

8: More Lists & Tuples

Practical stuff

} What's left?

- Five lectures with ViLLE exercises including this one:
 - Dictionaries
 - File operations
 - External modules
 - Error handling

} Four more demonstrations

} Course project (announced next week)



Items other than integers

- } The items stored in lists can be of any Python type, including numbers, strings, other lists etc.

```
myList = ["abc", "def", "ghi"]  
otherList = [1.0, 2.3, 56.123]  
booleanList = [True, True, False]
```

Mixing object types

} Note, that different items can be of different types.

```
myList = ["John Smith", 23, 11.234, True]
```

```
ageList = ["Dad", 32, "Mom", 29, "Kid", 3]
```



Mixing object types (cont.)

- } However, mixing types can lead to misbehavior, if you're not sure about the types of objects in list:


```
for value in myList:  
    print value / 3 # what if a string...?
```

- } Hence, it is *not recommended* to mix different types of objects in the same list!

Checking object types

- } To check the type of any object in Python, we can use the **isinstance** function.
- } Function gets the object and the type name as a parameter, and returns True, if object is of that type.

Checking object types (cont.)

- } Some type names for the objects discussed so far:
 - } **int** – integer numbers (e.g. 3, 21, -4)
 - } **long** – longer integer values (> 2147483647)
 - } **float** – floating point numbers (e.g. -2.3, 0.1)
 - } **bool** – boolean values (True, False)
 - } **str** – strings (e.g. "abc", "Hello all!")
 - } **list** – lists
- 

Checking object types (cont.)

} Function calls that return True:

```
isinstance(24, int)
isinstance(3.11, float)
isinstance("Hi there", str)
isinstance(range(1,10), list)
isinstance(not False, bool)
```


Checking object types (cont.)

} Function calls that return False:

```
isinstance(31, float) # int is no float  
isinstance("24", int) # string is no int  
isinstance([2, 3], int) # list is no int
```

Example

} Calculate the sum of all integers and floats in a list given as an argument

```
def numberSum(lst):  
    """ Calculates the sum of all numbers in lst """  
    sum = 0  
    for item in lst:  
        if isinstance(item, int) or isinstance(item, float):  
            sum += item  
    return sum
```

The type function

- } Note, that a type of an object can be returned with the **type** function

```
a = 4  
print type(a) # Outputs <type 'int'>
```

The type function (2)

- } This can also be utilized to check the type of an object, which is sometimes more convenient.

```
a = "hi all!"  
# following is equal to  
# if isinstance(a, str):  
if type(a) == str:  
    print "It's a string"
```

The type function (3)

} A function that returns True if given value is a number type:

```
def isNumber(object):  
    types = [int, long, float]  
    return type(object) in types
```

Converting between types

- } The type name can also be used as a function to convert between types (if a conversion can be made):

```
a = 4
b = float(a) # 4.0
c = long(a) # 4L
d = str(a) # "4"
```

Lists inside lists

} Items in list can also be lists:

```
myList = [[1,2,3], [4,5,6]]
```

...would initialize a new list with two lists as items.



Lists inside lists (cont.)

- } To retrieve a value from list stored as an item:

```
myList = [ [1,2,3], [4,5,6] ]  
a = myList[0]  
print a[0] # Would output 1  
print a[2] # Would output 3  
print myList[0][0] # Would output 1  
print myList[1][1] # Would output 5
```


Lists are stored as references

- } If a list contains other lists, it actually holds the references to those lists
- } Again, a single list can have multiple references pointing to it

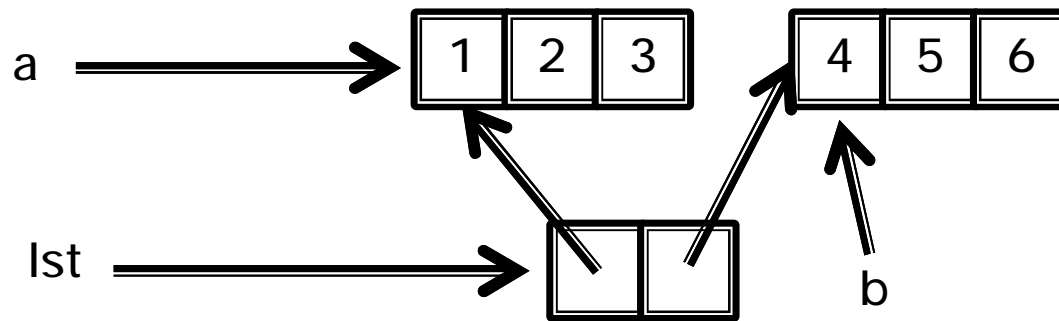


Example

`a = [1, 2, 3]`

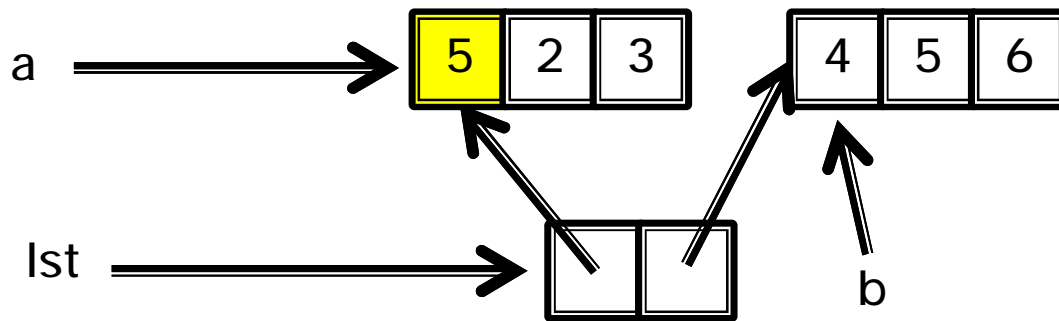
`b = [4, 5, 6]`

`lst = [a, b]`



Example

`lst[0][0] = 5`

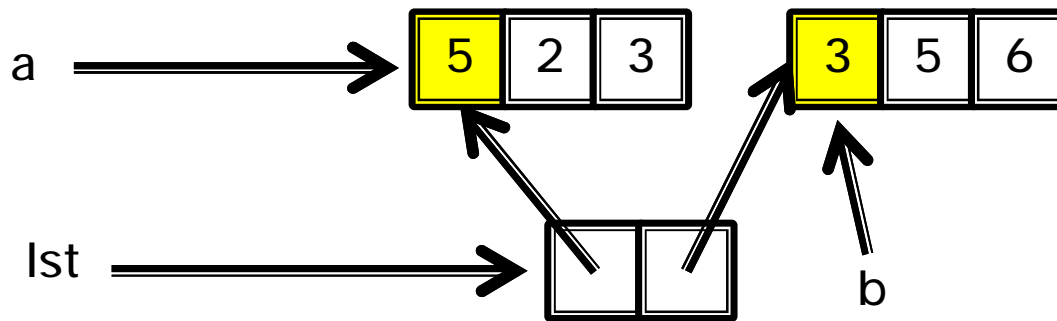


Example

```
lst[1][0] = 3
```

```
print a # outputs [5, 2, 3]
```

```
print b # outputs [3, 5, 6]
```



Matrices

- } Lists stored as list items is a good method to store matrices. Each row is stored as a list.

1	2	3
4	5	6
7	8	9

```
m = [ [1,2,3] , [4,5,6], [7,8,9] ]
```

Matrices (cont.)

} To access the first item in the second row in matrix `m`, we use

```
print m[1][0] # Output row 1, item 0
```

```
m[1][0] = 24 # Set the value of item 0 in row 1
```

Length of inner lists

- } Note that the `len()` function returns the number of items in a list, despite the type of the item.

```
m = [ [1,2,3,4], [2,3,4,5], [3,4,5,6] ]  
print len(m) # would output 3  
print len(m[0]) # would output 4  
row2 = m[1]  
print len(row2) # would output 4
```

Matrices (cont.)

- } The inner lists can of course contain different number (and different types) of items:

a	b		
c	d	e	
f	g	h	i

```
m = [ ["a", "b"], ["c", "d", "e"], ["f", "g", "h", "i"] ]
```


Iterating through matrices

- } To iterate through all values in a matrix, we need to use two for loops:

```
m = [ [1,2,3], [4,5], [6,7,8,9] ]  
# first loop iterates through lists in list m  
for row in m:  
    # second loop iterates through items in row  
    for value in row:  
        print value
```

Iterating through matrices (cont.)

- } A procedure that adds a single item into the end of each row in matrix:

```
def addItemToRows(m):  
    for row in m:  
        # check that item is a list before adding  
        if isinstance(row, list):  
            row.append(0)
```

Tuples

- } A **tuple** is a data structure in Python.
- } Tuples are in many ways similar to lists, except that they are **immutable**; hence, once created, you can't the change the stucture or the values of items in tuple.

Initializing a tuple

- } The syntax for initializing a tuple resembles the syntax for initializing a list; note, that parentheses are used instead of brackets.

```
myTuple = (1,2,3)
otherTuple = ("John Smith", 23)
coordinates = (23.11, 3.01)
emptyTuple = ()
multi = (1,2) * 4
joinedTuple = (1,2,3) + (4,5,6)
```

Tuple operations

} Some list operations work for tuples also:

```
mt = (1,2,3,4)
print len(mt) # outputs 4
print mt[0] # outputs 1
print mt.index(3) # outputs 2
print mt.count(2) # outputs 1
other = mt[0:2]
print other # outputs (1, 2)
mt = (1,2) * 2 + (3,4,5)
print mt # outputs (1, 2, 1, 2, 3, 4, 5)
```

Tuple operations (cont.)

- } However, since tuples are immutable, some list operations don't work with them.
 - You can't change the value of an item in tuple
 - You can't sort or reverse a tuple
 - You can't append, insert, remove or pop items in tuple
- } In short: once a tuple is created, you **can't change it in any way!**

Using tuples

} Tuples are useful when saving value groups:

```
p1 = ("John Smith", 33)
p2 = ("Helen Keller", 51)
p3 = ("Adam Python", 76)
```

```
# Store names and ages to list to retrieve later
personsAges = [ p1, p2, p3 ]
```

```
# Display all names and ages
```

```
for person in personsAges:
    print "Name: " + person[0] + ", age:" + person[1]
```

Using tuples (cont.)


- } Program that queries the user for coordinate pairs and saves them into a list:

```
coords = []
x = 1
while x != 0:
    x = input ("Give x (0 to stop) :")
    if x != 0:
        y = input ("Give y :")
        pair = (x,y)
        coords.append(pair)
        # or use coords.append((x,y)) in one line
```


Why use tuples?

- } If the tuples are like lists, but immutable, why can't we just use lists?
- } Tuples are far more **memory efficient**, since Python interpreter doesn't need to prepare for changes in the object.

Tuples vs. lists

- } There is also a **semantic difference**
 - } Tuples are *heterogeneous*: it is semantically correct to store different types of objects into a tuple (like name and age); hence a tuple is a *combination of values*.
 - } List are *homogeneous*: if used semantically correctly, each item of a list *should be* of same type.
- 

Tuples and lists

- } Hence, it is quite common to store individual data points as tuples, and store the similar tuples into a list
- } In short:
 - Tuple is used as a value group, joining the properties of a single entity in a single structure
 - List can be used to store similar items into a single structure

Converting between tuple and list

- } If, for some reason, you need to convert a tuple to a list, you can use the `list()` function.

```
tup = (1,2,4,3,5)
lis = list(tup)
lis.sort() # list is sortable, tuple is not...
```

- } To convert from list to a tuple, you can use the `tuple()` function:

```
tup = tuple(lis)
```



Converting between tuple and list (cont.)

- } If you need to convert between a tuple and a list (e.g. to sort data) various times in the program, it's probably better to just use a list.

The zip function

- } The zip function in Python can be used to join multiple lists into a single list of tuples.
- } The syntax is

```
newList = zip(list_1, list_2, ..., list_n)
```

The zip function (cont.)

- } The function picks items from lists given as arguments, and creates tuples out of them.
- } The first items of each list are joined into the first tuple in the new list, second items form the second tuple and so on.



The zip function (cont.)

} Example:

```
list1 = [1, 2, 3]
list2 = [10, 20, 30]
list3 = zip(list1, list2)
print list3
[(1, 10), (2, 20), (3, 30)]
```


The zip function (cont.)

} Another example

```
x = [11.0, 2.4, -6.3]
y = [0, 22.1, 13.9, 5.0, 4.0]
coord = zip(x,y)
print coord
[(11.0, 0), (2.4, 22.1), (-6.3, 13.9)]
```

The zip function (cont.)

} Yet another example:

```
first = ["John", "Jack", "Jane", "Jill"]  
last = ["Smith", "Davis", "Doe", "White"]  
ages = [24, 56, 30, 9]  
  
persons = zip(first, last, ages)
```

Case example 1

- } A function that gets a list of name-age tuples, and returns the oldest person.

```
def getOldest(m):  
    oldest = ("", 0) # empty person  
    for person in m:  
        # compare ages  
        if person[1] > oldest[1]:  
            oldest = person  
    return oldest
```

Case example 2

- } A procedure that modifies a matrix of numbers by adding the average of items in row to each row.

```
def addAverages(m):  
    for row in m:  
        sum = 0.0 # init to float to prevent casting  
        for value in row:  
            sum = sum + value  
        # add the average to end of row  
        row.append(sum / len(row))
```