Che Tan makes video games as well as tabletop games. He loves playing trading card games and is designing and prototyping one of his own. He often designs games by combining ideas from different genres to generate new synergistic game concepts that feel fresh but familiar, such as a top-down space shooter with a MOBA style ability system. His greatest passion is creating challenging and replayable gameplay loops that keep the player coming back for more. He also loves crafting wacky fictional worlds that blur the line between fantasy and science fiction to tell stories in his games.

**Technical**

* Game mechanics design
* Narrative design
* UI and UX design
* Design document creation
* Slide presentation creation
* Wireframing with Figma
* Vector art with Figma
* Image editing with Photoshop
* Pixel art with GraphicsGale
* 3D environmental modelling with Maya
* Website creation (HTML, CSS, JavaScript)
* Unity Engine (C#)
* Unreal Engine (C++)
* Music composition
* Digital audio engineering with FL Studio 20

**Interpersonal**

* Teamwork
* Planning
* Management
* Communication
* Critical thinking
* Time management
* Public speaking

**CHE TAN**

Game Designer

**Contact**

**High School Diploma: International Baccalaureate Program**

*Collège Saint-Louis, Montreal, Quebec*

* Chemistry and Physics
* Natural science math

**DEC: Interactive Media Arts (Arts, Literature and Communication)**

*Dawson College, Montreal, Quebec*

* 92% average grade
* Honour student

**Bachelor of Fine Arts: Specialization in Computation Arts**

*Concordia University, Montreal, Quebec*

* 3.89 CGPA
* Golden Key member

**Education**

**Student Ambassador**

Concordia University, Montreal, Quebec

* Delivered campus tours to prospective students on both campuses.
* Operated kiosks at high schools to answer questions about the university.
* Triaged visitors at the front desk of the Welcome Centre.

2022-06 –

Present

**Work History**

2017-08 –

2019-06

2019-09 –

Present

2012-08 –

2017-06

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Stormex3727@gmail.com  
linkedin.com/in/che-t-625842a6/**

**Skills**

2018

2021

2017

2020

2019

2022

2023

**Nerdy Cards**

Tabletop, card game

**Time for Equity**

Twine, choose your own adventure

**The Chilling Trial**

Adventuron, mystery & text adventure

**The Campaign Office**

Unity Engine, educational & point-and-click

**Stan Stopper**

Unity Engine, 2D shooter

**Re-Boot**

Unity Engine, puzzle & platformer

**Screen**

Unity Engine, mystery & simulation

**Hungry Hustlers**

Unity Engine, 2D shooter

**The Lootbox Mechanic**

P5.JS, typing & strategy

**Breakdown Bowling**

Unity Engine, puzzle

**Time Twister Troubles**

Twine, choose your own adventure

**The Last Hacktivists**

P5.JS, turn-based RPG & 2D shooter

**Pudding Quest**

Website (HTML, CSS, JavaScript), choose your own adventure

**Wizard VS Killer Robot**

P5.JS, action & turn-based RPG

**Gunfire Rush**

Unreal Engine 4, rail shooter & runner

**Celestial Pathmaker**

Scratch MIT, runner game

**Project Leader**

Tabletop, card game

**Instant Input**

Micro:bit, reaction speed game

**Feranite**

Tabletop, card game

**Sorcerer V Aliens**

Scratch MIT, space shooter

**Projects**

**Languages**

**English**

**French**

**Mandarin Chinese**

**Spanish (basic)**

**Japanese (basic)**