



Thibault Eynard

Game Developer

“ The simplest explanation
is usually the best one ”
Occam's razor

- Email
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- Website
thevonkanar.github.io/portfolio/
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- Address
Paris, France

Socials

- LinkedIn
thibault-eynard-37128144

Languages

- Italian
Native
- English
Fluent

Random Facts

- Spent a sabbatical year travelling in New Zealand
- Collect weird rubber ducks
- Fascinated by traffic cones

Latest projects



Endless Dungeon

Blend of roguelite, tactical action, and tower defense set in the Endless Universe

<https://youtu.be/x5rvxUoYFDY>



Endless Legend 2

Fantasy turn-based strategy game (4X) set in the Endless Universe

<https://youtu.be/x5rvxUoYFDY>

Experience

- Aug 2015 – Current Paris, France
 - Senior UI Programmer
Amplitude Studios
 - UI programming
 - In-house UI framework development & maintenance
 - Tools programming
 - Gameplay/3C programming
- Jan 2014 – Jul 2015 Paris, France
 - Application Developer
Persistent Studios
 - Part-time work-study contract
 - Mobile applications (Unity/C#)
 - Serious games (JS/HTML/CSS)
- Feb 2013 – Jul 2013 Paris, France
 - Frontend Developer
Prochéo
 - Internship
 - Web integration (HTML/CSS)
 - Plugin development (JS)
 - Tablet development (Android & iOS webviews)

Skills

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Development

C#

Unity

DOTS, UITK, Inputs, etc...

Rust

HTML

CSS

JS/TS

Design

UI Design

Design System

Game Design

Tools

Unity

Game Engine

JetBrains Rider

Code Editor

Fork

Git Client

Figma

UI Design

Jira

Producing

Confluence

Documentation

Visual Studio

Code Editor

GitLab

Git Manager

Obsidian

Notes

Education



ISART Digital

Game Design & Programming – Master's Degree
Aug 2015