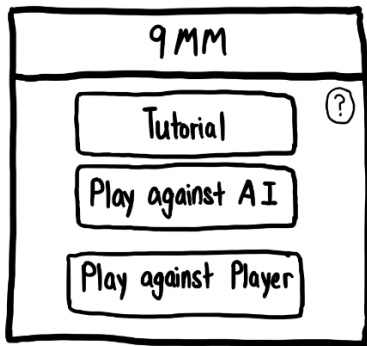


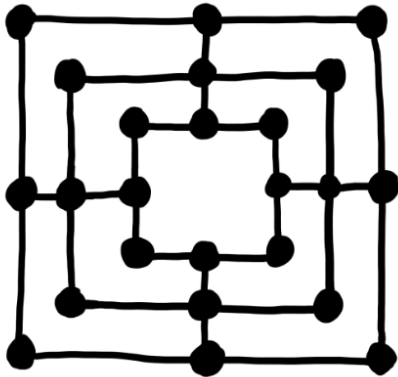
Low-Fi Prototype Drawings

Homepage:



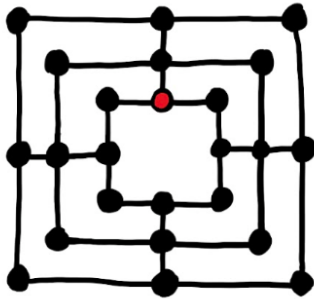
-A page that provides the player a bunch of option to interact with.

Initial Board:

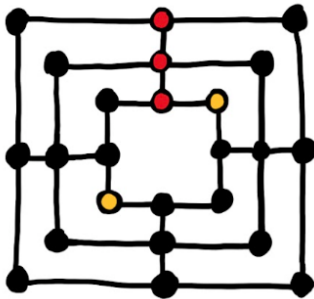


- Board that will be displayed when the game starts.

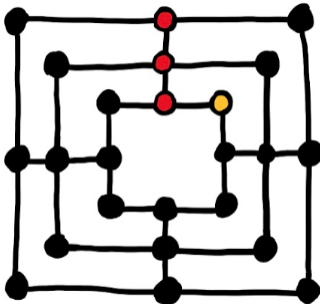
Placing Phase:



- Adding token on the board.

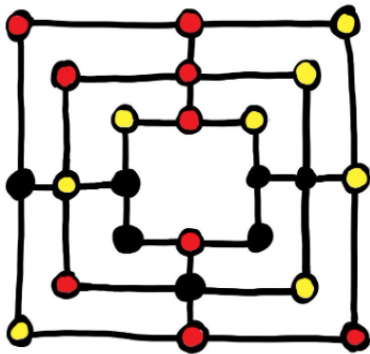


- Forming a mill.

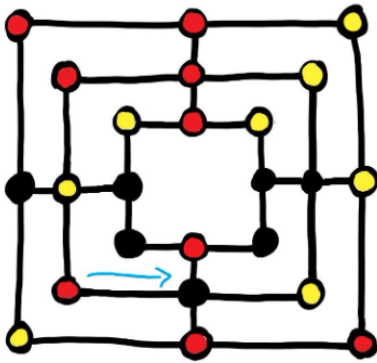


- removing one of the opponent's token.

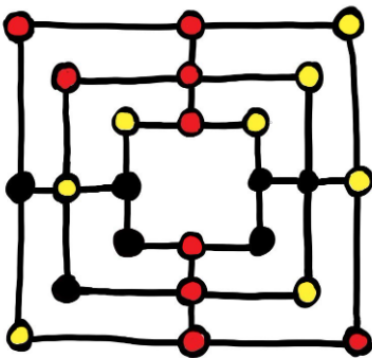
Moving Phase:



- Game entering moving phase as all tokens are placed on the board.

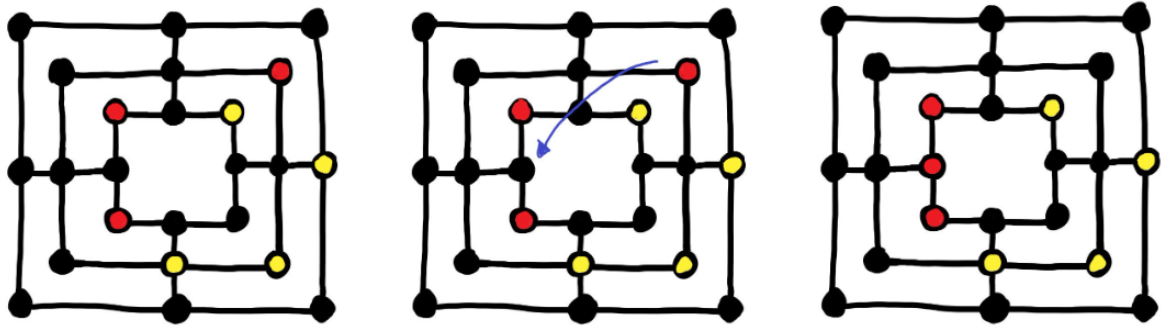


- Moving a token to a adjacent position.



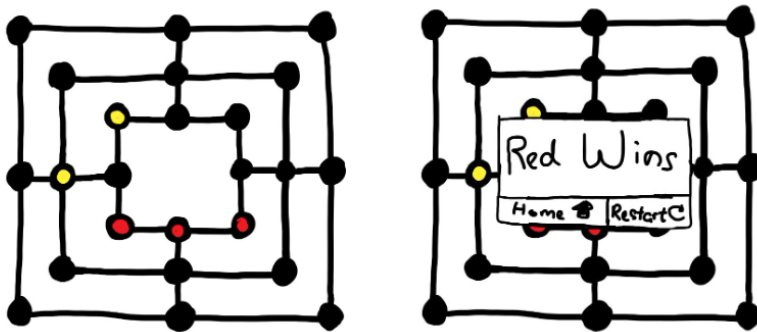
- Form mills multiple times in order to win the game.

“Flying” phase



- Demonstrating when one of the players has three tokens left on the board, that player is able to move their token to any position on the board.

End Phase:



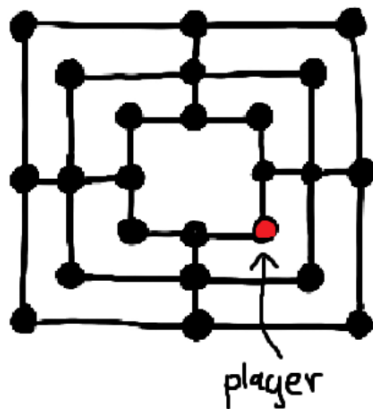
- Demonstrating one of the players wins, when the opposing player has less than 2 tokens left on the board or does not have any legal moves on the board.

Advanced Requirements:

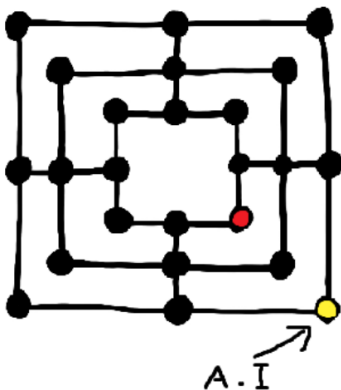
Playing Against AI:



- Allowing the player to choose their token color when playing against AI

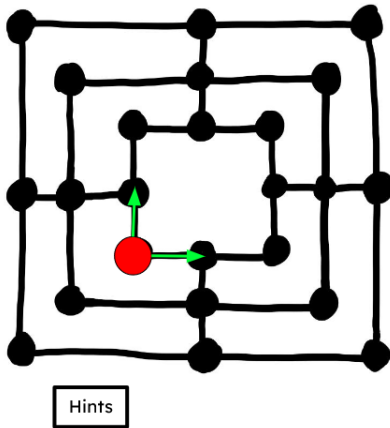


- Demonstrating the player making the initial moves as they choose red tokens



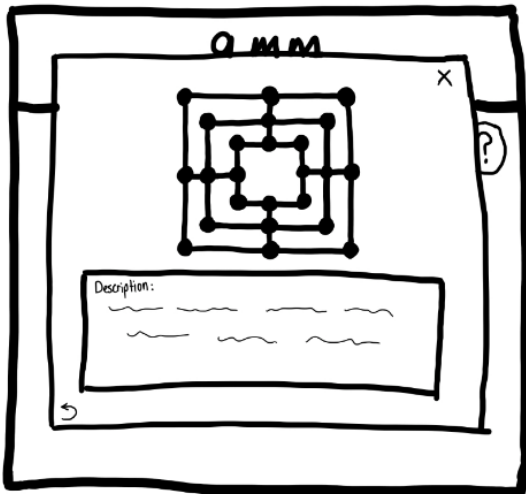
- AI will randomly choose a position on the board and place a token on the board.

Toggle Hints:



- As the player clicks on the hint button, it will show the players all current possible moves

Tutorial mode:



- Demonstrating a series of situation to the player when clicked on tutorial on the homepage.