BONEA
SEBASTIAN-COSTINEL

COMPUTER SCIENCE STUDENT AND VOLUNTEER

CONTACT

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- ⦿ https://github.com/TheSebitzu

EXPERIENCE

SINDICATUL STUDENȚILOR DIN CIBERNETICĂ
2024-CURRENT
Fundraiser

- I manage project budgets, connect with partners, attend trainings to improve soft skills, and collaborate with team members to ensure project success.

VOLUNTEERING FOR "CAROL I" NATIONAL COLLEGE
2022 - 2023

- Volunteering for the purpose of moving and preserving the most important assets of our College's heritage during the consolidation and restoration of the high school building.

SOFT SKILLS

- Determination
- Attention to Detail
- Critical Thinking
- Teamwork

HARD SKILLS

- C/C#/C++
- Java
- HTML5, CSS, JavaScript, Django, Flask
- Python & OpenCV
- .NET
- MySQL
- Godot
- Git
- Docker

LANGUAGES

- Romanian (Native)
- English (C1)
- French (Basics)

ABOUT ME

Passionate Computer Science student and SiSC volunteer, skilled in Python, C, C#, C++, Java, Godot and web tech. I am eager to learn and grow as a software engineer.

PROJECTS

Gym Assistant App
A web application for tracking your workout progress at the gym, designed primarily for mobile phones.
Tech stack: HTML5, CSS3, JavaScript, LocalStorage, Service Workers, Web Manifest, GitHub Pages.
Links: **https://github.com/TheSebitzu/gym-app**
      https://thesebitzu.github.io/gym-app/

Minecraft Mod using Java
This mod is an implementation of summoner spells in the popular game League of Legends, brought into Minecraft via the Fabric modding platform.

Tech Stack: Java, Fabric API, Gradle
Link: **https://github.com/TheSebitzu/Summoners-Rift**

Role Playing Game in C Sharp
Simple RPG game built using C# and Windows Forms.

Tech Stack: C#, .NET Framework, Windows Forms
Link: **https://github.com/TheSebitzu/csharp-wfa-simple-rpg**

Simple Object Tracker
A simple real-time object tracker using OpenCV and the CamShift (Continuously Adaptive Mean Shift) algorithm.

This Python script allows users to select an Object in a webcam feed and tracks its movement using color histograms and the CamShift algorithm.
Link: **https://github.com/TheSebitzu/cv2-object-tracker-camshift/**

EDUCATION AND TRAINING

Full-Time Student at the Academy of Economic Studies
Faculty of Economic, Cybernetics, Statistics and Informatics

2024 - 2027

Certificate in Advanced English
Cambridge University

Final grade C1 level, 196 score

Participated in Erasmus+ Mindfullness for ASD
JUGEND für Europa 23 AUG 2023 – 31 AUG 2023 (Hagen, Germany)

The project raises awareness of autism-related challenges, promotes stress-reducing practices like mindfulness and yoga, and fosters long-term partnerships to support youth with autism.

Participated in the Youth Exchange DON'T HINDER ME
Hitit University 20 OCT 2022 – 29 OCT 2022 (Çorum, Türkiye)

Took part in an international project promoting disability awareness and social inclusion, working in English with 40 participants from six European countries.

Participated in the Youth Exchange A call for Empathy
Creative Youth 1 MAY 2022 – 8 MAY 2022 (Dulverton, UK)

Participated in a youth exchange project focused on communication skills, social adaptability, and intercultural dialogue, in partnership with organizations from various countries.

Participated in CS50's Introduction to Computer Science, Harvard University

Participated in CS50's Introduction to Programming with Python, Harvard University