

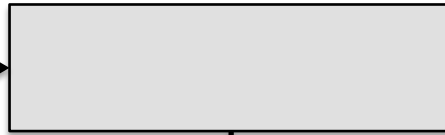
HashSet



*Reuse of library code was
considered important.
Waste: 16 bytes/set + 4/entry*



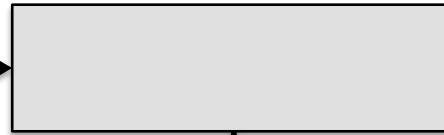
HashMap



*Assumes entry, key, value
sets all commonly used.
Waste: 12 bytes*



array



*16 entries by default
Waste: 44 bytes for 5 entries*



*Saves hashCode. Usually
already saved. Waste: 4 bytes/entry*

HashMap\$Entry



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