Advanced Vercel Deployment Fix

Current Status

- V Local build works perfectly
- V Debug endpoint exists: app/app/api/debug/database/route.ts
- NextAuth API works in production
- X Debug endpoint returns 404 in production
- X Admin login fails due to deployment sync issue

Nuclear Option: Complete Cache Reset

Step 1: Disable Skew Protection (Critical)

- 1. Go to: Vercel Dashboard (https://vercel.com/dashboard)
- 2. Select: Your waz ai cofounder project
- 3. **Go to:** Settings → Functions
- 4. Find: "Skew Protection"
- 5. Set to: DISABLED
- 6. **Save**

Step 2: Delete ALL Deployments

- 1. Go to: Deployments tab
- 2. **Delete** the last 3-5 deployments (click ··· → Delete)
- 3. This forces Vercel to rebuild from scratch

Step 3: Change Build Settings

- 1. **Go to:** Settings → General → Build & Development Settings
- 2. Build Command: Change to cd app && yarn build
- 3. Output Directory: Change to app/.next
- 4. **Install Command:** cd app && yarn install
- 5. **Save**

Step 4: Force Complete Redeploy

- 1. Go to: Deployments
- 2. Click: "Create Deployment"
- 3. **Select:** main branch
- 4. Click: "Deploy"

Alternative: Environment Variable Reset

If above doesn't work, try resetting ALL environment variables:

Step 1: Delete All Environment Variables

1. Go to Settings → Environment Variables

2. Delete ALL existing variables

Step 2: Re-add Them Fresh

```
DATABASE_URL=postgresql://
role_62a07af3e:Ku_h__fm9ASr0sveQRvf0PZiAJvNWZ2D@db-62a07af3e.db002.hosteddb.reai.io:54
32/62a07af3e?connect_timeout=15
NEXTAUTH_SECRET=I/PWopSvXlQHlFvoQrKA0P47HgKCL98tfGMgh6QJw9o=
NEXTAUTH_URL=https://www.wazgine.com
ABACUSAI_API_KEY=e758c6ac22e24547b275c82ad45910da
```

Step 3: Redeploy After Adding Variables

Last Resort: New Project

If NOTHING works:

- 1. Create a new Vercel project
- 2. Import the same GitHub repo
- 3. Configure environment variables
- 4. Update domain settings to point to new project

Why This Happens

This is a known Vercel issue where:

- Git-based deployments work partially
- Some API routes get cached incorrectly
- Skew Protection prevents proper updates
- Environment variable changes don't trigger full rebuilds

The nuclear option should fix it!