

CS181 Lab6

Q1:

Input: Can you can a can as a canner can can a can?

Output:

```
AKIRA@akira ~/ComputerScienceRelated/Spring2021-CS181/Lab6-UsingSTL/build$ ./main ± /Users/AKIRA/ComputerScienceRelated/Spring2021-CS181/Lab6-UsingSTL/build/Lab6_UsingSTL
7 1
a 3
as 1
can 6
canner 1
you 1
```

Program Screenshot:

```
//Hengyi·Li
//This·is·a·Word·frequency·Program
//This·Program·Created·by·Hengyi·Li·on·4:35·PM,·April·25,·2021
//This·Program·has·been·done·by·Hengyi·Li·on·7:18·PM,·April·25,·2021.
//Copyright·©·2021·Hengyi·Li.·All·rights·reserved.

#include<iostream>
#include<fstream>
#include<map>
#include<algorithm>

int·main()
{
    ···//Open·the·file·to·read
    ···std::ifstream·infile;
    ···infile.open("../words.txt");
    ···//Create·a·temp·variable·to·storing·the·documents·temporarily
    ···std::string·Temp;
    ···//Created·a·map·that·using·word·as·its·key·and·the·number·it·appear·as·the·value
    ···std::map<std::string,·int>·wordCount;
    ···if(!infile.fail())
    ···{
        ···//Reading·stuff·from·the·file;
        ···while (infile>>·Temp)
        ···{
            ·····//convert·everything·to·lowercase
            ·····transform(Temp.begin(),·Temp.end(),·Temp.begin(),·::tolower);
            ·····//Use·[]·access·the·map.·Inside·the·[]·is·the·key
            ·····//If·the·map·is·empty·it·will·create·a·new·pair·of·the·key,·value.
            ·····//Use·++·to·initialize·the·value·that·corresponds·to·the·key.
            ·····//And·when·two·key·are·the·same,·the·value·will·increment·too
            ·····++wordCount[Temp];
        ···}
        ···//using·foreach·loop·to·output·everything
        ···for (const·auto&·element:·wordCount)
        ···{
            ·····std::cout·<<·element.first·<<·"·"·<<·element.second·<<·std::endl;
        ···}
    ···}
    ···else
    ···{
        ·····std::cout·<<·"Failed·to·opend·the·file!";
    ···}
    ···//Close·the·file
    ···infile.close();
    ···
    ···return·0;
}
```

Q2:

Input: When you are courting a nice girl an hour seems like a second. When you sit on a red-hot cinder a second seems like an hour. That's relativity. -- Albert Einstein

Output:

output.txt
Einstein Albert -- relativity. That's hour. an like seems second a cinder red-hot a on sit you When second. a like seems hour an girl nice a courting are you When

```
1 //Hengyi·Li
2 //This·is·a·Linked·list·Program
3 //This·Program·Created·by·Hengyi·Li·on·5:15·PM,·April·27,·2021
4 //This·Program·has·been·done·by·Hengyi·Li·on·11:08·PM,·April·28,·2021.
5 //Copyright·@·2021·Hengyi·Li.·All·rights·reserved.
6
7 #include <iostream>
8 #include <fstream>
9 #include <algorithm>
10
11 template <class T>
12 class LinkedList
13 {
14 private:
15     struct Node
16     {
17         T data;
18         Node *next;
19     };
20     Node *headPtr;
21 public:
22     /**
23      * This is the constructor that makes the list empty
24      */
25     LinkedList(){headPtr = nullptr;}
26     /**
27      * This function push the element to the list
28      */
29     void push(T);
30     /**
31      * This function is to check whether the list is empty
32      * @return the boolean value, true is empty, false is not empty
33      */
34     bool isEmpty();
35     /**
36      * This function is to reverse the list element and output
37      */
38     void Output(LinkedList &List);
39
40     /**
41      * This is the destructor to released the memory
42      */
43     ~LinkedList();
44 };
45
```

```

47     template<class T>
48     bool LinkedList<T>::isEmpty()
49     {
50         .. if (headPtr == nullptr)
51         .. {
52             .. return true;
53         .. }
54         .. return false;
55     }
56
57     template<class T>
58     void LinkedList<T>::push(T item)
59     {
60         .. Node *newNode = nullptr; // Pointer to a new node
61
62         .. // Allocate a new node and store num there.
63         .. newNode = new Node;
64         .. newNode->data = item;
65
66         .. // If there are no nodes in the list
67         .. // make newNode the first node.
68         .. if (isEmpty())
69         .. {
70             .. headPtr = newNode;
71             .. newNode->next = nullptr;
72         .. }
73         .. else // Otherwise, insert NewNode before top.
74         .. {
75             .. newNode->next = headPtr;
76             .. headPtr = newNode;
77         .. }
78     }

```

```

template<class T>
void LinkedList<T>::Output(LinkedList &List)
{
    Node *currentPtr = headPtr;
    //Open the output file
    std::ofstream output_file;
    output_file.open("../output.txt");
    //Output everything
    std::cout << std::endl << "Output the node elements" << std::endl;
    //as long as currentPtr is pointing to some valid node
    while (currentPtr != nullptr)
    {
        //display the node value
        output_file << currentPtr->data << " ";
        //move to the next node
        currentPtr = currentPtr->next;
    }
    output_file.close();
}

template<class T>
LinkedList<T>::~LinkedList()
{
    Node *currentPtr = headPtr;
    //continue as long as there are elements in the list
    while (currentPtr != nullptr)
    {
        //store the next element
        Node *tempNext = currentPtr->next;
        //delete the current element
        delete currentPtr;
        //move to the next element
        currentPtr = tempNext;
    }
}

int main()
{
    //Create a linked list
    LinkedList<std::string> myList;
    //preparing file open
    std::ifstream infile;
    //open the file
    infile.open("../input.txt");
    //preparing the temp variable for transferring data
    std::string readFile;
    //Reading from the file
    while(infile >> readFile)
    {
        //Push data to the list
        myList.push(readFile);
    }
    //output everything
    myList.Output(myList);

    infile.close();

    return 0;
}

```