



Photo: Global Innovation Award 2016

Prototype It!

Objectives:

- Coming to a consensus
- Finding a way to represent project solutions

Setup:

Leave all the materials on the table

Notes:

This activity will be challenging for students especially when their project solution may not lend itself to a prototype very easily. The goal is to get them to find a creative way of representing their project.

Materials:

- Random collection of objects - cardboard, bottles,
- Tape, glue,

Instructions to Team:

Create a prototype or something to represent your FIRST LEGO League project solution using only the materials in front of you. You have 5 minutes.