

Rotation of Images

Importing Libraries

```
In [1]:
import matplotlib inline
import numpy as np
from matplotlib import pyplot as plt
import cv2
import imageio
import SimpleITK
import sys
from pylab import *
```

Reading the image

```
In [2]:
cells = cv2.imread("cells_scale.png",0)
lena = cv2.imread("lena_translate.png",0)
pisa = cv2.imread("pisa_rotate.png",0)
```

Defining Interpolation (Bilinear)

This function Computes the intensity at source point by bilinearly interpolating intensities in the immediate 2 X 2 neighborhood of the source point(si,sj).

```
In [3]:
def bilinear_interpolation(src, si, sj):
    #si , sj = src_pt
    #si= ti-ty
    #sj= tj-tx
    i=int(np.floor(si)) #+cx
    j=int(np.floor(sj)) #+cy    ## Here i,j are the co-ordinate points of the
    t_l = i , j

    ##Now the remaining three co-ordinates with respect to i,j will be
    t_r = i , j+1    # Top right
    b_l = i+1 , j    # Bottom Left
    b_r = i+1 , j+1 # Bottom Right

    ##Distance from pixel
    di = si +cx - i
    dj = sj +cy - j

    ## Now calculating the pixel value at the source point by using bilinear
    if t_l[0] >= np.shape(src)[0]-1 or t_l[1] >= np.shape(src)[1]-1 or t_l[0]<
        pxl_val = 0
    else :
        pxl_val = (1-di)*(1-di)*src[t_l] + (1-di)*(dj)*src[t_r] + (di)*(1-dj)*

    #return np.unit8(pxl_val)
    return pxl_val
```

Doing transformation

In [4]:

```

#Initialising the target image
trg = np.zeros(np.shape(pisa))

#Getting the co-ordinates of the centre of source image because the rotation
cx = int(np.floor(np.shape(pisa)[0]/2))
cy = int(np.floor(np.shape(pisa)[1]/2))

#Defining the transform for rotation
def transform(src):
    r , c = np.shape(src)

    ## iterate over the target image and assign all the pixel values to them
    for ti in range(r):
        for tj in range(c):
            #si= ti-ty
            """
            1. First we will trnaslate to the centre as we have to do the rotation
            2. Then we will apply rotation as we would apply rotation around the centre
            3. And then we will trnaslate back
            All these steps can be done by the following transform
            """
            si = np.cos(theta)*(ti-cx) - np.sin(theta)*(tj-cy) +cx
            sj = np.sin(theta)*(ti-cx) + np.cos(theta)*(tj-cy) +cy
            #si,sj=np.array([ti,tj,1])
            #si,sj=si/z,sj/z

            ## Assignniing the intensity values of the target image at (ti,tj)
            #sj= tj-tx
            #if (0<= si < r-1 & 0<= sj < c-1):
            trg[ti][tj]=bilinear_interpolation(src,si,sj)
            #else:
            #trg[ti][tj]=0

    return trg

```

Rotation Parameter

By taking theta approximately -4 degree (rotating clockwise) we get the straight tower of pisa.

In [5]:

```

# convert to radians as NumPy uses radians
theta = -4*pi/180

```

Defining Rotate

In [6]:

```

def rotate(src):

    return transform(src)

```

Calling rotate function

In [7]:

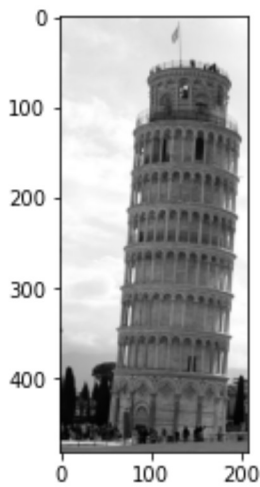
```

pisa_rotated=rotate(pisa)

```

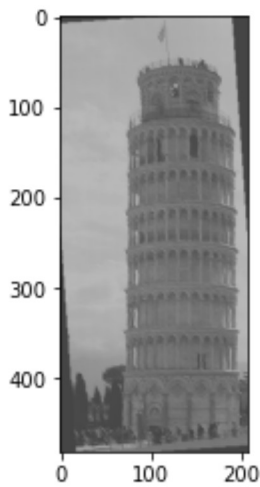
Original Image

```
In [8]: plt.imshow(pisa,cmap='gray')  
plt.show()
```



Rotated Image

```
In [9]: plt.imshow(pisa_rotated,cmap = 'gray')  
plt.show()
```



```
In [10]: plt.imshow(pisa_rotated)  
plt.show()
```

