



## **Human Computer Interaction**

Chapter 1: Introduction to HCI Part 2

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## How to systematically get new ideas?



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Many elements (and design approaches) have the origin in times where processing power was scarce...





Examples of how to reduce effort for the users

- Utilizing screen space
- Contextualization

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## **User Interface relates to Technologies**



..... But we have probably more computing power in this room than the top 500 combined in 1994



Intel XP/S 140 Paragon : Sandia National Labs June 1994, 143.40 Gflop/s



iPhone 13 Sept. 2021, 1500 Gflop/s

## How long is an interface "fresh"?







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http://en.wikipedia.org/wiki/
File:IBM\_Simon\_Personal\_
Communicator.png



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