# Btech Project - Progress Diary

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## 1 Daily Progress

### 1.1 Week 1 : July 17 - July 23

#### 1.1.1 July 17: Monday

#### Accomplished:

- Met prof and discussed basic project about deep learning and image co-segmentation.
- Prof asked to mail and contact sayan banerjee.

## 1.1.2 July 18: Tuesday

#### Accomplished:

- Mailed Sayan banerjee, but seems like he has a fever, and also didn't give/suggest any papers unfortunately.
- Only saw one image cosegmentation paper by Inria, but didn't have the time to read it.

#### 1.1.3 July 19: Wednesday

#### Accomplished:

- Dowloaded a few papers to read.
- Init git repository and added basic work report format (from viterbi internship project).

#### 1.1.4 July 20: Thursday

#### Target:

- Try to meet up with Prof/ Sayan and discuss about possible extensions.
- Brainstorm ideas as and when time permits.
- Read as many papers as possible. Complete in-depth reading is not required, simple reading of abstract and reading the relevant papers should be enough.

#### Accomplished:

- Read the 3 papers :
  - Discriminative clustering for image co-segmentation [?]: abstract gives basic definition
    of image co-segmentation as well as says unsupervised segmentation of image into
    foreground and background regions is still a challenging task. Should be worth reading.
    Images are also as required.
  - Automatic Image Co-segmentation using geometric saliency [?]: says co-labelling of multiple images is a complex process, instead suggests segmentation on individual images but based on a saliency map obtained by fusing saliency maps of groups of similar images. Images are also as required. Since it is anyways small, should be worth reading.
  - Unsupervised 3D shape segementation and co-segmentation via deep learning [?]: should have been the most related but turns out they do something quite different (at least from first look). They try to automatically segment a single 3D shape or co-segment family of 3D shape. For this they use pre-decompose 3D shape into primitive patches to compute various low level features, then learn high level features in an unsupervised style from low level features based on deep learning, and finally either segmentation or co-segmentation results are fot by patch clustering in high level

feature space. The input images are 3D and not 2D as originally required, as such the paper is on Comptuer graphics apparently. But it should be interesting to read the deep learning part of it, i.e. how did they learn the high level features in the unsupervised style from low level features.

#### 1.1.5 July 21 : Friday

No work done.

### 1.1.6 July 22 : Saturday

No work done

#### 1.1.7 July 23: Sunday

No work done.

#### 1.1.8 July 24: Monday

Meeting with Sayan. Discussion about some basic problems that could be solved. Apparently Video Co-segmentation using Deep learning is not yet looked upon. May be a good breakthrough.

#### 1.1.9 July 25 : Tuesday

#### Target:

• Read the three papers. [?], [?],

#### Accomplished:

• Able to read only 1 paper properly (not too properly).

#### 1.1.10 July 26: Wednesday

- Couldn't do much. Need to do paper review at the very first.
- Need to do pytorch tutorials as well.
- Paper review to be done in a separate file.

#### 1.1.11 July 27: Thursday

### Accomplished:

- Completed reading all the papers and joting down main points of the paper.
- Meeting with Sayan (main points written below):
  - Video Co-segmentation hasn't been worked on by the Vision community yet.
  - The main aim is to make an end-to-end model using RNN.
  - To circumvent problems of vanishing gradients, we can use LSTM. But for our problem, even LSTM might not suffice.
  - Hence we can use Memory Augmented LSTM, which should be able to take care of the vanishing gradients.

- There is no big datasets for the purpose of Video Co-segmentation. Hence we can look at Weakly unsupervised learning techniques to circumvent this problem.
- Need to read 5 papers at the earliest (by Monday).  $\cite{Monday}$  ,  $\cite{Mon$

## 1.1.12 July 28 : Friday

No work done

## 1.1.13 July 29 : Saturday