

#### Introduction to the EV3 Brick and Software

By Sanjay and Arvind Seshan

#### **BEGINNER PROGRAMMING LESSON**

## **LESSON OBJECTIVES**

- 1. Learn how the EV3 brick operates
- 2. Learn about the main components of the EV3 software

### THE "BRICK" BUTTONS

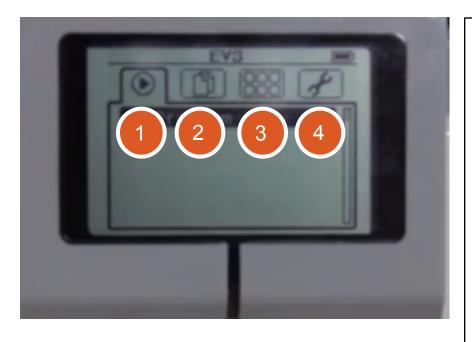
1 = Back
Undo
Stop Program
Turn robot off

2 = Center Button
Select options
Run Program
Turn robot on

3 = L, R, Up, Down Navigate menus



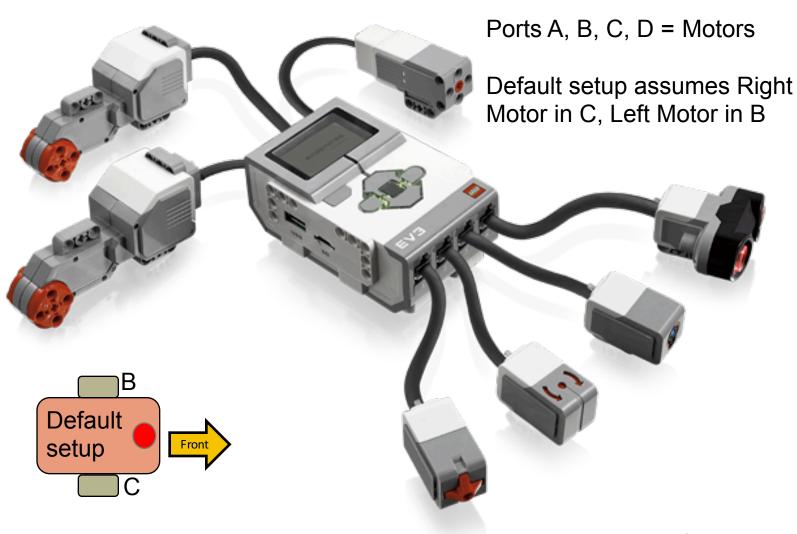
#### THE "BRICK" SCREEN



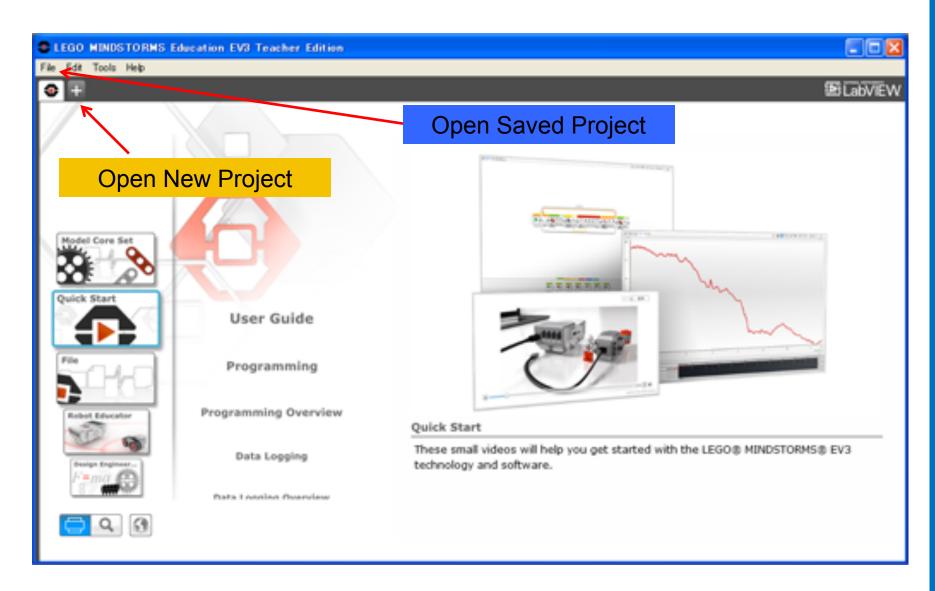
#### **Tabs on Screen**

- **1. Run Recent**Find programs you ran recently
- **2. File Navigation** Find all programs by project
- **3. Brick Apps**Port views
- **4. Settings**Bluetooth, Wifi, Volume

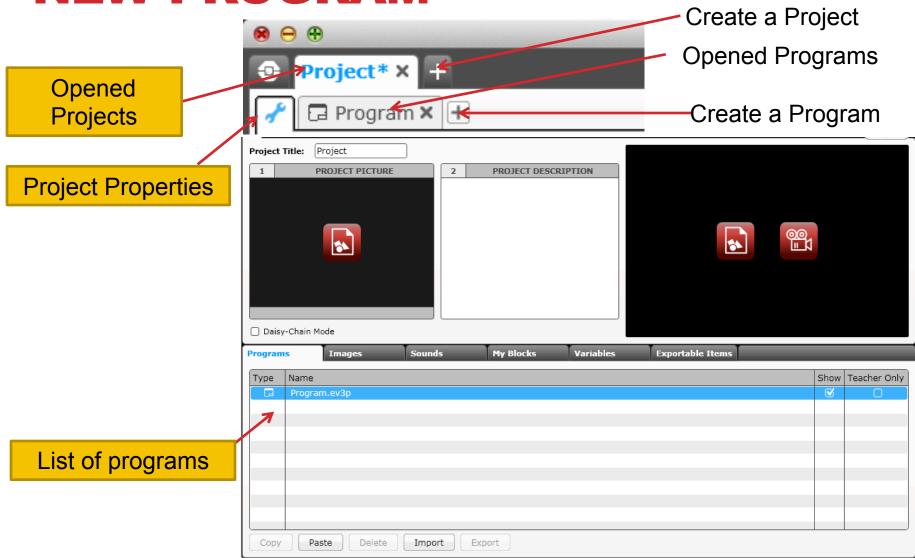
## PORTS, SENSORS, MOTORS



### **EV3 SOFTWARE**



# EV3 SOFTWARE: STARTING A NEW PROGRAM



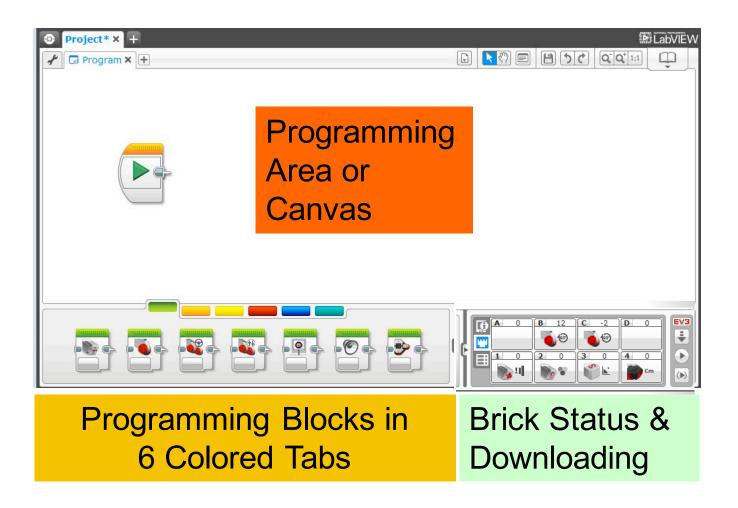
#### PROJECTS VS. PROGRAMS

- You will start by creating a PROJECT which has a .ev3 extension. You change the name of a project by using the Save Project As option from the File menu.
- You will write many PROGRAMS as part of each PROJECT file. You change
  the name of a program within a project by doubling clicking on the program's
  tab and typing in a new name.
- Note: If there is an \* next to the project name, you have made changes to the project and you have not yet saved yet.
- There is a "x" next to project and program names. Clicking on it simply closes the file (it does not get deleted).

Here are some common file extensions in the EV3:

- Programs (.ev3p)
- Images (.rgf)
- Sounds (.rsf)
- Text (.rtf)
- Projects (.ev3) the only type of file you can open with the EV3 software
- Import file (.ev3s) can be imported by an EV3 project

## EV3 SOFTWARE: PROGRAMMING SCREEN



### **USEFUL ICONS**

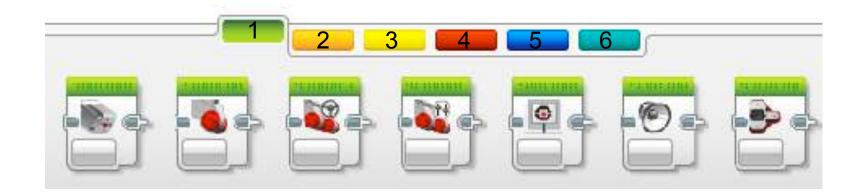


- 1. List Programs in Project: List of all programs in the project
- 2. Select: The cursor looks like an arrow and you can pick specific blocks or areas of the screen
- **3. Pan**: The cursor looks like a hand. When you click and move the mouse, you can move through the program when it goes beyond one screen.
- **4. Comments**: Click on this icon to create the comment box
- **5. Save Project**: Save the current version of your project
- Undo and Redo: Undo or redo the last actions
- **7. Zoom Out, Zoom In, and Reset Zoom**: Use to decrease, increase or reset the magnification

#### **EV3 BLOCKS: COLORED TABS**

ACTION BLOCKS
Move, Large & Medium
Motor, Display... 1

FLOW BLOCKS Start, Wait, Loop, Switch, Loop Interrupt 2 SENSOR BLOCKS
Brick Buttons, Gyro,
Color, Ultrasonic



DATA OPERATIONS
Variables, Array, Logic,
Math, Compare... 4

ADVANCED BLOCKS
Data Logging,
Unregulated Motor... 5

MY BLOCKS
Custom Blocks you
create

6

#### **CREDITS**

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More lessons are available at www.ev3lessons.com



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