

Chapter 5 HW

1. When a parent & child both change x it changes their own version/memory value of x

2. When a child & parent process read from the same file they are both able to but the fd returns different outputs depending on who goes first. One one read first the other reads the text after what the first one reads.

When writing they're both able to write to the same file just the same, the order of the text depends on who wrote first & next.

3. One way to have the parent pause after child without waiting is to make the parent process sleep for a bit.

Another way is to leverage signals. When the child finishes send a signal to parent which triggers the goodbye message. It's important to keep the parent active while the child is running.

4. There are two main forms of `exec()`, `exec()` & `execv()` it appears their main difference is `exec()` can allow many args in the function call whereas `execv` needs an explicit array of arguments

`l` vs `v`. is how arguments are passed

`p` is whether PATH variable is searched
is searched

`e` is whether custom environment is passed

5. When `wait()` is called it returns the pid of the child process that was cleaned up.

If a child with no children calls `wait()` it returns -1

6. Wait PID would be useful when the user wants to wait for a specific process to finish opposed to any child process.

7. When system is closed to output
is printed