile.fail())
    ···{
        ···//Reading·stuff·from·the·file;
        ···while (infile>>·Temp)
        ···{
            ·····//convert·everything·to·lowercase
            ·····transform(Temp.begin(),·Temp.end(),·Temp.begin(),·::tolower);
            ·····//Use·[]·access·the·map.·Inside·the·[]·is·the·key
            ·····//If·the·map·is·empty·it·will·create·a·new·pair·of·the·key,·value.
            ·····//Use·++·to·initialize·the·value·that·corresponds·to·the·key.
            ·····//And·when·two·key·are·the·same,·the·value·will·increment·too
            ·····++wordCount[Temp];
        ···}
        ···//using·foreach·loop·to·output·everything
        ···for (const·auto&·element:·wordCount)
        ···{
            ·····std::cout·<<·element.first·<<·"·"·<<·element.second·<<·std::endl;
        ···}
    ···}
    ···else
    ···{
        ·····std::cout·<<·"Failed·to·opend·the·file!";
    ···}
    ···//Close·the·file
    ···infile.close();
    ···
    ···return·0;
}
```

Q2:

Input: When you are courting a nice girl an hour seems like a second. When you sit on a red-hot cinder a second seems like an hour. That's relativity. -- Albert Einstein

Output:

output.txt  
Einstein Albert -- relativity. That's hour. an like seems second a cinder red-hot a on sit you When second. a like seems hour an girl nice a courting are you When

```
1 //Hengyi·Li
2 //This·is·a·Linked·list·Program
3 //This·Program·Created·by·Hengyi·Li·on·5:15·PM,·April·27,·2021
4 //This·Program·has·been·done·by·Hengyi·Li·on·11:08·PM,·April·28,·2021.
5 //Copyright·@·2021·Hengyi·Li.·All·rights·reserved.
6
7 #include <iostream>
8 #include <fstream>
9 #include <algorithm>
10
11 template <class T>
12 class LinkedList
13 {
14 private:
15     struct Node
16     {
17         T data;
18         Node *next;
19     };
20     Node *headPtr;
21 public:
22     /**
23     ...*·This·is·the·constructor·that·makes·the·list·empty
24     ...*/
25     LinkedList(){headPtr = nullptr;}
26     /**
27     ...*·This·function·push·the·element·to·the·list
28     ...*/
29     void push(T);
30     /**
31     ...*·This·function·is·to·check·whether·the·list·is·empty
32     ...*·@return·the·boolean·value,·true·is·empty,·false·is·not·empty
33     ...*/
34     bool isEmpty();
35     /**
36     ...*·This·function·is·to·reverse·the·list·element·and·output
37     ...*/
38     void Output(LinkedList &List);
39
40     /**
41     ...*·This·is·the·destructor·to·released·the·memory
42     ...*/
43     ~LinkedList();
44 };
45
```

```

47     template<class T>
48     bool LinkedList<T>::isEmpty()
49     {
50         .. if (headPtr == nullptr)
51         .. {
52             .. return true;
53         .. }
54         .. return false;
55     }
56
57     template<class T>
58     void LinkedList<T>::push(T item)
59     {
60         .. Node *newNode = nullptr; // Pointer to a new node
61
62         .. // Allocate a new node and store num there.
63         .. newNode = new Node;
64         .. newNode->data = item;
65
66         .. // If there are no nodes in the list
67         .. // make newNode the first node.
68         .. if (isEmpty())
69         .. {
70             .. headPtr = newNode;
71             .. newNode->next = nullptr;
72         .. }
73         .. else // Otherwise, insert NewNode before top.
74         .. {
75             .. newNode->next = headPtr;
76             .. headPtr = newNode;
77         .. }
78     }

```

```

80 template<class T>
81 void LinkedList<T>::Output(LinkedList &List)
82 {
83     Node *currentPtr = headPtr;
84     //Open the output file
85     std::ofstream output_file;
86     output_file.open("../output.txt");
87     //Output everything
88     std::cout << std::endl << "Output the node elements" << std::endl;
89     //as long as currentPtr is pointing to some valid node
90     while (currentPtr != nullptr)
91     {
92         //display the node value
93         output_file << currentPtr->data << " ";
94         //move to the next node
95         currentPtr = currentPtr->next;
96     }
97 }
98
99 template<class T>
100 LinkedList<T>::~~LinkedList()
101 {
102     Node *currentPtr = headPtr;
103     //continue as long as there are elements in the list
104     while (currentPtr != nullptr)
105     {
106         //store the next element
107         Node *tempNext = currentPtr->next;
108         //delete the current element
109         delete currentPtr;
110         //move to the next element
111         currentPtr = tempNext;
112     }
113 }
114
115 int main()
116 {
117     //Create a linked list
118     LinkedList<std::string> myList;
119     //preparing file open
120     std::ifstream infile;
121     //open the file
122     infile.open("../input.txt");
123     //preparing the temp variable for transferring data
124     std::string readFile;
125     //Reading from the file
126     while(infile >> readFile)
127     {
128         //Push data to the list
129         myList.push(readFile);
130     }
131     //output everything
132     myList.Output(myList);
133
134     return 0;
135 }

```