

HashSet

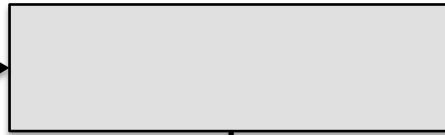


*Reuse of library code was
considered important.*

Waste: 16 bytes/set + 4 bytes/entry



HashMap

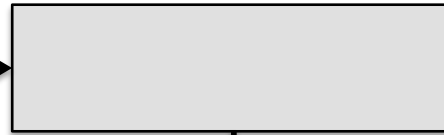


*Assumes entry, key, value
sets all commonly used.*

Waste: 12 bytes



array



16 entries by default

Waste: 44 bytes for 5 entries



HashMap\$Entry



*Saves hashCode. Usually
already saved. Waste: 4 bytes/entry*

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