

# System Programming Report

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Assignment 1

Q1. Write and test a MASM program to Display your name and program title on the output screen.

```
.model SMALL
.stack 100H

.data

myname DB "Name : Shuvayan Ghosh Dastidar",13,10,"$"
mytitle DB "TITLE : PRINTING NAME AND TITLE$"

.code

    MOV AX, @DATA
    MOV DS, AX

    LEA DX, myname
    MOV AH, 09H
    INT 21H

    LEA DX, mytitle
    INT 21H

    MOV AH, 4CH
    INT 21H

end
```

OUTPUT



```
C:\>Q1
Name : Shuvayan Ghosh Dastidar
TITLE : PRINTING NAME AND TITLE
C:\>
```

Q2. Write and test a MASM program to convert a letter from uppercase to lowercase.

```

.MODEL SMALL
.STACK 100H

.DATA

MSG1 DB "ENTER A UPPER CASE LETTER :$"
MSG2 DB 0DH,0AH, "IN LOWER CASE : "
CHAR DB ?, "$"

.CODE

```

```

MAIN PROC
    MOV AX,@DATA
    MOV DS,AX
    LEA DX,MSG1
    MOV AH,9
    INT 21H

    ; INPUT A CHARACTER

    MOV AH,1
    INT 21H
    ADD AL, 20H ; CONVERT TO UPPER CASE
    MOV CHAR, AL ;STORE THE CHARACTER

    LEA DX, MSG2
    MOV AH,9
    INT 21H

    ;EXIT
    MOV AH,4CH
    INT 21H

MAIN ENDP
END MAIN

```

```

Run File [Q2.EXE]:
List File [NUL.MAP]:
Libraries [LIB]:

C:\>q2
ENTER A UPPER CASE LETTER :U
IN LOWER CASE : u
C:\>

```

Output

Q3. Write and test a MASM program to add two Hexadecimal Numbers.

```
.MODEL SMALL
.STACK 100H

.DATA

MSG DB "ADDING NUMBERS IN VAL1 AND VAL2..",13,10,"$"
VAL1 DB 10H
VAL2 DB 31H
VAL3 DB ? ; EXPECTED 65 OR 41H

.CODE

MAIN PROC
    MOV AX,@DATA
    MOV DS,AX
    LEA DX,MSG
    MOV AH,9
    INT 21H
    MOV AL, VAL1
    ADD AL, VAL2 ; ADDING

    MOV VAL3, AL ; STORING IN VAL3
    MOV DL, VAL3
    MOV AH, 02H
    INT 21H ; PRINTING VAL3

    ;EXIT
    MOV AH,4CH
    INT 21H

MAIN ENDP
END MAIN
```

OUTPUT : EXPECTED 41H OR 65 OR 'A'

```

LIBRARY [LIB]
C:\>Q3
ADDING NUMBERS IN VAL1 AND VAL2..
A
C:\>

```

Q4. Write and test a MASM program to find the second max and second min from an array.

```

.model SMALL
.stack 100H

;-----
;prints second maximum
;-----

.data

array db 19, 50, 30, 24, 23, 16, 17, 98, 86

len dw $-array
max db 0
smax db 0
min db 100
smin db 100
linefeed db 13, 10, "$"

.code

MAIN PROC
    MOV AX, @DATA
    MOV DS, AX
    LEA SI, array
    MOV AX, 0
    MOV AL, array[SI]
    MOV max, AL
    MOV smax, AL
    MOV CX, len

REPEAT:
    MOV AX, 0
    MOV AL, array[SI]
    CMP max, AL
    JG CHECKSMAX
    MOV BL, max
    MOV smax, BL
    MOV max, AL ; UPDATE MAX IF MAX IS SMALL
    JMP CONT1

```

CHECKSMAX:

```
CMP smax, AL
JG CONT1
MOV smax, AL
```

CONT1:

```
MOV AX, 0
MOV AL, array[SI]
CMP min, AL
JL CHECKSMIN
MOV BL, min
MOV smin, BL
MOV min, AL ; UPDATE MAX IF MAX IS SMALL
JMP CONT2
```

CHECKSMIN:

```
CMP smin, AL
JL CONT2
MOV smin, AL
```

CONT2:

```
INC SI
LOOP REPEAT
```

; PRINT MAX AND SECOND MAX

```
MOV AX, 0
MOV AL, smax
CALL PRINT
```

```
MOV AX, 0
MOV AL, smin
CALL PRINT
; CALL NEWLINE
```

```
MOV AH, 4CH
INT 21H
```

MAIN ENDP

NEWLINE PROC

```
MOV DX, 0
MOV AH, 0
MOV AH, 9
LEA DX, linefeed
INT 21H
```

NEWLINE ENDP

PRINT PROC

```

        ;initilize count
        MOV CX,0
        MOV DX,0
label1:
        ; if ax is zero
        cmp AX,0
        je print1

        ;initilize bx to 10
        mov BX,10

        ; extract the last digit
        div BX

        ;push it in the stack
        push DX

        ;increment the count
        inc CX

        ;set dx to 0
        xor DX, DX
        jmp label1
print1:
        ;check if count
        ;is greater than zero
        cmp CX,0
        je exit

        ;pop the top of stack
        pop DX

        ;add 48 so that it
        ;represents the ASCII
        ;value of digits
        add DX,48

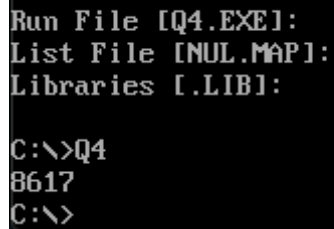
        ;interuppt to print a
        ;character
        mov AH,02h
        int 21h

        ;decrease the count
        dec CX
        jmp print1
exit:
        RET
PRINT ENDP
END MAIN

```

OUTPUT

OF ARRAY: array db 19, 50, 30, 24, 23, 16, 17, 98, 86  
EXPECTED : 86;17



```
Run File [Q4.EXE]:  
List File [NUL.MAP]:  
Libraries [.LIB]:  
  
C:\>Q4  
8617  
C:\>
```

Q5. Write and test a MASM program to display a terminating message.

```
.model SMALL  
.stack 100H  
  
.data  
  
MESSAGE DB "HELLO WORLD !",13,10,"$"  
  
.code  
  
    MOV AX, @DATA  
    MOV DS, AX  
  
    LEA DX, MESSAGE  
    MOV AH, 09H  
    INT 21H  
  
    MOV AH, 4CH  
    INT 21H
```

end

OUTPUT



```
Libraries [.LIB]:  
  
C:\>Q5  
HELLO WORLD !  
C:\>
```



**Q6. Write and test a MASM program to Take a character from the keyboard and print it.**

```
.MODEL SMALL
.STACK 100H

.DATA

MSG1 DB "INPUT A CHARACTER :","$"

.CODE

MAIN PROC
    MOV AX,@DATA
    MOV DS,AX
    LEA DX,MSG1
    MOV AH,9
    INT 21H

    ; INPUT A CHARACTER
    MOV AH,1
    INT 21H

    MOV DL, AL ; STORE IN DL FOR PRINTING

    MOV AH, 02H
    INT 21H

    ;EXIT
    MOV AH,4CH
    INT 21H

MAIN ENDP
END MAIN
```

**Q7. Write and test a MASM program to validate second numbers is less than the first.**

```
.MODEL SMALL
.STACK 100H

.DATA

MSG1 DB "ENTER TWO NUMBERS",13,10,"$"
NUM1 DB ?
NUM2 DB ?
```

```
MSG2 DB 13,10,"SECOND NUMBER IS SMALLER OK..$"
MSG3 DB 13,10,"SECOND NUMBER IS GREATER FAILED VALIDATION ..$"
IN1 DB 13,10,"ENTER FIRST NUMBER: $"
IN2 DB 13,10,"ENTER SECOND NUMBER: $"
```

```
.CODE
```

```
MAIN PROC
```

```
    MOV AX,@DATA
    MOV DS,AX
    LEA DX,MSG1
    MOV AH,9
    INT 21H
```

```
    ; FIRST NUMBER
    MOV AH,9
    LEA DX, IN1
    INT 21H ;PROMPT
    MOV AH,1
    INT 21H ;INPUT
    MOV NUM1,AL
```

```
    ; SECOND NUMBER
    MOV AH,9
    LEA DX, IN2
    INT 21H ;PROMPT
    MOV AH,1
    INT 21H ;INPUT
    MOV NUM2, AL
```

```
    MOV AL, NUM1
    CMP AL, NUM2
    JGE OK ; VALIDATION OK
    MOV AH,9
    LEA DX,MSG3
    INT 21H
    JMP EXIT
```

```
OK:
```

```
    MOV AH,9
    LEA DX, MSG2
    INT 21H
    ;EXIT
```

```
EXIT:
```

```
    MOV AH,4CH
    INT 21H
```

```
MAIN ENDP
END MAIN
```

```

C:\>Q7
ENTER TWO NUMBERS

ENTER FIRST NUMBER: 3
ENTER SECOND NUMBER: 4
SECOND NUMBER IS GREATER FAILED VALIDATION ..
C:\>Q7
ENTER TWO NUMBERS

ENTER FIRST NUMBER: 7
ENTER SECOND NUMBER: 4
SECOND NUMBER IS SMALLER OK..
C:\>

```

## OUTPUT

Q8. Write and test a MASM program to find maximum and minimum from an array.

```

.MODEL SMALL
.STACK 100H

.DATA

array db 23, 19, 50, 30, 24, 23, 16, 17, 98, 86

len dw $-array
max db ?
min db ?
prompt1 db "The maximum number : $"
prompt2 db "The minimum number : $"

linefeed db 13, 10, "$"

.CODE

MAIN PROC
    MOV AX, @DATA
    MOV DS, AX
    LEA SI, array
    MOV BL, array[SI]
    MOV max, BL
    MOV min, BL
    MOV CX, len
REPEAT:
    MOV AL, array[SI]
    CMP max, AL
    JG CONT1
    MOV max, AL ; UPDATE MAX IF MAX IS SMALL
CONT1:
    MOV AL, array[SI]
    CMP min, AL
    JL CONT2

```

```

        MOV min, AL ; UPDATE MAX IF MAX IS SMALL
CONT2:  INC SI
        LOOP REPEAT

        MOV AL , max
        CBW          ; converts from byte to word
        CALL PRINT

        MOV AL, min
        CBW          ; converts from byte to word
        CALL PRINT

        MOV AH, 4CH
        INT 21H
MAIN ENDP

```

```

PRINT PROC

```

```

        ;initilize count
        MOV CX,0
        MOV DX,0
label1:
        ; if ax is zero
        cmp AX,0
        je print1

        ;initilize bx to 10
        mov BX,10

        ; extract the last digit
        div BX

        ;push it in the stack
        push DX

        ;increment the count
        inc CX

        ;set dx to 0
        xor DX, DX
        jmp label1
print1:
        ;check if count
        ;is greater than zero
        cmp CX,0
        je exit

        ;pop the top of stack
        pop DX

        ;add 48 so that it
        ;represents the ASCII
        ;value of digits

```

```

        add DX,48

        ;interuppt to print a
        ;character
        mov AH,02h
        int 21h

        ;decrease the count
        dec CX
        jmp print1
exit:
        RET
PRINT ENDP
END MAIN

OUTPUT

```



```

C:\>Q8
9816
C:\>\

```

**Q9. Write and test a MASM program to loop until the user decides to quit.**

```

.MODEL SMALL
.STACK 100H

.DATA

MSG1 DB "LOOPING... PRESS Q TO QUIT :",13,10,"$"
LMSG DB "looping .... ENTER Q TO QUIT",13,10,"$"
.CODE

MAIN PROC
        MOV AX,@DATA
        MOV DS,AX
        LEA DX,MSG1
        MOV AH,9
        INT 21H

LOOP:
        MOV AH,9
        LEA DX, LMSG
        INT 21H
        MOV AH,1
        INT 21H
        CMP AL, 'Q'
        JNZ LOOP

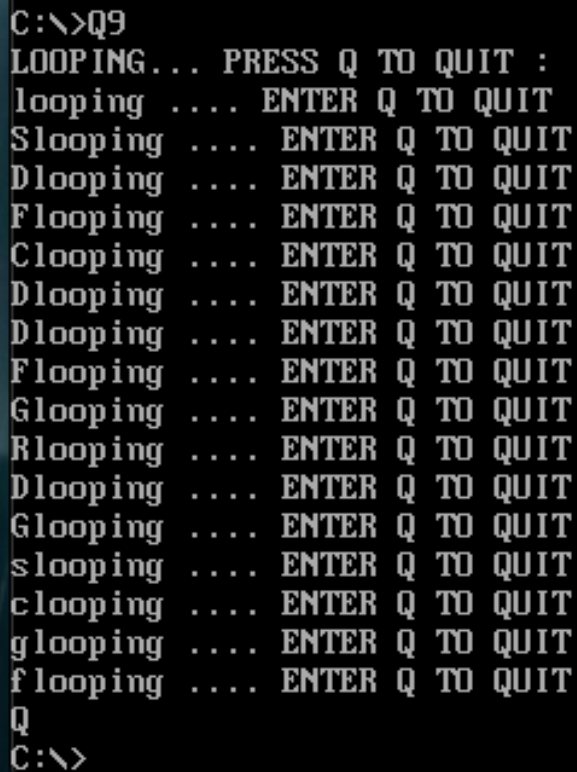
        ;EXIT

```

```
MOV AH,4CH
INT 21H
```

```
MAIN ENDP
END MAIN
```

## OUTPUT



```
C:\>Q9
LOOPING... PRESS Q TO QUIT :
looping .... ENTER Q TO QUIT
Slooping .... ENTER Q TO QUIT
Dlooping .... ENTER Q TO QUIT
Flooping .... ENTER Q TO QUIT
Clooping .... ENTER Q TO QUIT
Dlooping .... ENTER Q TO QUIT
Dlooping .... ENTER Q TO QUIT
Flooping .... ENTER Q TO QUIT
Glooping .... ENTER Q TO QUIT
Rlooping .... ENTER Q TO QUIT
Dlooping .... ENTER Q TO QUIT
Glooping .... ENTER Q TO QUIT
slooping .... ENTER Q TO QUIT
clooping .... ENTER Q TO QUIT
glooping .... ENTER Q TO QUIT
flooping .... ENTER Q TO QUIT
Q
C:\>
```

Q10. Write and test a MASM program to print all the characters from A-Z.

```
.MODEL SMALL
.STACK 100H

.DATA

MSG1 DB "PRINTING CHARACTERS FROM A TO Z",13,10,"$"

.CODE

MAIN PROC
    MOV AX,@DATA
    MOV DS,AX
    LEA DX,MSG1
    MOV AH,9
```

```
        INT 21H

        MOV DL, 'A'
        MOV CX, 1AH
        MOV AH, 2
LOOP:

        INT 21H
        INC DL
        DEC CX
        JNZ LOOP

        ;ENDING PROG
        MOV AH, 4CH
        INT 21H

MAIN ENDP
END MAIN
```

OUTPUT



```
C:\>Q10
PRINTING CHARACTERS FROM A TO Z
ABCDEFGHIJKLMNOPQRSTUVWXYZ
C:\>
```