

1.5em

CSCI-570 Fall 2023

Midterm 1

INSTRUCTIONS

- The duration of the exam is 140 minutes, closed book and notes.
- No space other than the pages on the exam booklet will be scanned for grading!
- If you require an additional page for a question, you can use the extra page provided at the end of this booklet. However please indicate clearly that you are continuing the solution on the additional page.

1. True/False Questions (20 points)

Mark the following statements as **T** or **F**. No need to provide any justification.

- a) (**T/F**). Prim's algorithm can be applied to directed weighted graphs.

False.

- b) (**T/F**). Let $T(n) = 3T(\frac{n}{3}) + O(\log n)$ be a recurrence equation. Then we can conclude that $T(n) = \Theta(n \log n)$ by the Master theorem.

False. Case 1 of the master theorem: $a = 3, b = 3$

- c) (**T/F**) In a dynamic programming formulation, the sub-problems must be mutually independent.

False

- d) (**T/F**) The main difference between divide and conquer and dynamic programming is that divide and conquer solves problems in a top-down manner whereas dynamic-programming does this bottom-up.

False

- e) (**T/F**) There are no known polynomial-time algorithms to solve the 0-1 knapsack problem.

True.

- f) (**T/F**) If the edge is not part of any MST of G , then it must be the maximum weight edge on some cycle in G .

True.

- g) (**T/F**) A greedy algorithm can be used to solve any problems that are solved by the dynamic programming.

False.

- h) (**T/F**) If $f = O(n)$ and $g = O(n)$, then $f(g(n)) = \Theta(n^2)$.

False. Counterexample: $f = g = \text{const.}$

- i) (**T/F**) There is a path from any vertex to any other vertex in a connected directed graph.

False. That is true for undirected graphs.

- j) (**T/F**) Insertion into a binomial heap of size n has an amortized cost of $\Theta(\log n)$

False. That is $\Theta(1)$.

2. Multiple Choice Questions (10 points)

Please select the most appropriate choice. Each multiple choice question has a single correct answer.

- a) In the lecture we discussed the runtime complexity of Dijkstra's algorithm when it's implemented using a binary heap. What would be the algorithm runtime complexity if we replace a binary heap by a Fibonacci heap? Select the tightest upper bound.
- a) $O(E + V \log V)$
 - b) $O((E + V) \log V)$
 - c) $O(E + V)$
 - d) $O(V + E \log V)$
- a.
- b) The solution to the recurrence relation $T(n) = n T(n/2) + O(\frac{n}{\log n})$ by the Master theorem is:
- a) $\Theta(n)$
 - b) $\Theta(n \log n)$
 - c) $\Theta(\frac{n}{\log n})$
 - d) N/A
- d.
- c) Which of the following statement about dynamic programming is correct:
- a) Any dynamic programming algorithm with n subproblems will run in $O(n)$ time.
 - b) Complexity of a dynamic programming algorithm is equal to the number of unique sub-problems in the solution space.
 - c) When finding the value of the optimal solution in a dynamic programming algorithm, one must find values of optimal solutions for all of its sub-problems.
 - d) The time complexity of a dynamic programming solution is always lower than that of an exhaustive search for the same problem.

c

- d) Analyze the runtime complexity of printing in the following code snippet.

```
while(n > 0){  
    for(int i = 0; i<n; i++){  
        System.out.println("#");  
    }  
    n = n/2;  
}
```

- a) $\Theta(\log n)$
- b) $\Theta(n)$
- c) $\Theta(n^2)$
- d) $\Theta(n \log n)$

b.

Starting from n , the inner for loop runs n times. Second time, it runs $n/2$ times, and then $n/4$ times and so on. $n + n/2 + n/4 + \dots + 2 + 1 = 2n - 1 = O(n)$

- e) Which of the following is not a characteristic of a binomial heap?

- a) Each tree in the heap has a unique rank.
- b) The root of each tree in the heap has the same value.
- c) The number of elements in each tree is a power of 2.
- d) The amortized cost of insertion is constant.

b

3. Amortized Cost Analysis (10 points)

Recall the example of an unbounded (dynamic) array from lecture with a "doubling-up resizing policy," where we showed that the amortized cost per insert operation is a constant. Now we also want to implement a resizing policy for the delete operation. Consider the following options:

- a) When the array is a half-full after delete, we create a new array of half the size and copy all the elements. Identify a sequence of operations where this approach would not result in a constant amortized cost per insert or delete operation. (5 pts)

b) When the array is a quarter-full after delete, we create a new array of half the size and copy all the elements. Show using the aggregate method that this approach would give a constant amortized cost for insert and delete operations. (5 pts)

a) Perform a series of operations on an array with n elements (the array is already full to begin with): Append, Delete, Append, Delete, Append, and so on upto n times. Let's say we perform n operations, and at every operation, be it append or delete, we'll have to copy n or $n+1$ elements to a new array. So,

$$T(n) = \left(n \cdot \frac{n}{2}\right) + \left((n+1) \cdot \frac{n}{2}\right)$$

$$\frac{T(n)}{n} = \mathcal{O}(n)$$

b) For the scenario mentioned in 3a, in this case we'll have to copy only n elements when we perform first append, and rest all the other $n-1$ operations are constant time operations., So,

$$T(n) = 1 \cdot n + (n-1) \cdot 1$$

$$\frac{T(n)}{n} = \mathcal{O}(1)$$

Rubrics 3a (5 points):

- (upto 3 pt) Correct Description of the working scenario
- (upto 2 pts) The description of the scenario is self-explanatory to establish that the cost would not be constant OR Correct calculation of $T(n)$ and showing that $T(n)/n = O(n)$ OR Correct explanation "in words" that the cost is not constant OR Correct mathematical argument proving that cost would not be constant.
- (-2 pts) If the description is very vague, but close to correct solution.

Rubrics 3b (5 points):

- (upto 3 pts) Correct calculation of $T(n)$. Simply stating $T(n) = O(n)$ without any concrete reasoning or mathematical expression gets 0 points.
- (upto 2 pts) Showing that $T(n)/n = O(1)$. Simply stating that $T(n)/n = O(n)/n = O(1)$ gets 0 points. The reasoning should be explained with sequence of operations, and correct $T(n)$ expression.
- (-2 pts) If using scenario (sequence of operation) other than 3a and description is vague. Note: If description is clear than no points deduction.

4. Short Problem (10 points)

Given a $n \times n$ matrix where each of the rows and columns are sorted in ascending order. Design an algorithm to find the k -th smallest element in the matrix using a binary heap. Discuss its runtime complexity. You may assume that $k < n$.

Build a min heap containing the first element of each row using $O(n)$ time and then run deleteMin. If the element from the i -th row was deleted, then insert another remaining element in the same row to the min heap. Repeat the procedure k times. The total running time is $O(n + k \log n)$.

As we have $k < n$, actually we only need the first $k \times k$ part of the matrix. Thus the time complexity can be further improved to $O(k + k \log k) = O(k \log k)$. Both answers are considered as correct.

(4 pts) Build the min-heap (not a max-heap). Run deleteMin or remove the min element each time.

(2 pts) Min-heap include the first element of each row.

(1 pts) Insert the remaining element from the same row and repeat for k times.

(3 pts) $O(n + k \log n)$ or $O(k \log k)$ is the final time complexity.

5. Greedy Algorithm (15 points)

Given a binary array A of n elements that contain at least one 1 and one 0, we are interested in the maximum distance between a single one and a single zero or vice versa. Specifically, we try to find

$$\max_{0 \leq i, j < n, A[i]=0, A[j]=1} |i - j|$$

For example, $[0, 1]$ has the maximum distance 1 and $[0, 1, 1, 0, 0]$ has the maximum distance 3.

- a) (5 points) Let i, j be the pair of indices that attain the maximum distance ($A[i] = 0, A[j] = 1$). Prove by contradiction that at least one of the following holds:

- $i = 0$
- $i = n - 1$
- $j = 0$
- $j = n - 1$

b) (10 points) Design a greedy algorithm that finds the maximum distance in $O(n)$ time complexity.

a) Suppose none of the equalities holds. We then have $0 < i, j < n - 1$. We consider three cases:

- $A[0] = A[n - 1] = 0$
 - $i < j$: $j - 0 > j - i$, contradiction
 - $j < i$: $n - 1 - j > i - j$, contradiction
- $A[0] = A[n - 1] = 1$
 - $i < j$: $n - 1 - i > j - i$, contradiction
 - $j < i$: $i - 0 > i - j$, contradiction
- $A[0] \neq A[n - 1]$: $n - 1 - 0 > |i - j|$, contradiction

It contradicts in all the cases, so at least one of the equalities holds.

b) **Solution 1:** Find max j so that $A[j] \neq A[0]$ and min i so that $A[i] \neq A[n - 1]$. Then the maximum distance is $\max(j, n - 1 - i)$. Clearly the algorithm runs in $O(n)$. **Solution 2:** Keep track of the positions of the first and last 0's and 1's, compute the maximum distance between 0's and 1's according to these positions.

Rubrics

- a) Contradiction assumption (1 pt); 1 pt for each case; 1pt for the conclusion.
- b) **Solution 1:** 10 pts for the algorithms (3 pts for max j ; 3 pts for min i ; 4 pts for the final output); give at most 4 pts for the algorithm not running in $O(n)$. 3 pts for calculating one direction (for example, $A[0]$ and $A[j]$). **Solution 2:** 10 pts for the algorithms. 3 pts for less than four positions (for example, only consider first 1 and last 0).

6. Divide and Conquer (15 points)

Suppose that you are given a square matrix M that has n rows and n columns. Each row and each column contains no duplicates and is already sorted in increasing order. More formally: for each row r of the matrix, $M[r][i] < M[r][j]$ whenever $i < j$, and, for each column c of the matrix, $M[i][c] < M[j][c]$ whenever $i < j$. Design a divide-and-conquer algorithm that finds a given value k in the matrix M . You may assume that n is a power of 2.

- a) Describe your algorithm in plain English or using pseudocode. (7 points)

Plain English:

We assume that n is a power of 2, and that the rows and columns of M are indexed $0, \dots, n-1$. All division operations are integer division, i.e. $x/2 = \lfloor x/2 \rfloor$.

The general idea is to partition M into four pieces:

- M_{11} is the submatrix consisting of rows $0, \dots, \frac{n}{2}-1$ and columns $0, \dots, \frac{n}{2}-1$.
- M_{12} is the submatrix consisting of rows $0, \dots, \frac{n}{2}-1$ and columns $\frac{n}{2}, \dots, n-1$.
- M_{21} is the submatrix consisting of rows $\frac{n}{2}, \dots, n-1$ and columns $0, \dots, \frac{n}{2}-1$.
- M_{22} is the submatrix consisting of rows $\frac{n}{2}, \dots, n-1$ and columns $\frac{n}{2}, \dots, n-1$.

We notice that if k is less than $M[n/2][n/2]$, then k cannot appear in M_{22} , since all entries in M_{22} are at least as large as $M[n/2][n/2]$ (based on the given properties of M). So in this case, we search in M_{11} , M_{12} , M_{21} recursively. Similarly, if k is larger than $M[n/2][n/2]$, then k cannot appear in M_{11} , since all entries in M_{11} are at most as large as $M[n/2][n/2]$ (based on the given properties of M). So in this case, we search in M_{12} , M_{21} , M_{22} recursively.

Our recursive algorithm will be parameterized like binary search. But instead of having a **low** and a **high** to indicate the boundaries of where we're looking in an array, we now have two dimensions. So we'll use a **lowRow** and **highRow** to describe the range of rows we're looking at, and we'll use a **lowCol** and **highCol** to describe the range of columns we're looking at.

Specifically, we compare the search value k with the middle (i.e., indexed by the 4 parameters).

- If it's equal, return the index of the middle.
- If it's less, search in M_{11} , M_{12} , M_{21} .
- If it's greater, search in M_{12} , M_{21} , M_{22} .
- If the entire matrix has been searched (i.e., indicated by the 4 parameters), terminate.

Note:

- You need to include more parameters (e.g., (**lowRow**, **highRow**, **lowCol**, **highCol**) or (**lowRow**, **lowCol**, **lengthOfSubmatrix**), *etc.*) to keep track of the indices. Otherwise, you'll return the row and column numbers of the current submatrix, not those of the original matrix.
- Another benefit of using parameters is that you don't need to "copy" the matrix into 4 submatrices recursively, which would incur additional running time of $O(n)$.

Pseudocode:

Algorithm 1 searchAlgorithm(M, k)

 $n \leftarrow M.length$ **return** searchRecurse($M, k, 0, 0, n - 1, n - 1$)

Algorithm 2 searchRecurse($M, k, lowRow, highRow, lowCol, highCol$)

 $halfSize \leftarrow (highRow - lowRow + 1)/2$ **if** $k == M[lowRow+halfSize][lowCol+halfSize]$ **then** \quad **return** “($lowRow+halfSize, lowCol+halfSize$)”**else if** $halfSize == 0$ **then** \quad **return** “Not Found”**else if** $k < M[lowRow+halfSize][lowCol+halfSize]$ **then** \triangleright search M_{11} \quad answer = searchRecurse($M, k, lowRow, lowRow+halfSize-1,$
 $\quad\quad lowCol, lowCol+halfSize-1$)**else** \triangleright search M_{22} \quad answer = searchRecurse($M, k, lowRow+halfSize, highRow,$
 $\quad\quad lowCol+halfSize, highCol$)**end if****if** answer = “Not Found” **then** \triangleright search M_{12} if k not found yet \quad answer = searchRecurse($M, k, lowRow, lowRow+halfSize-1,$
 $\quad\quad lowCol+halfSize, highCol$)**end if****if** answer = “Not Found” **then** \triangleright search M_{21} if k not found yet \quad answer = searchRecurse($M, k, lowRow+halfSize, highRow,$
 $\quad\quad lowCol, lowCol+halfSize-1$)**end if****return** answer

Rubrics (7 points):

Plain English:

- (2 pts) Specify how the 4 (square) submatrices are defined.
- (2 pts) Clearly state / explain the 3 submatrices to search in 2 cases.
- (2 pts) Clearly state how to return the indices (e.g., by the 4 parameters like binary search).
- (1 pt) Mention the 2 base cases (i.e., equal value or the entire matrix has been searched).
- Deduct 1 mark for partially correct.
- Searching 4 submatrices is incorrect.

Pseudocode:

Similarly,

- (2 pts) Specify the 4 submatrices.
- (2 pts) State which submatrices to search in each scenario.
- (2 pts) Include more parameters / arguments to index.
- (1 pt) Specify the 2 base cases.
- You can only write the (private) second algorithm with additional parameters.
- Searching 4 submatrices is incorrect.

b) Define a recurrence relation for the runtime complexity. (5 points)

Recurrence Relation

We give a recurrence relation $T(n)$ that describes the worst-case running time of `searchRecurse` in terms of n , which represents the number of rows (or columns) in the submatrix being searched, i.e., `highRow - lowRow + 1`.

$$T(n) = \begin{cases} C_1 & \text{if } n = 1 \\ 3T(\frac{n}{2}) + C_2 & \text{if } n > 1 \end{cases}$$

where C_1 and C_2 are two constants.

A quick explanation of the recurrence relation:

In the base case, the worst-case number of steps consists of executing the lines 1, 2, 4, 5 (i.e., $C_1 = 4$ by the pseudocode).

In the recursive case, the worst-case number of steps consists of the executing the lines 1, 2, 4, 6, 9, 11, 12, 14, 15, 17 (i.e., $C_2 = 10$ by the pseudocode, which is constant), plus the 3 recursive calls to the function on a matrix with dimensions $(n/2)$ -by- $(n/2)$.

Rubrics (5 points):

- (3 pts) Define the recurrence relation correctly, i.e., $a = 3, b = 2$.
- (2 pts) Define $f(n)$ such that $f(n) \in O(1)$ correctly. A reasonable answer based on the student's own algorithm is also acceptable.
- Answers with $a = 4$ will be considered incorrect.

c) Solve the above equation using the Master Theorem. (3 points)

Master Theorem

We determine the asymptotic behaviour of $T(n)$ using the Master Theorem. The relevant values are $a = 3, b = 2, f(n) = 10$.

The number of leaves of the recurrence tree is calculated as:
 $n^{\log_b a} = n^{\log_2 3}$.

Note that $f(n) = C_2 \in O(1)$, so $f(n) \in O(n^0)$.

Since $\log_2 3 \approx 1.585... > 0$, we can write $n^0 = n^{\log_2 3 - \epsilon}$ with an $\epsilon > 0$. This proves that $f(n) \in O(n^{\log_2 3 - \epsilon})$.

This satisfies the condition of Case 1 of the Master Theorem, which tells us that $T(n) \in \Theta(n^{\log_2 3})$.

Rubrics (3 points):

- (1 pt) Correctly define $a, b, c, f(n)$.
- (2 pts) Specify that it falls under Case 1 and obtain the correct answer.
- Answers indicating $O(n^2)$ will be considered incorrect.

7. Dynamic Programming (20 points)

Consider a row of n lamp posts standing sequentially. The heights of these lamp posts are $H = [h_0, h_1, \dots, h_{n-1}]$. Your task is to find a subsequence of lamp posts that contains the maximum number of lamp posts with strictly increasing heights.

Example.

Suppose we have lamp posts with heights $H = [10, 9, 2, 5, 3, 7, 101, 18]$. The maximum subsequence length is 4, and a subsequence is $[2, 3, 7, 101]$.

- a) Define (in plain English) sub-problems to be solved. (5 pts)

There are two perspectives to answer this question with full credits, either should be good:

length perspective: $dp[i]$, the length of subsequence with maximum amounts of lamp posts in increasing height, and the end element is the i -th lamp post.

or

subsequence perspective: $s[i]$, the subsequence with maximum amounts of lamp posts in increasing height, and the end element is the i -th lamp post.

Rubrics (5 points):

- Incorrect or irrelevant definition: -5 points
- Improper conversion from LIS into LCS

- b) Write a recurrence relation for the sub-problems. (8 pts)

$$dp[i] = \max(dp[j] + 1, dp[i]) \text{ for } 0 \leq j < i \text{ and } h_i > h_j$$

or

$$s[i] = \max_{\text{max length}}(s[j] + [i], s[i]) \text{ for } 0 \leq j < i \text{ and } h_i > h_j$$

Rubrics (8 points):

- incorrect/irrelevant recurrence: -8 points
- recurrence relation for i takes the value of $i-1$ as start value before finding the correct value as default case: -4 points
- if the recurrence relation is correct. follow the below condition
- If correct recurrence but missing $0 \leq j < i$: -2 points
- If correct recurrence but missing $h_i > h_j$: -2 points
- If correct recurrence but missing max operation between lengths: -2 points
- Minor error: -1 point
- LCS recurrence relation is eligible for full credits.

c) Using the recurrence formula in part b, write an iterative pseudo-code to find the solution. (5 pts)

Make sure you specify

- base cases and their values (1 pt)
 $dp[i] = 1$ for all $0 \leq i \leq n - 1$
or
 $s[i] = [i]$ for all $0 \leq i \leq n - 1$
- where the final answer can be found (2 pts)
 $\max(dp[i])$ for $0 \leq i \leq n - 1$ and the corresponding $s[i]$ as subsequence
or
 $\max_{\max \text{ length}}(s[i])$ for $0 \leq i \leq n - 1$ and the corresponding $\text{len}(s[i])$ as max length.

pseudocodes (2 pts):

for $0 \leq i \leq n - 1$:

$s[i] = [i]$ //store the element index in subsequence

 for $0 \leq j \leq i - 1$:

 if $h_i > h_j$:

 if $dp[j] + 1 > dp[i]$:

$dp[i] = dp[j] + 1$

$s[i] = s[j] + [i]$ //concatenate two list

or

for $0 \leq i \leq n - 1$:

 for $0 \leq j \leq i - 1$:

 if $h_i > h_j$:

 if $\text{len}(s[j]) + 1 > \text{len}(s[i])$:

$s[i] = s[j] + [i]$ //concatenate two list

Rubrics (5 points: 1 for base, 2 for final, 2 for pseudo):

- if recurrence relation uses $\text{opt}[n-1]$ by default : pseudocode points: -2
- Wrong base case: -1 point, wrong final answer: -2 points
- Missing subsequence or max length as final answer: -1 point
- Incorrect pseudocode: -2 points

d) What is the complexity of your solution? (2 pts)

$O(n^2)$

Rubrics (2 points):

- Wrong/missing time complexity: -2 points
- NOTE: only time complexity is expected, space complexity is NOT necessary (no points deduction if their space complexity is computed but wrong)
- Inefficient algorithm (exponential time complexity): -1 point

Additional space

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Additional space