Thibault Eynard

Senior Game Developer

> " The simplest explanation is usually the best one "
> Occam's razor

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Website
thevonkanar.github.io/portfolio/

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Address
Paris, France

Socials

Linkedin
thibault-eynard-37128144

Languages

Italian
Native

English
Fluent

Latest projects

Endless Dungeon
Blend of roguelite, tactical action, and tower defense set in the Endless Universe

https://youtu.be/x5rvxUoYFDY

Endless Legend 2
Fantasy turn-based strategy game (4X) set in the Endless Universe

https://youtu.be/x5rvxUoYFDY

Experience

Aug 2015 – Current   Paris, France
Senior UI Programmer
Amplitude Studios

- UI programming
- In-house UI framework development & maintenance
- Tools programming
- Gameplay/3C programming

Jan 2014 – Jul 2015   Paris, France
Application Developer
Persistant Studios

- Part-time work-study contract
- Mobile applications (Unity/C#)
- Serious games (JS/HTML/CSS)

Feb 2013 – Jul 2013   Paris, France
Frontend Developer
Prochéo

- Internship
- Web integration (HTML/CSS)
- Plugin development (JS)
- Tablet development (Android & iOS webviews)

Skills

Development

C#	Unity	DOTS, UITK, Inputs, etc...	Rust	HTML	CSS / JS/TS

Design

UI Design	Design System	Game Design

Tools

Unity
Game Engine

JetBrains Rider
Code Editor

Fork
Git Client

Figma
UI Design

Jira
Project Management

Confluence
Documentation

GitLab
Git Management

VS Code
Code Editor

Obsidian
Notes

Education

ISART Digital

Game Design & Programming – Master's Degree
Aug 2015