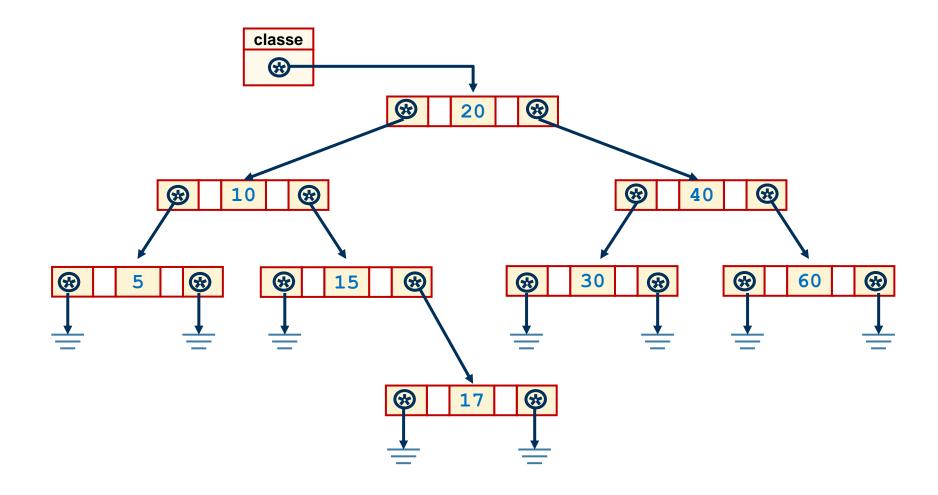
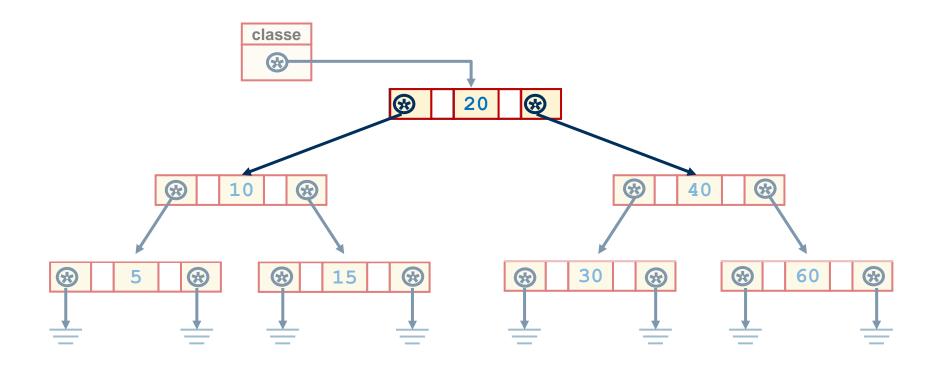
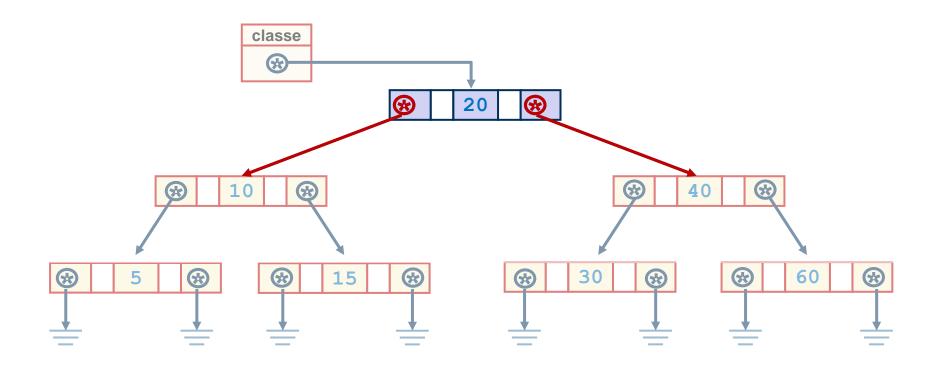
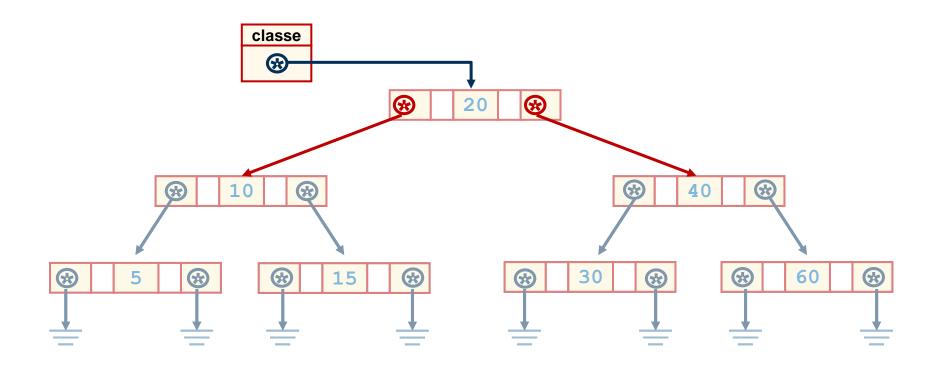


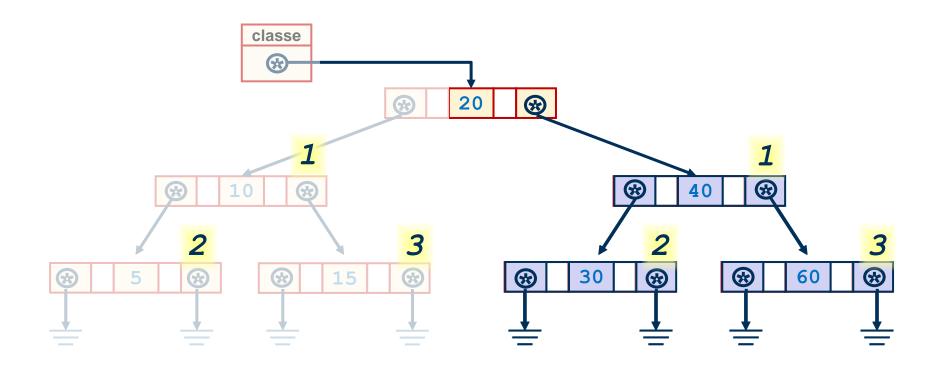
Albero bilanciato

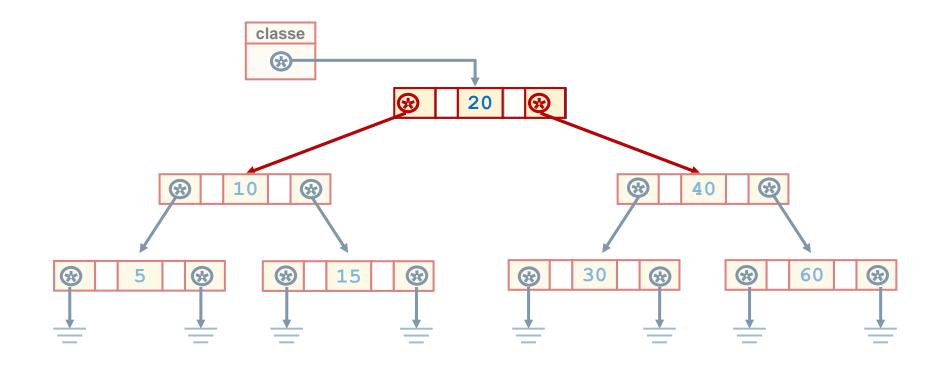


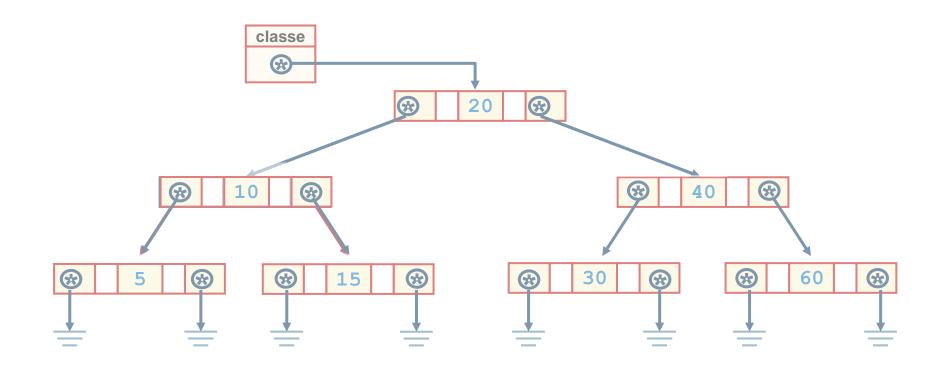


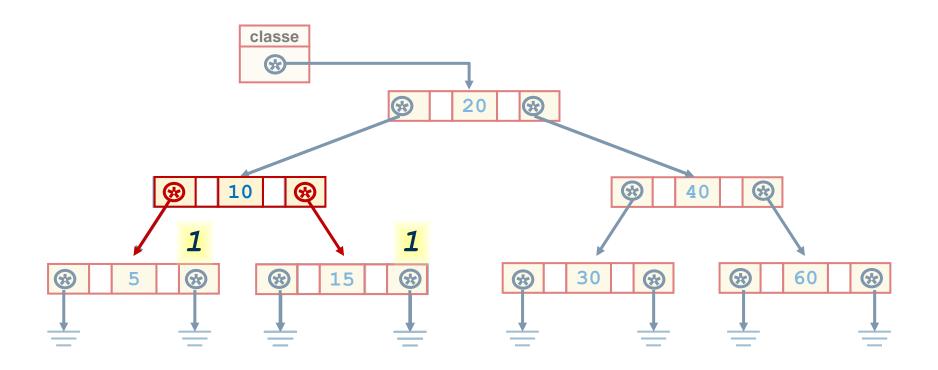


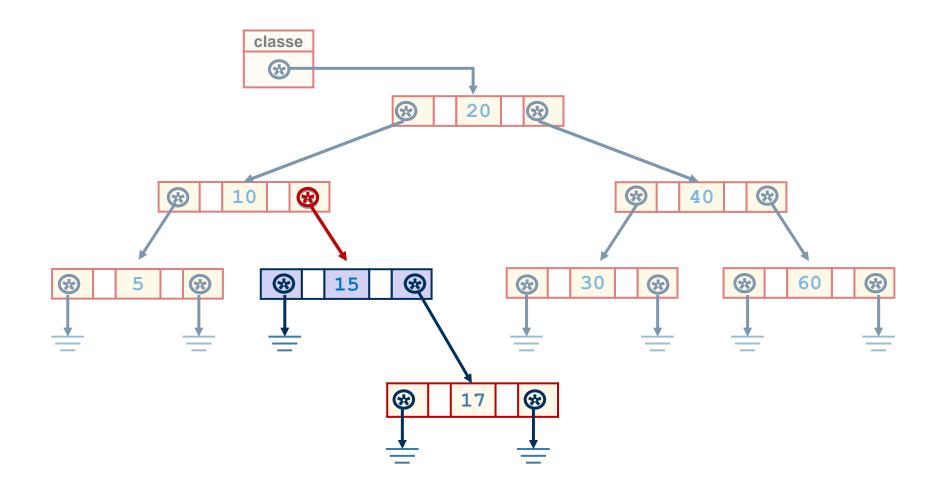


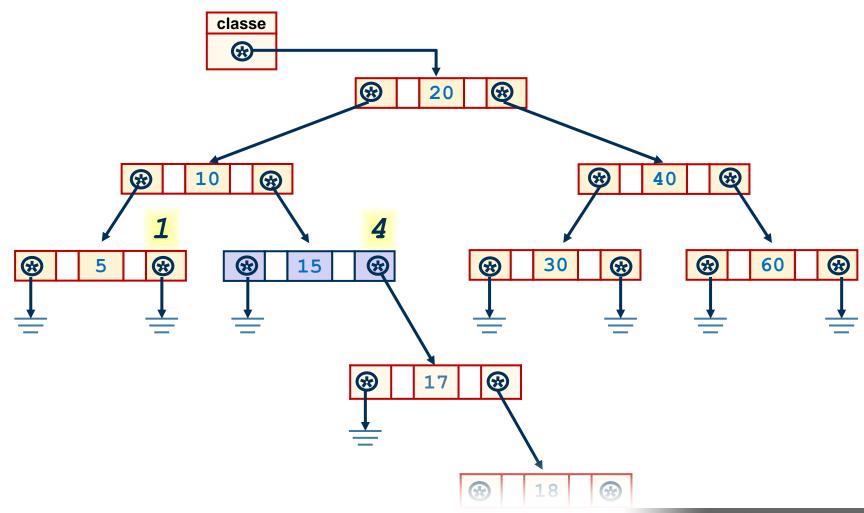




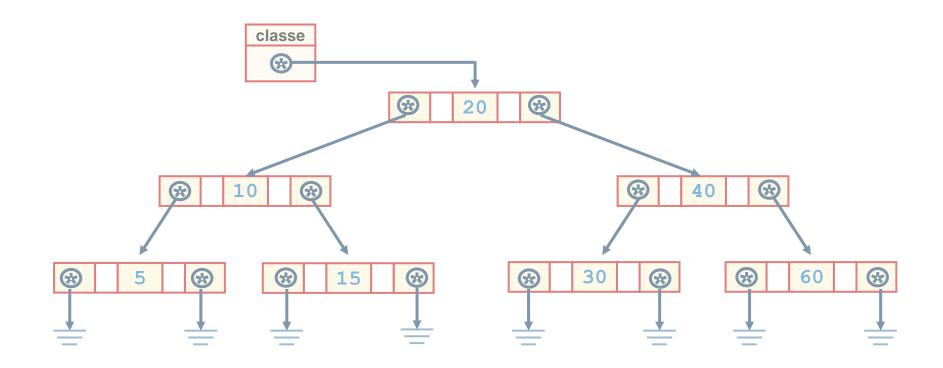


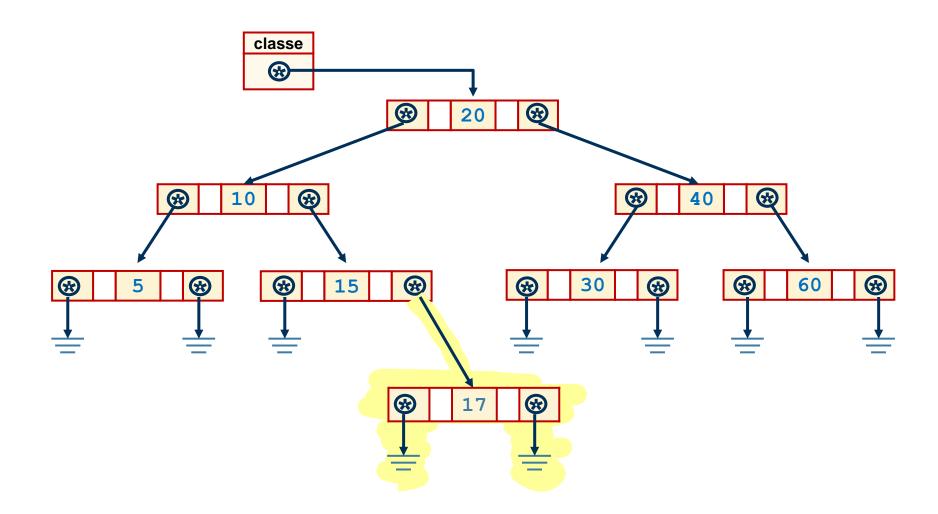






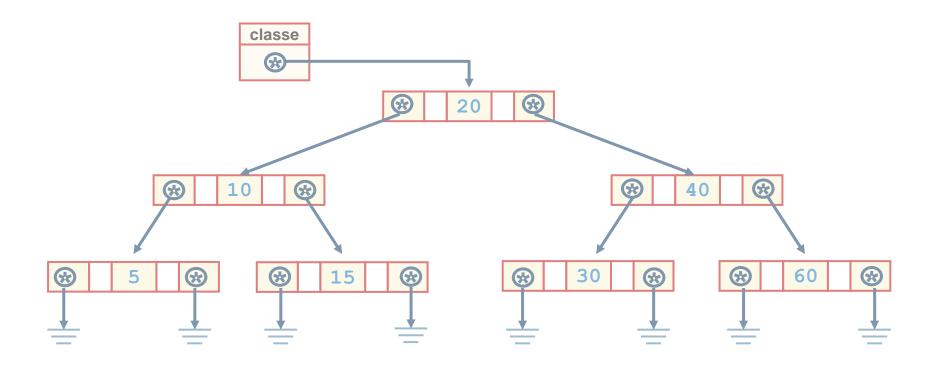






- Strategie che mantengono l'albero bilanciato ad ogni inserimento
- Strategie che ribilanciano l'albero periodicamente

Il codice

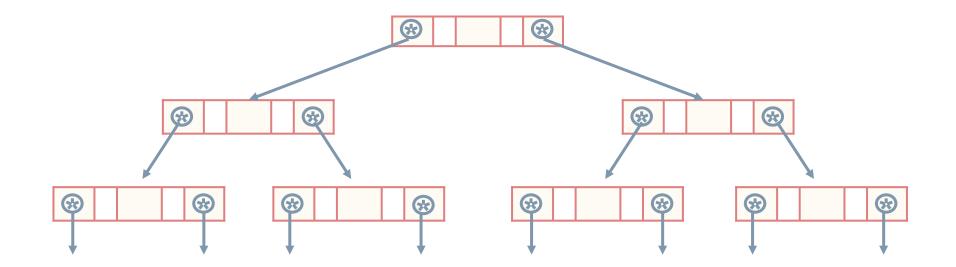


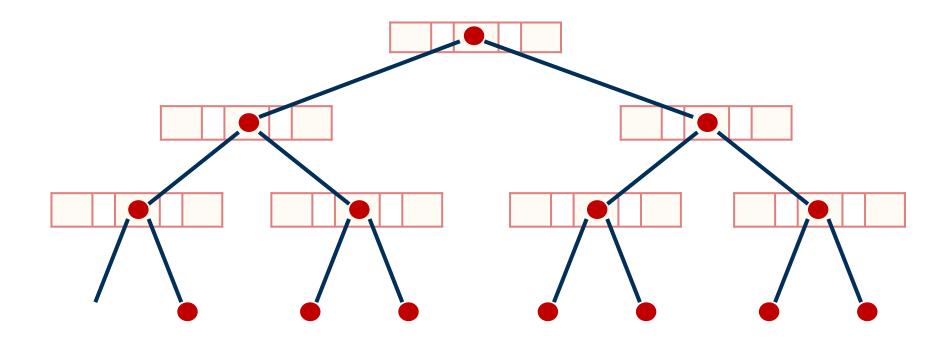
Ricorsione

<u>INF</u>ORMATICA

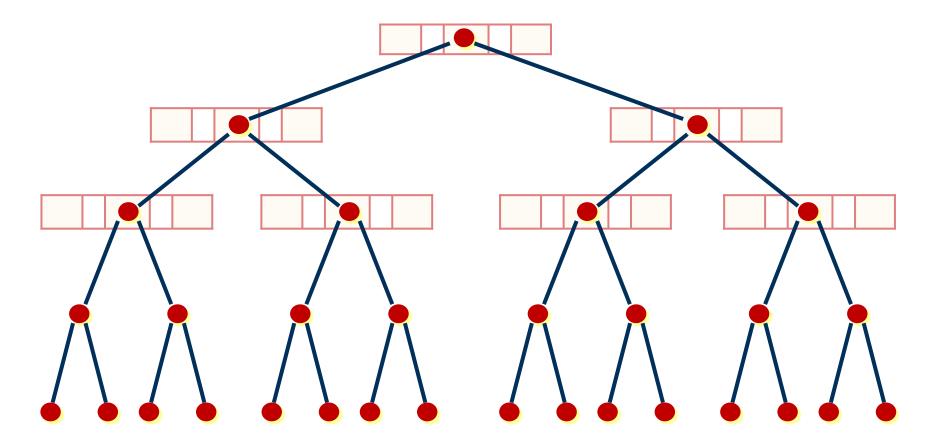
inserisciSeNonEsiste

Ricorsione

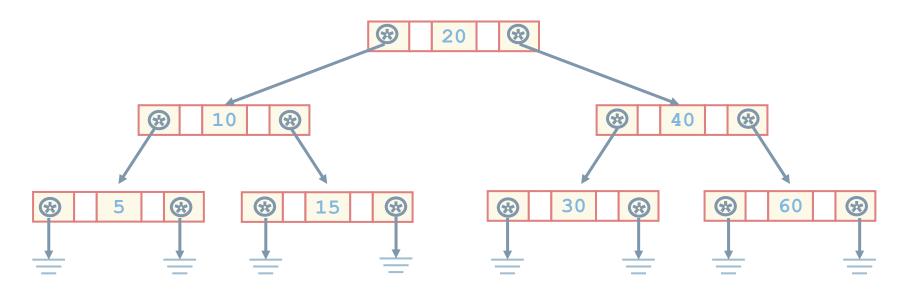




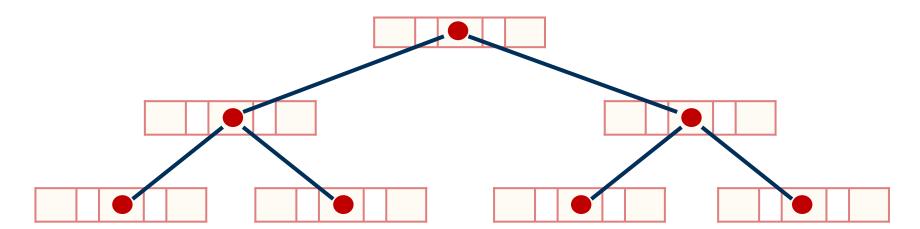
Stessa struttura



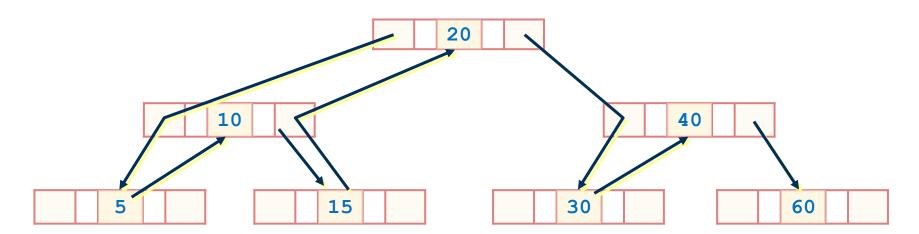
Stampa ordinata per matricola

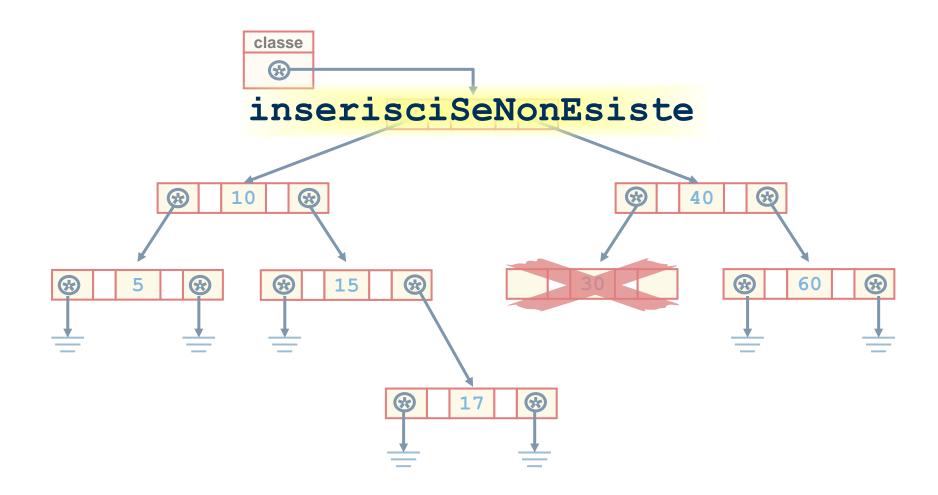


Stampa ordinata per matricola



Stampa ordinata per matricola





inserisciSeNonEsiste

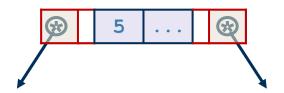
- stato tabella
- dati studente

aggiornamento tabella

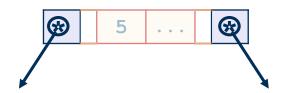
```
struct TreeNode
{
};
```



```
struct TreeNode
  { Studente datiStud;
    TreeNode *leftPtr;
    TreeNode *rightPtr;
  };
```



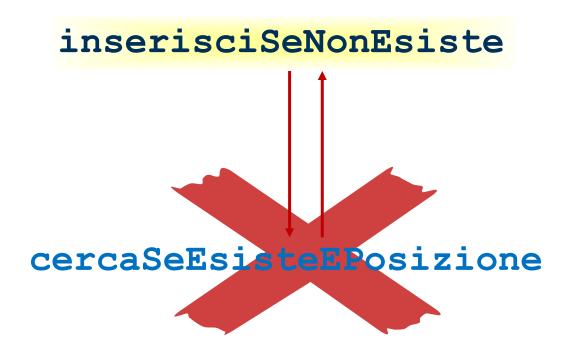
```
struct TreeNode
    Studente datiStud;
    TreeNode *leftPtr;
    TreeNode *rightPtr;
  };
```





inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)

inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)

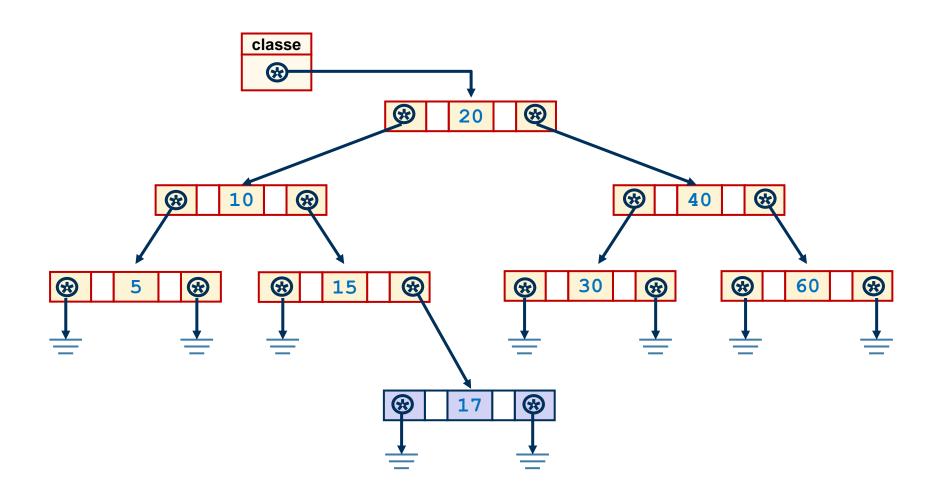


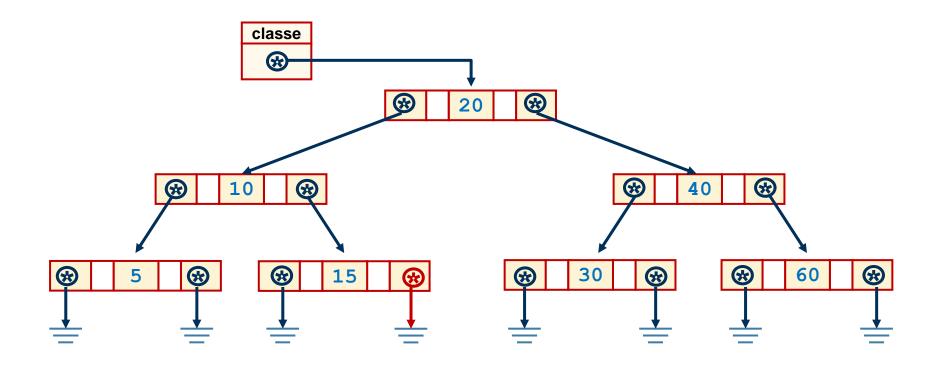


inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)

inserisciSeNonEsiste

Funzione ricorsiva





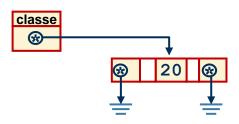
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
{
  if (tab == 0)
```



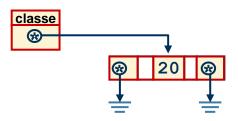
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
{
  if (tab == 0)
    {
     tab = new TreeNode;
```



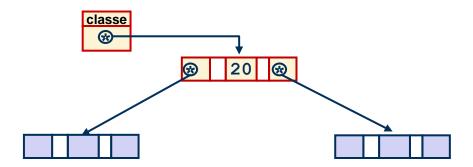
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
{
  if (tab == 0)
    {
     tab = new TreeNode;
     tab->datiStud = nuovoStudente;
```



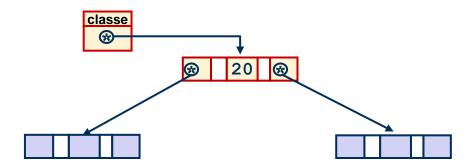
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
      tab = new TreeNode;
       tab->datiStud = nuovoStudente;
       tab - > leftPtr = 0;
       tab->rightPtr = 0;
```



```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
      tab = new TreeNode;
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       tab - > leftPtr = 0;
       tab->rightPtr = 0;
```

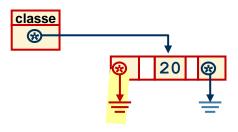


```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
      tab = new TreeNode;
      tab->datiStud = nuovoStudente;
      tab->leftPtr = 0;
      tab->rightPtr = 0;
```



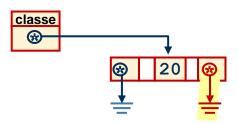
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
{
   if (tab == 0)
      {
      tab = new TreeNode;
      tab->datiStud = nuovoStudente;
      tab->leftPtr = 0;
      tab->rightPtr = 0;
}
```



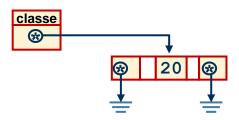


```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
       tab = new TreeNode;
       tab->datiStud = nuovoStudente;
       tab - > leftPtr = 0;
       tab->rightPtr = 0;
                               tab->leftPtr
                               tab->rightPtr
                           classe
                            ₩-
                                     20
```

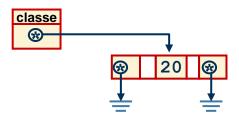
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
      tab = new TreeNode;
       tab->datiStud = nuovoStudente;
       tab - > leftPtr = 0;
       tab->rightPtr = 0;
    }
  else if (nuovoStudente.matricola
                              tab->leftPtr
  else if (nuovoStudente.matricola
                              tab->rightPtr
```



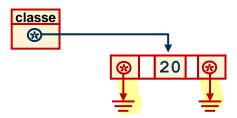
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inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
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   if (tab == 0)
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      tab->leftPtr = 0;
      tab->rightPtr = 0;
   }
   else if (nuovoStudente.matricola < tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->leftPtr , nuovoStudente);
   else if (nuovoStudente.matricola > tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
```



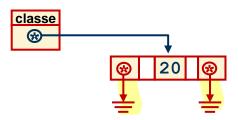
```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
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      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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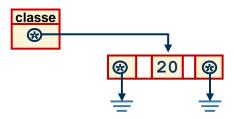
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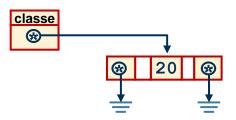
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      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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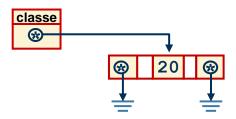
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      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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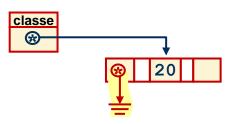


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      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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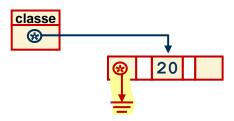
classe ₩-

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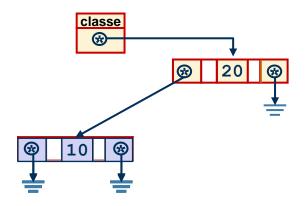




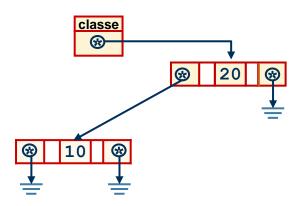
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      inserisciSeNonEsiste( tab->leftPtr , nuovoStudente);
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                                     > tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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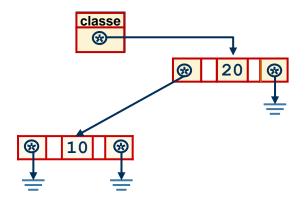
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   else if (nuovoStudente.matricola > tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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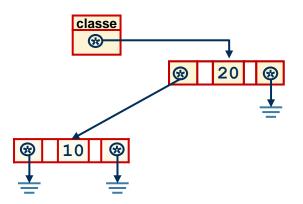


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      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
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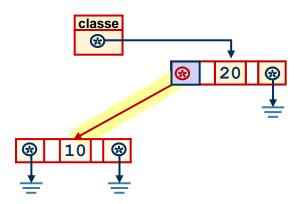


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  else if (nuovoStudente.matricola > tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
```

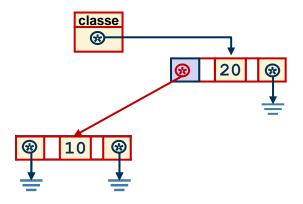




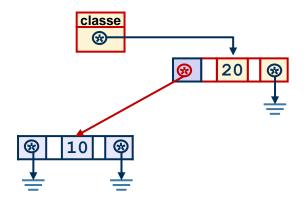
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                                      > tab->datiStud.matricola)
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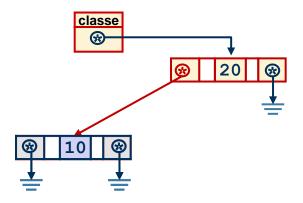
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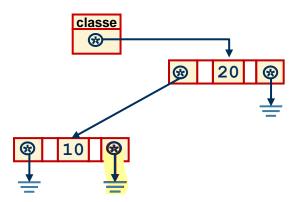
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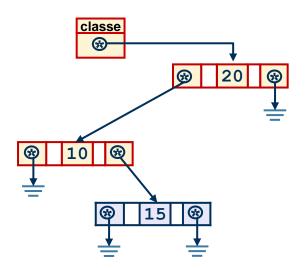
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  else if (nuovoStudente.matricola
                                     < tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->leftPtr , nuovoStudente);
  else if (nuovoStudente.matricola
                                      '> tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
```



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   }
   else if (nuovoStudente.matricola < tab->datiStud.matricola)
       inserisciSeNonEsiste( tab->leftPtr , nuovoStudente);
   else if (nuovoStudente.matricola > tab->datiStud.matricola)
       inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
```



```
inserisciSeNonEsiste(TreeNode *&tab, Studente nuovoStudente)
  if (tab == 0)
      tab = new TreeNode;
      tab->datiStud = nuovoStudente;
      tab->leftPtr = 0;
      tab->rightPtr = 0;
  else if (nuovoStudente.matricola < tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->leftPtr , nuovoStudente);
  else if (nuovoStudente.matricola > tab->datiStud.matricola)
      inserisciSeNonEsiste( tab->rightPtr , nuovoStudente);
  else
      cout << nuovoStudente.matricola << " duplicato" << endl;</pre>
                          classe
                                    20
```