

PROFILE

I am a passionate Web Developer specializing in React.js, Next.js, and the MERN stack. I build responsive, user-friendly websites using modern tools like Tailwind CSS and Shadcn UI, with a focus on intuitive frontend UI design. My portfolio includes 5 full-stack projects featuring dynamic data handling with MongoDB and Sanity. Proficient in Git, I maintain an efficient and collaborative development workflow. My goal is to build good web experiences that are both impactful and user-friendly.

TECHNICAL SKILLS

- **Frontend Development** - HTML, CSS, JavaScript, Typescript, React.js, Next.js, Bootstrap, Vite, Tailwind CSS, Shadcn UI
- **Backend Development** - MERN Stack, MongoDB, MongoDB Atlas, Sanity.io
- **Version Control & Deployment** - Git, GitHub, Vercel

PROJECTS

❖ Vinayak Gore | Portfolio Website

(Aug '24)

Built this using Next.js, TypeScript, Aceternity UI, and Tailwind CSS for a smooth, responsive design. Sanity CMS powers dynamic content management & updates 40% more efficient, while Vercel deployment ensures fast load times and scalability. Aceternity UI improved the design process, reducing development time by 25%.

❖ MegaMall | E-commerce Website

(Oct '24)

Developed a full-stack web using Next.js and TypeScript with dynamic product management powered by Sanity and Redux. The project features an attractive and responsive interface (optimized for mobile use) built with Shadcn UI and Tailwind CSS, resulting in a 30% faster load time. The platform supports real-time product updates.

❖ Textify | Text Utilities

(Jun '24)

Built a text utility application using React.js for efficient text processing, featuring tools for text analysis, formatting, minimum read time and character counting. The app offers functionality to convert text to uppercase, lowercase, remove extra spaces, copy and clear text, and allows users to generate a PDF from their text with a single click. Designed with React.js, Tailwind CSS, and JavaScript, the app ensures a smooth and responsive user experience.

❖ Snake Game | Game Website

(Sep '23)

Designed an interactive Snake game for entertainment purpose, optimizing gameplay for a smooth user experience. The game was enhanced with improved coding logic to handle edge cases. Created with HTML, CSS, and JavaScript which ensures seamless performance with a 20% faster load time. Notably, 34% of U.S. adults play web games every week, showing the wide popularity.

***Go through my portfolio website { vinayakgore.vercel.app }, my [Vercel Dashboard](#) for more projects.*

EDUCATION

- Department of Civil Engineering | VIIT Pune
- XII (HSC) | I.P.S. Jr.College Borawade, Kolhapur

CGPA : **7.3** | (Aug '21 - Jul '25)

90% | 2021