

# data622 homework 2

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## Data download and exploratory graphs.

```
pokemon_df<-read.csv("https://raw.githubusercontent.com/TheSaltyCrab/Data-622/main/pokemon.csv")

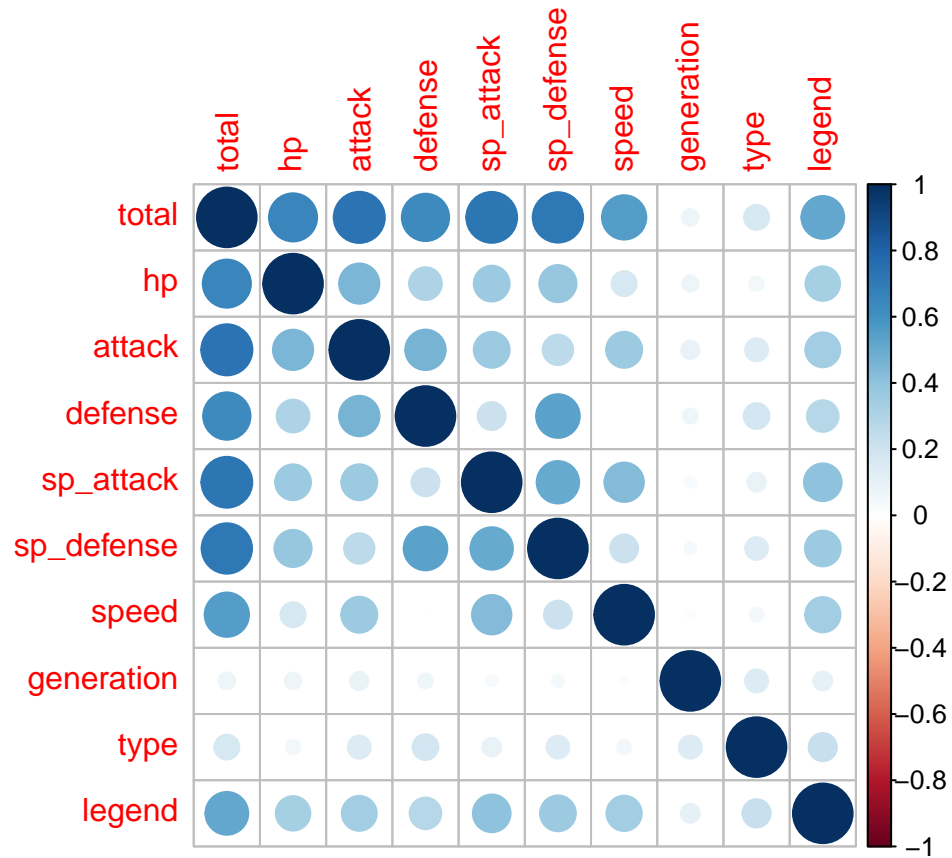
pokemon_df$type1[pokemon_df$type1=='Blastoise']<-'Water'
pokemon_df$type1[pokemon_df$type1=='Graass']<-'Grass'

pokemon_df<- pokemon_df%>%mutate(type=case_when(type1=="Grass"~1,type1=="Fire"~2,type1=="Water"~3, type1=="Electric"~4,type1=="Ice"~5,type1=="Fighting"~6,type1=="Poison"~7,type1=="Ground"~8,type1=="Flying"~9,type1=="Psychic"~10,type1=="Bug"~11,type1=="Rock"~12,type1=="Dragon"~13,type1=="Dark"~14,type1=="Steel"~15,type1=="Ghost"~16,type1=="Fairy"~17,type1=="Normal"~18))
pokemon_df<- pokemon_df%>%mutate(legend=case_when(legendary=="False"~0,legendary=="True"~1))

pokemon_cor<-pokemon_df %>%
  select(!c(name,number,type1,type2,legendary))
#unique(pokemon_df$type1)
#length(unique(pokemon_df$type1))
#summary(pokemon_trim)
#head(pokemon_trim)
summary(pokemon_cor)
```

```
##      total      hp      attack      defense
##  Min.   : 175.0   Min.   :  1.00   Min.   :  5.00   Min.   :  5.00
## 1st Qu.: 330.0   1st Qu.: 50.00   1st Qu.: 56.00   1st Qu.: 52.00
## Median : 460.5   Median : 68.00   Median : 80.00   Median : 70.00
## Mean   : 440.9   Mean   : 70.49   Mean   : 80.94   Mean   : 74.97
## 3rd Qu.: 519.2   3rd Qu.: 84.00   3rd Qu.:100.00   3rd Qu.: 90.00
## Max.   :1125.0   Max.   :255.00   Max.   :190.00   Max.   :250.00
##  sp_attack  sp_defense  speed  generation
##  Min.   : 10.00   Min.   : 20.00   Min.   :  5.00   Min.   :0.000
## 1st Qu.: 50.00   1st Qu.: 50.00   1st Qu.: 45.00   1st Qu.:2.000
## Median : 65.00   Median : 70.00   Median : 65.00   Median :4.000
## Mean   : 73.27   Mean   : 72.48   Mean   : 68.79   Mean   :4.295
## 3rd Qu.: 95.00   3rd Qu.: 90.00   3rd Qu.: 90.00   3rd Qu.:6.000
## Max.   :194.00   Max.   :250.00   Max.   :200.00   Max.   :8.000
##      type      legend
##  Min.   : 1.000   Min.   :0.0000
## 1st Qu.: 3.000   1st Qu.:0.0000
## Median : 6.000   Median :0.0000
## Mean   : 7.718   Mean   :0.1101
## 3rd Qu.:13.000   3rd Qu.:0.0000
## Max.   :18.000   Max.   :1.0000
```

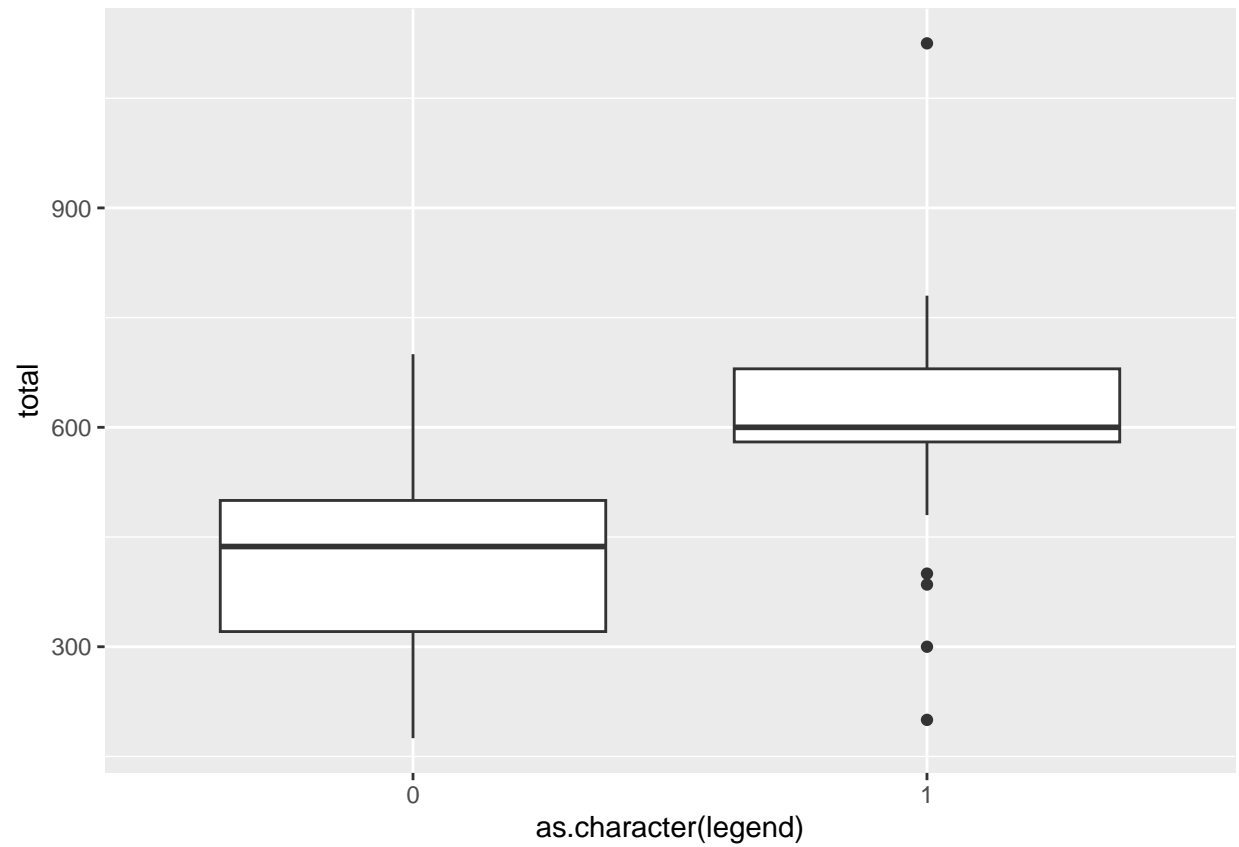
```
corrplot(cor(pokemon_cor))
```



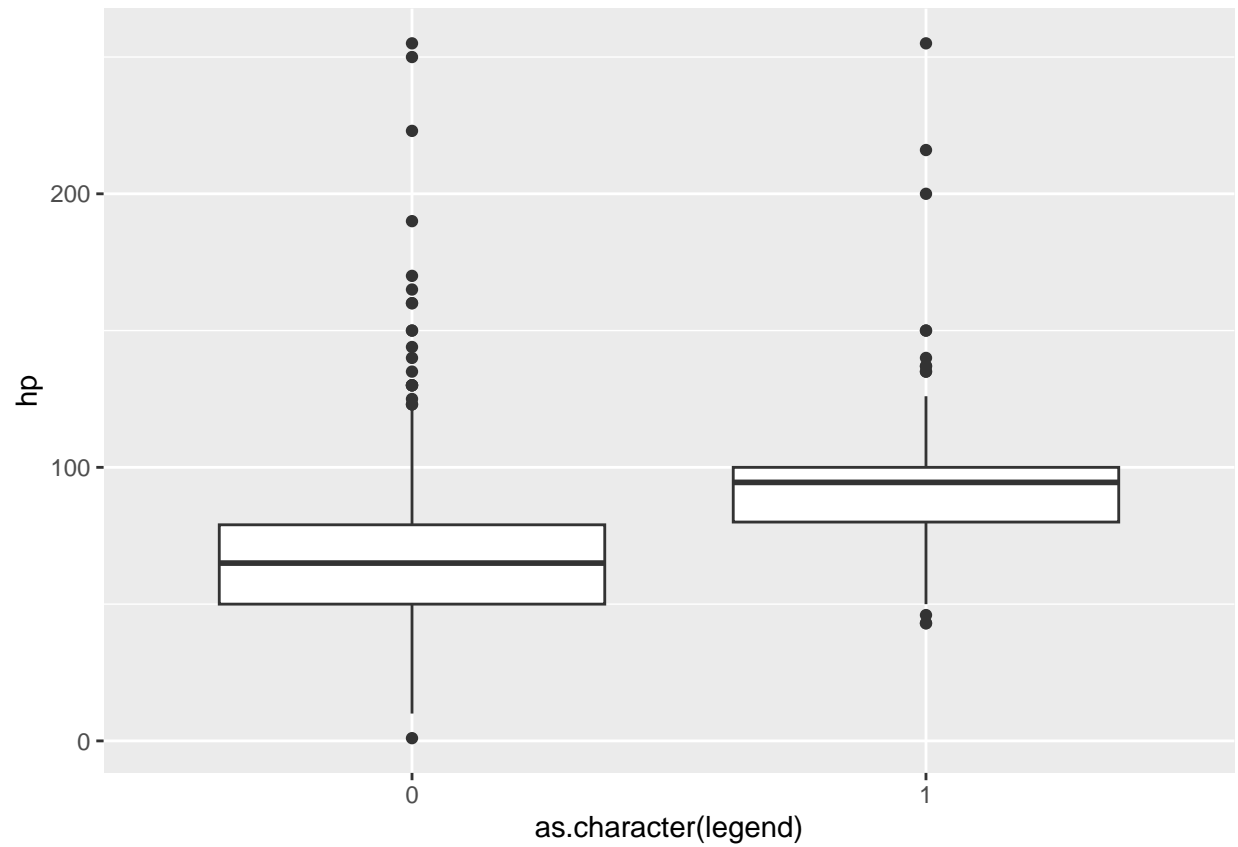
```
#pokemon_df$type
```

With this data my goal was to try and classify my data into legendary pokemon and non-legendary so i began focusing in on that specific column and how it relates to the data.

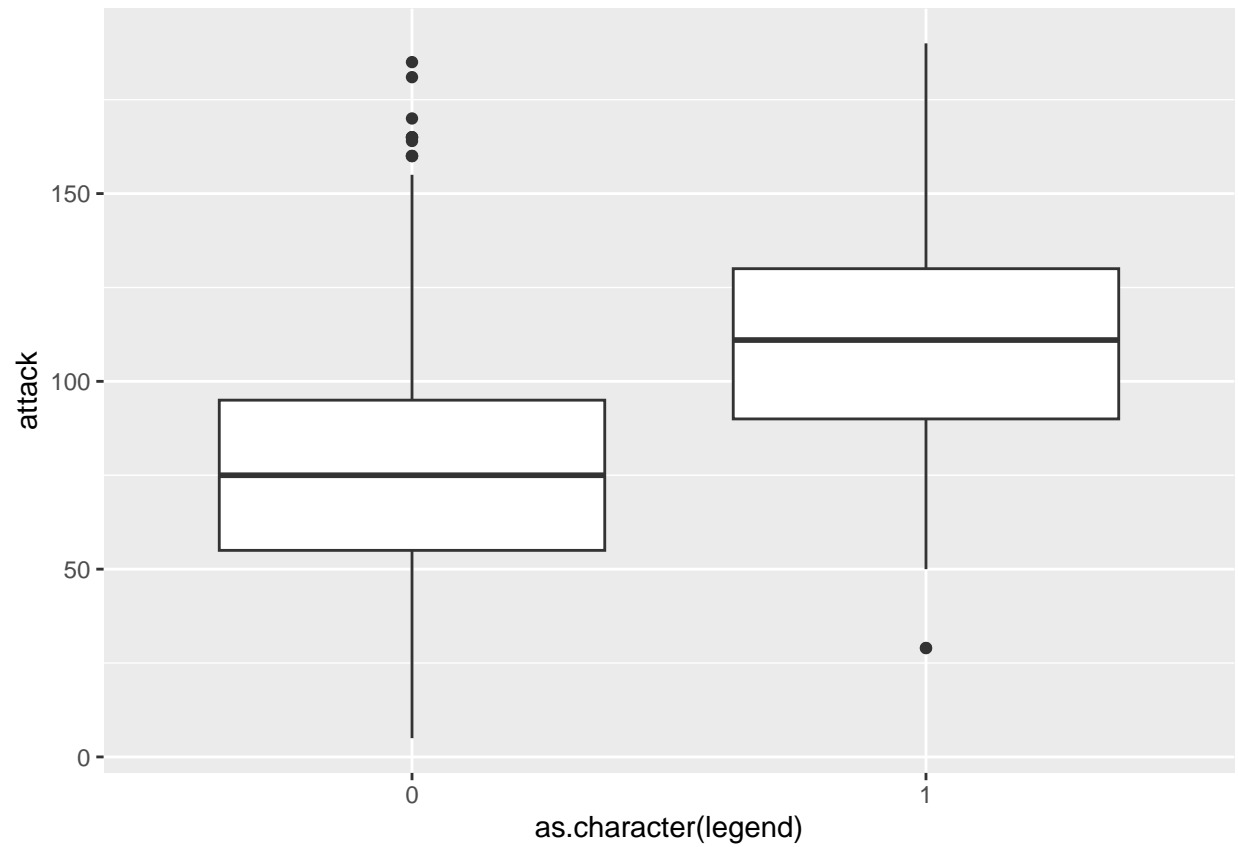
```
ggplot(pokemon_cor, aes(x=as.character(legend), y=total)) +  
  geom_boxplot()
```



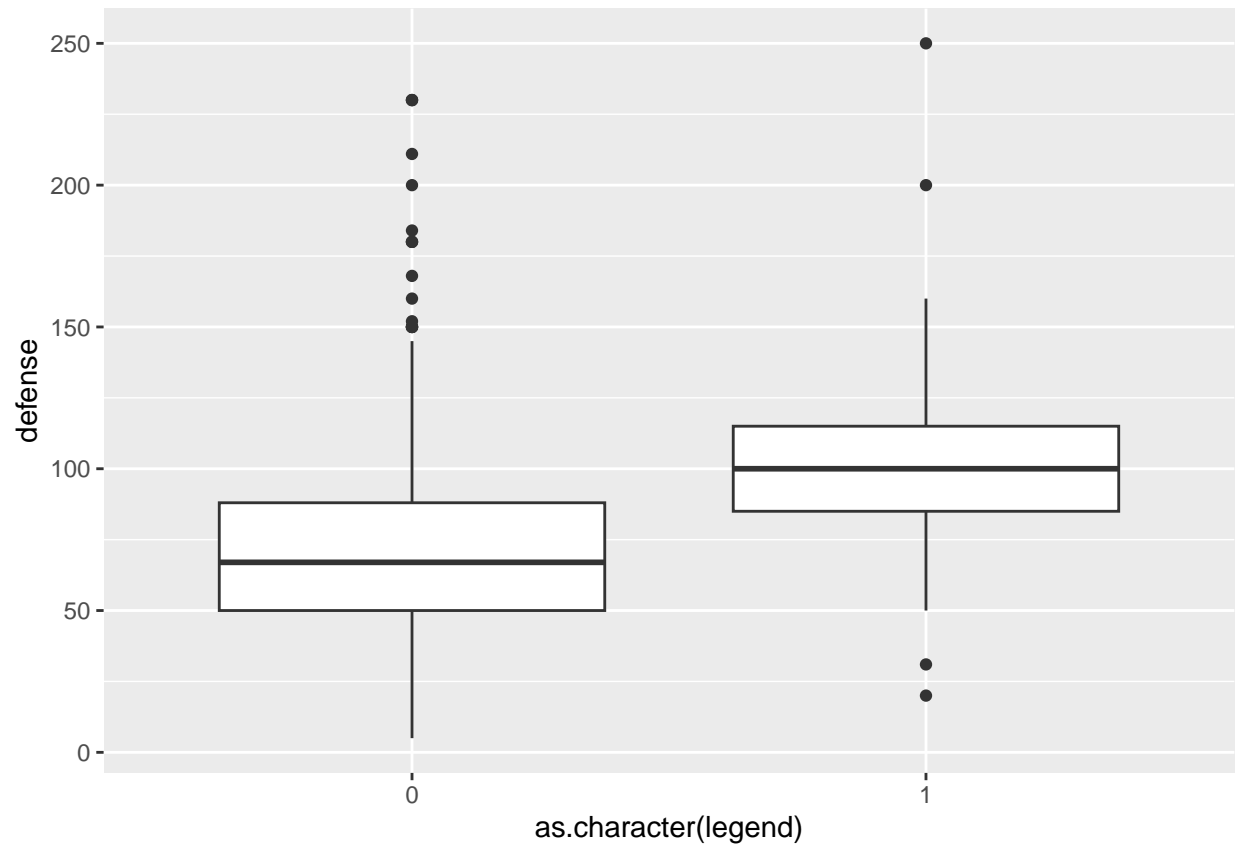
```
ggplot(pokemon_cor, aes(x=as.character(legend), y=hp)) +  
  geom_boxplot()
```



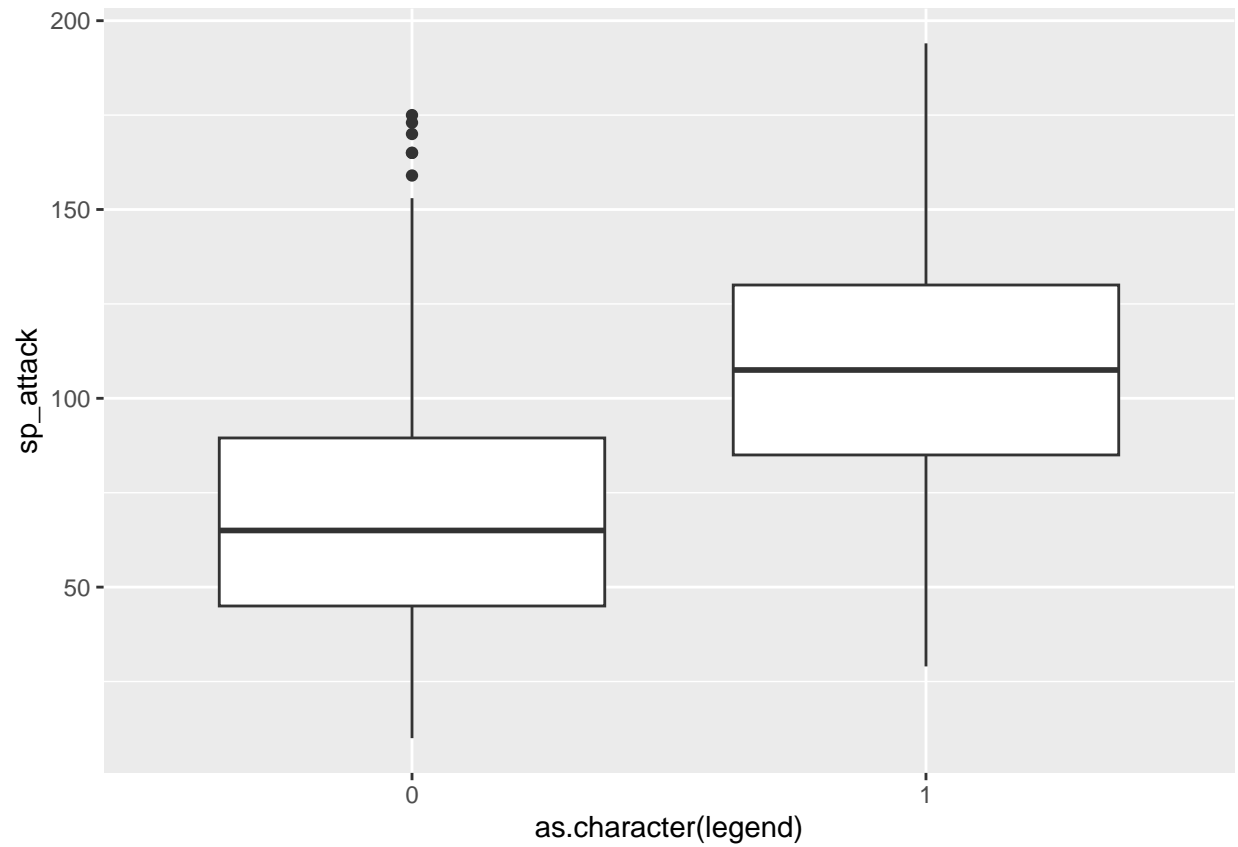
```
ggplot(pokemon_cor, aes(x=as.character(legend), y=attack)) +  
  geom_boxplot()
```



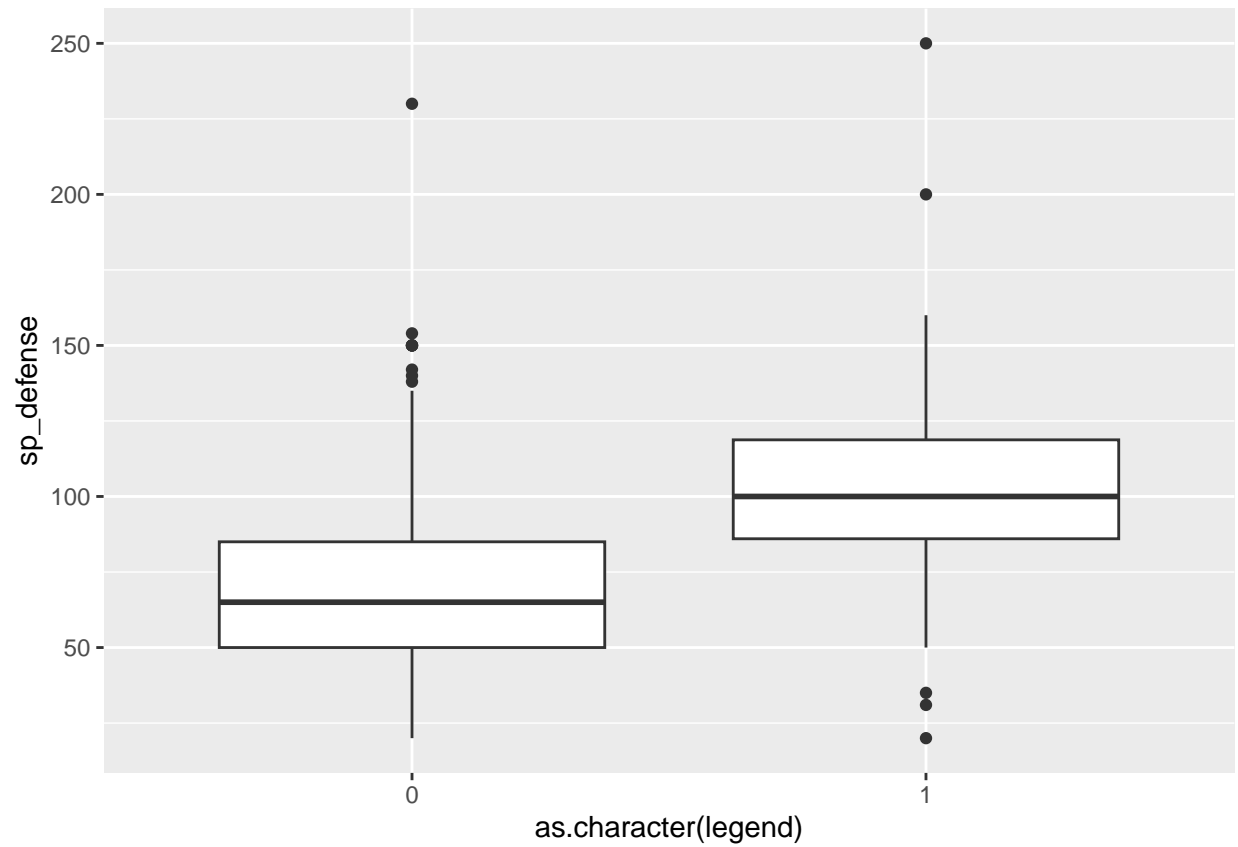
```
ggplot(pokemon_cor, aes(x=as.character(legend), y=defense)) +  
  geom_boxplot()
```



```
ggplot(pokemon_cor, aes(x=as.character(legend), y=sp_attack)) +  
  geom_boxplot()
```

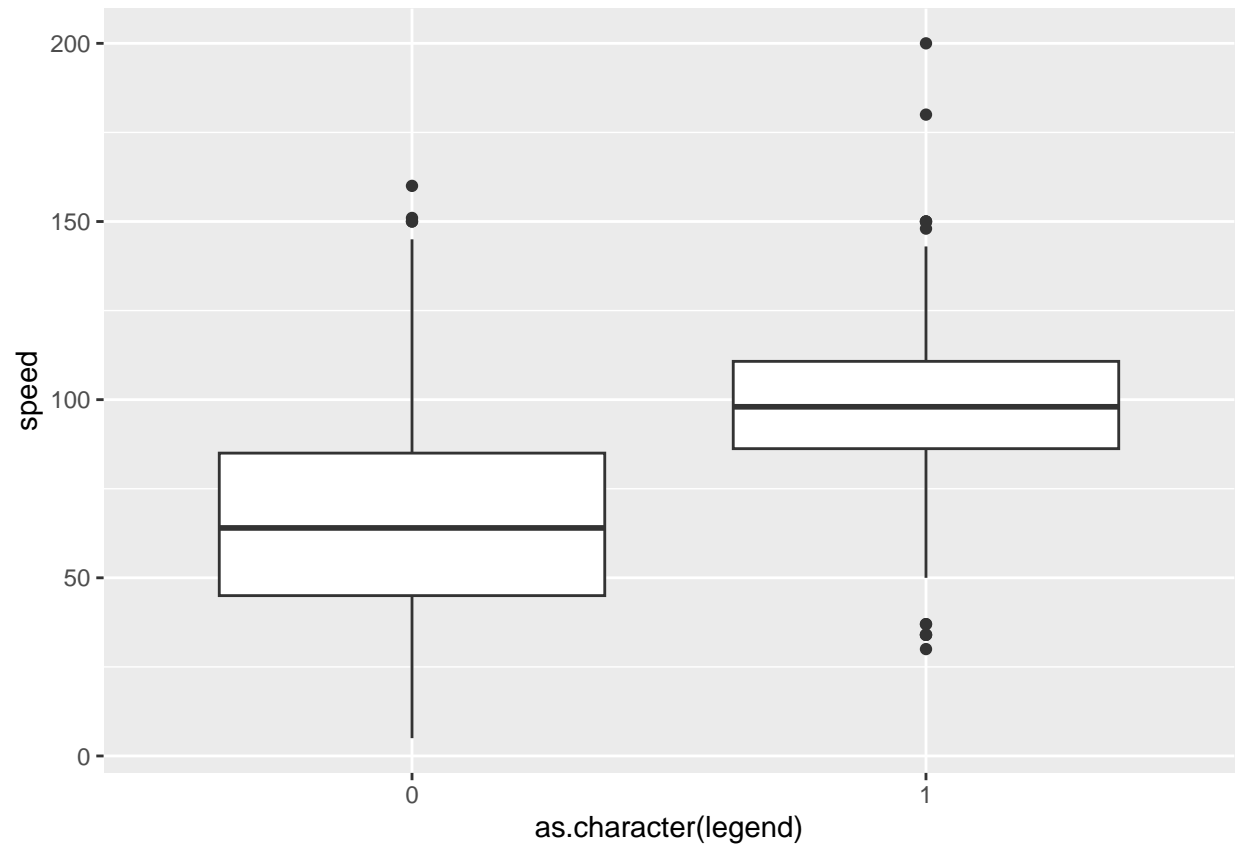


```
ggplot(pokemon_cor, aes(x=as.character(legend), y=sp_defense)) +  
  geom_boxplot()
```



```
ggplot(pokemon_cor, aes(x=as.character(legend), y=speed)) +  
  geom_boxplot()
```





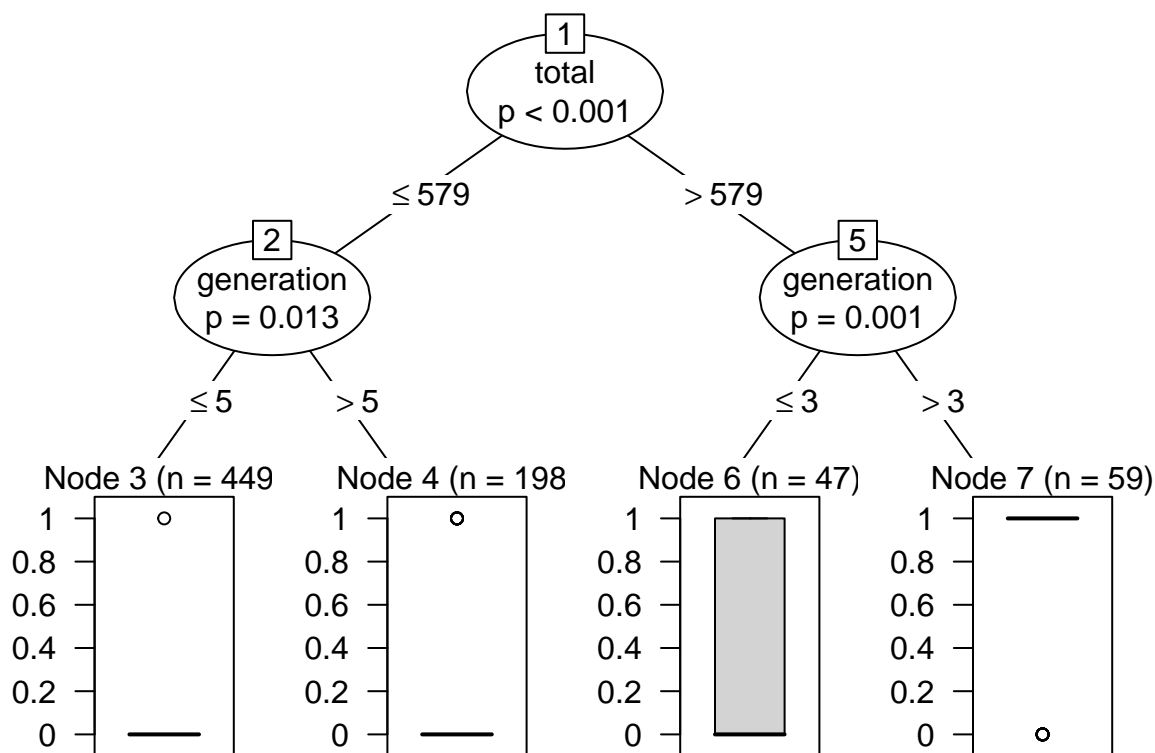
## Models

### Decision Tree With all variables

created a data partition in order to make my test and train data sets and modeled a decision tree with all variables.

```
set.seed(9)
p = createDataPartition(pokemon_cor$type, p = .7, list = F)
train_p = pokemon_cor[p, ]
#print(train_p$type)
test_p = pokemon_cor[-p, ]

model_allvar<-ctree(legend~.,train_p)
plot(model_allvar)
```



```
prediction1<-round(predict(model_allvar, test_p))
#prediction1[1]
#test_p$legend
cm1<-(confusionMatrix(data = factor(prediction1), reference = factor(test_p$legend)))
cm1
```

```
## Confusion Matrix and Statistics
```

```
##
```

```
##           Reference
```

```
## Prediction  0    1
```

```
##           0 279  17
```

```
##           1   3  20
```

```
##
```

```
##           Accuracy : 0.9373
```

```
##           95% CI : (0.9048, 0.9613)
```

```
## No Information Rate : 0.884
```

```
## P-Value [Acc > NIR] : 0.0009837
```

```
##
```

```
##           Kappa : 0.6341
```

```
##
```

```
## McNemar's Test P-Value : 0.0036504
```

```
##
```

```
##           Sensitivity : 0.9894
```

```
##           Specificity : 0.5405
```

```
## Pos Pred Value : 0.9426
```

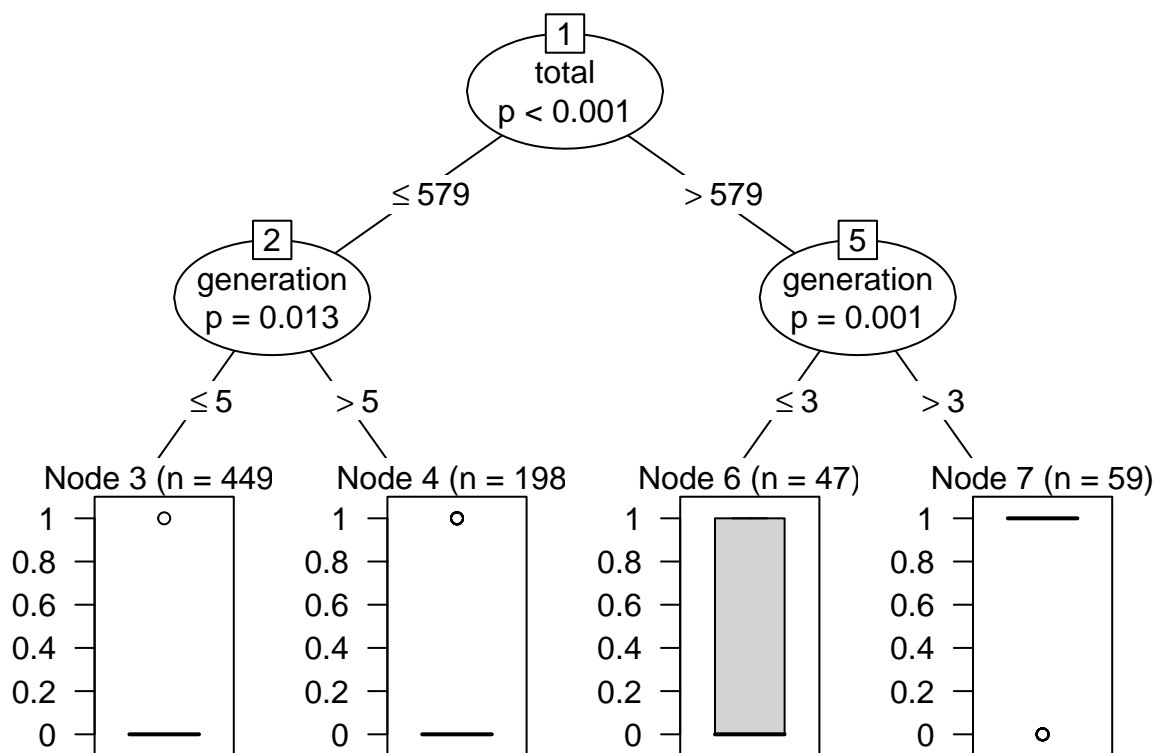
```
## Neg Pred Value : 0.8696
```

```
##           Prevalence : 0.8840
##           Detection Rate : 0.8746
##           Detection Prevalence : 0.9279
##           Balanced Accuracy : 0.7650
##
##           'Positive' Class : 0
##
```

## Decision Tree With restricted variables

Seeing a weird decision node where it was classifying off of generation which their should not really be any relationship between the two i decided to strip the variables down to total stats, special attack, and attack.

```
model_smallvar<-ctree(legend~total+sp_attack+attack,train_p)
plot(model_allvar)
```



```
prediction2<-round(predict(model_allvar, test_p))
#prediction1[1]
#test_p$legend
cm2<-(confusionMatrix(data = factor(prediction2), reference = factor(test_p$legend)))
cm2
```

```
## Confusion Matrix and Statistics
##
```

```
##           Reference
## Prediction    0    1
##           0 279  17
##           1   3  20
##
##           Accuracy : 0.9373
##           95% CI : (0.9048, 0.9613)
##       No Information Rate : 0.884
##       P-Value [Acc > NIR] : 0.0009837
##
##           Kappa : 0.6341
##
## Mcnemar's Test P-Value : 0.0036504
##
##       Sensitivity : 0.9894
##       Specificity : 0.5405
##       Pos Pred Value : 0.9426
##       Neg Pred Value : 0.8696
##       Prevalence : 0.8840
##       Detection Rate : 0.8746
##       Detection Prevalence : 0.9279
##       Balanced Accuracy : 0.7650
##
##       'Positive' Class : 0
##
```

## Random Forest With All Variables

implemented ensemble bagging(random forest) in order to see if there was an improvement with this method.

```
train_p$legend<-as.factor(train_p$legend)
train_x<-train_p %>% select(!legend)
train_y<-as.factor(train_p$legend)

test_x<-test_p %>% select(!legend)
test_y<-as.factor(test_p$legend)

set.seed(9)
model_forest <- randomForest(
  formula = legend ~ .,
  x=train_x,y=train_y, xtest = test_x, ytest = test_y
)

min<-which.min(model_forest$err.rate)

model_forest$confusion

##      0  1 class.error
## 0 659 13  0.01934524
## 1  16 65  0.19753086
```

```

model_forest <- randomForest(
  formula = legend ~ .,
  data=train_p, ntree = min
)

predictionT<-predict(model_forest, test_x)
#print(prediction)
#predictionT<-round(predictionT)
#prediction1[]
#test_air$month[]
#test_air$month
cmT<-(confusionMatrix(data = factor(predictionT), reference = factor(test_y)))
cmT

```

```

## Confusion Matrix and Statistics
##
##           Reference
## Prediction  0    1
##           0 278  12
##           1   4  25
##
##           Accuracy : 0.9498
##           95% CI : (0.9198, 0.9711)
##       No Information Rate : 0.884
##       P-Value [Acc > NIR] : 3.917e-05
##
##           Kappa : 0.7301
##
##  McNemar's Test P-Value : 0.08012
##
##           Sensitivity : 0.9858
##           Specificity : 0.6757
##       Pos Pred Value : 0.9586
##       Neg Pred Value : 0.8621
##           Prevalence : 0.8840
##       Detection Rate : 0.8715
##   Detection Prevalence : 0.9091
##       Balanced Accuracy : 0.8307
##
##       'Positive' Class : 0
##

```

```

#print(model_forest$err.rate)
#plot(model_forest)
#model_forest$forest

#print(min)

```

## AdaBoost model All Variables

seeing the random forest hardly improved the classification i wanted to test some boosting tree methods.

```
model_adaboost <- boosting(legend~., data=train_p, boos=TRUE, mfinal=50)
summary(model_adaboost)
```

```
##           Length Class   Mode
## formula         3  formula call
## trees           50  -none- list
## weights         50  -none- numeric
## votes          1506  -none- numeric
## prob            1506  -none- numeric
## class           753  -none- character
## importance        9  -none- numeric
## terms            3   terms  call
## call             5  -none- call
```

```
predict_ada = predict(model_adaboost, test_p)
predict_ada$confusion
```

```
##           Observed Class
## Predicted Class    0    1
##           0 277  10
##           1   5  27
```

```
print("accuracy")
```

```
## [1] "accuracy"
```

```
print(1-predict_ada$error)
```

```
## [1] 0.9529781
```

```
print("sensitivity")
```

```
## [1] "sensitivity"
```

```
print(27/(27+5))
```

```
## [1] 0.84375
```

```
print("specificity")
```

```
## [1] "specificity"
```

```
print(277/(277+10))
```

```
## [1] 0.9651568
```

```
print("precision")
```

```
## [1] "precision"
```

```
print(27/(27+10))
```

```
## [1] 0.7297297
```

```
#predict_ada$prob
```

```
#cmT<-(confusionMatrix(data = factor(predict_ada), #reference = factor(test_y)))
```

```
#cmT
```