


















































































Unit		is countered by:					
	Eagle Warrior						
	Swordsman						
	Halberdier						
	Skirmisher						
	Archer						
	Hand Cannoneer						
	Cav. Archer						
	Light Cavalry						
	Heavy Cavalry						
	Camel						
	Battle Elephant						
	Onager						
	Ram						
	Scorpion						
	Bombard Cannon						
	Trebuchet						
	Monk						

Author: u/Frotron, based on diagrams by u/HavelGotPPI