

Working Prototype Known Problems Report
Down
Team Name: DownTown
11/27/15

1. Parsing friend names only through “\n” so anything besides newline can cause an error during object handling
2. Program will not kill events on parse given that the event has already past.
3. On any activity if the user hits the built in back button, it will kill the event and user must start over.
4. When looking at an expanded Event view, if the user hits the back button, you will be forced to “received” Events tab.
5. Events can be created at a time that has already past.
6. After declining Event, changes on EventList will update upon next refresh.
7. Possible to invite names without accounts