

CS213M: Assignment 1

Problem 1: Singly linked list implementation

Due Date: 25/01/2015

We are providing you with files named `node.hpp` and `node.cpp` to start with. They contain a completely defined class called `Node`, with two member variables - a next pointer, and a data item (an integer to be stored in the list node). You also will be provided with a file `list.hpp` with declarations for functions you have to define in a new file named `list.cpp`. The functions you need to define are reproduced below for quick reference.

Note: Do not modify the given code. Do not change the signatures of the functions below. Do not use C++ STL.

Functions to be defined

Note: Assume that the input lists for the functions below do not have any cycles, Assume that you would not be given a 'bad' pos in the `insert` or `delete` functions i.e. pos will be a non-negative integer less than the size of the input list.

1. Inserts a new node with data contained in it at the position `pos` and return the head of the new list. We number the nodes starting from 0. Thus if the existing list is [1, 2, 3, 4] and one calls `insert` on it with `pos` being 3 and `val` being 7, the final list becomes [1, 2, 3, 7, 4].
`Node* insert(Node* head, int val, int pos);`
2. Remove the node at the position `pos`. We number the nodes starting from 0. Thus if the existing list is [11, 12, 13, 14] and one calls `remove` on it with `pos` being 3, the final list becomes [11, 12, 13].
`Node* remove(Node* head, int pos);`
3. Gets the size of the linked list.
`int size(Node* head);`
4. Reverses a list. Returns the head of the new list.
`Node* reverse(Node* head);`
5. A singly linked list can contain a cycle (Can you see how?). We now want to determine the length of the cycle in a list, if it is present. You have to write a function to compute this length given a list. The signature of the function is as below. This function is included in the declarations given in `list.hpp`.
`int cycle_size(Node* head);`

Don't forget to read the comments in the given header file.