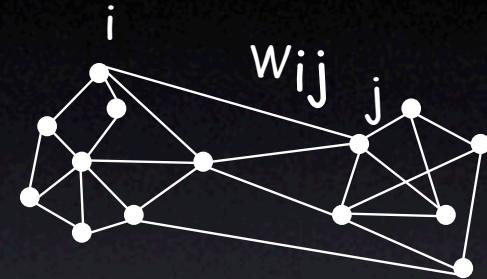


# Tutorial Graph Based Image Segmentation

Jianbo Shi, David Martin, Charless Fowlkes, Eitan Sharon

# Topics

- Computing segmentation with graph cuts
- Segmentation benchmark, evaluation criteria
- Image segmentation cues, and combination
- Multi-grid computation, and cue aggregation



V: graph nodes

E: edges connection nodes

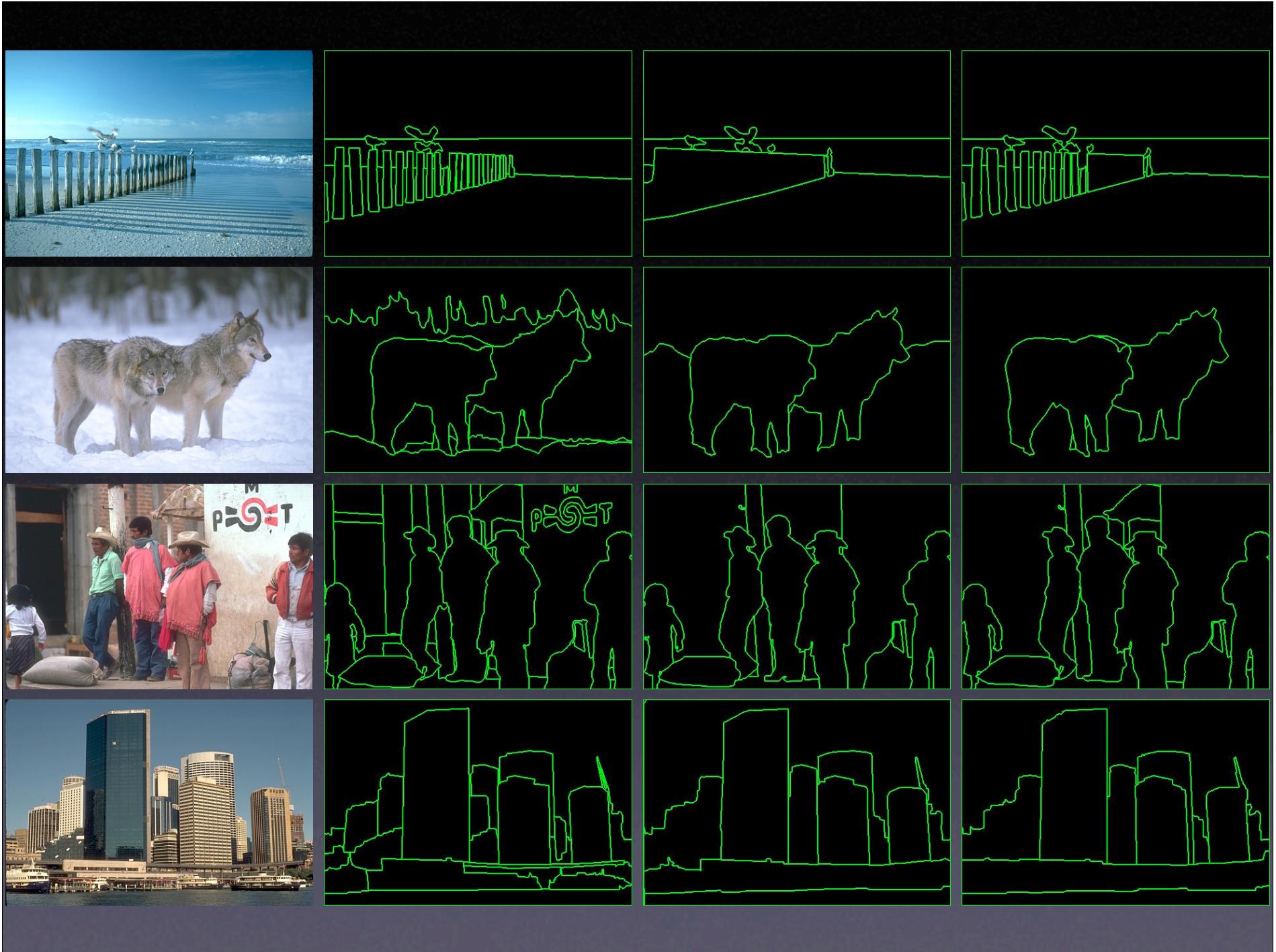


Image = { pixels }

Pixel similarity

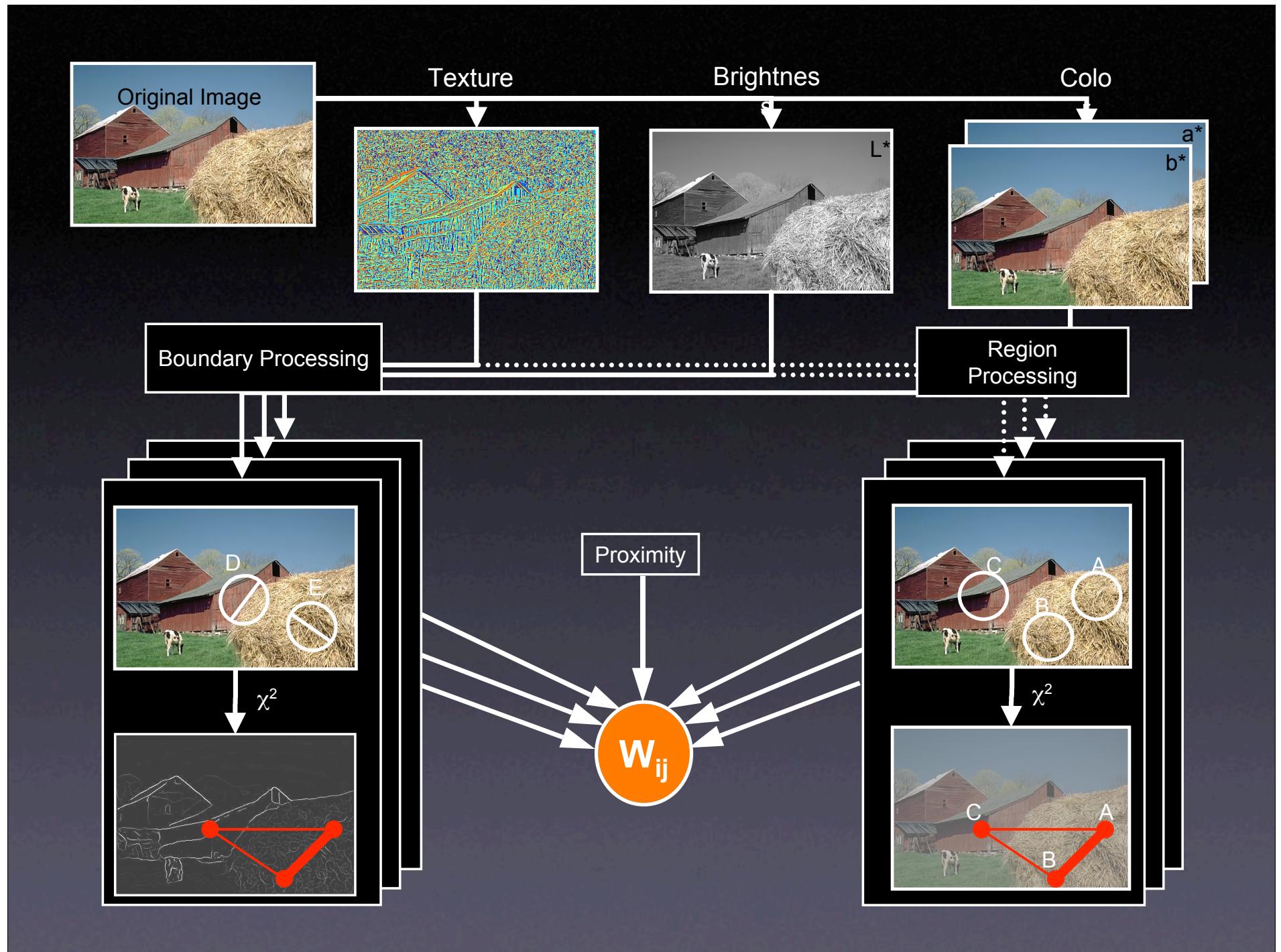
# Topics

- Computing segmentation with graph cuts
- Segmentation benchmark, evaluation criteria
- Image segmentation cues, and combination
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- Computing segmentation with graph cuts
- Segmentation benchmark, evaluation criteria
- Image segmentation cues, and combination
- Multi-grid computation, and cue aggregation



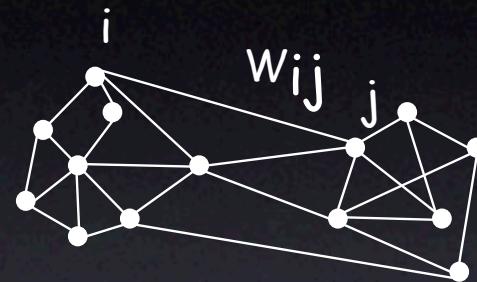
# Topics

- Computing segmentation with graph cuts
- Segmentation benchmark, evaluation criteria
- Image segmentation cues, and combination
- Multi-grid computation, and cue aggregation

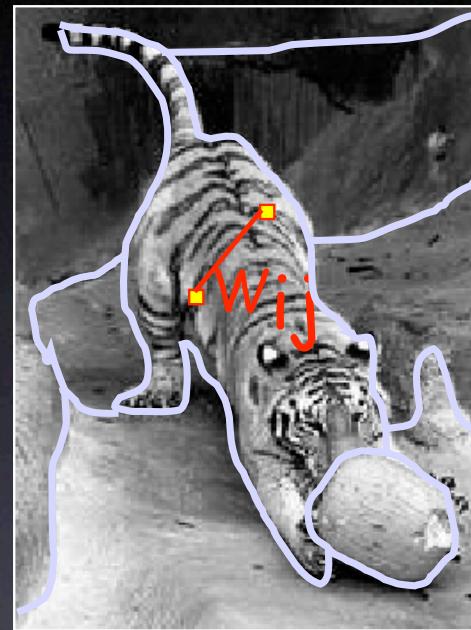
# Part I: Graph and Images

Jianbo Shi

# Graph Based Image Segmentation



$$G = \{V, E\}$$



V: graph nodes

E: edges connection nodes



Image = { pixels }  
Pixel similarity

Segmentation = Graph partition

Right partition cost function?

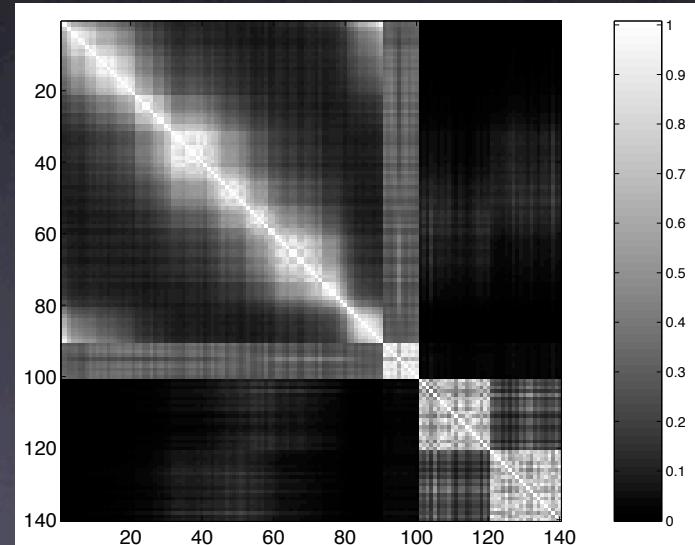
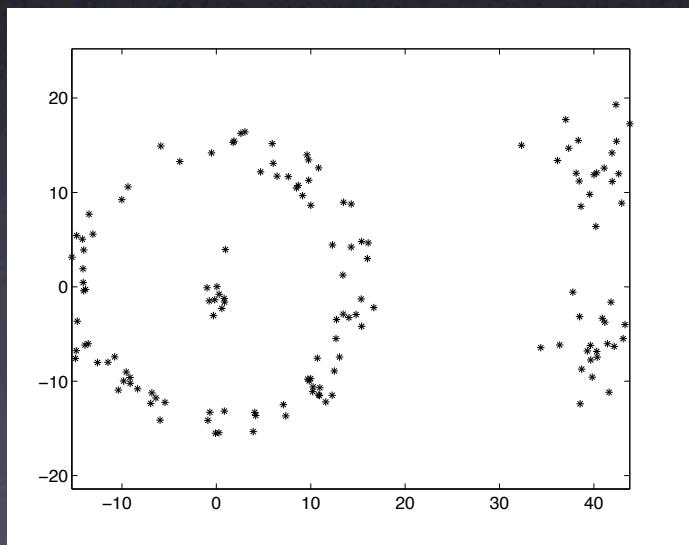
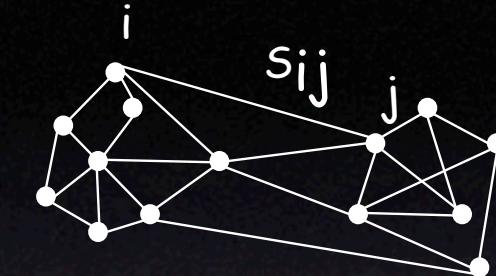
Efficient optimization algorithm?

# Graph Terminology

adjacency matrix,  
degree,  
volume,  
graph cuts

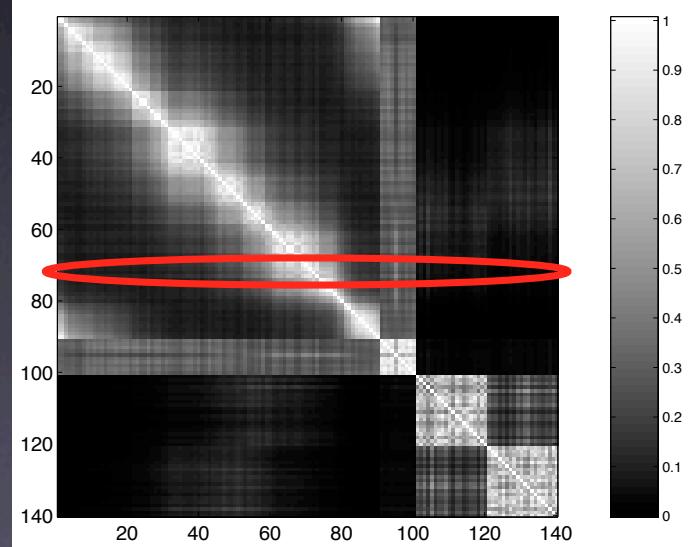
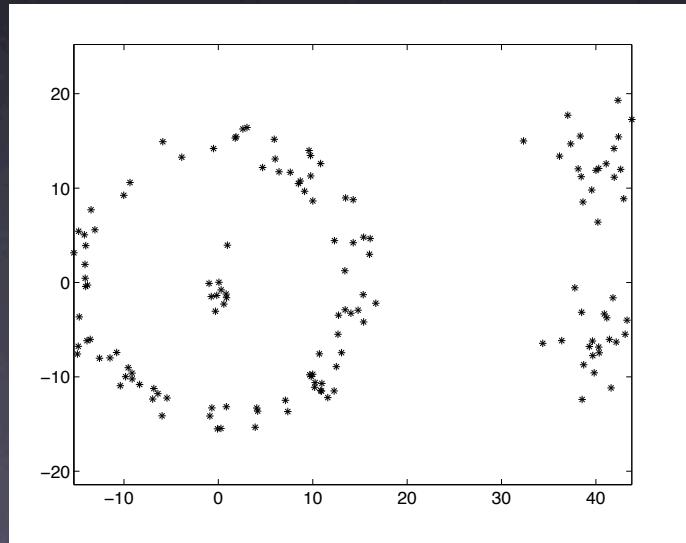
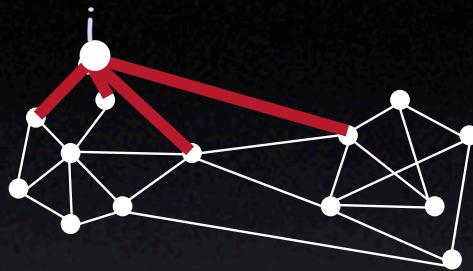
# Graph Terminology

Similarity matrix  $S = [ S_{ij} ]$   
is generalized adjacency matrix



# Graph Terminology

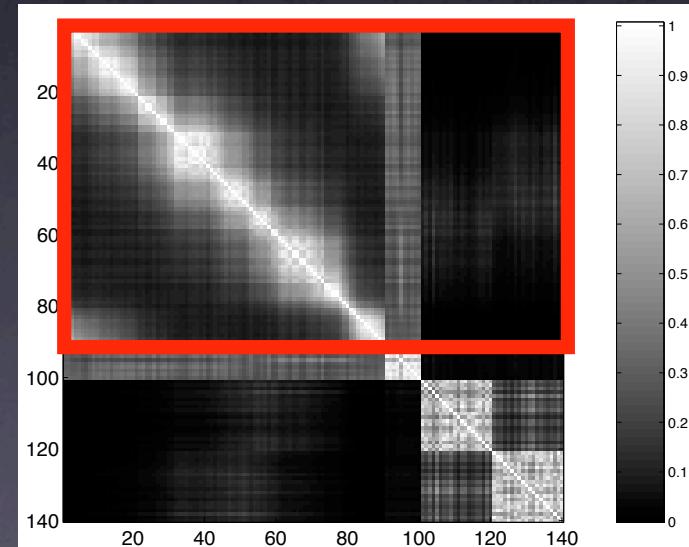
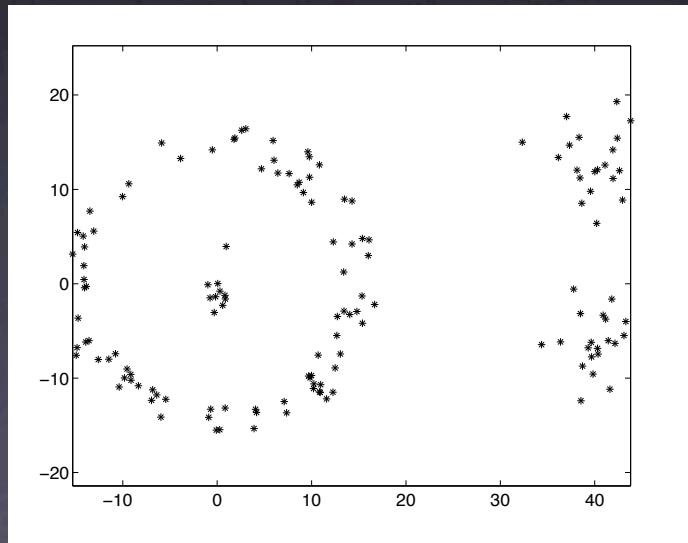
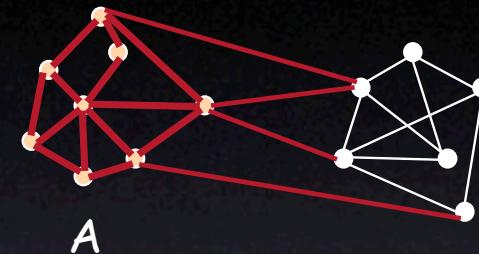
Degree of node:  $d_i = \sum_j S_{ij}$



# Graph Terminology

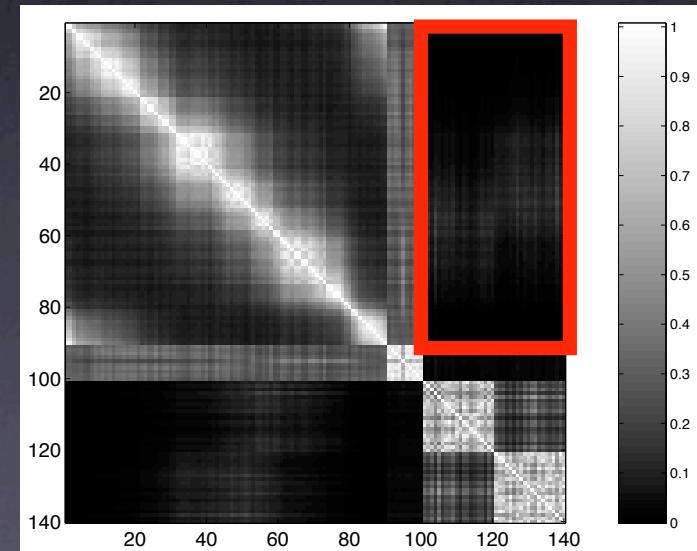
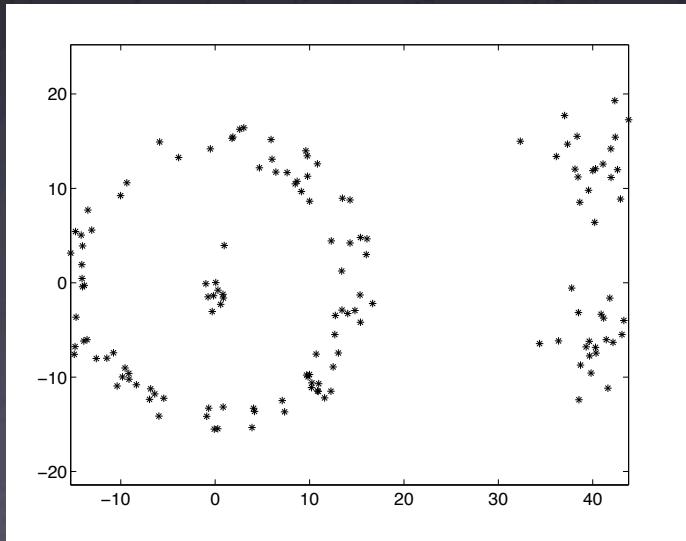
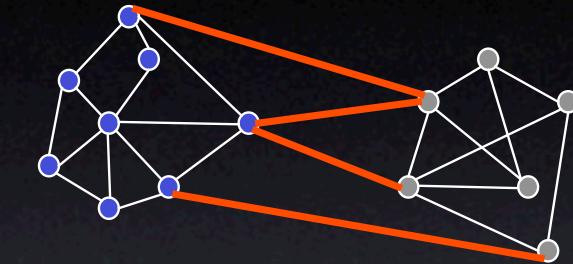
Volume of set:

$$vol(A) = \sum_{i \in A} d_i, A \subseteq V$$



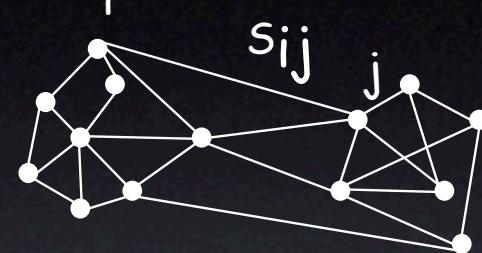
# Cuts in a graph

$$cut(A, \bar{A}) = \sum_{i \in A, j \in \bar{A}} S_{i,j}$$

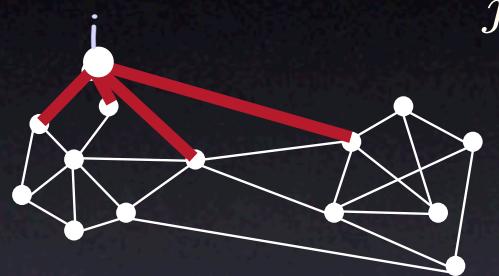


# Graph Terminology

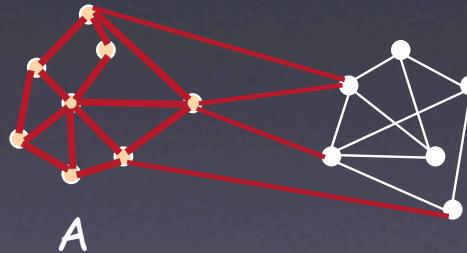
Similarity matrix  $S = [ S_{ij} ]$



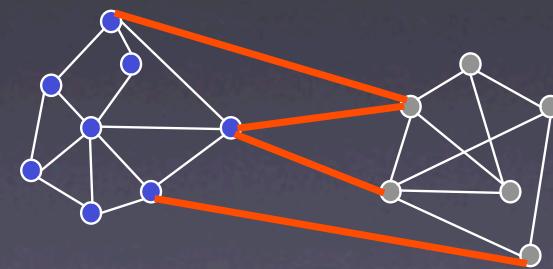
Degree of node:  $d_i = \sum_j S_{ij}$



Volume of set:



Graph Cuts

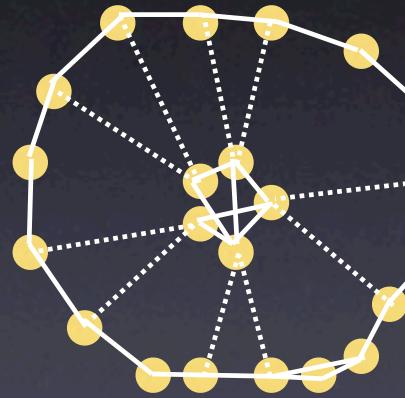


# Useful Graph Algorithms

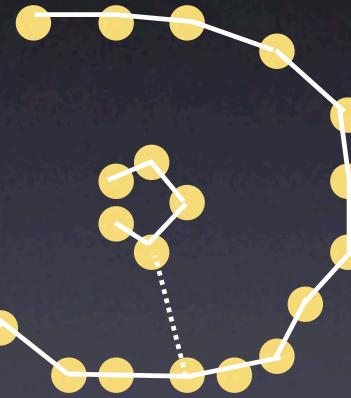
- Minimal Spanning Tree
- Shortest path
- $s-t$  Max. graph flow, Min. cut

# Minimal/Maximal Spanning Tree

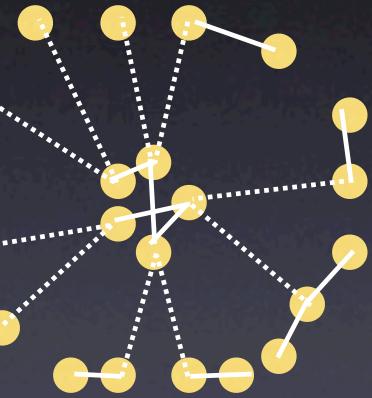
Tree is a graph  $G$  without cycle



Graph



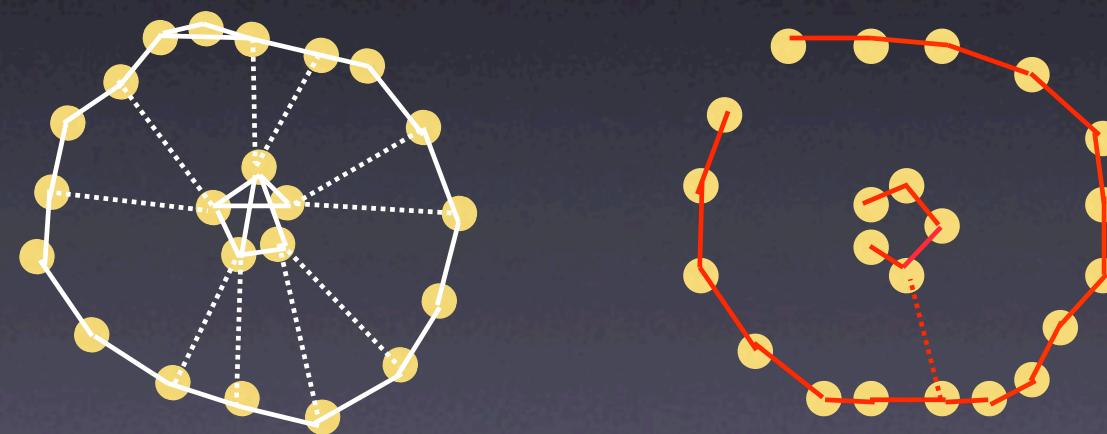
Maximal



Minimal

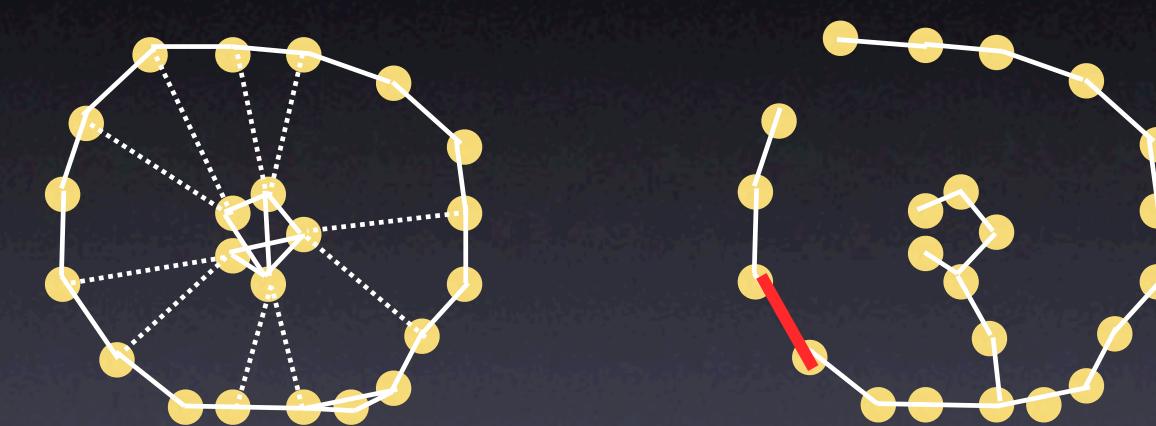
# Kruskal's algorithm

- sort the edges of  $G$  in increasing order by length
- for each edge  $e$  in sorted order  
    if the endpoints of  $e$  are disconnected in  $S$   
        add  $e$  to  $S$



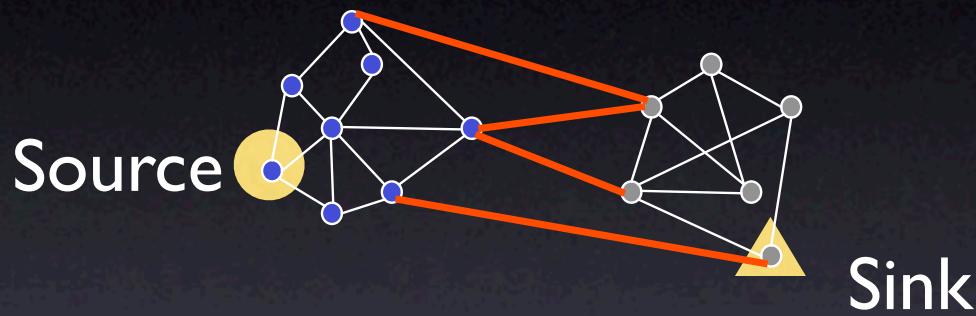
Randomized version can compute Typical cuts

# Leakage problem in MST



Leakage

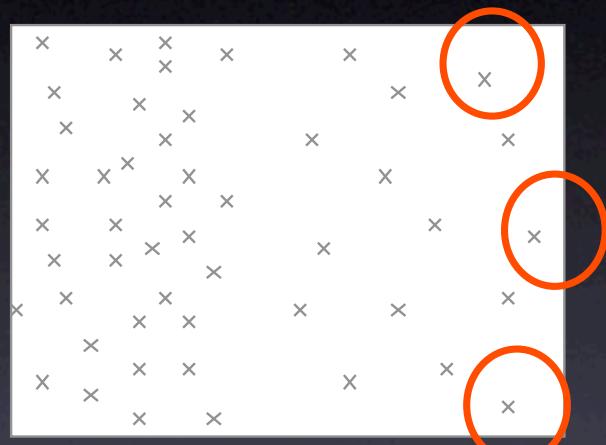
# Graph Cut and Flow



- 1) Given a source (s) and a sink node (t)
- 2) Define Capacity on each edge,  $C_{ij} = W_{ij}$
- 3) Find the maximum flow from  $s \rightarrow t$ , satisfying the capacity constraints

Min. Cut = Max. Flow

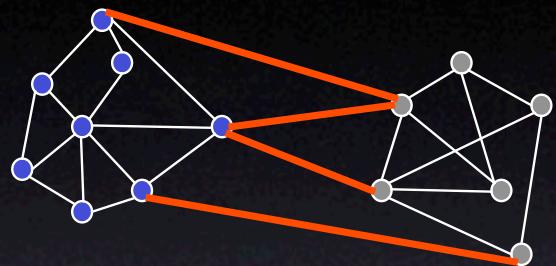
# Problem with min cuts



Min. cuts favors isolated clusters

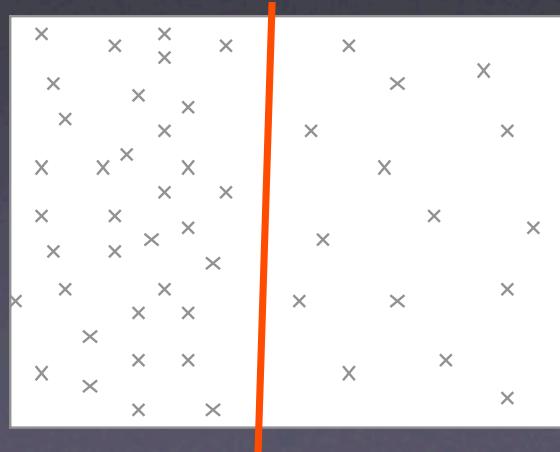
# Normalize cuts in a graph

- (edge) Ncut = balanced cut



$$Ncut(A, B) = cut(A, B) \left( \frac{1}{vol(A)} + \frac{1}{vol(B)} \right)$$

NP-Hard!



# Representation

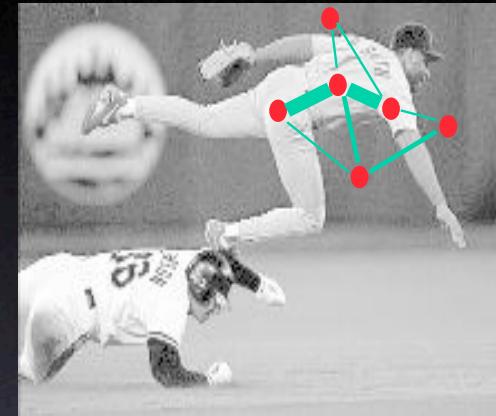
Partition matrix:

$$X = [X_1, \dots, X_K]$$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

segments

pixels

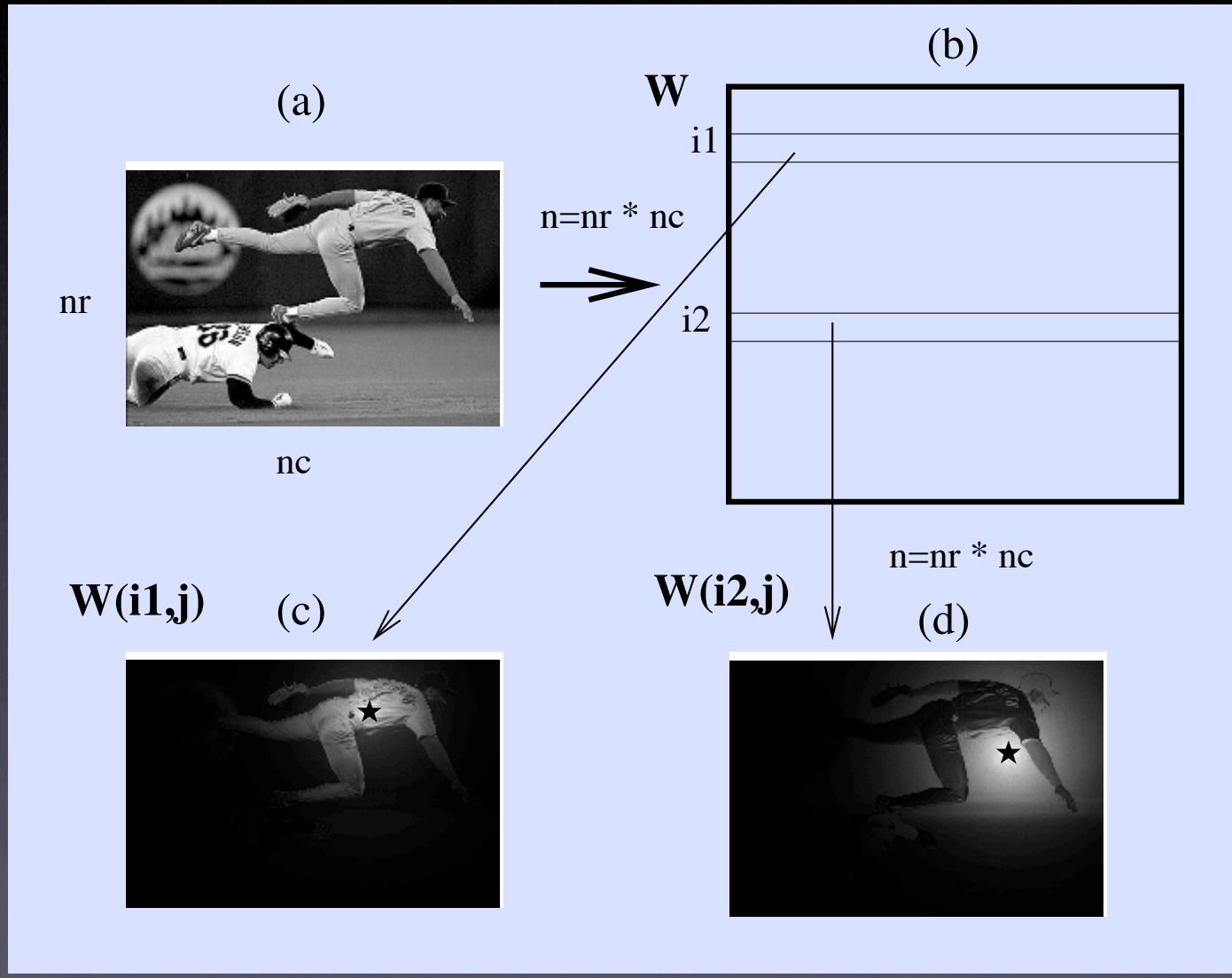


Pair-wise similarity matrix  $W$

Laplacian matrix  $D - W$

Degree matrix  $D$ :  $D(i, i) = \sum_j W_{i,j}$

# Graph weight matrix $W$

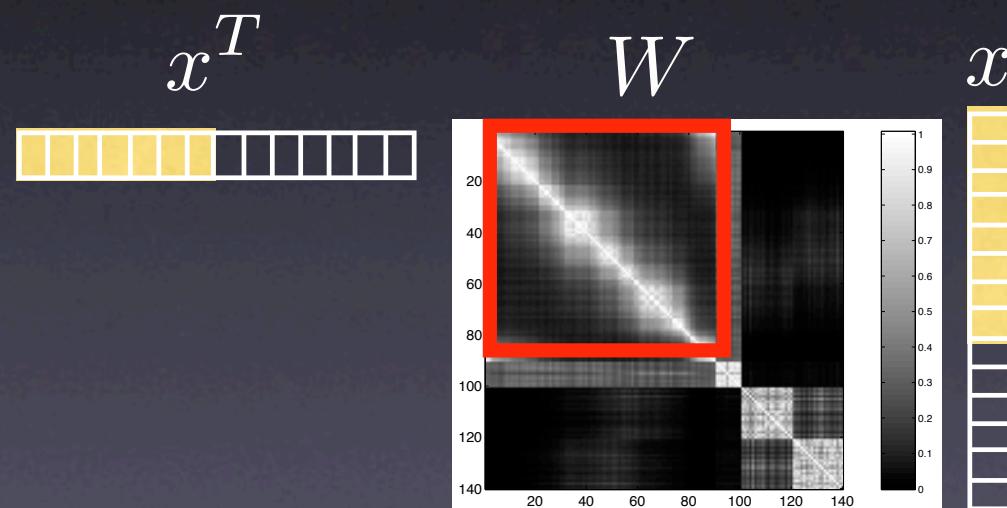


# Laplacian matrix D-W

Let  $x = X(I,:)$  be the indicator of group  $I$

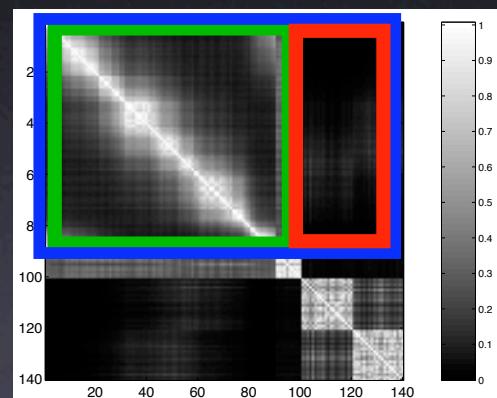
$$\text{asso}(A, A) = x^T W x$$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



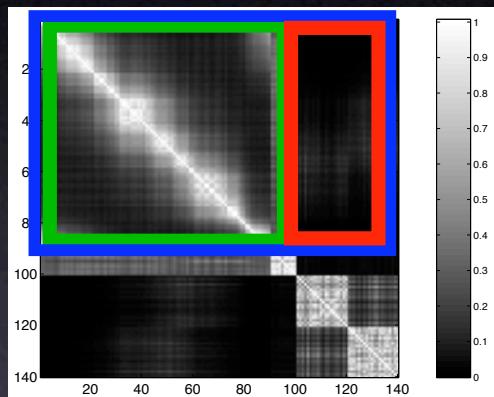
# Laplacian matrix D-W

$$\text{Cut}(A, V - A) = \frac{x^T D x}{\text{vol}(A)} - \frac{x^T W x}{\text{asso}(A, A)}$$



$$Cut(A, V - A) = x^T (D - W)x$$

$$Ncut(X) = \frac{1}{K} \sum_{l=1}^K \frac{cut(V_l, V - V_l)}{vol(V_l)}$$



$$= \frac{1}{K} \sum_{l=1}^K \frac{X_l^T (D - W) X_l}{X_l^T D X_l}$$

$$X \in \{0,1\}^{N \times K}, X1_K = 1_N$$

# Step I: Find Continuous Global Optima

Scaled partition matrix.  $Z = X(X^T D X)^{-\frac{1}{2}}$

$$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad \Rightarrow \quad Z = \begin{bmatrix} \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{vol(C)}} \end{bmatrix}$$

# Step I: Find Continuous Global Optima

$$\mathbf{Ncut} = \frac{1}{K} \sum_{l=1}^K \frac{X_l^T (D - W) X_l}{X_l^T D X_l}$$

becomes

$$Ncut(Z) = \frac{1}{K} \text{tr}(Z^T W Z) \quad Z^T D Z = I_K$$

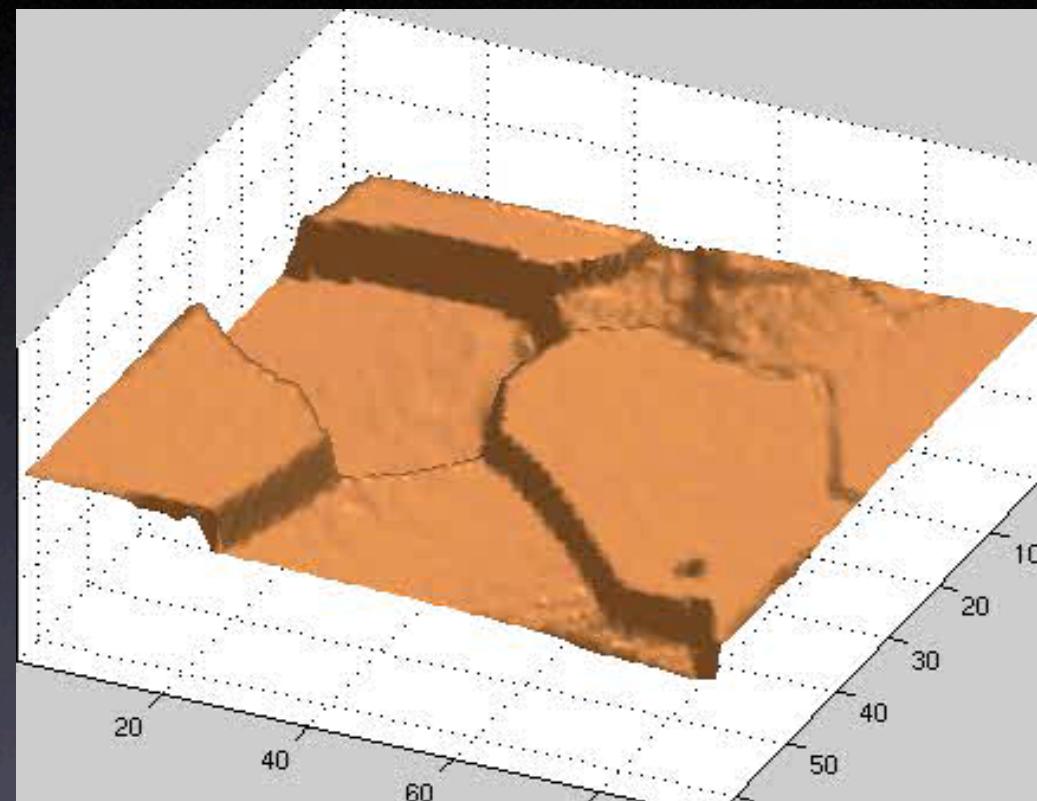
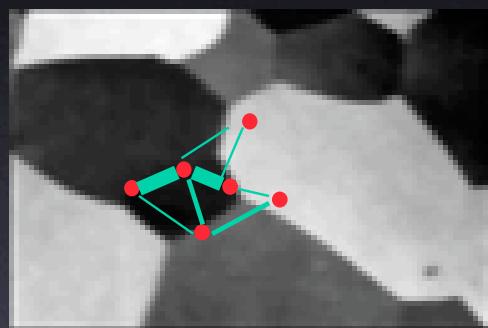
Eigensolutions

$$(D - W)z^* = \lambda D z^*$$

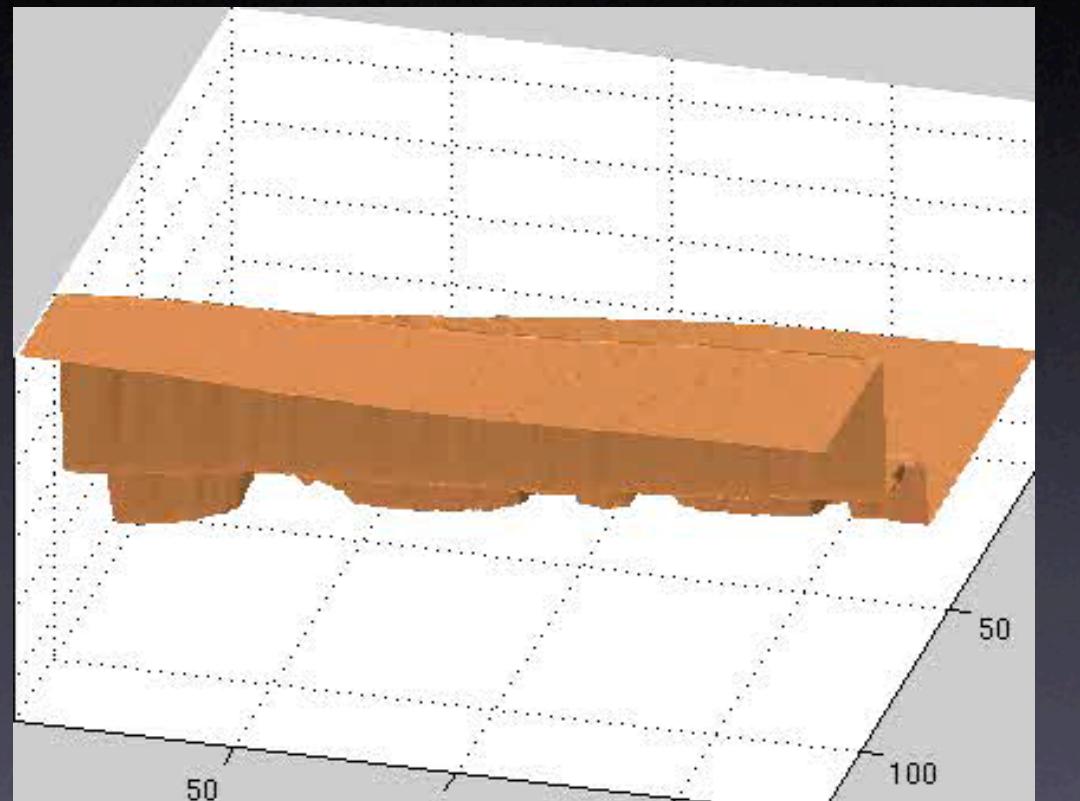
$$Z^* = [z_1^*, z_2^*, \dots, z_k^*]$$



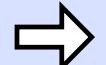
# Interpretation as a Dynamical System



# Interpretation as a Dynamical System

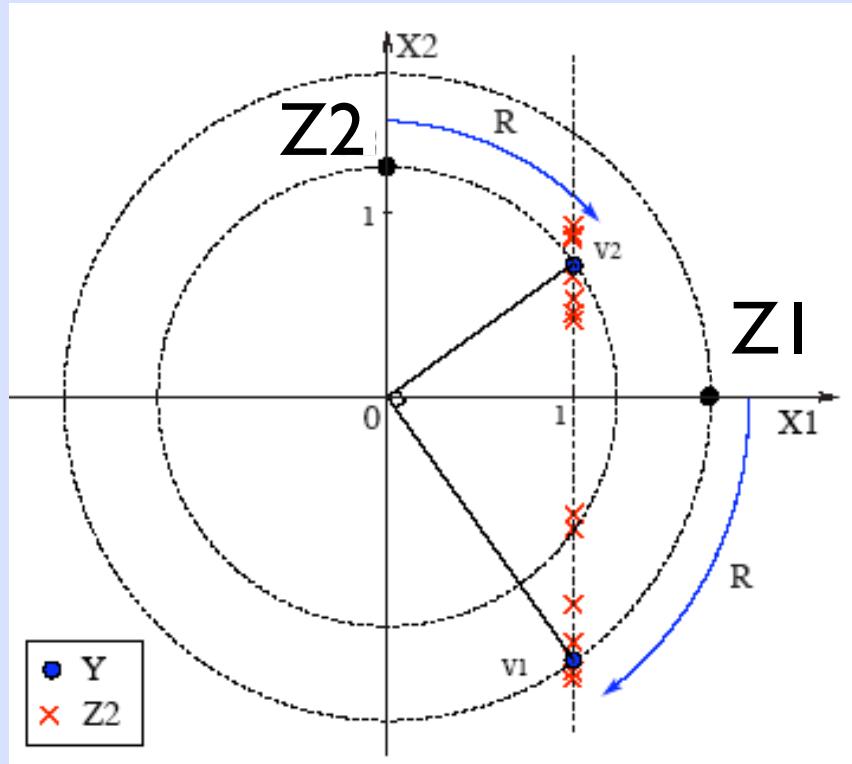


# Step I: Find Continuous Global Optima

Partition	Scaled Partition	Eigenvector solution
$X = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$	$Z = \begin{bmatrix} \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{vol(C)}} \end{bmatrix}$	$Z^* = \begin{bmatrix} \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ \frac{1}{\sqrt{vol(A)}} & 0 & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & \frac{1}{\sqrt{vol(B)}} & 0 \\ 0 & 0 & \frac{1}{\sqrt{vol(C)}} \end{bmatrix} \times \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$
		$(D - W)Z^* = \lambda DZ^*$

If  $Z^*$  is an optimal, so is  $\{ZR : R^T R = I_K\}$

## Step II: Discretize Continuous Optima



Target  
partition

$$X = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}$$

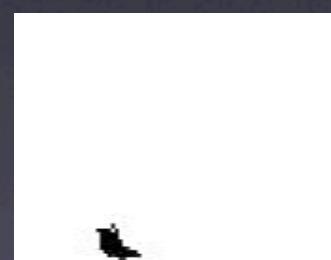
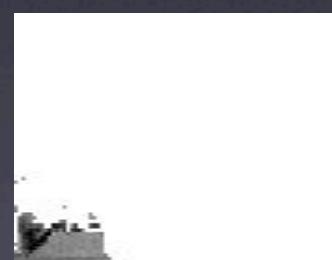
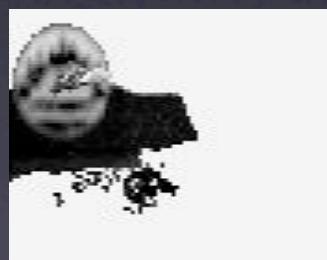
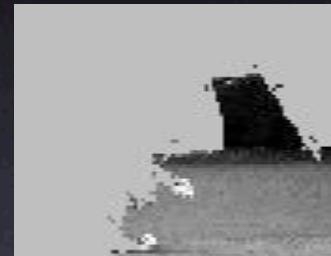
Rotation  $R$

Eigenvector  
solution

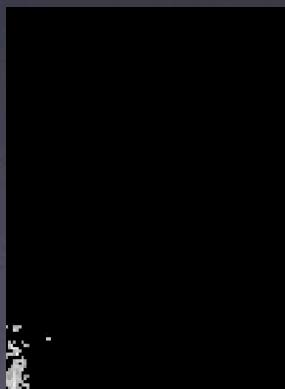
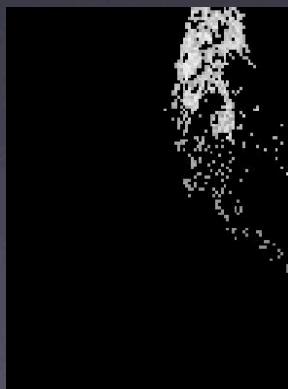
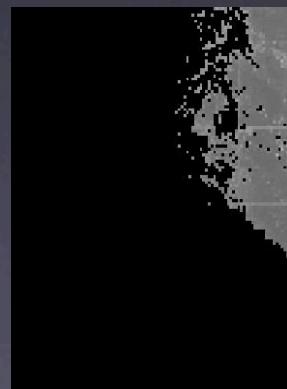
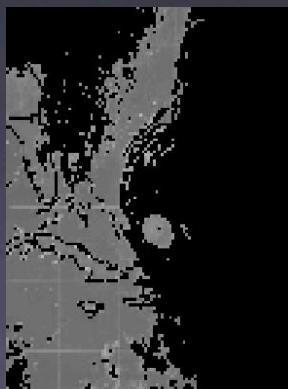
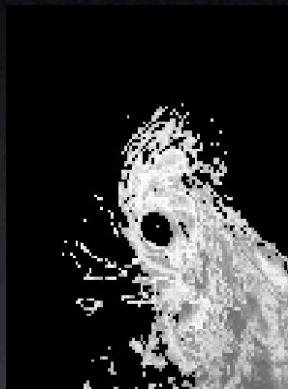
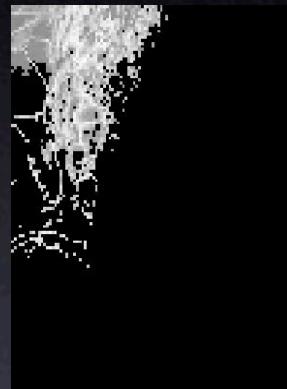
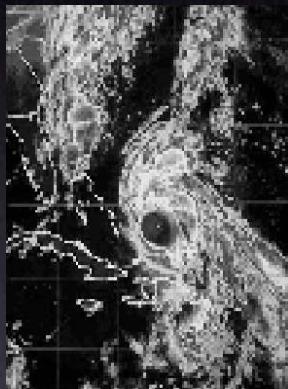
$$Z^* = \begin{bmatrix} 1 & -1.4 \\ 1 & -1.3 \\ 1 & 0.8 \\ 1 & 0.9 \\ 1 & 0.7 \end{bmatrix}$$

Rotation  $R$  can be found exactly in 2-way partition

# Brightness Image Segmentation



# brightness image segmentation



# Part II: Segmentation Measurement, Benchmark