

[← Back to Explore](#)[☆ Favorite](#)

Top Questions from LinkedIn

Overview

Top interview questions asked by LinkedIn as voted by the community. This list will be kept up to date as frequent as possible.

Array and Strings

You're gonna be asked Array and String manipulation questions, make sure you are confident with them.

Trees and Graphs

Tree questions are very commonly asked at LinkedIn, however Graph questions are also asked.

Recursion and Backtracking

Recursion and backtracking is an important topic. We highly recommend the user to be confident with them.

Heap, Queue, Stack

Here are some questions that uses basic data structures such as Heap, Queue, Stack.

Sorting and Searching

These problems typically require you to sort it in order and apply some kind of search algorithm.

Dynamic Programming

The Dynamic Programming problems that are asked in LinkedIn interviews are mostly the classic ones.

Design

These are the design questions that are asked by LinkedIn. Design questions are not as common as the other ones.

Discuss

0 topics - share ideas and ask questions about this card

Introduction



Top interview questions asked by LinkedIn as voted by the community.

This list will be kept up to date as frequent as possible.

Array and Strings

<input checked="" type="checkbox"/> Two Sum	<input type="checkbox"/> Valid Number
<input type="checkbox"/> Text Justification	<input checked="" type="checkbox"/> Minimum Window Substring
<input checked="" type="checkbox"/> Shortest Word Distance	<input checked="" type="checkbox"/> Integer to English Words
<input checked="" type="checkbox"/> Find the Celebrity	<input checked="" type="checkbox"/> Can Place Flowers
<input checked="" type="checkbox"/> Isomorphic Strings	

Trees and Graphs

<input checked="" type="checkbox"/> Binary Tree Level Order Traversal	<input checked="" type="checkbox"/> Maximum Depth of Binary Tree
<input checked="" type="checkbox"/> Word Ladder	<input type="checkbox"/> Binary Tree Upside Down
<input checked="" type="checkbox"/> Number of Islands	<input checked="" type="checkbox"/> Lowest Common Ancestor of a ...
<input checked="" type="checkbox"/> Lowest Common Ancestor of a ...	<input type="checkbox"/> Closest Binary Search Tree Val...
<input type="checkbox"/> Find Leaves of Binary Tree	<input type="checkbox"/> Second Minimum Node In a Bin...

Recursion and Backtracking

<input type="checkbox"/> Combination Sum	<input checked="" type="checkbox"/> Permutations
<input type="checkbox"/> Permutations II	<input type="checkbox"/> Factor Combinations
<input type="checkbox"/> Nested List Weight Sum	<input type="checkbox"/> Nested List Weight Sum II









Heap, Queue, Stack


<input checked="" type="checkbox"/> Valid Parentheses	<input type="checkbox"/> Evaluate Reverse Polish Notation
<input checked="" type="checkbox"/> Kth Largest Element in an Array	<input type="checkbox"/> Exclusive Time of Functions












Sorting and Searching

<input checked="" type="checkbox"/> Search in Rotated Sorted Array	<input checked="" type="checkbox"/> Find First and Last Position of E...
<input checked="" type="checkbox"/> Pow(x, n)	<input checked="" type="checkbox"/> Merge Intervals
<input checked="" type="checkbox"/> Sqrt(x)	<input type="checkbox"/> Random Pick with Weight

Dynamic Programming

<input checked="" type="checkbox"/>  Maximum Subarray	<input type="checkbox"/>  Edit Distance
<input checked="" type="checkbox"/>  Maximum Product Subarray	<input type="checkbox"/>  Paint House 
<input type="checkbox"/>  Paint House II 	<input type="checkbox"/>  Partition to K Equal Sum Subsets

Design 

<input type="checkbox"/>  Two Sum III - Data structure de... 	<input type="checkbox"/>  Shortest Word Distance II 
<input checked="" type="checkbox"/>  Serialize and Deserialize Binary...	<input checked="" type="checkbox"/>  Flatten Nested List Iterator
<input checked="" type="checkbox"/>  Insert Delete GetRandom O(1)	<input type="checkbox"/>  All O`one Data Structure
<input type="checkbox"/>  Max Stack 	<input type="checkbox"/>  Design HashMap