

# Foundation of Computer Science Relational Operators and if

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# Agendas

- Relational Operators
- Relational Data Type
- Assertions
- Boolean Data Type
- Comparing Double Values
- if condition structure
- Group Discussion



# Relational operators

Operator	Meaning
>	greater than
<	less than
>=	greater than or equal to
<=	less than or equal to
==	equal to
!=	not equal to

- there is another whole family of operators to understand relation between two values
- they allow us to compare one value to another (please see table 4-1 on page 152)



# Relational operators (cont.)

- We add two integer numbers
  - `foo = 10 + 5`; the assigned value would be of integer type.
- When we compare two integer numbers
  - `bar = 5 < 15`; we get a boolean value
    - above statement `5 < 15` is an **assertion**
    - this **assertion** can either be true or false



# Relational operators: Assertions

- the relational operators are used to make assertions that evaluate to either true or false
  - $5 < 10$  is a true assertion
  - $10 < 5$  is a false assertion



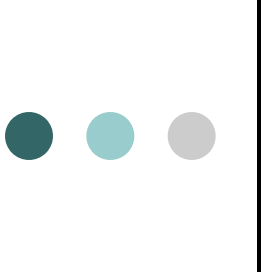
# Relational operators (cont.)

- $x < y$ , example  $5 < 10$ 
  - Testing whether the value of  $x$  is less than  $y$
- $x > y$ , example  $10 > 5$ 
  - Testing whether the value of  $x$  is greater than  $y$
- $x \geq y$ , example  $10 \geq 10$ 
  - Testing whether the value of  $x$  is greater than equal to  $y$
- $x \leq y$ , example  $2 \leq 5$ 
  - Testing whether the value of  $x$  is less than equal to  $y$
- $x == y$ , example  $5 == 5$ 
  - Testing whether the value of  $x$  is equal to  $y$
- $x \neq y$ , example  $5 \neq 7$ 
  - Testing whether the value of  $x$  is NOT equal to  $y$



## Relational operators (cont.)

- $2 < 5$  is True
- $10 > 7$  is True
- $50 == 55$  is False
- $50 != 55$  is True
- $10 >= 20$  is False
- $10 <= 20$  is True
- $(5+2) > 3$  is True



# Relational operators: Boolean Data Type

- We can store the result in a Boolean variable

- In C++ a Boolean Data Type is called: `bool`

```
int x = 10;  
int y = 7;
```

```
bool foo = x < 5;  
// foo is now false
```

```
bool bar = x >= y;  
// bar is now true
```





# Displaying Boolean Values

- `cout` displays Boolean values as 0 or 1 for printing true or false respectively
- We can use the `boolalpha` io manipulator (sticky) to print the actual Boolean values if needed

[illegible]

- We must take caution when comparing between two float/double values



# Comparing Floating Values (cont.)

```
int main() {  
    const double EPSILON = 0.001;  
    double foo = 3.9535;  
    double bar = 3.9532;  
    bool equal = abs(foo - bar) <= EPSILON;  
  
    cout << boolalpha << equal << endl;  
}
```

- for each situation, we decide an appropriate **EPSILON**

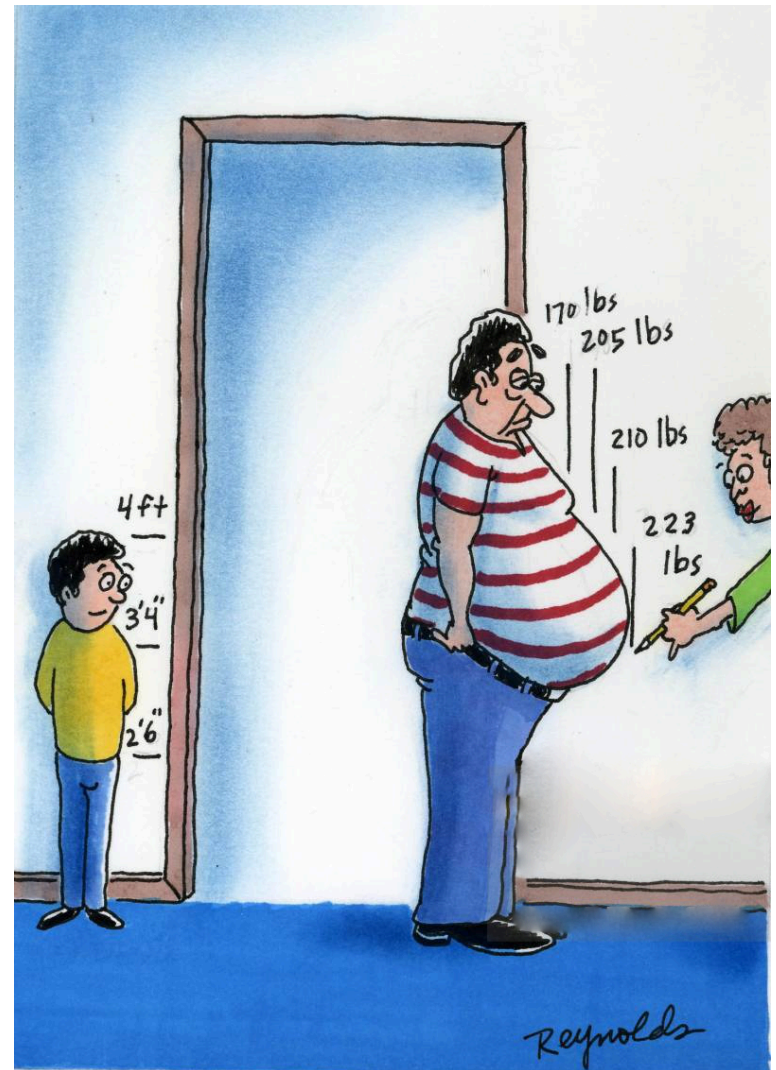
# What is abs()?

```
// The abs() function returns  
// the absolute value of x  
// i.e. |x|
```

```
int a = abs(-50);  
// a is 50
```

```
a = abs(100-50);  
// a is 50
```

```
a = abs(50-100);  
// a is 50
```





# Program Flow

- all of the programs we have seen so far are sequential
- they start with the first statement after the opening curly brace of main
- and end with the return 0; just before the closing curly brace of main
- one statement follows another, without exception

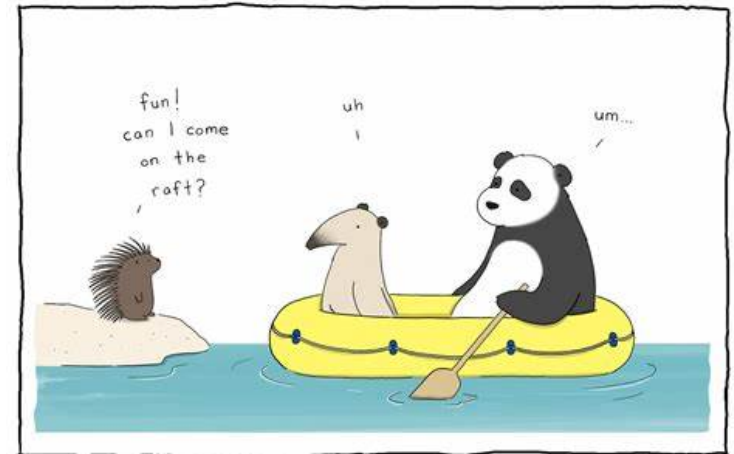


# Conditional Execution

- We can use relational operators to create conditional execution of statements
- We can choose whether a set of statements are executed or not depending on the result of some relational operations.

# Decision Making

- If its raining outside then:
  - Watch a movie
- To make some decisions in programming, we use **if statements**





# If Statement Structure

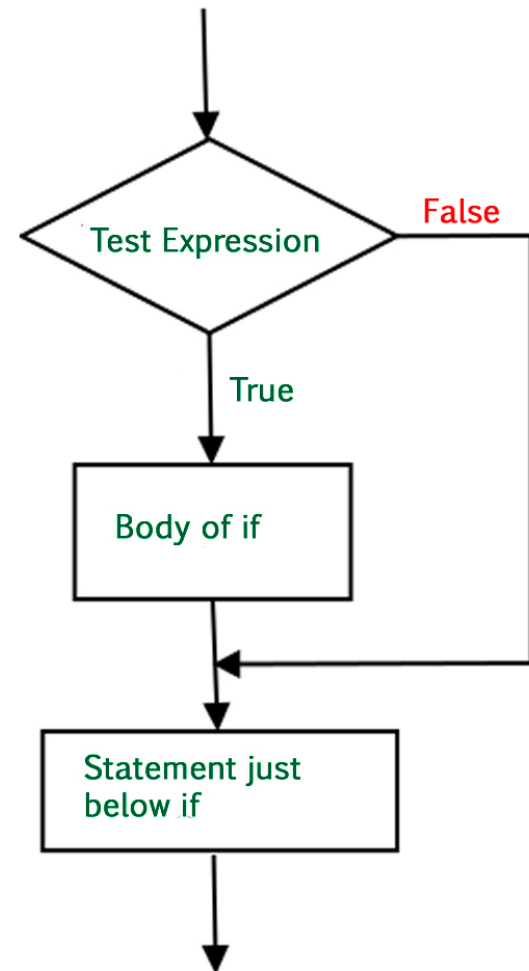
- if is a reserved word
- expression is a Boolean condition using relational operators
- multiple statements (one or more) form the body of the if statement;
- there is no semicolon after the closing brace — the closing brace itself ends the if statement

```
if (expression) {  
    statement;  
    statement;  
    ...  
}
```



# Decision Making (cont.)

```
int main() {  
    int foo = 10;  
    cout<<"Before the if"<<endl;  
  
    if(foo == 10){  
        cout<<"foo equal to 10"<<endl;  
        cout<<"inside the if"<<endl;  
    }  
  
    cout<< "After the if"<<endl;  
    return 0;  
}
```





# Decision Making (cont.)

- Let us examine another program:

```
int main()
{
    float weight = 0.0f;
    cout<<"Enter the weight in pounds: ";
    cin>>weight;

    if (weight > 50){
        cout<<"Luggage is more than 50 lbs"<<endl;
        cout<<"Please pay $25 extra"<<endl;
    }
    cout<<"Thank you for your business.";
    return 0;
}
```



# Common Errors in if

```
if (a = b) ;  
    foo=10 + 5;  
    bar = 100 - 25;
```

- **Semicolon** after the if condition will end the if-statement
- Its always recommenced to use the opening and closing braces to enclose the body of the **if-statement**

