

### Procedure Production

1. DATA <- Initial database
2. until DATA satisfies the termination condition  
do:
3. Begin
4. Select some rule,  $R$ , from the set of Rules that  
can be applied to DATA
5. DATA <- Result of applying  $R$  to DATA
6. end

## FOPL

A formal language in which a wide variety of statements can be expressed

- Define the language
- How it is used to represent statements
- How inferences are drawn
- How statements are deduced

## Introduction to Predicate Calculus

Syntax: alphabets of symbols and how they are put together to form legitimate expression (*wff*)

Elementary components:

predicate symbol, variable symbol, function symbol, constant symbol

Alongwith parenthesis, brackets, commas

connectives

Quantifiers

WRITE(Nilsson, Principles.....)

For all/ There exists WRITE(x,y)

Jonh's brother and Jonhn's sister are sibling to each other

SIBLING (brother(JOHN), sister(JOHN))

~~The House is Yellow.~~

John lives in a yellow house.

Connectives: AND, OR, Not

LIVES(JOHN, H1) ^ COLOR(H1, YELLOW)

**And:** ^    **Not:** ~ /  $\neg$     **Or:** v

( $\forall x$ ) ELEPHANT(x)  $\Rightarrow$  COLOR (x, GREY)

( $\exists y$ ) PERSON(y) ^ **WROTE(y, GITA)**

## Unification: substitution instance, composition

**Substitution instance:** of an expression is obtained by substituting terms for variables in that expression.  $E = P[x.f(y), B]$

$$E = P[x.f(y), B]$$

$$E1 = P[z.f(w), B] \quad s1 = \{z/x, w/y\} \quad \text{alphabetic variant} \quad (E1 = Es1)$$

$$E2 = P[x.f(A), B] \quad s2 = \{A/y\}$$

$$E3 = P[g(z).f(A), B] \quad s3 = \{g(z)/x, A/y\}$$

$$E4 = P[C.f(A), B] \quad s4 = \{C/x, A/y\} \quad \text{ground instance} \quad (E4 = Es4)$$

$$s = \{t1/v1, t2/v2, \dots, ti/vi, \dots, tn/vn\}$$

To denote a substitution:  $Es$

$$P[z.f(w), B] = P[x.f(y), B] s1$$

**Composition of two substitutions :  $Es1s2$**

$$s1 \quad s2 \quad ??$$

$$\{g(x.y)/z\} \{A/x, B/y, C/w, D/z\}$$

$$E = (x, y, z) \text{ ----- } s = \{g(A,B)/z, A/x, B/y, C/w\}$$

Substitution obtained by applying  $s2$  to the terms of  $s1$  and then adding any pairs of  $s2$  having variables not occurring among variables of  $s1$ . 18

## Unification: substitution instance, composition

**Substitution instance:** of an expression is obtained by substituting terms for variables in that expression.  $E = P[x, f(y), B]$

$$E = P[x, f(y), B]$$

$$E1 = P[z, f(w), B] \quad s1 = \{z/x, w/y\} \quad \text{alphabetic variant} \quad (E1 = Es1)$$

$$E2 = P[x, f(A), B] \quad s2 = \{A/y\}$$

$$E3 = P[g(z), f(A), B] \quad s3 = \{g(z)/x, A/y\}$$

$$E4 = P[C, f(A), B] \quad s4 = \{C/x, A/y\} \quad \text{ground instance} \quad (E4 = Es4)$$

$$s = \{t1/v1, t2/v2, \dots, ti/vi, \dots, tn/vn\}$$

To denote a substitution:  $Es$

$$P[z, f(w), B] = P[x, f(y), B] \quad s1$$

**Composition of two substitutions :  $Es1s2$**

$$s1 \quad s2 \quad ??$$

$$\{g(x, y)/z\} \quad \{A/x, B/y, C/w, D/z\}$$

$$E = (x, y, z) \quad \text{-----} \quad s = \{g(A, B)/z, A/x, B/y, C/w\}$$

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## Unification

**Unification** is done to match certain sub expressions in a given set of expressions.

Let our database contains:

(1)  $(\forall x) [W1(x) \Rightarrow W2(x)]$

(2)  $W1(A)$

From 1 and 2 we can derive  $W2(A)$ . *But how??*

To do that, we substitute  $A$  for  $x$  which makes  $W1(A)$  and  $W1(x)$  identical

**Unification:** Finding substitution of **terms** for **variables** to make expressions identical

(e.g.,  $E1 = W1(A)$ ,  $E2 = W1(x)$ )

To make,  $E1 = E2$ , I need some substitution, here it is  $\{A/x\}$

I can substitute a **variable** by a **term**, where,

terms: var/ constant/ function

**Constraints:**  $x$  by  $A$  --- throughout

Replace  $x$  by  $f(x)$

$\{\text{term} / \text{var}\} = \{\text{Mother}(x) / x\}$  ??



## Rules of Inference, Theorems, Proofs

Rules of Inference can be applied to certain wffs and sets of wffs to produce new wffs.

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### 1. Modus ponens

Produce  $W2$  from (i)  $W1$  and (ii)  $W1 \Rightarrow W2$

### 2. Universal specialization

Produce  $W(A)$  from (i)  $(\forall x) W(x)$

### 3. Using both,

Produces  $W2(A)$  from

(i)  $(\forall x) [W1(x) \Rightarrow W2(x)]$  and (ii)  $W1(A)$



## Our Aim

Given the **Database**

1. Wff1
2. Wff2
3. Wff3
4. Wff4

5. Prove wff5

a) Wff1, wff2 ---- wffx (which two can be combined, is supported by  
**Operators/ Rules/— here, Rules of inference**)

b) Wff3, wff4 --- wffv

.....

m) Wff7, wffx ---- wff5 /

n) Wffx, wffv --- wff5 say, *wff5 is my derived wff*

(whether I will first apply a) then b) or the opposite or some other... will  
be governed by **Control Strategy**)

$\sim(\sim X)$

$\sim(X1 \wedge X2) \quad \sim X1 \vee \sim X2$

$\rightarrow X1 \wedge (X2 \vee X3)$   
 $X1 \wedge X2$

Contrapositive:  $X1 \Rightarrow X2 \quad \sim X2 \Rightarrow \sim X1$

$\sim(\exists y) P(y)$

$(\forall x) [P(x) \text{ and } Q(x)]$

$(\forall x) [P(x)] \text{ and } (\forall y) [Q(y)]$

For every set x, there is a set y, such that cardinality of y is greater than that of x.

$(\forall x) SET(x) \Rightarrow (\exists y) SET(Y) \wedge$

$GREATER(cardinality(SET(X),cardinality(SET(Y)))$

$CARD(x,u) \quad CARD(y,v)$

## Predicate Calculus

John Lives in a Yellow House

COLOR(HOUSE1, YELLOW)  
 $\text{LIVE}(\text{JOHN}, \text{HOUSE1}) \wedge \text{COLOR}(\text{HOUSE1}, \text{YELLOW})$   
 $\text{HOUSE}(\text{JOHN}, \text{YELLOW})$

John Plays Chess or Badminton  
 $\text{PLAYS}(\text{JOHN}, \text{CHESS}) \vee \text{PLAYS}(\text{JOHN}, \text{BADMINTON})$

If the car belongs to John, then it is yellow  
 $\text{BELONGS}(\text{JOHN}, \text{CAR1}) \Rightarrow \text{COLOR}(\text{CAR1}, \text{YELLOW})$

$A \Rightarrow B$  is equivalent to  $\neg A \vee B$

Proposition Calculus: as *terms* we never used variables

### Sets of Literals

### Most Common Substitution instances

- i.  $\{P(\underline{x}), P(A)\}$   $P(A) \{A/x\} \{x/A\} \text{---} ti/vi$
- ii.  $\{P[f(x), y, g(y)], P[f(x), z, g(x)]\}$   $P[f(x), x, g(x)] \{x/y, x/z\}$
- iii.  $\{P[f(x, g(A, y)), g(A, y)], P[f(x, z), z]\}$   $P[f(x, g(A, y)), g(A, y)]$

The **disagreement set** of E is the set D obtained by comparing each symbol of all expressions in E from left to right and extracting from E the subexpression whose first symbols do not agree.

### Unification Algorithm

1. Set  $k = 0$ ,  $\underline{mgu}_k = \{\}$
2. If the set  $\underline{Emgu}_k$  is a singleton then stop;  $\underline{mgu}_k$  is an **mgu** of E.  
Otherwise, find the disagreement set  $\underline{D}_k$  of  $\underline{Emgu}_k$
3. If there is a **var** v and term t in  $\underline{D}_k$  such that v does not occur in t, put  $\underline{mgu}_{k+1} = \underline{mgu}_k \{t/v\}$ , set  $k = k+1$ , and return to step 2.  
Otherwise, stop, E is not unifiable.

$E = \{P(\underline{x}, \underline{z}, \underline{y}), P(\underline{w}, \underline{u}, \underline{w}), P(\underline{A}, \underline{u}, \underline{u})\}$

**mgu** ??

### Unification: substitution instance, composition

$Es' = Es_1s_2 \stackrel{?}{=} Es_2s_1$  ??? Is it Correct ?

$s_1s_2 = s_2s_1$  wrong (commutative property will not hold here)

$(s_1s_2)s_3 = s_1(s_2s_3)$  correct (Associative)

**Unifiable:**

$\{E_1, E_2, E_3, \dots\}$

A set  $\{E_i\}$  s

$E_1s = E_2s = E_3s \dots \dots \dots E_ns = E$

$\{E_i\}$  is unifiable, s is unifier

$s = \{A/x, B/y\}$  unifies

$\{E_i\} = \{P[x, f(y), B], P[x, f(B), B] = P[A, f(B), B]$

----- is s the simplest unifier?

s is NOT mgu

g of  $\{E_i\}$

$s \{E_i\} \quad \{E_i\} s$

$\{E_i\} s = \{E_i\} g s'$