Sprint Report #2
Product: Down
Team Name: DownTown
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Stop doing: Overestimating how much we can actually do. The plan for the spring was way too ambitious and we didn't finish a few of the tasks we wanted to finish.

Start doing: Spend a bit more time in the planning phase researching how to do certain tasks which we are not sure about how to approach to better estimate the story points for the tasks.

Continue doing: Keep tasks split evenly, and keep updating the project early and often.

Work Completed:

Accounts
- stored on database
- able to make a new account
- able to log in
- stay logged in until you want to log out

Login Screen
- UI
- connected to database

Sign Up Screen
- UI
- connected to database

Able to access database information
- Create event objects on database

More efficient activities
- Now properly removing activities off the stack preventing memory leaks.

Various UI improvements

Work not completed:

Notification Drawer
UI for displaying made events
Profiles beyond login information
changing tab host to fragments

Work Completion Rate: Work completion rate was actually relatively linear, it was just a matter of it being slower than we would have liked, since we underestimated many of the tasks. They ended up being way more work and way more complicated than previously thought.