



Congratulations! You passed!

TO PASS 80% or higher

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Module 2 - Started and Bound Services

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1. Which of the following are ways in which activities in Android are designed to be "ephemeral" (choose all that apply):

4 / 4 points

☒ They are destroyed and recreated to handle runtime configuration changes



Correct

See M2-L1-pt.1

☒ They are destroyed (and must be recreated later) when the back button is pressed



Correct

See M2-L1-pt.1

☐ They perform long-duration operations and/or access remote resources via background threads/processes

☐ They can interact with the user in powerful ways

2. Which of the following are types of Android services (choose all that apply):

4 / 4 points

☒ Bound services



Correct

See M2-L1-pt.2

☒ Started services



Correct

See M2-L1-pt.2

☒ Scheduled services



Correct

See M2-L1-pt.2

☐ Background services

3. Which of the following are examples of Android "hybrid" services (choose all that apply):

4 / 4 points

☐ Alert service

☐ DownloaderService

☐ Activity Manager Service

☒ MusicPlaybackService



Correct

See M2-L1-pt.2 and M2-L1-pt.3

4. Which of the following lifecycle hook methods apply to started services (choose all that apply):

6 / 6 points

☒ onCreate()



Correct

See M2-L1-pt.2 and M2-L1-pt.3

☒ onStartCommand()



Correct

See M2-L1-pt.2 and M2-L1-pt.3

☒ onDestroy()



Correct

See M2-L1-pt.2 and M2-L1-pt.3

- ☐ onRebind()
- ☐ onUnbind()
- ☐ onBind()

5. Which of the following service lifecycle hook methods can be dispatched by Android when a bound service is in the "running" state (choose all that apply):

4 / 4 points

- ☒ onDestroy()

✓ **Correct**
See M2-L2-pt1

- ☒ onUnbind()

✓ **Correct**
See M2-L2-pt1

- ☐ onBind()
- ☐ onCreate()

6. Which of the following are examples of differences between the onCreate() and onStartCommand() hook methods of a started service (choose all that apply):

4 / 4 points

- ☐ onStartCommand() is called once when startService() is first called, whereas onCreate() is called each time startService() is called
- ☐ onCreate() receives the intent passed by the client that calls start service, whereas onStartCommand() does not
- ☒ onCreate() is called once when startService() is first called, whereas onStartCommand() is called each time startService() is called.

✓ **Correct**
See M2-L2-pt1

- ☒ onStartCommand() receives the intent passed by the client that calls start service, whereas onCreate() does not

✓ **Correct**
See M2-L2-pt1

7. Which of the following are correct statements about the types of intents that can be used to create activities and services (choose all that apply):

4 / 4 points

- ☐ A service can be created via an implicit intent
- ☒ A service can be created via an explicit intent

✓ **Correct**
See M2-L2-pt2

- ☒ An activity can be created via an implicit intent

✓ **Correct**
See M2-L2-pt2

- ☒ An activity can be created via an explicit intent

✓ **Correct**
See M2-L2-pt2

8. Which of the following are reasons why the MediaPlayer app is a simple example of a started service (choose all that apply):

4 / 4 points

- ☐ It runs the service in the same process as the activity
- ☒ It doesn't need to spawn any internal threads explicitly

✓ **Correct**
See M2-L2-pt3

- ☐ It is not started on-demand via the Activity pattern
- ☒ There's no communication from the service back to the activity that invoked it

✓ **Correct**
See M2-L2-pt3

9. Which of the following are benefits of the IntentService framework (choose all that apply):

4 / 4 points

- ☒ It doesn't require the complexity of the Model-View-Presenter pattern to handle runtime reconfiguration changes

✓ **Correct**
See M2-L3-pt1

- ☐ It optimizes the scalability of concurrent services on multi-core hardware platforms
- ☐ It enables subclasses of IntentService to interact with the user in sophisticated ways
- ☒ It simplifies the creation of services that process requests concurrently

✓ **Correct**
See M2-L3-pt1

10. Which of the following explain the role of a deployment model in Android (choose all that apply):

4 / 4 points

- ☐ It makes it easy to run a service in the same thread or different threads
- ☒ It makes it easy to run a service in the same process or different processes

✓ **Correct**
See M2-L3-pt2

- ☒ It directs the physical deployment of services to processes

✓ **Correct**
See M2-L3-pt2

- ☐ It directs the physical deployment of services to threads