Final Fantasy VII Remake Any% Easy No Major Glitches Speedrun Guide by TheScruffington

Based on Notes by Royzoga

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FINAL FANTASY VII REMAKE

Table of Contents

Contents

Introduction

Welcome to the Final Fantasy VII Remake Any% Easy No Major Glitches speedrun guide! This guide is intended to help anyone interested in speedrunning the Any% Easy NMG category of Final Fantasy VII Remake. It will explain and provide the strategies, shops, menus, and upgrades necessary in order to complete the game as quickly as possible.

Credits and Contributions

Additional credit to Royzoga for his contributions, and to desa3579 for his original routing ideas. Further credit goes to the various FF7R speedrunning community members who contributed to the development of this guide.

Discord

The Final Fantasy VII Remake speedrunning community is very passionate about the franchise and always welcomes new runners. There is no question too silly to ask; if you ever need assistance, feel free to join our server and ask for advice!

You can join the Discord server by following this link.

Timing, Difficulty, and Ruleset

As per speedrun.com, the rules for the Any% Easy No Major Glitches category are as follows:

- All preorder bonuses are banned.
- Timer begins when selecting Easy difficulty and ends at the final hit of the game when the "Sephiroth is defeated" text is displayed.
- Runs require video proof to be submitted.
- The following glitches are banned in this category:
  - Infinite Flee
  - Bypass Cutscene Trigger Zones
  - Highfive NoClip
  - Benchlock

- o   Running Warning Zone Bypass
- o   NPC Warning Zone Bypass
- o   Interact Collision Detection Bypass
- o   Loadwalk - Nullspace Traversal Method
- o   Potionwalk - Nullspace Traversal Method
- o   Collision-Shift
- o   Infinite Staircase
- By extension, the major glitches for Chapters 5, 8, 10, 11, 13, and 15 are also banned.

Hardware and Software Differences

All versions of Final Fantasy VII Remake have parity in terms of language settings, meaning you are free to play on whichever language you choose (or have access to) without worrying about losing time.

The fastest hardware setup for running Final Fantasy VII Remake is a PS5, or a PS4 Pro with the HDD replaced with an SSD. This will greatly improve load times throughout the run.

Cutscene / Dialogue Skipping

Cutscene skips can be buffered. The fastest way to skip cutscenes is to press Down before the cutscene begins, then press Options to pause the cutscene, then X to skip the cutscene.

If you need more of a visual cue, you can mash the △ button and you will see a prompt on screen that displays as soon as a cutscene is skippable. This can occasionally be useful as there are some odd delays between skipping certain cutscenes.

To skip dialogue, you can simply mash △ or O.

Combat and Movement Primer

In terms of combat, there are a few important things to note before beginning a run.

- Building ATB is one of the most important things to remember in this and can be done by performing basic attacks.

- ATB-Based actions can be assigned to specific shortcuts in the Battle Settings section in the Menu.
  - These shortcuts are L1 + □, L1 + △, L1 + O, and L1 + X.
  - Abilities, magic, items, and limit breaks can be assigned to shortcuts.
  - We want to avoid remapping shortcuts frequently, so we generally choose optimal times to setup shortcuts (usually before bosses).
- Cloud's initial mode is called Operator Mode, and can switch to the secondary Punisher Mode by pressing △.
  - Punisher does stronger, but slower attacks in wide arching motions.
  - In Punisher Mode, you can hold □ to do a charged attack which will prompt Cloud to slam his sword into the ground and provide a temporary Berserk buff.
    - This increases the damage Cloud deals and receives by 30%.
- For the most part, combat in Easy mode will consist of using Triple Slash and ATB Boost to raise the ATB in order to quickly defeat mobs.
  - Not every mob is best handled with Triple Slash, but they will be mentioned specifically.
- Party Members, while helpful, are generally painfully slow at generating ATB. For certain fights it is best to control them, quickly build ATB, then swap back to Cloud.
  - Cloud is present for majority of the game and is usually controlled at the start of every battle.
- You fully recover HP and MP at the start of a new chapter.
  - Even if you are incredibly low on MP or HP after a boss fight (i.e. Crab Warden), you will not need to heal as long as the end of the chapter immediately follows the battle.

In terms of movement tech, there is fairly limited mobility in Final Fantasy VII Remake.

- With the default controls, sprint can be performed by pressing L3, or R1/R2 outside of battle.
  - Pressing L3 will allow Cloud to sprint indefinitely, while R1/R2 require the button to be pressed at all times.
  - Pressing L3 to sprint is generally preferred as it will allow you to sprint during battles (which will greatly improve your ability to flee from them in certain scenarios).
  - There are certain situations where using L3 to sprint is not preferred; for example, when trying to cut quickly around corners you will want to use R1/R2 to sprint because it allows you to make tighter turns.

o   When combat finishes, characters will usually have a small animation where they're locked into putting away their weapons. When possible, try dodge rolling towards your current destination as it can save a small amount of time.

Legend

[Bracketed Black Text] = Item Pickup
Cutscene, Tutorial, and Dialogue skips will be noted with PURPLE text.
Menus will be noted with GREEN tables.
Battles will be noted with BLUE tables.
Boss Battles will be noted with RED tables.

Settings

The game lets you change all of your menu-based settings before starting the game, so make sure everything is set up to your liking prior to beginning the run.

Frequently Asked Questions (FAQ)

This write-up was provided by user akroots.

1. How do you get Madam M's missions?
    a. In Wall Market you want to choose:
        i. "She's great at handling books"
        ii. "Heads"
        iii. Ignore Johnny (as we always do)
        iv. The 100 Gil Massage
        v. Tell Aerith, "It matter what I think?"
        vi. DON'T talk to the guy in front of the Honeybee Inn.
2. Why doesn't Magnify work while slotted in the Battle Settings menu?
    a. You must first set the quick slot to use the spell attached to Magnify. From the Battle Settings menu, highlight the slot that has the spell attached to Magnify. You should see the option appear in the lower right corner. Press L1 to Magnify. Your spell should now show the Magnify icon.
3. Where is it OK during a run to take a quick break?

    a. The following events are forced and require no actions from the player for their duration:
- i. Chapter 8: TV on the way to Aerith's House (~94 seconds)
- ii. Chapter 9: Dance Off at the Honeybee (~159 seconds)
- iii. Chapter 16: Shinra HQ Memorial Movie I (~55 seconds)
- iv. Chapter 16: Shinra HQ Memorial Movie II (~55 seconds)

Chadley's Intel Report

It is VERY IMPORTANT to note that the current Any% Easy No Major Glitches speedrun route depends greatly on completing Chadley's Intel Report: The Staggering Effect Pt. 1 prior to the end of Chapter 4.

- This requires you to use unique abilities on staggered enemies and charge the ATB gauge 10 times.

Latest Updates

1.9.21: Ruleset updated to account for new glitches.

1.30.21: Chapters 1-18 updated.

Chapter 1

1. Skip Cutscene.
2. Move forward.
3. Skip Cutscene.
4. Skip Tutorial.

Security Officer x2 (1)
- Target left officer.   - Attack, then target other officer and hold attack (□) for the charged attack finisher.

5. Run forward, left up the stairs.
6. Skip Cutscene.
7. Skip Tutorial.

Security Officer x2 (2)
- Switch to Punisher Mode (△).   - Repeat attacks until both enemies are defeated.

8. Move towards the turnstiles.
9. Skip Tutorials.
10. Vault over the turnstiles.
11. Skip Cutscene.
12. Skip Tutorial.
13. Sprint and head up the stairs to flee from the encounter.
14. Skip Tutorial as you approach the Shinra boxes.
15. Approach Wedge.
16. Skip Cutscene.
17. Approach Barret.
18. Skip Cutscene.

19. After the regaining control of Cloud, perform the following menu.

Menu
Battle Settings Cloud L1 + O: Fire L1 + X: Cross-Slash

20. Head down the stairs.
21. Skip Tutorial.

Security Officer & Guard Dog
➢ Target and Attack Guard Dog to close distance. ➢ Switch to Punisher Mode (△). ➢ Attack the Guard Dog until Stagger, then attack to build up 1 ATB. ➢ Target Security Officer and Cast Fire [L1 + O]. ➢ Use basic attacks on Guard Dog until victory.

22. Run to the left path and touch the treasure chest, then exit the path and head for the lift.
    a. This will skip waiting for the lift to reach the bottom.
23. Enter the lift and use the switch.
24. Exit the left, head down the stairs and wait for the gate to be cut open.
    a. You can smash the nearby boxes while you wait.
25. Approach the gate.
26. Skip Cutscene.

Security Officer x2 & Guard Dog
➢ Switch to Punisher Mode (△) and target the right officer. ➢ Attack the right officer until he is dead, then switch to the other officer.

> ➢ After both officers are defeated, lock-on to Guard Dog and cast Fire [L1 + O].
> ➢ Repeat basic attacks in Punisher Mode until victory.

27. Enter the fence hole and proceed onwards until the next battle.

Security Officer x2 (3)

> ➢ Switch to Punisher Mode (△), attack, then Switch to Operator Mode (△), attack.
> ➢ Repeat on remaining Security Officer.

28. Approach the gate as it closes, then open it using the switch.
29. Approach the party and turn right at the fork to follow.
30. Skip Cutscene.
31. Hold up-left after skipping the previous cutscene, then talk to Biggs on the left.
32. Skip Cutscene.
33. Skip Tutorial.

Security Officer x4

> ➢ Attack the officer that is second from the right.
> ➢ Switch to Punisher Mode (△), use 2 Attacks starting with the enemy on the far right.
> ➢ Switch to Operator Mode (△), use 2 Attacks, then hold (□) for charged attack.
>
> *If any officers survive after the 7th attack, use Focused Thrust [L1 + △] to cleanup.*

34. Talk to Jessie once she approaches the computer console.
35. Skip Cutscene.
36. Approach the elevator on the right and hit the switch.
37. Skip Cutscene.
38. Turn camera slightly left.
39. Skip Tutorial.

Sentry Ray x3 & Monodrive x3
➢ Target Sentry Ray B, then Overcharge (△).   ➢ Swap targets to Sentry Ray to kill it with the final hit of Overcharge.   ➢ Use Tactical Mode to cast Thunder on Sentry Ray C.   ➢ Switch to Cloud (↑).   ➢ Turn Cloud around and face the camera towards where the Monodrives will spawn.   ➢ Switch to Punisher Mode (△), use 2 attacks.   ➢ Switch to Operator Mode (△), use 2 attacks, use 3rd attack, and hold (□) for charged attack.   ➢ Roll to battle zone exit while waiting for Barret to kill remaining Monodrive.

40. Move down the stairs.
41. Skip Cutscene.
42. Follow Jessie through the lasers. If you cannot make it through the first cycle of lasers quickly and have to wait, perform the following menu.

Menu
Battle Settings   Barret: L1 + □: Focused Shot   L1 + △: ---   L1 + O: Fire   L1 + X: Thunder

43. Run through the set of six lasers.
    a.   If you got fast cycles on the lasers, perform the menu the sixth set of lasers.
44. Head down the stairs.
45. Skip Cutscene.

Sweeper

> ➢ Attack, then Switch to Punisher Mode (△).
> ➢ Attack, then Switch to Barret (↑)**.**
> ➢ Use Overcharge (△), then Switch to Cloud (↑).
> ➢ Use 7 attacks, the hold (□) for charged attack.
> ➢ Cast Fire [L1 + O], then command Barret to cast Thunder [L1 + R2 + X].
>
> *Sweeper should now be STAGGERED.*
>
> ➢ Repeat attacks until victory.

46. Run next to the console that Jessie will operate, and use an Ether on Barret.
    a. Aim to put Barret in Jessie's path. This can cause Jessie to quickly open the door.
47. Exit through the opened door and continue onwards.
48. Skip Cutscene.
49. Slide down the ladder.
50. Continue onwards and slide down the second ladder.
51. As soon as you are able to, lock-on to the first Monodrive you can target and Attack to close the distance. Unlock the camera and roll to flee from the encounter.
52. Slide down the ladder, then approach the Mako Reactor core.
53. Skip Cutscene.
54. Select the First Option -> "20 Minutes."
55. Skip Cutscene.

--- Scorpion Sentinel: Phase 1 ---

> ➢ Attack, then immediately shift to Barret (↑)**.**
> ➢ Run left out of Electrostomp's range, then use Overcharge (△).
> ➢ Shift back to Cloud (↑).
> ➢ Switch to Punisher Mode (△) and Parry (Hold R1).
>   o Cloud should parry Electrostomp.
> ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.
>   o During Cloud's charged attack, cast Thunder as Barret [L1 + R2 + X].
>
> *Scorpion Sentinel should now be STAGGERED.*

➢ Repeat attacks, then hold attack (□) before Scorpion Sentinel jumps.

--- Scorpion Sentinel: Phase 2 ---

➢ Cast Fire [L1 + O].
➢ Shift to Barret (↑).
➢ Attack until Barret reloads.
➢ Charge (△) during the first reload animation. Repeat.

This should break its shield and have it jump to the wall. Barret should have 2 ATB by now.

➢ Cast Thunder as Barret [L1 + X].
➢ Attack until reload.
➢ Shift to Cloud (↑). Position yourself to where Scorpion Sentinel will land.
➢ Shift to Punisher Mode (△) and Parry (Hold R1).
➢ Use Attacks.

Scorpion Sentinel should now be STAGGERED.

➢ Command Barret to cast Thunder [L1 + R2 + X].
➢ Repeat attacks until Phase 3 begins.

--- Scorpion Sentinel: Phase 3 ---

➢ Use Fire [L1 + O]. Repeat.
➢ Shift to Barret (↑).
➢ Attack until Barret has 1 ATB.
➢ Cast Thunder [L1 + X].
➢ Use Overcharge (△).
➢ Cast Thunder [L1 + X] and immediately shift to Cloud (↑).
➢ Leave the cover and intentionally tank Scorpion Sentinel's laser.
  ○ This will allow Cloud to build up his Limit Break meter.

--- Scorpion Sentinel: Phase 4 ---

> ➤ Target Scorpion Sentinel.
> ➤ Use Cross-Slash [L1 + X].

56. Skip Cutscene.
57. Climb the ladder, then run up the stairs and continue to the next battle.

Monodrive x2

> ➤ Switch to Punisher Mode (△), attack, switch to Operator Mode (△), attack.
> ➤ Use 2 attacks on remaining Monodrive, then hold (□) for charged attack.

58. Continue following Barret up the ladder.
59. Skip Cutscene.
60. Shimmy across and save Jessie.
61. Skip Cutscene.
62. Slide down the ladder and follow Jessie up several ladders. Jump across the gap.
63. Skip Cutscene.

Monodrive x2 & Security Officer x2

> ➤ Target the Monodrive on the left.
> ➤ Switch to Punisher Mode (△), repeat attacks until 1 ATB.
> ➤ Switch to Operator Mode (△), attack until victory.
>
> *If the second Monodrive is still alive, switch to Barret (↑) and use Overcharge (△).*

64. Continue into the next area.
65. When Sweeper spawns on the right, attack to close the distance, then roll and flee from the battle by rolling up to the stairs back to where you originally entered the reactor.
66. Continue up the stairs.

67. When the Monodrives spawn, attack to close the distance, then roll and continue fleeing from the Monodrives.
68. Proceed upwards.
69. Aim the camera at the Shock Trooper when it spawns, then continue running upstairs.
70. When you reach the area with the Sentry Rays and Shock Troopers, target Sentry Ray A as Cloud and run into the corner beside the stairs.
71. Swap to Barret (↑). This should teleport him next to Cloud and into the battle.

Sentry Ray x2 & Shock Trooper x3

➢ Overcharge the targeted Sentry Ray A (△).
➢ Use Tactical Mode to cast Thunder on Sentry Ray B.
➢ Switch to Cloud (↑).
➢ Switch to Punisher Mode (△).
➢ Hold Parry (R1) and wait in the corner until the Shock Troopers attack.
　　o Ideally, Cloud will parry all of the Shock Troopers at the same time.

All Shock Troopers should be STAGGERED.

➢ Use Fire [L1 + O].
➢ Repeat basic attacks or parries as necessary until victory.

If Barret did not teleport next to Cloud at the start of the encounter, improvise using similar strategies from above.

If the final Shock Trooper does not come up the stairs, simply run to him, parry, and use Fire.

---

72. Press the button to lower the elevator.
73. Skip Cutscene.
74. Run to the Mako Reactor bridge.
75. Skip Cutscene.
76. Chapter 1 complete after skipping the previous cutscene.

Chapter 2

1. Follow Barret and gang through the rubble until you reach Jessie detonating a door.
2. Skip Cutscene.
3. Walk forward and out the hole Jessie made.
4. Skip Cutscene.
5. Open the treasure chest directly in front of you for an **[Ether]**.
6. Follow Barret and the others.
7. Skip Cutscene.
8. Skip Tutorial offer by Jessie.
9. Skip Dialogue with Jessie.
10. Continue forward and up the stairs, over the rubble.
11. Skip Cutscene.
12. Run towards the overpass.
13. Skip Cutscene.
14. Follow SLOWLY after Sephiroth while Cloud suffers headaches.
15. Skip Cutscene.
16. Continue forward and up the fire escape on the buildings, then across the rooftop and down the fire escape.
17. Run to the right to encounter Aerith.
18. Skip Cutscene.
19. Select the First Option -> "How much?"
20. Skip Cutscene.
21. Turn around immediately and hug left.
22. Flee from these encounters by rolling and head towards the fountain.

Fountain Battle (4x Security Officer, Guard Dog, 4x Grenadier, 2x Shock Trooper)

For these battles, feel free to switch to Punisher Mode if you are able to build up 1 ATB with basic attacks for Chadley's Intel Report later on.

➢ Use Attacks, then hold attack (□) for the charged attack finisher.
  o *If the Guard Dog survives, use Fire [L1 + O].*
  o *2x Security Officers and 2x Grenadiers will spawn.*
➢ Use Attacks, then hold attack (□) for the charged attack finisher.
➢ After this group of enemies is defeated, position yourself underneath the helicopter.
  o *2x Shock Troopers will spawn.*

> ➢ Switch to Punisher Mode (△).
> ➢ Parry (Hold R1) and wait until the Shock Troopers attack.
>
> *Both Shock Troopers should be STAGGERED.*
>
> ➢ Use Fire [L1 + O].
> ➢ More enemies will spawn.
> ➢ Use Attacks, then hold attack (□) for the charged attack finisher.
> ➢ Repeat Attacks as necessary until victory.

23. After defeating all enemies, move towards the ladder towards the left of the burning rubble.
24. Pick up the **[Grenade x2]** from the chest next to the ladder.
25. Climb up to the top, then climb down the first ladder.
26. Open the nearby chest for an **[Iron Bangle]**.
27. Slide down the ladder directly to the side and back to street level.
28. Flee from all encounters and progress through the areas.
    a. Use Attack -> Roll movement wherever possible, but be careful to avoid doing this to the Riot Troopers as their shields will deflect your attacks.
29. As you move down the street, if you can manage to keep the dogs with you, you will exit the following cutscene with full ATB from all the running.
30. Skip Cutscene.

--- The Huntsman ---

If necessary, attack the group immediately in front of you until Cloud has 1 ATB.

➢ Use Tactical Mode to throw a Grenade at the Riot Trooper.
➢ Head to the opposite side of this arena and wait for The Huntsman to appear.

If necessary, attack this group of enemies to build up 1 ATB.

➢ Use Fire [L1 + O] to put The Huntsman into a Pressured state.
➢ Switch to Punisher Mode (△).
➢ Repeat attacks until The Huntsman is STAGGERED.
➢ Attack until 1 ATB, then use Fire [L1 + O].

The fight ends as soon as The Huntsman is defeated. Do not kill the other enemies unless you need the ATB.

31. Skip Cutscene.
32. Follow after Barret and gang. Continue into the second car with Barret.
33. Skip Cutscene.
34. Talk to Jessie at the end of the train car.
35. Skip Cutscene.
36. Chapter 2 complete after skipping the previous cutscene.

Chapter 3

1. Skip Cutscene.
2. Follow Barret into town and approach the stand.
3. Skip Cutscene.
4. Continue onto Sector 7.
5. Skip Cutscene.
6. Approach Seventh Heaven.
7. Skip Cutscene.
8. Wait for Marlene to finish speaking to Barret, then speak to her.
9. Skip Cutscene.
10. Immediately turn around and examine the Jukebox, then exit its menu.
11. Follow Tifa out of the bar and towards the apartments.
12. Skip Dialogue with Tifa outside of Cloud's room.
13. Enter Cloud's room.
14. Skip Cutscene.
15. Exit Cloud's room and move to the room to the left, examine the door.
16. Skip Cutscene.
17. Exit Cloud's room.
18. Skip Dialogue with Marle.
19. Run to Seventh Heaven.
20. Skip Cutscene.
21. Exit Seventh Heaven and follow Tifa to the Item Shop to replace the water filter.
    a. Make sure to stay behind Tifa to prevent her AI pathing from messing up.
22. Skip Tutorial.
23. Skip Dialogue with Item Shop owner.
24. Exit the menu without purchasing anything.
25. Skip Dialogue with Tifa.
26. Follow Tifa to Marle.
27. Skip Dialogue with Marle.
28. Follow Tifa to the Weapon Shop.
    a. You can pass Tifa by hugging far left on the path to the Weapon Shop, but you can't enter until you hear her say, "Next stop is the Weapon Shop."
29. Skip Dialogue with Weapon Shop Owner.
30. Follow Tifa upstairs to Biggs and Wedge, the Neighborhood Watch.
31. Skip Cutscene.
32. Skip Tutorial for Weapon Upgrades.

33. Skip Dialogue with Biggs, Wedge, and Tifa.
34. Make your way to Scrap Boulevard. Take the Right Path first.
35. Pick up **[Ice Materia]** in the cave before the first group of enemies.

Scrap Boulevard Battles
For these battles, feel free to switch to Punisher Mode if you are able to build up 1 ATB with basic attacks for Chadley's Intel Report later on. ➢ Use Attacks in Operator Mode. ➢ Hold Attack (□) while shifting the camera for the charged attack finisher as necessary. *If Cloud gets grabbed by the Gorgers, swap to Tifa (↑) and use Whirling Uppercut (△).*

36. Skip Dialogue after defeating the enemies.
37. Exit Scrap Boulevard and use the ladder to return to Biggs and Wedge.
38. Skip Cutscene.
39. Skip Dialogue with Tifa.
40. Return to the Weapon Shop owner.
41. Skip Dialogue with Weapon Shop Owner.
42. Skip Tutorial.
43. Skip Dialogue with Tifa.
44. Exit the Weapon Shop, then talk to Wymer and Chadley.
45. **Swap the difficulty to Normal for the next battle prior to performing these menus**.

Menu
Upgrade Weapons (↓) Cloud: Buster Sword -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓) Iron Blade (↓) -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓)

Tifa (R2):

Leather Gloves

-> Weapon Upgrade Settings (△)

-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment (↑)

Cloud:

Weapons -> Iron Blade (↓)

Reslot Materia

Armor (↓) -> Iron Bangle (↑)

Set Materia (△)

[Fire] [ADD ICE] [ADD ASSESS]

[Empty]

Battle Settings (↓↓)

Cloud

L1 + □: Triple-Slash

L1 + X: Assess

46. Re-enter Scrap Boulevard. Take the Left Path.

Scrap Boulevard Battle

- ➢ Attack to build up ATB.
- ➢ Use Assess [L1 + X] on one Wererat.
- ➢ Repeat above steps and Assess [L1 + X] one Gorger.
- ➢ Defeat all enemies.

47. Return to Chadley when prompted.
48. Skip Dialogue with Chadley.
    a. This is where you can see your progress on The Staggering Effect Pt. 1. Ideally, you would have at least 5-10/10 at this point.
49. **Swap the difficulty back to Easy.**
50. Skip 2 Tutorials.
51. Skip Dialogue with Tifa.
52. Run to the crowd in front of Johnny's house.
53. Skip Cutscene.
54. Skip Dialogue with Tifa.
55. Skip Cutscene.
56. Follow after Tifa as she chases Johnny and the Security Officers.

Elite Security Officer, Security Officer x2 & Guard Dog
➢ Target Security Officer on left, then hold attack (□) for the charged attack finisher.   ➢ Switch to Punisher Mode (△) and Parry (Hold R1).   ➢ Use Tactical Mode to cast Ice on Guard Dog.   ➢ Repeat attacks and use Triple-Slash [L1 + □] if necessary.

57. Examine Johnny to save him.
58. Skip Cutscene.
59. Skip Dialogue with Tifa.
60. Return to Seventh Heaven and confirm with Tifa that you are done.
61. Skip Cutscene.
62. Select the First Option -> "Something Hard"
63. Skip Cutscene.
64. Play Darts and immediately quit the game.
65. Return to the bar and examine your previous seat, choose to wait for Tifa.
66. Skip Cutscene.
67. Leave Seventh Heaven and talk to the crowd of thugs to the left.
68. Skip Cutscene.
69. Follow the thugs to the vacant lot.
70. Skip Cutscene.

Henchmen x4

> ➢ Attack, then switch to Punisher Mode (△).
> ➢ Use 2 Attacks, then hold attack (□) to enter Berserk status.
> ➢ Triple-Slash [L1 + □].
> ➢ Repeat attacks for ATB, repeat Triple-Slash [L1 + □] until victory.

71. Return to Cloud's room and run into Jessie.
72. Skip Cutscene.
73. Talk to Jessie and confirm you are ready to go.
74. Skip Cutscene.
75. Chapter 3 complete after skipping the previous cutscene.

Chapter 4

1. Skip Cutscene.
2. Begin the Bike Minigame.
   a. Kill the first enemy on the left, then position yourself closer to the left side of the middle lane (in between the tracks).
   b. As soon as the enemy passes you on the left, use Spinning Slash.
   c. Jump off of the ramp, position yourself a little closer to the left track.
   d. Let the first enemy pass you, and as soon as you see the next enemy on your right, use another Spinning Slash.
   e. Kill the remaining enemy on the left.
   f. When the three Elite Security Officers spawn, use 3 attacks and a Spinning Slash to kill them.
   g. Jump off of the ramp, position yourself close to the left track.
   h. Let the first enemy pass you, and as soon as you see the next enemy, use another Spinning Slash.
   i. Use Sharp Gust on remaining robots when possible.
   j. Jump off of the next ramp.
   k. Position yourself in the exact center of the tunnel, and just after the robot passes you, use a Spinning Slash.
   l. Use basic attacks to kill the robots, and Sharp Gust on the remaining enemy.
3. Once you make it outside, deal with the initial 4 grunts on bikes.
   a. Position yourself in the exact center, and just after the second enemy on your left passes you, use a Spinning Slash.
   b. Kill the remaining enemies with basic attacks.
4. Two more enemies will show up. Ignore them and wait for Roche to appear.

--- Roche (Bike Chase) ---
➢ Position yourself towards the left side of the tracks, wait a few seconds, and use a Spinning Slash.   ➢ Avoid damage and use your special attacks whenever possible.   ➢ Always prioritize Spinning Slash when you have your special attacks.

Phase 2 can be skipped if you're fast with your damage and avoid getting hit too much by Roche, but Roche can also just give you bad RNG attacks.

5. Skip Cutscene.
6. Follow everyone up the stairs.
7. Open the door switch, then follow after everyone.
8. Skip Cutscene.
9. Follow Jessie to her house and stay close to trigger her dialogue.
10. After she is finished speaking, go to the left side of her house.
11. Skip Cutscene.
12. Enter the backside of Jessie's house.
13. Skip Cutscene.
14. Enter the door on the right.
15. Skip Cutscene.
16. Take the ID card from the hazmat suit on the left side of the bed.
17. Leave through the same door.
18. Skip Cutscene.
19. Exit through the backdoor and return to the front of the house.
20. Skip Cutscene.
21. Follow after Biggs and Wedge, but stay close to them to trigger their dialogue.
22. Follow Biggs and Wedge down the street.
23. Skip Dialogue with Biggs and Wedge.
24. Run up past the empty lot and to the offices.
25. Skip Cutscene.
26. Use the Vending Machine nearby.

Menu
Buy
Items:
Hi-Potion x2 (↓)
Ether (↓)
Accessories (R2, R2):
Power Wristguards

Materia (R2):
Fire Materia (↓)
Ice Materia (↓)
Lightning Materia x2 (↓)

Materia & Equipment

Cloud:
Accessories (↑) -> Power Wristguards

Set Materia (△)
[Fire] [Ice] [ADD LIGHTNING]
Open Slot (→) Ifrit

You can slot Tifa's Materia from Chapter 5 here. This gives her a little extra AP on Ice and Lightning Materia earlier and saves a partial menu later.

Set Materia For All Party Members (R1)

Tifa:
[ADD ICE] [ADD LIGHTNING]

Battle Settings (↓↓)

Cloud
L1 + X: Thunder

Tifa
L1 + O: Blizzard
L1 + X: Thunder

27. Speak to Biggs.

28. Skip Dialogue with Biggs and Wedge.
29. Skip Tutorial.
30. Skip Dialogue with Biggs and Wedge.
31. Confirm you are ready to go with Biggs.
32. Skip Cutscene.
33. Approach the open gate.
34. Skip Cutscene.
35. **NOTE: The Staggering Effect Pt. 1 of Chadley's Report MUST be completed by the end of this chapter! If you don't have 10/10 status, prioritize using unique abilities on staggered enemies and charge the ATB gauge 10 times during this next segment.**

Security Officers

➤ Use Attacks in Operator Mode, then hold attack (□) for a charged attack finisher.
➤ Triple-Slash [L1 + □] whenever you have full ATB.
➤ Repeat attacks for ATB, repeat Triple-Slash [L1 + □] until victory.

You will have to move around this large area frequently to defeat these enemies.

36. After the first wave of soldiers, 2 Missile Launchers will spawn that will fire at you.
37. Skip Cutscene.

Riot Troopers & Co.

➤ Use Fire on the Riot Trooper [L1 + O].
➤ Switch to Punisher Mode (△).
➤ Use Attacks to defeat the Elite Security Officer.

Once these enemies are dead, Biggs will drop one of the missile launchers.

➤ Make your way to the right side of the base, to the door at the bottom of the stairs.

A few more enemies will spawn.

➤ Switch to Punisher Mode (△).
➤ Repeat attacks and hold hold attack (□) for a charged attack finisher until Shock Trooper is staggered.

> ➢ Repeat Attacks until enemies are defeated.
>
> *Note: By this point, you should be trying to stagger as many different enemies as possible.*

38. Skip Cutscene.

Guard Dogs
➢ Run to the left and use Triple Slash [L1 + □] on the group of Guard Dogs. ➢ Switch to Punisher Mode (△) and Parry (Hold R1) one Guard Dog to build up 1 ATB. ➢ Use Triple Slash [L1 + □]. ➢ Clean up any remaining enemies with attacks.

39. Skip Cutscene.

Sweeper x2
If you do not have 10/10 progress for Chadley's Intel Report, prioritize using Punisher Mode (△), building up ATB, and use Focused Thrust [L1 + △] as well as Thunder [L1 + X] to kill the Sweepers. ➢ Run right and loop around the Sweepers, stop in front of the Sweeper on the right, and switch to Punisher Mode (△). ➢ Target Sweeper B and use Tactical Mode to cast Cross-Slash. ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status. ➢ Target Sweeper A and cast Thunder [L1 + X]. ➢ Repeat Attacks until victory.

40. Skip Cutscene.

--- Roche: Phase 1 ---

> ➢ Use Fire [L1 + O].
> ➢ Attack, then switch to Punisher Mode (△) and Parry (Hold R1).
> ➢ Use Fire [L1 + O].
> ➢ Attack, switch to Operator Mode (△), repeat attacks until Phase 2.

--- Roche: Phase 2 ---

> ➢ Use Fire [L1 + O].
> ➢ Attack, then switch to Punisher Mode (△) and Parry (Hold R1).
> ➢ Attack, then wait for Roche to dash-attack and Parry (Hold R1).
> ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.

Roche should be STAGGERED.

> ➢ Use Fire x2 [L1 + O].

41. Skip Cutscene.
42. Follow after Biggs and back towards the empty lot you saw before.
43. Skip Cutscene.
44. Follow Jessie to the door in the middle of town.
45. Follow Jessie down the linear path and pick up the **[Revival Materia]** on the left side.
46. Move to the end of the path to the parachutes.
47. Skip 2 Cutscenes.
48. Follow Wedge around town.
49. Skip Dialogue.
50. Return with Wedge to his home.
51. Skip Cutscene.
52. Return to Jessie's home and enter the door.
53. Skip Cutscene.
54. Select the First Option -> "No promises."
55. Skip Cutscene.
56. Return to Cloud's room and go to sleep until tomorrow.
57. Skip 2 Cutscenes.

Mysterious Spectres

> ➤ Switch to Punisher Mode (△).
> ➤ Target Mysterious Spectre B.
> ➤ Use 7 Attacks and hold attack (□) to enter Berserk status.
> ➤ Repeat Attacks until defeated.
> ➤ Target next Mysterious Spectre, cast Fire [L1 + O].
> ➤ Repeat Attacks until defeated.
> ➤ Repeat previous two steps if necessary.
>
> *Note: You can Parry their Impale attacks.*

58. Follow the linear path to Seventh Heaven.
59. Skip Cutscene.
60. Work your way back towards Seventh Heaven.
61. Skip Cutscene.
62. Note: This is the LAST BATTLE you can farm ATB in Punisher Mode before reporting to Chadley.

Enigmatic Spectre

> ➤ Switch to Punisher Mode (△).
> ➤ Target Mysterious Spectre C.
> ➤ Use 7 Attacks and hold attack (□) to enter Berserk status.
>
> *The enemy should be defeated.*
>
> ➤ Target Enigmatic Spectre.
> ➤ Use 7 Attacks, then Focused Thrust [L1 + △] to STAGGER Enigmatic Spectre.
>
> *If you still need to farm ATB, you can instead try to use Punisher Mode attacks to kill. You can potentially get 1-2 ATBs here.*
>
> ➤ Attack and use Fire [L1 + O].
> ➤ Switch to Tifa (↑).
> ➤ Attack until Tifa has 1 ATB.
> ➤ Use Whirling Uppercut (△), then Divekick [L1 + △].

> ➢ Attack until Tifa has 1 ATB.
> ➢ Use Whirling Uppercut (△), then Divekick [L1 + △].
> ➢ Repeat attacks until victory.
>
> *Make sure you do not attack the boss unless it is staggered or pressured.*

63. Skip Cutscene.
64. Exit Seventh Heaven.
65. Skip Dialogue with Tifa.
66. Skip Tutorial.
67. Run towards the train station and access the Item Shop.

Menu
Sell (↓) Materia (↑): Healing Materia Revival Materia Barrier Materia (↑) Items (L2): Hi-Potions, Grenades, up to 5,300 Gil.

68. Exit the Shop, then speak to Chadley.
69. Skip Dialogue.
   a. Note: You MUST have completed The Staggering Effect Pt. 1 of Chadley's Report by this point of the run.

Menu
Buy Wind Materia

First Strike Materia x2 (↓↓)

70. Talk to Barret and confirm you are ready to leave.

71. Skip Cutscene.

72. Chapter 4 complete after skipping the previous cutscene.

Chapter 5

1. Skip Cutscene.
2. Walk forward towards Tifa and talk to her.
3. Skip Dialogue with Tifa.
4. Move forward towards Barret.
5. Skip Cutscene.
6. Return to Tifa.
7. Skip Cutscene.

Slug-Rays x6
➢ Switch to Punisher Mode (△). ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status. ➢ Use Triple-Slash [L1 + □]. ➢ Repeat Attacks and Triple-Slash [L1 + □] until victory.

8. Run to the back door after defeating these enemies and open it.
9. Skip Cutscene.
10. Flee from every encounter you see until you get to the subsequent scene.
11. Run towards the blue light on the right side, the source of the yelling.
12. Skip Cutscene when the camera starts to shift horizontal on Cloud and Tifa.
13. Ignore the next immediate encounter.
14. Keep moving forward towards the staircase on the rightmost side, then towards Barret.
15. Escape from the fight as soon as you have Barret and continue towards your objective.
16. Continue down the train tracks and roll away from EVERY encounter.
17. Move to the stairs and follow the party.
18. Skip Dialogue with Tifa and Barret.
19. Perform the following menu before the next set of battles.

Menu

Upgrade Weapons (↓)

Barret:
Gatling Gun
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment (↑)

Set Materia For All Party Members (R1)

Cloud:
[Fire] [Ice] [Lightning]
[**ADD FIRST STRIKE**]

Tifa:
[Ice] [Lightning] [**ADD FIRST STRIKE**]

Barret:
[Lightning] [**ADD WIND**]
[**ADD FIRE**]

Battle Settings (↓↓)

Cloud:
L1 + O: Blizzard

Wererat x3

> ➢ Use Attacks until Cloud has 1 ATB.
> ➢ Use Triple-Slash [L1 + □].

20. Head down the stairs.

Grashtrike & Wererat x3
➢ Switch to Punisher Mode (△) and Target Grashtrike.   ➢ Use 4 Attacks, then use Triple-Slash [L1 + □].   ➢ Repeat Attacks if necessary.

21. Break off the webbing blocking the next set of stairs.

Grashtrike x2
➢ Switch to Punisher Mode (△) and Target Grashtrike A.   ➢ Use 1 Attack, then hold attack (□) to enter Berserk status.   ➢ Use Triple-Slash [L1 + □].   ➢ Roll to battle zone exit, then switch to Barret (↓).   ➢ Use Overcharge (△) and swap back to Cloud (↑).

22. Continue to the next set of enemies.

Queen Grashtrike & Grashtrike x2
➢ Switch to Punisher Mode (△) and Target Grashtrike A.   ➢ Use Attacks until Grashtrike is STAGGERED, then hold attack (□) to enter Berserk status.

> ➤ Target Grashstrike B, then repeat attacks until it is STAGGERED and Cloud has 2 ATB.
> ➤ Target Queen Grashtrike, then use Blizzard [L1 + O].
> ➤ Attack to close distance, then use Focused Thrust [L1 + △] to STAGGER.
> ➤ Use Tactical Mode to cast Cross-Slash, then switch to Tifa (↓).
> ➤ Roll to the battle zone exit.

23. After defeating the previous enemies, turn around and interact with the webbing.
24. Open the treasure chest at the bottom of the staircase for **[Phoenix Down x3]**.
25. Continue up the stairs, across, then down to the Flamethrower Troopers.

Flametrooper and Security Officer x4

> ➤ Switch to Punisher Mode (△) and Target Flametrooper.
> ➤ Use Attacks to build up 1 ATB, then use Triple-Slash [L1 + □].
> ➤ Use 6 Attacks on Flametrooper, switch to Operator Mode (△), run to Security Officer D.
> ➤ Use Triple-Slash [L1 + □], target Security Officer D, attack and hold (□) for charged attack finisher.
> ➤ Roll to battle zone exit or switch to Barret (↑) and mop up any remaining enemies with an Overcharge (△).

26. Continue across the tracks and look at the map to get your direction going.
27. Skip Dialogue with Barret.
28. Skip Cutscene.
29. Continue down the train tracks and hang left at the fork.
30. Ignore Tifa and Barret at the containers and proceed to the next battle.
    a. Keep left of the train to avoid slowing down.

Flametrooper x2 & Sentry Launcher x2

> ➢ Target Sentry Launcher A, Attack, and use Thunder [L1 + X].
> ➢ Switch to Punisher Mode (△).
> ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.
> ➢ Target Sentry Launcher B and use Thunder [L1 + X].
> ➢ Repeat Attacks on nearest enemy until Cloud has 1 ATB.
> ➢ Use Triple-Slash [L1 + □].

31. Head up the stairs and move through the door. Use an Ether on Cloud and make sure his health is not too low before Crab Warden.
32. Enter the door on the right to fight two Elite Security Officers.

Elite Security Officer x2

> ➢ Target Elite Security Officer B and switch to Punisher Mode (△).
> ➢ Use Attacks in Punisher Mode to build up ATB.
> ➢ Use Triple-Slash [L1 + □].
> ➢ Repeat Attacks and Triple-Slash [L1 + □] until victory.
>
> *Try to line up the enemies to avoid accidentally attacking any walls.*

33. Head out the door, down the ladder, and run to the Stamp graffiti on the shipping container in the back.
34. Skip Cutscene.

--- Crab Warden: Phase 1 ---

> ➢ Target Right Front Leg and switch to Punisher Mode (△).
> ➢ Use 2 Attacks, then hold attack (□) to enter Berserk status.
> ➢ Use Thunder [L1 + X].
>
> *Crab Warden should be STAGGERED.*

- ➢ Target Left Rear Leg, Repeat 1 Attack then hold attack (□) to enter Berserk status.
- ➢ Use Thunder [L1 + X].
- ➢ Attack the Generator until Phase 2 begins.

--- Crab Warden: Phase 2 ---

- ➢ Use Tactical Mode to command Cloud to cast Thunder on Left Rear Leg.

Crab Warden should be STAGGERED.

- ➢ Switch to Punisher Mode (△) and Attack Generator to close distance.
- ➢ Attack the Generator until Phase 3 begins.

--- Crab Warden: Phase 3 ---

- ➢ Target Left Front Leg, Attack, and switch to Barret (↑).
- ➢ Use Overcharge (△) and switch back to Cloud (↓).
- ➢ Switch to Punisher Mode (△).
- ➢ Use 2-3 Attacks, then use Thunder [L1 + X].
- ➢ Attack if necessary.

Crab Warden should be STAGGERED.

- ➢ Use Tactical Mode to cast Thunder on Generator.
- ➢ Lock the camera onto Generator.
- ➢ Command Tifa to use Thunder [L1 + L2 + X] on Generator.
- ➢ Command Barret to use Thunder [L1 + R2 + X] on Generator.
- ➢ Command Tifa to use Thunder [L1 + L2 + X] on Generator.
- ➢ Repeat attacks until victory.

35. Skip Cutscene.
36. Continue forward and then slide down the ladder.
37. Approach the lift and press the button.
38. Skip Cutscene.
39. Chapter 5 complete after skipping the previous cutscene.

Chapter 6

1. Skip Cutscene.
2. Follow Barret and Tifa, then head right and up the ladder into the control room.
3. Flip the switch on the panel.
4. Skip Dialogue with Barret and Tifa.
5. Head back down the ladder, then left and up the ladder to turn off the first sunlamp.
6. Skip Cutscene.
7. Slide back down the ladder, return to Barret and Tifa and open the gate.
8. Skip Cutscene.
9. Flee from the first set of enemies you see and continue left, then down the stairs.
10. Continue forward and back up another set of stairs across the way.
11. Skip Dialogue with Barret and Tifa.
12. Continue forward towards the fans, avoiding combat along the way.
13. Climb the ladders leading up to the fans behind Barret and Tifa.
14. Skip Dialogue with Barret and Tifa.
15. Continue behind the party and past the fans until you move down the ladder.
16. Move across the plank and towards the lift.
17. Skip Cutscene.
18. Run across and left, then up the stairs.

Grashtrike x4

➢ Target Grashtrike D, use Attacks to build up ATB, then use Triple-Slash [L1 + □].
➢ Switch to Punisher Mode (△) and attack until it is STAGGERED.
➢ Switch to Barret (↓).
➢ Use Overcharge (△), then switch back to Cloud (↓).
➢ Roll to the battle zone exit.
➢ Target Grashtrike C, command Tifa to use Thunder [L1 + L2 + X].
➢ If Grashtrike C is dead:
  o Target Grashtrike B and command Barret to use Thunder [L1 + R2 + X].

Alternatively, just kill Grashtrike C and deal with the remaining enemy in the next encounter.

19. Flip the second switch and turn off the second sunlamp.
20. Skip Cutscene.
21. When you head back to the previous area, the security system will come back online.

Sentry Ray x2
If any Grashtrikes remain, use Attacks in Punisher Mode to build up ATB. Then use Blizzard [L1 + O].   ➢ Switch to Barret (↓).   ➢ Target Sentry Ray A and use Overcharge (△).   ➢ Target Sentry Ray B and command Tifa to use Thunder [L1 + R2 + X].

22. Approach the panel and move the platform into place to make a bridge, then cross it and head left.
23. Continue left across another bridge, escaping from the security systems and turn off the third sunlamp.
24. Skip Cutscene.
25. Turn to Cloud's right and run across while fleeing from the nearby encounter.
26. Continue making your way back to the main area where there are four Sentry Gun Prototypes.

Sentry Gun Prototype x4
➢ Target Sentry Gun Prototype B and Attack.   ➢ Roll towards the end of the bridge, then Target Sentry Gun Prototype A.   ➢ Command Tifa to use Thunder [L1 + L2 + X], then Target Sentry Gun Prototype D.   ➢ Use Thunder [L1 + X].   ➢ Continue fleeing (only two enemies killed here).

27. Activate the lift.
28. Move around the shipping containers to another panel and move the platform into place to make a bridge.
29. Cross the bridge for another encounter.

Sentry Gun Prototype x2 & Terpsicolt x2

➢ Target Sentry Gun Prototype C and Switch to Barret (↓).
➢ Use Overcharge (△), then Target Sentry Gun Prototype D after previous enemy is killed.
➢ Use Thunder [L1 + X] and switch to Cloud (↑).
➢ Target Terpsicolt B and switch to Punisher Mode (△).
➢ Use 3-4 Attacks, then use Triple-Slash [L1 + □].
➢ Repeat Attacks on remaining Terpsicolt until it is STAGGERED.
➢ Roll to the battle zone exit while your party cleans up the remaining enemy.

30. Climb the ladder for the sunlamp and turn off the final sunlamp.
31. Skip Cutscene.
32. Make your way back to platform H1 and towards the main lift.
33. Activate the lift.
34. Skip Dialogue.
35. Get on the lift, then activate it again from the inside.
36. Tell Barret there is no time to continue.
37. Exit the lift for another encounter.

Sentry Ray x2, Sentry Launcher x2 & Sentry Gun Prototype

➢ Target Sentry Ray A and Switch to Barret (↓).
➢ Use Overcharge (△) while switching targets to Sentry Gun Prototype A.
➢ Use Thunder [L1 + X] and switch to Cloud (↑).
➢ Target Sentry Launcher A, Attack, and use Thunder [L1 + X].
➢ Switch to Punisher Mode (△).
➢ Target Sentry Launcher B and command Tifa to use Thunder [L1 + L2 + X].
➢ Target Sentry Launcher A, use 5 Attacks, then hold attack (□) to enter Berserk status.
➢ Repeat attacks until Sentry Launcher A is defeated, then Target Sentry Ray B.
➢ Use Thunder [L1 + X].
➢ Target Sentry Launcher B, Roll, Switch to Punisher Mode (△).
➢ Use Attacks until Cloud has 1 ATB.
➢ Target Sentry Gun Prototype B and use Thunder [L1 + X].

> ➢ Repeat Attacks until victory.

38. Climb the ladder and follow the linear path to Biggs.
39. Skip Cutscene.
40. Chapter 6 complete after skipping the previous cutscene.

Chapter 7

1. Skip Cutscene.
2. Follow the linear path forward until Barret notes there is nowhere to go.
3. Move closer to Tifa and progress downward sliding on the piping.
4. Move towards the door and progress downwards into the Reactor.

Monodrive x4
- Attack as Cloud until he has 1 ATB.   - Use Triple-Slash [L1 + □].

5. Slide down the ladder.

Slug-Ray x2 & Monodrive x2
- Switch to Barret (↓).   - Target Monodrive A, run to the wall next to the ladder, and use Overcharge (△).   - Target Slug-Ray B and command Cloud or Tifa to use Thunder [L1 + L2/R2 + X].   - Target Slug-Ray A and command Cloud or Tifa to use Thunder [L1 + L2/R2 + X].   - Attack Monodrive B until victory.

6. Slide down the next ladder and continue forward before another encounter.

Laser Cannon x2 & Sweeper x2
- Target Laser Cannon A and switch to Barret (↓).   - Use Overcharge (△), then Target Laser Cannon B and use Thunder [L1 + X].   - Target Sweeper A and switch to Cloud (↑).   - Switch to Punisher Mode (△).   - Use 3-4 Attacks and Focused Thrust [L1 + △].

Sweeper A should be STAGGERED.

➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.
➢ Use Thunder [L1 + X] and finish it off with additional attacks.
➢ Target Sweeper B and use Thunder [L1 + X].
➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.
   ○ Command Barret to use Thunder [L1 + R2 + X] while attacking.

Sweeper B should be STAGGERED.

➢ Attack until Cloud has 1 ATB, then use Thunder [L1 + X].

   Note: This will generally be the method for dealing with Sweepers from now on.

7. Continue down the ladders and make your way to the core.
8. Skip Cutscene.
9. Move closer to the core.
10. Skip Cutscene.
11. Approach the ladder you used to get down to the core.
12. Skip Cutscene.

Elite Shock Trooper & Shock Trooper x2

➢ Target Elite Shock Trooper and switch to Punisher Mode (△).
➢ Use 5 Attacks, then hold attack (□) to enter Berserk status.
➢ Use Triple-Slash [L1 + □].
➢ Use Attacks to build up 1 ATB, then repeat Triple-Slash [L1 + □].

13. Skip Dialogue with Barret and Tifa.
14. Move forward through the doors the Shock Troopers came from and continue deeper into the reactor.
15. You will need to open the second door with a switch on the leftmost side.
16. Skip Cutscene.

Room 1

> - Target Elite Security Officer B and switch to Punisher Mode (△).
> - Use Attacks in Punisher Mode to build up ATB.
> - Use Triple-Slash [L1 + □].
> - Repeat attacks until one enemy is remaining, then roll while waiting for your party to finish the battle.

17. Pick up the keycard on the left side of the area, then approach the console.
18. Use the keycard on the transport system.
19. Skip Dialogue with Barret and Tifa.
20. Open the door to exit the room.
21. Skip Dialogue with Barret and Tifa.
22. Progress forward until the next encounter.

Monodrive x2 & Laser Cannon x2

> - Target Monodrive A, attack, then hold attack (□) for the charged attack finisher.
> - Switch to Barret (↓).
> - Target Laser Cannon A and use Overcharge (△).
> - Target Laser Cannon B and command Cloud to use Thunder [L1 + L2 + X].
> - Target Monodrive B and use Thunder [L1 + X].

23. Move up the ramp, then open the door to the lab.
24. Skip Cutscene.

Room 2

> - Target Security Officer A and switch to Punisher Mode (△).
> - Attack, then hold attack (□) to enter Berserk status.
> - Use Triple-Slash [L1 + □].

> ➢ If Elite Grenadier B is the last enemy remaining, roll to the console and wait for your teammates to end the battle.

25. Open the door to exit the room.
26. Skip Dialogue with Barret and Tifa.
27. Exit the lab and move up the ramp for the next encounter.

Elite Shock Trooper & Laser Cannon x2

> ➢ Target Elite Shock Trooper and switch to Punisher Mode (△).
> ➢ Use 5 Attacks, then hold attack (□) to enter Berserk status.
> ➢ Command Tifa to use Divekick [L1 + L2 + △] when the enemy is STAGGERED.
> ➢ Target Laser Cannon B and use Thunder [L1 + X].
> ➢ Switch to Barret (↓).
> ➢ Target Laser Cannon A and roll until you have a line of sight on the enemy.
> ➢ Use Overcharge (△).
> ➢ Switch to Cloud (↑) and roll to the exit of the battle zone.

28. Move up the ramp to the next lab area and open the door.

Room 3

> ➢ Target Elite Security Officer C, Attack, and Switch to Punisher Mode (△) if you have an opportunity to parry.
> ➢ Use Attacks until Cloud has 2 ATB, then use Triple-Slash [L1 + □].
> ➢ Repeat Triple-Slash [L1 + □], roll to the exit while waiting for your party to end the battle.
>
> *NOTE: Aim to Parry with a well-timed Punish Mode switch in order to instantly stagger enemies. Use Tifa's Divekick [L1 + L2 + △] when possible.*

29. Open the door after the previous battle.
30. Skip Dialogue with Barret and Tifa.
31. Continue up the ramp and open the next door.
32. Skip Cutscene.

Room 4
- Target Elite Grenadier A, Attack, and Switch to Punisher Mode (△).   - Use Attacks until Cloud has 2 ATB, then use Triple-Slash [L1 + □].   - Repeat Triple-Slash [L1 + □], roll to the exit while waiting for your party to end the battle.   *NOTE: Aim to Parry with a well-timed Punish Mode switch in order to instantly stagger enemies. Use Tifa's Divekick [L1 + L2 + △] when possible.*

33. Clean up the goons the same as before.
34. Open the door to exit the room.
35. Skip Dialogue with Barret and Tifa.

Elite Shock Trooper x2
- Target Elite Shock Trooper A, Attack, and Switch to Punisher Mode (△).   - Use 5 Attacks, then hold attack (□) to enter Berserk status.   - Switch back to Operator Mode (△) for an attack, then use Triple-Slash [L1 + □].   - Target Elite Shock Trooper B and command Tifa to use Divekick [L1 + L2 + △] when the enemy is STAGGERED.   - Repeat Attacks until victory.

36. Open the door to the next area, then approach the large console to open into the next area.
37. Perform the following menu before the next battle.

Menu

Upgrade Weapons (↓)

Barret:
Light Machine Gun
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Tifa:
ONLY IF YOU HAVE LEARNED DIVEKICK BY THIS POINT (If not, you can farm more Divekicks in the upcoming battles)

Metal Knuckles
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment (↑)

Barret:
Weapons -> Light Machine Gun
Reslot Materia

Tifa:
Only if Tifa has learned Divekick by this point.
Weapons -> Metal Knuckles
Reslot Materia

Battle Settings (↓↓)

Cloud:
L1 + O: Thundara
L1 + X: Cross-Slash

38. Continue up the ramp, open the door.
39. Skip Cutscene.

Room 5
- Target Riot Trooper B, run behind him, attack, then hold attack (□) for charged attack finisher.   - Target Riot Trooper A, run behind him, attack, then hold attack (□) for charged attack finisher.   - Repeat above steps with Elite Riot Trooper A, but instead using Punisher Mode (△) attacks (or alternatively command Tifa to use Thunders).   - After Elite Riot Trooper A is dead, run to the Elite Grenadier in the back and kill him with Punisher Mode attacks while waiting for your team to clean up Elite Riot Trooper B.

40. Interact with console.
41. Skip Dialogue with Barret and Tifa.
42. Move towards the pipe you first used to enter the reactor to trigger a voice line from Barret, then move over to where he was standing for the next battle.

Cutter
- Target Cutter, Switch to Punisher Mode (△), Attack, then switch to Barret (↓).   - Use Overcharge (△) and switch to Cloud (↑).   - Command Tifa to cast Thunder [L1 + L2 + X] when available.   - Use 7 Attacks, then hold attack (□) to enter Berserk status.   - Command Barret to cast Thunder [L1 + R2 + X].   - Use Thundara [L1 + O].   - Attack if necessary.

43. Run up the stairs the Cutter revealed and continue upwards.

Monodrive x4

> ➢ Target Monodrive A, Attack, then use Triple-Slash [<mark>L1+ □</mark>].
> ➢ Continue rolling to flee from encounter and hope your team mops up the remaining enemies.

44. Flee, then use the elevator.
45. Skip Cutscene.
46. Approach the larger console and use it.
47. Skip Dialogue with Barret and Tifa.
48. Enter the room and move over towards the larger console.
49. Skip Dialogue with Barret and Tifa.
50. Skip Tutorial.
51. Complete the Lever-Pulling Minigame.
    a. Pull the lever when the arrows light up.
52. Skip Dialogue with Barret and Tifa.
53. Run towards the door that opened and rest on the bench.
54. Access the Vending Machine.

Menu
Buy Items: Mega-Potion x3 (↓↓↓) Ether (↓) **Phoenix Down (↓↓)**

55. Move towards the door and down the walkway.
56. Skip Cutscene.

--- **The Airbuster: Phase 1** ---

- Switch to Barret (↓).
- Use Overcharge (△) and switch to Tifa (↓).
- Use Whirling Uppercut (△), then Divekick [L1 + △].
- Use Whirling Uppercut (△), then Divekick [L1 + △].
- Attack ~4-5 times, use Whirling Uppercut (△), then Divekick [L1 + △].
- Attack ~4-5 times, use Whirling Uppercut (△), then Divekick [L1 + △].

--- The Airbuster: Phase 2 ---

- Continue attacking Airbuster as he flies away, then use Unbridled Strength [L1 + □].
- Repeat attacks until he uses Tankbuster.
- Attack -> Roll to close the distance, then Attack.

Airbuster should be STAGGERED.

- Use Unbridled Strength [L1 + □].
- Use Omnistrike (△), use Whirling Uppercut (△), then Divekick [L1 + △].
- Attack ~1-2 times, use Whirling Uppercut (△).

--- The Airbuster: Phase 3/4 ---

- Command Cloud to use Thundara [L1 + R2 + O] and guard attacks (R1).
- Switch to Barret (↓).
- Use Overcharge (△), then use Thunder [L1 + X].
- Attack, Charge (△) during reload animation, use Thunder [L1 + X], Charge (△).
- Guard Attacks (R1) until Airbuster approaches the bridge, then use Overcharge (△).
- Use Thunder [L1 + X], command Cloud to use Thundara [L1 + L2 + O].
- Switch to Cloud (↑).
- Switch to Punisher Mode, attack until Cloud has 1 ATB, use Focused Thrust [L1 + △].
- Command Tifa to use Thunder [L1 + L2 + X].

Airbuster should be STAGGERED.

> ➢ As soon as you hear President Shinra speak, use Tactical Mode to command Tifa to cast Somersault.

57. Skip Cutscene.
58. Chapter 7 complete after skipping the previous cutscene.

Chapter 8

1. Skip Cutscene.
2. Talk to Aerith.
3. Skip Cutscene.

Security Officer x2 & Elite Security Officer (Then Repeat)
 ➢ Switch to Punisher Mode (△). ➢ Use 7 Attacks in Punisher Mode. ➢ Roll to the door and Switch to Punisher Mode (△). ➢ Use 7 Attacks in Punisher Mode.

--- Reno: Phase 1 ---
 ➢ Attack, Switch to Punisher Mode (△). ➢ Parry (Hold R1) Reno's attack. ➢ Use Focused Thrust [L1 + △].   *Reno should be STAGGERED*. ➢ Use 7 Attacks, switch to Operator Mode (△) and attack.
--- Reno: Phase 2 ---
 ➢ Use Cross-Slash Limit Break [L1 + X].

4. Skip Cutscene.
5. Follow Aerith through the linear path until Aerith falls down to the ground below.
6. Skip Cutscene.
7. Climb the rafters, drop the chandelier on the goons, then meet Aerith on the other side.

8. Push the debris out of the way and climb the ladder.
9. Skip Cutscene.
10. Move through the linear path and follow Aerith out onto the rooftops.
11. Skip Dialogue with Aerith.
12. Follow the path across the rooftops until you get to the gap Cloud has to jump across.
13. Continue a bit further until Aerith asks you to wait.
14. Run back to Aerith to force her to jump across, then resume travelling the linear path.
15. Continue to the rusted tower and climb up the ladder.
16. Skip Cutscene.
17. Help Aerith up on top.
18. Skip Dialogue with Aerith.
19. Continue the linear path and follow Aerith.
20. Follow down the slide after Aerith then continue forward.
21. Skip Cutscene.

Menu
Upgrade Weapons (↓) Aerith: Guard Stick -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓)
Materia & Equipment (↑) Cloud: Iron Bangle -> Titanium Bangle Set Materia For All Party Members (R1) Aerith: Remove All Materia [ADD FIRE FROM BARRET] [ADD ICE FROM TIFA] [ADD FIRST STRIKE FROM TIFA] [ADD LIGHTNING FROM BARRET] [ADD WIND FROM BARRET]

Battle Settings (↓↓)

Cloud:
L1 + O: Aero
L1 + X: Thunder

Aerith:
L1 + □: Fire
L1 + O: Aero
L1 + X: Thundara (or Thunder)

22. Flee from the next encounter.

Hedgehog Pie x3

➢ Use Triple-Slash [L1 + □].

23. Continue until you reach the station.
24. Skip Cutscene.
25. Move forward towards the bench and to the cutscene trigger.
26. Skip Cutscene. (Use △. This allows you to skip the cutscene earlier.)
27. Shimmy past the fence and continue into the scrapyard.

Wererat x3

➢ Use Triple-Slash [L1 + □].

28. Continue onwards.

Gorger x3

> ➢ Use Triple-Slash [L1 + □].

29. Continue until you reach the gate Aerith wants you to open. Afterwards, turn left and push the shipping container out of the way.
30. Continue until you get ambushed.

Hedgehog Pie x3

> ➢ Use Triple-Slash [L1 + □].
> ➢ Roll to ladder and wait for Aerith to clean up the battle.

31. Follow the path and up the ladder, then onto the overlook of the Sector 5 Slums.
32. Skip Dialogue with Aerith.
33. Continue along the path.

Gorger x2 & Hedgehog Pie

> ➢ Use Triple-Slash [L1 + □].
> ➢ Roll away and let Aerith clean up the battle.

34. Open the gate ahead with the switch.
    a. Note: If Aerith did not learn Thundara earlier but has learned it now, change her L1 + X shortcut in the Battle Settings to Thundara before the next battle.
35. Move forward until you encounter a Smogger.

Smogger

> ➢ Roll to the ladder on the left and command Aerith to use Thundara [L1 + R2 + X] after Smogger stands up.

36. Continue left and up a ladder to push another shipping container into position.
37. Drop back down then turn to the side, up another ladder and climb across the obstacles to get to the other side of the gate and open.
38. Continue forward on the linear path until you reach the Sector 5 Slums.
39. Skip Cutscene.
40. Move onto the television in the center of town and watch the TV scene.
    a. Note: This is a ~94 second unskippable scene.
41. Follow Aerith around town. She will be stopped by several NPCs.
42. Skip Dialogue with Aerith and Leaf House Owner.
43. Follow behind Aerith towards her house.
44. Skip Cutscene.
45. Run upstairs towards Aerith's room. Touch the door, then head downstairs.
46. Skip Cutscene.
47. Follow behind Aerith and pick flowers.
48. Skip Tutorial.
49. Pick the closest flower 3 times, then move back towards the Leaf House.
50. Skip Cutscene.
51. Skip Tutorial.
52. Run back towards the middle of town and talk to Oates.
53. Run back and talk to Aerith at the Leaf House.
54. Follow Oates to the kid's secret hideout.
55. Run towards the entrance of town and talk to Chadley.

Menu
Buy
Wind Materia
ATB Boost Materia (↓↓)

Menu
Set Materia For All Party Members (R1) Cloud: [Fire] [ADD WIND] [Lightning] [First Strike] [ADD ATB BOOST] Tifa: [ADD ICE FROM CLOUD] [Lightning]

56. Skip Dialogue with Aerith and Oates.
57. Move to the back of the hide out and under the fence.
58. Progress forward and engage the first encounter you find.
59. NOTE: Now that you have ATB Boost, know that if you need to finish a mob quickly and do not have the ATB for it, you can press L1 + R1 to instantly charge a bar of ATB. It has a cooldown in combat, but not between fights.

Hedgehog Pie & Wererat x2
➢ Use Triple-Slash [L1 + □].

60. Shimmy past the crates and into another batch of Wererats.

Wererats
➢ Use Triple-Slash [L1 + □]. ➢ If more enemies spawn, use Attacks, then hold attack (□) for the charged attack finisher. ➢ Repeat Triple-Slash [L1 + □] if necessary.

61. Continue on.

Hedgehog Pie x2 & Wererat

- Use Triple-Slash [L1 + □].
- Command Aerith to use Fire [L1 + R2 + □].

62. Continue down the nearby ladder.

Smogger x3 & Hedgehog Pie x6

- Use Triple-Slash [L1 + □].
- Target Smogger, switch to Punisher Mode (△).
- Repeat Attacks until it is STAGGERED.
- Use ATB Boost [L1 + R1].
- Roll towards the center of the area and use Thunder [L1 + X].

  After the first group of enemies dies, the second group will spawn.

- Switch to Punisher Mode (△).
- Use 7 Attacks, then use Triple-Slash [L1 + □] when Cloud has about 2 ATB.

  After all 4 Hedgehog Pies are dead, the final 2 Smoggers will spawn.

- Target Smogger B and switch to Punisher Mode (△).
- Use 4 Attacks and command Aerith to cast Thundara [L1 + R2 + X].
- Use Thunder [L1 + X].

  Smogger B should be defeated.

- Target Smogger A.
- Use 7 attacks, then hold attack (□) to enter Berserk Status.
- Repeat attacks until Smogger B is STAGGERED.
- Use Triple-Slash [L1 + □] and roll to the area with the kids while waiting for Aerith to clean up the battle.

> ➢ Switch to Aerith (↑) and attack if necessary.

63. Move back towards the water where the kids are trapped.
64. Skip Cutscene.
65. Return the way you came from. Wait for Aerith to climb the ladder, then follow her.

Smogger

> ➢ Target Smogger and roll back to the crates where you will have to shimmy through.
> ➢ Command Aerith to cast Thundara [L1 + R2 + X].

66. Continue making your way back.

Hedgehog Pie x3

> ➢ Use Triple-Slash [L1 + □].

67. Continue up the ladder and back to the kid's secret hideout.
68. Skip Cutscene.
69. Enter the secret hideout and talk to Oates.
70. Skip Dialogue with Oates.
71. Move towards the exit back towards town.
72. Skip Cutscene.
73. Move back towards town and get stopped by Oates.
74. Skip Dialogue with Oates.
75. Return to town and then make your way back all the way back to the Leaf House.
76. Skip Dialogue with Leaf House Owner.
77. Move back towards Aerith's Home.
78. Skip Cutscene.

--- Rude: Phase 1 ---

> ➢ Attack.
> ➢ Switch to Punisher Mode (△) and Parry (Hold R1).
> ➢ Use Aero [L1 + O].
> ➢ Use 7 Attacks.

Rude should be STAGGERED.

> ➢ After the 7th Attack, use Aero [L1 + O].
> ➢ Use ATB Boost [L1 + R1] before Phase 2.

--- Rude: Phase 2 ---

> ➢ Use Aero [L1 + O].
> ➢ Attack, use Focused Thrust [L1 + △], command Aerith to use Aero [L1 + R2 + O].

Rude should be STAGGERED.

> ➢ Switch to Punisher Mode (△) and Attack until Rude is defeated.

79. Skip Cutscene.
80. Return to Aerith's house and confirm that you are done for the day.
81. Skip Cutscene.
82. Sneak out of Aerith's house without making noise!
83. Skip Tutorial.
84. Skip Dialogue with Elmyra.
85. Leave Aerith's house and make your way towards Wall Market / Sector 6.
86. Skip Cutscene.

Chapter 9

1. Follow the linear path.
2. Skip Cutscene.
3. Follow behind Aerith and enter the Collapsed Expressway.
4. Skip Cutscene.

Terpsicolt
➢ Switch to Punisher Mode (△) and attack until Terpsicolt is STAGGERED.   ➢ Roll to the left and command Aerith to cast Fire [L1 + R2 + □].

5. Climb the nearby ladder.

Lesser Drake
➢ Use ATB Boost [L1 + R1].   ➢ Use Tactical Mode to command Aerith to cast Arcane Ward on Cloud.   ➢ Use Aero [L1 + O].   ➢ If Drake did not get hit, use Aero [L1 + O] again.   *Lesser Drake should be STAGGERED.*   ➢ Command Aerith to use Aero [L1 + R2 + O].

6. Progress forward and down the ladder, then examine the console and control the arm.
7. Put Aerith onto the upper platform so she can drop the ladder.
8. Climb the ladder.
9. Skip Cutscene.
10. Continue forward and a Sweeper Prototype will emerge from the nearby rubble.

Sweeper Prototype

> ➢ Use ATB Boost [L1 + R1].
> ➢ Use Thunder [L1 + X].
> ➢ Command Aerith to cast Thundara [L1 + R2 + X].
> ➢ Use Thunder [L1 + X].
> ➢ Switch to Punisher Mode (△).
> ➢ Use 7 attacks, switch to Operator Mode, attack, and roll away from the encounter while waiting for Aerith to clean up the battle.

11. Continue forward and down the nearby ladder, then past the shimmy-sidle section.
12. Climb another ladder.
13. Flee from the next group of enemies and make your way to the next Giant Arm console.
14. Skip Tutorial.
15. Pick up a crate and move it out of the way.
16. Skip Cutscene.
17. Move the crate to the left, then place Aerith on the top side by the ladder and have her kick it down.
18. Climb up after her.
19. Continue forward, but stick closer to the right side as you can skip the cutscene onlooking the next area by the bench.
20. Slide down the ladder and move forward to a wooden gate.
21. Skip Cutscene.

Beck, Burke, and Butch

> ➢ Use Triple-Slash [L1 + □] and command Aerith to cast Fire [L1 + R2 + □] on Butch.
> ➢ Use Attack and hold attack (□) for the charged attack finisher if necessary.
>
> *If Cloud gets stunned by an EM Mine, switch to Aerith (↑) and attack until victory.*

22. Continue forward towards the red door and up the following ladder.

Sweeper Prototype & Bandit x2
- Use Triple-Slash [L1 + □] and target Bandit A.   - Switch to Punisher Mode (△) and use 7 attacks, then hold attack (□) to enter Berserk status.   - Use Thunder [L1 + X].   - Command Aerith to use Thundara [L1 + R2 + X].   - Repeat attacks if necessary.

23. Approach the nearby console and control more Big Arms!
24. Skip Tutorial.
25. With the first arm, move the box to the left in the yellow rectangle.
26. With the second arm, stack the box on top of it.
27. Swap back to the first arm and carry Aerith to the top of the boxes.
28. Swap to the other arm and carry Aerith to the other side so she can drop the ladder.
29. Climb the ladder and follow after Aerith.
30. Skip Cutscene.
31. Follow the linear path forward.

Bandit x4
- Use Triple-Slash [L1 + □].   - Command Aerith to cast Fire [L1 + R2 + □] and roll to exit battle.   *If Cloud gets stunned by an EM Mine, switch to Aerith (↑) and attack until victory.*

32. Use an Ether on Aerith after the previous battle.
33. Continue forward and high five Aerith.
34. Skip Cutscene.
35. Enter the playground.
36. Skip Cutscene.

37. Walk over to the far "animal castle thing" which Aerith moves to.

38. Skip Cutscene.

39. Talk to Aerith and confirm you are ready to return to Sector 7.

40. Skip Cutscene.

41. Head forward to the Chocobo Porter outside of Wall Market,

42. Skip Dialogue with the Chocobo Porter.

43. Talk to Chocobo Sam.

      a.   Select the Third Option -> "She's great at handling the books."

44. Continue forward and enter Wall Market.

45. Skip Cutscene.

46. Run to Don Corneo's mansion and enter the door.

47. Speak to Leslie.

48. Skip Dialogue with Leslie.

49. Leave Don Corneo's mansion and cross the bridge.

50. Skip Cutscene.

51. Run to the Weapon Shop.

Menu
Sell
Healing Materia Ice Materia Prayer Materia Iron Bangle
Buy
Hardedge Caliginous Bracelet (↓↓)

52. Run back towards Sam at the entrance to Wall Market and talk to him.

53. Skip Dialogue with Sam.

54. Skip Cutscene.

55. Select the Third Option -> "No Deal."

56. Skip Cutscene.

57. Move back towards Wall Market and stick to the middle-right side of the road.

58. Continue past the outdoor shop with the purple text sign, run up the stairs directly in front of you and open the chest at the end of the path for an **[Elixir]**.

59. Run back the way you came and make your way to the Honeybee Inn.

60. Skip Dialogue with Aerith.

61. Enter the Honeybee Inn.

62. Skip Cutscene.

63. Run to the last objective, Madam M's, and enter.

64. Skip Cutscene.

65. Select the Third Option -> "Poor Man's choice for 100 Gil."

66. Skip Dialogue with Madam M.

67. Skip Cutscene.

68. As Aerith, use up to 2 Ethers on Cloud to refill his MP.

69. Speak to Madam M.

70. Skip Dialogue with Madam M.

71. Select the Third Option -> "It matter what I think?"

72. Skip Dialogue with Aerith and Madam M.

73. Exit Madam M's and head to the colosseum.

74. Speak to the elevator attendant inside.

75. Skip Dialogue with attendant.

76. Use the elevator.

77. Skip Cutscene.

Menu
Upgrade Weapons (↓) Cloud: Hardedge (↑) -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓)
Materia & Equipment Cloud: Weapons -> Hardedge (↑) Reslot Materia

Aerith (R2):
Armor (↓) -> Caliginous Bracelet (↑)

Set Materia For All Party Members (R1)

Cloud:
[Fire] [Wind] [Lightning]
[First Strike] [ADD ICE FROM TIFA]

Aerith:
[Fire] [Ice] [First Strike]
[Lightning] [Wind] [ADD ATB BOOST FROM CLOUD]

Battle Settings (↓↓)

Cloud:
L1 + O: Blizzard

78. Approach the second waiting room on the left, closest to the door and talk to Johnny.
79. Skip Dialogue with Johnny.
80. Skip Dialogue with the doorman and start your first round in the arena.
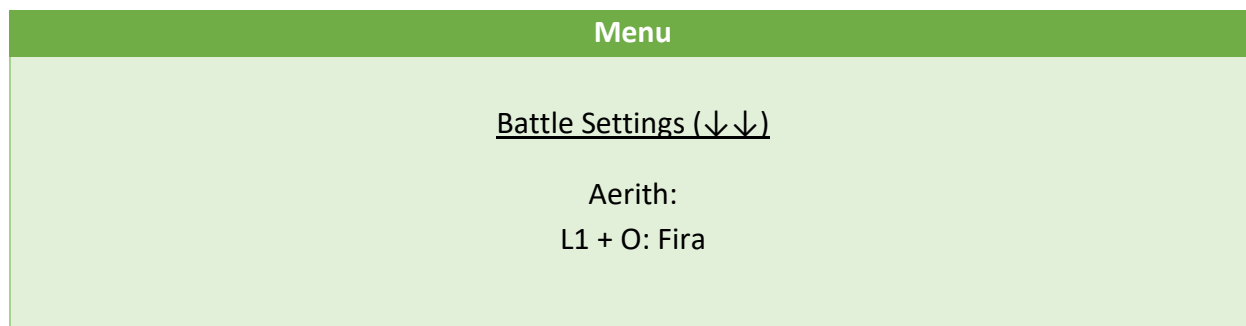81. Skip Cutscene.

Beast Tamer and Bloodhound x2

➢ Switch to Punisher Mode (△), Target Beast Tamer, command Aerith to cast Fire [L1 + R2 + □].
➢ Attack and hold attack (□) to enter Berserk status.
➢ Use Triple-Slash [L1 + □] and repeat attacks until victory.
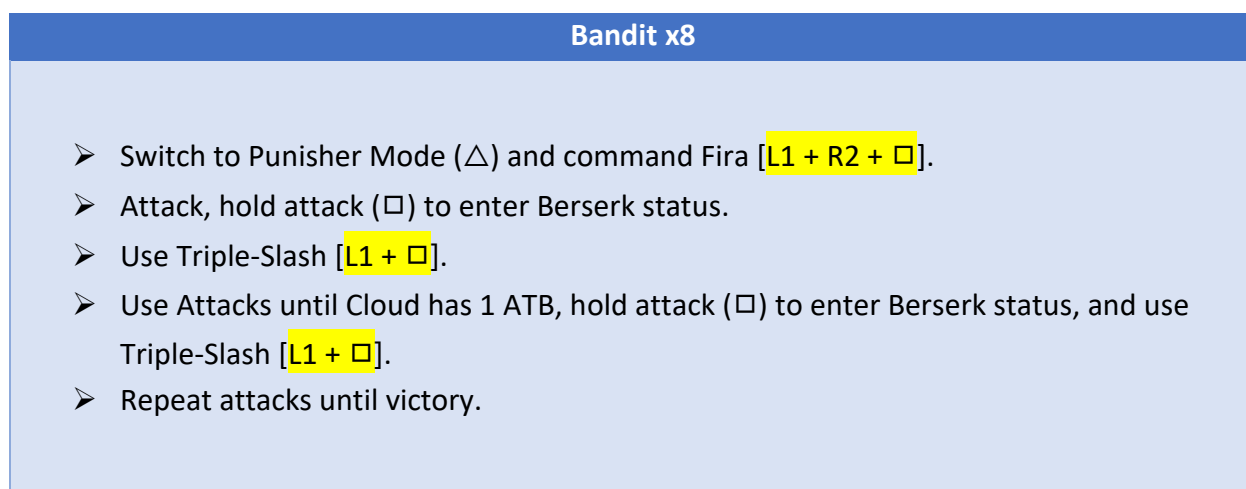
82. Return through the door you entered through.
83. Skip Dialogue with Aerith.
84. Wait by the door to be called.

Menu
Battle Settings (↓↓) Aerith: L1 + O: Fira

85. Skip Dialogue with the doorman to start the next battle.
86. Skip Cutscene.

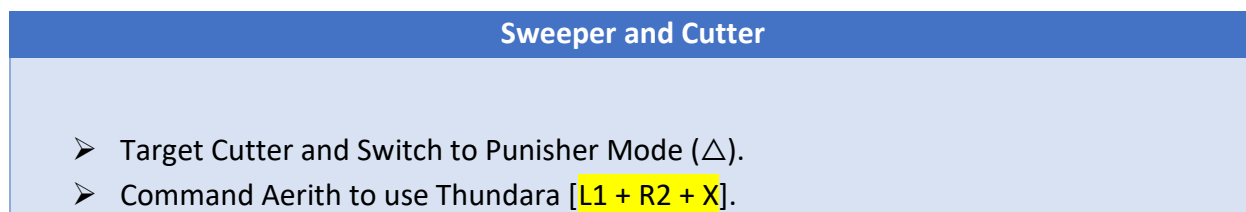| Bandit x8 |
|---|
| ➢ Switch to Punisher Mode (△) and command Fira [L1 + R2 + □].
➢ Attack, hold attack (□) to enter Berserk status.
➢ Use Triple-Slash [L1 + □].
➢ Use Attacks until Cloud has 1 ATB, hold attack (□) to enter Berserk status, and use Triple-Slash [L1 + □].
➢ Repeat attacks until victory. |

87. Return through the door you entered through.
88. Skip Cutscene.
89. Exit the room and return to the doorman, then wait for the announcement.
90. Skip Dialogue with doorman and talk to him to start the next fight.
91. Skip Cutscene.

Sweeper and Cutter
➢ Target Cutter and Switch to Punisher Mode (△). ➢ Command Aerith to use Thundara [L1 + R2 + X].

> ➤ Use 5 Attacks, then hold attack (□) to enter Berserk status.

Cutter should be STAGGERED.

> ➤ Attack, then use Thunder [L1 + X].
> ➤ Repeat attacks until Cutter is defeated.
> ➤ Target Sweeper and use Thunder [L1 + X].
> ➤ Use 5-7 Attacks, then hold attack (□) to enter Berserk status.

Sweeper should be STAGGERED.

> ➤ Use Thunder [L1 + X].

92. Return through the door you entered through. Use Ethers on Cloud and Aerith until they have >25MP.
93. Skip Cutscene.
94. Skip Dialogue with doorman and start the final fight against Hell House.
95. Skip Cutscene.

--- Hell House: Phase 1 ---

> ➤ Attack and Switch to Aerith (↑).
> ➤ Use ATB Boost [L1 + R1].
> ➤ Use Arcane Ward [L1 + △] on Aerith.
> ➤ Command Cloud to use Blizzard [L1 + L2 + O].
> ➤ Attack and use a fully charged Tempest (hold △).

Hell House should be STAGGERED.

> ➤ Switch to Cloud (↑).
> ➤ Switch to Punisher Mode (△) and attack until Phase 2.

If you can push past Phase 1 early into the Stagger, Hell House will start Phase 2 with half a Stagger bar filled.

--- Hell House: Phase 2 ---

➢ Switch to Punisher Mode (△).
➢ Parry (Hold R1) two attacks from Hell House.
➢ Attack until Cloud has 1 ATB, then use Focused Thrust [L1 + △].

Hell House should be STAGGERED.

NOTE: If you miss the Stagger glitch, you can force Pressured after the double parry with more Punisher Mode attacks, then follow up with a Focused Thrust [L1 + △] to Stagger as needed.

➢ Use Tactical Mode to cast Infinity's End.

--- Hell House: Phase 3 ---

Once it takes enough damage it will subtly start Phase 3, with a large barrier around its body and arms now available as targets.

➢ Build up ATB by attacking the boss.
➢ Target Right Arm, use attacks and hold attack (□) to enter Berserk status.
➢ Command Aerith to use Thundara [L1 + R2 + X] on Right Arm.
➢ Repeat attacks until the Right Arm is crippled and Hell House is PRESSURED.
➢ Use Focused Thrust [L1 + △].
➢ Attack until Cloud has 1 ATB, then use Focused Thrust [L1 + △].

Hell House should be STAGGERED.

➢ Use Tactical Mode to cast Cross-Slash Limit Break.

--- Hell House: Phase 4 ---

➢ Attack switch to Punisher Mode (△), repeat attacks to build up ATB until Hell House begins flying away.
➢ Switch to Aerith (↑) and repeat attacks to build up 1 ATB.
➢ Walk over to the Arcane Ward when Aerith has 2 ATB and wait until Hell House begins to use Hellbound.
➢ Use Tactical Mode to cast a spell according to Hell House's current weakness.
  o *White Windows = Use Fira*

- o *Red Windows = Use Blizzara*
- o *Green Windows = Use Thundara*
- o *Yellow Windows = Use Aerora*
- ➢ Once it falls, Hell House will be PRESSURED.
- ➢ Use a fully charged Tempest (hold △).
- ➢ Use Fira [L1 + ☐] and command Cloud to use Triple-Slash [L1 + L2 + ☐].

  Hell House should be STAGGERED and subsequently die to Cloud's Triple-Slash.

96. Skip Dialogue with the doorman.
97. Skip Tutorial.
98. Head to Madam M's, but stop by Chadley's along the way.

Menu
Buy

Parry Materia |

99. Go back all the way to Madam M's.
100.   Skip Dialogue with Madam M.
101.   Drop Aerith off with her.
1. Skip Dialogue with Madam M.
2. Madam M should give you a bunch of side quests you can ignore here.
3. Return to Madam M and Johnny will interrupt.
4. Skip Dialogue with Johnny.
5. Follow Johnny back to Don Corneo's mansion.
6. Skip Dialogue with Johnny.
7. Enter through the front door.
8. Skip Dialogue with Leslie.
9. Exit back towards the bridge.
10. Skip Cutscene.
11. Follow Aerith to the Honeybee Inn
12. Skip Dialogue with Aerith.
13. Enter the Honeybee Inn and talk to the clerk.

14. Skip Dialogue with the clerk at the front desk.
15. Move towards the back and talk to the trio of bees.
16. Skip Dialogue with the bees.
17. Move onto the stage and complete the Dancing Tutorial Minigame.
18. Skip Tutorial.
    a. Note: You can simply AFK at this minigame.
19. Be sure to say you are done with practice here and move onto the main event.
20. Skip Cutscene.
21. Complete the Dancing Minigame with Andrea.
    b. This unskippable scene is ~159 seconds.
22. Skip Cutscene.
23. As Aerith, approach Cloud once he stops moving and talk to him twice.
24. Skip Dialogue with Cloud.
25. As Cloud, run all the way to Don Corneo's mansion and talk to Leslie.
26. Skip Dialogue with Leslie.
27. Enter the estate, then run up the stairs and enter the last door on the second floor.
28. Skip Cutscene.
29. Approach the Vending Machine in the back.

Menu
<u>Buy</u> Mega-Potion x3 (↓↓↓) Ether x1 (↓↓) Phoenix Down x1 (↓↓)   *Note: You need at least 6 Phoenix Downs for Chapter 11.*

30. Pick up the chest to obtain [**Turbo Ether**].
31. Wait by the door for the voice lines to finish.
32. Progress up the stairs.
33. Skip Cutscene.
34. Take control of Aerith with Tifa in tow and sneak down the stairs.
35. Open the hidden treasure chest behind the stairs for the **[Fury Ring]**.
36. As you move back out from behind the stairs, you will begin an encounter.

Corneo's Goons x3

> ➢ Use Fire [L1 + □] and switch to Tifa (↑).
> ➢ Use 3 Attacks, then use Whirling Uppercut (△), then Divekick [L1 + △].
> ➢ Repeat until victory.

37. Run back up the stairs and into Don Corneo's office.

Corneo's Goons x2

> ➢ Use Fire [L1 + □] and switch to Tifa (↑).
> ➢ Use 3 Attacks, then use Whirling Uppercut (△), then Divekick [L1 + △].
> ➢ Repeat until victory.

38. Enter the door directly in the back.
39. Skip Cutscene.
40. Select the First Option -> "When they're faced with certain death."
41. Skip Cutscene.

Chapter 10

1. Skip Cutscene.
2. Perform the following menu.

Menu
Materia & Equipment Tifa (R2): Accessories (↑) -> Power Wristguards Armor (↑) -> Mythril Armlet (↓↓↓)   Aerith: Accessories (↑) -> Fury Ring (↓)
Set Materia For All Party Members (R1) Tifa: [ADD REFOCUS] [Lightning] [Empty] [ADD PARRY] [ADD WIND FROM CLOUD]
Battle Settings (↓↓) Cloud: L1 + O: Fira L1 + X: Fire

3. Approach Aerith on the right and interact with her.
4. Skip Cutscene.

--- Abzu: Phase 1 ---

- ➢ Attack and switch to Aerith (↑).
- ➢ Use ATB Boost [L1 + R1].
- ➢ Use Arcane Ward [L1 + △] on Aerith.
- ➢ Target Left Horn, use Fire [L1 + □] and switch to Cloud (↓).

Abzu should be Pressured.

- ➢ Switch to Punisher Mode (△).
- ➢ Attack and use Focused Thrust [L1 + △].
- ➢ Attack until Cloud has 1 ATB.
- ➢ Repeat Focused Thrust [L1 + △].
    - o *If Focused Thrust misses, repeat attacks instead.*

Abzu should be STAGGERED.

- ➢ Use 7 Attacks, then hold attack (□) to enter Berserk status.
- ➢ Use 4 Attacks, then use Tactical Mode to cast Infinity's End on Abzu.
- ➢ Switch to Aerith (↑), stand in the Arcane Ward, and use Thundara [L1 +X] on Left Horn before Abzu enters Phase 2.

--- Abzu: Phase 2 ---

- ➢ If necessary, repeat attacks on Left Horn to put Abzu into PRESSURED status.
- ➢ Repeat attacks to build up 1 ATB, then use Fira [L1 + O].
- ➢ Switch to Tifa (↑).
- ➢ Use 3-4 Attacks, then switch to Cloud (↑).
- ➢ Switch to Punisher Mode (△).
- ➢ Use Attacks until Cloud has 1 ATB, then use Focused Thrust [L1 + △].

Abzu should be STAGGERED.

- ➢ Command Tifa to use Divekick [L1 + R2 + △].
- ➢ Repeat Attacks until Cloud has 1 ATB, then use Triple-Slash [L1 + □].

Note: If you do not get the early Pressure / Stagger, remember to avoid the Blackwater attack and follow the same strategy when it lands.

5. Skip Cutscene.
6. Move towards the hole in the wall and follow Tifa.
7. Skip Dialogue with Tifa.
8. Follow Tifa through the waterway. Use an Ether on Aerith.
9. Perform the following menu before the next battle.

Sahagin

➢ Attack and use Fire [L1 + X].
➢ Command Aerith to cast Fire [L1 + L2 + □].
➢ Roll away while waiting for your team to end the battle.

Make sure to finish them off quickly. They deal a TON of damage and inflict the Toad status effect which can be incredibly annoying to deal with at this point.

10. Continue into the sewers and climb the ladder.
11. Continue on the linear path until Cloud has to pull a lever to drain the water.
12. Move into the lower part of the waterway.
13. Open the chest containing the **[Feathered Gloves]**.
14. Continue forward through the sewers.

Wererat x3

➢ Use Triple-Slash [L1 + □] and switch to Tifa (↓).
➢ Use Parry movement and head left while your party ends the battle.

15. Battle the second set of enemies.

Scissorclaw and Wererat x2

> ➤ Target Scissorclaw and Use Triple-Slash [L1 + □].
> ➤ Command Aerith to use Fire [L1 + L2 + □].

16. Head up the ladder, then head to the right side of the fork and continue through the darkened tunnels.
17. Enter the power room.
18. Skip Dialogue with Aerith.
19. Flip the switch.
20. This time, run out to the opposite side from where you came from.

Scissorclaw x2

> ➤ Use Fire [L1 + X] on one Scissorclaw.
> ➤ Command Aerith to cast Fire [L1 + L2 + □] on the other Scissorclaw.

21. Flip the switch to lower the water.
22. Skip Cutscene.
23. Slide down the ladder and pick up the Sewer Key.
24. Return to the door across from the power room and open it with the new key.
25. Follow after Tifa down the hall till you get to the waterway.
26. Skip Dialogue with Aerith and Tifa.
27. Continue over the linear path.

Blugu & Wererat x3

> ➤ Use Triple-Slash [L1 + □] and command Aerith to cast Fire [L1 + L2 + □] on Blugu.
> ➤ Head to the battle zone exit and wait for your teammates to clean up the battle.
> ➤ If necessary, switch to Tifa (↓) and use Whirling Uppercut (△) on the Blugu.
>
> *Note: Blugus can put party members to sleep.*

28. Slide down the ladder and pull the lever in the green glowing box to open the sluice.
29. Skip Cutscene.
30. Slide down the ladder.

Scissorclaw & Blugu x2
- Target Scissorclaw.   - Use Triple-Slash [L1 + □], command Aerith to cast Fire [L1 + L2 + □] on Scissorclaw.

31. Continue under the sluice and into the next area.

Scissorclaw x2 & Blugu
- Use Fire [L1 + X] on one Scissorclaw.   - Command Aerith to cast Fire [L1 + L2 + □] on the other Scissorclaw.   - Build up 1 ATB using basic attacks in Operator Mode.   - Use Triple-Slash [L1 + □].

32. Climb up the ladder and flip the switch in the green glowing box to lower the sluice.
33. Skip Cutscene.
34. Climb up the ladder and then cross the sluice before sliding down another pair of ladders into the waterway.

Sahagin
- Use Fire [L1 + X].   - Command Aerith to cast Fire [L1 + L2 + □].

35. Command Aerith or Tifa to use an Ether on Cloud until he has >30MP.

36. Flip the switch to raise the water.
37. Skip Cutscene.
38. Cross the floating platforms.
39. Skip Cutscene.
40. Climb the ladder and follow after Aerith and Tifa.
41. Skip Cutscene.
42. Slide down the ladder and back into the sewers.
43. Hang to the left and up a ladder, then squeeze past some pipes blocking the way.

Scissorclaw x2
- Use Fire [L1 + X] on one Scissorclaw.   - Command Aerith to cast Fire [L1 + L2 + □] on the other Scissorclaw.

44. Continue through the open door on the left and down the ladder into the sewer again.
45. Hang left and up another ladder.

Blugu, Wererat x2 & Scissorclaw
- Use Triple-Slash [L1 + □].   - Command Aerith to cast Fire [L1 + L2 + □] on the Scissorclaw.

46. Head down another ladder.
47. Run across directly from where you were and up another ladder, then open the door in front of you.
48. Walk to the control room; Aerith and Tifa will insist they look into the blockage here.
49. Skip Dialogue with Aerith and Tifa.
50. Command Aerith or Tifa to use an Ether on Aerith until she has >30MP.
51. Pull the lever.
52. Skip Dialogue with Aerith and Tifa.
53. Go to the steam lever minigame.
54. Skip Tutorial.
55. Complete the steam lever minigame with Aerith and Tifa.

    a. This can be kinda tricky. You need to match the arrow up from Aerith in the red section that Tifa makes by mashing X.

    b. It might take a couple tries, especially on the last one, just be patient and get through it.

56. Return to Cloud and flip the switch to drain the sewer.
57. Skip Cutscene.
58. Work your way back towards the now accessible ladder.

Sahagin x2
➢ Use Fire [L1 + X]. ➢ Target the other Sahagin and command Aerith to cast Fire [L1 + L2 + □]. ➢ Switch to Punisher Mode (△) and use attacks until Cloud has 1 ATB. ➢ Use Triple-Slash [L1 + □].

59. Climb down the ladder into the waterway again.

Sahagin & Blugus x2
➢ Target Sahagin, use Triple-Slash [L1 + □] after it lands, and command Aerith to cast Fire [L1 + L2 + □]. ➢ Roll away and wait for your party members to clean up the battle.

60. Continue up the ladder and along the path.

Sahagin x3
➢ Command Aerith to use ATB Boost [L1 + L2 + R1]. ➢ Command Aerith to use Arcane Ward [L1 + L2 + △] on Aerith. ➢ Walk to the Arcane Ward and cast Fire [L1 + X]. ➢ Command Aerith to cast Fira [L1 + L2 + O]. ➢ Switch to Punisher Mode (△) and use attacks until Cloud has 1 ATB.

> ➢ Use Triple-Slash [L1 + □].

61. Approach the ladder at the end of the path.
62. Skip Cutscene.

Chapter 11

1. Skip Cutscene.
2. Climb the ladder on the train car, then wait for Aerith and Tifa to climb up and talk about the area.
3. Slide down the ladder after the party.
4. Skip Dialogue with Aerith and Tifa.
5. Continue forward through the train cars.
6. Continue through the next immediate train car and back out.
7. Head to the right and pick up **[Mythril Rod]** from a chest hidden behind some shipping containers.
8. Perform the following menu.

Menu
Upgrade Weapons (↓) Tifa: Feathered Gloves (↑) -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓) Aerith: Mythril Rod (↑) -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓)
Materia & Equipment (↑) Cloud: Accessories (↑) -> Fury Ring (↓) Aerith (R2 R2): Weapons -> Mythril Rod (↑) Reslot Materia

---

If Aerith does not know Arcane Ward by this point, do NOT swap her weapon.

Set Materia For All Party Members (R1)

Cloud:
[Fire] [**ADD ATB BOOST FROM AERITH**] [Lightning]
[First Strike] [Ice]

---

9. After the previous menu, continue back to where you came from.

Wererat x3
➤ Use Triple-Slash [L1 + □].

10. Move back where you came from and up a ladder across from the train cars you jumped out of, then slide down a ladder on the other end of the top of the car.
11. Approach the door directly in front of you after the previous menu.

Cripshay x3
➤ Use Triple-Slash [L1 + □].   ➤ Command Aerith to use Fire [L1 + L2 + □] if necessary.

12. Continue forward and under the rubble into the train grave again.
13. Continue through the train car and sidle along the wreckage until you reach the end.
14. You will encounter a few more enemies here.

Cripshay x2 & Wererat x2

> ➢ Use ATB Boost [L1 + R1].
> ➢ Use Triple-Slash [L1 + □].
> ➢ Repeat Triple-Slash [L1 + □].

15. Follow the party up the ladder, then slide down the other side.

Cripshay x5

> ➢ Use ATB Boost [L1 + R1].
> ➢ Use Triple-Slash [L1 + □].
> ➢ Repeat Triple-Slash [L1 + □].
> ➢ Command Aerith to use Fire [L1 + L2 + □] and head for the exit.

16. Climb the ladder on the opposite side of them and walk forward across the rubble.
17. Skip Cutscene.
18. Move forward and approach the Maintenance Hall entrance.
19. Skip Cutscene.
20. Continue forward into the Maintenance Facility.
21. Skip Cutscene.

Ghost

> ➢ Use Tactical Mode to throw a Phoenix Down at the Ghost.

22. Move forward again as Cloud to where you triggered the previous cutscene.
23. Skip Cutscene.

Cripshay x3

> ➢ Use ATB Boost [L1 + R1].
> ➢ Command Aerith to use Fire [L1 + L2 + □].
> ➢ Use Triple-Slash [L1 + □].

24. Move back towards the lit train car by the entrance and move through it until the secondary one lifts away.
25. Exit out the side and climb the stairs to the upper level.
26. Continue to the opposite side from where you climbed and enter the office.
27. Attempt to open the door.

Ghost x2

> ➢ Use ATB Boost [L1 + R1].
> ➢ Use Tactical Mode to command Cloud and Aerith to throw Phoenix Downs at the Ghosts.

28. Open the door and exit this office.
29. Run across to the opposite side office and enter.

Ghost

> ➢ Use ATB Boost [L1 + R1].
> ➢ Use Tactical Mode to throw a Phoenix Down at the Ghost.

30. Run down the stairs and up a nearby ladder, then across the metal makeshift bridges until you can slide down another ladder.
31. Ignore these enemies and climb the stairs to the top.
    a. Ignore the bench unless absolutely necessary.
32. Enter the power room.

33. Examine the console to start the boss fight.

--- Ghoul: Phase 1 ---

- ➢ Maneuver around the debris to approach the Ghoul.
- ➢ Attack and switch to Punisher Mode (△) to parry its attack.
- ➢ Roll behind Ghoul and use Triple-Slash [L1 + □].

Ghoul should be Pressured.

- ➢ Use Tactical Mode to have Aerith throw an Elixir at Ghoul.
- ➢ Use ATB Boost [L1 + R1].

--- Ghoul: Phase 2 ---

- ➢ Roll around the debris and Use Triple-Slash [L1 + □].

Ghoul should be Pressured.

- ➢ Use Tactical Mode to throw an Elixir at Ghoul.

Note: Ghoul MUST be in a Pressured state in order for Elixirs to work.

---

34. Skip Cutscene.
35. Exit out the opposite door and return to the crane console, then use it.
36. Skip Dialogue with Aerith and Tifa.
37. Return to the train car on the first floor and make your way to the exit.
38. Skip Cutscene.
39. Squeeze through the doors and out into the train grave again.
40. Use the nearby lever to activate the turning platform.

Wererats, Ghosts, Cripshays

- ➢ Switch to Punisher Mode (△) and use attacks on Wererat C to build up 2 ATB.
- ➢ Use Triple-Slash [L1 + □].
- ➢ Use ATB Boost [L1 + R1].

> ➢ Use Tactical Mode to command Cloud and Aerith to throw Phoenix Downs at the Ghosts.
> ➢ Wait at the ladder for the Crispshays to drop down, then use Triple-Slash [L1 + □].

41. Make your way up the ladder, down a ladder, and activate the nearby train.
42. Skip Cutscene.
43. Climb up the nearby ladder and run across the train car roofs until you reach another ladder to slide down.
44. Climb into the nearby train, then out the opposite end to find another train to move.
45. Skip Cutscene.

Menu
Materia & Equipment Aerith: Accessories (↑) -> Fury Ring (↑) from Cloud *If not done earlier, swap Aerith's weapon for Mythril Rod and reslot materia.*
Set Materia For All Party Members (R1) Cloud: [Fire] [Empty] [Lightning] [**SWAP WITH TIFA'S WIND**] [Ice] Tifa: [Refocus] [Lightning] [**ADD SUBVERSION**] [Parry] [**SWAP WITH CLOUD'S FIRST STRIKE**] Aerith: [Fire] [Ice] [First Strike] [Lightning] [Wind] [**ADD ATB BOOST FROM CLOUD**]

> **Battle Settings (↓↓)**
>
> Aerith:
>
> L1 + □: Aerora
>
> L1 + O: Blizzara

46. As you move forward, you will begin another encounter.

Lesser Drake and Cerulean Drake

➢ Target Cerulean Drake and switch to Aerith (↑).
➢ Use ATB Boost [L1 + R1]
➢ Use Arcane Ward [L1 + △] on Aerith.
➢ Use Attacks until Cerulean Drake stays still, then use Aerora [L1 + □].
➢ Target Lesser Drake and use attacks until it is STAGGERED.
➢ Command Tifa to use Divekick [L1 + L2 + △] and head for the exit.

---

47. Move forward around the back of the train to find the third train we can move.
48. Skip Cutscene.
49. Make your way back the way you came and climb up the ladder on the nearby train, then down the ladder on the opposite end.
50. OPTIONAL: Use bench before Eligor.
51. Move forward to trigger the boss.
52. Skip Cutscene.

--- Eligor: Phase 1 ---

➢ Attack.
➢ Switch to Punisher Mode (△) to parry Eligor.
➢ Switch to Operator Mode (△), then switch back to Punisher Mode (△) to parry Eligor again.
➢ Command Aerith to cast Blizzara [L1 + L2 + O].

- ➢ Attack and switch to Tifa (↓).
- ➢ Repeat attacks until Eligor is STAGGERED.
- ➢ Use Whirling Uppercut (△) and switch to Aerith (↓).
- ➢ Use a fully charged Tempest (hold △).
- ➢ Repeat attacks until Phase 2.

--- Eligor: Phase 2 ---

- ➢ Use Tactical Mode to command Tifa to cast Breach.
- ➢ Move next to the container and use Arcane Ward [L1 + △] on Aerith.
- ➢ Use ATB Boost [L1 + R1].
- ➢ When Eligor begins casting Piercing Gaze, use Aerora x2 [L1 + □].

--- Eligor: Phase 3 ---

OPTIONAL: If you have a spare Adrenaline, have Cloud use it on Cloud, then intentionally get hit by Winds of Gehenna. This will build Limit Break for him and allow you to kill the boss a bit faster. If you do, swap it for where you see Triple Slash.

- ➢ Use a fully charged Tempest (hold △) and switch to Tifa (↑).
- ➢ Use Parry movement to get behind Eligor.
- ➢ Target Left Wheel, then use Whirling Uppercut (△), then Divekick [L1 + △].
- ➢ Repeat attacks on Right Wheel.

Eligor should be STAGGERED.

- ➢ Use Whirling Uppercut (△), then Divekick [L1 + △].

53. Skip Cutscene.
54. Move forward slightly past all the shipping containers and to the gate.
55. Skip Cutscene.

Chapter 12

1. Skip Cutscene.

Menu
Materia & Equipment Tifa: Weapon -> Feathered Gloves Reslot Materia
Battle Settings (↓↓) Tifa: L1 + □: Starshower L1 + O: Fira

2. Move forward into the Sector 7 Slums.
3. Skip Cutscene.

Enigmatic Spectre
- Switch to Tifa (↓).   - Target Mysterious Spectre D.   - Use 4 Attacks, use Whirling Uppercut (△), then Divekick [L1 + △].   - Target Enigmatic Spectre, Attack until 1.5 ATB, then use Whirling Uppercut (△).   - Use Starshower [L1 + □].   - Use Whirling Uppercut (△), then Divekick [L1 + △].   - Attack until Tifa has 1 ATB, then use Starshower [L1 + □].   - Command Aerith to use Thundara [L1 + R2 + X].   - Attack until victory.

4. Skip Cutscene.
5. Move forward again.
6. Skip Cutscene.

Menu
Materia & Equipment

Cloud:
Weapon -> Iron Blade
Reslot Materia
Armor -> Caliginous Bracelet
Accessories -> Fury Ring

Barret:
Armor -> Titanium Bangle

Set Materia For All Party Members (R1)

Cloud:
[Fire] [ADD ATB BOOST] [Lightning]
[Wind] [Ice] [ADD FIRST STRIKE FROM AERITH]

Barret:
[ADD LIGHTNING FROM AERITH] [ADD WIND] [Empty]
[Empty] [ADD ICE FROM AERITH]

Tifa:
[Refocus] [Lightning] [ADD FIRE FROM AERITH]
[Parry] [First Strike]

Aerith:
[Empty] [Empty] [Empty] [Empty]
[Empty]

> **Battle Settings (↓↓)**
>
> Barret:
> L1 + O: Aero
> L1 + X: Thundara
>
>
> Tifa:
> L1 + X: Thundara

7. Continue forward up the tower and shimmy past the crates.

> **Elite Security Officer x3, Elite Grenadier, Elite Riot Trooper x2**
>
>
> ➢ Head to the top of the stairs at the back.
> ➢ Wait for all three Elite Security Officers to group up.
> ➢ Use Fira [L1 + O].
> ➢ If necessary, use ATB Boost [L1 + R1] and cast Fire [L1 + X].

8. After this battle, if you have not gotten two Orb of Gravity drops during the run, loop around to the back of the pillar and up a chest with **[Orb of Gravity x2]**.
   a. NOTE: Slug-Ray x2 will spawn. Use Thunder spells to finish them off.
9. Head up the stairs and underneath the rubble.
10. Skip Cutscene.
11. Select the First Option -> "I won't."
12. Skip Cutscene.
13. Continue forward past Biggs and up a nearby ladder.
14. Continue forward.

> **Helitrooper x2**
>
>
> ➢ Attack, use ATB Boost [L1 + R1].
> ➢ Use Fira [L1 + O] on Helitrooper.

> ➤ Roll towards the exit and repeat Fira [L1 + O] on second Helitrooper.

15. Continue up the stairs.

Helitrooper & Elite Security Officer x2

> ➤ Use ATB Boost [L1 + R1].
> ➤ Use Fira [L1 + O] on Helitrooper.
> ➤ If necessary, use Fire [L1 + X] on Elite Security Officer.

16. Continue forward and up the ladder, then up a single set of stairs.
17. Skip Cutscene.
18. Here you will take control of Aerith, but just move her forward slightly after Wedge.
19. Skip Cutscene.
20. As Aerith, continue moving forward to a small group of people.
21. Skip Cutscene.
22. Then continue towards Seventh Heaven.
23. Skip Cutscene.
24. Follow the linear path around the rubble and destruction.
25. Skip Cutscene.
26. Take the girl to Marle at the tunnel. Try using the escaping citizens to push you faster.
27. Skip Cutscene.
28. Run back towards Seventh Heaven and the downed helicopter.
29. Skip Cutscene.
30. Again, run to Seventh Heaven to rescue Marlene, she is hiding under the bar in the back.
31. Skip Cutscene.
32. Walk out of the bar to encounter Tseng.
33. Skip Cutscene.
34. Continue forward with Tifa having joined the party.
35. Run around to the Sentry Guns, and switch to Tifa for Parry movement.
36. Climb the nearby ladder and hang right.
37. Continue forward and hang to the right to avoid the sentry guns.

38. Climb the stairs.

Elite Riot Trooper x2
➢ Use Fira [L1 + O] on Elite Riot Trooper.

39. Hang left immediately to vault some debris.
40. Command Tifa to use 2 Ethers on Cloud as you move through the next section.
41. Climb the nearby ladder to follow after Tifa.
42. Skip Cutscene.
43. Move forward.

Elite Riot Trooper x2
➢ Use ATB Boost [L1 + R1].
➢ Command Tifa to use Fira [L1 + R2 + O] on Elite Riot Trooper.
➢ Use Fire [L1 + X] on the other Elite Riot Trooper.

44. After the previous battle, Parry (Hold R1) the helicopter's attacks.
45. After a few seconds of Reno complaining, more enemies will spawn.

Helitrooper & Elite Grenadier
➢ Use Fira [L1 + O] on Helitrooper.
➢ Use Fire [L1 + X] on the Elite Grenadier.
➢ Roll to the exit and wait for Tifa to clean up the battle.

46. Move up the stairs under the debris.

Elite Shock Trooper, Sentry Gun x2, & Helitrooper x2

- ➢ Target Elite Shock Trooper and Switch to Punisher Mode (△).
- ➢ Use 5 Attacks to STAGGER Elite Shock Trooper, then command Tifa to use Starshower [L1 + R2 + □].
- ➢ Target Helitrooper B and use Fira [L1 + O].
- ➢ Target Helitrooper A and use Fira [L1 + O].
- ➢ Switch to Tifa (↑).
- ➢ Attack and Whirling Uppercut (△) both Sentry Guns, then use Starshower [L1 + □].
- ➢ Repeat Whirling Uppercut (△) if necessary.

47. Continue upwards using the debris.
48. Skip Cutscene.
49. Continue up the stairs and heal your party to full HP. Cloud needs at least 5MP for the next battle.

Menu
Buy Mega-Potion x3 Ether (Discounted) x2 Ether x11
Materia & Equipment Cloud: Weapons -> Hardedge Reslot Materia

50. Climb to the top floor to meet up with Barret and a boss fight.
51. Skip 2 Cutscenes.

--- Reno and Rude: Phase 1 ---

- ➢ Use ATB Boost [L1 + R1] and switch to Barret (↓).
- ➢ Use Overcharge (△).
- ➢ Use Aero [L1 + O] and switch to Cloud (↑).
- ➢ Attack until Cloud has 1 ATB and use Focused Thrust [L1 + △].

Reno should be STAGGERED.

- ➢ Switch to Punisher Mode (△) and command Tifa to cast Starshower [L1 + L2 + □].
- ➢ Repeat attacks until Phase 2.

--- Reno and Rude: Phase 2 ---

- ➢ Attack, roll, and attack until Cloud is up against the railing.
- ➢ Switch to Barret (↓).
- ➢ Attack, run far away from the fence, Charge (△), repeat Charge (△).
- ➢ Use Aero [L1 + O] after Reno lands on the ground again, and Switch to Cloud (↑).
- ➢ Use Focused Thrust [L1 + △].
- ➢ Switch to Punisher Mode (△) and repeat attacks.

If done correctly, this will skip Reno's Pyramid attack and Rude will be STAGGERED.

- ➢ Attack until Rude returns in the Helicopter.
- ➢ Target Rude and switch to Operator Mode (△).
- ➢ Command Barret to use Thundara [L1 + R2 + X], and attack until Phase 3.

--- Reno and Rude: Phase 3 ---

- ➢ Use Triple-Slash [L1 + □].
- ➢ Use Tactical Mode to cast Cross-Slash Limit Break on Rude.
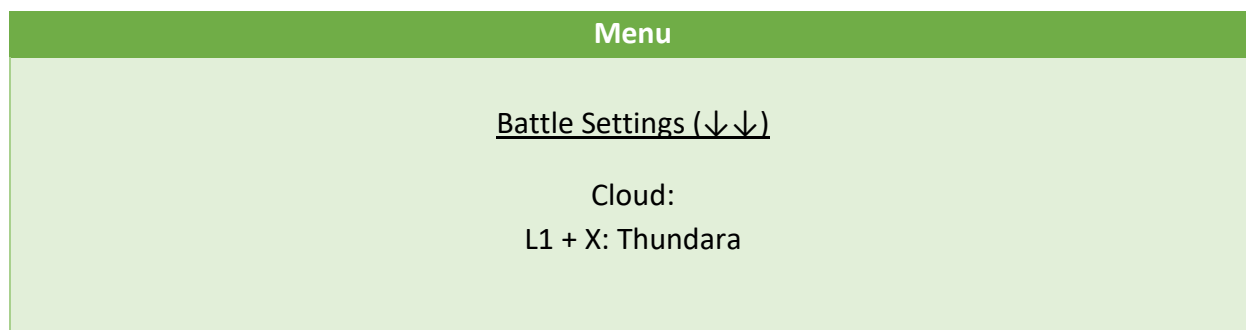
If you are lucky, both Reno and Rude will be hit by Cloud's Limit Break.
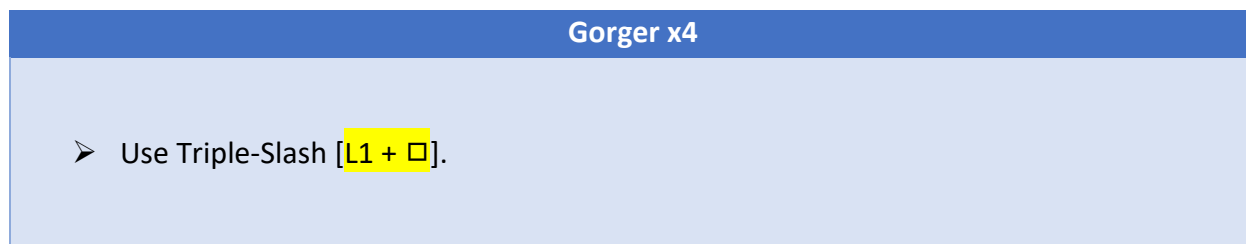
- ➢ Switch to Tifa (↑).
- ➢ Use Starshower [L1 + □].

52. Try and end the fight as close to the console at the back as possible.

53. Skip Cutscene.

54. Run towards Tifa nearby the railing overlooking the Sector 7 Slums.

55. Skip Cutscene.

Chapter 13

1. Skip Cutscene.
2. Follow Tifa through the rubble and to Barret.
3. Skip Cutscene.

Menu
Battle Settings (↓↓) Cloud: L1 + X: Thundara

4. Slide through the rubble and continue more out of Sector 7 and towards Wall Market.
5. Skip Cutscene.
6. Follow Barret through Wall Market avoiding the Shinra security.
7. Skip Dialogue with Barret.
8. Trek back to Sector 5 to return to Aerith's house.
9. Enter the house.
10. Skip Cutscene.
11. Move up the stairs and check on Marlene.
12. Skip Cutscene.
13. Leave Aerith's house and return to the Collapsed Expressway.
14. After entering, you will encounter a battle.

Gorger x4
➢ Use Triple-Slash [L1 + □].

15. Slide down the ladder and climb the one opposite to it, past the first mecha arm, only to find your path blocked.
16. Head left here and squeeze through some rubble.
17. Continue forward and flee from the Ringmaw enemies by using Tifa Parry movement.

18. Run from the next two encounters you see here, past those seahorse looking enemies until you come across a Sweeper and Smogger pair.

Sweeper Prototype & Smogger
- Target Sweeper Prototype.   - Walk closer, switch to Punisher Mode (△), and attack.   - Switch to Barret (↓), use Overcharge (△), and switch back to Cloud (↑).   - Use Thundara [L1 + X].   - Command Tifa to use Thundara [L1 + L2 + X].   - Repeat attacks until Sweeper Prototype is defeated.   - Target Smogger and use Thundara [L1 + X].

19. Slide down the ladder and continue forward under the debris into the bandit territory.

Bandit x2
Use Triple-Slash [L1 + □].

20. Run forward.

Bandit x2
- Command Tifa to cast Starshower [L1 + L2 + □].   - Use Triple-Slash [L1 + □] and roll while waiting for your party to end the battle.

21. Run forward.

Butch, Burke, Grungy Bandit

- ➢ Use ATB Boost [L1 + R1] and command Tifa to cast Starshower [L1 + L2 + □].
- ➢ Use Triple-Slash x2 [L1 + □].
- ➢ Switch to Tifa (↑).
- ➢ Use Attacks to build up ATB, then use Starshower [L1 + □], or Whirling Uppercut (△) and Divekick [L1 + △].

22. Climb the nearby ladder.

Ringmaw x3

- ➢ Attack, use Triple-Slash [L1 + □] and roll while waiting for your party to clean up.

23. Slide down the nearby ladder.
24. Pick up the blue **[Magnify]** materia on the ground.
25. Climb up the nearby ladders and push forward out of the Collapsed Expressway into the playground.
26. Skip Cutscene.
27. Talk to the Weapon Shop owner next to the objective.

Menu

Buy

Weapons / Armor
Big Bertha

Menu

Upgrade Weapons (↓)

Barret:
Big Bertha (↓)
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment (↑)

Barret:
Weapons -> Big Bertha (↑)
Reslot Materia
Accessories (↓) -> Add Fury Ring from Cloud (↓)

Tifa:
Weapons -> Metal Knuckles
Reslot Materia (↑)

Set Materia For All Party Members (R1)

Cloud:
[Empty] [Empty] [Lightning]
[Wind] [Empty] [Empty]

Barret:
[Lightning] [Wind] [ADD FIRST STRIKE FROM CLOUD] [ADD ATB BOOST FROM CLOUD] [ADD IFRIT TO SUMMON SLOT]
[ADD FIRE FROM CLOUD] [Ice]

Tifa:
[LINK MAGNIFY] [ADD ICE FROM CLOUD] [MOVE LIGHTNING] [MOVE FIRE]
[Parry] [First Strike]

Battle Settings (↓↓)

Barret:
L1 + △: Maximum Fury
L1 + O: Blizzara

Tifa:
L1 + O: Blizzara-Magnify (L1)

28. Take the shortcut under the playground.
29. Skip 2 Cutscenes.
30. Continue forward through the underground and follow after Barret up the ladder.
31. Walk into Sector 7 Slums.
32. Skip Cutscene.
33. Follow behind Barret.
34. Skip Cutscene.
35. Push the rubble with Barret, then follow after Wedge's cat.
36. Progress into the underground and find Wedge!
37. Skip Cutscene.
38. Skip Tutorial.
39. Shoot down the wall.

Bugaboo x4
➢ Use Overcharge (△).

40. Continue forward.

Wererat x3
➢ Use Overcharge (△).

41. Continue forward.

Bugaboo x4
➢ Use Overcharge (△).

42. Continue until you bust another wall down.

Bloodhound x2
➢ Use Overcharge (△) on the first Bloodhound. ➢ Attack until Barret has 2 ATB, then use Maximum Fury [L1 + △].

43. Climb up the ladder and progress forward.

Bugaboo x3 & Bloodhound
➢ Target Bloodhound and use Overcharge (△). ➢ Attack Bugaboo until Barret has 2 ATB, then use Maximum Fury [L1 + △].

44. Continue forward to another wall shooting section.

Gorger x2
➢ Use Overcharge (△).

45. Continue forward.

Gorger & Bugaboo x2
➢ Use Overcharge (△) on the Gorger.

46. Destroy the fan blocking your path and climb the ladder behind it.

Wererat x2 & Bugaboo x2
➢ Use Overcharge (△).

47. Head up the stairs and continue forward until you encounter Tifa.
48. Climb the stairs and shoot the explosive to destroy the bug nest.
49. Skip Cutscene.
50. Follow the linear path to Tifa.

Bugaboo x7
➢ Use ATB Boost [L1 + R1].
➢ Use Maximum Fury [L1 + △] and switch to Tifa (↑).
➢ Use Parry movement to head up the stairs.

51. Continue up the stairs to the three fans and destroy the middle fan.

Bloodhound x2
➢ Use Overcharge (△) and switch to Tifa (↑).
➢ Use Parry movement to head up the stairs.

52. Wait by the ladder to flee from the Bloodhounds. Climb up another ladder.

Cutter & Monodrive x2

- Target Monodrive and use Overcharge (△).
- Target Right Blade of Cutter, use Thundara [L1 + X], and command Tifa to use Thundara [L1 + R2 + X].

  Cutter should be STAGGERED.

- Use ATB Boost [L1 + R1].
- Use Maximum Fury [L1 + △] and switch to Tifa (↑).
- Attack until nearly 1 ATB, use Whirling Uppercut (△), then use Divekick [L1 + △].

53. Slide down the ladder and command Tifa to use an Ether on Barret.
54. Switch to Tifa as soon as the next encounter begins and use Parry movement to head up the stairs, fleeing from all encounters.
55. Keep moving forward past the slightly ajar door.
56. Skip Cutscene.

--- Unknown Entity ∞ and Failed Experiment: Phase 1 ---

- Head to the right, target Unknown Entity A, and use Blizzara [L1 + O].
- Target Unknown Entity H and command Tifa to use Blizzara-Magnify [L1 + R2 + O].
- Use Overcharge (△), then use Blizzara [L1 + O] on another enemy.
- Use Attacks and cancel reload with a Charge before Phase 2.

--- Unknown Entity ∞ and Failed Experiment: Phase 2 ---

- Run to the right, target Unknown Entity D, and use [L1 + O].
- Head to the left, target Unknown Entity C when you have clear vision, and use Overcharge (△).
- Head to the right and use Maximum Fury [L1 + △] on Unknown Entity B.
- Switch to Tifa (↑).

> ➤ Use Parry movement to get back towards the yellow staircase blocker in the back.

--- Unknown Entity ∞ and Failed Experiment: Phase 3 ---

> ➤ Switch to Barret (↑).
> ➤ Run right, Target Appendage, and use Overcharge (△).
> ➤ Run in front of Failed Experiment's exposed Heart, use Tactical Mode to cast Blizzard, and Charge (△).
> ➤ Charge (△) (if necessary), then use Maximum Fury [L1 + △].

--- Unknown Entity ∞ and Failed Experiment: Phase 4 ---

> ➤ Switch to Tifa (↑).
> ➤ Use Parry movement to head left until Failed Experiment begins to cast Fling, then switch to Barret (↑).
> ➤ Run right, Target Appendage, and use Overcharge (△).
> ➤ Run in front of Failed Experiment's exposed Heart, use Tactical Mode to cast Blizzard.

Failed Experiment should be STAGGERED.

> ➤ Use Tactical Mode to cast Barret's Fire in the Hole and Tifa's Somersault Limit Breaks on Failed Experiment.

57. Walk forward with Barret and shoot the exposed wall.
58. Skip Cutscene.
59. Continue forward with Wedge on your back until a few voice lines happen.
60. Skip Cutscene.

Chapter 14

1. Skip Cutscene.
2. Continue outside and walk over towards Barret.
3. Skip Cutscene.
4. Run back to the center of town towards Kyrie's speech.
5. Skip Cutscene.
6. Skip Tutorial.
7. Talk to the Stablehand.
8. Skip Dialogue with Stablehand.
9. Skip Tutorial.
10. Fast travel all the way back to Wall Market.
11. Skip Cutscene.
12. Run back towards Don Corneo's mansion, but make a stop at the Weapon Shop.

Menu
Buy Weapons Mythril Saber (↓↓)

13. Make your way back to Don Corneo's office to find Leslie.
14. Skip Cutscene.
15. Talk to Leslie to enter the sewers again.
16. Skip 2 Cutscenes.

Menu
Upgrade Weapons (↓) Cloud: Mythril Saber (↑) -> Weapon Upgrade Settings (△) -> Auto 2: Prioritize Attack (↓↓)

Tifa (L2 L2):
Mythril Claws (↓↓)
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment (↑)

Cloud:
Weapons -> Mythril Saber (↓)
Reslot Materia
Accessories (↑) -> Add Fury Ring from Barret (↓)

Tifa:
Weapons -> Mythril Claws (↓)
Reslot Materia

Set Materia For All Party Members (R1)

Cloud:
[ADD FIRE FROM BARRET] [ADD MAGNIFY FROM TIFA] [Lightning] [ADD IFRIT FROM BARRET]
[Wind] [ADD ATB BOOST FROM BARRET] [ADD FIRST STRIKE FROM BARRET]

Barret:
[Lightning] [Wind] [Empty] [Empty]
[Empty] [Ice]

Tifa:
[Empty] [Ice] [Lightning] [Fire]
[Parry] [First Strike]

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Battle Settings (↓↓)

Cloud:
L1 + X: Fira-Magnify (L1)

Barret:
L1 + O: Aerora

Tifa:
L1 + O: Fira

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17. Follow behind Leslie then move ahead without him and through the drained waterway.
18. Skip Dialogue with Leslie.

Sahagin
- Head left, wait until Sahagin drops down, then use Fira [L1 + O].   - Command Tifa to cast Fira [L1 + L2 + O].

19. Continue up the ladder, through the tunnels and down another ladder down into the waterway again.

Blugu x2
- Use Fira-Magnify [L1 + X] on Blugu.   - Switch to Tifa (↑) and use Parry movement to avoid all encounters.

20. Keep running through the tunnels, past the opened Corneo Door, then up a ladder.
21. Command Barret to use an Ether on Cloud.

Blugu x2 & Scissorclaw x2
➢ Use Fira-Magnify [L1 + X] on Blugu.

22. Continue down a ladder and grab an **[Ether]** from a chest.
23. Continue into the waterway.

Blugu & Wererat x3
➢ Use Triple-Slash [L1 + □].

24. Use an Ether on Cloud and climb the ladder to move back through the door you opened last time.
25. Skip Dialogue.
26. Move through the Corneo Door further down.
27. Skip Dialogue with Leslie.

Scissorclaw x3
➢ Use Fira-Magnify [L1 + X] on Scissorclaw.

28. Use an Ether on Cloud and continue through the nearby door. Leslie will take the lead.
29. Use the Vending Machine.

Menu
Buy Items Mega-Potion x3 (↓↓↓↓)

Ether x2 (↓↓)

30. Skip Cutscene.
31. Chase down the linear path after the Mischievous Shoat.

Wererat x4
➢ Use Triple-Slash [L1 + □].

32. Continue onwards.

Sahagin x3
➢ Target Sahagin C and use Fira-Magnify [L1 + X]. ➢ Use Tactical Mode to cast Cross-Slash Limit Break on Sahagin C. ➢ Command Tifa to use Fira on Sahagin B [L1 + L2 + O].

33. Continue forward, use an Ether on Tifa, and head up the nearby ladder.
34. Here we will have a chase section where we vault and scurry under debris a lot, but also occasionally have fight some Abzu Shoats.

Abzu Shoat
➢ Use Fira [L1 + O].

35. Command Barret to use an Ether on Cloud.

36. Continue the chase.

Abzu Shoat x2 & Blugu

➢ Use ATB Boost [L1 + R1] and switch to Barret (↓).
➢ Target Blugu, use Overcharge (△), and switch to Cloud (↑).
➢ Target Abzu Shoat A and use Fira-Magnify [L1 + X].
➢ Target Abzu Shoat B and command Tifa to cast Fira [L1 + L2 + O].
➢ *If necessary, repeat Fira [L1 + O].*

37. Proceed to the next room.

Abzu Shoat x2 & Sahagin

➢ Walk to the left side of the room and Target Sahagin.
➢ Command Tifa to use Fira [L1 + L2 + O] and use ATB Boost [L1 + R1].
➢ Target Abzu Shoat B and use Fira-Magnify [L1 + X].
➢ Repeat Fira-Magnify [L1 + X] on Abzu Shoat B.
➢ Roll to the exit while waiting for your party to clean up the battle.

38. Command Barret to use an Ether on Cloud.

39. Continue chasing the Mischievous Shoat from before.

Scissorclaw x2 & Abzu Shoat

➢ Target Abzu Shoat and use Fira-Magnify [L1 + X].
➢ Switch to Barret (↓) and use Overcharge (△).
➢ Switch to Tifa (↓) and use Parry movement to chase the Mischievous Shoat.

40. Command Barret to use an Ether on Cloud.

41. Slide down the ladder into the waterway.

Blugu x2, Sahagin, & Scissorclaw

- ➢ Use ATB Boost [L1 + R1].
- ➢ Target Scissorclaw and command Tifa to cast Fira [L1 + L2 + O].
- ➢ Target Sahagin and Use Fira-Magnify [L1 + X].
- ➢ Target Blugu A and repeat Fira-Magnify [L1 + X].
- ➢ Target Sahagin and switch to Punisher Mode (△).
- ➢ Use Attacks to build up 1 ATB, then use Fira [L1 + O].

---

42. Chase the Mischievous Shoat through the door and into the sewers again.
43. Skip Cutscene.
44. Slowly sneak up one side of the sewer to try and trap the Shoat.
45. Run back after the Mischievous Shoat.

Mischievous Shoat & Abzu Shoat x3

- ➢ Target Mischievous Shoat and switch to Punisher Mode (△).
- ➢ Attack and use Focused Thrust [L1 + △].
- ➢ Switch to Tifa (↑).
- ➢ Attack to build up ATB, then use Tactical Mode to cast Unbridled Strengths until Tifa has Rise and Fall available.
- ➢ Repeat attacks until Mischievous Shoat stops moving.
- ➢ Command Cloud to use ATB Boost [L1 + R1] and repeat attacks.

Mischievous Shoat should be STAGGERED.

- ➢ Use Rise and Fall (△), then command Cloud to use Fira [L1 + R2 + O].
- ➢ Use Omnistrike (△), then use Whirling Uppercut (△), then use Divekick [L1 + △].
- ➢ Use Whirling Uppercut (△), then use Divekick [L1 + △].

---

46. Skip Cutscene.
47. Follow the linear path back towards the door you originally approached.

48. Use the bench.
    a. As long as you stay ahead of him, you have time to use it before Leslie gets back.

Menu
Note: If you do not have Starshower learned yet, switch Tifa's weapon to Feathered Gloves instead. Materia & Equipment (↑) Tifa: Weapons -> Metal Knuckles (↑) Reslot Materia Accessories -> Add Fury Ring from Cloud

49. Wait for Leslie to enter the door, then follow after him after a voiceline from Barret.
50. Skip Cutscene.

--- Abzu II: Phase 1 ---
➢ Target Abzu and switch to Tifa (↑). ➢ Head left, wait until Abzu's fists will hit the ground, then use Starshower [L1 + □]. ➢ Repeat attacks and use Starshower [L1 + □] at the same timing. *Abzu should be Pressured.* ➢ Attack until Tifa will almost have 1 ATB, use Whirling Uppercut (△), then use Divekick [L1 + △]. ➢ Repeat Whirling Uppercuts (△) until Abzu has fully transitioned to Phase 2. *Note: You want to hit the HP threshold for Phase 2 without staggering Abzu.*
--- Abzu II: Phase 2 ---

> ➢ Command Cloud to cast Fira on Abzu [L1 + R2 + O].

Abzu should be Pressured.

> ➢ Use Whirling Uppercut (△), then use Divekick [L1 + △].
> ➢ Use Whirling Uppercut (△), then use Divekick [L1 + △].
> ➢ Repeat a few attacks, use Whirling Uppercut (△), then use Divekick [L1 + △].
> ➢ Repeat attacks until Phase 3.

--- Abzu II: Phase 3 ---

> ➢ Use Parry movement to approach Abzu.
> ➢ Repeat 3-4 Attacks, then use Starshower [L1 + □].

Abzu should be STAGGERED.

> ➢ Use Tactical Mode to cast Sommersault Limit Break.

51. Run to through the only door available.
52. Skip Cutscene.
53. Shortcut head back up to the surface.
54. Skip Cutscene.
55. Move forward and confirm with Barret to head up the wall.
56. Skip Dialogue with Barret.
57. Skip Cutscene.

Chapter 15

1. Skip Cutscene.
2. Slowly walk forward through the rubble of Sector 7.
3. Skip Dialogue with neighborhood watch guy.
4. Continue into the rubble and approach the Vending Machine.

Menu
Sell (↓) Materia (↑): Subversion
Buy (↑) Materia (↑): Time (↑↑↑↑) Items (R2 R2): Up to 30 Ethers [OPTIONAL]: Phoenix Downs

Menu
Materia & Equipment (↑) Tifa: Weapons -> Mythril Claws Reslot Materia Barret: Weapons -> Gatling Gun Reslot Materia

Cloud:
Accessories -> Add Fury Ring from Tifa

Set Materia For All Party Members (R1)

Cloud:
[MOVE WIND HERE] [Magnify] [Lightning] [Empty]
[Fire] [ATB Boost] [First Strike]

Barret:
[Lightning] [Wind] [Empty] [Empty]
[Empty] [Ice]

Tifa:
[ADD TIME] [Ice] [Lightning] [Fire]
[Parry] [First Strike]

Battle Settings (↓↓)

Cloud:
L1 + △: Aerora-Magnify
L1 + X: Thundara

5. Climb the ladder after the previous menu.
6. Move forward.

Byobapolis x3

➢ Use Aerora-Magnify [L1 + △].
➢ Switch to Punisher Mode (△) and attack until victory.

7. Continue up 2 sets of ladders.

Cerulean Drake x2

➢ Use ATB Boost [L1 + R1] and switch to Barret (↓).
➢ Target closest Cerulean Drake, use Overcharge (△), and switch to Cloud (↑).
➢ Use Aerora-Magnify [L1 + △].
➢ Use Aerora-Magnify [L1 + △] and command Tifa to use Divekick [L1 + L2 + △].
➢ Command Barret to use Aerora [L1 + R2 + O] and roll to the ladder while your party ends the battle.

---

8. Climb the nearby ladder and continue forward.
9. Slip under the rubble and move to the gap.
10. Skip Dialogue.
11. Skip Tutorial.
12. Grapple to the nearby location.
13. Skip Cutscene.

Menu

Set Materia For All Party Members (R1)

Cloud:
[MOVE FIRE HERE] [Magnify] [Lightning] [Empty]
[Wind] [ATB Boost] [First Strike]

Battle Settings (↓↓)

Cloud:
L1 + △: Fira-Magnify

14. Move forward.

3-C SOLDIER Operator x2

- ➤ Use ATB Boost [L1 + R1].
- ➤ Use Fira-Magnify x2 [L1 + △].
- ➤ Command Tifa to use Divekick [L1 + L2 + △] and switch to Punisher Mode (△).
- ➤ Attack until victory.

---

15. Ignore the radio and continue forward.
16. Command Barret to use two Ethers on Cloud.
17. Grapple to the next ledge.
18. Skip Cutscene.

Shinra Enemy Gauntlet

First group of enemies.

- ➤ Target Guard Dog and use Fira-Magnify [L1 + △].
- ➤ Switch to Punisher Mode (△) and attack until Guard Dog is defeated.

Run forward to the next group of enemies.

- ➤ Target Elite Security Officer B, switch to Helitrooper, and use Fira-Magnify [L1 + △].

Run forward to the next group of enemies.

- ➤ Use ATB Boost [L1 + R1].
- ➤ Target Elite Security Officer D and use Fira-Magnify [L1 + △].
- ➤ Target Elite Security Officer C until you approach the enemies and Tifa begins attacking.
- ➤ Target Elite Grenadier B and switch to Punisher Mode (△)
- ➤ Repeat attacks until defeated, then roll up to the next group of enemies.

Run up to the final group of enemies.

- ➤ Target Helitrooper and use Fira [L1 + O].
- ➤ Use Tactical Mode to cast Cross-Slash Limit Break on Elite Grenadier (the enemies should be clustered here).

> ➢ If any enemies survive, command Barret to use Maximum Fury [L1 + R2 + △], attack, and hold attack for charged attack finisher.

19. Command Barret to use two Ethers on Cloud.
20. Grapple to the next ledge and begin another encounter.

Slug-Ray x3 & Shock-Ray x2

> ➢ Use ATB Boost [L1 + R1] and switch to Barret (↓).
> ➢ Target Shock-Ray A, position Barret so that he has a clear line of sight.
> ➢ Use Overcharge (△), and switch back to Cloud (↑).
> ➢ Target a Slug-Ray and command Tifa to use Thundara [L1 + L2 + X].
> ➢ Use Thundara [L1 + X] on another enemy.
> ➢ Repeat Thundara [L1 + X] on the final enemy.

21. Command Barret to use an Ether on Cloud.
22. Continue forward and up the stairs while fleeing from the next set of enemies.

Blast-Ray

> ➢ Use ATB Boost [L1 + R1].
> ➢ Command Tifa to use Thundara [L1 + L2 + X].
> ➢ Use Thundara [L1 + X].
> ➢ Repeat Thundara [L1 + X].

23. Head up the ladder.
24. Command Barret to use an Ether on Tifa and Cloud.
    a. Try to have >40MP on Cloud and Tifa.

Menu

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Set Materia For All Party Members (R1)

Cloud:
[**MOVE WIND HERE**] [Magnify] [Lightning] [Empty]
[Fire] [ATB Boost] [First Strike]

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Battle Settings (↓↓)

Cloud:
L1 + △: Aerora-Magnify

25. Continue following the linear path and under some rubble.

Byobapolis x2 & Cerulean Drake

➢ Target Cerulean Drake and use ATB Boost [L1 + R1].
➢ Switch to Barret (↓) and use Overcharge (△).
➢ Switch back to Cloud (↑).
➢ Target Byobapolis A and use Aerora-Magnify [L1 + △].
➢ Target Cerulean Drake, wait for it to stand still, and use Aerora-Magnify [L1 + △].
➢ Use Tactical Mode to cast Cross-Slash Limit Break and switch to Tifa (↑).
➢ Use Parry movement to roll to battle zone exit while Cloud ends the battle.

26. Continue forward past the rubble and shimmy around.

Byobapolis

➢ Use Fira [L1 + O].
➢ Simply walk across while waiting for your party to kill the enemy.

27. Skip Cutscene.

28. Chase sequence begins. Try to avoid its direct gunfire and move forward.

29. Command Barret to use two Ethers on Cloud.

Blast-Ray x2
- Target Blast-Ray A.   - Switch to Punisher Mode (△), attack, and switch to Barret (↓).   - Use Overcharge (△) and switch back to Cloud (↑).   - Command Tifa to use Thundara [L1 + L2 + X].   - Use attacks and roll to avoid its jump.   - Use Thundara [L1 + X].   - Use ATB Boost [L1 + R1], Target Blast-Ray B, and repeat Thundara [L1 + X].   - Switch to Operator Mode (△), attack, and switch to Punisher Mode (△).   - Command Tifa to use Starshower [L1 + L2 + □] when she has 1 ATB.   - Attack until Cloud has 1 ATB, then use Thundara [L1 + X].

30. Climb to the top of the nearby ladder.

Elite Helitroopers x2
- Use ATB Boost [L1 + R1].   - Use Fira [L1 + O].   - Repeat Fira [L1 + O].

31. Command Barret to use two Ethers on Cloud and one Ether on Tifa.

Menu
Set Materia For All Party Members (R1) Tifa:

[Time] [**ADD CLOUD'S MAGNIFY**] [Lightning] [Fire] [Parry] [First Strike]

32. Move forward and grapple up to the boss fight.
33. Skip Cutscene.
34. Run from the Valkyrie again while commanding Barret to use potions on the party.
35. Skip Cutscene.

--- The Valkyrie: Phase 1 ---

- ➢ Use ATB Boost [L1 + R1].
- ➢ Use Tactical Mode to command Tifa to cast Magnify-Haste on Cloud.
- ➢ Use Thundara [L1 + X].
- ➢ Repeat Thundara [L1 + X].

--- The Valkyrie: Phase 2 ---

- ➢ Switch to Barret (↓).
- ➢ Use Overcharge (△).
- ➢ Attack until The Valkyrie begins attacking, then run away and use Charge (△) twice.
- ➢ Switch back to Cloud (↑) and use Thundara [L1 + L2 + X].

  The Valkyrie should be Pressured.

- ➢ Switch to Punisher Mode (△) and command Tifa to use Thundara [L1 + L2 + X].

  The Valkyrie should be STAGGERED.

- ➢ Attack until Cloud has 1 ATB and use Thundara [L1 + X].
- ➢ Repeat attacks until Phase 3, and command Barret to use an Ether on Cloud.

--- The Valkyrie: Phase 3 ---

- ➢ Use Thundara [L1 + X] and attack.
- ➢ Switch to Punisher Mode and attack until the laser is about to hit.

> ➢ Command Tifa to use Thundara [L1 + L2 + X].
> ➢ Use Thundara [L1 + X].

36. Skip Cutscene.

Chapter 16

1. Skip Cutscene.

Menu
Materia & Equipment Set Materia For All Party Members (R1) Cloud: [MOVE TIFA'S FIRE HERE] [Magnify] [Lightning] [Empty] [Wind] [ATB Boost] [First Strike] Tifa: [Time] [ADD ICE] [Lightning] [Fire] [Parry] [First Strike]
Battle Settings (↓↓) Cloud: L1 + △: Fira-Magnify (L1)

2. Follow the linear path down and across the bridge.
3. Skip Cutscene.

Elite Security Officer x3
➢ Attack Elite Security Officer B and switch to Punisher Mode (△). ➢ Target Elite Security Officer A and use Fira-Magnify [L1 + △]. *Roll to the next group of enemies.* ➢ Target Elite Security Officer D and use Fira-Magnify [L1 + △].

> ➢ Attack and hold attack (□) for the charged attack finisher on remaining enemies.

4. Command Barret to use an Ether on Cloud and proceed through the gate.

Shrina Enemy Gauntlet II

➢ Switch to Punisher Mode (△) and command Tifa to use Starshower [L1 + L2 □].
➢ Attack until both enemies are defeated.

Head to the next set of two 3-C SOLDIER Operators.

➢ Target 3-C SOLDIER Operator B and use Fira-Magnify x2 [L1 + △].

Command Barret to use an Ether on Cloud, then head through the gate to the next encounter.

➢ Head to the right side and target Elite Security Officer B.
➢ Switch to Punisher Mode (△) and attack until Cloud has 2 ATB.
➢ Use Fira-Magnify [L1 + △].
➢ Target Guard Dog B that spawns on the opposite side and use Fira-Magnify [L1 + △].
➢ Target Guard Dog C and command Tifa to use Starshower [L1 + L2 + □].
➢ Target Elite Grenadier A, attack and hold attack (□) for the charged attack finisher on remaining enemies.
➢ Repeat a charged attack finisher if necessary.

Command Barret to use an Ether on Cloud, then head under the garage door to the next area.

➢ Use ATB Boost [L1 + R1].
➢ Target Elite Riot Trooper A and use Fira-Magnify [L1 + △].
➢ Target Guard Dog and use Fira-Magnify [L1 + △].
➢ Target 3-C SOLDIER Operator B and command Tifa to use Starshower [L1 + L2 □].
➢ Target 3-C SOLDIER Operator A and switch to Punisher Mode (△).
➢ Repeat attacks until Cloud has 1 ATB.
➢ Target 3-C SOLDIER Operator B and use Fira-Magnify [L1 + △].
➢ Attack and hold attack (□) for the charged attack finisher on remaining enemies.

5. Continue forward into Shinra HQ!
6. Skip Cutscene.
7. Run to the kiosk surrounded by the barrier in the center and wait for Tifa's voice lines.
8. Skip Dialogue with Tifa.
9. Use two Ethers on Cloud.
10. Approach the door to the elevators directly in the center.
11. Skip Cutscene.
12. Take control of Tifa and complete this LONG and tedious climbing section until you can open the middle kiosk and get the keycard.
13. Skip Cutscene.
14. Run back to the central door up the stairs and use the elevator.
15. Skip Cutscene.

Elevator Battles 1 & 2

- ➢ Battle 1: Use Fira-Magnify [L1 + △].
- ➢ Return to the elevator.
- ➢ Skip Cutscene.
- ➢ Battle 2: Use Fira-Magnify [L1 + △].
- ➢ Return to the elevator.

16. Skip Cutscene.
17. Talk to the receptionist AI and upgrade your keycard.
18. Skip Dialogue with AI receptionist.
19. There will be a nice break of walking and chances to heal / recover MP here.
20. Walk up the escalator and continue on.
21. Skip Cutscene.
22. Approach the door to the museum and enter.
23. Skip Cutscene.
24. Go immediately to the back of the museum.
    a. ~55 second unskippable scene.
25. Continue forward into the second part of the museum.
    a. ~55 second unskippable scene.
26. As soon as you can, leave the room.
27. Skip Cutscene.
28. Run to the opposite side and update your keycard leaving the museum.

29. Skip Dialogue.

30. Climb the stairs and make your way to the theater.

31. Skip Cutscene.

32. Try to leave and update your keycard.

33. Skip Dialogue.

34. Skip Cutscene.

35. Enter the Mayor's office.

36. Skip Cutscene.

37. Leave the Mayor's office and make your way up to the 63rd floor.

38. Skip Cutscene.

39. Enter the leisure hall of Shinra HQ.

40. Skip Cutscene.

41. Hug the right side and make your way up the stairs to the battle sim.

42. Skip Dialogue with Collaborator.

43. Enter the battle sim and use the console.

44. Skip Cutscene.

45. Select the only option available.

Cutter x2

- ➢ Run left, Target Cutter B, and use Thundara [L1 + X].
- ➢ Switch to Barret (↓) and use Overcharge (△).
- ➢ Switch back to Cloud (↑) and command Tifa to use Thundara [L1 + L2 + X].
- ➢ Switch to Punisher Mode (△) and use 5 attacks.
- ➢ Use ATB Boost [L1 + R1] and Target Cutter A.
- ➢ Use Thundara [L1 + X] and command Tifa to use Thundara [L1 + L2 + X].
- ➢ Repeat attacks until Cloud has 1 ATB, then use Thundara [L1 + X].

46. Talk to the collaborator again to get a new keycard.

47. Skip Dialogue with Collaborator.

48. Skip Tutorial.

49. Make your way down the stairs again.

50. Skip Cutscene.

51. Go out the way you came.

52. Skip Cutscene.

53. Go up the escalator to the 64th floor and move forward through the door.

54. Skip Dialogue.

55. Make your way to the men's bathroom.

56. Skip Dialogue.

57. Check the final stall for the secret passage.

58. Skip Cutscene.

59. Climb through the air ducts until you reach the end.

60. Skip Cutscene.

61. Leave the bathroom and follow after Hojo.

62. Skip Cutscene.

Menu
Materia & Equipment Cloud: Weapons -> Hardedge Reslot Materia
Set Materia For All Party Members (R1) Cloud: [ADD BARRET'S ICE] [Magnify] [Lightning] [MOVE FIRE HERE] [Wind] [ATB Boost] [First Strike]
Battle Settings (↓↓) Cloud: L1 + △: Blizzara-Magnify (L1)

63. Follow him up the stairs and use the Vending Machine.

Menu
Buy

Mega-Potion x3
Discounted Ether x2
Ethers up to 30

64. Continue into Hojo's lab.
65. Skip Cutscene.

--- Specimen H0512: Phase 1 ---

➢ Use ATB Boost [L1 + R1].
➢ Target H0512-OPT A and use Blizzara-Magnify [L1 + △].
➢ Target the H0512-OPT enemies and use Blizzara-Magnify [L1 + △].
➢ Use Tactical Mode to cast Cross-Slash Limit Break on Specimen H0512.
➢ Command Tifa to use Starshower [L1 + L2 + □] on Specimen H0512.
➢ Switch to Punisher Mode (△) and attack until Phase 2.

--- Specimen H0512: Phase 2 ---

➢ Target H0512-OPT alpha B and use Blizzara-Magnify [L1 + △].
➢ Switch to Punisher Mode (△) and Parry (Hold R1) when Specimen H0512 begins to use "Rake".
➢ Use Tactical Mode to cast Cross-Slash Limit Break on Specimen H0512.
➢ Switch to Tifa (↑).
➢ Attack to build up ATB and switch back to Cloud (↓).
➢ Switch to Punisher Mode (△) and attack until Phase 3.

Do not trigger stagger until Phase 3.

--- Specimen H0512: Phase 3 ---

➢ Switch to Tifa (↑) and maneuver through the enemies.
➢ Use Starshower [L1 + □].
➢ After Mako Expulsion, attack until Specimen H0512 is STAGGERED.

> ➢ Use Starshower [<mark>L1 + □</mark>], command Barret to use Maximum Fury [<mark>L1 + L2 + △</mark>], and command Cloud to use Fira [<mark>L1 + R2 + O</mark>].
> ➢ Use Tactical Mode to cast Somersault.

66. Skip Cutscene.
67. Use the bench by the elevator before chasing after Hojo.

Menu
Materia & Equipment Cloud: Weapons -> Mythril Saber (↓) Reslot Materia
Set Materia For All Party Members (R1) Cloud: [MOVE FIRE HERE] [Magnify] [Lightning] [MOVE ICE HERE] [Wind] [ATB Boost] [First Strike]
Battle Settings (↓↓) Cloud: L1 + △: Fira-Magnify (L1)

68. Command Barret to use a Turbo Ether on Cloud, then use the elevator.
69. Skip Cutscene.

Elite Security Officer x4 & Elite Riot Trooper x2

> ➢ Use ATB Boost [L1 + R1].
> ➢ Target Elite Riot Trooper B and use Fira-Magnify [L1 + △].
> ➢ Target Elite Riot Trooper A and use Fira-Magnify [L1 + △].

70. Skip Cutscene.

Armored Shock Trooper x2

> ➢ Use ATB Boost [L1 + R1] and switch to Barret (↓).
> ➢ Target Armored Shock Trooper B and command Tifa to use Thundara [L1 + L2 + X].
> ➢ Use Thundara [L1 + X].
> ➢ *If necessary, use Thundara [L1 + X].*

71. Skip Cutscene.
72. Follow Aerith and Red XIII after Hojo.
73. Skip Cutscene.
74. Shamble forward towards the elevator.
75. Skip Cutscene.

Chapter 17

1. Skip Cutscene.
2. Talk to Aerith twice.
3. Skip Dialogue with Aerith.
4. Skip Cutscene.
5. Walk forward towards the TVs.
6. Skip Cutscene.
7. Follow everyone out the door and back to Hojo's lab.
8. Take the elevator.
9. Skip Cutscene.
10. Approach the wreckage by Barret and Red.
11. Skip Cutscene.

Unknown Entity x4
- Use ATB Boost [L1 + R1].   - Target Unknown Entity B and use Fira-Magnify [L1 + △].   - Target an Unknown Entity in the middle of the group and use Fira-Magnify [L1 + △].

12. Skip Cutscene.
13. Command Tifa to use an Ether on Cloud and follow Hojo to the big elevator from before.
14. Skip Cutscene.
15. Slow walk around and approach Jenova's containment chamber.
16. Skip Cutscene.
17. Run to the right and pull the switch.
18. Jump across the tubes and continue forward until, fleeing from the Monodrives.
19. Keep pushing forward and under some rubble, encounter Red XIII.

Unknown Entity x2
Switch to Punisher Mode (△) and use 4 Attacks.

➢ Use Triple-Slash [L1 + □].

20. Skip Dialogue with Red XIII.
21. Follow the linear path to the next switch.
22. Skip Tutorial.
23. Skip Dialogue with Red XIII.
24. Send Red XIII across to flip the lever and continue across until you run into Barret.

Monodrive x2 & Mark II Monodrive x2

➢ Target Mark II Monodrive B and Use Thundara [L1 + X].
➢ Switch to Barret (↓).
➢ Target Monodrive A and use Overcharge (△).
➢ Target Mark II Monodrive B and use Maximum Fury [L1 + △].
➢ Switch to Cloud (↓).
➢ Target Mark II Monodrive A and switch to Punisher Mode (△).
➢ Repeat attacks until Cloud has 1 ATB, then use Triple-Slash [L1 + □].

Unknown Entity x2 & M.O.T.H. Unit

➢ Roll to switch to Operator Mode, attack Unknown Entity, then hold attack (□) for the charged attack finisher.
➢ Use Triple-Slash [L1 + □] and repeat charged attack finishers until defeated.
➢ Target M.O.T.H. Unit, attack, and switch to Barret (↓).
➢ Charge (△), then use Overcharge (△).
➢ Switch to Cloud (↓) and switch to Punisher Mode (△) to parry.
➢ Use Thundara [L1 + X].
➢ Use ATB Boost [L1 + R1].
➢ Use Thundara [L1 + X].

25. Skip Dialogue with Barret and Red XIII.
26. Continue out the door of Ward 1.
27. Open the nearby chest for **[Twin Stinger]**.
28. Run up the stairs and send Red across to flip the switch.
29. Use an Ether on Cloud and heal up the party with Potions while waiting.
30. Skip Cutscene.
31. Red XIII will flip the switch. Travel across and use the PHS voice terminal to talk to Tifa.
32. Skip Dialogue with Tifa.
33. Skip Cutscene.
34. Swap parties to Tifa and Aerith.
35. Skip Dialogue.
36. Move upstairs and pull the lever near Ward 3.
37. Swap parties again using the PHS terminal.
38. Skip Dialogue.
39. Skip Dialogue with Barret and Red XIII.
40. Skip Cutscene.

Shock-Ray x2 & Blast-Ray

- ➢ Switch to Barret (↑) and use Overcharge (△) on Shock-Ray A.
- ➢ Use Thundara [L1 + X] on Shock-Ray B and switch to Cloud (↓).
- ➢ Target Blast-Ray and use Thundara [L1 + X].
- ➢ Use ATB Boost [L1 + R1].
- ➢ Use Thundara x2 [L1 + X] on Blast-Ray.

41. Pull the nearby switch and run over to the central switches.
42. Command Barret to use an Ether on Cloud while waiting for the bridge.
43. Cross the bridge and pull the switch for Ward 3.
44. Skip Cutscene.
45. Swap parties again using the PHS.
46. Skip Dialogue.
47. For the following menu, all of Cloud's materia will be given to Aerith.

Menu

Upgrade Weapons (↓)

Cloud:
Twin Stinger (↑)
-> Weapon Upgrade Settings (△)
-> Auto 2: Prioritize Attack (↓↓)

Materia & Equipment

Tifa:
Weapons -> Metal Knuckles
Reslot Materia
Accessories -> Fury Ring

Aerith:
Armor -> Cog Bangle

Set Materia For All Party Members (R1)

Tifa:
[Time] [Ice] [Lightning] [Fire]
[Parry] [First Strike]

Aerith:
[ADD WIND FROM CLOUD] [ADD ICE FROM CLOUD] [ADD ATB BOOST FROM CLOUD] [ADD FIRST STRIKE FROM CLOUD]
[ADD MAGNIFY FROM CLOUD] [ADD FIRE FROM CLOUD] [ADD LIGHTNING FROM CLOUD]

Cloud:
[Empty] [Empty] [Empty] [Empty]
[Empty] [Empty] [Empty]

Barret:
[Empty] [Wind] [Empty] [Empty]

[Lightning] [Empty]
Battle Settings Aerith: L1 + □: Fira L1 + O: Thunder

48. Move forward with Aerith and Tifa, pull the lever in the side room and continue onward.

Unknown Entity x3
➢ Target Unknown Entity C and use Starshower [L1 + □].

49. Generally, a lot of these fights are going to consist of building ATB with Tifa and using Starshower until you learn it.
50. Continue forward to the dog kennel.

Bloodhound x6
➢ Head left to the window and switch to Aerith (↑). ➢ Dodge up to Tifa and use Arcane Ward [L1 + △] on Aerith. ➢ Switch to Tifa (↓) and Target the nearest Bloodhound. ➢ Use Starshower [L1 + □] and command Aerith to use Fira [L1 + R2 + □]. ➢ Attack until Tifa has 1 ATB and use Starshower [L1 + □].

51. Slide under some debris. Move past the Shinra boxes in the way and continue forward.

Zenene

➢ Target Zenene and command Aerith to use Fira [L1 + R2 + □].
➢ Use Whirling Uppercut (△), then Divekick [L1 + △].
➢ Use Whirling Uppercut (△), then Divekick [L1 + △].

52. Continue into the side room and flip the lever.
53. Continue through the open door and into the side room, then up some stairs and across the pipe.
54. Skip Cutscene.

Zenene x2

➢ Target Zenene A and command Aerith to use ATB Boost [L1 + R2 + R1].
➢ Attack Zenene A and command Aerith to use Fira [L1 + R2 + □].
➢ Attack Zenene A until it is nearly staggered, then use Whirling Uppercut (△), then Divekick [L1 + △].
➢ Target Zenene B, repeat attacks until Tifa has 1 ATB, and use Starshower [L1 + □].
➢ Command Aerith to use Fira [L1 + R2 + □] if she gains 1 ATB.

55. Exit Ward 3 and command Aerith to use an Ether on Aerith.
56. Continue forward.

Sentry Launcher x3

➢ Target Sentry Launcher A and use Thundara [L1 + X].
➢ Switch to Aerith (↑) and use ATB Boost [L1 + R1].
➢ Target Sentry Launcher C and use Thundara [L1 + X].
➢ Target Sentry Launcher B and use Thundara [L1 + X].
➢ Repeat attacks on Sentry Launcher A until it is defeated.

57. Continue forward up the ladder and flip another lever to pull out experiment pods.

58. Skip Cutscene.

59. Jump across, use the PHS Terminal and swap parties.

60. Skip Dialogue.

61. Pull the lever to Ward 2.

62. Skip Cutscene.

Menu
Materia & Equipment Weapon -> Twin Stinger (↓↓) Reslot Materia
Set Materia For All Party Members (R1) Cloud: [Empty] [Empty] [ADD ATB BOOST FROM AERITH] [Empty] [Empty] [Empty] [Empty] [ADD LIGHTNING FROM AERITH] [ADD FIRST STRIKE FROM AERITH] Barret: [Empty] [Wind] [Empty] [Empty] [Lightning] [ADD FIRST STRIKE FROM TIFA] Tifa: [Time] [Ice] [Lightning] [Fire] [Parry] [Empty] Aerith: [Wind] [Ice] [Empty] [Empty] [Magnify] [Fire] [Empty]
Battle Settings (↓↓) Cloud: L1 + □: Counterstance

> L1 + △: Focused Thrust
> L1 + O: Triple-Slash

63. Jump across the pods and command Barret to use an Ether on Cloud.
64. Continue forward into Ward 2 through several doors until you reach the first encounter.

Zenene x2

➢ Head to the corner with the Zenenes and use Triple-Slash [L1 + O].
➢ Switch to Punisher Mode (△) and attack until Cloud has 1 ATB.
➢ Use Triple-Slash [L1 + O] and command Barret to use Maximum Fury [L1 + R2 +△].

65. Continue forward more into the ward after Hojo taunts you and into the next experiment room.

M.O.T.H. Unit & Shock-Ray x2

Note: Now that we have Counterstance, we want to try maxing it out in this battle.

➢ Run immediately next to M.O.T.H. Unit and switch to Punisher Mode (△).
➢ Wait for M.O.T.H. Unit to use its spinning blade.
➢ Use Counterstance [L1 + □] and switch to Barret (↑).
➢ Use Thundara [L1 + X] and switch to Cloud (↑).
➢ Switch to Punisher Mode (△) to parry for ATB, then use Counterstance [L1 + □].
➢ After Cloud learns Counterstance, command Barret to use Thundara [L1 + R2 + X].

66. Use an Ether on Barret and heal up the party with potions.

Menu

Materia & Equipment

> Cloud:
> Weapons -> Hardedge (↑↑)
> Reslot Materia
> Accessories -> Fury Ring

67. Continue into the ward.
68. NOTE: Make sure you have learned Counterstance before Jenova Dreamweaver.

Sledgeworm x3

➢ Use Tactical Mode to cast Thundara on Sledgeworm C, then switch to Barret (↑).
➢ Use Overcharge (△) and switch to Cloud (↑).
➢ Attack Sledgeworm C until it hides, then target Sledgeworm A.
➢ Attack, hold attack (□) for the charged attack finisher, and switch to Punisher Mode (△) to parry.

Sledgeworm A should be STAGGERED.

➢ Target Sledgeworm B and command Barret to use Thundara [L1 + R2 + X].
➢ Attack until STAGGERED, then use Triple-Slash [L1 + O].
➢ Attack Sledgeworm C until it is STAGGERED, then repeat Triple-Slash [L1 + O].

69. Continue up the stairs after Red XIII.
70. Command Barret to use an Ether on Barret before the next battle.
71. Skip Cutscene.

--- Brain Pod: Phase 1 ---

➢ Target Noxious Whirl and switch to Punisher Mode (△).
➢ Use 2 Attacks and switch to switch to Barret (↑).
➢ Use Overcharge (△) and switch to Cloud (↑).
➢ Attack until Phase 2.

--- Brain Pod: Phase 2 ---

➢ Target Brain Pod A and use Triple-Slash [L1 + O].
➢ Use ATB Boost [L1 + R1] and command Barret to use Thundara [L1 + R2 + X].
➢ Use Triple-Slash [L1 + O] and command Barret to use Maximum Fury [L1 + R2 +△].
➢ Repeat Triple-Slash [L1 + O].
➢ Repeat Punisher Mode attacks until Cloud has 1 ATB, then use Triple-Slash [L1 + O].

72. Continue up the linear path of stairs to Ward 4, then down the stairs on the other side.
73. Command Barret to use a Mega-Potion and Ether on Cloud.
74. Before pulling the lever at the bottom, move forward and have Red XIII jump across to pull out more test pods.

Unknown Entity x2

➢ Target Unknown Entity B and use Triple-Slash [L1 + O].
➢ Attack until victory.

75. Skip Cutscene.
76. In the next menu, give all of Cloud's materia to Aerith and Barret's First Strike to Tifa.

Menu

Materia & Equipment

Aerith:
Accessories -> Fury Ring

Set Materia For All Party Members (R1)

Cloud:
[Empty] [Empty] [Empty]

[Empty] [Empty] [Empty]

Barret:
[Empty] [Wind] [Empty] [Empty]
[Lightning] [Empty]

Tifa:
[Time] [Ice] [Lightning] [Fire]
[Parry] [**ADD FIRST STRIKE FROM BARRET**]

Aerith:
[Wind] [Ice] [**ADD FIRST STRIKE FROM CLOUD**] [**ADD LIGHTNING FROM CLOUD**]
[Magnify] [Fire] [**ADD ATB BOOST FROM CLOUD**]

77. Climb across the pods and use the PHS Terminal to swap parties again.
78. Tifa and Aerith will be put on a timer to save Red XIII.

Sledgeworm x2

➢ Target Sledgeworm A and use Thundara [L1 + X].
➢ Command Aerith to use Thunder [L1 + R2 + O] when Sledgeworm will not hide.

Sledgeworm A should be STAGGERED.

➢ Attack until it is defeated.
➢ Target Sledgeworm B and use Thundara [L1 + X] when it will not hide.
➢ Use attacks until it is STAGGERED.
➢ Use Whirling Uppercut (△), then Divekick [L1 + △].
➢ Use Attacks, use Whirling Uppercut (△), then Divekick [L1 + △].

79. Command Aerith to use an Ether on Tifa.
80. Move down the ladder.

Enhanced Shock Trooper x2

> ➢ Target Enhanced Shock Trooper A and use Starshower [L1 + □].
> ➢ Switch to Aerith (↑) and use Fira [L1 + □].
> ➢ Target Enhanced Shock Trooper A and repeat attacks until Aerith has 1 ATB.
> ➢ Use Fira [L1 + □], then command Tifa to use Divekick [L1 + L2 + △].

81. Command Aerith to use an Ether on Aerith.
82. Move forward to help Red XIII.

Unknown Entities x5

> ➢ Target Unknown Entity A and use Starshower [L1 + □].
> ➢ Switch to Aerith (↑) and Target Unknown Entity B.
> ➢ Use Fira [L1 + □], then use ATB Boost [L1 + R1].
> ➢ Target Unknown Entity D and command Tifa to use Divekick [L1 + L2 + △].
> ➢ Target Unknown Entity E and use Fira [L1 + □].

83. Skip Cutscene.
84. Continue down the path and have Red climb across and pull a switch.
85. Command Aerith to use two Ethers on Tifa and two Ethers on Aerith.
86. Aerith mentions the elevator not working. Move to the lever opposite it and pull.

Shock-Ray x2 & Slug-Ray x2

> ➢ Target Slug-Ray B and use Thundara [L1 + X].
> ➢ Switch to Aerith (↑) and target Shock-Ray A.
> ➢ Attack until Aerith has 2 ATB, then use Thunder [L1 + O].
> ➢ Use ATB Boost [L1 + R1], then use Thunder [L1 + O] on Shock-Ray B.
> ➢ Switch to Tifa (↑) and use Parry movement to head to Switch #1.
> ➢ Command Aerith to use Thunder [L1 + R2 + O] on the remaining enemy.

87. Command Aerith to use an Ether on Aerith.
88. Pull the lever to open Ward 4.
89. Skip Cutscene.
90. Use the PHS Terminal to swap parties.
91. Skip Dialogue.

Menu
Materia & Equipment
Set Materia For All Party Members (R1)
Cloud:
[ADD FIRST STRIKE FROM TIFA] [ADD LIGHTNING FROM TIFA] [Empty]
[Empty] [Empty] [Empty]
Tifa:
[Time] [Ice] [Empty] [Fire]
[Parry] [Empty]

92. Continue forward into the ward. Flip a switch, head down a ladder, up another ladder, then head down the tunnel to trigger the boss encounter.
93. Skip Cutscene.

--- Swordipede: Phase 1 ---
➢ Use Tactical Mode to throw an Orb of Gravity at Swordipede.
➢ Switch to Barret (↑) and use Overcharge (△).
➢ Use Tactical Mode to throw an Orb of Gravity at Swordipede.
➢ Attack until Phase 2.

94. Skip Cutscene.
95. Exit the menu and enter the fight.

--- Swordipede: Phase 2 ---
 ➢ Switch to Aerith (↑). ➢ Attack until Aerith has 2 ATB. ➢ Use Arcane Ward [L1 + △] on Aerith. ➢ Use ATB Boost [L1 + R1]. ➢ Use Tactical Mode to cast Thundaga x2 on Swordipede.

96. Skip Cutscene.

97. Command Aerith to use three Ethers on Aerith and continue forward through the path.

98. Skip Cutscene.

99. Head into Ward 4 to save Cloud and Barret.

1. Skip Cutscene.

2. Return the way Tifa came and use the elevator.

3. Skip Cutscene.

4. Follow the linear path past Jenova's empty container.

5. Skip Dialogue with Barret and Red XIII.

6. Use the elevator on the opposite side.

7. Skip Dialogue with Aerith and Tifa.

8. Confirm you are ready.

9. Skip Cutscene.

10. After exiting the elevator, perform the following menu.

Menu
 Materia & Equipment Cloud: Accessories -> Fury Ring   Tifa: Accessories -> Power Wristguards
 Battle Settings (↓↓)

Cloud:
L1 + X: Cross-Slash
Aerith:
L1 + □: Firaga

11. Follow the trail of blood up to the president's office, then outside slightly.
12. Recommended: Use the bench before approaching President Shinra.
13. Approach President Shinra on the ledge.
14. Skip Cutscene.

--- Jenova Dreamweaver: Phase 1 ---

➢ Switch to Punisher Mode (△) and Target Left Tentacle.
➢ Use attacks until both tentacles break. Repeat attacks until Jenova Dreamweaver is PRESSURED.
➢ Use Focused Thrust [L1 + △].
➢ Use 2-3 Attacks, then use Focused Thrust [L1 + △].

Jenova Dreamweaver should be STAGGERED.

➢ Command Aerith to use Thundara [L1 + L2 + X] and repeat attacks until Phase 2.

--- Jenova Dreamweaver: Phase 2 ---

Jenova will swap between physical and magical immunity, but usually starts with magical.

➢ Use Tactical Mode to command Tifa to cast Haste on Tifa.
➢ Repeat attacks until Jenova Dreamweaver casts Rejection, then use Counterstance [L1 + □].
➢ Use Punisher Mode attacks to kill the regenerated tentacles.
➢ After defeating the tentacles, Jenova Dreamweaver will be PRESSURED.
➢ Use Focused Thrust [L1 + △].
➢ Use 2-3 attacks, then use Focused Thrust [L1 + △].

Jenova Dreamweaver should be STAGGERED.

➤ Use Tactical Mode to command Tifa to cast Haste on Cloud.
➤ Command Aerith to use Firaga [L1 + L2 + □], the command Aerith to use ATB Boost [L1 + L2 + R1].
➤ Repeat attacks until Phase 3.

--- Jenova Dreamweaver: Phase 3 ---

Tentacles will appear; break all of them in order to damage Jenova again.

➤ Use Triple-Slash [L1 + O] to instantly kill the tentacles.
  ○ If Cloud has no ATB, attack and hold attack (□) for the charged attack finisher while in Operator Mode.
➤ Use Tactical Mode to command Aerith to cast Fira-Magnify on a group of tentacles.
➤ Use the above attacks to defeat all the tentacles.
➤ Make sure Cloud has 1 ATB when Jenova Dreamweaver becomes PRESSURED.
➤ After defeating the tentacles, switch to Punisher Mode (△) and attack Jenova Dreamweaver.
➤ As soon as Jenova Dreamweaver casts Rejection, use Counterstance [L1 + □].

Jenova should be STAGGERED.

➤ Command Aerith to use Firaga [L1 + L2 + □] and repeat attacks until Phase 4.

--- Jenova Dreamweaver: Phase 4 ---

➤ Attack, roll, and attack to close the distance to Jenova Dreamweaver.
➤ Target Left Tentacle and switch to Punisher Mode (△).
➤ Use attacks until both tentacles are defeated, then avoid Jenova Dreamweaver's attacks.
➤ Use Tactical Mode to command Tifa to use an Ether on Aerith.
➤ Command Aerith to use Firaga [L1 + L2 + □].

Jenova should be STAGGERED.

> ➢ Use Cross-Slash Limit Break [L1 + X].

15. Skip Cutscene.
16. Approach the bench and rest before continuing around the roof and up the ladder.
17. Skip Cutscene.
18. Approach the helipad towards your party.
19. Skip Cutscene.

--- Rufus & Darkstar: Phase 1 ---

> ➢ Run forward, Target Darkstar, and use Triple-Slash [L1 + O].
> ➢ Switch to Punisher Mode (△) and repeat attacks until Phase 2.

--- Rufus & Darkstar: Phase 2 ---

> ➢ Target Darkstar and use Triple-Slash [L1 + O].
> ➢ Switch to Punisher Mode (△) and repeat attacks until Darkstar is defeated.

--- Rufus: Phase 3 ---

> ➢ Stick close to Rufus, avoiding his gunfire by parrying until he uses Reload or Bright Lights.
> ➢ Use Tactical Mode to cast Braver on him.
>
> *Rufus will be STAGGERED*.
>
> ➢ Switch to Punisher Mode (△) and use 3 Attacks.
> ➢ Use Triple-Slash [L1 + O].

20. Skip Cutscene.
21. Hold (□) to menu before skipping the cutscene.
22. Skip Cutscene.

Menu
Materia & Equipment Aerith: Accessories (↑) -> Fury Ring
Set Materia For All Party Members (R1) Barret: [ADD TIME FROM TIFA] [Wind] [Empty] [Empty] [Empty] [Lightning] [ADD FIRST STRIKE FROM CLOUD] Aerith: [Wind] [Ice] [First Strike] [Lightning] [Magnify] [Fire] [ATB Boost]

23. Once you have made your preparations, exit the menu.

--- The Arsenal: Phase 1 ---

- Use Tactical Mode to command Barret to cast Haste on Aerith.
- Switch to Aerith (↑) and Target Barrier Drone C.
- Use Arcane Ward [L1 + △] on Aerith.
- Use Thundara [L1 + X].
- Repeat attacks until Aerith has 1 ATB, then use Thunder [L1 + O].
- Target Barrier Drone B and attack until The Arsenal begins to charge up Homing Laser.
- Target The Arsenal and use Thundara [L1 + X].
- Use Tactical Mode to command Barret to use an Ether or Turbo Ether on Aerith.
- Repeat attacks on Barrier Drone B until Red XIII uses Sidewinder.
- Target Barrier Drone A and use Thundara x2 [L1 + X].
- Repeat attacks, then use Thunder [L1 + O].

--- The Arsenal: Phase 2 ---

- ➢ Run to Aerith's Arcane Ward and use Thundara [L1 + X] on The Arsenal.
- ➢ Use a fully charged Tempest attack (hold △).
- ➢ Attack until Aerith has 1 ATB, then use Firaga [L1 + □].
- ➢ Use Tactical Mode to command Barret to use an Ether or Turbo Ether on Aerith.

The Arsenal should be STAGGERED.

- ➢ Repeat attacks until Phase 3.

--- The Arsenal: Phase 3 ---

- ➢ Switch to Barret (↑) and Target Main Cannon.
- ➢ Use Overcharge (△) and switch to Aerith (↑).
- ➢ Run to Aerith's Arcane Ward.
- ➢ Attack until Aerith has 2 ATB, then use a fully charged Tempest attack (hold △).

The Arsenal should be STAGGERED.

- ➢ Use Firaga [L1 + □] and repeat attacks until Phase 4.

--- The Arsenal: Phase 4 ---

- ➢ Use Thundara x2 [L1 + X].

24. Skip Cutscene.
25. Once you see the game has saved, it means it has pushed into the next segment and past the long cutscene you skipped.

Chapter 18

1. Skip Cutscene.
2. Bike Minigame begins.

Bike Minigame

- Use basic attacks on the enemies with basic attacks.
- Use your special meter whenever it is available.
- Try to have one special meter by the end of the first 4 grunts.
- A truck will spawn.
- Focus your specials and attacks on the truck.
- Once the truck is defeated, Phase 2 will begin with a helicopter dropping bombs.
- Flying drones and a M.O.T.H. Unit will spawn.
- Guard the M.O.T.H. Unit when it begins using its spinning blade.
- Use basic attacks and special meters to defeat M.O.T.H. Unit.
- After defeating the M.O.T.H. Unit, Phase 3 will start.
- *SOLDIERs will join the fight here. They are a lot more difficult to kill than normal grunts and have charging attacks that stun Cloud.*
- Avoid the SOLDIERs charging attacks.
- Use basic attacks and specials until both SOLDIERs are defeated.
- Barret will shoot the chopper with Big Bang Shot and end this segment.

--- Motor Ball ---

Avoid Motor Ball's AoE fire spins, energy shots, and EM Mines on the ground.

- Use Spinning Slash liberally to break all three of its tires.
  - *Motor Ball should be STAGGERED and vulnerable to damage.*
- Once Motor Ball uses EM Mines, feel free to use the long-range ability to hit the tires.
- It should take 3 cycles of defeating its tires and damage before it is defeated.

3. Skip Cutscene.
4. Note: This is the final menu of the speedrun.

Menu
<u>Materia & Equipment</u> Cloud: Accessories (↑) -> Add Fury Ring from Aerith (↑)

<u>Set Materia For All Party Members (R1)</u>

Cloud:
[Empty] [Empty] [Empty] [Empty]
[Lightning] [**ADD FIRST STRIKE FROM BARRET**] [**ADD REFOCUS**]

Barret:
[Empty] [Wind] [Empty] [Empty] [Empty]
[Lightning] [Empty]

Tifa:
[**ADD TIME FROM BARRET**] [**ADD MAGNIFY FROM AERITH**] [**MOVE ICE HERE**] [Fire] [Empty]
[Parry] [Empty]

Aerith:
[Wind] [Ice] [First Strike] [Lightning]
[Empty] [Fire] [ATB Boost]

5. Run forward towards the end of the bridge, ignoring the bench and vending machine.
6. Once the camera swaps to Cloud watching a black feather fall.
7. Skip Cutscene.
8. Walk past Aerith and examine the portal, then confirm you are ready to go.
9. Skip Cutscene.
10. Use an Adrenaline at the start of the encounter, and follow the linear path forward until you run into Barret and Tifa fighting some Whispers.

--- Whisper Trio: Phase 1 ---

- ➤ Target Whisper Rubrum (Red) and use Counterstance [L1 + □].
- ➤ Switch to Punisher Mode (△) and repeat attacks until Whisper Viridi uses Azure Burst OR Whisper Croceo uses Amber Whirl.
- ➤ Attempt to lower all three of the enemies' HP to ~60%, then use Triple-Slash [L1 + O].
- ➤ Repeat attacks on the enemies.

Whisper Harbinger will use Reformation, and several moments later it will use Correction.

- ➤ Command Tifa to use Haste on the party.
- ➤ Head up the tunnel leading upwards before Correction is used.
- ➤ Move up and out of the tunnel to the next segment.
- ➤ Continue up the slope and follow Barret and Tifa.

--- Whisper Trio: Phase 2 ---

Counterstance works against magic. If you see Firaga from Whisper Rubrum (Red), you can counter it.

- ➤ Target Whisper Rubrum, attack, and switch to Punisher Mode (△).
- ➤ Use 2-3 Attacks, then use Counterstance [L1 + □].
- ➤ Use 4 Attacks, then use Triple-Slash [L1 + O].
- ➤ Target Whisper Croceo and repeat attacks until it is defeated.
- ➤ Target Whisper Viridi and repeat attacks until Whisper Harbinger uses Intercession.

This opens a path. Continue forward and slash the hand once for it to pull away.

- ➤ Attack and use Triple-Slash [L1 + O].
- ➤ Switch to Punisher Mode (△) and use Counterstance [L1 + □].
- ➤ Command Tifa to use Starshower [L1 + L2 + □].
- ➤ Repeat attacks until it is STAGGERED.
- ➤ Repeat attacks until Cloud has 2 ATB, then use Tactical Mode to cast Braver.
- ➤ Switch to Tifa (↑) and use Whirling Uppercut (△).

After several cutscenes, two of the Whispers will reappear.

- ➤ Target Whisper Viridi (Blue) and switch to Punisher Mode (△).
- ➤ Use 7 Attacks, then use Triple-Slash [L1 + O].

➢ Use Tactical Mode to cast Braver.
➢ Target Whisper Croceo (Yellow), attack, and switch to Punisher Mode (△).
➢ Use 7 Attacks, then hold attack (□) for the charged attack finisher.

Whisper Croceo should be STAGGERED.

➢ Use 7 Attacks, then hold attack (□) for the charged attack finisher, and repeat attacks until it is defeated.

More cutscenes will play before a transition to Phase 3.

--- Whisper Trio: Phase 3 ---

➢ Target Whisper Rubrum (Red), attack, and switch to Punisher Mode (△).
➢ Use 4 Attacks, then use Triple-Slash [L1 + O].

After the three Whispers take enough cumulative damage between them, they will shift into Whisper Bahamut.

--- Whisper Bahamut & Whisper Harbinger ---

➢ Command Aerith to use Arcane Ward [L1 + L2 + △] on Aerith.
➢ Command Aerith to use ATB Boost [L1 + L2 + R1].
➢ Run up to Whisper Bahamut and use Counterstance [L1 + □].
➢ Command Aerith to cast Firaga [L1 + L2 + □].
➢ Switch to Punisher Mode (△) and use attacks until Whisper Bahamut is PRESSURED.
➢ Use Cross-Slash [L1 + X] and command Tifa to use Divekick [L1 + R2 + △].

--- Whisper Trio & Whisper Harbinger ---

After Bahamut dies, it will scatter into the trio of Whispers.

➢ Run to Whisper Rubrum (Red) and switch to Punisher Mode (△).
➢ Use attacks until it is STAGGERED, then use Tactical Mode to cast Braver.
➢ Repeat attacks until Whisper Rubrum is defeated.

- ➢ Target Whisper Viridi (Blue) and use 7 Attacks, then hold attack (□) for the charged attack finisher.
- ➢ Command Tifa to use Divekick [L1 + R2 + △] and repeat attacks until it is STAGGERED.
- ➢ Use Tactical Mode to cast Infinity's End.
- ➢ Target Whisper Croceo, attack, and switch to Punisher Mode (△).
- ➢ Use 7 Attacks, then hold attack (□) for the charged attack finisher, and repeat attacks until it is STAGGERED.
- ➢ Use Attacks until Cloud has 2 ATB, then use Tactical Mode to cast Infinity's End.
- ➢ Switch to Aerith (↑) and repeat attacks until Whisper Croceo is defeated.
- ➢ Use Thunder [L1 + O] on Whisper Harbinger.

11. Skip 2 Cutscenes.

--- Sephiroth: Phase 1 ---

- ➢ Switch to Punisher Mode (△).
- ➢ Use 4 Attacks, then use Counterstance [L1 + □].
- ➢ Repeat attacks until Sephiroth is STAGGERED.
- ➢ Use attacks until Phase 2.

--- Sephiroth: Phase 2 ---

If you follow the guide up to this point, Aerith should show up here!

- ➢ Attack, then use Focused Thrust [L1 + △].

Sephiroth should be STAGGERED.

- ➢ Switch to Punisher Mode (△) and attack to force another cutscene.
- ➢ Use 5 Attacks and command Aerith to use Firaga [L1 + R2 + □].
- ➢ Repeat attacks and command Aerith to use ATB Boost [L1 + R2 + R1].
- ➢ Use attacks until Phase 3.

--- Sephiroth: Phase 3 ---

If you follow the guide up to this point, Tifa should show up here!

Sephiroth will choose a random Infusion here, meaning he will take on the element described, but also become weak to its opposite (e.g., Lightning is weak to Wind.)

➢ Use Cross-Slash [L1 + X] and switch to Tifa (↓).
➢ Use Attacks until Tifa has 1.5 ATB, then use Starshower [L1 + R2 + □].
➢ Command Cloud to use Triple-Slash [L1 + L2 + O].
➢ Repeat attacks until Tifa has 1 ATB, then use Starshower [L1 + R2 + □].

Sephiroth should be Pressured.

➢ Command Aerith to use Firaga [L1 + R2 + □] and switch to Cloud (↑).
➢ Switch to Punisher Mode (△).
➢ Use 7 Attacks, then hold attack (□) for the charged attack finisher.
➢ Use Tactical Mode to cast Braver.
➢ Repeat attacks until Phase 4.

--- Sephiroth: Phase 4 ---

➢ Command Aerith to use Firaga [L1 + R2 + □].
➢ Switch to Punisher Mode (△) and command Tifa to use Starshower [L1 + L2 + □].
➢ Use Triple-Slash [L1 + O] and switch to Tifa (↓).
➢ Use Whirling Uppercut (△), then Divekick [L1 + △].

12. Timer ends as soon as you deal the final hit to Sephiroth when the "Sephiroth is defeated" text is displayed.
13. Congratulations!