

# CS 663 - Fundamentals of Digital Image Processing

## Assignment 05

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### Solution 1

We have the following, with  $h_1$  and  $h_2$  being blur kernels applied on  $f_1$  and  $f_2$  respectively.

$$g_1 = f_1 + h_2 * f_2 \quad (1)$$

$$g_2 = h_1 * f_1 + f_2 \quad (2)$$

Taking the direct Fourier Transform of the Eq. (1) and (2), we have:

$$G_1 = F_1 + H_2 F_2 \quad (3)$$

$$G_2 = H_1 F_1 + F_2 \quad (4)$$

Solving for  $F_1$  and  $F_2$ , we get:

$$F_1 = \frac{G_1 - H_2 G_2}{1 - H_1 H_2} \quad (5)$$

$$F_2 = \frac{G_2 - H_1 G_1}{1 - H_1 H_2} \quad (6)$$

Now, in order to get back the spatial-domain representation  $f_1$  and  $f_2$ , we can take the Inverse Fourier Transform, so that:

$$f_1 = F^{-1} \left( \frac{G_1 - H_2 G_2}{1 - H_1 H_2} \right) \quad (7)$$

$$f_2 = F^{-1} \left( \frac{G_2 - H_1 G_1}{1 - H_1 H_2} \right) \quad (8)$$

where  $F^{-1}$  represents the Inverse Fourier Transform. Now, it is obvious to see that if we have the product  $H_1 H_2$  tending to 1, the expression will blow up and we will not be able to recover the corresponding components of the signal in the way we described. This is clearly something that is not unlikely as for the blur filters  $h_1$  and  $h_2$ , we would have:

$$\int_{-\infty}^{\infty} h_1(x) dx = 1 \quad (9)$$

$$\int_{-\infty}^{\infty} h_2(x) dx = 1 \quad (10)$$

In general, we have:

$$H(\omega) = \int_{-\infty}^{\infty} h(x) e^{-2\pi j \omega x} dx \quad (11)$$

It should not be very difficult to see that Eq. (9) and (10) represent the zero frequency (or the static) component of the signal in frequency domain. So, we will necessarily have  $H_1(0)H_2(0) = 1$  and as a result, it is not possible to recover the static component of the signal,  $F_1(0)$  and  $F_2(0)$  using this technique without any modifications.