



Objective

Make a mini Relax Melodies app using images and sounds provided.

Specifications

- Each icon has to play a sound and change its image when selected. It should stop the sound and change back its image when deselected;
- A global Play/Pause button should play/stop the selected sounds.
- A Clear button should clear the current selection and stop all sounds.
- The app should save its state with the current sound selection so that the user can open back the app with the last selection.
- The user should be able to play a maximum of three sounds at once. If the user tries to select more sounds, a warning message should be displayed.
- *Bonus:* Animate the playing sound icons.

Duration

The test should take about half a day.

Evaluation Criteria

- Compliance with the specifications (behaves like the official version of Relax Melodies)
- Design / Architecture (use of object-oriented concepts, separation of concerns, etc.)
- Code quality (variables and methods naming, readability, reusability, etc.)

Hand Off

Send us your project by email in a zip archive, including instructions to run the project if necessary.