THIBAULT EYNARD



GAMEPLAY PROGRAMMER

GET IN TOUCH:



Website

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Mobile

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Email

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+ EMPLOYMENT

2014 - 2015

PERSISTANT STUDIOS

Application Developer

- Unity3D:
 - Mobile Development (iOS/Android)
 - User Interface (nGUI, 4.6 native UI)
 - 3D and FX integration
- HTML5 :
 - Serious Game development
 - Retro-engineering

2013

PROCHEO

Front End Developer

- Web integration
- Plugin development in Javascript
- Mobile development (HTML5 webviews)

+ PROFESSIONAL SKILLS

	average	good	skilled
Game Development	\odot		
Web Development	\odot		
UI Design	\odot		
Game Design	\odot)	
Unity3D	\odot		
C#	\odot		
Javascript	\odot		
HTML/CSS	\odot) 🔘 🔘	
PHP/MySQL	\odot		
Git/SVN	\odot)	
French (Native)	\odot		•
English (TOEIC 950)	\odot		
Spanish (Elementary)	\odot		
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+ EDUCATION

2015

GAME DESIGN & PROGRAMMING

Video Game SchoolISART Digital, France

2011

SCIENTIFIC BACHELOR

High School

Lycée de la Valée de Chevreuses, France

+ PERSONAL SKILLS

	average	good	skilled
Organization	\odot		
Creativity	\odot		
Social Commitment	\odot		
Communication	\odot		
Team Player	\odot		

+ AWARDS

GRAND PRIZE & GRAPHICS PRIZE

gameweek2015.gameisart.com

ISART Digital / Game Week / 2015