

# Contributions towards understanding and building sustainable science

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# Chapter 1

## Prologue

The history- and practice of science is convoluted (Wootton 2015), but as a student it was taught to me in a relatively uncomplicated manner. Among the things I remember from my high school science classes are how to convert a metric distance into Astronomical Units (AUs) and that there was something called the research cycle (I always forgot the separate steps and their order, which will ironically be a crucial subject of this dissertation). Those classes presented things such as the AU and the empirical cycle as unambiguous truths. In hindsight, it is difficult to imagine these constructed ideas as historically unambiguous. For example, I was taught the AU as simple arithmetic while that calculation implies accepting a historically complex process full of debate on how an AU should be defined (Standish 2004). As such, that calculation was path-dependent, similar to how the history and practice of science in general is also path-dependent (Latour and Woolgare 1986; Andrew Gelman and Loken 2013).

Scientific textbooks understandably present a distillation of the scientific process. Not everyone needs the (full) history of discussions after broad consensus has already been reached. This is a useful heuristic for progress but also minimizes (maybe even belittles) the importance of the process (Latour and Woolgare 1986). As such, textbook science (vademecum science; Fleck 1984), with which science teaching starts, provides high certainty, little detail, and provides the breeding ground for a view of science as producing certain knowledge. Through this kind of teaching, storybook images of scientists and science might arise, often as the actors and process of discovering absolute truths rather than of uncertain and iterative production of coherent and consistent knowledge. Such storybook images likely result in substantively higher ratings for scientists than non-scientists with respect to objectivity, rationality, skepticism, rigor, and ethics, even after taking into account educational level (Veldkamp et al. 2016).

Scientific research articles tend to provide more details and less certainty than scientific textbooks, but still present storified findings that simplify a complicated process into a single, linear narrative (particularly salient in tutorials on writing journal publications; Bem 2000). Compared to scientific textbooks, which present a narrative across many studies, scientific articles provide a narrative across relatively few studies. Hence, scientific articles should be relatively better than scientific textbooks for understanding the validity of findings because they get more space to nuance, provide more details, and contextualize research findings. Nonetheless, the linear narrative of the scientific article distills and distorts a complicated non-linear research process and thereby provides little space to encapsulate the full nuance, detail, and context of findings. Moreover, storification of research results requires flexibility, where its manifestation in the flexibility of analyses may be one of the main culprits of false positive findings (i.e., incorrectly claiming an effect; Ioannidis 2005) and detracts from accurate reporting. The lack of detail and (excessive) storification go hand in hand with the misrepresentation of event chronology to present a more comprehensible narrative to the reader and researcher. For example, breaks from a main narrative (i.e., nonconfirming results) may be excluded from the reporting. Such misrepresentation becomes particularly problematic if the validity of the presented findings rests on the actual and complete order of events — as it does in the prevalent epistemological model of based on the empirical research cycle (De Groot 1994). Moreover, the storification within scholarly articles can create highly discordant stories across scholarly articles, leading to conflicting narratives and confusion in research fields or news reports and, ultimately, less coherent understanding of science by both general- and specialized audiences.

When I started as a psychology student in 2009, I implicitly perceived science and scientists in the

storybook way. I was the first in my immediate family to go to university, so I had no previous informal education about what a “true” scientist or “true” science looked like — I was only influenced by the depictions in the media and popular culture. In other words, I thought scientists were objective, disinterested, skeptical, rigorous, ethical (and predominantly male). The textbook- and article based education I received at the university did not disconfirm or recalibrate this storybook image and, in hindsight, might have served to reinforce it (e.g., textbooks provided a decontextualized history that presented the path of discovery as linear, “the truth” as unequivocal, multiple choice exams which could only receive correct or wrong answers, and certified stories in the form of peer reviewed publications). Granted, the empirical scientist was warranted the storybook qualities exactly *because* the empirical research cycle provided a way to overcome human biases and provided grounds for the widespread belief that search for “the truth” was more important than individual gain.

As I progressed throughout my science education, it became apparent how naive the storybook image of science and the scientist was through a series of events that undercut the very epistemological model that granted these qualities. As a result of these events, I had what I somewhat dramatically called two “personal crises of epistemological faith in science” (or put plainly: wake up calls). These crises strongly correlated with several major events within the psychology research community and raised doubts about the value of the research I was studying and conducting. Both these crises made me consider leaving scientific research and I am sure I was not alone in experiencing this sentiment.

My first crisis of epistemological faith was when the psychology professor who got me interested in research publicly confessed to having fabricated data throughout his academic career (Stapel 2012). Having been inspired to go down the path of scholarly research by this very professor and having worked as a research assistant for him, I doubted myself and my abilities and asked whether I was critical enough to conduct and notice valid research. After all, I had not had even an inch of suspicion while working with him. Moreover, I wondered what to make of my interest in research, given that the person who got me inspired appeared to be such a bad example to model myself to. Ultimately, I considered it unlikely that the majority of researchers would be fraudsters like this professor and simply realized that research could fail at various stages (e.g., data sharing, peer review). This event also unveiled to me the politics of science and how validity, rigor, and “truth” finding was not a given (see for example Broad and Wade 1983). Regardless, the self-reported prevalence of fraudulent behaviors among scientists (viz. 2%; Fanelli 2009) was sufficiently low to not undermine the epistemological effort of the scientific collective (although it could still severely distort it). As a result, I became more skeptical of the certified stories that in peer-reviewed journals and in my own and other’s research. I ultimately shifted my focus towards studying statistics to improve research.

A second epistemological crisis arose when I took a class that indicated that scientists undermine the empirical research cycle at a large scale. These behaviors were sometimes intentional, sometimes unintentional, but often the result of misconceptions and ill procedures in order to play the game of getting published (Bakker, Dijk, and Wicherts 2012). More specifically, this epistemological crisis originated from learning about how loose application of statistical procedures could produce statistically significant results from pretty much anything (e.g., Simmons, Nelson, and Simonsohn 2011). Additionally, these behaviors result in biased publication of results (Mahoney 1977) through the invisible (and often unaccountable) hand of peer review (Harnad 2000) that in itself suffers from various misconceptions. This combination potentially leads to a vicious cycle of overestimated (and sometimes false positive) effects leading to underpowered research that is selectively published leading to overestimated effects and underpowered research, and so on until that cycle gets disrupted. These issues are not necessarily new and have been discussed for over 40 years in some way or form (Sedlmeier and Gigerenzer 1989; Cohen 1962; Rosenthal 1979; Marszalek et al. 2011; Kerr 1998; Mills 1993). Given this longstanding vicious cycle, it seemed unlikely the issues in empirical research would resolve themselves — they seemed more likely to be further exacerbated if left unattended. Progress on these issues would not be trivial or self-evident, given that previous awareness subsided and attempts to improve the situation did not stick in the long run. It also indicated to me that the reforms needed had to be substantial, because the improvements made over the last decades remained insufficient (although the historical context is highly relevant, see Spellman 2015). Because of the failed attempts in the past and the awareness of these issues throughout the last six years or so, my epistemological crisis is ongoing and oscillates between frustration and hope for improvement.

Nonetheless, these two epistemological crises caused me to become increasingly engaged with various initiatives and research domains to actively contribute towards improving science. This was not only my personal way of coping with these crises and more specific incidents, it also felt like an exciting space to

contribute to. In late 2012, I was introduced to the concept of Open Science for my first big research project. It seemed evident to me that Open Science was a great way to improve the verifiability of research (see also Hartgerink 2015a). The Open Science Framework had launched only recently (Spies 2017), which is where I started to document my work openly. I found it scary, difficult, and did not know where to start simply because I had never been taught to do science this way nor did anyone really know how. It led me to experiment with these new tools and processes, find out the practicalities of actually making my own work open, and have continued to do so ever since. It made my work more reproducible and open and also led me to become engaged in what are often called the Open Access and Open Science movements. Both these movements aim to make knowledge available to all in various ways, going beyond dumping excessive amounts of information but also making it comprehensible by providing clear documentation to for example data. Not only are the communities behind these movements supportive in educating each other in open practices, they also activated me to help others see the value of Open Science and how to implement it (it all started with Hartgerink 2014). Through this, activism within the realm of science became part of my daily scientific practice.

Actively improving science through doing research became the main motivation for me to pursue a PhD project. Initially, we set out to focus purely on statistical detection of data fabrication (linking back to the first epistemological crisis) within the PhD project. After all, the proposed methods to detect data fabrication had not been tested widely nor validated and there was a clear opportunity for a valuable contribution. Rather quickly, our attention widened towards a broader set of issues, resulting in a broad perspective on issues in science by looking at not only data fabrication, but also at questionable research practices, statistical results and the reporting thereof, complemented by thinking about incentivizing rigorous practices. This dissertation presents the results of this work in two parts.

Part 1 of this dissertation (chapters 1-6) pertains to research on understanding and detecting the tripartite of research practice (the good [responsible], the bad [fraudulent], and the ugly [questionable] practices so to speak). Chapter 1 reviews literature on research misconduct, questionable research practices, and responsible conduct of research. In addition to providing an introduction to these three topics in a systematic way by asking “What is it?”, “What do researchers do?” and “How can we improve?”, the chapter also proposes a practical computer folder structure for transparent research practices in an attempt to promote responsible conduct of research. In Chapter 2, I report the reanalysis of data indicating widespread *p*-hacking across various scientific domains (Head et al. 2015; Head et al. 2015). The original research was highly reproducible itself, but slight and justifiable changes to the analyses failed to confirm the finding of widespread *p*-hacking across scientific domains. This chapter offered an initial indication of how difficult it is to robustly detect *p*-hacking. In an attempt to improve the detection and estimation of *p*-hacking, Chapter 3 replicated and extended the findings from Chapter 2. We replicated the analyses using an independent data set of statistical results in psychology (Nuijten et al. 2015) and found that *p*-value distributions are distorted through reporting habits (e.g., rounding to two decimals). Additionally, we set out to create and apply new statistical models in an attempt to improve detection of *p*-hacking. Chapter 4 focuses on the opposite of false positive results, namely false negative results. Here we argue that, based on the published statistically nonsignificant results in combination with typically small sample sizes, researchers are letting a lot of potential true effects slip off their radar if nonsignificant findings are interpreted as true zero effects. We introduce the adjusted Fisher method for testing the presence of non-zero true effects among a set of statistically nonsignificant results, and present three applications of this method. In Chapter 5 I report on a dataset containing over half a million statistical results extracted with the tool **statcheck** from the psychology literature. This chapter, in the form of a data paper, explains the methodology underlying the data collection process, how the data can be downloaded, that there are no copyright restrictions on the data, and what the limitations of the data are. This dataset was documented and shared for further research on understanding the reporting and reported results (original research using these data has already been conducted; Aczel, Palfi, and Szasz 2017). Chapter 6 presents results on two studies where we tried to classify genuine- and fabricated data solely using statistical methods. In these two studies, we relied heavily on openly shared data from two Many Labs projects (Klein et al. 2014; Ebersole et al. 2016) and had a total of 67 researchers fabricate data in a controlled setting to determine which statistical methods distinguish between genuine- and fabricated data the best.

Part 2 of this dissertation (chapters 7-9) pertains to practical ways to improve the epistemological sustainability of science. Epistemological sustainability of science pertains to both the reliability of the knowledge produced as the longevity of the system that produces is. Chapter 7 specifically focuses on data retrieval from empirical research articles presenting vector images. We developed and tested software

to this end, which is a promising way to mitigate the effect of rapidly decreasing odds of data retrieval as a paper gets older (Vines et al. 2014). In Chapter 8 I present a conceptual redesign of the scholarly communication system based on piecemeal modules, focusing on how networked scholarly communication might facilitate improved research and researcher evaluation. This conceptual redesign takes into account the issues of restricted access, researcher degrees of freedom, publication biases, perverse incentives for researchers, and other human biases in the conduct of research. The basis of this redesign is to shift from a reconstructive and text-based research article into a decomposed set of research modules that are communicated continuously and contain information in any form (e.g., text, code, data, video). Chapter 9 extends this new form of scholarly communication in its technical foundations and contextualizes it in the library- and information sciences (LIS). From LIS, five key functions of a scholarly communication system emerge: registration, certification, “” preservation, awareness, and incentives (Roosendaal and Geurts 1998; Sompel et al. 2004). First, I extend how the article-based scholarly communication system takes a narrow and unsatisfactory approach to the five functions. Second, I extend how new Web protocols, when used to implement the redesign proposed in Chapter 8, could fulfill the five scholarly communication functions in a wider and more satisfactory sense. In the Epilogue, I provide my personal perspective and a more polemical account of how to improve the sustainability of science, in order to contribute to discussions on the future developments to improve the sustainability of science.

The order of the chapters in this dissertation does not reflect the exact chronological order of events. Table 1.1 re-sorts the chapters in the chronological order and provides additional information for each chapter. More specifically, it includes the copyright license (all can be freely reused and redistributed without permission), a direct link to the collection of materials underlying that chapter (if relevant), the preregistration (if any), whether the chapter was shared as a preprint, and the associated peer-reviewed publication (if any). If published, the chapters in this dissertation may be slightly different on word use or formatting, but contain substantively the same content. These are additional aspects to the chapters that attempt to improve the reproducibility of the chapters, in order to prevent the issues from my epistemological crises.



Table 1.1: Chapters of the dissertation, chronologically order and supplemented with information about its data package (containing all materials), a link to the preregistration, the preprint, and the peer-reviewed article.

	License	Data package	Preregistration	Preprint	Article
Chapter 4	CC-BY 4.0	osf.io/4d2g9/	-	10.7287/peerj.preprints.1642v2	10.7717/peerj.1935
Chapter 2	CC-BY 4.0	-	-	-	10.14293/S2199-1006.1.SOR-SOCSCI.ARYSBL.v1
Chapter 6	CC-BY 4.0	10.5281/zenodo.59818	https://osf.io/fc35g/	10.20944/preprints201608.0191.v1	10.3390/data1030014
Chapter 3	CC0 1.0	10.5281/zenodo.269668	-	10.7287/peerj.preprints.2439v1	10.7717/peerj.3068
Chapter 5	CC-BY 4.0	10.5281/zenodo.250492	-	10.31219/osf.io/rkumy	10.1525/collabra.71
Chapter 8	CC0 1.0	10.5281/zenodo.1010360	-	arxiv.org/abs/1709.02261	-
Chapter 9	CC0 1.0	-	-	10.7287/peerj.preprints.26462v1	10.3390/publications6020021
Chapter 1	CC0 1.0	-	-	-	-
Chapter 7	CC0 1.0	10.5281/zenodo.1403779	-	-	-
Chapter 10	CC0 1.0	10.5281/zenodo.1403781	-	-	-
Chapter 11	CC0 1.0	-	-	-	-
Chapter 12	CC0 1.0	-	-	-	-



## Chapter 2

# Research practices and assessment of research misconduct

Research practices directly affect the epistemological pursuit of science: Responsible conduct of research affirms it; research misconduct undermines it. Typically, a responsible scientist is conceptualized as objective, meticulous, skeptical, rational, and not subject to external incentives such as prestige or social pressure. Research misconduct, on the other hand, is formally defined (e.g., in regulatory documents) as three types of condemned, intentional behaviors: fabrication, falsification, and plagiarism (Office of Science and Technology Policy 2000). Research practices that are neither conceptualized as responsible nor defined as research misconduct could be considered questionable research practices, which are practices that are detrimental to the research process (Medicine, Sciences, and Engineering 1992; Steneck 2006). For example, the misapplication of statistical methods can increase the number of false results and is therefore not responsible. At the same time, such misapplication can also not be deemed research misconduct because it falls outside the defined scope of FFP. Such undefined and potentially questionable research practices have been widely discussed in the field of psychology in recent years (John, Loewenstein, and Prelec 2012; Nosek and Bar-Anan 2012; Nosek, Spies, and Motyl 2012; Open Science Collaboration 2015; Simmons, Nelson, and Simonsohn 2011).

This chapter discusses the responsible conduct of research, questionable research practices, and research misconduct. For each of these three, we extend on what it means, what researchers currently do, and how it can be facilitated (i.e., responsible conduct) or prevented (i.e., questionable practices and research misconduct). These research practices encompass the entire research practice spectrum proposed by Steneck (2006), where responsible conduct of research is the ideal behavior at one end, FFP the worst behavior on the other end, with (potentially) questionable practices in between.

## 2.1 Responsible conduct of research

### What is it?

Responsible conduct of research is often defined in terms of a set of abstract, normative principles. One such set of norms of good science (Anderson et al. 2010; Merton 1942) is accompanied by a set of counternorms (Anderson et al. 2010; Mitroff 1974) that promulgate irresponsible research. These six norms and counternorms can serve as a valuable framework to reflect on the behavior of a researcher and are included in Table 2.1.

Table 2.1: Six norms of responsible conduct of research and their respective counternorms.

Norm	Description norm	Counternorm
Universalism	Evaluate results based on pre-established and non-personal criteria	Particularism
Communality	Freely and widely share findings	Secrecy
Disinterestedness	Results not corrupted by personal gains	Self-interestedness
Skepticism	Scrutinize all findings, including own	Dogmatism
Governance	Decision-making in science is done by researchers	Administration
Quality	Evaluate researchers based on the quality of their work	Quantity

Besides abiding by these norms, responsible conduct of research consists of both research integrity and research ethics (Shamoo and Resnik 2009). Research integrity is the adherence to professional standards and rules that are well defined and uniform, such as the standards outlined by the American Psychological Association (2010a). Research ethics, on the other hand, is “the critical study of the moral problems associated with or that arise in the course of pursuing research” (Steneck 2006), which is abstract and pluralistic. As such, research ethics is more fluid than research integrity and is supposed to fill in the gaps left by research integrity (Koppelman-White 2006). For example, not fabricating data is the professional standard in research, but research ethics informs us on why it is wrong to fabricate data. This highlights that ethics and integrity are not the same, but rather two related constructs. Discussion or education should therefore not only reiterate the professional standards, but also include training on developing ethical and moral principles that can guide researchers in their decision-making.

## What do researchers do?

Even though most researchers subscribe to the aforementioned normative principles, fewer researchers actually adhere to them in practice and many researchers perceive their scientific peers to adhere to them even less. A survey of 3,247 researchers by Anderson, Martinson, and De Vries (2007) indicated that researchers subscribed to the norms more than they actually behaved in accordance to these norms. For instance, a researcher may be committed to sharing his or her data (the norm of communality), but might shy away from actually sharing data at an early stage out of a fear that of being scooped by other researchers. This result aligns with surveys showing that many researchers express a willingness to share data, but often fail to do so when asked (Krawczyk and Reuben 2012; Savage and Vickers 2009). Moreover, although researchers admit they do not adhere to the norms as much as they subscribe to them, they still regard themselves as adhering to the norms more so than their peers. For counternorms, this pattern reversed. These results indicate that researchers systematically evaluate their own conduct as more responsible than other researchers' conduct.

This gap between subscription and actual adherence to the normative principles is called normative dissonance and could potentially be due to substandard academic education or lack of open discussion on ethical issues. Anderson et al. (2007) suggested that different types of mentoring affect the normative behavior by a researcher. Most importantly, ethics mentoring (e.g., discussing whether a mistake that does not affect conclusions should result in a corrigendum) might promote adherence to the norms, whereas survival mentoring (e.g., advising not to submit a non-crucial corrigendum because it could be bad for your scientific reputation) might promote adherence to the counternorms. Ethics mentoring focuses on discussing ethical issues (Anderson et al. 2007) that might facilitate higher adherence to norms due to increased self-reflection, whereas survival mentoring focuses on how to thrive in academia and focuses on building relationships and specific skills to increase the odds of being successful.

## Improving responsible conduct

Increasing exposure to ethics education throughout the research career might improve responsible research conduct. Research indicated that weekly 15-minute ethics discussions facilitated confidence in recognizing ethical problems in a way that participants deemed both effective and enjoyable (Peiffer, Hugenschmidt, and Laurienti 2011). Such forms of active education are fruitful because they teach researchers practical skills that can change their research conduct and improves prospective decision making, where a researcher rapidly assesses the potential outcomes and ethical implications of the decision at hand, instead of in hindsight (Whitebeck 2001). It is not to be expected that passive education on guidelines should be efficacious in producing behavioral change (Kornfeld 2012), considering that participants rarely learn about useful skills or experience a change in attitudes as a consequence of such passive education (Plemmons, Brody, and Kalichman 2006).

Moreover, in order to accommodate the normative principles of scientific research, the professional standards, and a researcher's moral principles, transparent research practices can serve as a framework for responsible conduct of research. Transparency in research embodies the normative principles of scientific research: universalism is promoted by improved documentation; communalism is promoted by publicly sharing research; disinterestedness is promoted by increasing accountability and exposure of potential conflicts of interest; skepticism is promoted by allowing for verification of results; governance is promoted by improved project management by researchers; higher quality is promoted by the other norms. Professional standards also require transparency. For instance, the APA and publication contracts require researchers to share their data with other researchers (American Psychological Association 2010a). Even though authors often make their data available upon request, such requests frequently fail (Krawczyk and Reuben 2012; Wicherts et al. 2006), which results in a failure to adhere to professional standards. Openness regarding the choices made (e.g., on how to analyze the data) during the research process will promote active discussion of prospective ethics, increasing self-reflective capacities of both the individual researcher and the collective evaluation of the research (e.g., peer-reviewers).

In the remainder of this section we outline a type of project management, founded on transparency, which seems apt to be the new standard within psychology (Nosek and Bar-Anan 2012; Nosek, Spies, and Motyl 2012). Transparency guidelines for journals have also been proposed (Nosek et al. 2015) and the outlined project management adheres to these guidelines from an author's perspective. The provided

format focuses on empirical research and is certainly not the only way to apply transparency to adhere to responsible conduct of research principles.

## Transparent project management

Research files can be easily managed by creating an online project at the Open Science Framework (OSF; [osf.io](https://osf.io)). The OSF is free to use and provides extensive project management facilities to encourage transparent research. Project management via this tool has been tried and tested in, for example, the Many Labs project (R. A. Klein et al. 2014) and the Reproducibility project (Open Science Collaboration 2015). Research files can be manually uploaded by the researcher or automatically synchronized (e.g., via Dropbox or Github). Using the OSF is easy and explained in-depth at [osf.io/getting-started](https://osf.io/getting-started).

The OSF provides the tools to manage a research project, but how to apply these tools still remains a question. Such online management of materials, information, and data, is preferred above a more informal system lacking in transparency that often strongly rests on particular contributor’s implicit knowledge.

As a way to organize a version-controlled project, we suggest a “prune-and-add” template, where the major elements of most research projects are included but which can be specified and extended for specific projects. This template includes folders as specified in Table 2.2, which covers many of the research stages. The template can be readily duplicated and adjusted on the OSF for practical use in similar projects (like replication studies; [osf.io/4sdn3](https://osf.io/4sdn3)).

Table 2.2: Project management folder structure, which can be pruned and added to in order to meet specific research needs. This folder structure can be duplicated as an OSF project at [osf.io/4sdn3](https://osf.io/4sdn3).

Folder	Summary of contents
analyses	Analyses scripts (e.g., as reported in the paper, exploratory files)
archive	Outdated files or files not of direct value (e.g., unused code)
bibliography	Reference library or related articles (e.g., Endnote library, PDF files)
data	All data files used (e.g., raw data, processed data)
figures	Figures included in the manuscript and code for figures
functions	Custom functions used (e.g., SPSS macro, R scripts)
materials	Research materials specified per study (e.g., survey questions, stimuli)
preregister	Preregistered hypotheses, analysis plans, research designs
submission	Manuscript, submissions per journal, and review rounds
supplement	Files that supplement the research project (e.g., notes, codebooks)

This suggested project structure also includes a folder to include preregistration files of hypotheses, analyses, and research design. The preregistration of these ensures that the researcher does not hypothesize after the results are known (Kerr 1998), but also ensures readers that the results presented as confirmatory were actually confirmatory (Chambers 2015; Wagenmakers et al. 2012). The preregistration of analyses also ensures that the statistical analysis chosen to test the hypothesis was not dependent on the result. Such preregistrations document the chronology of the research process and also ensure that researchers actively reflect on the decisions they make prior to running a study, such that the quality of the research might be improved.

Also available in this project template is a file to specify contributions to a research project. This is important for determining authorship, responsibility, and credit of the research project. With more collaborations occurring throughout science and increasing specialization, researchers cannot be expected to carry responsibility for the entirety of large multidisciplinary papers, but authorship does currently imply this. Consequently, authorship has become a too imprecise measure for specifying contributions to a research project and requires a more precise approach.

Besides structuring the project and documenting the contributions, responsible conduct encourages independent verification of the results to reduce particularism. A co-pilot model has been introduced previously (Veldkamp et al. 2014; Wicherts 2011), where at least two researchers independently run all analyses based on the raw data. Such verification of research results enables streamline reproduction of the results by outsiders (e.g., are all files readily available? are the files properly documented? do

the analyses work on someone else’s computer?), helps find out potential errors (Bakker and Wicherts 2011; Nuijten et al. 2015), and increases confidence in the results. We therefore encourage researchers to incorporate such a co-pilot model into all empirical research projects.

## 2.2 Questionable research practices

### What is it?

Questionable research practices are defined as practices that are detrimental to the research process (Medicine, Sciences, and Engineering 1992). Examples include inadequate research documentation, failing to retain research data for a sufficient amount of time, and actively refusing access to published research materials. However, questionable research practices should not be confounded with questionable academic practices, such as academic power play, sexism, and scooping.

Attention for questionable practices in psychology has (re-)arisen in recent years, in light of the so-called “replication crisis” (Makel, Plucker, and Hegarty 2012). Pinpointing which factors initiated doubts about the reproducibility of findings is difficult, but most notable seems an increased awareness of widely accepted practices as statistically and methodologically questionable.

Besides affecting the reproducibility of psychological science, questionable research practices align with the aforementioned counternorms in science. For instance, confirming prior beliefs by selectively reporting results is a form of dogmatism; skepticism and communalism are violated by not providing peers with research materials or details of the analysis; universalism is hindered by lack of research documentation; governance is deteriorated when the public loses its trust in the research system because of signs of the effects of questionable research practices (e.g., repeated failures to replicate) and politicians initiate new forms of oversight.

Suppose a researcher fails to find the (a priori) hypothesized effect, subsequently decides to inspect the effect for each gender, and finds an effect only for females. Such an ad hoc exploration of the data is perfectly fine if it were presented as an exploration (Wigboldus and Dotsch 2015). However, if the subsequent publication only mentions the effect for females and presents it as confirmatory, instead of exploratory, this is questionable. The  $p$ -values should have been corrected for multiple testing (three hypotheses rather than one were tested) and the result is clearly not as convincing as one that would have been hypothesized a priori.

These biases occur in part because researchers, editors, and peer-reviewers are biased to believe that statistical significance has a bearing on the probability of a hypothesis being true. Such misinterpretation of the  $p$ -value is not uncommon (Cohen 1994). The perception that statistical significance bears on the probability of a hypothesis reflects an essentialist view of  $p$ -values rather than a stochastic one; the belief that if an effect exists, the data will mirror this with a small  $p$ -value (Sijtsma, Veldkamp, and Wicherts 2015). Such problematic beliefs enhance publication bias, because researchers are less likely to believe in their results and are less likely submit their work for publication (Franco, Malhotra, and Simonovits 2014). This enforces the counternorm of secrecy by keeping nonsignificant results in the file-drawer (Rosenthal 1979), which in turn greatly biases the picture emerging from the literature.

### What do researchers do?

Most questionable research practices are hard to retrospectively detect, but one questionable research practice, the misreporting of statistical significance, can be readily estimated and could provide some indication of how widespread questionable practices might be. Errors that result in the incorrect conclusion that a result is significant are often called gross errors, which indicates that the decision error had substantive effects. Large scale research in psychology has indicated that 12.5-20% of sampled articles include at least one such gross error, with approximately 1% of all reported test results being affected by such gross errors (Bakker and Wicherts 2011; Nuijten et al. 2015; Veldkamp et al. 2014).

Nonetheless, the prevalence of questionable research practices remains largely unknown and reproducibility of findings has been shown to be problematic. In one large-scale project, only 36% of findings published in three main psychology journals in a given year could be replicated (Open Science Collaboration 2015).

Effect sizes were smaller in the replication than in the original study in 80% of the studies, and it is quite possible that this low replication rate and decrease in effect sizes are mostly due to publication bias and the use of questionable research practices in the original studies.

## How can it be prevented?

Counternorms such as self-interestedness, dogmatism, and particularism are discouraged by transparent practices because practices that arise from them will become more apparent to scientific peers.

Therefore transparency guidelines have been proposed and signed by editors of over 500 journals (Nosek et al. 2015). To different degrees, signatories of these guidelines actively encourage, enforce, and reward data sharing, material sharing, preregistration of hypotheses or analyses, and independent verification of results. The effects of these guidelines are not yet known, considering their recent introduction. Nonetheless, they provide a strong indication that the awareness of problems is trickling down into systemic changes that prevent questionable practices.

Most effective might be preregistrations of research design, hypotheses, and analyses, which reduce particularism of results by providing an a priori research scheme. It also outs behaviors such as the aforementioned optional stopping, where extra participants are sampled until statistical significance is reached (Armitage, McPherson, and Rowe 1969) or the dropping of conditions or outcome variables (Franco, Malhotra, and Simonovits 2016). Knowing that researchers outlined their research process and seeing it adhered to helps ensure readers that results are confirmatory – rather than exploratory of nature, when results are presented as confirmatory (Wagenmakers et al. 2012), ensuring researchers that questionable practices did not culminate in those results.

Moreover, use of transparent practices even allows for unpublished research to become discoverable, effectively eliminating publication bias. Eliminating publication bias would make the research system an estimated 30 times more efficient (Van Assen et al. 2014). Considering that unpublished research is not indexed in the familiar peer-reviewed databases, infrastructures to search through repositories similar to the OSF are needed. One such infrastructure is being built by the Center for Open Science (SHARE; [osf.io/share](https://osf.io/share)), which searches through repositories similar to the OSF (e.g., figshare, Dryad, arXiv).

## 2.3 Research misconduct

### What is it?

As mentioned at the beginning of the article, research misconduct has been defined as fabrication, falsification, and plagiarism (FFP). However, it does not include “honest error or differences of opinion” (Office of Science and Technology Policy 2000; Resnik and Stewart 2012). Fabrication is the making up of datasets entirely. Falsification is the adjustment of a set of data points to ensure the wanted results. Plagiarism is the direct reproduction of other’s creative work without properly attributing it. These behaviors are condemned by many institutions and organizations, including the American Psychological Association (2010a).

Research misconduct is clearly the worst type of research practice, but despite it being clearly wrong, it can be approached from a scientific and legal perspective (Wicherts and Van Assen 2012). The scientific perspective condemns research misconduct because it undermines the pursuit for knowledge. Fabricated or falsified data are scientifically useless because they do not add any knowledge that can be trusted. Use of fabricated or falsified data is detrimental to the research process and to knowledge building. It leads other researchers or practitioners astray, potentially leading to waste of research resources when pursuing false insights or unwarranted use of such false insights in professional or educational practice.

The legal perspective sees research misconduct as a form of white-collar crime, although in practice it is typically not subject to criminal law but rather to administrative or labor law. The legal perspective requires intention to commit research misconduct, whereas the scientific perspective requires data to be collected as described in a research report, regardless of intent. In other words, the legal perspective seeks to answer the question “was misconduct committed with intent and by whom?”



The scientific perspective seeks to answer the question “were results invalidated because of the misconduct?” For instance, a paper reporting data that could not have been collected with the materials used in the study (e.g., the reported means lie outside the possible values on the psychometric scale) is invalid scientifically. The impossible results could be due to research misconduct but also due to honest error.

Hence, a legal verdict of research misconduct requires proof that a certain researcher falsified or fabricated the data. The scientific assessment of the problems is often more straightforward than the legal assessment of research misconduct. The former can be done by peer reviewers, whereas the latter involves regulations and a well-defined procedure allowing the accused to respond to the accusations.

Throughout this part of the article, we focus on data fabrication and falsification, which we will illustrate with examples from the Diederik Stapel case — a case we are deeply familiar with. His fraudulent activities resulted in 58 retractions (as of May, 2016), making this the largest known research misconduct case in the social sciences.

## What do researchers do?

Given that research misconduct represents such a clear violation of the normative structure of science, it is difficult to study how many researchers commit research misconduct and why they do it. Estimates based on self-report surveys suggest that around 2% of researchers admit to having fabricated or falsified data during their career (Fanelli 2009). Although the number of retractions due to misconduct has risen in the last decades, both across the sciences in general (Fang, Steen, and Casadevall 2012) and in psychology in particular (Margraf 2015), this number still represents a fairly low number in comparison to the total number of articles in the literature (Wicherts, Hartgerink, and Grasman 2016). Similarly, the number of researchers found guilty of research misconduct is relatively low, suggesting that many cases of misconduct go undetected; the actual rate of research misconduct is unknown. Little research has addressed why researchers fabricate or falsify data, but it is commonly accepted that they do so out of self-interest in order to obtain publications and further their career. What we know from some exposed cases, however, is that fabricated or falsified data are often quite extraordinary and so could sometimes be exposed as not being genuine.

Humans, including researchers, are quite bad in recognizing and fabricating probabilistic processes (Mosimann et al. 2002; Mosimann, Wiseman, and Edelman 1995). For instance, humans frequently think that, after five coin flips that result in heads, the probability of the next coin flip is more likely to be tails than heads; the gambler’s fallacy (Tversky and Kahneman 1974). Inferential testing is based on sampling; by extension variables should be of probabilistic origin and have certain stochastic properties. Because humans have problems adhering to these probabilistic principles, fabricated data is likely to lead to data that does not properly adhere to the probabilistic origins at some level of the data (Haldane 1948).

Exemplary of this lack of fabricating probabilistic processes is a table in a now retracted paper from the Stapel case (“Retraction of ‘the Secret Life of Emotions’ and ‘Emotion Elicitor or Emotion Messenger? Subliminal Priming Reveals Two Faces of Facial Expressions’” 2012; Ruys and Stapel 2008). In the original Table 1, reproduced here as Figure 2.1, 32 means and standard deviations are presented. *Fifteen* of these cells are duplicates of another cell (e.g., “0.87 (0.74)” occurs three times). Finding exact duplicates is extremely rare for even one case, if the variables are a result of probabilistic processes as in sampling theory.

Why reviewers and editors did not detect this remains a mystery, but it seems that they simply do not pay attention to potential indicators of misconduct in the publication process (Bornmann, Nast, and Daniel 2008). Similar issues with blatantly problematic results in papers that were later found to be due to misconduct have been noted in the medical sciences (Stewart and Feder 1987). Science has been regarded as a self-correcting system based on trust. This aligns with the idea that misconduct occurs because of “bad apples” (i.e., individual factors) and not because of a “bad barrel” (i.e., systemic factors), increasing trust in the scientific enterprise. However, the self-correcting system has been called a myth (Stroebe, Postmes, and Spears 2012) and an assumption that instigates complacency (Hettinger 2010); if reviewers and editors have no criteria that pertain to fabrication and falsification (Bornmann, Nast, and Daniel 2008), this implies that the current publication process is not always functioning properly as a self-correcting mechanism. Moreover, trust in research as a self-correcting system can be accompanied with complacency by colleagues in the research process.

Exposure duration and fragment type	Prime emotion			
	Disgust	Fear	Anger	Neutral
Quick (120 ms)				
Disgust fragments	2.33 (0.62)	1.20 (0.94)	1.20 (0.68)	1.53 (0.74)
Fear fragments	0.80 (0.78)	1.87 (0.92)	1.13 (0.92)	1.00 (0.93)
Anger fragments	0.93 (0.70)	0.93 (0.70)	1.80 (0.86)	0.80 (0.78)
Negative fragments	2.27 (0.46)	2.33 (0.82)	2.20 (0.41)	1.33 (0.98)
Super-quick (40 ms)				
Disgust fragments	1.27 (0.96)	1.07 (0.80)	1.27 (0.96)	1.33 (0.72)
Fear fragments	1.07 (0.59)	0.87 (0.74)	1.07 (0.59)	1.00 (0.66)
Anger fragments	0.87 (0.74)	1.07 (0.80)	0.87 (0.74)	0.87 (0.83)
Negative fragments	1.80 (0.56)	2.07 (0.80)	2.27 (0.46)	0.93 (0.88)

Figure 2.1: Reproduction of Table 1 from the retracted Ruys and Stapel (2008) paper. The table shows 32 cells with 'M (SD)', of which 15 are direct duplicates of one of the other cells. The original version with highlighted duplicates can be found at [osf.io/89mcn](https://osf.io/89mcn).

The most frequent way data fabrication is detected is by those researchers who are scrupulous, which ultimately results in whistleblowing. For example, Stapel's misdeeds were detected by young researchers who were brave enough to blow the whistle. Although many regulations include clauses that help protect the whistleblowers, whistleblowing is known to represent a risk (Lubalin, Ardini, and Matheson 1995), not only because of potential backlash but also because the perpetrator is often closely associated with the whistleblower, potentially leading to negative career outcomes such as retracted articles on which one is co-author. This could explain why whistleblowers remain anonymous in only an estimated 8% of the cases (Price 1998). Negative actions as a result of loss of anonymity include not only potential loss of a position, but also social and mental health problems (Lubalin and Matheson 1999; Allen and Dowell 2013). It seems plausible to assume that therefore not all suspicions are reported.

How often data fabrication and falsification occur is an important question that can be answered in different ways; it can be approached as incidence or as prevalence. Incidence refers to new cases in a certain timeframe, whereas prevalence refers to all cases in the population at a certain time point. Misconduct cases are often widely publicized, which might create the image that more cases occur, but the number of cases seems relatively stable (Rhoades 2004). Prevalence of research misconduct is of great interest and, as aforementioned, a meta-analysis indicated that around 2% of surveyed researchers admit to fabricating or falsifying research at least once (Fanelli 2009).

The prevalence that is of greatest interest is that of how many research papers contain data that have been fabricated or falsified. Systematic data on this are unavailable, because papers are not evaluated to this end in an active manner (Bornmann, Nast, and Daniel 2008). Only one case study exists: the Journal of Cell Biology evaluates all research papers for cell image manipulation (Rossner and Yamada 2004; Bik, Casadevall, and Fang 2016), a form of data fabrication/falsification. They have found that approximately 1% of all research papers that passed peer review (out of total of over 3000 submissions) were not published because of the detection of image manipulation (The Journal of Cell Biology 2015b).

## How can it be prevented?

Notwithstanding discussion about reconciliation of researchers who have been found guilty of research misconduct (Cressey 2013), these researchers typically leave science after having been exposed. Hence, improving the chances of detecting misconduct may help not only in the correction of the scientific record, but also in the prevention of research misconduct. In this section we discuss how the detection of fabrication and falsification might be improved and what to do when misconduct is detected.

When research is suspect of data fabrication or falsification, whistleblowers can report these suspicions to institutions, professional associations, and journals. For example, institutions can launch investigations via their integrity offices. Typically, a complaint is submitted to the research integrity officer, who subsequently decides whether there are sufficient grounds for further investigation. In the United States, integrity officers have the possibility to sequester, that is to retrieve, all data of the person in question. If there is sufficient evidence, a formal misconduct investigation or even a federal misconduct investigation by the Office of Research Integrity might be started. Professional associations can also launch some

sort of investigation, if the complaint is made to the association and the respondent is a member of that association. Journals are also confronted with complaints about specific research papers and those affiliated with the Committee on Publication Ethics have a protocol for dealing with these kinds of allegations (see [publicationethics.org/resources](http://publicationethics.org/resources) for details). The best way to improve detection of data fabrication directly is to further investigate suspicions and report them to your research integrity office, albeit the potential negative consequences should be kept in mind when reporting the suspicions, such that it is best to report anonymously and via analog mail (digital files contain metadata with identifying information).

More indirectly, statistical tools can be applied to evaluate the veracity of research papers and raw data (Carlisle et al. 2015; Peeters, Klaassen, and Wiel 2015), which helps detect potential lapses of conduct. Statistical tools have been successfully applied in data fabrication cases, for instance the Stapel case (Levelt Committee, Drenth Committee, and Noort, Committee 2012), the Fuji case (Carlisle 2012), and in the cases of Smeesters and Sanna (Simonsohn 2013). Interested readers are referred to Buyse et al. (1999) for a review of statistical methods to detect potential data fabrication.

Besides using statistics to monitor for potential problems, authors and principal investigators are responsible for results in the paper and therefore should invest in verification of results, which improves earlier detection of problems even if these problems are the result of mere sloppiness or honest error. Even though it is not feasible for all authors to verify all results, ideally results should be verified by at least one co-author. As mentioned earlier, peer-review does not weed out all major problems (Bornmann, Nast, and Daniel 2008) and should not be trusted blindly.

Institutions could facilitate detection of data fabrication and falsification by implementing data auditing. Data auditing is the independent verification of research results published in a paper (Shamoo 2006). This goes hand-in-hand with co-authors verifying results, but this is done by a researcher not directly affiliated with the research project. Auditing data is common practice in research that is subject to governmental oversight, for instance drug trials that are audited by the Food and Drug Administration (Seife 2015).

Papers that report fabricated or falsified data are typically retracted. The decision to retract is often (albeit not necessarily) made after the completion of a formal inquiry and/or investigation of research misconduct by the academic institution, employer, funding organization and/or oversight body. Because much of the academic work is done for hire, the employer can request a retraction from the publisher of the journal in which the article appeared. Often, the publisher then consults with the editor (and sometimes also with proprietary organizations like the professional society that owns the journal title) to decide on whether to retract. Such processes can be legally complex if the researcher who was guilty of research misconduct opposes the retraction. The retraction notice ideally should provide readers with the main reasons for the retraction, although quite often the notices lack necessary information (Van Noorden 2011). The popular blog Retraction Watch normally reports on retractions and often provides additional information on the reasons for retraction that other parties involved in the process (co-authors, whistleblowers, the accused researcher, the (former) employer, and the publisher) are sometimes reluctant to provide (Marcus and Oransky 2014). In some cases, the editors of a journal may decide to publish an editorial expression of concern if there are sufficient grounds to doubt the data in a paper that is being subjected to a formal investigation of research misconduct.

Many retracted articles are still cited after the retraction has been issued (Bornemann-Cimenti, Szilagyi, and Sandner-Kiesling 2015; Pfeifer and Snodgrass 1990). Additionally, retractions might be issued following a misconduct investigation, but not completed by journals, that the original content is simply deleted, or that legal threats resulted in not retracting the work (Elia, Wager, and Tramèr 2014). If retractions do not occur even though they have been issued, their negative effect, for instance decreased author citations (Lu et al. 2013), are nullified, reducing the costs of committing misconduct.

## 2.4 Conclusion

This chapter provides an overview of the research practice spectrum, where on the one end there is responsible conduct of research and with research misconduct on the other end. In sum, transparent research practices are proposed to embody scientific norms and a way to deal with both questionable research practices and research misconduct, inducing better research practices. This would improve not only the documentation and verification of research results; it also helps create a more open environment for

researchers to actively discuss ethical problems and handle problems in a responsible manner, promoting good research practices. This might help reduce both questionable research practices and research misconduct.

## Chapter 3

Reanalyzing Head et al. (2015):  
investigating the robustness of  
widespread *p*-hacking

Head et al. (2015) provided a large collection of  $p$ -values that, from their perspective, indicates widespread statistical significance seeking (i.e.,  $p$ -hacking) throughout the sciences. This result has been questioned from an epistemological perspective because analyzing all reported  $p$ -values in research articles answers the supposedly inappropriate question of evidential value across all results (Simonsohn, Simmons, and Nelson 2015). Adjacent to epistemological concerns, the robustness of widespread  $p$ -hacking in these data can be questioned due to the large variation in a priori choices with regards to data analysis. Head et al. (2015) had to make several decisions with respect to the data analysis, which might have affected the results. In this chapter I evaluate the data analysis approach with which Head et al. (2015) found widespread  $p$ -hacking and propose that this effect is not robust to several justifiable changes. The underlying models for their findings have been discussed in several preprints (e.g., Bishop and Thompson 2015; Holman 2015) and publications (e.g., Simonsohn, Simmons, and Nelson 2015; Bruns and Ioannidis 2016), but the data have not extensively been reanalyzed for robustness.

The  $p$ -value distribution of a set of true- and null results without  $p$ -hacking should be a mixture distribution of only the uniform  $p$ -value distribution under the null hypothesis  $H_0$  and right-skew  $p$ -value distributions under the alternative hypothesis  $H_1$ .  $P$ -hacking behaviors affect the distribution of statistically significant  $p$ -values, potentially resulting in left-skew below .05 (i.e., a bump), but not necessarily so (Hartgerink et al. 2016; D. Lakens 2015a; Bishop and Thompson 2016). An example of a questionable behavior that can result in left-skew is optional stopping (i.e., data peeking) if the null hypothesis is true (D. Lakens 2015a).

Consequently, Head et al. (2015) correctly argue that an aggregate  $p$ -value distribution could show a bump below .05 when left-skew  $p$ -hacking occurs frequently. Questionable behaviors that result in seeking statistically significant results, such as (but not limited to) the aforementioned optional stopping under  $H_0$ , could result in a bump below .05. Hence, a systematic bump below .05 (i.e., not due to sampling error) is a sufficient condition for the presence of specific forms of  $p$ -hacking. However, this bump below .05 is not a necessary condition, because other types of  $p$ -hacking can still occur without a bump below .05 presenting itself (Hartgerink et al. 2016; D. Lakens 2015a; Bishop and Thompson 2016). For example, one might use optional stopping when there is a true effect or conduct multiple analyses, but only report that statistical test which yielded the smallest  $p$ -value. Therefore, if no bump of statistically significant  $p$ -values is found, this does not exclude that  $p$ -hacking occurs at a large scale.

In the current chapter, the conclusion from Head et al. (2015) is inspected for robustness. Their conclusion is that the data fulfill the sufficient condition for  $p$ -hacking (i.e., show a systematic bump below .05), hence, provides evidence for the presence of specific forms of  $p$ -hacking. The robustness of this conclusion is inspected in three steps: (i) explaining the data and data analysis strategies (original and reanalysis), (ii) reevaluating the evidence for a bump below .05 (i.e., the sufficient condition) based on the reanalysis, and (iii) discussing whether this means that there is no widespread  $p$ -hacking in the literature.

### 3.1 Data and methods

In the original paper, over two million reported  $p$ -values were mined from the Open Access subset of PubMed central. PubMed central indexes the biomedical and life sciences and permits bulk downloading of full-text Open Access articles. By text-mining these full-text articles for  $p$ -values, Head et al. (2015) extracted more than two million  $p$ -values in total. Their text-mining procedure extracted all reported  $p$ -values, including those that were reported without an accompanying test statistic. For example, the  $p$ -value from the result  $t(59) = 1.75, p > .05$  was included, but also a lone  $p < .05$ . Subsequently, Head et al. (2015) analyzed a subset of statistically significant  $p$ -values (assuming  $\alpha = .05$ ) that were exactly reported (e.g.,  $p = .043$ ; the same subset is analyzed in this chapter).

Head et al. (2015) their data analysis approach focused on comparing frequencies in the last and penultimate bins from .05 at a binwidth of .005 (i.e.,  $.04 < p < .045$  versus  $.045 < p < .05$ ). Based on the tenet that a sufficient condition for  $p$ -hacking is a systematic bump of  $p$ -values below .05 (Simonsohn, Nelson, and Simmons 2014), sufficient evidence for  $p$ -hacking is present if the last bin has a significantly higher frequency than the penultimate bin in a binomial test. Applying the binomial test (i.e., Caliper test) to two frequency bins has previously been used in publication bias research (Gerber et al. 2010; Kühberger, Fritz, and Scherndl 2014), applied here specifically to test for  $p$ -hacking behaviors that result in a bump below .05. The binwidth of .005 and the bins  $.04 < p < .045$  and  $.045 < p < .05$  were chosen by Head et al. (2015) because they expected the signal of this form of  $p$ -hacking to be strongest in this part of the distribution (regions of the  $p$ -value distribution closer to zero are more likely to contain evidence

of true effects than regions close to .05). They excluded  $p = .05$  “because [they] suspect[ed] that many authors do not regard  $p = 0.05$  as significant” (p.4).

Figure 3.1 shows the selection of  $p$ -values in Head et al. (2015) in two ways: (1) in green, which shows the results as analysed by Head et al. (i.e.,  $.04 < p < .045$  versus  $.045 < p < .05$ ), and (2) in grey, which shows the entire distribution of significant  $p$ -values (assuming  $\alpha = .05$ ) available to Head et al. after eliminating  $p = .045$  and  $p = .05$  (depicted by the black bins). The height of the two green bins (i.e., the sum of the grey bins in the same range) show a bump below .05, which indicates  $p$ -hacking. The grey histogram in Figure 3.1 shows a more fine-grained depiction of the  $p$ -value distribution and does not clearly show a bump below .05, because it is dependent on which bins are compared. However, the grey histogram clearly indicates that results around the second decimal tend to be reported more frequently when  $p \geq .01$ .

Theoretically, the  $p$ -value distribution should be a smooth, decreasing function, but the grey distribution shows systematically more reported  $p$ -values for .01, .02, .03, .04 (and .05 when the black histogram is included). As such, there seems to be a tendency to report  $p$ -values to two decimal places, instead of three. For example,  $p = .041$  might be correctly rounded down to  $p = .04$  or  $p = .046$  rounded up to  $p = .05$ . A potential post-hoc explanation is that three decimal reporting of  $p$ -values is a relatively recent standard, if a standard at all. For example, it has only been prescribed since 2010 in psychology (American Psychological Association 2010b), where it previously prescribed two decimal reporting (American Psychological Association 1983, 2001). Given the results, it seems reasonable to assume that other fields might also report to two decimal places instead of three, most of the time.

Moreover, the data analysis approach used by Head et al. (2015) eliminates  $p = .045$  for symmetry of the compared bins and  $p = .05$  based on a potentially invalid assumption of when researchers regard results as statistically significant.  $P = .045$  is not included in the selected bins ( $.04 < p < .045$  versus  $.045 < p < .05$ ), while this could affect the results. If  $p = .045$  is included, no evidence of a bump below .05 is found (the left black bin in Figure 3.1 is then included; frequency  $.04 < p \leq .045 = 20114$  versus  $.045 < p < .05 = 18132$ ). However, the bins are subsequently asymmetrical and require a different analysis. To this end, I supplement the Caliper tests with Fisher’s method (Fisher 1925; Mosteller and Fisher 1948) based on the same range analyzed by Head et al. (2015). This analysis includes  $.04 < p < .05$  (i.e., it does not exclude  $p = .045$  as in the binned Caliper test). Fisher’s method tests for a deviation from uniformity and was computed as

$$\chi^2_{2k} = -2 \sum_{i=1}^k \ln\left(\frac{p_i - .04}{.01}\right) \quad (3.1)$$

where  $p_i$  are the  $p$ -values between  $.04 < p < .05$ . Effectively, Equation (3.1) tests for a bump between .04 and .05 (i.e., the transformation ensures that the transformed  $p$ -values range from 0-1 and that Fisher’s method inspects left-skew instead of right-skew).  $P = .05$  was consistently excluded by Head et al. (2015) because they assumed researchers did not interpret this as statistically significant. However, researchers interpret  $p = .05$  as statistically significant more frequently than they thought: 94% of 236 cases investigated by Nuijten et al. (2015) interpreted  $p = .05$  as statistically significant, indicating this assumption might not be valid.

Given that systematically more  $p$ -values are reported to two decimal places and the adjustments described in the previous paragraph, I did not exclude  $p = .045$  and  $p = .05$  and I adjusted the bin selection to  $.03875 < p \leq .04$  versus  $.04875 < p \leq .05$ . Visually, the newly selected data are the grey and black bins from Figure 3.1 combined, where the rightmost black bin (i.e.,  $.04875 < p \leq .05$ ) is compared with the large grey bin at .04 (i.e.,  $.03875 < p \leq .04$ ). The bins  $.03875 < p \leq .04$  and  $.04875 < p \leq .05$  were selected to take into account that  $p$ -values are typically rounded (both up and down) in the observed data. Moreover, if incorrect or excessive rounding-down of  $p$ -values occurs strategically (e.g.,  $p = .054$  reported as  $p = .05$ ; Vermeulen et al. 2015), this can be considered  $p$ -hacking. If  $p = .05$  is excluded from the analyses, these types of  $p$ -hacking behaviors are eliminated from the analyses, potentially decreasing the sensitivity of the test for a bump.

The reanalysis approach for the bins  $.03875 < p \leq .04$  and  $.04875 < p \leq .05$  is similar to Head et al. (2015) and applies the Caliper test to detect a bump below .05, with the addition of Bayesian Caliper tests. The Caliper test investigates whether the bins are equally distributed or that the penultimate bin (i.e.,  $.03875 < p \leq .04$ ) contains more results than the ultimate bin (i.e.,  $.04875 < p \leq .05$ ;  $H_0 : \text{Proportion} \leq .5$ ). Sensitivity analyses were also conducted, altering the binwidth from .00125 to

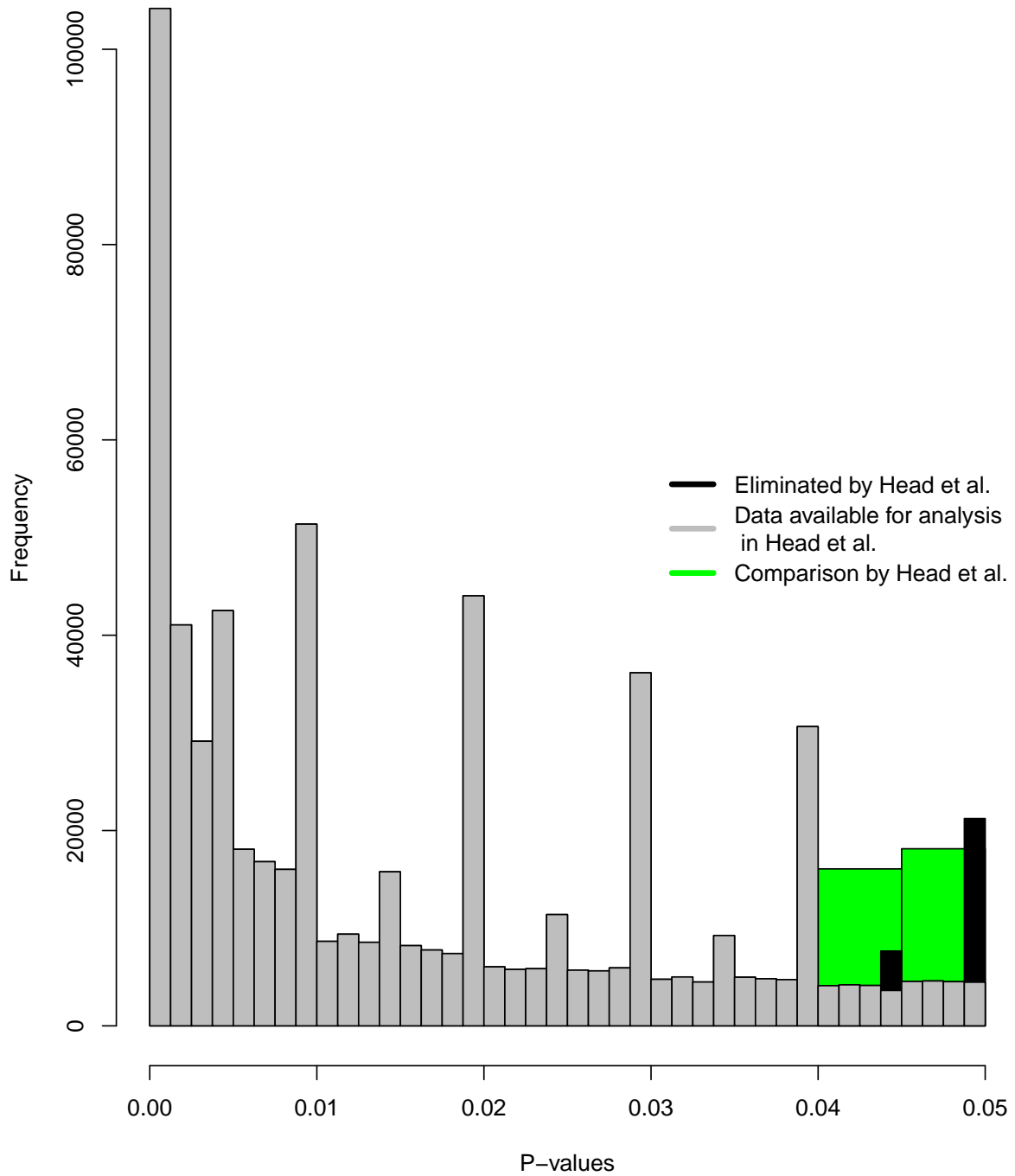


Figure 3.1: Histograms of  $p$ -values as selected in Head et al. (in green;  $.04 < p < .045$  versus  $.045 < p < .05$ ), the significant  $p$ -value distribution as selected in Head et al. (in grey;  $0 < p \leq .00125$ ,  $.00125 < p \leq .0025$ , ...,  $.0475 < p \leq .04875$ ,  $.04875 < p < .05$ , binwidth =  $.00125$ ). The green and grey histograms exclude  $p = .045$  and  $p = .05$ ; the black histogram shows the frequencies of results that are omitted because of this ( $.04375 < p \leq .045$  and  $.04875 < p \leq .05$ , binwidth =  $.00125$ ).



Table 3.1: Results of the reanalysis across various binwidths (i.e., .00125, .005, .01) and different sections of the paper.

		Abstracts	Results
Binwidth = .00125	.03875 < $p$ ≤ .04	4597	26047
	.04875 < $p$ ≤ .05	2565	18664
	Proportion	0.358	0.417
	$p$	>.999	>.999
	$BF_{10}$	<.001	<.001
Binwidth = .005	.035 < $p$ ≤ .04	6641	38537
	.045 < $p$ ≤ .05	4485	30406
	Proportion	0.403	0.441
	$p$	>.999	>.999
	$BF_{10}$	<.001	<.001
Binwidth = .01	.03 < $p$ ≤ .04	9885	58809
	.04 < $p$ ≤ .05	7250	47755
	Proportion	0.423	0.448
	$p$	>.999	>.999
	$BF_{10}$	<.001	<.001

.005 and .01. Moreover, the analyses were conducted for both the  $p$ -values extracted from the abstracts- and the results sections separately.

The results from the Bayesian Caliper test and the traditional, frequentist Caliper test give results with different interpretations. The  $p$ -value of the Caliper test gives the probability of more extreme results if the null hypothesis is true, but does not quantify the probability of the null- and alternative hypothesis. The added value of the Bayes Factor ( $BF$ ) is that it does quantify the probabilities of the hypotheses in the model and creates a ratio, either as  $BF_{10}$ , the alternative hypothesis versus the null hypothesis, or vice versa,  $BF_{01}$ . A  $BF$  of 1 indicates that both hypotheses are equally probable, given the data. All Bayesian proportion tests were conducted with highly uncertain priors ( $r = 1$ , “ultrawide” prior) using the **BayesFactor** package (Morey and Rouder 2015). In this specific instance,  $BF_{10}$  is computed and values  $> 1$  can be interpreted, for our purposes, as: the data are more likely under  $p$ -hacking than results in a bump below .05 (i.e., left-skew  $p$ -hacking) than under no left-skew  $p$ -hacking.  $BF_{10}$  values  $< 1$  indicate that the data are more likely under no left-skew  $p$ -hacking than under left-skew  $p$ -hacking. The further removed from 1, the more evidence in the direction of either hypothesis is available.

## 3.2 Reanalysis results

Results of Fisher’s method for all  $p$ -values between  $.04 < p < .05$  and does not exclude  $p = .045$  fails to find evidence for a bump below .05,  $\chi^2(76492) = 70328.86, p > .999$ . Additionally, no evidence for a bump below .05 remains when I focus on the more frequently reported second-decimal bins, which could include  $p$ -hacking behaviors such as incorrect or excessive rounding down to  $p = .05$ . Reanalyses showed no evidence for left-skew  $p$ -hacking,  $Proportion = .417, p > .999, BF_{10} < .001$  for the Results sections and  $Proportion = .358, p > .999, BF_{10} < .001$  for the Abstract sections. Table 3.1 summarizes these results for alternate binwidths (.00125, .005, and .01) and shows results are consistent across different binwidths. Separated per discipline, no binomial test for left-skew  $p$ -hacking is statistically significant in either the Results- or Abstract sections (see the Supporting Information). This indicates that the evidence for  $p$ -hacking that results in a bump below .05, as presented by Head et al. (2015)}, seems to not be robust to minor changes in the analysis such as including  $p = .045$  by evaluating  $.04 < p < .05$  continuously instead of binning, or when taking into account the observed tendency to round  $p$ -values to two decimal places during the bin selection.

### 3.3 Discussion

Head et al. (2015) collected  $p$ -values from full-text articles and analyzed these for  $p$ -hacking, concluding that “ $p$ -hacking is widespread throughout science” (see abstract; Head et al. 2015). Given the implications of such a finding, I inspected whether evidence for widespread  $p$ -hacking was robust to some substantively justified changes in the data selection. A minor adjustment from comparing bins to continuously evaluating  $.04 < p < .05$ , the latter not excluding .045, already indicated this finding seems to not be robust. Additionally, after altering the bins inspected due to the observation that systematically more  $p$ -values are reported to the second decimal and including  $p = .05$  in the analyses, the results indicate that evidence for widespread  $p$ -hacking, as presented by Head et al. (2015) is not robust to these substantive changes in the analysis. Moreover, the frequency of  $p = .05$  is directly affected by  $p$ -hacking, when rounding-down of  $p$ -values is done strategically. The conclusion drawn by Head et al. (2015) might still be correct, but the data do not undisputably show so. Moreover, even if there is no  $p$ -hacking that results in a bump of  $p$ -values below .05, other forms of  $p$ -hacking that do not cause such a bump can still be present and prevalent (Hartgerink et al. 2016; D. Lakens 2015a; Bishop and Thompson 2016).

Second-decimal reporting tendencies of  $p$ -values should be taken into consideration when selecting bins for inspection because this dataset does not allow for the elimination of such reporting tendencies. Its substantive consequences are clearly depicted in the results of the reanalysis and Figure 3.1 illustrates how the theoretical properties of  $p$ -value distributions do not hold for the reported  $p$ -value distribution. Previous research has indicated that when the recalculated  $p$ -value distribution is inspected, the theoretically expected smooth distribution re-emerges even when the reported  $p$ -value distribution shows reporting tendencies (Hartgerink et al. 2016; Krawczyk 2015). Given that the text-mining procedure implemented by Head et al. (2015) does not allow for recalculation of  $p$ -values, the effect of reporting tendencies needs to be mitigated by altering the data analysis approach.

Even after mitigating the effect of reporting tendencies, these analyses were all conducted on a set of aggregated  $p$ -values, which can either detect  $p$ -hacking that results in a bump of  $p$ -values below .05 if it is widespread, but not prove that no  $p$ -hacking is going on in any of the individual papers. Firstly, there is the risk of an ecological fallacy. These analyses take place at the aggregate level, but there might still be research papers that show a bump below .05 at the paper level. Secondly, some forms of  $p$ -hacking also result in right-skew, which is not picked up in these analyses and is difficult to detect in a set of heterogeneous results (attempted in Hartgerink et al. 2016). As such, if any detection of  $p$ -hacking is attempted, this should be done at the paper level and after careful scrutiny of which results are included (Simonsohn, Simmons, and Nelson 2015; Bishop and Thompson 2016).

### 3.4 Limitations and conclusion

In this reanalysis two limitations remain with respect to the data analysis. First, selecting the bins just below .04 and .05 results in selecting non-adjacent bins. Hence, the test might be less sensitive to detect a bump below .05. In light of this limitation I ran the original analysis from Head et al. (2015), but included the second decimal (i.e.,  $.04 \leq p < .045$  versus  $.045 < p \leq .05$ ). This analysis also yielded no evidence for a bump of  $p$ -values below .05,  $Proportion = .431, p > .999, BF_{10} < .001$ . Second, the selection of only exactly reported  $p$ -values might have distorted the  $p$ -value distribution due to reporting tendencies in rounding. For example, a researcher with a  $p$ -value of .047 might be more likely to report  $p < .05$  than a researcher with a  $p$ -value of .037 reporting  $p < .04$ . Given that these analyses exclude all values reported as  $p < X$ , this could have affected the results. There is some indication that this tendency to round up is relatively stronger around .05 than around .04 (a factor of 1.25 approximately based on the original Figure 5; Krawczyk 2015), which might result in an underrepresentation of  $p$ -values around .05.

Given the implications of the findings by Head et al. (2015), it is important that these findings are robust to choices that can vary. Moreover, the absence of a bump below .05 seems to be stronger than its presence throughout the literature: a reanalysis of a previous paper, which found evidence for a bump below .05 (Masicampo and Lalande 2012), yielded no evidence for a bump below .05 (D. Lakens 2015a); two new datasets also did not reveal a bump below .05 (Hartgerink et al. 2016; Vermeulen et al. 2015). Consequently, findings that claim there is a bump below .05 need to be robust. In this chapter, I explained why a different data analysis approach to the data of Head et al. (2015) can be justified and as a result no evidence of widespread  $p$ -hacking that results in a bump of  $p$ -values below .05 is found. Although this

does not mean that no  $p$ -hacking occurs at all, the conclusion by Head et al. (2015) should not be taken at face value considering that the results are not robust to (minor) choices in the data analysis approach. As such, the evidence for widespread left-skew  $p$ -hacking is ambiguous at best.

### 3.5 Supporting Information

S1 File. Full reanalysis results per discipline: <https://osf.io/aby85/>.



## Chapter 4

Distributions of p-values between  
.01-.05 in psychology: what is going  
on?

A set of  $p$ -values can be informative of the underlying effects that are investigated, but can also be indicative of potential research biases or questionable research practices (QRPs). In the absence of QRPs, the distribution of significant  $p$ -values can be expected to have a certain shape. Under the null-hypothesis all  $p$ -values are equally probable (i.e., follow a uniform distribution). If there is truly an effect, smaller  $p$ -values are more likely than larger  $p$ -values (i.e., the distribution decreases monotonically in the  $p$ -value). Consequently, because some hypotheses are false and some are true, the distribution of observed  $p$ -values arises from a mixture of uniform and right-skewed distributions and should also decrease monotonically.<sup>1</sup> QRPs may have various effects on the  $p$ -value distribution. Figure 4.1 shows the  $p$ -value distribution of statistical tests both with data peeking (solid lines) and without data peeking. Data peeking (also known as optional stopping) refers to conducting intermediate significance testing during data collection (Armitage, McPherson, and Rowe 1969). Data peeking greatly affects the  $p$ -value distribution in all panels, which can be seen from comparing the “true” and “data-peeked”  $p$ -value distributions. Panel A, which is obtained after data peeking of studies with standardized effect size  $d = 0$ , shows a “bump” in the distribution. A bump corresponds to that part of the  $p$ -value distribution that makes it no longer monotonically decreasing. Panel B also shows a bump for data peeking of studies with  $d = 0$ . However, Panel C shows no bump but merely monotonic excess, i.e. an increase in the frequency of  $p$ -values below .05 in the absence of a bump. Consequently, data peeking may either lead to monotonic excess or a bump in the distribution of  $p$ -values. There are other known QRPs in the analysis of data (John, Loewenstein, and Prelec 2012), but these have different effects on the  $p$ -value distribution and do not necessarily lead to a bump, as shown in Figure 4.1.

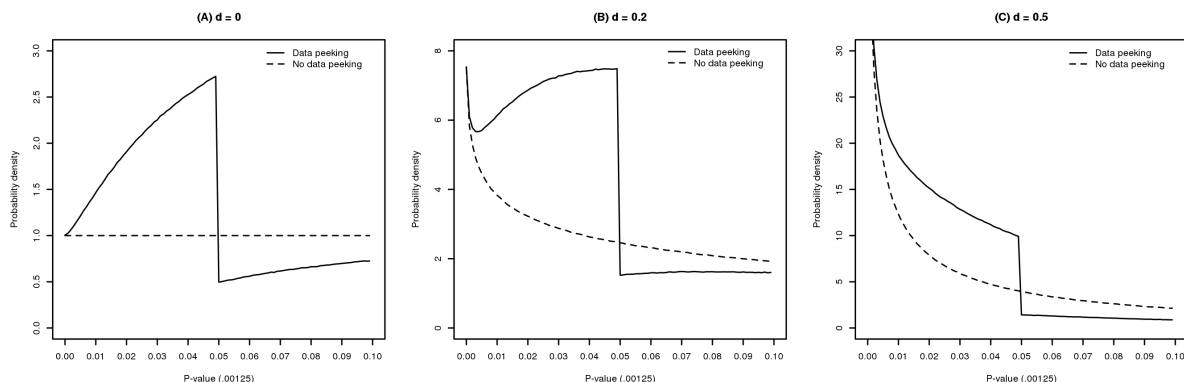


Figure 4.1: Distributions of 20 million  $p$ -values each, when Cohen’s standardized effect size  $d = 0$  (bump; Panel A),  $d = .2$  (bump; Panel B), and  $d = .5$  (monotonic excess; Panel C), given data peeking (solid) or no data peeking (dashed). Simulations were run for two-sample  $t$ -tests with  $n_k = 24$ . For data peeking, a maximum of three rounds of additional sampling occurred if the result was nonsignificant, with each round adding 1/3 of the original sample size.

In this chapter we attempt to answer two questions: (1) Does a bump or monotonic excess of  $p$ -values below .05 exist in psychology? and (2) Did evidence for a bump increase over time in psychology? We chose to focus on psychology because of the availability of an extensive database on statistical results in psychology (used in Nuijten et al. 2015) and because discussions on research practices are particularly salient in this discipline (Pashler and Wagenmakers 2012; John, Loewenstein, and Prelec 2012; Simmons, Nelson, and Simonsohn 2011; Wagenmakers et al. 2012; Asendorpf et al. 2013).

## How QRPs relate to distributions of $p$ -values

QRPs are defined as practices that are detrimental to the research process (Engineering et al. 1992), with a recent focus on those which “increase the likelihood of finding support for a false hypothesis” (p.524; John, Loewenstein, and Prelec 2012). Several QRPs related to significance testing are known to affect  $p$ -values of statistical tests and consequently the decisions based on these tests. Specifically,

<sup>1</sup>One exception to this rule is when the alternative hypothesis is wrongly specified, that is, if the true effect size is negative whereas the alternative hypothesis states that the true effect is positive. In this case the distribution of the  $p$ -value is left-skewed and monotonically increasing.

particular QRPs may yield results that are just significant and can create a bump of  $p$ -values, such as ad hoc exclusion of outliers (Bakker and Wicherts 2014), repeatedly sampling new participants and checking the results (i.e., data peeking; Armitage, McPherson, and Rowe 1969), including various combinations of covariates until a significant result is reached, operationalizing a measure in different ways until significance is reached (Simmons, Nelson, and Simonsohn 2011), or selective reporting of  $p$ -values (Franco, Malhotra, and Simonovits 2016). These QRPs have been used by many researchers at least once in their career. For instance, data peeking and the ad hoc exclusion of outliers were admitted by 63% and 38% of psychological researchers, respectively (John, Loewenstein, and Prelec 2012). On the other hand, other QRPs mainly yield very small and (clearly) significant  $p$ -values, such as analyzing multiple conditions or correlated variables and selecting only the smallest  $p$ -value out of this set of analyses (Van Aert, Wicherts, and Van Assen 2016; Ulrich and Miller 2015) and do not lead to a bump. To summarize, different QRPs may differently affect the distribution of statistically significant  $p$ -values.

However, there are at least two problems with using  $p$ -value distributions to examine the prevalence of QRPs. First, as we previously argued, not all QRPs lead to a bump of  $p$ -values just below .05. Hence, examining the distribution of  $p$ -values just below .05 will not inform us on the prevalence of QRPs that do not aim to obtain just significant results but yield mainly small and clearly significant  $p$ -values (Van Aert, Wicherts, and Van Assen 2016; Ulrich and Miller 2015). Second, the QRPs yielding just significant results do not necessarily result in a non-monotonic  $p$ -value distribution, that is, a distribution with a *bump*. For instance, consider Figure 4.1 that shows the result of simulations done for data peeking, which is known to result in mainly just significant  $p$ -values (Armitage, McPherson, and Rowe 1969; D. Lakens 2015a; Wagenmakers 2007). Figure 4.1 illustrates that data peeking may result in non-monotonic excess (i.e., bump; panel A and B), but can also cause *monotonic excess* (panel C), even if all researchers use data peeking. Specifically, if all underlying effects are genuinely and substantially different from zero (panel C), data peeking will generally not lead to a bump below .05. In the present paper, we therefore examine the peculiar prevalence of  $p$ -values just below .05 by both investigating the presence of a bump or monotonic excess in distributions of statistically significant results.

## Previous findings

Masicampo and Lalande (2012) found a bump of  $p$ -values just below .05 in three main psychology journals (i.e., *Journal of Personality and Social Psychology*, JPSP; *Journal of Experimental Psychology: General*, JEPG; *Psychological Science*, PS), which, as we saw, could be explained by research biases due to QRPs. The observation of a bump was one of several signals of a crisis of confidence in research findings in psychological science (Pashler and Wagenmakers 2012; Ferguson 2015). Leggett et al. (2013) later corroborated this bump of  $p$ -values for JPSP and JEPG, and observed that it was larger in 2005 than in 1965. Considering that research biases can lead to overemphasis on statistical significance, this result suggested that the state of psychology may have even deteriorated over the years. Additional corroboration in samples of published articles from various fields was provided by Head et al. (2015), who documented the bump of  $p$ -values below .05 in 1,048,575 articles across 16 disciplines including psychology. Ginsel et al. (2015) found similar biased reporting of  $p$ -values in medical abstracts, but noted the variety of potential causes (e.g., publication bias, fraud, selective reporting).

At the same time, other studies failed to find a bump of  $p$ -values below .05 (Jager and Leek 2013; Krawczyk 2015; Vermeulen et al. 2015). Reanalysis of original data by D. Lakens (2015a) and ourselves indicated that the results may have been confounded by publication bias (Masicampo and Lalande 2012) and by tendencies to round  $p$ -values (Head et al. 2015). Publication bias refers to the fact that the probability of getting published is higher for statistically significant results than for statistically nonsignificant results (Gerber et al. 2010; Franco, Malhotra, and Simonovits 2014). Publication bias only changes the  $p$ -value distribution above .05 and cannot cause a bump. Krawczyk (2015) analyzed a sample of around 5,000 psychology articles and found no bump in  $p$ -values that were *recalculated* on the basis of reported test statistics and degrees of freedom (cf. Bakker and Wicherts 2011). However, he did observe a bump for *reported*  $p$ -values. As such, this highlights an important difference between reported  $p$ -values and recalculated  $p$ -values, and stresses the need to distinguish both types of results when studying signs of questionable research practices.

## Extensions of previous studies

In answering our research questions, we extend previous studies on four dimensions. First, we eliminate the distortive effects of publication bias on the  $p$ -value distribution by inspecting only statistically significant results. Second, we use a large dataset on  $p$ -values from entire articles instead of only  $p$ -values from abstracts (as in Jager and Leek 2013; De Winter and Dodou 2015). Third, we distinguish between reported and recalculated  $p$ -value distributions for the same set of test results and show that this distinction affects answers to the two questions because of common mismatches (Bakker and Wicherts 2011). Fourth, we fit analytic models to  $p$ -value distributions to investigate the existence of monotonic excess as shown in the panel C of Figure 4.1, whereas previous research only investigated whether there was non-monotonic excess (i.e., a bump).

Publication bias distorts the  $p$ -value distribution, but distortions caused by this bias should not be confounded with distortions caused by other QRPs. Publication bias refers to the selective publication of disproportionate amounts of statistically significant outcomes (Gerber et al. 2010; Franco, Malhotra, and Simonovits 2014). Publication bias contributes to a higher frequency of  $p$ -values just below .05 relative to the frequency of  $p$ -values just above .05, but only does so by decreasing the frequency of  $p$ -values *larger* than .05. Masicampo and Lalande (2012) and De Winter and Dodou (2015) indeed found this relatively higher frequency, which is more readily explained by publication bias. QRPs that lead to a bump affect only the distribution of  $p$ -values smaller than .05 (D. Lakens 2015a). We focus only on the distribution of significant  $p$ -values, because this distribution is directly affected by QRPs that cause a bump or monotonic excess. Publication bias only indirectly affects this distribution, through QRPs to obtain statistically significant results, but not directly because publication bias lowers the frequency of observed nonsignificant  $p$ -values.

The second extension is the use of more extensive data for psychology than previously used to inspect QRPs that cause a bump or monotonic excess, improving our ability to examine the prevalence of QRPs. Masicampo and Lalande (2012) and Leggett et al. (2013) manually collected  $p$ -values from a relatively small set of full research articles (i.e., 3,627 and 3,701), whereas Jager and Leek (2013) and De Winter and Dodou (2015) used automated extraction of  $p$ -values from only the abstracts of research papers. However,  $p$ -values from abstracts are not representative for the population of  $p$ -values from the entire paper (Benjamini and Hechtlinger 2013; Ioannidis 2013), even though some have argued against this (Pautasso 2010). Our large scale inspection of full-text articles is similar to papers by Head et al. (2015) and Krawczyk (2015).

Third, we examine the prevalence of QRPs that cause a bump or monotonic excess by investigating both reported and the accompanying recalculated  $p$ -values. Not all previous studies distinguished results from reported  $p$ -values and recalculated  $p$ -values. This distinction is relevant, because reported  $p$ -values are subject to reporting bias such as rounding errors, particularly relevant around the .05 threshold. Such reporting biases result in inaccurate  $p$ -value distributions. For example, there is evidence that reporting errors that affect statistical significance (i.e., gross inconsistencies) occur in approximately 10-15% of papers in psychology (Bakker and Wicherts 2011; García-Berthou and Alcaraz 2004; Nuijten et al. 2015; Veldkamp et al. 2014). The advantage of analyzing recalculated  $p$ -values is that they contain more decimals than typically reported and that they correct reporting errors. Some previous studies analyzed reported  $p$ -values (De Winter and Dodou 2015; Jager and Leek 2013; Head et al. 2015), whereas others looked at recalculated  $p$ -values (Masicampo and Lalande 2012) or a mix of reported and recalculated (Leggett et al. 2013). Only Krawczyk (2015) used both reported and recalculated  $p$ -values for a subset of the data (approximately 27,000 of the 135,000 were recalculated), and found that the peculiar prevalence below .05 disappeared when the recalculated data were used. Hence, this distinction between reported and recalculated  $p$ -values allows us to distinguish between peculiarities due to reporting errors and peculiarities due to QRPs such as data peeking.

Fourth, we examine the prevalence of  $p$ -values just below .05 by taking into account various models to test and explain characteristics of  $p$ -value distributions. We applied tests and fitted models to  $p$ -values below .05, in two ways. We first applied the non-parametric Caliper test (Gerber et al. 2010) comparing frequencies of  $p$ -values in an interval just below .05 to the frequency in the adjacent lower interval; a higher frequency in the interval closest to .05 is evidence for QRPs that seek to obtain just significant results. The Caliper test has also been applied to examine publication bias, by comparing just significant to just nonsignificant  $p$ -values (Kühberger, Fritz, and Scherndl 2014), and to detect QRPs (Head et al. 2015). However, the Caliper test can only detect a bump but not monotonic excess, as illustrated by



the distributions of  $p$ -values in Figure 4.1. Therefore, we also attempted to model the distribution of significant  $p$ -values in order to investigate for all forms of excess (i.e., both a bump and monotonic excess), and illustrate the results and difficulties of this approach.

In short, this chapter studies the distribution of significant  $p$ -values in four ways. First, we verified whether a bump is present in *reported*  $p$ -values just below .05 with the Caliper test. Second, to examine how reporting errors might influence  $p$ -value distributions around .05, we analyzed only the recalculated  $p$ -values corresponding to those reported as .05. Third, we used the Caliper test to examine if a bump effect is present in *recalculated*  $p$ -values and whether evidence for a bump changed over time. Finally, we modeled the distribution of significant recalculated  $p$ -values in an attempt to also detect a monotonic excess of  $p$ -values below .05.

## 4.1 Data and methods

### Data

We investigated the  $p$ -value distribution of research papers in eight high impact psychology journals (also used in Nuijten et al. 2015). These eight journals were selected due to their high-impact across different subfields in psychology and their availability within the Tilburg University subscriptions. This selection also encompasses the journals covered by Masicampo and Lalande (2012) and Leggett et al. (2013). A summary of the downloaded articles is included in Table 4.1.

Journal	Acronym	Timespan	Articles downloaded	Articles with extracted results (%)	APA results extracted
Developmental Psychology	DP	1985-2013	3,381	2,607 (77%)	37,658
Frontiers in Psychology	FP	2010-2013	2,126	702 (33%)	10,149
Journal of Applied Psychology	JAP	1985-2013	2,782	1,638 (59%)	15,134
Journal of Consulting and Clinical Psychology	JCCP	1985-2013	3,519	2,413 (69%)	27,429
Journal of Experimental Psychology General	JEPG	1985-2013	1,184	821 (69%)	18,921
Journal of Personality and Social Psychology	JPSP	1985-2013	5,108	4,346 (85%)	101,621
Public Library of Science	PLOS	2000-2013	10,303	2,487 (24%)	31,539
Psychological Science	PS	2003-2013	2,307	1,681 (73%)	15,654
<i>Total</i>			<i>30,710</i>	<i>16,695 (54%)</i>	<i>258,105</i>

Table 4.1: Articles downloaded, articles with extracted results in American Psychological Association (APA) style, and number of extracted APA test results per journal.

For these journals, our sample included articles published from 1985 through 2013 that were available in HTML format. For the PLOS journals, HTML versions of articles were downloaded automatically with the `rplos` package (v0.3.8; Chamberlain, Boettiger, and Ram 2015). This package allows an R user to search the PLOS database as one would search for an article on the website.<sup>2</sup> We used this package to retrieve search results that include the subject “psychology” for (part of) an article. For all other journals, HTML versions of articles were downloaded manually by the first author.

APA test results were extracted from the downloaded articles with the R package `statcheck` (v1.0.1; Epskamp and Nuijten 2016). The only requirement for this package to operate is a supply of HTML (or PDF) files of the articles that are to be scanned and `statcheck` extracts all test results reported according to the standards of the American Psychological Association (APA; American Psychological Association 2010b). This format is defined as test results reported in the following order: the test statistic and degrees of freedom (encapsulated in parentheses) followed by the  $p$ -value (e.g.,  $t(85) = 2.86, p = .005$ ). This style has been prescribed by the APA since at least 1983 (American Psychological Association 1983, 2001), with the only relevant revision being the precision of the reported  $p$ -value, changing from two decimal places to three decimal places in the sixth edition from 2010. `statcheck` extracts  $t$ ,  $F$ ,  $\chi^2$ ,  $Z$  and  $r$  results reported in APA style. Additional details on the validity of the `statcheck` package can be found in Nuijten et al. (2015).

From the 30,710 downloaded papers, `statcheck` extracted 258,105 test results. We removed 55 results, because these were impossible test results (i.e.,  $F(0, 55) = \dots$  or  $r > 1$ ). The final dataset thus included 258,050 test results. The extracted test results can have four different formats, where test results or

<sup>2</sup>We note there are minor differences in the number of search results from the PLOS webpage and the `rplos` package for equal searches. This is due to differences in the default search database for the webpage and the package. For technical details on this issue, see <https://github.com/ropensci/rplos/issues/75>

$p$ -values are reported either exactly (e.g.,  $p = .042$ ) or inexactly (e.g.,  $p < .05$ ). Table 4.2 shows the composition of the dataset, when split across these (in)exactly reported  $p$ -values and (in)exactly reported test results.

	Exact test statistic	Inexact test statistic	
Exact $p$ -value	68,776	274	69,050 (27%)
Inexact $p$ -value	187,617	1,383	189,000 (73%)
	256,393 (99.36%)	1,657 (0.64%)	<b>258,050 (100%)</b>

Table 4.2: Composition of extracted APA test results with respect to exact and inexact reporting of  $p$ -values or test statistics.

From this dataset, we selected six subsets throughout our analyses to investigate our research questions regarding a bump below .05. We analyzed (i) all reported  $p$ -values ( $N = 258,050$ ) for a bump in their distribution just below .05. Subsequently we analyzed (ii) only exactly reported  $p$ -values ( $N = 69,050$ ). It is possible that reporting or rounding errors have occurred among the reported  $p$ -values. To investigate the degree to which this happens at  $p = .05$ , we analyzed (iii) exactly reported test statistics that are accompanied by an exactly reported  $p$ -value of .05 (i.e.,  $p = .05$ ). This subset contains 2,470 results. To attenuate the effect of rounding errors and other factors influencing the reporting of  $p$ -values (e.g., Ridley et al. 2007), we also investigated the recalculated  $p$ -value distribution with (iv)  $p$ -values that were accompanied by exactly reported test statistics ( $N = 256,393$ ). To investigate whether evidence for a bump differs for inexactly and exactly reported  $p$ -values, (v) 68,776 exactly reported test statistics with exactly reported  $p$ -values were analyzed. Finally, we used (vi) all recalculated  $p$ -values in 0-.05 for  $t$ ,  $r$ , and  $F(df_1 = 1)$  values to model the effect size distribution underlying these  $p$ -values to investigate evidence of both a bump and monotonic excess.

## 4.2 Methods

We used the Caliper test and two new measures to examine if the observed  $p$ -value distribution shows evidence for a bump or monotonic excess below .05. We applied the two measures to the observed  $p$ -value distribution and we examined their performance to detect a bump or monotonic excess using a simulation study on data peeking. Data peeking was chosen because it is one of the most frequently used and well-known QRPs. Below, we explain the Caliper test, how the  $p$ -value distributions are modeled with the two new measures, and describe the design of the simulation study in more detail.

### Caliper test

In order to test for a bump of  $p$ -values just below .05, we applied the Caliper test (Gerber et al. 2010; Kühberger, Fritz, and Scherndl 2014). This proportion test compares the frequencies of  $p$ -values in two intervals, such as the intervals .04-.045 and .045-.05. Let  $Pr$  denote the proportion of  $p$ -values of the interval .045-.05. Then, independent of the population effect sizes underlying the  $p$ -values,  $Pr$  should not be higher than .5 in any situation because the  $p$ -value distribution should be monotone decreasing. Hence  $Pr > .5$  signifies a bump of  $p$ -values just below .05.

We carried out one-tailed binomial proportion tests, with  $H_0 : Pr \leq .5$  and  $H_1 : Pr > .5$ . For example, if 40 and 60  $p$ -values are observed in the intervals .04-.045 and .045-.05, respectively, then  $Pr = .6$  and the binomial test results in  $p$ -value = .0284, suggesting evidence for a bump below .05. We applied the Caliper test to the reported  $p$ -values (subsets one through three as described in the previous section) and recalculated  $p$ -values (subsets four and five), both for the entire dataset and each of the eight psychology journals.

The Caliper test requires specifying the width of the intervals that are to be compared. For reported  $p$ -values, we selected the intervals (.03875-.04] and (.04875-.05) because there is a strong preference to report  $p$ -values to the second decimal in research papers (see also Hartgerink 2017b). For recalculated  $p$ -values we used the same interval width as used by Masicampo and Lalande 2012; Leggett et al. 2013, which is .00125, corresponding to a comparison of intervals (.0475-.04875) and [.04875-.05). Note that rounding is not a problem for recalculated  $p$ -values. Considering that some journals might show small

frequencies of  $p$ -values in these intervals, we also carried out Caliper tests with interval widths of .0025, .005, and .01. Note that, on the one hand, increasing interval width increases the statistical power of the Caliper test because more  $p$ -values are included in the test, but on the other hand also decreases power because  $Pr$  is negatively related to interval width whenever  $p$ -values correspond to tests of non-zero population effects. In other words, a bump just below .05 will tend more and more towards a monotonically decreasing distribution as the binwidth increases.

To verify if evidence for a bump of  $p$ -values increased over time, we fitted a linear trend to proportion  $Pr$  of the Caliper test with binwidths .00125, .0025, .005, and .01. We computed these proportions for each year separately, for both the total dataset and per journal. Time was centered at the start of data collection, which was 1985 except for PLOS (2000), PS (2006; due to 0  $p$ -values in the considered interval for preceding years), and FP (2010). The value .5 was subtracted from all  $Pr$  values, such that the intercept of the trend corresponds to the bump of  $p$ -values at the start of data collection, where 0 means no bump. A positive linear trend signifies an increase in the bump of  $p$ -values below .05 over time.

## Measures based on $p$ -value distributions

Figure 4.1 demonstrates that the effect of data peeking on the shape of the  $p$ -value distribution (i.e., bump or just monotonic excess) depends on the true effect size. The distribution after data peeking does not monotonically decrease for  $d = 0$  or  $d = .2$  (panel A and B), whereas it does decrease monotonically for  $d = 0.5$  (panel C). Consequently, the Caliper test will signal a bump of  $p$ -values for  $d = 0$  (i.e., it will detect a bump), but not for  $d = 0.5$ .

We examined how we may be able to detect both a bump and monotonic excess of  $p$ -values below .05. Figure 4.1 indicates that, for  $p$ -values close to zero (e.g.,  $\leq .00125$ ) the  $p$ -value distributions with data peeking (solid lines) closely match the  $p$ -value distributions without data peeking (dashed lines). In other words, data-peeking in studies with initially nonsignificant  $p$ -values rarely results in tiny significant  $p$ -values, but more often in  $p$ -values larger than .00125. The basic idea of this analysis is therefore to estimate the “true” effect size distribution using only these tiny  $p$ -values (i.e.,  $\leq .00125$ ), assuming that none or a very small proportion of these  $p$ -values were affected by data-peeking. We note that we selected the .00125 cut-off point rather arbitrarily. Other, more liberal (e.g., .01, in case of a smaller set of statistically significant  $p$ -values) or even more conservative cut-off points (e.g., .0001, in case of a very large dataset as ours) can be selected.

We examined the performance of two measures to detect a bump or monotonic excess of  $p$ -values below .05. The first method compares the effect sizes estimated on  $p$ -values smaller than .00125 to effect sizes estimated using all  $p$ -values smaller than .05. The idea of this first method is that increasing the frequency of just-significant  $p$ -values *decreases* the effect size estimate. Indeed, the more right-skewed the  $p$ -value distribution, the higher the effect size estimate when keeping constant studies’ sample sizes (Simonsohn, Nelson, and Simmons 2014; Van Assen, Van Aert, and Wicherts 2015). According to the first method, there is evidence suggestive of data peeking (or other QRPs leading to a bump of  $p$ -values just below .05) if the effect size estimate is considerably lower when based on all  $p$ -values than when based on only  $p$ -values  $\leq .00125$ .

The second method yields a measure of excess of  $p$ -values just below .05, for either a bump or monotonic excess, by comparing the observed frequency of  $p$ -values in the interval .00125-.05 to the predicted frequency of  $p$ -values in that interval. This prediction is based on the effect size estimated using the  $p$ -values smaller than .00125. If the ratio of observed over expected  $p$ -values is larger than 1, referred to as statistic  $D$ , then this could indicate data peeking. Statistic  $D$  is calculated as

$$D = \frac{p_{.00125}^o}{1 - p_{.00125}^o} \times \frac{1 - p_{.00125}^e}{p_{.00125}^e} \quad (4.1)$$

with  $p_{.00125}^o$  and  $p_{.00125}^e$  representing the proportion of  $p$ -values lower than .00125 observed and expected, respectively. Note that  $D$  is an odds ratio.

For both measures the expected  $p$ -value distribution needs to be derived and compared to the observed  $p$ -value distribution. The expected  $p$ -value distribution was derived by minimizing the  $\chi^2$ -statistic as a function of mean effect  $\delta$  and standard deviation  $\tau$ , where it was assumed that the true effect size (Fisher-transformed correlation,  $\rho_F$ ) is normally distributed with parameters  $\delta$  and  $\tau$ . We only considered

nonnegative values of  $\delta$  because we only fitted our model to observed positive effects. See the Supplemental File for the technical details.

## Design of simulation study

To examine the potential of the two measures to detect data peeking, their performance was examined on simulated data with and without data peeking. We used a two-group between-subjects design with 24 participants per group ( $n_k = 24$ ), and compared their means using a  $t$ -test. The performance of both measures was examined as a function of true effect size  $\delta$  (0; 0.2; 0.5; 0.8) and heterogeneity  $\tau$  (0; 0.15). In the data peeking conditions, data were simulated as follows: means and variances per group were simulated and a two-sample  $t$ -test was conducted. If this  $t$ -test was statistically significant (i.e.,  $p \leq .05$ ), the  $p$ -value was stored, otherwise the data peeking procedure was started. In this data peeking procedure, one-third of the original sample size was added to the data before conducting another two-sample  $t$ -test. This data peeking procedure was repeated until a statistically significant result was obtained or three rounds of additive sampling had taken place (see [osf.io/x5z6u](https://osf.io/x5z6u) for functions used in the simulation). The simulations were stopped if 1,000,000 studies with a  $p$ -value below .1 were obtained for each combination of  $\delta$  and  $\tau$ .

## 4.3 Results and discussion

In this section, we report the results of our analyses in the following order for the subsets: all reported  $p$ -values (258,050 results), exactly reported  $p$ -values (69,050 results),  $p$ -values erroneously reported as equal to .05 (2,470 results), all recalculated  $p$ -values based on exactly reported test statistics (256,393 results), recalculated  $p$ -values based on exactly reported test statistics and exactly reported  $p$ -values (68,776 results), and the modeling of  $p$ -value distributions based on recalculated  $p$ -values 0-.00125 and 0-.05 (54,561 results and 127,509, respectively). These analyses apply the Caliper test to investigate evidence of a possible bump below .05. Subsequently, the results of the two measures are presented based on all recalculated  $p$ -values.

### Reported $p$ -values

Figure 4.2 shows the distribution for all reported  $p$ -values (i.e., 258,050; white bars) and exactly reported  $p$ -values (i.e., 69,050; blue bars). Results of the Caliper test indicate (i) there is a bump just below .05 when considering all reported  $p$ -values in bins .03875-.04 versus .04875-.05,  $N = 45,667$ ,  $Pr = 0.905$ ,  $p < .001$  and (ii) there is less evidence for a bump when considering only exactly reported  $p$ -values,  $N = 4,900$ ,  $Pr = 0.547$ ,  $p < .001$ . The difference in bumps between these two subsets can be explained by the amount of  $p$ -values that are reported as  $< .05$ , which is 86% of all  $p$ -values reported as exactly equal to .05 and 14% of all reported  $p$ -values.

To investigate whether this observed bump below .05 across exactly reported  $p$ -values originates from one or multiple journals, we performed the Caliper test on the exactly reported  $p$ -values per journal. Table 4.3 shows the results for these tests. The results indicate that there is sufficient and reliable evidence for a bump below .05 (i.e.,  $Pr > .5$ ) for the journals DP and JPSP and sufficient evidence, but debatable reliability for JAP, where the results depend on the binwidth. However, the other five journals show no evidence for a bump below .05 in exactly reported  $p$ -values at all. In other words, the bump below .05 in exactly reported  $p$ -values is mainly driven by the journals DP, JAP, and JPSP.

The Caliper test results for reported  $p$ -values indicate two things: (i) including inexactly reported  $p$ -values has a large impact on the  $p$ -value distribution and (ii) a bump below .05 is also found when only considering exactly reported  $p$ -values. Because inexact reporting of  $p$ -values causes excess at certain points of the  $p$ -value (e.g., the significance threshold .05; Ridley et al. 2007), we recommend only inspecting exactly reported  $p$ -values when examining  $p$ -value distributions.

Considering only exactly reported  $p$ -values, there is sufficient evidence for a bump below .05 in the journals DP, JAP, and JPSP, but not in the remaining five journals (i.e., FP, JCCP, JPEG, PLOS, PS). A tentative explanation of the bump of  $p$ -values just below .05 for DP, JAP, and JPSP may be that QRPs

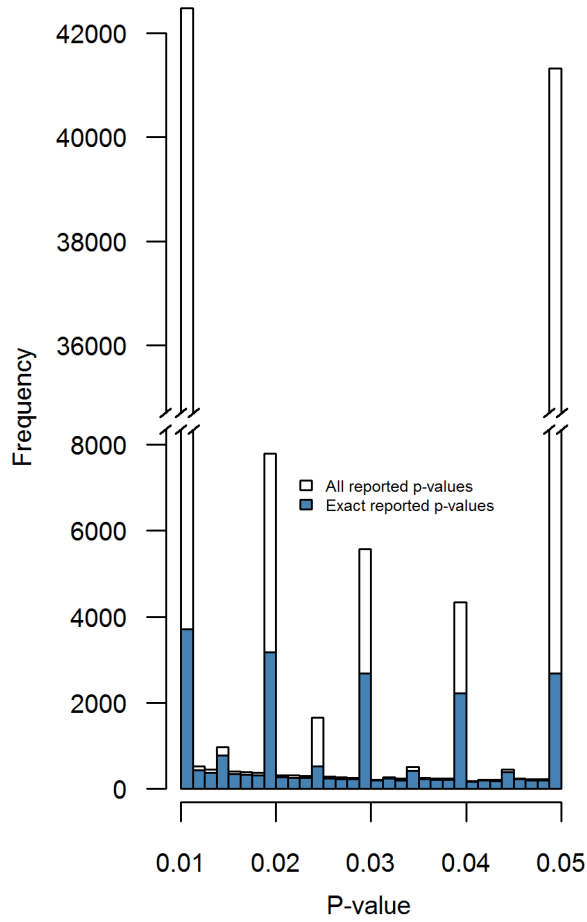


Figure 4.2: Distributions of all reported  $p$ -values (white) and exactly reported  $p$ -values (blue) across eight psychology journals. Binwidth = .00125.

Binwidth	0.00125				0.0025				0.005				0.01			
	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$
All	<b>2,682</b>	<b>4,900</b>	<b>0.547</b>	<b>&lt; .001</b>	<b>2,881</b>	<b>5,309</b>	<b>0.543</b>	<b>&lt; .001</b>	<b>3,308</b>	<b>6,178</b>	<b>0.535</b>	<b>&lt; .001</b>	<b>4,218</b>	<b>8,129</b>	<b>0.519</b>	<b>&lt; .001</b>
DP	<b>319</b>	<b>531</b>	<b>0.601</b>	<b>&lt; .001</b>	<b>336</b>	<b>567</b>	<b>0.593</b>	<b>&lt; .001</b>	<b>383</b>	<b>653</b>	<b>0.587</b>	<b>&lt; .001</b>	<b>464</b>	<b>843</b>	<b>0.55</b>	<b>0.002</b>
FP	96	193	0.497	0.557	105	227	0.463	0.884	141	304	0.464	0.906	215	458	0.469	0.912
JAP	<b>78</b>	<b>131</b>	<b>0.595</b>	<b>0.018</b>	<b>82</b>	<b>137</b>	<b>0.599</b>	<b>0.013</b>	85	154	0.552	0.113	101	183	0.552	0.092
JCCP	246	517	0.476	0.874	267	562	0.475	0.889	308	641	0.48	0.848	395	823	0.48	0.882
JEPG	147	285	0.516	0.318	159	310	0.513	0.346	195	375	0.52	0.235	258	509	0.507	0.395
JPSP	<b>1,252</b>	<b>2,097</b>	<b>0.597</b>	<b>&lt; .001</b>	<b>1,310</b>	<b>2,207</b>	<b>0.594</b>	<b>&lt; .001</b>	<b>1,408</b>	<b>2,399</b>	<b>0.587</b>	<b>&lt; .001</b>	<b>1,623</b>	<b>2,869</b>	<b>0.566</b>	<b>&lt; .001</b>
PLOS	307	649	0.473	0.921	366	760	0.482	0.854	489	1,000	0.489	0.766	744	1,558	0.478	0.964
PS	237	497	0.477	0.859	256	539	0.475	0.886	299	652	0.459	0.984	418	886	0.472	0.957

Table 4.3: Caliper test for exactly reported  $p$ -values per journal for different binwidths.  $x$  = frequency of  $p$ -values in .05 minus binwidth through .05,  $N$  = total frequency of  $p$ -values across both intervals in the comparison,  $Pr = x/N$ ,  $p$  =  $p$ -value of the binomial test. Significant results ( $\alpha = .05$ , one-tailed) indicating excess of  $p$ -values just below .05 and are reported in bold.

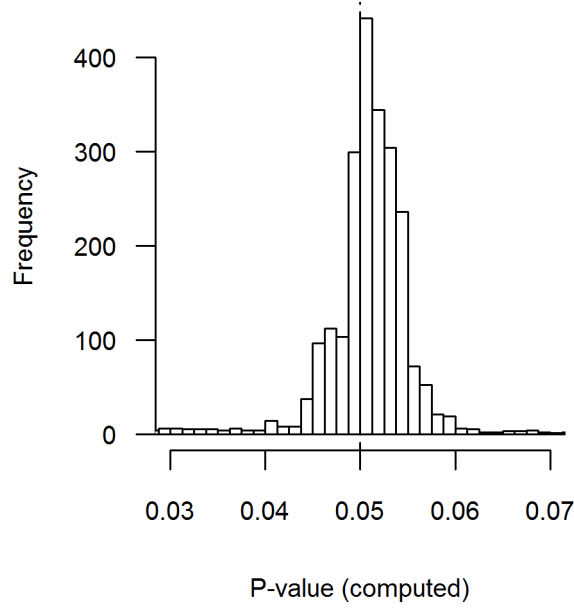


Figure 4.3: Distribution of recalculated  $p$ -values where the  $p$ -value is reported as  $p = .05$ . 9.7% of the results fall outside the range of the plot, with 3.6% at the left tail and 6.1% at the right tail. Binwidth = .00125

that aim to obtain barely significant results are more frequent in the fields of these journals. However, another explanation may be that scientists in these fields are more prone to exactly report  $p$ -values just below .05 (e.g., to emphasize they are really smaller than .05) than  $p$ -values considerably smaller than .05.

## Recalculated $p$ -value distributions

### Recalculated when reported $p = .05$

Results for reported  $p$ -values remain inconclusive with regard to the distribution of  $p$ -values, due to potential rounding or errors (Bakker and Wicherts 2011; Nuijten et al. 2015; Veldkamp et al. 2014). Rounding and errors could result in an over-representation of  $p$ -values  $\leq .05$ . To investigate the plausibility of this notion, we inspected recalculated  $p$ -values when  $p = .05$  was reported (i.e., 2,470 values). Figure 4.3 indicates that  $p$ -values that were reported as .05 show remarkable spread when recalculated, which indicates that the reported  $p$ -value might frequently be rounded or incorrect, assuming that the reported test statistics are correct. More specifically, 67.45% of  $p$ -values reported as .05 were larger than .05 when recalculated and 32.55% were smaller than .05. This percentage does not greatly vary across journals (range 58.8%-73.4% compared to 67.45%). Taking into account rounding possibilities (i.e., widening the range of correct  $p$ -values to .045-.055), these percentages become 13.81% and 7.85%, respectively, meaning incorrect reporting of at least 21.66% of the  $p$ -values that were reported as .05. In comparison,  $p$ -values reported as  $p = .04$ ,  $p = .03$ , or  $p = .02$  show smaller proportions of downward rounding when compared to  $p = .05$  (i.e., 53.33%, 54.32%, 50.38%, respectively compared to 67.45%). When taking into account potential rounding errors in the initial reporting of  $p$ -values, the discrepancy remains but becomes smaller (i.e., 11.74%, 9.57%, 8.03%, respectively compared to 13.81%). These results provide direct evidence for the QRP “incorrect rounding of  $p$ -value” (John, Loewenstein, and Prelec 2012), which contributes to a bump or monotonic excess just below .05.

The discrepancy between recalculated  $p$ -values and  $p$ -values reported as equal to .05 highlights the importance of using recalculated  $p$ -values when underlying effect distributions are estimated as in  $p$ -uniform and  $p$ -curve (Van Assen, Van Aert, and Wicherts 2015; Simonsohn, Nelson, and Simmons 2014). When interested in inspecting the  $p$ -value distribution, reported  $p$ -values can substantially distort the  $p$ -value distribution, such that results become biased if we rely solely on the reported  $p$ -value. Such a discrepancy indicates potential rounding of  $p$ -values, erroneous reporting of  $p$ -values, or strategic reporting

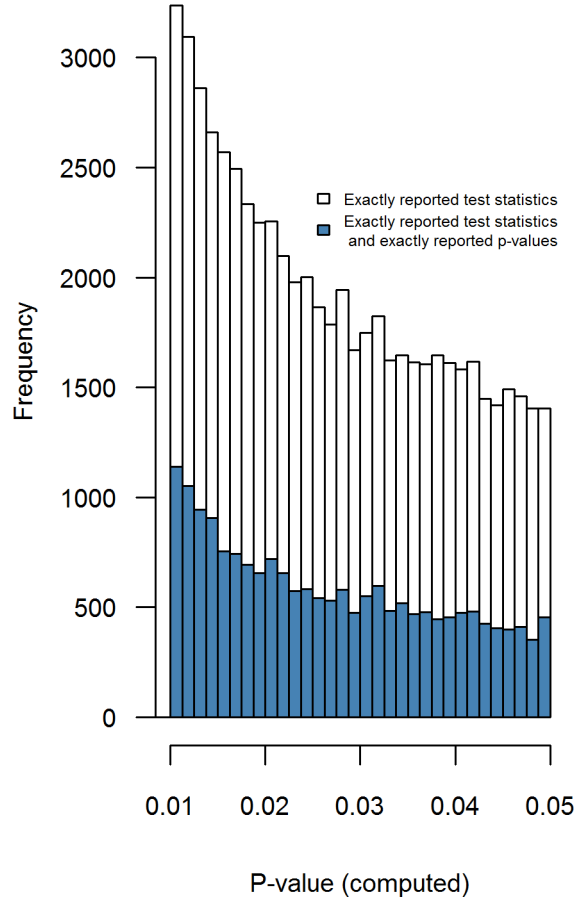


Figure 4.4: Recalculated  $p$ -values for exactly reported test statistics (white bars), and recalculated  $p$ -values for exactly reported test statistics where  $p$ -values are also exactly reported (blue bars). Binwidth = .00125

of  $p$ -values. The  $p$ -value distortions can be (partially) corrected for by recalculating  $p$ -values based on reported test statistics. Additionally, potential distortions to the distribution at the third decimal place due to the rounding of  $p$ -values to the second decimal (Hartgerink 2017b) is also solved by recalculating  $p$ -values. We continue with recalculated  $p$ -values in our following analyses.

### Recalculated $p$ -values

Figure 4.4 shows the distribution of all recalculated  $p$ -values (i.e., set of 256,393 results) and of recalculated  $p$ -values whenever the reported  $p$ -value is exact (i.e., set of 68,776 results). The recalculated  $p$ -value distribution is markedly smoother than the reported  $p$ -value distribution (see Figure 4.2) due to the absence of rounded  $p$ -values.

After inspecting all recalculated  $p$ -values, we did not observe a bump just below .05,  $N = 2,808$ ,  $Pr = .5$ ,  $p = 0.508$ . When we analyzed the recalculated  $p$ -values per journal (Table 4.4), there is no evidence for a bump below .05 in any of the journals. Additionally, we inspected all recalculated  $p$ -values that resulted from exactly reported  $p$ -values. For this subset we did observe a bump below .05,  $N = 809$ ,  $Pr = 0.564$ ,  $p = 0.000165$  (blue histogram in Figure 4.4) for the smallest binwidth (i.e., .00125), but this effect was not robust across larger binwidths, as shown in Table 4.5. This table also specifies the results for a bump below .05 per journal, with sufficient evidence of a bump only in JPSP. This finding, however, was only observed for binwidths .00125 and .0025, not for larger binwidths. Considering the results from the recalculated  $p$ -values, there is sparse evidence for the presence of a bump below .05, opposed to previously claimed widespread evidence (Masicampo and Lalande 2012; Leggett et al. 2013; Head et al. 2015). Moreover, interpretation of the bump for JPSP is not straightforward; it may also be that authors of

JPSP are more prone to report exact test statistics if the  $p$ -value is just below .05 than whenever  $p$ -values are considerably smaller than .05.

Binwidth	0.00125				0.0025				0.005				0.01			
	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$
All	1,404	2,808	0.5	0.508	2,808	5,761	0.487	0.973	5,761	11,824	0.487	0.997	11,824	25,142	0.47	> .999
DP	184	382	0.482	0.779	382	829	0.461	0.989	829	1,710	0.485	0.9	1,710	3,579	0.478	0.996
FP	30	69	0.435	0.886	69	172	0.401	0.996	172	376	0.457	0.956	376	799	0.471	0.955
JAP	73	145	0.503	0.5	145	270	0.537	0.124	270	556	0.486	0.765	556	1,168	0.476	0.952
JCCP	160	308	0.519	0.265	308	633	0.487	0.763	633	1,267	0.5	0.522	1,267	2,706	0.468	> .999
JEPG	81	164	0.494	0.593	164	332	0.494	0.608	332	683	0.486	0.778	683	1,535	0.445	> .999
JPSP	640	1,268	0.505	0.379	1,268	2,557	0.496	0.668	2,557	5,174	0.494	0.802	5,174	10,976	0.471	> .999
PLOS	125	260	0.481	0.752	260	541	0.481	0.828	541	1,170	0.462	0.995	1,170	2,544	0.46	> .999
PS	111	212	0.524	0.268	212	427	0.496	0.577	427	888	0.481	0.88	888	1,835	0.484	0.919

Table 4.4: Caliper test for exactly recalculated  $p$ -values per journal for different binwidths.  $x$  = frequency of  $p$ -values in .05 minus binwidth through .05,  $N$  = total frequency of  $p$ -values across both intervals in the comparison,  $Pr = x/N$ ,  $p$  =  $p$ -value of the binomial test. Significant results ( $\alpha = .05$ , one-tailed) indicating excess of  $p$ -values just below .05 and are reported in bold.

Binwidth	0.00125				0.0025				0.005				0.01			
	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$	$x$	$N$	$Pr$	$p$
All	<b>456</b>	<b>809</b>	<b>0.564</b>	< .001	809	1,617	0.5	0.5	1,617	3,403	0.475	0.998	3,403	7,402	0.46	1
DP	46	87	0.529	0.334	87	185	0.47	0.811	185	358	0.517	0.281	358	756	0.474	0.932
FP	15	27	0.556	0.351	27	87	0.31	> .999	87	192	0.453	0.915	192	437	0.439	0.995
JAP	8	20	0.4	0.868	<b>20</b>	<b>29</b>	<b>0.69</b>	<b>0.031</b>	29	65	0.446	0.839	65	141	0.461	0.844
JCCP	43	78	0.551	0.214	78	161	0.484	0.682	161	364	0.442	0.988	364	780	0.467	0.971
JEPG	27	50	0.54	0.336	50	98	0.51	0.46	98	209	0.469	0.834	209	479	0.436	0.998
JPSP	<b>184</b>	<b>305</b>	<b>0.603</b>	< .001	<b>305</b>	<b>547</b>	<b>0.558</b>	<b>0.004</b>	547	1,117	0.49	0.764	1,117	2,451	0.456	> .999
PLOS	76	149	0.51	0.435	149	323	0.461	0.926	323	698	0.463	0.978	698	1,470	0.475	0.975
PS	57	93	0.613	0.019	93	187	0.497	0.558	187	400	0.468	0.912	400	888	0.45	0.999

Table 4.5: Caliper tests for exactly recalculated and exactly reported  $p$ -values per journal, including alternative binwidths.  $x$  = frequency of  $p$ -values in .05 minus binwidth through .05,  $N$  = total frequency of  $p$ -values across both intervals in the comparison,  $Pr = x/N$ ,  $p$  =  $p$ -value of the binomial test. Significant results ( $\alpha = .05$ , one-tailed) indicating excess of  $p$ -values just below .05 and are reported in bold.

## Excessive significance over time

The regression results of the development of a bump below .05 over time, based on recalculated  $p$ -values, are shown in Table 4.6. Results indicate that there is no evidence for a linear relation between publication year and the degree to which a bump of  $p$ -values below .05 is present across the different binwidths (only results for binwidth .00125 are presented; results for the other binwidths available at [osf.io/96kbc/](http://osf.io/96kbc/)). Conversely, for PLOS there is some evidence for a minor increase of a bump throughout the years ( $b = .072, p = .039$ ), but this result is not robust for binwidths .0025, .005, and .01. These results contrast with Leggett et al. (2013), who found a linear relation between time and the degree to which a bump occurred for JEPG and JPSP. Hence, based on the period 1985-2013, our findings contrast with the increase of a bump below .05 for the period 1965-2005 in psychology (Leggett et al. 2013). In other words, our results of the Caliper test indicate that, generally speaking, there is no evidence for an increasing prevalence of  $p$ -values just below .05 or of QRPs causing such a bump in psychology.

## Results of two measures based on modeling $p$ -value distributions

### Simulation study

Table 4.7 shows the results of the two measures for data simulated with and without data peeking. The column headers show the mean effect size (i.e.,  $\delta$ ) and heterogeneity (i.e.,  $\tau$ ) of the simulated conditions, with the corresponding  $\rho_F$  and  $\tau_{\rho_F}$  on the Fisher transformed correlation scale. The first set of rows shows the results for the data simulated without data peeking, of which we discuss the results first.

The results for the data without data peeking inform us on (i) whether the effect size distribution parameters can accurately be recovered using only very small ( $\leq .00125$ ) or small  $p$ -values ( $\leq .05$ ), and



	Timespan	Coefficient	Estimate	SE	t	p
All	1985-2013	Intercept	0.007	0.017	0.392	0.698
All		Years (centered)	-0.001	0.001	-0.492	0.627
DP	1985-2013	Intercept	-0.043	0.056	-0.769	0.448
DP		Years (centered)	0.001	0.003	0.193	0.849
FP	2010-2013	Intercept	-0.182	0.148	-1.233	0.343
FP		Years (centered)	0.055	0.079	0.694	0.560
JAP	1985-2013	Intercept	0.041	0.081	0.504	0.619
JAP		Years (centered)	-0.001	0.005	-0.208	0.837
JCCP	1985-2013	Intercept	0.077	0.058	1.315	0.200
JCCP		Years (centered)	-0.006	0.004	-1.546	0.134
JEPG	1985-2013	Intercept	-0.022	0.124	-0.176	0.862
JEPG		Years (centered)	0.001	0.007	0.097	0.924
JPSP	1985-2013	Intercept	-0.002	0.027	-0.062	0.951
JPSP		Years (centered)	0.000	0.002	-0.005	0.996
PLOS	2006-2013	Intercept	<b>-0.382</b>	<b>0.114</b>	<b>-3.344</b>	<b>0.016</b>
PLOS		Years (centered)	<b>0.072</b>	<b>0.027</b>	<b>2.632</b>	<b>0.039</b>
PS	2003-2013	Intercept	0.081	0.078	1.045	0.323
PS		Years (centered)	-0.009	0.013	-0.669	0.520

Table 4.6: Linear regression coefficients as a test of increasing excess of  $p$ -values just below .05. Intercept indicates the degree of excess for the first year of the estimated timespan ( $> 0$  = excess). Significant results ( $\alpha = .05$ , two-tailed) are reported in bold.

			$\tau = 0$				$\tau = .15$			
$p$ -values			$\delta = 0$	$\delta = .2$	$\delta = .5$	$\delta = .8$	$\delta = 0$	$\delta = .2$	$\delta = .5$	$\delta = .8$
			$\rho_F = 0$	$\rho_F = .099$	$\rho_F = .247$	$\rho_F = .390$	$\rho_F = 0$	$\rho_F = .099$	$\rho_F = .247$	$\rho_F = .390$
Without data peeking	0-1	$\hat{\rho}_F$	0	0.103	0.258	0.413	0	0.103	0.258	0.413
		$\hat{\tau}_{\rho_F}$	0	0	0	0	0.077	0.077	0.077	0.077
	0-.05	$\hat{\rho}_F$	0	0.103	0.258	0.413	0	0.103	0.258	0.413
		$\hat{\tau}_{\rho_F}$	0	0	0	0.001	0.077	0.077	0.077	0.077
	0-.00125	Misfit $\chi^2$	0	0	0	0	0	0	0	0
		$\hat{\rho}_F$	0	0.103	0.258	0.413	0.1	0.107	0.259	0.413
		$\hat{\tau}_{\rho_F}$	0	0	0	0.001	0.025	0.076	0.077	0.077
		Misfit $\chi^2$	0	0	0	0	0	0	0	0
		$D$	1	1	1	1	1.205	1.006	1.003	1.001
	With data peeking	0-.05	$\hat{\rho}_F$	0	0	0.117	0.345	0	0	0.075
$\hat{\tau}_{\rho_F}$			0	0	0	0.038	0	0.055	0.137	0.091
		Misfit $\chi^2$	<b>126,267.4</b>	<b>50,298.4</b>	<b>696.6</b>	<b>101.6</b>	<b>14,867.6</b>	<b>1,209.5</b>	<b>576.3</b>	<b>340.6</b>
		$N$	759,812	811,296	936,517	994,974	434,660	525,023	707,650	889,681
0-.00125		$\hat{\rho}_F$	0	0.075	0.218	0.366	0.066	0.161	0.283	0.402
		$\hat{\tau}_{\rho_F}$	0	0	0	0	0.036	0	0	0.012
		Misfit $\chi^2$	6.9	3.2	7.1	<b>11.8</b>	2	1.9	2.6	2.1
		$N$	9,729	21,576	95,615	350,482	14,791	34,530	124,991	366,875
		$D$	1.977	1.976	1.835	1.166	1.628	1.620	1.472	1.164

Table 4.7: Results of parameter estimation of the distribution of effect sizes and measures of data peeking as a function of population effect size ( $\delta, \rho_F$ ), population heterogeneity ( $\tau$ ), and data peeking, for the simulated data. Results are based on all  $p$ -values 0-1,  $p$ -values  $\leq .05$ , and  $\leq .00125$ .  $\hat{\rho}_F$  = estimated population effect,  $\hat{\tau}_{\rho_F}$  = estimated population heterogeneity, misfit 0-.05 = misfit of estimates based on  $p$ -values 0-.05, misfit 0-.00125 = misfit of estimates based on  $p$ -values 0-.00125 (bold indicates  $p < .05$ ),  $N$  = number of results included in estimation,  $D$  = comparison of observed- and expected  $p$ -value frequencies.

(ii) if both measures accurately signal no data peeking. Note that  $\rho_F$  is slightly overestimated due to categorizing the  $p$ -value distribution into 40 categories: the estimates based on all  $p$ -values (i.e.,  $\hat{\rho}_F$ , first row) are slightly larger than the population parameter (i.e.,  $\rho_F$ , column headers).

Answering the first question of accurate parameter estimates, whenever there is no heterogeneity (i.e.,  $\tau_{\rho_F} = 0$ ) both  $\rho_F$  and  $\tau_{\rho_F}$  are accurately recovered. When heterogeneity is non-zero, the parameters were also accurately recovered, but not when  $\rho_F = 0$ . Here,  $\rho_F$  was overestimated (equal to .1) and  $\tau_{\rho_F}$  underestimated (.025 rather than the true .077), while at the same time the misfit was negligible.

The latter result, that the effect is overestimated under heterogeneity when  $\rho_F = 0$ , is explained by the fact that a  $p$ -value distribution can accurately be modeled with an infinite range of negatively correlated values of  $\rho_F$  and  $\tau_{\rho_F}$ . An increase in  $\rho_F$  yields a more right-skewed distribution, which is hardly distinguishable from the right-skewed distribution caused by an increase in  $\tau_{\rho_F}$ . Hence almost identical  $p$ -value distributions can be generated with  $(\delta, \tau)$  and some values  $(\delta^*, \tau^*)$ , with  $\delta^* > \mu$  and at the same time  $\tau^* < \tau$ , or  $\delta^* < \mu$  and at the same time  $\tau^* > \tau$ . The similar effects of both parameters on the fitted  $p$ -value distribution already hint at potential problems for both measures, because performance of these measures is dependent on accurate estimates of these parameters.

With respect to the second question, whether the measures accurately signal the absence of data peeking, the first measure does so in both homo- and heterogeneous conditions, whereas the second measure correctly signals absence only under homogeneity. The first measure signals data peeking if the estimate of  $\rho_F$  is smaller when based on  $p \leq .05$  than on  $p \leq .00125$ . Previously, we already noted that effect size estimates were identical to population effect sizes under homogeneity, and equal or *larger* when based on  $p \leq .00125$  under heterogeneity. This suggests that the first measure behaves well if there is no data peeking (but see the conclusion section). The second measure,  $D$ , performed well (i.e., was equal to 1) under homogeneity, but incorrectly suggested data peeking under heterogeneity. For instance,  $D = 1.205$  for  $\rho_F = 0$  and  $\tau = .15$ , which suggests that 20.5% more  $p$ -values were observed in the interval .00125-.05 than were expected based on the  $\hat{\rho}_F$  estimate even though no data peeking occurred. The explanation for the breakdown of the performance of  $D$  is that the parameters of the effect size distribution were not accurately recovered, overestimating the average effect size and underestimating heterogeneity based on small  $p$ -values. This yields a lower expected frequency of higher  $p$ -values (between .00125 and .05), thereby falsely suggesting data peeking.

The last rows present the results obtained when data peeking does occur. First, consider the estimates of  $\rho_F$  and the performance of the first measure of data peeking. The estimates of  $\rho_F$  confirm that data peeking results in underestimation, particularly if the average true effect size is not large (i.e.,  $\delta = .2$  or .5). Moreover, downward bias of  $\rho_F$  decreases when it is estimated on  $p$ -values  $\leq .00125$  than on  $\leq .05$ , accurately signaling data peeking with the first measure. For instance, if  $\rho_F = .099$  and  $\tau = 0$ ,  $\hat{\rho}_F = .075$  when based on  $p$ -values  $\leq .00125$  and  $\hat{\rho}_F = 0$  when based on  $p$ -values  $\leq .05$ . Together with the good performance of this measure under no data peeking, these results suggest that the first measure may be useful to detect data peeking in practice.

Consider the estimates of  $\tau_{\rho_F}$  and the performance of  $D$ . Similar to conditions under no data peeking, heterogeneity is grossly underestimated when using  $p$ -values  $\leq .00125$ . Hence  $D$  cannot be expected to perform well under data peeking. Although  $D$ -values seem to correctly signal data peeking in all conditions and decrease as expected when the effect size increases, these values do not correspond to the actual values of data peeking. For instance, consider the condition with  $\delta = .5$  and  $\tau_{\rho_F} = .15$ ; of the 582,659 simulated  $p$ -values in interval .00125-.05, 106,241  $p$ -values were obtained through data-peeking, which yields a true  $D = 1.223$ , which is very different from the estimated  $D = 1.472$  in Table 4.7.

Finally, consider the (mis)fit of the estimated  $p$ -value distribution. Despite the considerable downward bias in heterogeneity estimate  $\hat{\tau}_{\rho_F}$ , the simulated  $p$ -value distribution is mostly well approximated by the expected  $p$ -value distribution, as indicated by the small values of the  $\chi^2$  statistic for  $p$ -values in 0-.00125. Hence, good fit again does not imply accurate parameter estimates. The misfit of the estimated distribution for  $p$ -values  $\leq .05$  is indicated by large  $\chi^2$ -values, particularly when the  $p$ -value distribution is not monotonically decreasing (which is the case for, e.g.,  $\delta = 0$ ).

To conclude, this simulation study showed that under true homogeneity both measures of data peeking can accurately signal both absence and presence of data peeking. However, under true heterogeneity, heterogeneity is underestimated and the performance of  $D$  breaks down, while results suggest that comparing estimates of average effect size, the first measure, may still accurately signal both the absence and presence of data peeking.

### Applied to data of eight psychology journals

Figure 4.5 depicts the observed  $p$ -value distribution and the expected  $p$ -value distribution corresponding to the fitted effect size distribution based on  $p$ -values  $\leq .00125$ . Estimates for  $p$ -values  $\leq .05$  were effect size  $\hat{\rho}_F = 0$  and heterogeneity  $\hat{\tau}_{\rho_F} = .183$ , and  $\hat{\rho}_F = .149$  and  $\hat{\tau}_{\rho_F} = .106$  for  $p$ -values  $\leq .00125$ . Note that we only considered nonnegative values of  $\delta$  in the estimation procedure. Misfit between observed and expected  $p$ -value distribution for  $p \leq .00125$  was minor ( $\chi^2 = 4.1$ ), indicating that the observed  $p$ -values  $\leq .00125$  were well approximated by the estimated effect size distribution.

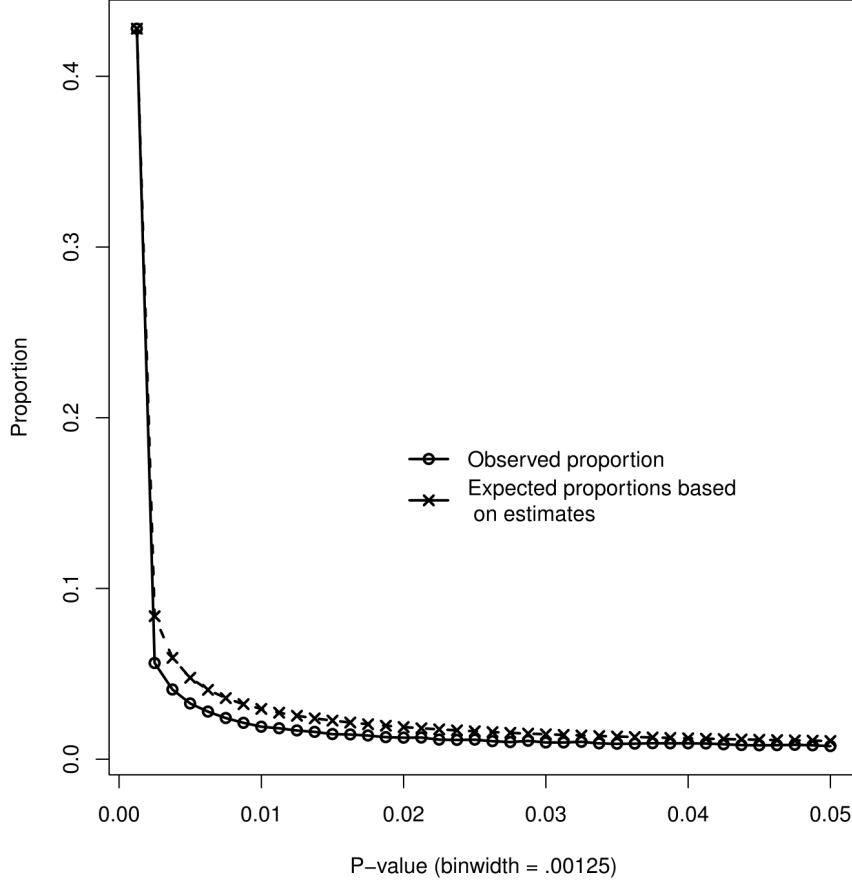


Figure 4.5: Observed proportions of  $p$ -values (circles) and expected proportions of  $p$ -values based on  $\hat{\rho}_F$  and  $\hat{\tau}_{\rho_F}$  estimated from 0-.00125 (crosses).

Our first measure suggests practices leading to a monotonic excess of  $p$ -values below .05, because the estimated effect size based on all significant  $p$ -values (i.e., 0) is much smaller than the supposedly more accurate estimate based on only the very small  $p$ -values (i.e., .183). Moreover, assuming that effect sizes are normally distributed with  $\rho_F = 0$  and  $\tau_{\rho_F} = .183$ , combined with the degrees of freedom of the observed effects, implies that only 27.5% of all effects would be statistically significant. However, of all reported  $p$ -values, 74.7% were statistically significant, but this difference may at least partly be caused by other factors such as publication bias. It is highly unlikely that the average true effect size underlying statistically significant results in psychology is truly zero. It remains undecided, however, whether this very low estimate is mainly due to QRPs leading to a downward bias of the effect size estimate, or to a misspecification of the model, an issue we revisit later in the paper.

For the second measure that compares the ratio of observed and expected  $p$ -values below .05, we found  $D = .701$ , which does not suggest data peeking but *under-reporting* of  $p$ -values (29.9%) in the  $p$ -value interval .00125-.05. The simulation results, however, have already demonstrated that the measure  $D$  performs badly under effect size heterogeneity. Since heterogeneity is underlying the observed data, we conclude that the measure  $D$  is not useful for investigating evidence of a bump or monotonic excess of  $p$ -values.

## 4.4 Limitations and conclusions

Before concluding, some limitations of our method to collect  $p$ -values need to be addressed. First, `statcheck` (Epskamp and Nuijten 2016; Nuijten et al. 2015), the R package used to collect the observed data, extracts all APA test results reported in the text of an article, but not those reported in tables. Hence, our selection of results is potentially not representative of all reported results and systematically excludes results that are not reported to APA standards. Second, our analysis assumed that test statistics other than  $p$ -values were accurately reported. If test statistics and degrees of freedom are incorrectly reported, recalculated  $p$ -values are wrong as well. We identified some erroneous test statistics (e.g.,  $df_1 = 0$  and  $r > 1$ ), but do not know how often errors in reported test statistics and df occur and how these errors may have affected our results. We assumed that  $p$ -value errors were made due to the overemphasis on them in current day research.

In light of conflicting findings and interpretations, we aimed to provide final answers to the questions (1) Does a bump or monotonic excess of  $p$ -values below .05 exist in psychology? and (2) Did evidence for a bump increase over time in psychology? Answering these research questions may inform us on the prevalence of QRPs and its development over time in psychology. Using `statcheck`, we extracted and analyzed 258,050 test results conforming to APA-style across 30,710 articles from eight high impact journals in psychology, and distinguished between results with inexactly reported  $p$ -values, exactly reported  $p$ -values, and recalculated  $p$ -values. The basic idea underlying our analyses is that QRPs distort the  $p$ -value distribution. We argued that only some QRPs yield an excess of  $p$ -values just below .05, and show that QRPs sometimes yield a bump and sometimes only monotonic excess of  $p$ -values just below .05. We used the Caliper test to test for a bump, and suggested two measures to examine monotonic excess.

Starting with the existence of a bump in psychology, we drew the following conclusions. First, *inexactly* reported  $p$ -values are not useful for analyses of  $p$ -value distributions. Second, a bump in *exactly* reported  $p$ -values indeed exists in psychology journals DP, JAP, and JPSP. QRPs leading to just significant  $p$ -values can explain these bumps, but we also cannot rule out the explanation that scientists in these particular journals are more prone to exactly report  $p$ -values just below .05 (e.g., to emphasize they are really smaller than .05) than  $p$ -values considerably smaller than .05. Third, contradicting Leggett et al. (2013), the bump and evidence of a bump in psychology did not increase over the years. Fourth, when analyzing only the *exactly* reported  $p$ -values equal to .05, clear and direct evidence was obtained for the QRP “incorrect rounding of  $p$ -value” (John, Loewenstein, and Prelec 2012). Evidence of this QRP, which contributed to the bump in exactly reported  $p$ -values in psychology, was found in all psychology journals. Fifth, after removing reporting errors and analyzing the *recalculated* reported  $p$ -values, evidence of a bump was found only for JPSP. Again, this may have been caused by QRPs or by scientists being more prone to report all test statistics when  $p$ -values are just below .05 than if they are considerably smaller than zero.

The conclusions obtained with the two measures investigating the bump and monotonic excess are not satisfactory. First, performance of both measures is dependent on accurately recovering parameters of the effect size distribution, which turned out to be difficult; estimates of effect size heterogeneity and average effect size are highly correlated and unstable when based on only statistically significant findings. Second, simulations show that one of the measures,  $D$ , does not accurately assess the QRP data peeking when effect sizes are heterogeneous. Third, even though performance of the second measure (i.e., difference between effect sizes based on contaminated and supposedly uncontaminated  $p$ -values) is affected by estimation problems, it correctly signaled data peeking in the simulations. Fourth, when applying the second measure to the observed distribution of significant  $p$ -values in psychology, the measure found evidence of monotonic excess of  $p$ -values; the average effect size estimate based on all these  $p$ -values was 0, which seems very unrealistic, and suggests the use of QRPs in psychology leading to  $p$ -values just below .05.

Notwithstanding the outcome of the second measure, suggesting QRPs that cause monotonic excess, we do not consider it as direct evidence of such QRPs in psychology. Lakens (p.3; 2015) suggests that “it is essential to use a model of  $p$ -value distributions before drawing conclusions about the underlying reasons for specific distributions of  $p$ -values extracted from the scientific literature.” We explicitly modeled the effect size distribution and by using the degrees of freedom of test results also model the effect sizes’ power and the  $p$ -value distribution. But we fear this is not and cannot be sufficient. First of all, we could not accurately recover the effect size distribution under heterogeneity in our simulation study, even if all assumptions of our model were met. This rendered measure  $D$  unfruitful when there is heterogeneity, and severely limits the usefulness of the second measure that compares estimated average effect sizes.

Second, devising other models may yield other results and thereby other interpretations (Benjamini and Hechtlinger 2013; Goodman 2013; D. Lakens 2015b; De Winter and Dodou 2015).

Results of all the aforementioned models are most likely not robust to violations of their assumptions. For instance, we assume a normal distribution of true effect sizes. This assumption is surely violated, since the reported  $p$ -values arise from a mixture of many different types of effects, such as very large effects (manipulation checks), effects corresponding to main hypotheses, and zero effects (“control” variables). Additionally, consider the QRPs themselves; we examined the effect of only one QRP, data peeking, in one of its limited variants. Other QRPs exist that also increase the prevalence of  $p$ -values just below .05, such as multiple operationalizations of a measure and selecting the first one to be significant. Other QRPs even increase the frequency of very small  $p$ -values (Van Aert, Wicherts, and Van Assen 2016). We deem it impossible to accurately model QRPs and their effects, considering the difficulties we already demonstrated for modeling the  $p$ -value distribution generated using a single QRP that was clearly defined. To conclude, we fear that A. Gelman and O’Rourke (2013) may be right when suggesting that drawing conclusions with regard to any QRP based on modeling  $p$ -value distributions obtained from automatically extracted results is unfruitful.

On the other hand, we do recommend modeling effect size and  $p$ -value distributions of results that all intend to test the same hypothesis, to prevent contamination by irrelevant test results (Bishop and Thompson 2016; Simonsohn, Simmons, and Nelson 2015). Examples of methods that focus on similar results are  $p$ -uniform (Van Assen, Van Aert, and Wicherts 2015) and  $p$ -curve (Simonsohn, Nelson, and Simmons 2014), which model statistically significant statistics pertaining to one specific effect and estimate the effect size based on these statistics while correcting for publication bias. Further research should reveal if both methods can also be used to detect and correct for  $p$ -hacking in the context of estimating one particular effect size. Preliminary results suggest, however, that detection and correcting for  $p$ -hacking based on statistics alone is rather challenging (Van Aert, Wicherts, and Van Assen 2016).



## Chapter 5

# Too good to be false: Nonsignificant results revisited

Popper’s (2002) falsifiability serves as one of the main demarcating criteria in the social sciences, which stipulates that a hypothesis is required to have the possibility of being proven false to be considered scientific. Within the theoretical framework of scientific hypothesis testing, accepting or rejecting a hypothesis is unequivocal, because the hypothesis is either true or false. Statistical hypothesis testing, on the other hand, is a probabilistic operationalization of scientific hypothesis testing (Meehl 2004) and, in lieu of its probabilistic nature, is subject to decision errors. Such decision errors are the topic of this chapter.

Null Hypothesis Significance Testing (NHST) is the most prevalent paradigm for statistical hypothesis testing in the social sciences (American Psychological Association 2010b). In NHST the hypothesis  $H_0$  is tested, where  $H_0$  most often regards the absence of an effect. If deemed false, an alternative, mutually exclusive hypothesis  $H_1$  is accepted. These decisions are based on the  $p$ -value; the probability of the sample data, or more extreme data, given  $H_0$  is true. If the  $p$ -value is smaller than the decision criterion  $\alpha$  (typically .05; Nuijten et al. 2015),  $H_0$  is rejected and  $H_1$  is accepted.

Table 5.1 summarizes the four possible situations that can occur in NHST. The columns indicate which hypothesis is true in the population and the rows indicate what is decided based on the sample data. When there is discordance between the true- and decided hypothesis, a decision error is made. More specifically, when  $H_0$  is true in the population, but  $H_1$  is accepted (“ $H_1$ ”), a Type I error is made ( $\alpha$ ); a false positive (lower left cell). When  $H_1$  is true in the population and  $H_0$  is accepted (“ $H_0$ ”), a Type II error is made ( $\beta$ ); a false negative (upper right cell). However, when the null hypothesis is true in the population and  $H_0$  is accepted (“ $H_0$ ”), this is a true negative (upper left cell;  $1 - \alpha$ ). The true negative rate is also called specificity of the test. Conversely, when the alternative hypothesis is true in the population and  $H_1$  is accepted (“ $H_1$ ”), this is a true positive (lower right cell). The probability of finding a statistically significant result if  $H_1$  is true is the power ( $1 - \beta$ ), which is also called the sensitivity of the test. Power is a positive function of the (true) population effect size, the sample size, and the alpha of the study, such that higher power can always be achieved by altering either the sample size or the alpha level (Aberson 2010).

Table 5.1: Summary table of possible NHST results. Columns indicate the true situation in the population, rows indicate the decision based on a statistical test. The true positive probability is also called power and sensitivity, whereas the true negative rate is also called specificity.

		Population	
		$H_0$	$H_1$
Decision	' $H_0$ '	$1 - \alpha$ True negative	$\beta$ False negative [Type II error]
	' $H_1$ '	$\alpha$ False positive [Type I error]	$1 - \beta$ True positive

Unfortunately, NHST has led to many misconceptions and misinterpretations (Goodman 2008; Bakan 1966). The most serious mistake relevant to our chapter is that many researchers accept the null-hypothesis and claim no effect in case of a statistically nonsignificant effect (about 60%, see Hoekstra et al. 2006). Hence, most researchers overlook that the outcome of hypothesis testing is probabilistic (if the null-hypothesis is true, or the alternative hypothesis is true and power is less than 1) and interpret outcomes of hypothesis testing as reflecting the absolute truth. At least partly because of mistakes like this, many researchers ignore the possibility of false negatives and false positives and they remain pervasive in the literature.

Recent debate about false positives has received much attention in science and psychological science in particular. The Reproducibility Project Psychology (RPP), which replicated 100 effects reported in prominent psychology journals in 2008, found that only 36% of these effects were statistically significant in the replication (Open Science Collaboration 2015). Besides in psychology, reproducibility problems have also been indicated in economics (Camerer et al. 2016) and medicine (Begley and Ellis 2012). Although these studies suggest substantial evidence of false positives in these fields, replications show considerable variability in resulting effect size estimates (Klein et al. 2014; Stanley and Spence 2014). Therefore caution is warranted when wishing to draw conclusions on the presence of an effect in individual (original



or replication) studies (Open Science Collaboration 2015; Gilbert et al. 2016; Anderson et al. 2016).

The debate about false positives is driven by the current overemphasis on statistical significance of research results (Giner-Sorolla 2012). This overemphasis is substantiated by the finding that more than 90% of results in the psychological literature are statistically significant (Open Science Collaboration 2015; Sterling, Rosenbaum, and Weinkam 1995; Sterling 1959) despite low statistical power due to small sample sizes (Cohen 1962; Sedlmeier and Gigerenzer 1989; Marszalek et al. 2011; Bakker, Dijk, and Wicherts 2012). Consequently, publications have become biased by overrepresenting statistically significant results (Greenwald 1975), which generally results in effect size overestimation in both individual studies (Nuijten et al. 2015) and meta-analyses (Van Assen, Van Aert, and Wicherts 2015; Lane and Dunlap 1978; Rothstein 2005; Borenstein et al. 2011). The overemphasis on statistically significant effects has been accompanied by questionable research practices (QRPs; John, Loewenstein, and Prelec 2012) such as erroneously rounding  $p$ -values towards significance, which for example occurred for 13.8% of all  $p$ -values reported as “ $p = .05$ ” in articles from eight major psychology journals in the period 1985-2013 (Hartgerink et al. 2016).

The concern for false positives has overshadowed the concern for false negatives in the recent debate, which seems unwarranted. Cohen (1962) was the first to indicate that psychological science was (severely) underpowered, which is defined as the chance of finding a statistically significant effect in the sample being lower than 50% when there is truly an effect in the population. This has not changed throughout the subsequent fifty years (Bakker, Dijk, and Wicherts 2012; Fraley and Vazire 2014). Given that the complement of true positives (i.e., power) are false negatives, no evidence either exists that the problem of false negatives has been resolved in psychology. Moreover, Fiedler, Kutzner, and Krueger (Fiedler, Kutzner, and Krueger 2012) expressed the concern that an increased focus on false positives is too shortsighted because false negatives are more difficult to detect than false positives. They also argued that, because of the focus on statistically significant results, negative results are less likely to be the subject of replications than positive results, decreasing the probability of detecting a false negative. Additionally, the Positive Predictive Value (PPV, the number of statistically significant effects that are true; Ioannidis 2005) has been a major point of discussion in recent years, whereas the Negative Predictive Value (NPV) has rarely been mentioned.

The research objective of the current chapter is to examine evidence for false negative results in the psychology literature. To this end, we inspected a large number of nonsignificant results from eight flagship psychology journals. First, we compared the observed effect distributions of nonsignificant results for eight journals (combined and separately) to the expected null distribution based on simulations, where a discrepancy between observed and expected distribution was anticipated (i.e., presence of false negatives). Second, we propose to use the Fisher test to test the hypothesis that  $H_0$  is true for all nonsignificant results reported in a paper, which we show to have high power to detect false negatives in a simulation study. Third, we applied the Fisher test to the nonsignificant results in 14,765 psychology papers from these eight flagship psychology journals to inspect how many papers show evidence of at least one false negative result. Fourth, we examined evidence of false negatives in reported gender effects. Gender effects are particularly interesting, because gender is typically a control variable and not the primary focus of studies. Hence we expect little  $p$ -hacking and substantial evidence of false negatives in reported gender effects in psychology. Finally, as another application, we applied the Fisher test to the 64 nonsignificant replication results of the RPP (Open Science Collaboration 2015) to examine whether at least one of these nonsignificant results may actually be a false negative.

## 5.1 Theoretical framework

We begin by reviewing the probability density function of both an individual  $p$ -value and a set of independent  $p$ -values as a function of population effect size. Subsequently, we apply the Kolmogorov-Smirnov test to inspect whether a collection of nonsignificant results across papers deviates from what would be expected under the  $H_0$ . We also propose an adapted Fisher method to test whether nonsignificant results deviate from  $H_0$  within a paper. These methods will be used to test whether there is evidence for false negatives in the psychology literature.

## Distributions of $p$ -values

The distribution of one  $p$ -value is a function of the population effect, the observed effect and the precision of the estimate. When the population effect is zero, the probability distribution of one  $p$ -value is uniform. When there is a non-zero effect, the probability distribution is right-skewed. More specifically, as sample size or true effect size increases, the probability distribution of one  $p$ -value becomes increasingly right-skewed. These regularities also generalize to a set of independent  $p$ -values, which are uniformly distributed when there is no population effect and right-skew distributed when there is a population effect, with more right-skew as the population effect and/or precision increases (Fisher 1925).

Considering that the present chapter focuses on false negatives, we primarily examine nonsignificant  $p$ -values and their distribution. Since the test we apply is based on nonselected  $p$ -values, it requires random variables distributed between 0 and 1. We apply the following transformation to each nonsignificant  $p$ -value that is selected

$$p_i^* = \frac{p_i - \alpha}{1 - \alpha} \quad (5.1)$$

where  $p_i$  is the reported nonsignificant  $p$ -value,  $\alpha$  is the selected significance cutoff (i.e.,  $\alpha = .05$ ), and  $p_i^*$  the transformed  $p$ -value. Note that this transformation retains the distributional properties of the original  $p$ -values for the selected nonsignificant results. Both one-tailed and two-tailed tests can be included in this way.

## Testing for false negatives: the Fisher test

We applied the Fisher test to inspect whether the distribution of observed nonsignificant  $p$ -values deviates from those expected under  $H_0$ . The Fisher test was initially introduced as a meta-analytic technique to synthesize results across studies (Fisher 1925; Hedges and Olkin 1985). When applied to transformed nonsignificant  $p$ -values (see Equation (5.1)) the Fisher test tests for evidence against  $H_0$  in a set of nonsignificant  $p$ -values. In other words, the null hypothesis we test with the Fisher test is that all included nonsignificant results are true negatives. The Fisher test statistic is calculated as

$$\chi_{2k}^2 = -2 \sum_{i=1}^k \ln(p_i^*) \quad (5.2)$$

where  $k$  is the number of nonsignificant  $p$ -values and  $\chi^2$  has  $2k$  degrees of freedom. A larger  $\chi^2$  value indicates more evidence for at least one false negative in the set of  $p$ -values. We conclude that there is sufficient evidence of at least one false negative result, if the Fisher test is statistically significant at  $\alpha = .10$ , similar to tests of publication bias that also use  $\alpha = .10$  (Sterne, Gavaghan, and Egger 2000; Ioannidis and Trikalinos 2007; Francis 2012).

We estimated the power of detecting false negatives with the Fisher test as a function of sample size  $N$ , true correlation effect size  $\eta$ , and  $k$  nonsignificant test results (the full procedure is described in Appendix A). The three levels of sample size used in our simulation study (33, 62, 119) correspond to the 25th, 50th (median) and 75th percentiles of the degrees of freedom of reported  $t$ ,  $F$ , and  $r$  statistics in eight flagship psychology journals (see Application 1 below). Degrees of freedom of these statistics are directly related to sample size, for instance, for a two-group comparison including 100 people,  $df = 98$ .

Table 5.2 summarizes the results for the simulations of the Fisher test when the nonsignificant  $p$ -values are generated by either small- or medium population effect sizes. Results for all 5,400 conditions can be found on the OSF ([osf.io/qpfnw](https://osf.io/qpfnw)). The results indicate that the Fisher test is a powerful method to test for a false negative among nonsignificant results. For example, for small true effect sizes ( $\eta = .1$ ), 25 nonsignificant results from medium samples result in 85% power (7 nonsignificant results from large samples yield 83% power). For medium true effects ( $\eta = .25$ ), three nonsignificant results from small samples ( $N = 33$ ) already provide 89% power for detecting a false negative with the Fisher test. For large effects ( $\eta = .4$ ), two nonsignificant results from small samples already almost always detects the existence of false negatives (not shown in Table 5.2).

To put the power of the Fisher test into perspective, we can compare its power to reject the null based on one statistically nonsignificant result ( $k = 1$ ) with the power of a regular  $t$ -test to reject the null. If  $\eta = .1$ , the power of a regular  $t$ -test equals 0.17, 0.255, 0.467 for sample sizes of 33, 62, 119, respectively;

Table 5.2: Power of Fisher test to detect false negatives for small- and medium effect sizes (i.e.,  $\eta = .1$  and  $\eta = .25$ ), for different sample sizes (i.e.,  $N$ ) and number of test results (i.e.,  $k$ ). Results of each condition are based on 10,000 iterations. Power was rounded to 1 whenever it was larger than .9995.

	$\eta = .1$			$\eta = .25$		
	$N = 33$	$N = 62$	$N = 119$	$N = 33$	$N = 62$	$N = 119$
$k = 1$	0.151	0.211	0.341	0.575	0.852	0.983
$k = 2$	0.175	0.267	0.459	0.779	0.978	1
$k = 3$	0.201	0.317	0.572	0.894	1	1
$k = 4$	0.208	0.352	0.659	0.948	1	1
$k = 5$	0.229	0.390	0.719	0.975	1	1
$k = 6$	0.251	0.434	0.784	0.990	1	1
$k = 7$	0.259	0.471	0.834	0.995	1	1
$k = 8$	0.280	0.514	0.871	0.998	1	1
$k = 9$	0.298	0.530	0.895	1	1	1
$k = 10$	0.304	0.570	0.918	1	1	1
$k = 15$	0.362	0.691	0.980	1	1	1
$k = 20$	0.429	0.780	0.996	1	1	1
$k = 25$	0.490	0.852	1	1	1	1
$k = 30$	0.531	0.894	1	1	1	1
$k = 35$	0.578	0.930	1	1	1	1
$k = 40$	0.621	0.953	1	1	1	1
$k = 45$	0.654	0.966	1	1	1	1
$k = 50$	0.686	0.976	1	1	1	1

if  $\eta = .25$ , power values equal 0.813, 0.998, 1 for these sample sizes. The power values of the regular  $t$ -test are higher than that of the Fisher test, because the Fisher test does not make use of the more informative statistically significant findings.

## 5.2 Application 1: Evidence of false negatives in articles across eight major psychology journals

To show that statistically nonsignificant results do not warrant the interpretation that there is truly no effect, we analyzed statistically nonsignificant results from eight major psychology journals. First, we investigate if and how much the distribution of reported nonsignificant effect sizes deviates from what the expected effect size distribution is if there is truly no effect (i.e.,  $H_0$ ). Second, we investigate how many research articles report nonsignificant results and how many of those show evidence for at least one false negative using the Fisher test (Fisher 1925). Note that this application only investigates the evidence of false negatives in articles, not how authors might interpret these findings (i.e., we do not assume all these nonsignificant results are interpreted as evidence for the null).

### Method

APA style  $t$ ,  $r$ , and  $F$  test statistics were extracted from eight psychology journals with the R package `statcheck` (Nuijten et al. 2015; Epskamp and Nuijten 2016). APA style is defined as the format where the type of test statistic is reported, followed by the degrees of freedom (if applicable), the observed test value, and the  $p$ -value (e.g.,  $t(85) = 2.86, p = .005$ ; American Psychological Association 2010b). The `statcheck` package also recalculates  $p$ -values. We reuse the data from Nuijten et al. (<https://osf.io/gdr4q>; Nuijten et al. 2015). Table 5.3 depicts the journals, the timeframe, and summaries of the results extracted. The database also includes  $\chi^2$  results, which we did not use in our analyses because effect sizes based on these results are not readily mapped on the correlation scale. Two erroneously reported test statistics were eliminated, such that these did not confound results.

The analyses reported in this chapter use the recalculated  $p$ -values to eliminate potential errors in the reported  $p$ -values (Bakker and Wicherts 2011; Nuijten et al. 2015). However, our recalculated  $p$ -values assumed that all other test statistics (degrees of freedom, test values of  $t$ ,  $F$ , or  $r$ ) are correctly reported. These errors may have affected the results of our analyses. Since most  $p$ -values and corresponding test statistics were consistent in our dataset (90.7%), we do not believe these typing errors substantially affected our results and conclusions based on them.

Table 5.3: Summary table of articles downloaded per journal, their mean number of results, and proportion of (non)significant results. Statistical significance was determined using  $\alpha = .05$ , two-tailed test

Journal (Acronym)	Time frame	Results	Mean results per article	Significant (%)	Nonsignificant (%)
Developmental Psychology (DP)	1985-2013	30,920	13.5	24,584 (79.5%)	6,336 (20.5%)
Frontiers in Psychology (FP)	2010-2013	9,172	14.9	6,595 (71.9%)	2,577 (28.1%)
Journal of Applied Psychology (JAP)	1985-2013	11,240	9.1	8,455 (75.2%)	2,785 (24.8%)
Journal of Consulting and Clinical Psychology (JCCP)	1985-2013	20,083	9.8	15,672 (78.0%)	4,411 (22.0%)
Journal of Experimental Psychology: General (JEPG)	1985-2013	17,283	22.4	12,706 (73.5%)	4,577 (26.5%)
Journal of Personality and Social Psychology (JPSP)	1985-2013	91,791	22.5	69,836 (76.1%)	21,955 (23.9%)
Public Library of Science (PLOS)	2003-2013	28,561	13.2	19,696 (69.0%)	8,865 (31.0%)
Psychological Science (PS)	2003-2013	14,032	9	10,943 (78.0%)	3,089 (22.0%)
<i>Totals</i>	<i>1985-2013</i>	<i>223,082</i>	<i>14.3</i>	<i>168,487 (75.5%)</i>	<i>54,595 (24.5%)</i>

First, we compared the observed nonsignificant effect size distribution (computed with observed test results) to the expected nonsignificant effect size distribution under  $H_0$ . The expected effect size distribution under  $H_0$  was approximated using simulation. We first randomly drew an observed test result (with replacement) and subsequently drew a random nonsignificant  $p$ -value between 0.05 and 1 (i.e., under the distribution of the  $H_0$ ). Based on the drawn  $p$ -value and the degrees of freedom of the drawn test result, we computed the accompanying test statistic and the corresponding effect size (for details on effect size computation see Appendix 5.B). This procedure was repeated 163,785 times, which is three times the number of observed nonsignificant test results (54,595). The collection of simulated results approximates the expected effect size distribution under  $H_0$ , assuming independence of test results in the same paper. We inspected this possible dependency with the intra-class correlation ( $ICC$ ), where  $ICC = 1$  indicates

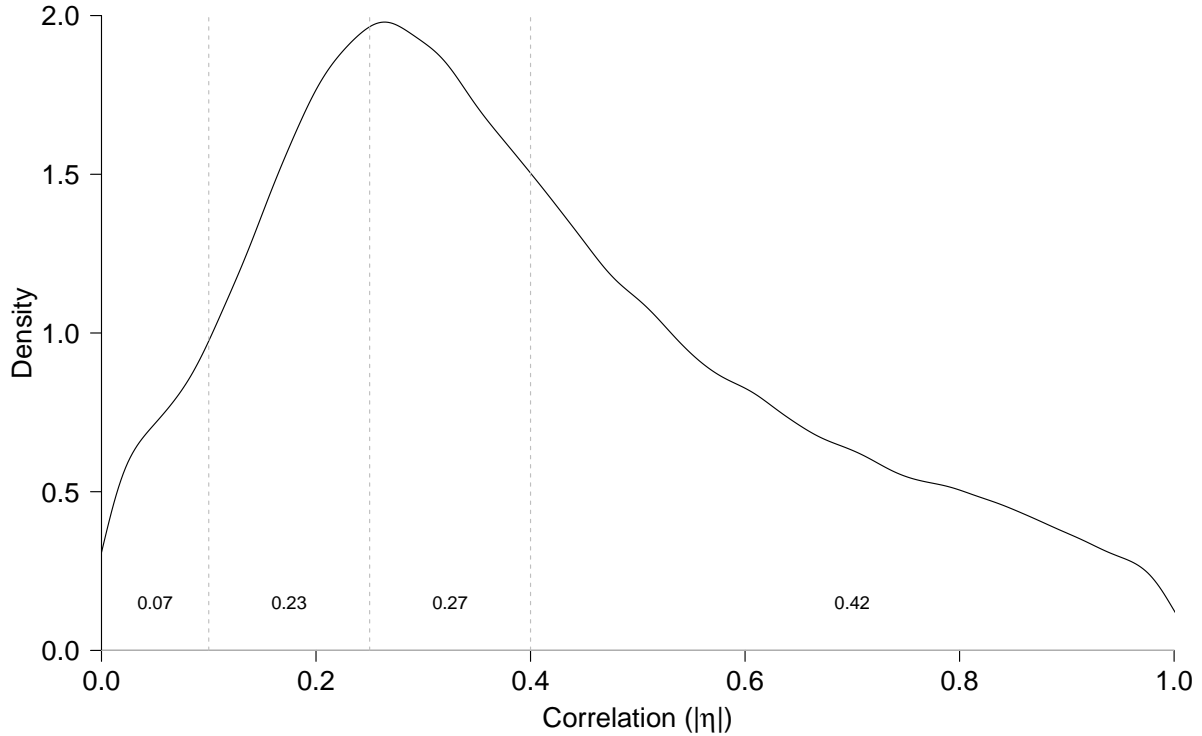


Figure 5.1: Density of observed effect sizes of results reported in eight psychology journals, with 7 percent of effects in the category none-small, 23 percent small-medium, 27 percent medium-large, and 42 percent beyond large.

full dependency and  $ICC = 0$  indicates full independence. For the set of observed results, the ICC for nonsignificant  $p$ -values was 0.001, indicating independence of  $p$ -values within a paper (the ICC of the log odds transformed  $p$ -values was similar, with  $ICC = 0.002$  after excluding  $p$ -values equal to 1 for computational reasons). The resulting, expected effect size distribution was compared to the observed effect size distribution (i) across all journals and (ii) per journal. To test for differences between the expected and observed nonsignificant effect size distributions we applied the Kolmogorov-Smirnov test. This is a non-parametric goodness-of-fit test for equality of distributions, which is based on the maximum absolute deviation between the independent distributions being compared (denoted  $D$ ; Massey 1951).

Second, we applied the Fisher test to test how many research papers show evidence of at least one false negative statistical result. To recapitulate, the Fisher test tests whether the distribution of observed nonsignificant  $p$ -values deviates from the uniform distribution expected under  $H_0$ . In order to compute the result of the Fisher test, we applied equations 1 and 2 to the recalculated nonsignificant  $p$ -values in each paper ( $\alpha = .05$ ).

## Results

### Observed effect size distribution.

Figure 5.1 shows the distribution of observed effect sizes (in  $|\eta|$ ) across all articles and indicates that, of the 223,082 observed effects, 7% were zero to small (i.e.,  $0 \leq |\eta| < .1$ ), 23% were small to medium (i.e.,  $.1 \leq |\eta| < .25$ ), 27% medium to large (i.e.,  $.25 \leq |\eta| < .4$ ), and 42% large or larger (i.e.,  $|\eta| \geq .4$ ; Cohen 1988). This suggests that the majority of effects reported in psychology is medium or smaller (i.e., 30%), which is somewhat in line with a previous study on effect distributions (Gignac and Szodorai 2016). Of the full set of 223,082 test results, 54,595 (24.5%) were nonsignificant, which is the dataset for our main analyses.

Our dataset indicated that more nonsignificant results are reported throughout the years, strengthening

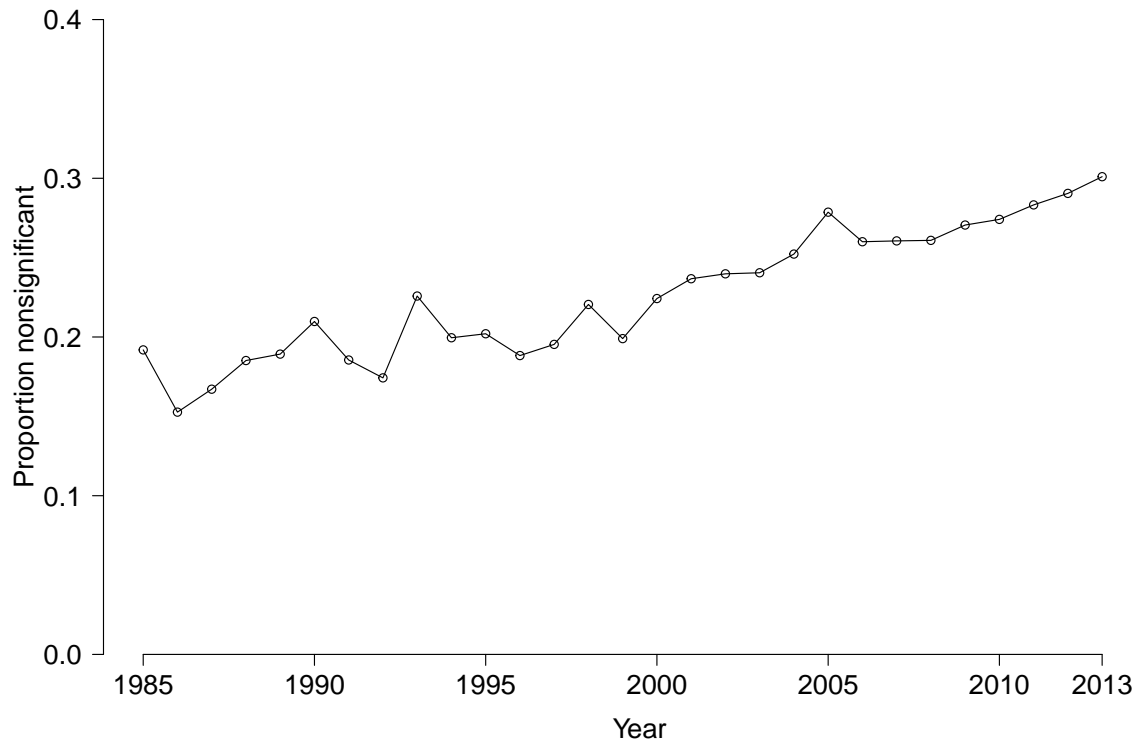


Figure 5.2: Observed proportion of nonsignificant test results per year.

the case for inspecting potential false negatives. The proportion of reported nonsignificant results showed an upward trend, as depicted in Figure 5.2, from approximately 20% in the eighties to approximately 30% of all reported APA results in 2015.

### Expected effect size distribution.

For the entire set of nonsignificant results across journals, Figure 5.3 indicates that there is substantial evidence of false negatives. Under  $H_0$ , 46% of all observed effects is expected to be within the range  $0 \leq |\eta| < .1$ , as can be seen in the left panel of Figure 5.3 highlighted by the lowest grey line (dashed). However, of the observed effects, only 26% fall within this range, as highlighted by the lowest black line. Similarly, we would expect 85% of all effect sizes to be within the range  $0 \leq |\eta| < .25$  (middle grey line), but we observed 14 percentage points less in this range (i.e., 71%; middle black line); 96% is expected for the range  $0 \leq |\eta| < .4$  (top grey line), but we observed 4 percentage points less (i.e., 92%; top black line). These differences indicate that larger nonsignificant effects are reported in papers than expected under a null effect. This indicates the presence of false negatives, which is confirmed by the Kolmogorov-Smirnov test,  $D = 0.3$ ,  $p < .0000000000000001$ . Results were similar when the nonsignificant effects were considered separately for the eight journals, although deviations were smaller for the Journal of Applied Psychology (see <https://osf.io/au3wv/> for results per journal).

Because effect sizes and their distribution typically overestimate population effect size  $\eta^2$ , particularly when sample size is small (Voelkle, Ackerman, and Wittmann 2007; Hedges 1981), we also compared the observed and expected adjusted nonsignificant effect sizes that correct for such overestimation of effect sizes (right panel of Figure 5.3; see Appendix 5.B). Such overestimation affects all effects in a model, both focal and non-focal. The distribution of adjusted effect sizes of nonsignificant results tells the same story as the unadjusted effect sizes; observed effect sizes are larger than expected effect sizes. For instance, the distribution of adjusted reported effect size suggests 49% of effect sizes are at least small, whereas under the  $H_0$  only 22% is expected.

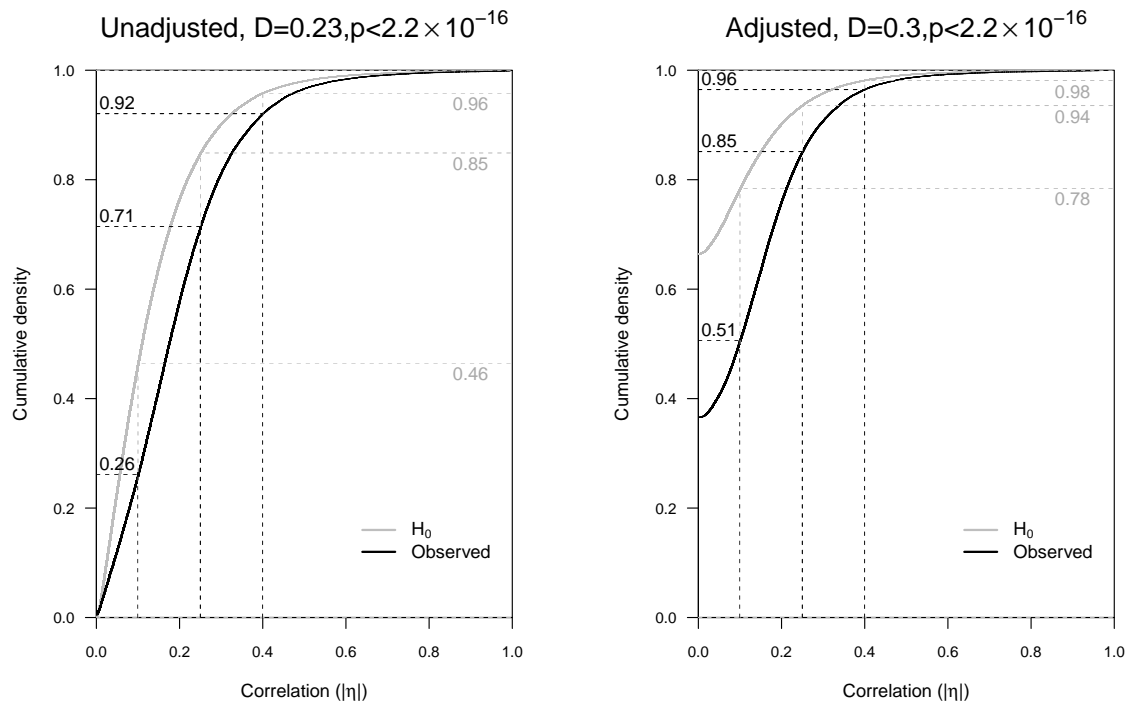


Figure 5.3: Observed and expected (adjusted and unadjusted) effect size distribution for statistically nonsignificant APA results reported in eight psychology journals. Grey lines depict expected values; black lines depict observed values. The three vertical dotted lines correspond to a small, medium, large effect, respectively. Header includes Kolmogorov-Smirnov test results.

## Evidence of false negatives in articles.

The Fisher test was applied to the nonsignificant test results of each of the 14,765 papers separately, to inspect for evidence of false negatives. More technically, we inspected whether  $p$ -values within a paper deviate from what can be expected under the  $H_0$  (i.e., uniformity). If  $H_0$  is in fact true, our results would be that there is evidence for false negatives in 10% of the papers (a meta-false positive). Table 5.4 shows the number of papers with evidence for false negatives, specified per journal and per  $k$  number of nonsignificant test results. The first row indicates the number of papers that report no nonsignificant results. When  $k = 1$ , the Fisher test is simply another way of testing whether the result deviates from a null effect, conditional on the result being statistically nonsignificant. Overall results (last row) indicate that 47.1% of all articles show evidence of false negatives (i.e. 6,951 articles). Of articles reporting at least one nonsignificant result, 66.7% show evidence of false negatives, which is much more than the 10% predicted by chance alone. Results did not substantially differ if nonsignificance is determined based on  $\alpha = .10$  (the analyses can be rerun with any set of  $p$ -values larger than a certain value based on the code provided on OSF; <https://osf.io/qpfnw>).

Table 5.4 also shows evidence of false negatives for each of the eight journals. The lowest proportion of articles with evidence of at least one false negative was for the Journal of Applied Psychology (49.4%; penultimate row). The remaining journals show higher proportions, with a maximum of 81.3% (Journal of Personality and Social Psychology). Researchers should thus be wary to interpret negative results in journal articles as a sign that there is no effect; at least half of the papers provide evidence for at least one false negative finding.

As would be expected, we found a higher proportion of articles with evidence of at least one false negative for higher numbers of statistically nonsignificant results ( $k$ ; see Table 5.4). For instance, 84% of all papers that report more than 20 nonsignificant results show evidence for false negatives, whereas 57.7% of all papers with only 1 nonsignificant result show evidence for false negatives. Consequently, we observe that journals with articles containing a higher number of nonsignificant results, such as JPSP, have a higher

Table 5.4: Summary table of Fisher test results applied to the nonsignificant results ( $k$ ) of each article separately, overall and specified per journal. A significant Fisher test result is indicative of a false negative (FN). DP = Developmental Psychology; FP = Frontiers in Psychology; JAP = Journal of Applied Psychology; JCCP = Journal of Consulting and Clinical Psychology; JEPG = Journal of Experimental Psychology: General; JPSP = Journal of Personality and Social Psychology; PLOS = Public Library of Science; PS = Psychological Science.

		Overall	DP	FP	JAP	JCCP	JEPG	JPSP	PLOS	PS
	Nr. of papers	14,765	2,283	614	1,239	2,039	772	4,087	2,166	1,565
$k = 0$	Count	4,340	758	133	488	907	122	840	565	527
	%	29.4%	33.2%	21.7%	39.4%	44.5%	15.8%	20.6%	26.1%	33.7%
$k = 1$	Evidence FN	57.7%	66.1%	41.2%	48.7%	58.7%	51.4%	66.0%	47.2%	56.4%
	Count	2,510	433	102	238	380	109	556	339	353
$k = 2$	Evidence FN	60.6%	66.9%	50.0%	36.3%	57.7%	66.7%	75.2%	51.6%	57.1%
	Count	1,768	293	64	157	227	81	424	289	233
$k = 3$	Evidence FN	65.3%	69.8%	57.6%	53.1%	54.4%	77.1%	80.6%	47.8%	60.2%
	Count	1,257	199	66	98	125	83	341	184	161
$k = 4$	Evidence FN	68.7%	75.0%	63.8%	53.1%	69.7%	67.9%	81.4%	52.7%	62.5%
	Count	892	128	47	64	89	56	264	148	96
$5 \leq k < 10$	Evidence FN	72.3%	71.2%	67.7%	56.7%	66.3%	71.2%	87.1%	52.4%	63.0%
	Count	2,394	326	124	134	208	163	898	368	173
$10 \leq k < 20$	Evidence FN	77.7%	76.9%	67.7%	60.0%	72.4%	81.2%	88.1%	57.3%	81.0%
	Count	1,280	121	65	55	87	117	596	218	21
$k \geq 20$	Evidence FN	84.0%	76.0%	53.8%	60.0%	87.5%	80.5%	94.0%	69.1%	0.0%
	Count	324	25	13	5	16	41	168	55	1
All	Evidence FN	47.1%	46.5%	45.1%	29.9%	34.3%	59.1%	64.6%	38.4%	39.3%
	Evidence FN $k \geq 1$	66.7%	69.6%	57.6%	49.4%	61.7%	70.2%	81.3%	51.9%	59.2%
	Count	6,951	1,061	277	371	699	456	2,641	831	615

proportion of articles with evidence of false negatives. This is the result of higher power of the Fisher method when there are more nonsignificant results and does not necessarily reflect that a nonsignificant  $p$ -value in e.g. JPSP has a higher probability of being a false negative than one in another journal.

We also checked whether evidence of at least one false negative at the article level changed over time. Figure 5.4 depicts evidence across all articles per year, as a function of year (1985-2013); point size in the figure corresponds to the mean number of nonsignificant results per article (mean  $k$ ) in that year. Interestingly, the proportion of articles with evidence for false negatives decreased from 77% in 1985 to 55% in 2013, despite the increase in mean  $k$  (from 2.11 in 1985 to 4.52 in 2013). This decreasing proportion of papers with evidence over time cannot be explained by a decrease in sample size over time, as sample size in psychology articles has stayed stable across time (see Figure 5.5; degrees of freedom is a direct proxy of sample size resulting from the sample size minus the number of parameters in the model). One (at least partial) explanation of this surprising result is that in the early days researchers primarily reported fewer APA results and used to report relatively more APA results with “marginally significant”  $p$ -values (i.e.,  $p$ -values slightly larger than .05), compared to nowadays. This explanation is supported by both a smaller number of reported APA results in the past and the smaller mean reported nonsignificant  $p$ -value (0.222 in 1985, 0.386 in 2013). We do not know whether these marginally significant  $p$ -values were interpreted as evidence in favor of a finding (or not) and how these interpretations changed over time. Another potential explanation is that the effect sizes being studied have become smaller over time (mean correlation effect  $r = 0.257$  in 1985, 0.187 in 2013), which results in both higher  $p$ -values over time and lower power of the Fisher test. Using the data at hand, we cannot distinguish between the two explanations.

## Discussion

The result that 2 out of 3 papers containing nonsignificant results show evidence of at least one false negative empirically verifies previously voiced concerns about insufficient attention for false negatives (Fiedler, Kutzner, and Krueger 2012). The Fisher test proved a powerful test to inspect for false negatives in our simulation study, where three nonsignificant results already results in high power to detect evidence



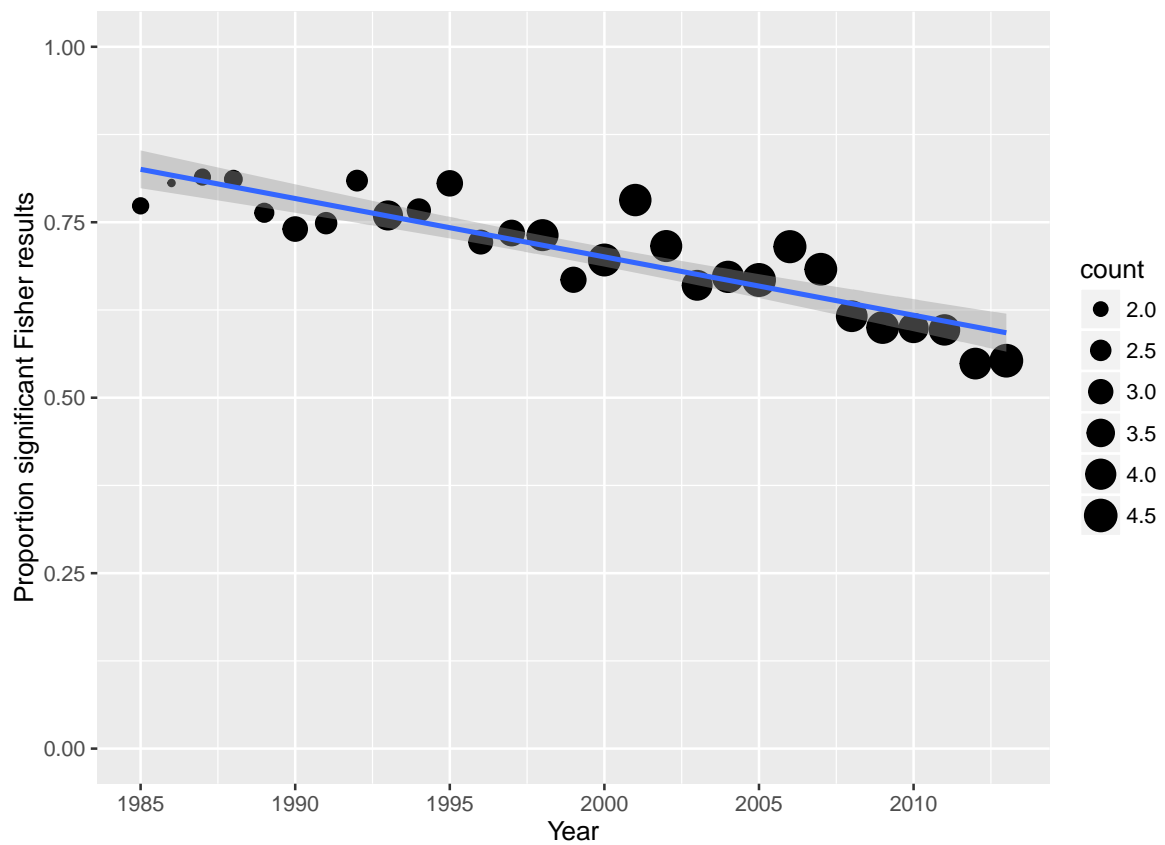


Figure 5.4: Proportion of papers reporting nonsignificant results in a given year, showing evidence for false negative results. Larger point size indicates a higher mean number of nonsignificant results reported in that year.

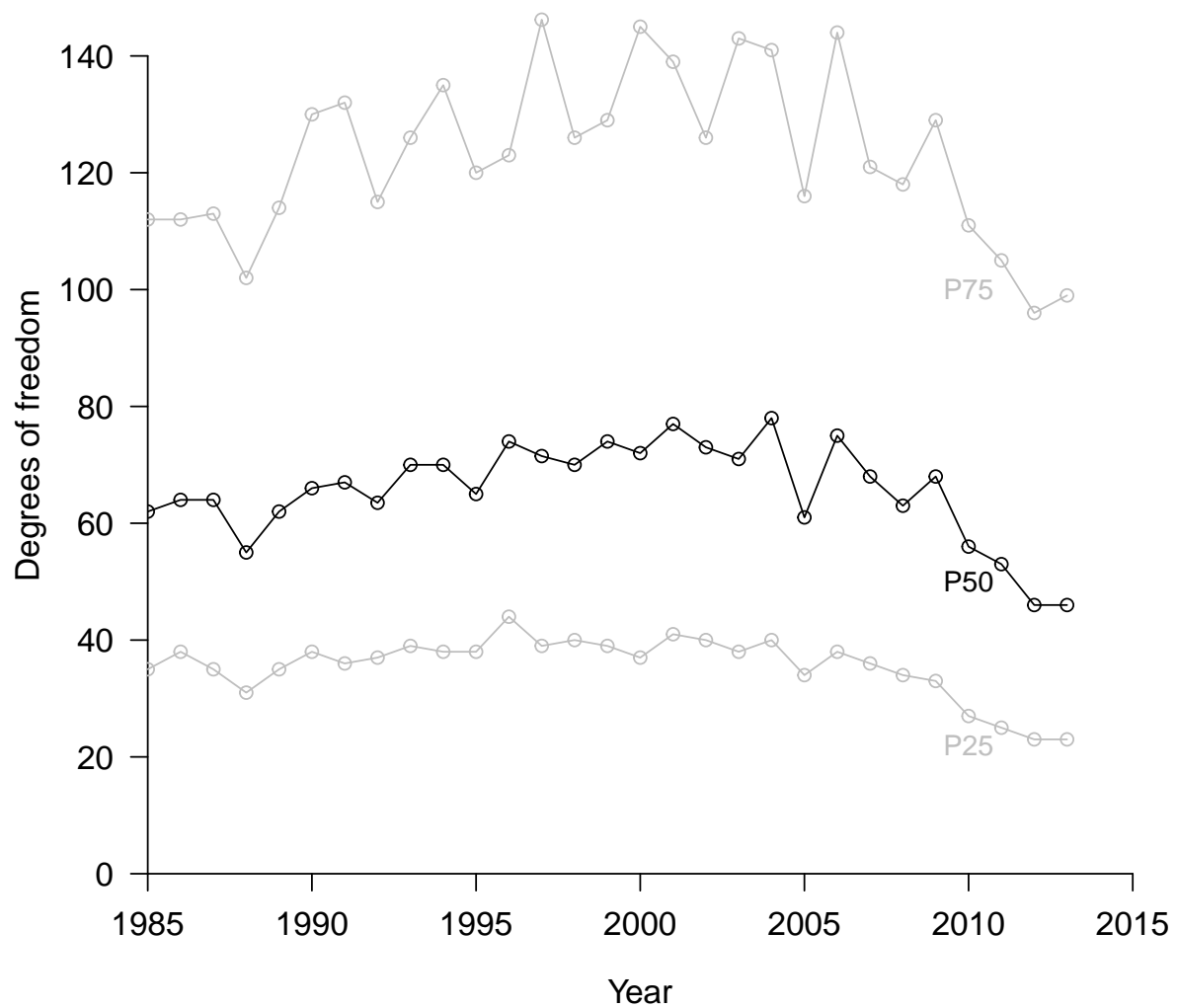


Figure 5.5: Sample size development in psychology throughout 1985-2013, based on degrees of freedom across 258,050 test results. P25 = 25th percentile. P50 = 50th percentile (i.e., median). P75 = 75th percentile.

of a false negative if sample size is at least 33 per result and the population effect is medium. Journals differed in the proportion of papers that showed evidence of false negatives, but this was largely due to differences in the number of nonsignificant results reported in these papers. More generally, we observed that more nonsignificant results were reported in 2013 than in 1985.

The repeated concern about power and false negatives throughout the last decades seems not to have trickled down into substantial change in psychology research practice. Cohen (1962) and Sedlmeier and Gigerenzer (1989) already voiced concern decades ago and showed that power in psychology was low. Fiedler, Kutzner, and Krueger (2012) contended that false negatives are harder to detect in the current scientific system and therefore warrant more concern. Despite recommendations of increasing power by increasing sample size, we found no evidence for increased sample size (see Figure 5.5). To the contrary, the data indicate that average sample sizes have been remarkably stable since 1985, despite the improved ease of collecting participants with data collection tools such as online services.

However, what has changed is the amount of nonsignificant results reported in the literature. Our data show that more nonsignificant results are reported throughout the years (see Figure 5.2), which seems contrary to findings that indicate that relatively more significant results are being reported (Fanelli 2011; Sterling, Rosenbaum, and Weinkam 1995; Sterling 1959; De Winter and Dodou 2015). It would seem the field is not shying away from publishing negative results per se, as proposed before (Fanelli 2011; Greenwald 1975; Nosek, Spies, and Motyl 2012; Rosenthal 1979; Schimmack 2012), but whether this is also the case for results relating to hypotheses of explicit interest in a study and not all results reported in a paper, requires further research. Other research strongly suggests that most reported results relating to hypotheses of explicit interest are statistically significant (Open Science Collaboration 2015).

### 5.3 Application 2: Evidence of false negative gender effects in eight major psychology journals

In order to illustrate the practical value of the Fisher test to test for evidential value of (non)significant  $p$ -values, we investigated gender related effects in a random subsample of our database. Gender effects are particularly interesting because gender is typically a control variable and not the primary focus of studies. Hence, we expect little  $p$ -hacking and substantial evidence of false negatives in reported gender effects in psychology. We apply the Fisher test to significant and nonsignificant gender results to test for evidential value (Van Assen, Van Aert, and Wicherts 2015; Simonsohn, Nelson, and Simmons 2014). More precisely, we investigate whether evidential value depends on whether or not the result is statistically significant, and whether or not the results were in line with expectations expressed in the paper.

#### Method

We planned to test for evidential value in six categories (expectation [3 levels]  $\times$  significance [2 levels]). Expectations were specified as “ $H_1$  expected”, “ $H_0$  expected”, or “no expectation”. Prior to data collection, we assessed the required sample size for the Fisher test based on research on the gender similarities hypothesis (Hyde 2005). We calculated that the required number of statistical results for the Fisher test, given  $r = .11$  (Hyde 2005) and 80% power, is 15  $p$ -values per condition, requiring 90 results in total. However, the six categories are unlikely to occur equally throughout the literature, hence we sampled 90 significant and 90 nonsignificant results pertaining to gender, with an expected cell size of 30 if results are equally distributed across the six cells of our design. Significance was coded based on the reported  $p$ -value, where  $\leq .05$  was used as the decision criterion to determine significance (Nuijten et al. 2015).

We sampled the 180 gender results from our database of over 250,000 test results in four steps. First, we automatically searched for “gender”, “sex”, “female” AND “male”, “man” AND “woman” [sic], or “men” AND “women” [sic] in the 100 characters before the statistical result and 100 after the statistical result (i.e., range of 200 characters surrounding the result), which yielded 27,523 results. Second, the first author inspected 500 characters before and after the first result of a randomly ordered list of all 27,523 results and coded whether it indeed pertained to gender. This was done until 180 results pertaining to gender were retrieved from 180 different articles. Third, these results were independently coded by all authors with respect to the expectations of the original researcher(s) (coding scheme available at [osf.io/9ev63](https://osf.io/9ev63)). The coding included checks for qualifiers pertaining to the expectation of the statistical

result (confirmed/theorized/hypothesized/expected/etc.). If researchers reported such a qualifier, we assumed they correctly represented these expectations with respect to the statistical significance of the result. For example, if the text stated “as expected no evidence for an effect was found,  $t(12) = 1, p = .337$ ” we assumed the authors expected a nonsignificant result. Fourth, discrepant codings were resolved by discussion (25 cases [13.9%]; two cases remained unresolved and were dropped). 178 valid results remained for analysis.

Prior to analyzing these 178  $p$ -values for evidential value with the Fisher test, we transformed them to variables ranging from 0 to 1. Statistically nonsignificant results were transformed with Equation (5.1); statistically significant  $p$ -values were divided by alpha .05 (Van Assen, Van Aert, and Wicherts 2015; Simonsohn, Nelson, and Simmons 2014).

## Results

The coding of the 178 results indicated that results rarely specify whether these are in line with the hypothesized effect (see Table 5.5. For the 178 results, only 15 clearly stated whether their results were as expected, whereas the remaining 163 did not. Illustrative of the lack of clarity in expectations is the following quote: “*As predicted, there was little gender difference [...]  $p < .06$ .*” There were two results that were presented as significant but contained  $p$ -values larger than .05; these two were dropped (i.e., 176 results were analyzed). As a result, the conditions significant- $H_0$  expected, nonsignificant- $H_0$  expected, and nonsignificant- $H_1$  expected contained too few results for meaningful investigation of evidential value (i.e., with sufficient statistical power).

Table 5.5: Number of gender results coded per condition in a 2 (significance: significant or nonsignificant) by 3 (expectation:  $H_0$  expected,  $H_1$  expected, or no expectation) design. Cells printed in bold had sufficient results to inspect for evidential value.

	$H_0$ expected	$H_1$ expected	No expectation
Significant	0	<b>11</b>	<b>75</b>
Nonsignificant	2	1	<b>87</b>

Figure 5.6 presents the distributions of both transformed significant and non-significant  $p$ -values. For significant results, applying the Fisher test to the  $p$ -values showed evidential value for a gender effect both when an effect was expected ( $\chi^2(22) = 358.904, p < .001$ ) and when no expectation was presented at all ( $\chi^2(15) = 1094.911, p < .001$ ). Similarly, applying the Fisher test to nonsignificant gender results without stated expectation yielded evidence of at least one false negative ( $\chi^2(174) = 324.374, p < .001$ ). Unfortunately, we could not examine whether evidential value of gender effects is dependent on the hypothesis/expectation of the researcher, because these effects are most frequently reported without stated expectations.

## Discussion

We observed evidential value of gender effects both in the statistically significant (no expectation or  $H_1$  expected) and nonsignificant results (no expectation). The data from the 178 results we investigated indicated that in only 15 cases the expectation of the test result was clearly explicated. This indicates that based on test results alone, it is very difficult to differentiate between results that relate to a priori hypotheses and results that are of an exploratory nature. The importance of being able to differentiate between confirmatory and exploratory results has been previously demonstrated (Wagenmakers et al. 2012) and has been incorporated into the Transparency and Openness Promotion guidelines (TOP; Nosek et al. 2015) with explicit attention paid to pre-registration.

## 5.4 Application 3: Reproducibility Project Psychology

Out of the 100 replicated studies in the RPP, 64 did not yield a statistically significant effect size, despite the fact that high replication power was one of the aims of the project (Open Science Collaboration 2015). Regardless, the authors suggested “... *that at least one replication could be a false negative*”

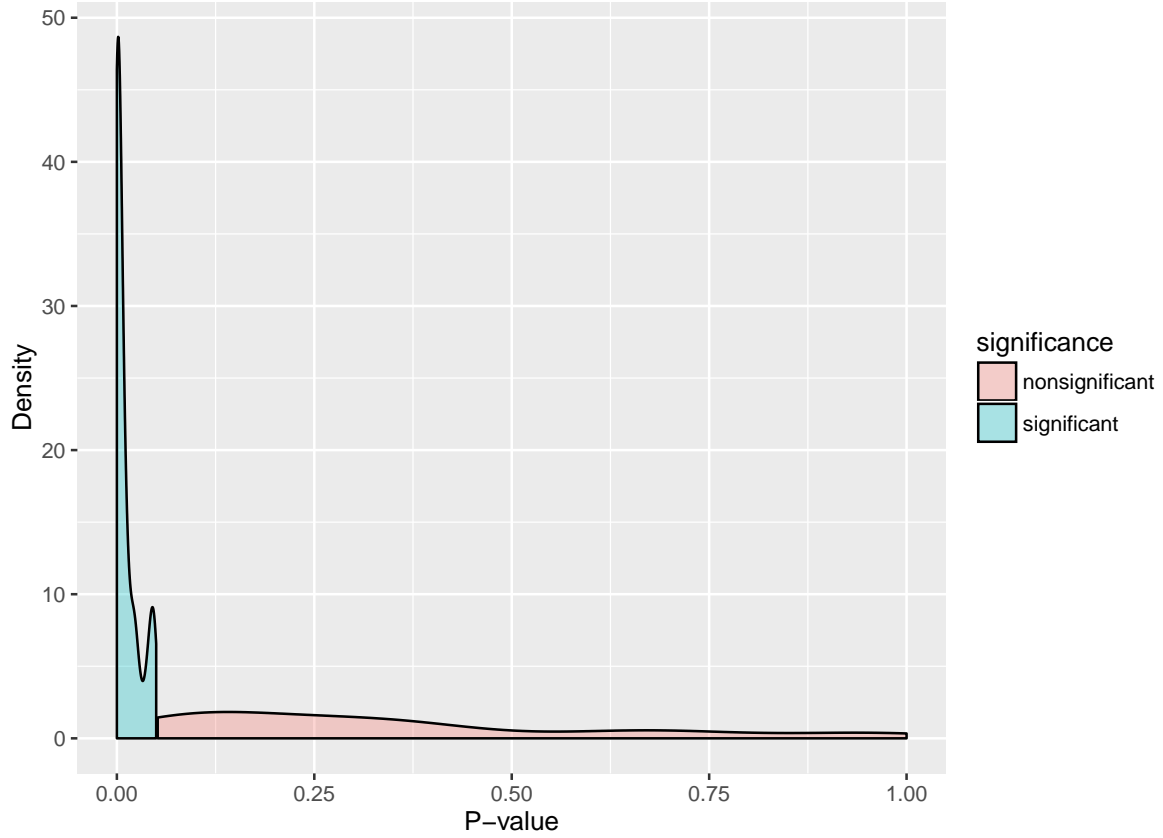


Figure 5.6: Probability density distributions of the  $p$ -values for gender effects, split for nonsignificant and significant results. A uniform density distribution indicates the absence of a true effect.

(p. aac4716-4). Here we estimate how many of these nonsignificant replications might be false negative, by applying the Fisher test to these nonsignificant effects.

## Method

Of the 64 nonsignificant studies in the RPP data (osf.io/fgjvw), we selected the 63 nonsignificant studies with a test statistic. We eliminated one result because it was a regression coefficient that could not be used in the following procedure. We first applied the Fisher test to the nonsignificant results, after transforming them to variables ranging from 0 to 1 using equations (5.1) and (5.2). Denote the value of this Fisher test by  $Y$ ; note that under the  $H_0$  of no evidential value  $Y$  is  $\chi^2$ -distributed with 126 degrees of freedom.

Subsequently, we hypothesized that  $X$  out of these 63 nonsignificant results had a weak, medium, or strong population effect size (i.e.,  $\rho = .1, .3, .5$ , respectively; Cohen (1988)) and the remaining  $63 - X$  had a zero population effect size. For each of these hypotheses, we generated 10,000 data sets (see next paragraph for details) and used them to approximate the distribution of the Fisher test statistic (i.e.,  $Y$ ). Using this distribution, we computed the probability that a  $\chi^2$ -value exceeds  $Y$ , further denoted by  $p_Y$ . We then used the inversion method (Casella and Berger 2001) to compute confidence intervals of  $X$ , the number of nonzero effects. Specifically, the confidence interval for  $X$  is  $(X_{LB}; X_{UB})$ , where  $X_{LB}$  is the value of  $X$  for which  $p_Y$  is closest to .025 and  $X_{UB}$  is the value of  $X$  for which  $p_Y$  is closest to .975. We computed three confidence intervals of  $X$ : one for the number of weak, medium, and large effects.

We computed  $p_Y$  for a combination of a value of  $X$  and a true effect size using 10,000 randomly generated datasets, in three steps. For each dataset we:

1. Randomly selected  $X$  out of 63 effects which are supposed to be generated by true nonzero effects, with the remaining  $63 - X$  supposed to be generated by true zero effects;

2. Given the degrees of freedom of the effects, we randomly generated  $p$ -values under the  $H_0$  using the central distributions and non-central distributions (for the  $63 - X$  and  $X$  effects selected in step 1, respectively);
3. The Fisher statistic  $Y$  was computed by applying Equation (5.2) to the transformed  $p$ -values (see Equation (5.1)) of step 2.

Probability  $p_Y$  equals the proportion of 10,000 datasets with  $Y$  exceeding the value of the Fisher statistic applied to the RPP data. See [osf.io/egnh9](https://osf.io/egnh9) for the analysis script to compute the confidence intervals of  $X$ .

## Results

Upon reanalysis of the 63 statistically nonsignificant replications within RPP we determined that many of these “failed” replications say hardly anything about whether there are truly no effects when using the adapted Fisher method. The Fisher test of these 63 nonsignificant results indicated some evidence for the presence of at least one false negative finding ( $\chi^2(126) = 155.2382$ ,  $p = 0.039$ ). Assuming  $X$  small nonzero true effects among the nonsignificant results yields a confidence interval of 0-63 (0-100%). More specifically, if all results are in fact true negatives then  $p_Y = .039$ , whereas if all true effects are  $\rho = .1$  then  $p_Y = .872$ . Hence, the 63 statistically nonsignificant results of the RPP are in line with any number of true small effects — from none to all. Consequently, we cannot draw firm conclusions about the state of the field psychology concerning the frequency of false negatives using the RPP results and the Fisher test, when all true effects are small. Assuming  $X$  medium or strong true effects underlying the nonsignificant results from RPP yields confidence intervals 0-21 (0-33.3%) and 0-13 (0-20.6%), respectively. In other words, the 63 statistically nonsignificant RPP results are also in line with some true effects actually being medium or even large.

## Discussion

The reanalysis of the nonsignificant RPP results using the Fisher method demonstrates that any conclusions on the validity of individual effects based on “failed” replications, as determined by statistical significance, is unwarranted. This was also noted by both the original RPP team (Open Science Collaboration 2015; Anderson et al. 2016) and in a critique of the RPP (Gilbert et al. 2016). Replication efforts such as the RPP or the Many Labs project remove publication bias and result in a less biased assessment of the true effect size. Nonetheless, single replications should not be seen as the definitive result, considering that these results indicate there remains much uncertainty about whether a nonsignificant result is a true negative or a false negative. The explanation of this finding is that most of the RPP replications, although often statistically more powerful than the original studies, still did not have enough statistical power to distinguish a true small effect from a true zero effect (Maxwell, Lau, and Howard 2015). Interpreting results of replications should therefore also take the precision of the estimate of both the original and replication into account (Cumming 2013) and publication bias of the original studies (Etz and Vandekerckhove 2016).

Very recently four statistical papers have re-analyzed the RPP results to either estimate the frequency of studies testing true zero hypotheses or to estimate the individual effects examined in the original and replication study. All four papers account for the possibility of publication bias in the original study. Johnson et al. (2016) estimated a Bayesian statistical model including a distribution of effect sizes among studies for which the null-hypothesis is false. On the basis of their analyses they conclude that at least 90% of psychology experiments tested negligible true effects. Johnson et al.’s model as well as our Fisher’s test are not useful for estimation and testing of individual effects examined in original and replication study. Interpreting results of individual effects should take the precision of the estimate of both the original and replication into account (Cumming 2013). Etz and Vandekerckhove (2016) reanalyzed the RPP at the level of individual effects, using Bayesian models incorporating publication bias. They concluded that 64% of individual studies did not provide strong evidence for either the null or the alternative hypothesis in either the original or the replication study. This agrees with our own and Maxwell, Lau, and Howard (2015) their interpretation of the RPP findings. As opposed to Etz and Vandekerckhove (2016), Van Aert and Van Assen (2017b) use a statistically significant original and a replication study to evaluate the common true underlying effect size, adjusting for publication bias. From their Bayesian analysis (Van

Aert and Van Assen 2017a) assuming equally likely zero, small, medium, large true effects, they conclude that only 13.4% of individual effects contain substantial evidence (Bayes factor  $> 3$ ) of a true zero effect. For a staggering 62.7% of individual effects no substantial evidence in favor zero, small, medium, or large true effect size was obtained. All in all, conclusions of our analyses using the Fisher are in line with other statistical papers re-analyzing the RPP data (with the exception of Johnson et al.) suggesting that studies in psychology are typically not powerful enough to distinguish zero from nonzero true findings.

## 5.5 General Discussion

Much attention has been paid to false positive results in recent years. Our study demonstrates the importance of paying attention to false negatives alongside false positives. We examined evidence for false negatives in nonsignificant results in three different ways. Specifically, we adapted the Fisher method to detect the presence of at least one false negative in a set of statistically nonsignificant results. Simulations indicated the adapted Fisher test to be a powerful method for that purpose. The three applications indicated that (i) approximately two out of three psychology articles reporting nonsignificant results contain evidence for at least one false negative, (ii) nonsignificant results on gender effects contain evidence of true nonzero effects, and (iii) the statistically nonsignificant replications from the Reproducibility Project Psychology (RPP) do not warrant strong conclusions about the absence or presence of true zero effects underlying these nonsignificant results (RPP does yield less biased estimates of the effect; the original studies severely overestimated the effects of interest).

The methods used in the three different applications provide crucial context to interpret the results. In applications 1 and 2, we did not differentiate between main and peripheral results. Hence, the interpretation of a significant Fisher test result pertains to the evidence of at least one false negative in all reported results, not the evidence for at least one false negative in the main results. Nonetheless, even when we focused only on the main results in application 3, the Fisher test does not indicate specifically which result is false negative, rather it only provides evidence for a false negative in a set of results. As such, the Fisher test is primarily useful to test a set of potentially underpowered results in a more powerful manner, albeit that the result then applies to the complete set. Additionally, in applications 1 and 2 we focused on results reported in eight psychology journals; extrapolating the results to other journals might not be warranted given that there might be substantial differences in the type of results reported in other journals or fields.

More generally, our results in these three applications confirm that the problem of false negatives in psychology remains pervasive. Previous concern about power (Cohen 1962; Sedlmeier and Gigerenzer 1989; Bakker, Dijk, and Wicherts 2012; Marszalek et al. 2011), which was even addressed by an APA Statistical Task Force in 1999 that recommended increased statistical power (Wilkinson 1999), seems not to have resulted in actual change (Marszalek et al. 2011). Potential explanations for this lack of change is that researchers overestimate statistical power when designing a study for small effects (Bakker et al. 2016), use *p*-hacking to artificially increase statistical power, and can act strategically by running multiple underpowered studies rather than one large powerful study (Bakker, Dijk, and Wicherts 2012). The effects of *p*-hacking are likely to be the most pervasive, with many people admitting to using such behaviors at some point (John, Loewenstein, and Prelec 2012) and publication bias pushing researchers to find statistically significant results. As such, the problems of false positives, publication bias, and false negatives are intertwined and mutually reinforcing.

Reducing the emphasis on binary decisions in individual studies and increasing the emphasis on the precision of a study might help reduce the problem of decision errors (Cumming 2013). For example, a large but statistically nonsignificant study might yield a confidence interval (CI) of the effect size of  $[-0.01; 0.05]$ , whereas a small but significant study might yield a CI of  $[0.01; 1.30]$ . In a purely binary decision mode, the small but significant study would result in the conclusion that there is an effect because it provided a statistically significant result, despite it containing much more uncertainty than the larger study about the underlying true effect size. In a precision mode, the large study provides a more certain estimate and therefore is deemed more informative and provides the best estimate. Using meta-analyses to combine estimates obtained in studies on the same effect may further increase the overall estimate's precision. Although the emphasis on precision and the meta-analytic approach is fruitful in theory, we should realize that publication bias will result in precise but biased (overestimated) effect size estimation of meta-analyses (Nuijten et al. 2015).

## Limitations and further research

For all three applications, the Fisher tests' conclusions are limited to detecting at least one false negative in a *set of results*. The method cannot be used to draw inferences on individuals results in the set. To draw inferences on the true effect size underlying one specific observed effect size, generally more information (i.e., studies) is needed to increase the precision of the effect size estimate.

Another potential caveat relates to the data collected with the R package `statcheck` and used in applications 1 and 2. `statcheck` extracts inline, APA style reported test statistics, but does not include results included from tables or results that are not reported as the APA prescribes. Consequently, our results and conclusions may not be generalizable to *all* results reported in articles.

Given that the results indicate that false negatives are still a problem in psychology, albeit slowly on the decline in published research, further research is warranted. Further research could focus on comparing evidence for false negatives in main and peripheral results. Our results in combination with results of previous studies suggest that publication bias mainly operates on results of tests of main hypotheses, and less so on peripheral results. Another venue for future research is using the Fisher test to re-examine evidence in the literature on certain other effects or often-used covariates, such as age and race, or to see if it helps researchers prevent dichotomous thinking with individual  $p$ -values (Hoekstra et al. 2006). Finally, the Fisher test may and is also used to meta-analyze effect sizes of different studies. Whereas Fisher used his method to test the null-hypothesis of an underlying true zero effect using several studies'  $p$ -values, the method has recently been extended to yield unbiased effect estimates using only statistically significant  $p$ -values. The principle of uniformly distributed  $p$ -values given the true effect size on which the Fisher method is based, also underlies newly developed methods of meta-analysis that adjust for publication bias, such as  $p$ -uniform (Van Assen, Van Aert, and Wicherts 2015) and  $p$ -curve (Simonsohn, Nelson, and Simmons 2014). Extensions of these methods to include nonsignificant as well as significant  $p$ -values and to estimate heterogeneity are still under construction.

To conclude, our three applications indicate that false negatives remain a problem in the psychology literature, despite the decreased attention and that we should be wary to interpret statistically nonsignificant results as there being no effect in reality. One way to combat this interpretation of statistically nonsignificant results is to incorporate testing for potential false negatives, which the Fisher method facilitates in a highly approachable manner (a spreadsheet for carrying out such a test is available at <https://osf.io/tk57v/>).



## 5.6 Appendix 5.A

### Examining statistical properties of the Fisher test

The Fisher test to detect false negatives is only useful if it is powerful enough to detect evidence of at least one false negative result in papers with few nonsignificant results. Therefore we examined the specificity and sensitivity of the Fisher test to test for false negatives, with a simulation study of the one sample  $t$ -test. Throughout this chapter, we apply the Fisher test with  $\alpha_{Fisher} = 0.10$ , because tests that inspect whether results are “too good to be true” typically also use alpha levels of 10% (Sterne, Gavaghan, and Egger 2000; Ioannidis and Trikalinos 2007; Francis 2012). The simulation procedure was carried out for conditions in a three-factor design, where power of the Fisher test was simulated as a function of sample size  $N$ , effect size  $\eta$ , and  $k$  test results. The three factor design was a 3 (sample size  $N$ : 33, 62, 119) by 100 (effect size  $\eta$ : .00, .01, .02, ..., .99) by 18 ( $k$  test results: 1, 2, 3, ..., 10, 15, 20, ..., 50) design, resulting in 5,400 conditions. The levels for sample size were determined based on the 25th, 50th, and 75th percentile for the degrees of freedom ( $df_2$ ) in the observed dataset for Application 1. Each condition contained 10,000 simulations. The power of the Fisher test for one condition was calculated as the proportion of significant Fisher test results given  $\alpha_{Fisher} = 0.10$ . If the power for a specific effect size  $\eta$  was  $\geq 99.5\%$ , power for larger effect sizes were set to 1.

We simulated false negative  $p$ -values according to the following six steps (see Figure 5.7. First, we determined the critical value under the null distribution. Second, we determined the distribution under the alternative hypothesis by computing the non-centrality parameter as  $\delta = (\eta^2/1 - \eta^2)N$  (Steiger and Fouladi 1997; Smithson 2001). Third, we calculated the probability that a result under the alternative hypothesis was, in fact, nonsignificant (i.e.,  $\beta$ ). Fourth, we randomly sampled, uniformly, a value between  $0 - \beta$ . Fifth, with this value we determined the accompanying  $t$ -value. Finally, we computed the  $p$ -value for this  $t$ -value under the null distribution.

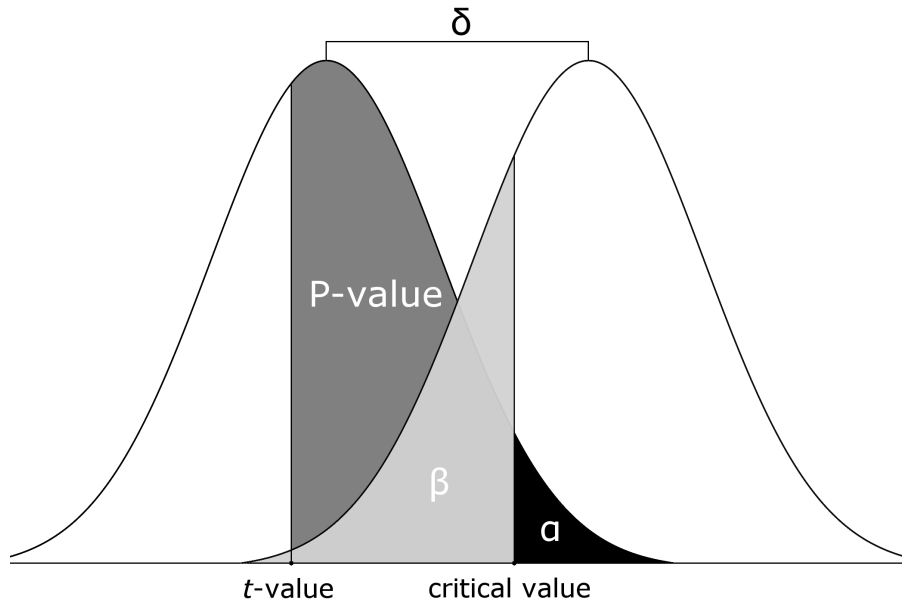


Figure 5.7: Visual aid for simulating one nonsignificant test result. The critical value from  $H_0$  (left distribution) was used to determine  $\beta$  under  $H_1$  (right distribution). A value between 0 and  $\beta$  was drawn,  $t$ -value computed, and  $p$ -value under  $H_0$  determined.

We repeated the procedure to simulate a false negative  $p$ -value  $k$  times and used the resulting  $p$ -values to compute the Fisher test. Before computing the Fisher test statistic, the nonsignificant  $p$ -values were transformed (see Equation (5.1)). Subsequently, we computed the Fisher test statistic and the accompanying  $p$ -value according to Equation (5.2).

## 5.7 Appendix 5.B

### Effect computation

The  $t$ ,  $F$ , and  $r$ -values were all transformed into the effect size  $\eta^2$ , which is the explained variance for that test result and ranges between 0 and 1, for comparing observed to expected effect size distributions. For  $r$ -values, this only requires taking the square (i.e.,  $r^2$ ).  $F$  and  $t$ -values were converted to effect sizes by

$$\eta^2 = \frac{\frac{F \times df_1}{df_2}}{\frac{F \times df_1}{df_2} + 1} \quad (5.3)$$

where  $F = t^2$  and  $df_1 = 1$  for  $t$ -values. Adjusted effect sizes, which correct for positive bias due to sample size, were computed as

$$\eta_{adj}^2 = \frac{\frac{F \times df_1}{df_2} - \frac{df_1}{df_2}}{\frac{F \times df_1}{df_2} + 1} \quad (5.4)$$

which shows that when  $F = 1$  the adjusted effect size is zero. For  $r$ -values the adjusted effect sizes were computed as (Ivarsson et al. 2013)

$$\eta_{adj}^2 = \eta^2 - ([1 - \eta^2] \times \frac{v}{N - v - 1}) \quad (5.5)$$

where  $v$  is the number of predictors. It was assumed that reported correlations concern simple bivariate correlations and concern only one predictor (i.e.,  $v = 1$ ). This reduces the previous formula to

$$\eta_{adj}^2 = \eta^2 - \frac{1 - \eta^2}{df} \quad (5.6)$$

where  $df = N - 2$ .

## Chapter 6

# **688,112 Statistical Results: Content Mining Psychology Articles for Statistical Test Results**

In this chapter, I describe a dataset that is the result of content mining 167,318 published psychology articles for statistical test results. I tried to mine the content of HTML articles in all psychology journals published by the six major publishers in psychology, and succeeded in doing so for four major publishers (see Table 6.1 for descriptives per publisher). This content mining was done with the R package **statcheck** (Nuijten et al. 2015; Epskamp and Nuijten 2016), which extracts statistical results from research articles in an automated fashion, given that they are reported in the format prescribed by the American Psychological Association (APA). I only inspected psychology journals, because this is a standard within the field of psychology and not necessarily outside of this field.

Table 6.1: An overview of the publishers included accompanied by descriptive statistics per publisher regarding the extracted APA results.

Publisher	Timespan	# articles	# articles with results	# results	Median # results per article	Mean reported p-value	Mean recalculated p-value
APA	1985–2016	74489	36662	522367	9	0.073	0.098
Sage	1972–2016	13893	5118	59561	8	0.101	0.110
Springer	2003–2016	53667	8333	97657	8	0.097	0.113
Taylor & Francis	2003–2016	25274	732	8527	8	0.118	0.133
Total	1972–2016	167318	50845	688112	9	0.080	0.102

The **statcheck** software extracted 688,112 results from 50,845 articles (out of 167,318 articles). The extracted statistical test results are presented in long format in this dataset (i.e., each row corresponds to one statistical result). For each extracted statistical test result, the reported statistical values are used to recalculate the  $p$ -value for the reported statistical result. These recalculated  $p$ -values are checked against the reported  $p$ -value for (decision) errors. A potential error has occurred when the reported  $p$ -value is not congruent with the recalculated  $p$ -value, whereas a decision error (or gross error) occurs when the recalculated  $p$ -value does not correspond to the reported  $p$ -value and alters the significance of the result, assuming  $\alpha = 0.05$ . The results of this comparison are available in the dataset. The articles for which no results were found are not included in the dataset (filenames without results available at <https://raw.githubusercontent.com/chartgerink/2016statcheckdata/master/noresult.txt>).

In order to provide a comprehensive dataset, the statistical results are supplemented with metadata of the original article as available in CrossRef (<http://crossref.org>). These metadata include the doi, the publisher, the publication year, the journal, the author names, the author count, and the publication title. Given that the dataset is in long format, multiple rows can contain duplicate metadata if multiple results are extracted from the same article.

This dataset of statistical results and accompanying metadata can be used to inspect if specific papers include potential statistical errors or for trends in statistical results over time. Articles based on a similar dataset inspected the degree to which reporting errors occur (Nuijten et al. 2015), tried to assess whether such data could be modeled for  $p$ -hacking (Hartgerink et al. 2016), and the degree to which sample sizes and potential false negative results developed over time (Hartgerink, Wicherts, and Van Assen 2017). This dataset can be used to replicate these findings and correlate findings with the available metadata. These data can also be used as baseline data to identify extreme statistical results in the literature by determining their percentile score, or to replicate other meta-research. These are only a few examples, and “the best thing to do with [the] data will be thought of by someone else” (quote from Rufus Pollock).

## 6.1 Data description

The data are provided in a comma separated file (CSV) and in long-format, where each row contains one statistical result. As such, multiple rows can pertain to the same article and include the same metadata. This information is provided in duplicate because any other file format (wide-format or separate files per article) is unfeasible without increasing the difficulty to reuse the data (e.g., in JSON format). Given the size of the full dataset (>200MB), a smaller test dataset is also included to pilot analysis scripts.

For each of the 688,112 results, 20 variables are included, of which seven pertain to article metadata and 13 pertain to the individual statistical results. Table 6.2 lists all variables included in the dataset. Two specific sets of variables are worth explaining further. First, only  $F$ -values have two degrees of freedom (i.e.,  $df1$  and  $df2$ ). For  $t$ -values, the reported degrees of freedom are  $df2$ , because  $t^2(df) = F(1, df)$ . For all other test statistics that include degrees of freedom, they are included in  $df1$  (i.e.,  $\chi^2, r$ ;  $Z$  contains no

Table 6.2: Variables included in the dataset and a description of each variable.

Variable	Type	Description
Source	Metadata	Digital Object Identifier (DOI) of the article
publisher	Metadata	Publisher of the article, as available in CrossRef
year	Metadata	Publication year, as available in CrossRef
journal	Metadata	Journal, as available in CrossRef
Statistic	Individual result	Type of statistical test statistic (possible values t,F,r,Z, and Chi2)
df1	Individual result	First degree of freedom of the test statistic
df2	Individual result	Second degree of freedom of the test statistic
Test.Comparison	Individual result	Sign used in reporting of test statistic (>, <, =)
Value	Individual result	Reported value of the test statistic
Reported.Comparison	Individual result	Sign used in reporting of p-value (>, <, =)
Reported.P.Value	Individual result	Reported p-value
Computed	Individual result	Recalculated p-value (two-tailed) based on Statistic and df1, df2
Raw	Individual result	Raw text of extracted statistical result
Error	Individual result	Whether the reported p-value differs from recalculated p-value
DecisionError	Individual result	Whether the reported p-value differs from the recalculated p-value AND significance is different (alpha=0.05)
OneTail	Individual result	Whether the result would be correct if the p-value were one-tailed
OneTailedInTxt	Individual result	Whether the article contains “sided”, “tailed”, or “directional”
authors	Metadata	Author names, as available in CrossRef
author_count	Metadata	Number of authors
title	Metadata	Title, as available in CrossRef

degrees of freedom). Second, the variable **DecisionError** indicates whether an error results in wrongly concluding statistical significance (report  $p < 0.05$  whereas the recalculated  $p$ -value yields  $p > 0.05$ , or vice versa). If the variables **OneTail** and **OneTailedInTxt** are **TRUE** (see Table 6.2), a decision error is reverted to **FALSE**.

## 6.2 Methods

The data were collected in five steps: (i) collect journal lists; (ii) spider journal pages for articles; (iii) download articles; (iv) add article metadata; and (v) mine articles for statistical results. These five steps are specified below. All code and version history is available at <https://github.com/chartgerink/2016statcheckdata> (preserved at <http://doi.org/10.5281/zenodo.59818>). Figure 6.1 gives a flowchart of the different steps in the data collection process.

Lists of psychology journals from six major publishers were collected manually. Six publishers were included at the start of this project: Elsevier, Wiley, Sage, Springer, Taylor & Francis, and the APA. These six publishers cover >70% of the published psychology literature (Larivière, Haustein, and Mongeon 2015). Except for the APA, only journals included in the “Psychology” or “Behavioral Sciences” sections were included (as categorized by the publishers themselves). These journal lists were collected in October 2015 and available at <https://github.com/chartgerink/2016statcheckdata/blob/master/scraping/journal-spiders/journalistold.csv>.

Journals from two of the six publishers had to be removed from the journal list, because Elsevier and Wiley prevented me from automatically downloading research articles (Hartgerink 2015b, 2016a; Bloudoff-Indelicato 2015). The library at my university was prompted by these publishers that suspicious downloading activity occurred, which they thought indicated compromised user credentials and theft of copyrighted material. The Tilburg University library services requested me to halt the automated downloading, in light of potential blocks for the entire university. As a result, Elsevier and Wiley were excluded from the journal list, resulting in a remainder of 461 journals from the original 1011 (this renewed list is available at <https://github.com/chartgerink/2016statcheckdata/blob/master/scraping/journal-spiders/journalist.csv>).

Article URLs were collected with a web spider in April 2016. A web spider visits a webpage and collects all or a specific set of URLs included on that webpage. Subsequently, the web spider visits the pages that are referred to on the initial webpage and again collects URLs, which it repeats over and over. For this project, a web spider was developed to extract specific links that referred to full texts (<https://github.com/chartgerink/journal-spiders>). This web spider produced a set of URLs, which provided direct links to full-text articles in HTML format (all URLs available at <https://github.com/chartgerink/2016statcheckdata/tree/master/scraping/journal-spiders/journal-links>). Only those HTMLs that were accessible within the Tilburg University subscription were collected (list of available journal titles within subscription available

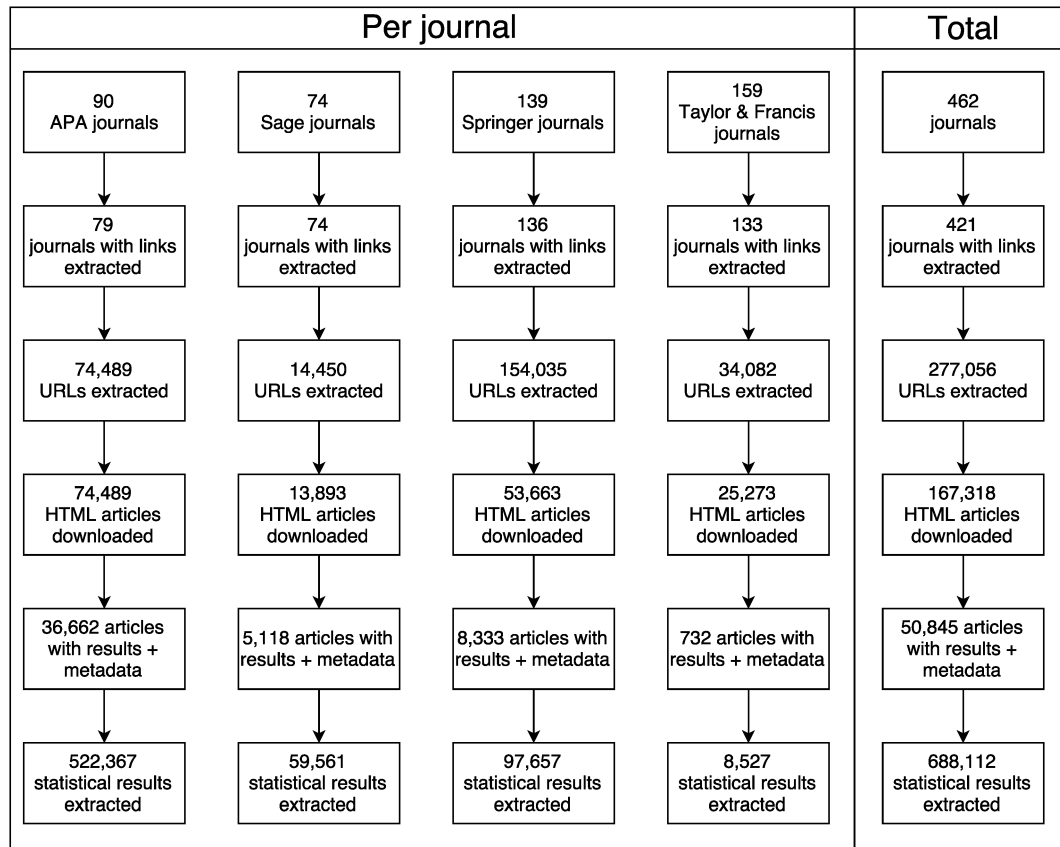


Figure 6.1: Flowchart of the data collection process, specified per step in the collection process.

at <https://github.com/chartgerink/2016statcheckdata/blob/master/tilburgjournals.ods?raw=true>). The original sample, including Elsevier and Wiley, was  $\sim 900,000$  articles.

The research articles were subsequently automatically downloaded, with the command-line utilities `wget` (i.e., APA articles) and `quicksrape` (v0.4.6 <https://github.com/contentmine/quicksrape>; i.e., Sage, Springer, Taylor & Francis). This downloading occurred in April–May 2016 and took into account potential strain on the publisher’s servers by restricting downloads to weekends or limiting the download rate to 10 per minute at most.

Metadata for each article were collected with the Ruby module `terrier` (<https://github.com/thewinnower/terrier>). This module queries the CrossRef database when provided with a Digital Object Identifier (DOI). If available, it returns the available metadata such as the journal name, publication year, etc. These metadata were collected in April–June 2016 for all included articles (<https://github.com/chartgerink/2016statcheckdata/blob/master/scraping/terrier.rb>). Not all articles contained a DOI and no metadata could be collected from CrossRef as a result.

Finally, after all HTML files were collected and metadata were added, `statcheck` (v1.0.1 (Nuijten et al. 2015; Epskamp and Nuijten 2016)) was run in August 2016 to create the final dataset. This R package scans the text from an article for APA style statistical results, extracts these statistical results, and checks whether the reported  $p$ -values are equivalent to the recalculated  $p$ -value (with a margin of error due to potential rounding). For example, the result  $t(85) = 2.86, p = 0.005$  would be automatically extracted. Version 1.0.1 of `statcheck` is able to mine  $t, F, r, Z$ , and  $\chi^2$  results.

### 6.3 Usage notes

Usage of the data requires understanding several limitations of the `statcheck` package, in order to provide context for results obtained from this dataset. A manual validity check for `statcheck` proved that the software is valid for extracting APA style reported test results (Nuijten et al. 2015). However, it does not

extract results that are not in line with what the APA prescribes. Additionally, **statcheck** only extracts results reported in the text and not those reported in tabular format or in images. As such, statistical results from tables and images are systematically excluded. As a result, any conclusions based on this dataset should not be extrapolated without caution.

Additionally, it is worth mentioning that relatively few articles contained results that were extracted by **statcheck** ( $\sim 1/3$  downloaded articles). This could be due to at least three reasons. First, results might not be reported according to the APA format in some psychology journals/volumes, which results in fewer extracted results. Second, statistical results could be reported in APA format, but these statistical results are not  $t$ ,  $F$ ,  $r$ ,  $Z$ , or  $\chi^2$ . Third, a considerable part of the literature might pertain to theoretical papers, case studies, or narrative reviews, instead of empirical research.

The presented data have been deposited in the Dutch Archival Network for the Sciences (DANS) and are available under a public domain license (CC0 1.0 rights waiver). The DANS repository is a trustworthy digital repository and has received the Data Seal of Approval (DSA), the World Data System (WDS) certificate, and the NESTOR-seal. This ensures that deposited data will remain available for a substantial amount of time. All rights to this dataset are waived to the furthest extent possible, such that reuse is maximized.

In addition to preserving the data in the DANS repository, individual reports have been generated for each of the 50,845 articles and posted on PubPeer (<https://pubpeer.com/>). Appendix 6.A shows a fictitious example of such a report. These reports were generated in order to increase the accessibility of the data for those wanting to investigate a specific paper instead of the entire dataset. Additionally, this increases the discoverability of potential errors by posting them in a central forum of post-publication peer review.

## 6.4 Appendix 6.A. Example of `statcheck` Report for PubPeer

The HTML version of this article was scanned on 5 August 2016 for statistical results ( $t$ ,  $r$ ,  $F$ ,  $\chi^2$ , and  $Z$  values) reported in APA format (for specifics, see Nuijten et al. 2015). An automatically generated report follows.

The scan detected 5 statistical results in APA format, of which 3 contained potentially incorrect statistical results, of which 1 may change statistical significance ( $\alpha=0.05$ ). Potential one-tailed results were taken into account when “one-sided”, “one-tailed”, or “directional” occurred in the text. The errors that may change statistical significance were reported as:

$t(67) = -0.436, p < 0.001$  (recalculated  $p$ -value: 0.66424)

The errors that may affect the computed  $p$ -value (but not the statistical significance) were reported as:

$F(1, 126) = 2.1, p > 0.90$  (recalculated  $p$ -value: 0.14978)

$t(67) = -1.02, p = 0.35$  (recalculated  $p$ -value: 0.31140)

Note that these are not definitive results and require manual inspection to definitively assess whether results are erroneous.



## Chapter 7

# Detection of data fabrication using statistical tools

Any field of empirical inquiry is faced with cases of scientific misconduct at some point, either in the form of fabrication, falsification, or plagiarism (FFP). Psychology faced Stapel; medical sciences faced Poldermans and Macchiarini; life sciences faced Voignet; physical sciences faced Schön — these are just a few examples of research misconduct cases in the last decade. Overall, an estimated 2% of all scholars admit to having falsified or fabricated research results at least once during their career (Fanelli 2009), which due to its self-report nature is likely to be an underestimate of the true rate of misconduct. The detection rate of data fabrication is likely to be even lower; for example, among several hundreds of thousands of researchers working in the United States and the Netherlands, only around a dozen cases become public each year. At best, this suggests a detection rate below 1% among those 2% who admit to fabricating or falsifying data — the tip of a seemingly much larger iceberg.

In order to stifle attempts at data fabrication, improved detection of fabricated data is considered to deter such behavior. Deterrence theory (e.g., Hobbes 1651) states that improved detection of undesirable behaviors decreases the expected utility of said behaviors, ultimately leading to fewer people to engage in it. Detection techniques have developed differently for fabrication, falsification, and plagiarism. Plagiarism scanners have been around the longest (e.g., Parker and Hamblen 1989) and are widely implemented not only at journals but also in the evaluation of student theses (e.g., with commercial services such as Turnitin). Various tools have been developed to detect image manipulation and some of these tools have been implemented at biomedical journals to screen for fabricated- or falsified images. For example, the *Journal of Cell Biology* and the *EMBO journal* scan each submitted image for potential image manipulation (The *Journal of Cell Biology* 2015a; editors 2017), which supposedly increases the risk of detecting (blatant) image manipulation. Recently developed algorithms even allow automated scanning of images for such manipulations (Koppers, Wormer, and Ickstadt 2016). The application of such tools can also help researchers systematically evaluate research articles in order to estimate the extent to which image manipulation occurs in the literature (4% of all papers are estimated to contain manipulated images; Bik, Casadevall, and Fang 2016) and to study factors that predict image manipulation (Fanelli et al. 2018).

Methods to detect fabrication of quantitative data are often based on a mix of psychology theory and statistics theory. Because humans are notoriously bad at understanding and estimating randomness (Haldane 1948; Tversky and Kahneman 1974, 1971; Nickerson 2000; Wagenaar 1972), they might create fabricated data that fail to follow the fundamentally probabilistic nature of genuine data. Whether the data and outcomes of analyses based on these data are in line with the (at least partly probabilistic) processes that are assumed to underlie them, may indicate deviations from the reported protocol, potentially even data fabrication or falsification.

Statistical methods have proven to be of importance in initiating data fabrication investigations or in assessing the scope of potential data fabrication. For example, Kranke, Apfel, and Roewer skeptically perceived Fujii’s data (Kranke, Apfel, and Roewer 2000) and used statistical methods to contextualize their skepticism. At the time, a reviewer perceived them to be on a “crusade against Fujii and his colleagues” (Kranke 2012) and further investigation remained absent. Only when Carlisle extended the systematic investigation to 168 of Fujii’s papers for misconduct (Carlisle 2012; Carlisle and Loadman 2016; Carlisle et al. 2015) did events cumulate into an investigation- and ultimately retraction of 183 of Fujii’s peer-reviewed papers (Oransky 2015; “Joint Editors-in-Chief request for determination regarding papers published by Dr. Yoshitaka Fujii” 2013). In another example, the Stapel case, statistical evaluation of his oeuvre occurred after he had already confessed to fabricating data, which ultimately resulted in 58 retractions of papers (co-)authored by Stapel (Levelt 2012; Oransky 2015).

In order to determine whether the application of statistical methods to detect data fabrication is responsible, we need to study their diagnostic value to inform decisions about the utility of these methods. Specifically, many of the developed statistical methods to detect data fabrication are quantifications of case specific suspicions by researchers, but these applications do not inform us on their diagnostic value (i.e., sensitivity and specificity) outside of those specific cases. Side-by-side comparisons of different statistical methods to detect data fabrication has also been difficult through the in-casu origin of these methods. Moreover, the efficacy of these methods based on known cases is likely to be biased, considering that an unknown amount of undetected cases are not included. Using different statistical methods to detect fabricated data using genuine versus fabricated data could offer information on the sensitivity and specificity of the detection tools. This is important because of the severe professional- and personal consequences of accusations of potential research misconduct (as illustrated by the STAP case; Cyranoski 2015). These methods might have utility in misconduct investigations where the prior chances of misconduct are high,

but their diagnostic value in large-scale applications to screen the literature are unclear.

In this article, we investigate the diagnostic performance of various statistical methods to detect data fabrication. These statistical methods (detailed next) have not previously been validated systematically in research using both genuine- and fabricated data. We present two studies where we try to distinguish (arguably) genuine data from known fabricated data based on these statistical methods. These studies investigate methods to detect data fabrication in summary statistics (Study 1) or in individual level data (Study 2) in psychology. In Study 1, we invited researchers to fabricate summary statistics for a set of four anchoring studies, for which we also had genuine data from the Many Labs 1 initiative (<https://osf.io/pqf9r>; Klein et al. 2014). In Study 2, we invited researchers to fabricate individual level data for a classic Stroop experiment, for which we also had genuine data from the Many Labs 3 initiative (<https://osf.io/n8xa7/>; Ebersole et al. 2016). Before presenting these studies, we discuss the theoretical framework of the investigated statistical methods to detect data fabrication.

## 7.1 Theoretical framework

Statistical methods to detect potential data fabrication can be based either on reported summary statistics that can often be retrieved from articles or on the raw (underlying) data if these are available. Below we detail  $p$ -value analysis, variance analysis, and effect size analysis as potential ways to detect data fabrication using summary statistics.  $P$ -value analyses can be applied whenever a set of nonsignificant  $p$ -values are reported; variance analysis can be applied whenever a set of variances and accompanying sample sizes are reported for independent, randomly assigned groups; effect size analysis can be used whenever the effect size is reported or calculated (e.g., an APA reported  $t$ - or  $F$ -statistic; Hartgerink, Wicherts, and Van Assen 2017). Among the methods that can be applied to uncover potential fabrication using raw data, we consider digit analyses (i.e., the Newcomb-Benford law and terminal digit analysis) and multivariate associations between variables. The Newcomb-Benford law can be applied on ratio- or count scale measures that have sufficient digits and that are not truncated (Hill and Schürger 2005); terminal digit analysis can also be applied whenever measures have sufficient digits (see also Mosimann, Wiseman, and Edelman 1995). Multivariate associations can be investigated whenever there are two or more numerical variables available and data on that same relation is available from (arguably) genuine data sources.

### Detecting data fabrication in summary statistics

#### $P$ -value analysis

The distribution of a single or a set of independent  $p$ -values is uniform if the null hypothesis is true, while it is right-skewed if the alternative hypothesis is true (Fisher 1925). If the model assumptions of the underlying process hold, the probability density function of one  $p$ -value is the result of the population effect size, the precision of the estimate, and the observed effect size, whose properties carry over to a set of  $p$ -values if those  $p$ -values are independent.

When assumptions underlying the model used to compute a  $p$ -value are violated,  $p$ -value distributions can take on a variety of shapes. For example, when optional stopping (i.e., adding batches of participants until you have a statistically significant result) occurs and the null hypothesis is true,  $p$ -values just below .05 become more frequent (D. Lakens 2015a; Hartgerink et al. 2016). However, when optional stopping occurs under the alternative hypothesis or when other researcher degrees of freedom are used in an effort to obtain significance (Simmons, Nelson, and Simonsohn 2011; Wicherts et al. 2016), a right-skewed distribution for significant  $p$ -values can and will likely still occur (Ulrich and Miller 2015; Hartgerink et al. 2016).

A failure of independent  $p$ -values to be right-skewed or uniformly distributed (as would be theoretically expected) can indicate potential data fabrication. For example, in the Fujii case, baseline measurements of supposed randomly assigned groups later turned out to be fabricated. When participants are randomly assigned to conditions, measures at baseline are expected to be statistically equivalent between the groups (i.e., equivalent distributions), hence, produce uniformly distributed  $p$ -values. However, in the Fujii case, Carlisle observed many large  $p$ -values, which ultimately led to the identification of potential data

fabrication (Carlisle 2012). The cause of such large  $p$ -values may be that the effect of randomness is underappreciated when fabricating statistically nonsignificant data due to (for example) widespread misunderstanding of what a  $p$ -value means (Sijtsma, Veldkamp, and Wicherts 2015; Goodman 2008), which results in groups of data that are too similar conditional on the null hypothesis of no differences between the groups. In Table 7.1, we simulated normal distributed measurements and  $t$ -test comparisons for statistically equivalent populations (Set 1). We also fabricated data for equivalent groups, where we determined the mean and standard deviation first and then added (too) little uniform noise to these parameters (Set 2). The expected value of a uniform  $p$ -value distribution is .5, but the fabricated data from our illustration have a mean  $p$ -value of 0.956.

Table 7.1: Examples of means and standard deviations for a continuous outcome in genuine- and fabricated randomized clinical trials. Set 1 is randomly generated data under the null hypothesis of random assignment (assumed to be the genuine process), whereas Set 2 is generated under excessive consistency with equal groups. Each trial condition contains 100 participants. The  $p$ -values are the result of independent  $t$ -tests comparing the experimental and control conditions within each respective set of a study.

	Set 1			Set 2		
	Experimental	Control	P-value	Experimental	Control	P-value
	M (SD)	M (SD)		M (SD)	M (SD)	
Study 1	48.432 (10.044)	49.158 (9.138)	0.594	52.274 (10.475)	63.872 (10.684)	0.918
Study 2	50.412 (10.322)	49.925 (9.777)	0.732	62.446 (10.454)	60.899 (10.398)	0.989
Study 3	51.546 (9.602)	51.336 (9.479)	0.877	62.185 (10.239)	55.655 (10.457)	0.951
Study 4	49.919 (10.503)	50.857 (9.513)	0.509	62.468 (10.06)	68.469 (10.761)	0.956
Study 5	49.782 (11.167)	50.308 (8.989)	0.714	67.218 (10.328)	55.846 (10.272)	0.915
Study 6	48.631 (9.289)	49.29 (10.003)	0.630	62.806 (11.216)	66.746 (11.14)	0.975
Study 7	49.121 (9.191)	47.756 (10.095)	0.318	50.19 (10.789)	55.724 (10.302)	0.960
Study 8	49.992 (9.849)	51.651 (10.425)	0.249	54.651 (11.372)	55.336 (10.388)	0.995
Study 9	50.181 (9.236)	51.292 (10.756)	0.434	63.322 (11.247)	53.734 (11.488)	0.941
Study 10	49.323 (10.414)	49.879 (9.577)	0.695	60.285 (10.069)	54.645 (11.211)	0.960

In order to test whether a distribution of independent  $p$ -values might be fabricated, we propose using the Fisher method (Fisher 1925; O’Brien et al. 2016). The Fisher method originally was intended as a meta-analytic tool, which tests whether there is sufficient evidence for an effect (i.e., right-skewed  $p$ -value distribution). The original Fisher method is computed over the individual  $p$ -values ( $p_i$ ) as

$$\chi_{2k}^2 = -2 \sum_{i=1}^k \ln(p_i) \quad (7.1)$$

where the null hypothesis of a zero true effect size underlying all  $k$  results is tested and is rejected for values of the test statistic that are larger than a certain value, typically the 95th percentile of  $\chi_{2k}^2$ , to conclude that true effect size differs from zero for at least one of  $k$  results. The Fisher method can be adapted to test the same null hypothesis against the alternative that the results are closer to their expected values than expected under the null. The adapted test statistic of this so-called “reversed Fisher method” is

$$\chi_{2k}^2 = -2 \sum_{i=1}^k \ln\left(1 - \frac{p_i - t}{1 - t}\right) \quad (7.2)$$

where  $t$  determines the range of  $p$ -values that are selected in the method. For instance, if  $t = 0$ , all  $p$ -values are selected, whereas if  $t = .05$  only statistically nonsignificant results are selected in the method. Note that each result’s contribution (between the brackets) is in the interval (0,1), as for the original Fisher method. The reversed Fisher method is similar (but not equivalent) to Carlisle’s method testing for excessive homogeneity across baseline measurements in RCTs (Carlisle 2017, 2012; Carlisle et al. 2015).

As an example, we apply the reversed Fisher method to both the genuine- and fabricated results from Table 7.1. Using the threshold  $t = 0.05$  to select only the nonsignificant results from Table 7.1, we retain  $k = 10$  genuine  $p$ -values and  $k = 10$  fabricated  $p$ -values. This results in  $\chi_{2 \times 10}^2 = 18.362, p = 0.564$  for

the genuine data (Set 1), and  $\chi^2_{2 \times 10} = 66.848, p = 6 \times 10^{-7}$  for the fabricated data (Set 2). Another example, from the Fujii case (Carlisle 2012), illustrates that the reversed Fisher method may also detect fabricated data; the  $p$ -values related to fentanyl dose (as presented in Table 3 of Carlisle 2012) for five independent comparisons also show excessively high  $p$ -values,  $\chi^2_{2 \times 5} = 19.335, p = 0.036$ . However, based on this anecdotal evidence little can be said about the sensitivity, specificity, and utility of the reversed Fisher method.

We note that incorrectly specified one-tailed tests can also result in excessive amounts of large  $p$ -values. For correctly specified one-tailed tests, the  $p$ -value distribution is right-skewed if the alternative hypothesis were true. When the alternative hypothesis is true, but the effect is in the opposite direction of the hypothesized effect (e.g., a negative effect when a one-tailed test for a positive effect is conducted), this results in a left-skewed  $p$ -value distribution. As such, any potential data fabrication detected with this method would need to be inspected for misspecified one-tailed hypotheses to preclude false conclusions. In the studies we present in this paper, misspecification of one-tailed hypothesis testing is not an issue because we prespecified the effect and its direction to the participants who were requested to fabricate data.

### Variance analysis

In most empirical research papers, sample variance or standard deviation estimates are typically reported alongside means to indicate dispersion in the data. For example, if a sample has a reported age of  $M(SD) = 21.05(2.11)$  we know this sample is both younger and more homogeneous than another sample with reported  $M(SD) = 42.78(17.83)$ .

Similar to the estimate of the mean in the data, there is sampling error in the estimated variance in the data (i.e., dispersion of the variance). The sampling error of the estimated variance is inversely related to the sample size. For example, under the assumption of normality the sampling error of a given standard deviation can be estimated as  $\sigma/\sqrt{2n}$  (p. 351, Yule 1922), where  $n$  is the sample size of the group. Additionally, if an observed random variable  $x$  is normally distributed, the standardized variance of  $x$  in sample  $j$  is  $\chi^2$ -distributed (p. 445; Hogg and Tanis 2001); that is

$$var(x) \sim \frac{\chi^2_{n_j-1}}{n_j - 1} \quad (7.3)$$

where  $n$  is the sample size of the  $j$ th group. Assuming equal variances of the  $J$  populations, this population variance is estimated by the Mean Squares within ( $MS_w$ ) as

$$MS_w = \frac{\sum_{j=1}^k (n_j - 1)s_j^2}{\sum_{j=1}^k (n_j - 1)} \quad (7.4)$$

where  $s_j^2$  is the sample variance and  $n_j$  the sample size in group  $j$ . As such, under normality and equality of variances, the sampling distribution of standardized<sup>1</sup> variances in group  $j$  (i.e.,  $z_j^2$ ) is

$$z_j^2 \sim \left( \frac{\chi^2_{n_j-1}}{n_j - 1} \right) / MS_w \quad (7.5)$$

Using the theoretical sampling distribution of the standardized variances, we bootstrap the expected distribution of the dispersion of variances. In other words, we use the theoretical sampling distribution of the standard deviations to formulate a null model of the dispersion of variances that is in line with the probabilistic sampling processes for groups of equal population variances. First, we randomly draw standard deviations for all  $j$  groups according to Equation 7.3. Second, we calculate  $MS_w$  using those previously drawn values (Equation 7.4). Third, we standardize the standard deviations using Equation 7.5. Fourth, we compute the measure of dispersion across the  $j$  groups as the standard deviation of the standardized variances (denoted  $SD_z$ , Simonsohn 2013) or as the range of the standardized variances

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<sup>1</sup>By dividing all variances by  $MS_w$  their weighted average equals 1. This is what we call standardization for this scenario.

(denoted  $\max_z - \min_z$ ). This process is repeated for  $i$  iterations to generate a parametric bootstrap distribution of the dispersion of variances according to the null model of equal variances across populations.

The observed dispersion of the variances, when compared to its expected distribution, allows a test for potential data fabrication. To this end we compute the proportion of iterations that show equally- or more extreme consistency in the dispersion of the variances to compute a bootstrapped  $p$ -value (e.g.,  $P(X \leq SD_{obs})$ ), with  $SD_{obs}$  the standard deviation of standardized variances and  $X$  the random variable corresponding to the standard deviation of standardized variances under the null model. In other words, we compute how many samples of  $j$  groups show the observed consistency of the dispersion in the variances (or more consistent), to test whether the data are plausible given a genuine probabilistic sampling process (Simonsohn 2013). Similar to the Fisher method, this could be the result of the fabricator underappreciating the higher level sampling fluctuations, resulting in generating too little randomness (i.e., error) in the standard deviations across groups (Mosimann, Wiseman, and Edelman 1995).

As an example, we apply the variance analysis to the illustration from Table 7.1 and the Smeesters case (Simonsohn 2013). We apply the variance analysis across the standard deviations from each set in Table 7.1. For the genuinely probabilistic data (Set 1), we find that the reported mean standard deviation is 9.868 with a standard deviation equal to 0.595. For the fabricated data (Set 2), we find that the reported mean standard deviation is 10.667 with a standard deviation equal to 0.456. Using the standard deviation of variances as the dispersion of variances measure, we can quantify how extreme this difference is using the previously outlined procedure. Results indicate that Set 1 has no excessive consistency in the dispersion of the standard deviations ( $p = 0.214$ ), whereas Set 2 does show excessive consistency in the dispersion of the standard deviations ( $p = 0.006$ ). In words, out of 100,000 randomly selected samples under the null model of independent groups with equal variances on a normally distributed measure,  $2.142 \times 10^4$  showed less dispersion in standard deviations for Set 1, whereas only 572 showed less dispersion in standard deviations for Set 2. As a non-fictional example, three independent conditions from a study in the Smeesters case ( $n_j = 15$ ) were reported to have standard deviations 25.09, 24.58, and 25.65. The standard deviation of these standard deviations is 0.54. Such consistency in standard deviations (or even more) would only be observed in 1.21% of 100,000 simulated replications (Simonsohn 2013).

## Effect sizes

There is sufficient evidence that data fabrication can result in (too) large effects. For example, in the misconduct investigations in the Stapel case, large effect sizes were used as an indicator of data fabrication (Levelt 2012) with some papers showing incredibly large effect sizes that translate to explained variances of up to 95% or these effect sizes were larger than the product of the reliabilities of the related measures. Moreover, Akhtar-Danesh and Dehghan-Kooshkghazi (2003) asked faculty members from three universities to fabricate data sets and found that the fabricated data generally showed much larger effect sizes than the genuine data. From our own anecdotal experience, we have found that large effect sizes raised initial suspicions of data fabrication (e.g.,  $d > 20$ ). In clinical trials, extreme effect sizes are also used to identify potentially fabricated data in multi-site trials while the study is still being conducted (Bailey 1991).

Effect sizes can be reported in research reports in various ways. For example, effect sizes in psychology papers are often reported as a standardized mean difference (e.g.,  $d$ ) or as an explained variance (e.g.,  $R^2$ ). A test statistic can be transformed into a measure of effect size. A test result such as  $t(59) = 3.55$  in a between-subjects design corresponds to  $d = 0.924$  and  $r = 0.176$  (Hartgerink, Wicherts, and Van Assen 2017). These effect sizes can readily be recomputed based on data extracted with `statcheck` across thousands of results (Nuijten et al. 2015; C. Hartgerink 2016b).

Observed effect sizes can subsequently be compared with the effect distribution of other studies investigating the same effect. For example, if a study on the “foot-in-the-door” technique (Cialdini and Goldstein 2004) yields an effect size of  $r = .8$ , we can collect other studies that investigate the “foot-in-the-door” effect and compare how extreme that  $r = .8$  is in comparison to the other studies. If the largest observed effect size in the distribution is  $r = .2$  and a reasonable number of studies on the “foot-in-the-door” effect have been conducted, an extremely large effect might be considered a flag for potential data fabrication. This method specifically looks at situations where fabricators would want to fabricate the existence of an effect (not the absence of one).

## Detecting data fabrication in raw data

### Digit analysis

The properties of leading (first) digits (e.g., the 1 in 123.45) or terminal (last) digits (e.g., the 5 in 123.45) may be examined in raw data. Here we focus on testing the distribution of leading digits based on the Newcomb-Benford Law (NBL) and testing the distribution of terminal digits based on the uniform distribution in order to detect potentially fabricated data.

For leading digits, the Newcomb-Benford Law or NBL (Newcomb 1881; Benford 1938) states that these digits do not have an equal probability of occurring under certain conditions, but rather a monotonically decreasing probability. A leading digit is the left-most digit of a numeric value, where a digit is any of the nine natural numbers (1, 2, 3, ..., 9). The distribution of the leading digit is, according to the NBL:

$$P(d) = \log_{10} \frac{1+d}{d} \quad (7.6)$$

where  $d$  is the natural number of the leading digit and  $P(d)$  is the probability of  $d$  occurring. Table 7.2 indicates the expected leading digit distribution based on the NBL. This expected distribution is typically compared to the observed distribution using a  $\chi^2$ -test ( $df = 9 - 1$ ). In order to make such a comparison feasible, it requires a minimum of 45 observations based on the rule of thumb outlined by Agresti (2003) ( $n = I \times J \times 5$ , with  $I$  rows and  $J$  columns). The NBL has been applied to detect financial fraud (e.g., Cho and Gaines 2007), voting fraud (e.g., Durtschi, Hillison, and Pacini 2004), and also problems in scientific data (Hüllemann, Schüpfer, and Mauch 2017; Bauer and Gross 2011).

Table 7.2: The expected first digit distribution, based on the Newcomb-Benford Law.

Digit	Proportion
1	0.301
2	0.176
3	0.125
4	0.097
5	0.079
6	0.067
7	0.058
8	0.051
9	0.046

However, the NBL only applies under specific conditions that are rarely fulfilled in the social sciences. Hence, its applicability for detecting data fabrication in science can be questioned. First, the NBL only applies for true ratio scale measures (Hill 1995; Berger and Hill 2011). Second, sufficient range on the measure is required for the NBL to apply (i.e., range from at least  $1 - 1000000$  or  $1 - 10^6$ ; Fewster 2009). Third, these measures should not be subject to digit preferences, for example due to psychological preferences for rounded numbers. Fourth, any form of truncation undermines the NBL (Nigrini 2015). Moreover, some research has even indicated that humans might be able to fabricate data that are in line with the NBL (Diekmann 2007; Burns 2009), immediately undermining the applicability of the NBL in context of detecting data fabrication.

For terminal digits, analysis is based on the principle that the rightmost digit is the most random digit of a number, hence, is expected to be uniformly distributed under specific conditions (Mosimann, Wiseman, and Edelman 1995; Mosimann and Ratnaparkhi 1996). Terminal digit analysis is also conducted using a  $\chi^2$ -test ( $df = 10 - 1$ ) on the digit occurrence counts (including zero), where the observed frequencies are compared with the expected uniform frequencies. The rule of thumb outlined by Agresti (2003) indicates at least 50 observations are required to provide a meaningful test of the terminal digit distribution ( $n = I \times J \times 5$ , with  $I$  rows and  $J$  columns). Terminal digit analysis was developed during the Imanishi-Kari case by Mosimann and Ratnaparkhi (1996; for a history of this decade long case, see Kevles 2000).

Figure 7.1 depicts simulated digit counts for the first- through fifth digit of a random, standard normally distributed variable (i.e.,  $N \sim (0, 1)$ ). The first- and second digit distributions are clearly non-uniform,

whereas the third digit distribution seems only slightly non-uniform. As such, the rightmost digit can be expected to be uniformly distributed if sufficient precision is provided (Mosimann, Wiseman, and Edelman 1995). What sufficient precision is, depends on the process generating the data. In our example with  $N \sim (0, 1)$ , the distribution of the third and later digits seem well-approximated by the uniform distribution.

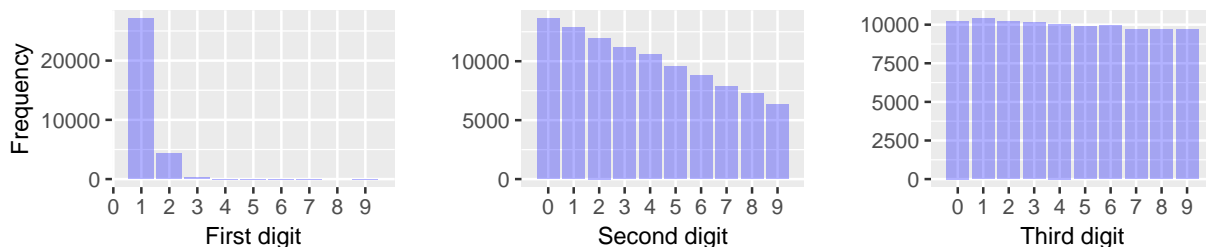


Figure 7.1: Frequency distributions of the first-, second-, and third digits. We sampled 100,000 values from a standard normal distribution to create these digit distributions.

## Multivariate associations

Variables or measurements included in one study can have multivariate associations that might be non-obvious to researchers. Hence, such relations between variables or measurements might be overlooked by people who fabricate data. Fabricators might also simply be practically unable to fabricate data that reflect these multivariate associations, even if they are aware of these associations. For example, in response time latencies, there typically is a negative relation between mean response time and the variance of the response time. Given that the genuine multivariate relations between different variables arise from stochastic processes and are not readily known in either their form or size, these might be difficult to take into account for someone who wants to fabricate data. As such, using multivariate associations to discern fabricated data from genuine data might prove worthwhile.

The multivariate associations between different variables can be estimated from control data that are (arguably) genuine. For example, if the multivariate association between means ( $M$ s) and standard deviations ( $SD$ s) is of interest, control data for that same measure can be collected from the literature. With these control data, a meta-analysis provides an overall estimate of the multivariate relation that can subsequently be used to verify the credibility of a set of statistics.

Specifically, the multivariate associations from the genuine data are subsequently used to estimate the extremity of an observed multivariate relation in investigated data. Consider the following fictitious example, regarding the multivariate association between  $M$ s and  $SD$ s for a response latency task mentioned earlier. Figure 7.2 depicts a (simulated) population distribution of the association (e.g., a correlation) between  $M$ s and  $SD$ s from the literature ( $N \sim (.123, .1)$ ). Assume we have two papers, each coming from a pool of direct replications providing an equal number of  $M$ s and corresponding  $SD$ s. Associations between these statistics are 0.5 for Paper 1 and 0.2 for Paper 2. From Figure 7.2 we see that the association in Paper 1 has a much higher percentile score in the distribution (i.e., 99.995th percentile) than that of Paper 2 (i.e., 78.447th percentile).



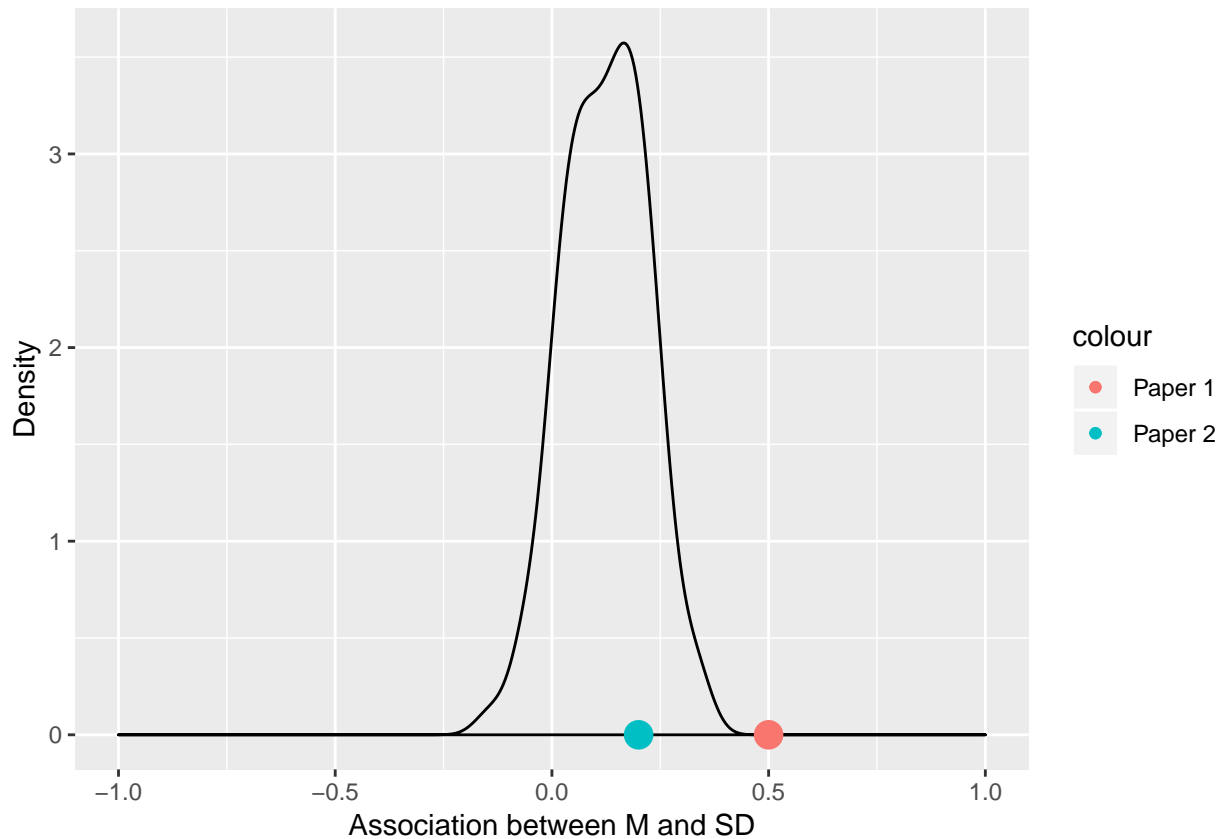


Figure 7.2: Distribution of 100 simulated observed associations between Ms and SDs for a response latency task; simulated under  $N(.123, .1)$ . The red- and blue dots indicate observed multivariate associations from fictitious papers. Paper 1 may be considered relatively extreme and of interest for further inspection; Paper 2 may be considered relatively normal.

## 7.2 Study 1 - detecting fabricated summary statistics

We tested the performance of statistical methods to detect data fabrication in summary statistics with genuine- and fabricated summary statistics with psychological data. We asked participants to fabricate data that were supposedly drawn from a study on the anchoring effect (Tversky and Kahneman 1974; Jacowitz and Kahneman 1995). The anchoring effect is a well-known psychological heuristic that uses the information in the question as the starting point for the answer, which is then adjusted to yield a final estimate of a quantity. For example:

Do you think the percentage of African countries in the UN is above or below [10% or 65%]?  
What do you think is the percentage of African countries in the UN?

In their classic study, Tversky and Kahneman (1974) varied the anchor in this question between 10% and 65% and found that they yielded mean responses of 25% and 45%, respectively (Tversky and Kahneman 1974). We chose the anchoring effect because it is well known and because a considerable amount of (arguably) genuine data sets on the anchoring heuristic are freely available (<https://osf.io/pqf9r>; Klein et al. 2014). This allowed us to compare data knowingly and openly fabricated by our participants (researchers in psychology) to actual data that can be assumed to be genuine because they were drawn from a large-scale international project involving many contributing labs (a so-called Many Labs study). Our data fabrication study was approved by Tilburg University's Ethical Review Board (EC-2015.50; <https://osf.io/7tg8g/>).

## Methods

We collected genuine summary statistics from the Many Labs study and fabricated summary statistics from our participating fabricators for four anchoring studies: (i) distance from San Francisco to New York, (ii) human population of Chicago, (iii) height of the Mount Everest, and (iv) the number of babies born per day in the United States (Jacowitz and Kahneman 1995). Each of the four (genuine or fabricated) studies provided us with summary statistics in a  $2$  (low/high anchoring)  $\times 2$  (male/female) factorial design. Our analysis of the data fabrication detection methods used the summary statistics (i.e., means, standard deviations, and test results) of the four anchoring studies fabricated by each participant or the four anchoring studies that had actually been conducted by each participating lab in the Many Labs project (Klein et al. 2014). The test results available are the main effect of the anchoring condition, the main effect of gender, and the interaction effect between the anchoring conditions and gender conditions. For current purposes, a participant is defined as researcher/lab where the four anchoring studies' summary statistics originate from. All materials, data, and analyses scripts are freely available on the OSF (<https://osf.io/b24pq>) and a preregistration is available at <https://osf.io/tshx8/>. Throughout this report, we will indicate which facets were not preregistered or deviate from the preregistration (for example by denoting “(not preregistered)” or “(deviation from preregistration)”) and explain the reason of the deviation.

### Data collection

We downloaded thirty-six genuine data sets from the publicly available Many Labs (ML) project (<https://osf.io/pqf9r>; Klein et al. 2014). The ML project replicated several effects across thirty-six locations, including the anchoring effect in the four studies mentioned previously. Considering the size of the ML project, the transparency of research results, and minimal individual gain for fabricating data, we felt confident to assume these data are genuine. For each of the thirty-six labs we computed three summary statistics (i.e., sample sizes, means, and standard deviations) for each of the four conditions in the four anchoring studies (i.e.,  $3 \times 4 \times 4$ ; data: <https://osf.io/5xgcp/>). We computed these summary statistics from the raw ML data, which were cleaned using the original analysis scripts from the ML project.

The sampling frame for the participants asked to fabricate data consisted of 2,038 psychology researchers who published a peer-reviewed paper in 2015, as indexed in Web of Science (WoS) with the filter set to the U.S. We sampled psychology researchers to improve familiarity with the anchoring effect (Tversky and Kahneman 1974; Jacowitz and Kahneman 1995). We filtered for U.S. researchers to ensure familiarity with the imperial measurement system, which is the scale of some of the anchoring studies and in order to reduce heterogeneity across fabricators.<sup>2</sup> We searched WoS on October 13, 2015. In total, 2,038 unique corresponding e-mails were extracted from 2,014 papers (due to multiple corresponding authors).

From these 2,038 psychology researchers, we e-mailed a random sample of 1,000 researchers to participate in our study (April 25, 2016; [osf.io/s4w8r](https://osf.io/s4w8r)). We used Qualtrics and removed identifying information not essential to the study (e.g., no IP-addresses saved). We informed the participating researchers that the study would require them to fabricate data and explicitly mentioned that we would investigate these data with statistical methods to detect data fabrication. We also clarified to the participants that they could stop at any time without providing a reason. If they wanted, participants received a \$30 Amazon gift card as compensation for their participation if they were willing to enter their email address. They could win an additional \$50 Amazon gift card if they were one of three top fabricators (participants were not informed about how we planned to detect data fabrication; the procedure for this is explained in the Data Analysis section). We did not inform participants about how we planned to detect data fabrication. The provided e-mail addresses were unlinked from individual responses upon sending the bonus gift cards. The full Qualtrics survey is available at [osf.io/rg3qc](https://osf.io/rg3qc).

Each participant was instructed to fabricate 32 summary statistics ( $4$  studies  $\times 2$  anchoring conditions  $\times 2$  sexes  $\times 2$  statistics [mean and SD]) that corresponded to three hypotheses. We instructed participants to fabricate results for the following hypotheses: there is (i) a positive main effect of the anchoring condition, (ii) no effect of sex, and (iii) no interaction effect between condition and sex. We fixed the sample sizes in

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<sup>2</sup>We discovered that we included several non-U.S. researchers against our initial aim. We filtered Web of Science on U.S. origin, but found out that this meant that one of the authors on the paper was U.S. based. As such, corresponding authors might still be non-U.S. Based on a search through the open ended comments of the participant's responses, there was no mention of issues in fabricating the data related to the metric or imperial system.

the fabricated anchoring studies to 25 per cell so that participants did not need to fabricate sample sizes. These fabricated summary statistics and their accompanying test results for these three hypotheses serve as the data to examine the properties of statistical tools to detect data fabrication.

We provided participants with a template spreadsheet to fill out the fabricated data, in order to standardize the fabrication process without restraining the participant in how they chose to fabricate data. Figure 7.3 depicts an example of this spreadsheet (original: <https://osf.io/w6v4u>). We requested participants to fill out the yellow cells with fabricated data, which included means and standard deviations for the four conditions. Using these values, the spreadsheet automatically computed statistical tests and immediately showed them in the “Current result” column instantaneously. If these results supported the (fabrication) hypotheses, a checkmark appeared as depicted in Figure 7.3. We required participants to copy-paste the yellow cells into Qualtrics. This provided a standardized response format that could be automatically processed in the analyses. Technically, participants could provide a response that did not correspond to the instructions but none of them did.

Anchoring study - distance from San Francisco to New York				
Expectations		Current result		Supported
Main effect of condition		$F(1, 96) = 21.33, p < .001$		✓
No main effect of gender		$F(1, 96) = 0.03, p = 0.867$		✓
No interaction effect of gender * condition		$F(1, 96) = 0, p = 0.96$		✓
			Mean (true distance: 2,906.5 miles)	Standard Deviation
Low anchor	The distance from San Francisco to New York City is longer than 1,500 miles. How far do you think it is?	Female	2562.12	956.35
		Male	2540.36	942.14
High anchor	The distance from San Francisco to New York City is shorter than 6,000 miles. How far do you think it is?	Female	3421.25	845.21
		Male	3380.98	932.56

Figure 7.3: Example of a filled out template spreadsheet used in the fabrication process of Study 1. Respondents fabricated data in the yellow cells, which were used to automatically compute the results of the hypothesis tests, shown in the column "Current result". If the fabricated data confirm the hypotheses, a checkmark appeared in a green cell (one of four template spreadsheets available at <https://osf.io/w6v4u>).

Upon completion of the data fabrication, we debriefed respondents within Qualtrics (full survey: [osf.io/rg3qc/](https://osf.io/rg3qc/)). Respondents self-rated their statistical knowledge (1 = extremely poor, 10 = excellent), what statistical analysis programs they used frequently (i.e., at least once per week), whether they had ever conducted an anchoring study themselves, whether they used a random number generator to fabricate data in this study, whether they fabricated raw data to get summary statistics, how many combinations of means and standard deviations they created for each study (on average), and a free-text description of their fabrication procedures per study. Lastly we reminded participants that data fabrication is widely condemned by professional organizations, institutions, and funding agencies alike. This reminder was intended to minimize potential carry-over effects of the unethical behavior into actual research practice (Mazar, Amir, and Ariely 2008). Using quota sampling, we collected as many responses as possible for the available 36 rewards, resulting in 39 fabricated data sets (<https://osf.io/e6zys>; 3 participants did not participate for a bonus).

## Data analysis

We analyzed the genuine- and fabricated data sets for each of the anchoring studies using four types of analyses. Each of these analyses is conducted per set of four anchoring studies, fabricated either by our participants or retrieved from the individual labs in the Many Labs data (i.e., 39 fabricated and 36 labs for each of the four statistics, for each of the four anchoring studies). We explain each following method in the First, we applied the reversed Fisher method. Second, we applied variance analyses. Third, we combined the individual results using the original Fisher method (a meta-analysis method; Fisher 1925). Fourth, we used the four effect sizes of the statistically significant anchoring effect.

We conducted two analyses to detect data fabrication using the reversed Fisher method. More specifically, we conducted one reversed Fisher method analysis for the four statistically nonsignificant results of the

gender effect (one per study) and one for the four statistically nonsignificant interaction effects (one per study). This results in two reversed Fisher method results (based on  $k = 4$ ) per dataset.

For the variance analyses, we substantially deviated from the preregistration (<https://osf.io/tshx8/>) and added multiple analyses. We analyzed the sample variances of the four anchoring studies per lab or participant in fourteen ways. For each of the variance analyses, we conducted them using two dispersion of variance measures. One measure inspects the standard deviation of the sample variances (i.e.,  $SD_z$ ); one measure inspects the range of the sample variances (i.e.,  $max_z - min_z$ ; see also the Theoretical Framework). First, we analyzed the 16 sample variances from the four anchoring studies (four per study), combining them into one variance analysis as preregistered. However, only upon analyzing these values, we realized that the variance analyses assume that the included variances are from the same population distribution. Assuming homogeneous populations of variances is not necessarily realistic for the different anchoring conditions. Hence, we included variance analyses based on subgroups, where we analyzed each anchoring study separately (four variance analyses) or analyzed each anchoring condition of each study separately (i.e., the low/high anchoring condition collapsed across gender; eight variance analyses). We also conducted one variance analysis that combined all variances across studies but takes into account the subgroups per anchoring condition per study. Of these 28 variance analyses (14 for each dispersion of variances measure), only the first one described here was preregistered.

We also combined the reversed Fisher method results with the results from the different variance analyses using the original Fisher method. More specifically, we combined the results from the reversed Fisher method analyses (one analysis for the four gender effects and one analysis for the four interaction effects) with the variance analysis combining the variances of the four anchoring studies, assuming homogeneous population variances (preregistered; this was used to determine the three most difficult to detect fabricated datasets). We also included combinations where the variance analysis was conducted per study separately (including four variance analysis results), per anchoring condition for each study separately (including eight variance analysis results), or across all studies combined but taking into account heterogeneous variances per anchoring condition for each study (including one variance analysis result). We only conducted this combination test for the results from the variance analyses using dispersion of variance measure based on the standard deviation of the variances (i.e.,  $SD_z$ ; not preregistered). Note that the performance of combining various analyses as we do here is dependent on the performance of the individual results included in the combination (e.g., if all included results perform well the combination method is bound to perform well and vice versa).

Finally, we looked at statistically significant effect sizes. We expected fabricated statistically significant effects to be (much) larger than genuine statistically significant effects. As such, we compared statistically significant anchoring effects four times, once for each anchoring study separately across the participants fabricating data and the original data from the separate labs in the Many Labs project (not preregistered).

For each of the previously described statistical methods to detect data fabrication, we carried out sensitivity and specificity analyses using Area Under Receiving Operator Characteristic (AUROC) curves. AUROC-analyses summarize the sensitivity (i.e., True Positive Rate [TPR]) and specificity (i.e., True Negative Rate [TNR]) for various decision criteria (e.g.,  $\alpha = 0, .01, .02, \dots, .99, 1$ ). For our purposes, AUROC values indicate the probability that a randomly drawn fabricated- and genuine dataset can be correctly classified as fabricated or genuine based on the result of the analysis (Hanley and McNeil 1982). In other words, if  $AUROC = .5$ , correctly classifying a randomly drawn dataset as fabricated (or genuine) is equal to 50% (assuming equal prevalences). For this setting, we follow the guidelines of Youngstrom (2013) and regard any AUROC value  $< .7$  as poor for detecting data fabrication,  $.7 \leq AUROC < .8$  as fair,  $.8 \leq AUROC < .9$  as good, and  $AUROC \geq .9$  as excellent. We conducted all analyses using the pROC package (Robin et al. 2011).

## Results

Figure 7.4 shows a group-level comparison of the genuine- ( $k = 36$ ) and fabricated ( $k = 39$ ) datasets, which contains four  $p$ -values and relevant effect sizes ( $r$ ) for each type of effect per dataset (i.e.,  $75 \times 4$  for each plot). These group-level comparisons provide a general overview of the differences between the genuine- and fabricated data. Figure 7.4 already indicates that there are few group differences between fabricated and genuine summary statistics from the anchoring studies when statistically nonsignificant effects are inspected (i.e., gender and interaction hypotheses). However, there seem to be larger group

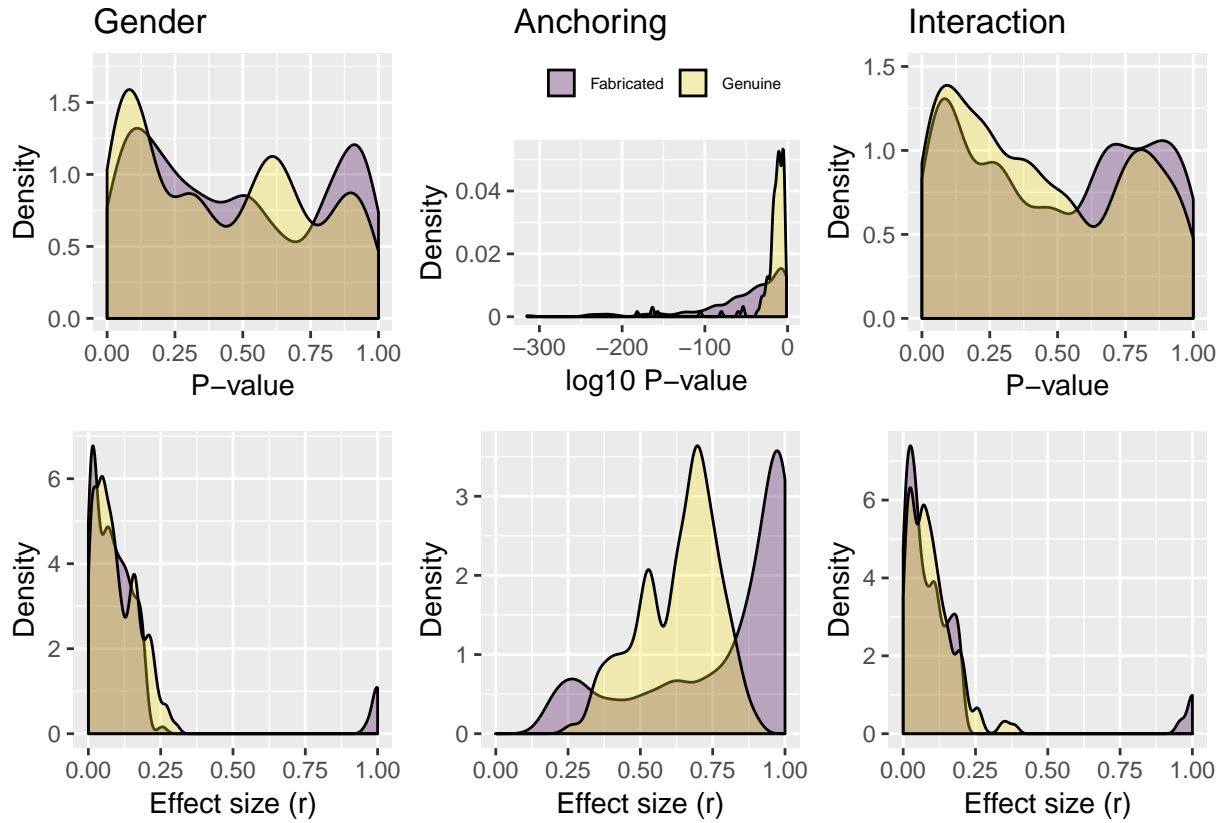


Figure 7.4: Density distributions of genuine- and fabricated summary statistics across four anchoring studies, per effect (gender, anchoring, or interaction) and type of result (p-value or effect size).

differences when we required participants to fabricate statistically significant summary statistics (i.e., anchoring hypothesis). We discuss results bearing on the specific tests for data fabrication next.

### P-value analysis

When we apply the reversed Fisher method to the statistically nonsignificant effects, results indicate its performance is approximately equal to chance classification. We find  $AUROC = 0.501$ , 95% CI [0.468-0.535] for statistically nonsignificant gender effects and  $AUROC = 0.516$ , 95% CI [0.483-0.549] for statistically nonsignificant interaction effects. In other words, results from this sample indicate that detection of fabricated data using the distribution of statistically nonsignificant  $p$ -values to detect excessive amounts of high  $p$ -values does not seem promising.

### Variance analysis

We expected the dispersion of variances to be lower in fabricated- as opposed to genuine data. We computed the AUROC values for the variance analyses with the directional hypothesis that genuine data would show more variation than fabricated data, using either the dispersion of variance as captured by the standard deviation of the variances (i.e.,  $SD_z$ ) or the range of the variances (i.e.,  $max_z - min_z$ ). AUROC results of all 14 analyses (as described in the Data analysis section) are presented in Table 7.3, once for each dispersion of variance measure. Of these 14, we only preregistered the variance analysis inspecting the standardized variances across all studies under both the  $SD_z$  and  $max_z - min_z$  operationalizations, assuming homogeneous population variances (<https://osf.io/tshx8/>), which are the results reported in the second row of Table 7.3. All other variance analyses have not been preregistered and should therefore be considered exploratory.

Our preregistered analysis indicates that variance analyses do not perform above chance level when the

Table 7.3: Area Under Receiving Operator Characteristic (AUROC) values of each variance analysis and operationalization, including its 95 percent Confidence Interval. 'Heterogeneity' assumes unequal population variances for the low- and high anchoring conditions, whereas 'homogeneity' assumes equal population variances across anchoring conditions in the same study. We preregistered only the analyses in the second row.

Population variance assumption	Study	$SD_z$	$max_z - min_z$
Heterogeneity	Overall	0.761 [0.733-0.788]	0.827 [0.8-0.853]
Homogeneity	Overall	0.264 [0.235-0.293]	0.544 [0.507-0.58]
Homogeneity	Study 1	0.373 [0.339-0.406]	0.488 [0.474-0.502]
Homogeneity	Study 2	0.395 [0.36-0.429]	0.634 [0.608-0.66]
Homogeneity	Study 3	0.498 [0.463-0.533]	0.563 [0.539-0.588]
Homogeneity	Study 4	0.401 [0.367-0.435]	0.561 [0.527-0.594]
Heterogeneity	Study 1, low anchoring	0.438 [0.406-0.47]	0.487 [0.481-0.493]
Heterogeneity	Study 1, high anchoring	0.615 [0.582-0.647]	0.501 [0.492-0.51]
Heterogeneity	Study 2, low anchoring	0.652 [0.621-0.683]	0.625 [0.607-0.643]
Heterogeneity	Study 2, high anchoring	0.556 [0.523-0.589]	0.528 [0.515-0.541]
Heterogeneity	Study 3, low anchoring	0.643 [0.612-0.674]	0.542 [0.53-0.553]
Heterogeneity	Study 3, high anchoring	0.747 [0.719-0.775]	0.691 [0.669-0.712]
Heterogeneity	Study 4, low anchoring	0.667 [0.636-0.697]	0.595 [0.577-0.614]
Heterogeneity	Study 4, high anchoring	0.798 [0.773-0.823]	0.756 [0.733-0.779]

assumption of homogeneous population variances is violated. More specifically, for the dispersion of variance measure based on the standard deviation of the variances (i.e.,  $SD_z$ ), performance is below chance levels,  $AUROC = 0.264$ , 95% CI [0.235-0.293]; for the dispersion of variance measure based on the range of the variances (i.e.,  $max_z - min_z$ ) performance is around chance level,  $AUROC = 0.544$ , 95% CI [0.507-0.58]. This result also indicates that the range of the variances measure seems more robust to the violations of the assumption of homogeneous variances than the standard deviation of the variances measure.

Our exploratory results suggest that (1) taking into account heterogeneous population variances improves the performance of the variance analyses and (2) that the dispersion of variances measured by the range of variances is consistently more robust to violations of homogeneous population variances than the standard deviation of variances. Compared to the (below) chance level performance of the preregistered variance analyses, the variance analyses that take into account heterogeneous population variances perform much better regardless of the dispersion of variance measure used. More specifically,  $AUROC = 0.761$ , 95% CI [0.733-0.788] for the standard deviation of the variances (i.e.,  $SD_z$ ) and  $AUROC = 0.827$ , 95% CI [0.8-0.853] for the range of the variances (i.e.,  $max_z - min_z$ ). For the analyses assuming homogeneous population variances per study (i.e., rows 3-6 of Table 7.3), we see that  $max_z - min_z$  is consistently more robust at detecting data fabrication when compared to  $SD_z$ . Lastly, we see that the AUROC results for variance analyses separated per study or anchoring condition within a study are quite variable (ranging from 0.373-0.798), which suggests that a combined analysis of variances across homogeneous subsets of standard deviations is preferred.

### Combining $p$ -value and variance analyses

Results presented in Table 7.4 indicate that the combinations of the  $p$ -value analyses and variance analyses performs poorly in detecting fabricated data in our study. The  $p$ -value analyses of the gender- and interaction effects already performed at chance level, and the variance analyses performed reasonably poor for all but the combined method with subgroups. As such, the combinations would not be expected to work well in detecting data fabrication because little to no evidential value is added by the reversed Fisher method to the evidential value of the variance analyses. Table 7.4 presents the results of combining the reversed Fisher results with the dataset specific result of the variance analyses from Table 7.4. More specifically, heterogeneity overall ( $k = 1$ ) refers to the first row of Table 7.4; heterogeneity split ( $k = 8$ ) to rows 7 through 14; homogeneity overall ( $k = 1$ ) to the second row; homogeneity split ( $k = 4$ ) to rows 3

Table 7.4: Area Under Receiving Operator Characteristic (AUROC) values for the various combined p-value- and variance analyses, with corresponding 95 percent Confidence Intervals. Heterogeneity assumes population variances differ for the low- and high anchoring conditions, whereas homogeneity assumes equal population variances across anchoring conditions. Overall indicates that the variance analysis was conducted across all studies simultaneously. Split indicates the variance analyses are separated per study or per anchoring condition per study, for homogeneous and heterogeneous approaches, respectively. Only the result from the third row was preregistered.

	AUROC
Gender, interaction, variance $SD_z$ (heterogeneity, overall, $k = 1$ )	0.647 [0.616-0.677]
Gender, interaction, variance $SD_z$ (heterogeneity, split, $k = 8$ )	0.684 [0.655-0.714]
Gender, interaction, variance $SD_z$ (homogeneity, overall, $k = 1$ )	0.58 [0.548-0.611]
Gender, interaction, variance $SD_z$ (homogeneity, split, $k = 4$ )	0.605 [0.573-0.636]

through 6.

### Effect sizes

Using the statistically significant effect sizes from the anchoring studies, we are able to differentiate between the fabricated- and genuine results fairly well. Figure 7.4 (middle column, second row) indicates that the fabricated statistically significant effects are considerably different. If we inspect the effect size distributions ( $r$ ), we see that the median fabricated effect size across the four studies is 0.891 whereas the median genuine effect size is 0.661 (median difference across the four anchoring effects 0.23). In contrast to the fabricated nonsignificant effects, which resembled the genuine data quite well, the statistically significant effects seem to have been harder to fabricate for the participants. More specifically, we see that the *AUROC* for the studies approximate .75 each (0.743, 95% CI [0.712-0.774]; 0.734, 95% CI [0.702-0.767]; 0.737, 95% CI [0.706-0.768]; 0.755, 95% CI [0.724-0.786]; respectively). Figure 7.5 depicts the density distributions of the genuine- and fabricated effect sizes per study, which shows the extent to which the density of the fabricated effect sizes exceeds the maximum of the genuine effect sizes. For instance, the percentage of fabricated statistically significant anchoring effect sizes that is larger than all 36 genuine statistically significant anchoring effect sizes is 59% in Study 1, 64.1% in Study 2, 53.8% in Study 3, and 66.7% in Study 4. Based on these results, it seems that using extreme effect sizes to detect data fabrication is a parsimonious and fairly effective method.

### Fabricating effects with Random Number Generators (RNGs)

Fabricated effects might seem more genuine when participants used Random Number Generators (RNGs). RNGs are typically used in computer-based simulation procedures where data are generated that are supposed to arise from probabilistic processes. Given that our framework of detecting data fabrication rests on the lack of intuitive understanding of humans at drawing values from probability distributions, those participants who used an RNG might come closer to fabricating seemingly genuine data. Hence, those data might be harder to detect. The analyses presented next are not preregistered.

We split our analyses for those 11 participants who indicated using RNGs and the remaining 28 participants who indicated not to have used RNGs. Figure 7.6 shows the same density distributions as in Figure 7.4, except that this time the density distributions of the fabricated data are split between these two groups.

Based on Figure 7.6 we conclude that using RNGs may have resulted in less exaggerated summary statistics, but still larger than genuine ones. Furthermore, it seems that the use of RNGs produced somewhat more uniformly distributed statistically nonsignificant  $p$ -values than those without RNGs, but that difference is not confirmed by the *AUROC* values (gender, with RNG *AUROC* = 0.455 95% CI [0.405-0.504], without RNG *AUROC* = 0.52 95% CI [0.482-0.557]; interaction, with RNG *AUROC* = 0.601 95% CI [0.558-0.644], without RNG *AUROC* = 0.482 95% CI [0.444-0.52]). For the best performing variance analysis (i.e., heterogeneity over all four anchoring studies with  $max_z - min_z$ ) classification performance is barely different between those data fabricated with (*AUROC* = 0.78 95% CI [0.728-0.833]) or without RNGs (*AUROC* = 0.845 95% CI [0.817-0.874]).

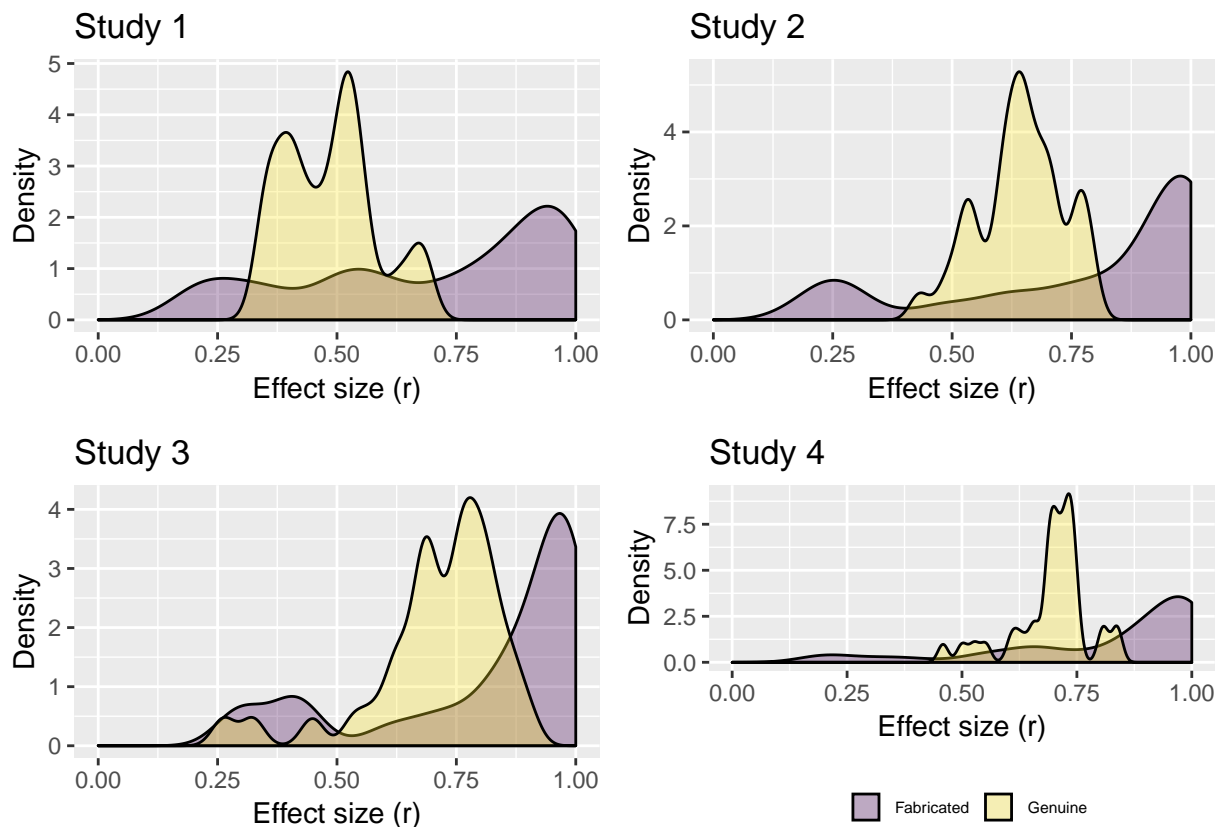


Figure 7.5: Density distributions of genuine- and fabricated anchoring effect sizes for each of the four anchoring studies.



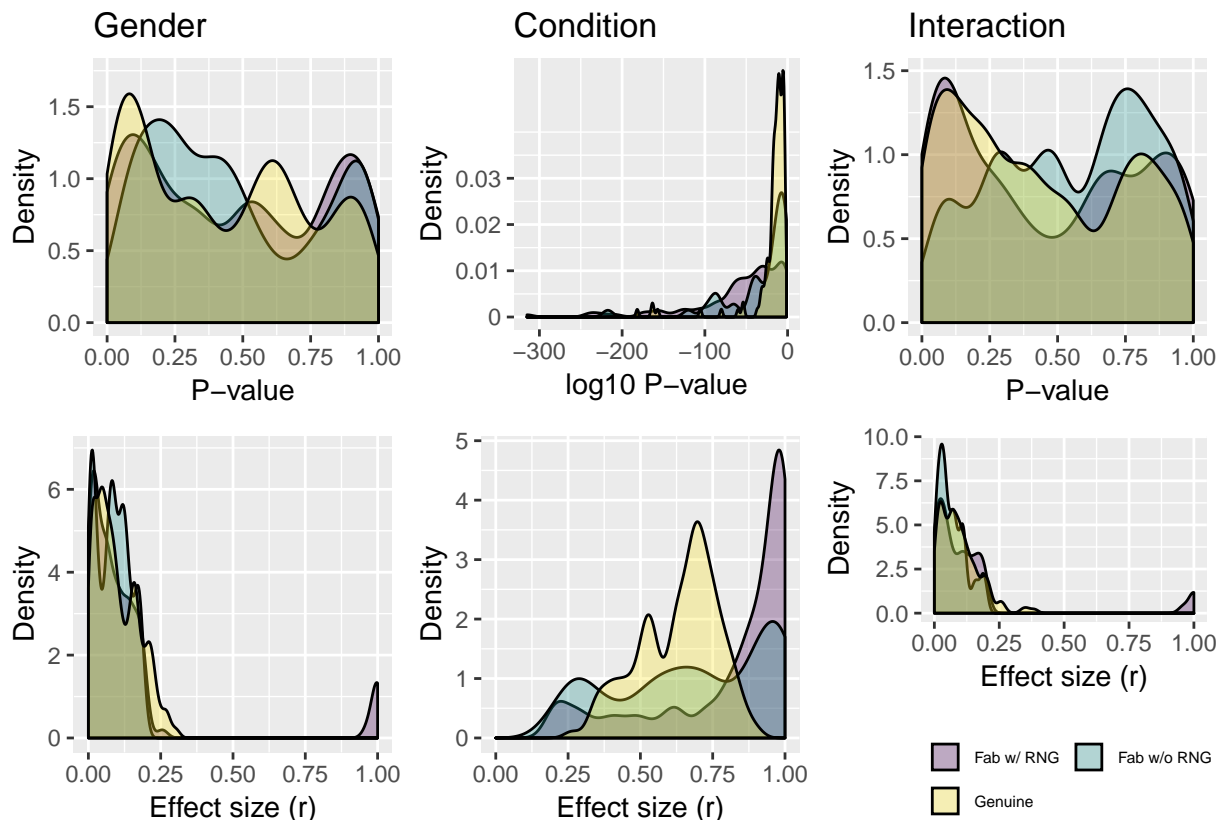


Figure 7.6: Density distributions of p-values and effect sizes for the gender effect, the anchoring effect, and the interaction effect across the four anchoring studies. This is a reproduction of an earlier figure, except that each panel now separates the density distributions for fabricated results using a random number generator (RNG), fabricated results without using a RNG, and genuine effects. Respondents self-selected to use (or not use) RNGs in their fabrication process.

Table 7.5: AUROC values for detecting data fabrication based on effect sizes for those participants who used Random Number Generators (RNGs) and those participants who did not use RNGs, including 95 percent Confidence Interval. Split based on self-report data on whether RNGs were used by the participant.

Study	<i>AUROC</i> RNG, $k = 11$	<i>AUROC</i> no RNG, $k = 28$
Study 1	0.553 [0.489-0.617]	0.817 [0.785-0.85]
Study 2	0.641 [0.578-0.705]	0.771 [0.734-0.807]
Study 3	0.578 [0.512-0.645]	0.8 [0.767-0.832]
Study 4	0.641 [0.581-0.702]	0.8 [0.764-0.835]

For effect sizes, Table 7.5 specifies the differences in sample estimates of the AUROC between the groups of fabricated results with and without RNGs (as compared to the genuine data). These results indicate that the fabricated data from participants who used RNGs are relatively more difficult to detect (mean probability of 0.604 that the larger effect is fabricated if presented with one genuine and fabricated effect size), compared to data from participants who did not use a RNG (mean probability of 0.797 that the larger effect is fabricated if presented with one genuine and fabricated effect size; see also Table 7.5). Based on these results, it seems that only effect size inspection become less effective at detecting fabricated data, but note that we did not preregister the analyses in this section.

## Discussion

We presented the first controlled study on detecting data fabrication at the level of the individual data set using summary statistics. As far as we could find, previous efforts only looked at group-level comparisons of genuine- and fabricated data (Akhtar-Danesh and Dehghan-Kooshkghazi 2003), inspected properties of individually fabricated sets of data without comparing them to genuine data, or did not contextualize these data in a realistic study with specific hypotheses (Mosimann, Wiseman, and Edelman 1995). We explicitly asked researchers to fabricate results for an effect within their research domain (i.e., the anchoring effect), which was contextualized in realistic hypotheses, and compared them to genuine data on the same effect. We investigated the performance of using the reversed Fisher method, variance analyses, combinations of these two methods, and statistically significant effect sizes to detect fabricated data.

We applied various statistical methods to classify genuine- from fabricated data and found that those related to statistically significant summary statistics performed fairly well. The results of the reversed Fisher method on the statistically nonsignificant effects performed at chance level. Using variance analyses and the statistically significant effect sizes themselves, on the other hand, performed fairly well at classifying fabricated from genuine data. Non-preregistered results suggest that variance analyses performed similarly or marginally better than using statistically significant effect sizes in this sample.

We also considered the possibility that the use of a Random Number Generator (RNG) to fabricate summary statistics could decrease the probability of detecting a fabricated dataset. Although we did not preregister these analyses, results suggest that using RNGs decreases the performance of using effect sizes to classify fabricated- from genuine data. On the other hand, using RNGs did not substantially decrease the performance of the variance analysis that analyzed the anchoring conditions. We will investigate in Study 2 whether using RNGs affects the performance of detecting data fabrication in a similar fashion and revisit this issue in the general discussion.

For the reversed Fisher method that focused on the overly consistent results for effects that are expected to follow the null hypothesis, results indicated that participants did not fabricate excessive amounts of high  $p$ -values when told to fabricate statistically nonsignificant effects. More specifically, the analysis of nonsignificant  $p$ -values appeared to perform at chance level, going against our prediction that the absence of a true effect would prompt fabricators to fabricate results that do not contain enough randomness, resulting in too high  $p$ -values.

We noted that the assumption of homogeneous population variances in the variance analyses had not previously been explicated nor tested for robustness to violations. In Simonsohn (2013) it remains implicit that the variances grouped together in an analysis should arise from a homogeneous population

distribution. Our results indicated that the classification performance of variance analyses strongly depended on fulfilling this assumption. The alternative operationalization we included inspected the range of standard deviations ( $max_z - min_z$ ) instead of the standard deviation of variances ( $SD_z$ ). Our alternative approach seemed to be more robust to violations of the homogeneity assumption, but was not preregistered and should be studied further. Nonetheless, based on the success of using the dispersion of variances, we recommend to use variance analyses with subgrouping of variances into those that are likely to be from the same population distribution (e.g., based on anchoring condition in the datasets studied here) and use the range of standard deviations ( $max_z - min_z$ ), when variance analyses are applied.

We note that the presented results might be particular to the anchoring effect and not replicable with other effects. First, as opposed to many other effects in psychology, many data on the anchoring effect are already available and fabricators may have used these data when fabricating theirs. Second, mental fabrication strategies may be dependent on the type of effect or measurement that is being fabricated. In the anchoring studies, data needed to be fabricated for numbers that are in the hundreds or thousands. Such relatively large values might feel more unintuitive to think about than smaller numbers in the singles or tens that might appear in other research contexts. Hence, our results might be better at detecting data fabrication because of this increased lack of intuitiveness. Other kinds of studies that are easier for fabricators to think about in terms of fabricating realistic data might prove more difficult to classify. For example, we might question how results based on Likert scale items might show different kinds of results from these anchoring studies.

Results of our reversed Fisher method are likely to be incorrect because we used (potentially) dependent fabricated results. More specifically, for the  $p$ -value analyses we analyzed the four  $p$ -values from (for example) the gender effect across the four fabricated studies for one participant. This might have violated the assumption of independence, hence results in biased results of this test. Neither our analyses of the effect sizes nor our variance analyses suffer from this issue.

Despite testing various statistical methods to detect data fabrication, we did not test all available statistical methods to detect data fabrication in summary statistics. SPRITE (Heathers et al. 2018), GRIM (N. J. L. Brown and Heathers 2016), and GRIMMER (Anaya 2016) are some examples of other statistical methods that test for problematic or fabricated summary statistics (see also Buyse et al. 1999). However, these methods were not applicable in the studies we presented, because they require ordinal scale measures. It seems that, combined with the question of whether current results of detecting fabricated data replicate in Likert scale studies, validating these other methods would be a fruitful avenue for further research.

## 7.3 Study 2 - detecting fabricated individual level data

In Study 2 we tested the performance of statistical methods to detect fabrication of individual level data. Our procedure is comparable to that used in Study 1: We again asked actual researchers to fabricate data that they thought would go undetected. However, instead of summary statistics, in Study 2 we asked participants to fabricate lower level data (i.e., individual level data) and included a face-to-face interview in which we debriefed participants on how they fabricated their data (Hartgerink et al. 2017). A preregistration of this study occurred during the seeking of funding (Hartgerink, Wicherts, and Assen 2016) and during data collection (<https://osf.io/fc35g>). Just like Study 1, this study was approved by the Tilburg Ethical Review Board (EC-2015.50; <https://osf.io/7tg8g/>).

To test the validity of statistical methods to detect data fabrication in individual level data, we investigated individual level data of the classic Stroop experiment (Stroop 1935). In a Stroop experiment, participants are asked to determine the color a word is presented in (i.e., word colors) and where the word also reads a color (i.e., color words). The presented word color (i.e., “red”, “blue”, or “green”) can be either presented in the congruent color (e.g., “red” presented in red) or an incongruent color (e.g., “red” presented in green). The dependent variable in a Stroop experiment is the response latency, typically in milliseconds. Participants in actual Stroop studies are usually presented with a set of these Stroop tasks, where the mean and standard deviation per condition serve as the individual level data for analyses (see also Ebersole et al. 2016). The Stroop effect is often computed as the difference in mean response latencies between the congruent and incongruent conditions.

Stroop Task						
Test of condition effect						
		t	df	p	Supported?	
		-20376.57	24	<.001	✓	
	Congruent (milliseconds)			Incongruent (milliseconds)		
id	Mean	SD	Number of trials	Mean	SD	Number of trials
1	150	21	30	300	300	30
2	152	21	30	304	304	30
3	154	21	30	308	308	30
4	156	22	30	312	312	30
5	158	22	30	316	316	30
6	160	22	30	320	320	30
7	162	22	30	324	324	30
8	164	22	30	328	328	30
9	166	22	30	332	332	30
10	168	22	30	336	336	30
11	170	23	30	340	340	30
12	172	23	30	344	344	30
13	174	23	30	348	348	30
14	176	23	30	352	352	30
15	178	23	30	356	356	30
16	180	23	30	360	360	30
17	182	23	30	364	364	30
18	184	23	30	368	368	30
19	186	24	30	372	372	30
20	188	24	30	376	376	30
21	190	24	30	380	380	30
22	192	24	30	384	384	30
23	194	24	30	388	388	30
24	196	24	30	392	392	30
25	198	24	30	396	396	30

Figure 7.7: Example of a filled out template spreadsheet used in the fabrication process for Study 2. Respondents fabricated data in the yellow cells and green cells, which were used to compute the results of the hypothesis test of the condition effect. If the fabricated data confirmed the hypotheses, a checkmark appeared (upper right). This template is available at <https://osf.io/2qrbs>.

## Methods

### Data collection

We collected twenty-one genuine data sets on the Stroop task from the Many Labs 3 project (<https://osf.io/n8xa7/>; Ebersole et al. 2016). Many Labs 3 (ML3) includes 20 participant pools from universities and one online sample (the original preregistration mentioned 20 data sets, accidentally overlooking the online sample; Hartgerink, Wicherts, and Assen 2016). Similar to Study 1, we assumed these data to be genuine due to the minimal individual gains for fabricating data and the transparency of the project. Using the original raw data and analysis script from ML3 (<https://osf.io/qs8tp/>), we computed the mean ( $M$ ) and standard deviation ( $SD$ ) of response latencies for each participant in both within-subjects conditions of congruent trials and incongruent trials (i.e., two  $M$ - $SD$  combinations for each participant). This format was also the basis for the template spreadsheet that we requested participants to use to supply the fabricated data (see also Figure 7.7 or <https://osf.io/2qrbs/>). We calculated the Stroop effect as a  $t$ -test of the difference between the congruent and incongruent conditions ( $H_0 : \mu_{\bar{X}_1 - \bar{X}_2} = 0$ ).

We collected twenty-eight fabricated data sets on the Stroop task in a two-stage sampling procedure.

First, we invited 80 Dutch and Flemish psychology researchers who published a peer-reviewed paper on the Stroop task between 2005-2015 as available in the Thomson Reuters' Web of Science database. We selected Dutch and Flemish researchers to allow for face-to-face interviews on how the data were fabricated. We chose the period 2005-2015 to prevent a decrease in the probability that the corresponding author would still be reachable via the given corresponding e-mail address. The database was searched on October 10, 2016 and 80 unique e-mails were retrieved from 90 publications. Two of these 80 researchers (2.5%) we contacted actually ended up participating in our study. Subsequently, we implemented a second, unplanned sampling stage where we collected e-mails from all PhD-candidates, teachers, and professors of psychology-related departments at Dutch universities. This resulted in 1,659 additional unique e-mails that we subsequently invited to participate in this study. Due to a malfunction in Qualtrics' quota sampling, we oversampled, resulting in 28 participants instead of the originally intended 20 participants. The second sampling scheme was not part of the original ethics review, but was considered crucial to obtain a sufficiently large sample.

Each participant received instructions on the data fabrication task via Qualtrics and was allowed to fabricate data until the face-to-face interview took place. In other words, each participant could take the time they wanted or needed to fabricate the data as extensively as they liked. Each participant received downloadable instructions (original: <https://osf.io/7qhy8/>) and the template spreadsheet via Qualtrics (see Figure 7.7; <https://osf.io/2qrbs/>). The interview was scheduled via Qualtrics with JGV, who blinded the rest of the research team from the identifying information of each participant and the date of the interview. All interviews took place between January 31 and March 3, 2017. To incentivize researchers to participate, they received 100 euros for participation; to incentivize them to fabricate (supposedly) hard to detect data they could win an additional 100 euros if they belonged to one out of three top fabricators. Participants were not informed about how we planned to detect data fabrication and we used the combined Fisher method (described next). JGV transcribed the contents of the interview, CHJH blind-reviewed these transcripts to remove any potentially personally identifiable information (these transcripts are freely available for anyone to use at <https://doi.org/10.5281/zenodo.832490>).

## Data analysis

To detect data fabrication in individual level data using statistical tools, we performed a total of sixteen analyses per dataset (preregistration: <https://osf.io/ecxvn/>) for each of the 21 genuine datasets and 28 fabricated datasets. These sixteen analyses consisted of four Newcomb-Benford Law (NBL) digit analyses, four terminal digit analyses, two variance analyses, four multivariate association analyses (deviated from preregistration in that we used a parametric approach instead of the planned non-parametric approach to increase precisions), a combination test of these methods, and effect sizes at the summary statistics level (the latter test replicated Study 1 and was not preregistered). For each participant fabricating data or genuine data from each lab in the Many Labs study we had one data set.

For the digit analyses, we separated the *Ms* and *SDs* per within-subjects condition and conducted  $\chi^2$ -tests for each per data set (see also Study 1). As such, for one data set, we conducted digit analyses on the digits of (i) the mean response latencies in the congruent condition, (ii) the mean response latencies in the incongruent condition, (iii) the standard deviation of the response latencies in the congruent condition, and (iv) the standard deviation of the response latencies in the incongruent condition. For the NBL, we used the first (or leading) digit, whereas for the terminal digit analyses we tested the same sets but on the final digit.

For the variance analyses, we analyzed the standard deviations of the response latencies separated for the within-subjects conditions. That is, we analyzed the 25 standard deviations of the response latencies in the congruent condition for excessive consistency separately from the 25 standard deviations of the incongruent condition. We conducted this analysis for each genuine- or fabricated dataset, using the  $max_z - min_z$  operationalization (not preregistered; based on results from Study 1 indicating it is more robust to violations of the assumption of equal variances).

For the multivariate association analyses, we analyzed four correlations between 25 pairs of fabricated statistics (both *Ms* and *SDs*) and compared this correlation to the corresponding distribution of correlations for genuine data. More specifically, we did this for the (i) correlation between the means of congruent- and incongruent conditions, (ii) standard deviations of both conditions, (iii) means and standard deviations within the congruent condition, and (iv) means and standard deviations within the

incongruent condition. We compared these correlations to the corresponding correlation for the genuine data after computing a random-effects estimate of the observed (Fisher transformed) correlations from the Many Labs 3 data. The estimated effect distribution served as the parametric model for each of those four relations under investigation ( $N \sim (\mu, \tau)$ ). Using the estimated parametric distribution, we computed two-tailed  $p$ -values for each fabricated- and genuine dataset.

We also combined the terminal digit analyses, the variance analyses, and the analyses based on multivariate associations using the Fisher method for each dataset. More specifically, we included the  $p$ -values of 10 statistical tests; four terminal digit analyses, two variance analyses, and four analyses of the multivariate associations. We excluded the NBL digit analyses because we a priori expected that psychological measures (e.g., response times) are rarely true ratio scales with sufficient range to show the NBL properties in the first digit, hence that this type of analysis would not be productive in detecting data fabrication in these types of data (preregistration: doi.org/10.3897/rio.2.e8860).

Study 1 showed that effect sizes are a potentially valuable tool to detect data fabrication, which we exploratively replicate in Study 2. This was not preregistered because we had not yet determined results of Study 1 before designing Study 2. Based on the genuine- and fabricated data sets, we computed effect sizes for the Stroop effect based on the effect computation from the Many Labs 3 scripts (<https://osf.io/qs8tp/>). Using a  $t$ -test of the difference between the congruent and incongruent conditions ( $H_0 : \mu = 0$ ) we computed the  $t$ -value and its constituent effect size as a correlation using (Hartgerink, Wicherts, and Van Assen 2017)

$$r = \sqrt{\frac{\frac{F \times df_1}{df_2}}{\frac{F \times df_1}{df_2} + 1}}$$

where  $df_1 = 1$ ,  $F = t^2$ , and  $df_2$  is the degrees of freedom of the  $t$ -test. We can simplify the effect size calculation to

$$r = \sqrt{\frac{\frac{t^2}{df_2}}{\frac{t^2}{df_2} + 1}}$$

Similar to Study 1, we computed the AUROC for each of these statistical methods to detect data fabrication. We again conducted all analyses using the `pROC` package (Robin et al. 2011). We also explored whether using Random Number Generators (RNGs) may have affected the detection of fabricated data in our sample by running AUROC analyses comparing genuine data and fabricated data with RNGs, or by comparing genuine data and fabricated data without RNGs.

## Results

### Digit analyses

Figure 7.8 shows the aggregated first digit distributions of the genuine- and fabricated data side-by-side with the expected first digit distributions according to the NBL. In the first row the first digit distributions of the means are presented, for both the congruent condition (left column) and incongruent condition (right column). The first row indicates that the first digit distributions of the genuine- and fabricated mean response times do not adhere to the NBL. The first digit distributions of the standard deviations (second row) adhere to the NBL more than the means at first glance, but still deviate substantially from what would be expected according to the NBL. These aggregate results already suggest that using the NBL to test for data fabrication is definitely not appropriate for means and probably also not appropriate for standard deviations.

The AUROC results indicate that using the Newcomb-Benford Law is at best on par with chance level classification of genuine- and fabricated data. More specifically, for the congruent standard deviations, using the results of the NBL test are on par with chance classification ( $AUROC = 0.553$ , 95% CI [0.389-0.717]). Values from other measures showcase that the fabricated data are actually *more* in line with the NBL than the genuine data. Consequently, the genuine data and fabricated data are often wrongly classified. This is reflected by the AUROC values that are significantly smaller than .5; congruent means,  $AUROC = 0.039$ , 95% CI [0-0.087]; incongruent means,  $AUROC = 0.024$ , 95% CI [0-0.059]; incongruent standard deviations,  $AUROC = 0.156$ , 95% CI [0.045-0.268].

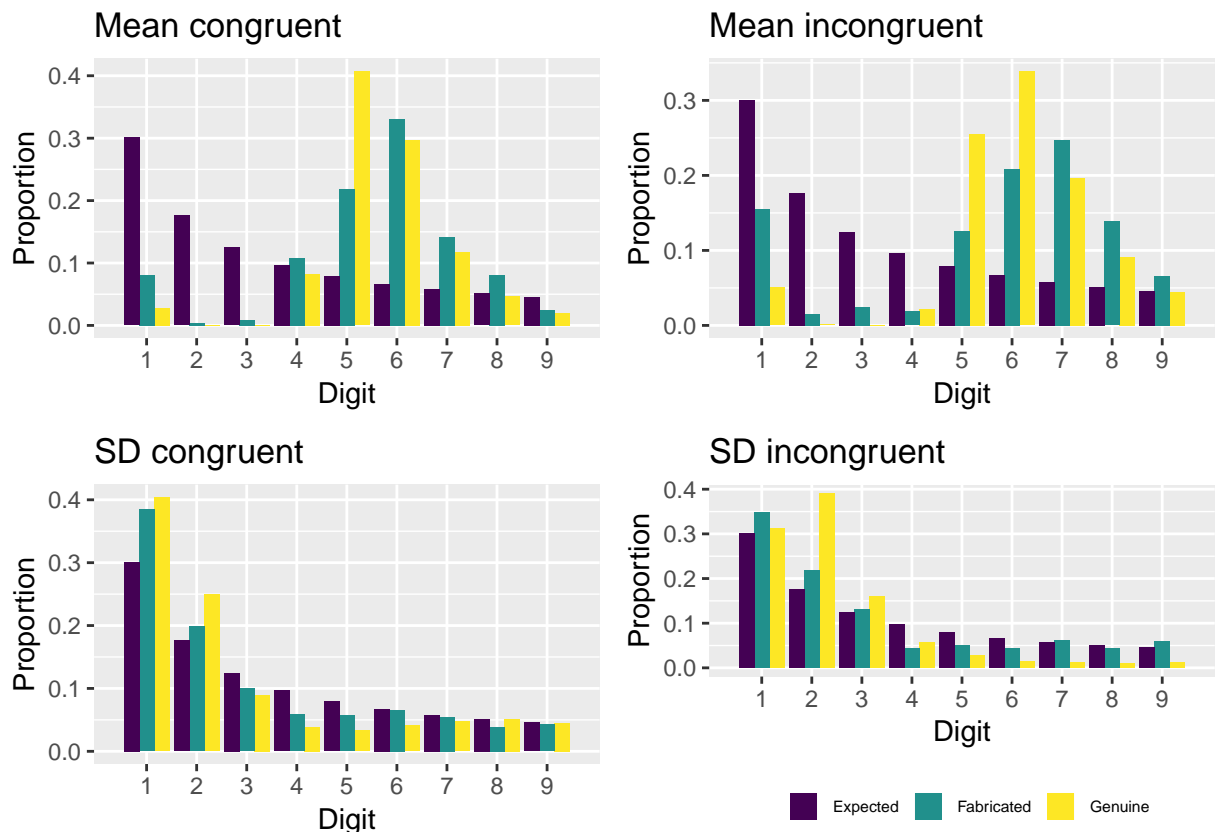


Figure 7.8: First (Benford) digit distributions of the (in)congruent means and standard deviations, aggregated across all Many Labs 3 datasets, across the datasets fabricated by the participants, and the theoretically expected proportions.

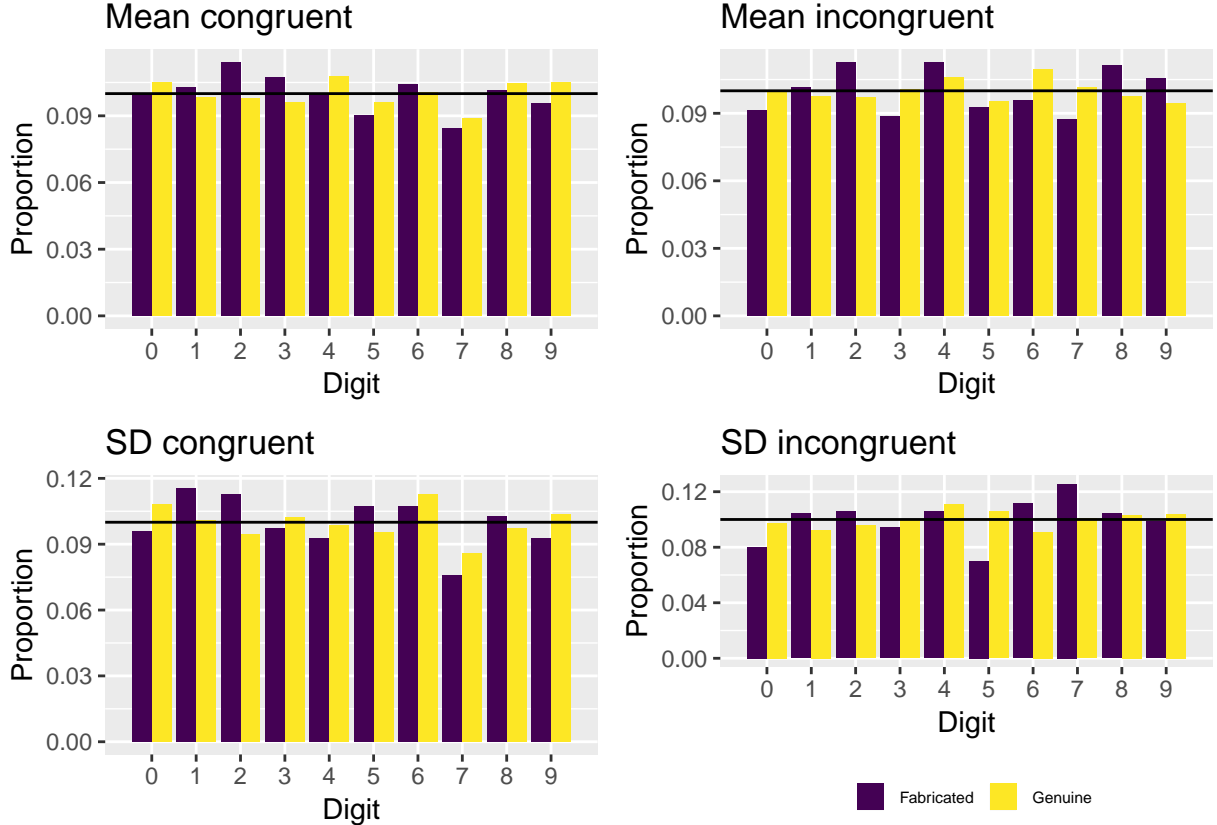


Figure 7.9: Terminal digit distributions for the (in)congruent means and standard deviations, aggregated across all Many Labs 3 datasets or across the datasets fabricated by the participants.

Figure 7.9 shows the aggregated terminal digit distributions of the genuine- and fabricated data side-by-side with the expected terminal digit distributions. The first row depicts the terminal digit distributions of the means, for both the congruent (left column) and incongruent (right column) conditions. The first row shows that the terminal digit distributions of the genuine- and fabricated mean response times are approximately uniform with only minor differences between the genuine- and fabricated data. The terminal digit distributions of the standard deviations (second row) show slightly more deviation from uniformly distributed digits, but still approximate the expected distribution of terminal digits reasonably well. Based on these aggregate digit distributions, it seems like the classification based on the terminal digit analyses will not be able to differentiate between genuine- and fabricated data particularly well.

The AUROC results indeed show that terminal digit analyses perform close to chance level classification of genuine- and fabricated data. More specifically, for the incongruent standard deviations,  $AUROC = 0.511$ , 95% CI [0.343-0.679]; congruent means,  $AUROC = 0.383$ , 95% CI [0.222-0.543]; incongruent means,  $AUROC = 0.387$ , 95% CI [0.226-0.548]; congruent standard deviations,  $AUROC = 0.401$ , 95% CI [0.241-0.562]. The terminal digit analysis classified at most 2 of the 28 fabricated datasets as being fabricated (and 2 of the 21 genuine data as being fabricated;  $\alpha = .05$ ).

### Variance analysis

Results indicate that the fabricated- and genuine data can be perfectly separated based on results from the variance analyses ( $max_z - min_z$ ). More specifically, the AUROC of both the variance analyses for the congruent standard deviations and the incongruent standard deviations is  $AUROC = 1$  (confidence intervals cannot be reliably computed in this case). We note that these results are likely to be sample specific and do not mean to imply that this method will always be able to separate the genuine- from fabricated data perfectly. However, they also indicate that given the number of standard deviations participants had to fabricate ( $k = 25$ ), it was difficult for participants to make them look similar to those



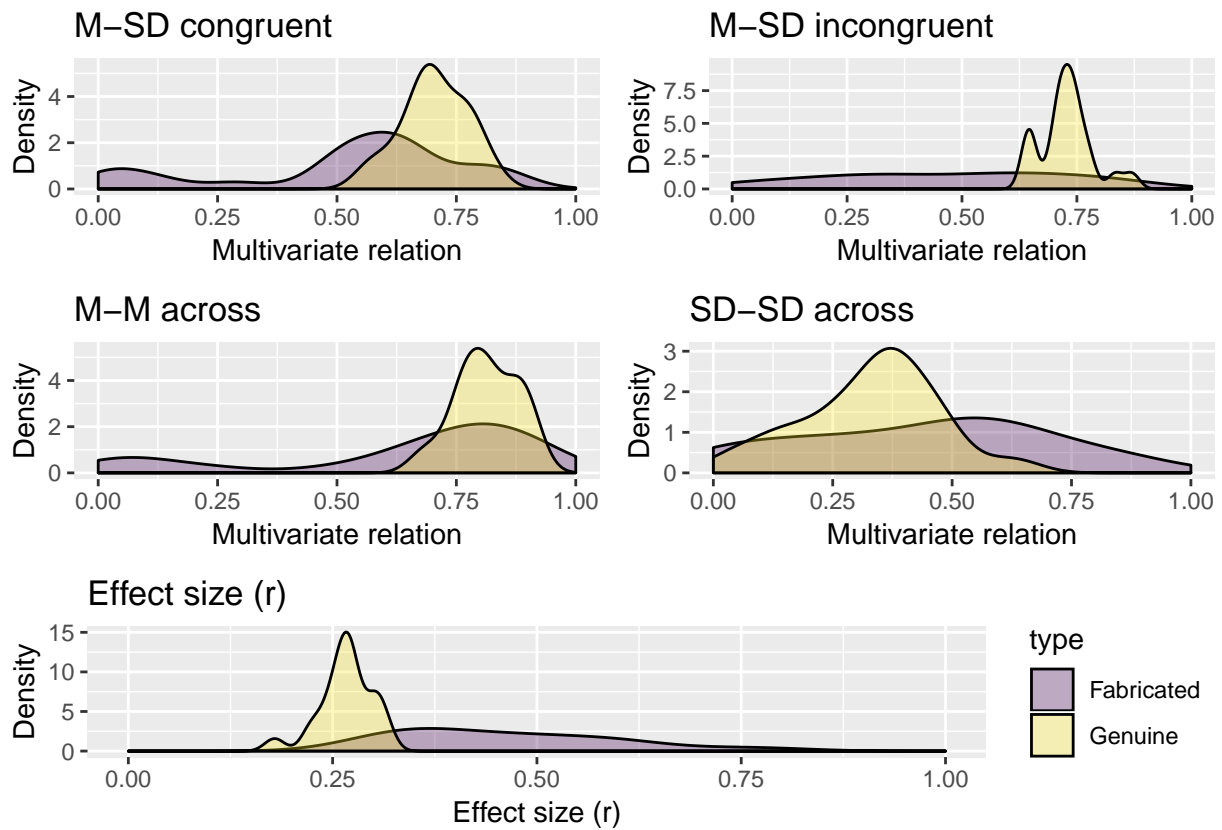


Figure 7.10: Density distributions of the multivariate relations (first two rows) and the effect sizes (final row), split for the genuine and fabricated data.

found in the genuine data.

Upon closer inspection of the individual level results of the variance analyses per data set, all  $p$ -values are statistically significant if compared to traditional  $\alpha$  levels (i.e., .05; maximum 0.006 across both the genuine- and the fabricated data)

### Multivariate associations

We expected that fabricated multivariate associations would be different from genuine multivariate associations. Using the parametric test of multivariate associations, results indicate classification is fair to good in the current sample. Figure 7.10 shows the density distributions of the various multivariate associations (rows 1-2), which already indicates the genuine data are less dispersed and more normally distributed when compared to the fabricated multivariate associations. Using the parametric estimates of the associations to test the various sets of multivariate relations between the (in)congruent means and standard deviations, AUROC values range from 0.549 through 0.842. More specifically, the AUROC for the various sets of relations (going clockwise with the first four figures in Figure 7.10) are  $AUROC = 0.818$ , 95% CI [0.689-0.947] for M-SD in the congruent condition,  $AUROC = 0.833$ , 95% CI [0.705-0.962] for M-SD in the incongruent condition,  $AUROC = 0.714$ , 95% CI [0.568-0.861] for M-M across conditions,  $AUROC = 0.549$ , 95% CI [0.379-0.72] for SD-SD across conditions. Overall, it seems that comparing multivariate associations to known genuine ones is a good way to detect (potential) data fabrication.

### Combining variance, terminal digit, and associational analyses

As preregistered, we combined both variance analyses, the terminal digit analyses, and the tests of the multivariate associations with the Fisher method (10 results in total). Results of the combined analysis perform excellent at classifying fabricated- and genuine data in this sample. More specifically, the results

for the combination method indicate  $AUROC = 0.959$  (95% CI [0.912-1]). This combination method is affected by the effectiveness of the individual methods involved; given that the performance of the multivariate associations and variance analyses ranged from sufficient to excellent, it makes sense that this combination method also performs quite well. However, the maximum  $p$ -value of the combination of these tests for either the genuine- or fabricated data is 0.003 (see also Appendix A). This indicates that all datasets would be classified as fabricated if we did not compare the results from the genuine- and fabricated data, but instead used a prespecified  $\alpha$  level (e.g., .05).

## Effect sizes

Figure 7.10 (final row) shows the density distributions of the fabricated- and genuine Stroop effect sizes, which is an excellent classifier of fabricated/genuine data in this sample. More specifically, the classification performance for detecting fabricated data in this sample is  $AUROC = 0.981$ , 95% CI [0.954-1] (the 95% CI is truncated at 1). Upon closer inspection of the effect sizes, we note that only three (of 28) fabricated effect sizes fall within the range of genuine effect sizes (see Appendix A for all genuine- and fabricated effects). As such, this is a particularly good result within this sample (we did not preregister this analysis).

## Fabricating effects with Random Number Generators (RNGs)

Using Random Number Generators (RNGs) in the individual level data fabrication procedure did not seem to have a substantial effect on how genuine the fabricated results appeared. We explored this in our data (i.e., not preregistered) and Table 7.6 presents the AUROC values split on participating researchers who said they used ( $k = 19$ ) or did not use RNGs ( $k = 9$ ) to fabricate data (based on manual coding of the interview transcripts). Noteworthy from our exploration is that the effect size distribution seems approximately similar for both data fabricated with and without RNGs (Figure 7.11). Given these minor and inconsistent changes to the density distributions, we do not regard RNGs as having substantial effects on the effectiveness of statistical methods to detect data fabrication in this sample.

Table 7.6: AUROC values with 95 percent confidence intervals for each test, when split for those with Random Number Generators (RNGs) and those without.

Test	With RNG (k=19)	Without RNG (k=9)
Benford, congruent means	0.035 [0-0.087]	0.048 [0-0.144]
Benford, congruent sds	0.506 [0.315-0.698]	0.651 [0.431-0.87]
Benford, incongruent means	0.023 [0-0.064]	0.026 [0-0.082]
Benford, incongruent sds	0.115 [0.008-0.223]	0.243 [0.015-0.472]
Combination w Fisher method	0.957 [0.9-1]	0.963 [0.895-1]
Effect size (r)	0.985 [0.957-1]	0.974 [0.918-1]
Multivariate association, M-M across	0.662 [0.481-0.842]	0.825 [0.603-1]
Multivariate association, M-SD congruent	0.85 [0.707-0.992]	0.751 [0.488-1]
Multivariate association, M-SD incongruent	0.802 [0.637-0.967]	0.899 [0.702-1]
Multivariate association, SD-SD across	0.484 [0.272-0.695]	0.688 [0.421-0.955]
Parametric test of Multivariate association, M-M across	0.662 [0.481-0.842]	0.825 [0.603-1]
Parametric test of Multivariate association, M-SD congruent	0.85 [0.707-0.992]	0.751 [0.488-1]
Parametric test of Multivariate association, M-SD incongruent	0.802 [0.637-0.967]	0.899 [0.702-1]
Parametric test of Multivariate association, SD-SD across	0.847 [0.717-0.977]	0.831 [0.671-0.991]
Terminal digits, congruent means	0.388 [0.206-0.57]	0.37 [0.132-0.609]
Terminal digits, congruent sds	0.439 [0.253-0.624]	0.323 [0.087-0.559]
Terminal digits, incongruent means	0.36 [0.186-0.534]	0.444 [0.181-0.708]
Terminal digits, incongruent sds	0.573 [0.383-0.763]	0.381 [0.162-0.6]
Variance analysis, congruent sds (maxmin)	1 [1-1]	1 [1-1]
Variance analysis, incongruent sds (maxmin)	1 [1-1]	1 [1-1]

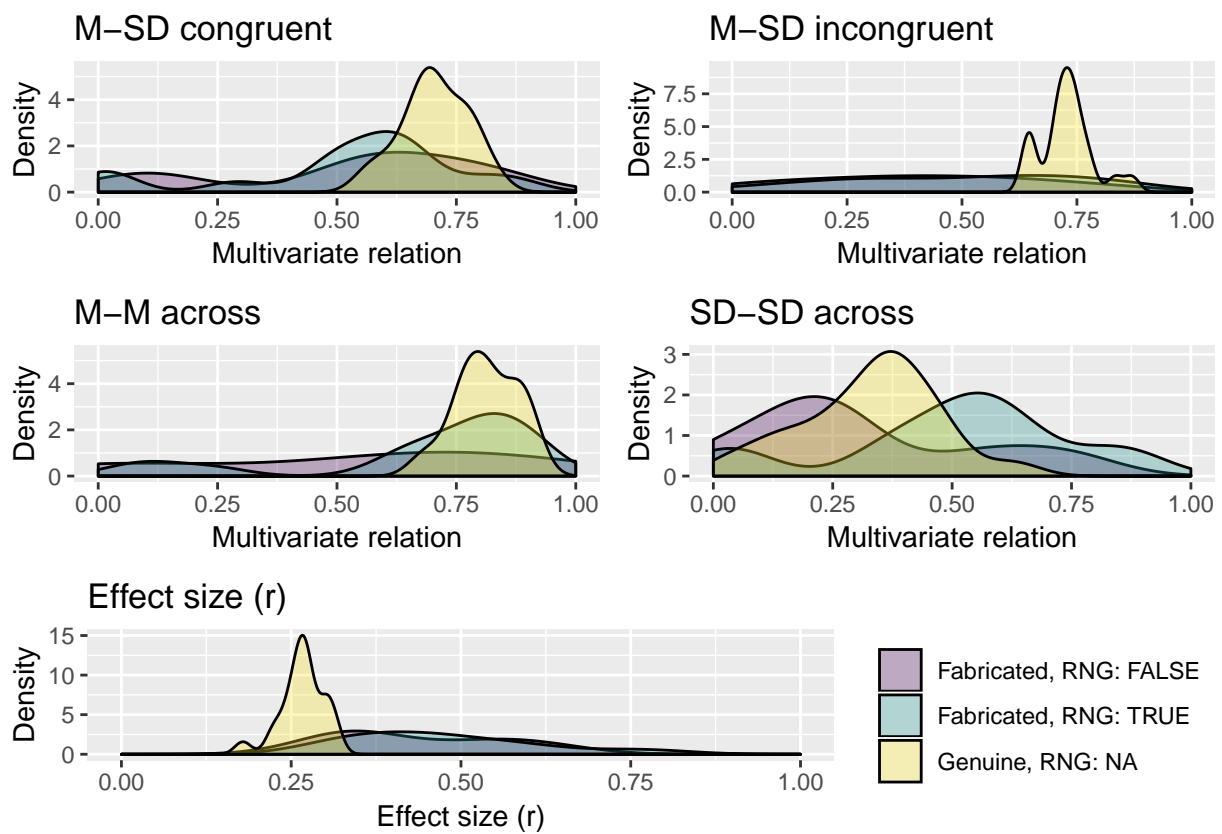


Figure 7.11: Density distributions of the multivariate relations (first two rows) and the effect sizes (final row), split for the genuine data, the fabricated data without using Random Number Generators RNGs), and fabricated data with using RNGs.

## Discussion

Our second study investigated how well statistical methods that use individual-level (raw) data can distinguish genuine data from fabricated data. To this end, we replicated the procedure from Study 1 and asked researchers to fabricate data for individual participants for the classic Stroop task. We also collected (arguably) genuine data from the labs involved in the Many Labs study, which included the classic Stroop task. As such, we had both genuine- and fabricated data set on the same effect.

Using these data sets we attempted to classify genuine- and fabricated individual level data using digit analyses, variance analyses, multivariate associations, and effect sizes. Results of preregistered analyses indicate that digit analyses of raw data performed at chance level, variance analyses of individual level data performed excellent, and analyses of multivariate relations between variables in the individual level data performed fairly to excellent. Moreover and not preregistered, the summary statistic effect size appeared to strike a surprisingly good balance between efficacy and parsimony for classifying fabricated- from genuine individual level data (only superseded in performance by the more complex variance analyses). It is somewhat ironic that the summary statistic of the effect performs so well in classifying the genuine- from fabricated data. This replicates the finding from Study 1 that effect sizes are a valuable piece of information to discern genuine- from fabricated data. Fabricators' use of Random Number Generators (RNGs) did not appear to have a consistent relation with classification performance with individual level data.

Our results confirmed our prediction that leading digit analyses (i.e., NBL) are not fruitful in detecting fabricated response times. The Newcomb-Benford Law is frequently observed in various natural phenomena (e.g., population numbers) but Figure 7.8 (clearly) indicates this is not the case for summary statistics of response times. Response times are untruncated ratio measures in theory that technically satisfy the NBL's requirements, but in practice response time measures are truncated severely (e.g., nobody can respond within <50 milliseconds and few take longer than 2000 milliseconds). If the NBL is being considered for applications to detect (potential) misconduct, there need to be indications that the data generation process is in line with the requirements of the NBL, but we consider that this is hardly the case for experimental studies in the social sciences.

Going against our predictions, participants fabricated individual level data that was almost indistinguishable from the genuine individual level data when looking at terminal digit analyses. Given the theoretical framework we use, wherein humans are expected to be poor at fabricating stochastic processes that underlie data collection procedures, we expected that our participants would be unable to fabricate uniformly distributed terminal digits. Our sample indicates this is not the case. Moreover, given that these stochastic processes are expected to be better included when data is fabricated with RNGs, it was a surprise that this did not affect classification performance. This raises questions with respect to whether the framework of human's lack of intuitive understanding of uniform probabilities manifests itself in fabricated individual level data, and if so, under which conditions.

Study 2 replicated the effectiveness of variance analyses (preregistered) and effect sizes (not preregistered) to detect data fabrication, but failed to replicate the potential effect of RNGs on detection rates (not preregistered). With these mixed results with respect to the effect of RNGs, we note the same limitation as for the terminal digit analysis, which is that our theoretical framework of intuitions for probabilities might not manifest itself in fabricated data, and if it does, under which conditions. Hence, further research might look into correlating the (lack of) expertise on probabilities and the kind of data being fabricated. With respect to variance analyses and effect sizes, our results suggest that these are the most promising methods when genuine data are available (we further discuss this in the General Discussion).

We originally planned to extend Study 2 with a qualitative exploration of the fabrication process. We transcribed all 28 interviews, but due to time constraints we did not get around to conducting the qualitative analyses. We note that all transcripts are available online (without reuse restrictions; <https://doi.org/10.5281/zenodo.832490>) and that the initial work can be found online as well. We invite anyone with an interest to look at these documents and further build on our work.

## 7.4 General discussion

We presented the first two empirical studies on detecting individual sets of fabricated data, where the fabricated data pertained to existing experiments and detection occurred purely by using statistical methods. By comparing results from genuine- and fabricated data across summary statistics and individual level data, it seems like classification based on statistically significant effect sizes strikes the best balance between parsimony, effectiveness, and usability. Variance analyses on the other hand are a well performing option that is somewhat more complex in its application. The digit analyses based on the Newcomb-Benford law and the terminal digit principle did not perform well. We bundled our functions for the variance- and digit analyses and the (reversed) Fisher method in the `ddfab` (short for detecting data fabrication) package for R, which is available through GitHub (<https://github.com/chartgerink/ddfab>) for application in further research and development.

We designed the current studies to have sufficient information to detect data fabrication within a given set of data, but not necessarily to generalize our results to a larger population. As such, the sample sizes of the presented studies and the type of effect we chose as the empirical context necessarily restrict the drawing of more general inferences. Further research should consider whether these results also apply to other types of data or effects. Nevertheless, our studies have highlighted that variance- and effect size analysis and multivariate associations are methods that look promising to detect problematic data. Our descriptive results with confidence intervals may be regarded as an initial step in understanding the effectiveness of these methods to detect data fabrication. Next, we highlight some of the difficulties that remain.

All presented results throughout the two studies pertain to relative comparisons between genuine- and fabricated data. Hence, all statements about the performance of classification depends on the availability of unbiased genuine data to compare to and cannot readily be done by using generic decision criteria such as  $\alpha$ -levels. As we saw for example in the variance analyses for Study 2, there was excellent relative classification, but absolute classification as many researchers are used to by comparing  $p < \alpha$  remained impossible or problematic at best. More specifically, we would have classified all datasets as fabricated if we had used the traditional hypothesis testing approach. Hence, we agree with the call to always include a control sample when applying these statistical tools to studies that look suspicious (Simonsohn 2013). It is for exactly this reason we refrain from formulating general decision rules for the methods presented in this paper. This might also have implications for general applications of statistical methods to detect potentially problematic data, such as the recent application by Carlisle (2017). Carlisle (2017) used the same method applied in the Fujii case to approximately 5000 clinical trials without any further validation of the methods. Our results suggest that in practice aberrant effects are best detected in relative fashion, for example in a meta-analysis (corroborating our own anecdotal experience), or to look for excessively large effect sizes (e.g.,  $r > .95$ ) as an initial screening of a set of effects (especially when that effect size is larger than the reliability of the product of the measures involved). Using absolute classification (i.e.,  $p < \alpha$ ) can be problematic, considering that many of the methods we tested (e.g., variance analyses, digit analyses) are not specific enough, flagging both genuine- and fabricated data as problematic.

Because we included the Many Labs data (Klein et al. 2014; Ebersole et al. 2016) we had (arguably) unbiased estimates of the effects under investigation, which is key for relative comparisons. If we had used the peer-reviewed literature on the anchoring effect (Study 1) or the Stroop effect (Study 2), we would likely have found inflated effect size estimates of the anchoring- or Stroop effects due to publication bias. These inflated effect size estimates could have resulted in worsened classification of genuine- and fabricated data because publication bias results in inflated effect sizes (Nuijten et al. 2015) and our studies indicate fabricating data has a similar effect. That publication bias and fabricating data might have similar effects in turn conflates the detection of fabricated data. Collecting an unbiased genuine effect distribution thus requires careful attention; when arguably genuine effects are collected from a literature ridden with publication bias and related biases, detection of data fabrication may be undermined. We recommend retrieving unbiased effect size distributions for an effect from large-scale replication projects, such as Registered Replication Reports (e.g., Cheung et al. 2016) and building systemic efforts to reduce publication bias (see also Hartgerink and Van Zelst 2018).

Our results depend on the (majority of the) Many Labs data being genuine. We remain confident that the Many Labs data are genuine for a variety of reasons. First, the sheer number of people involved in these projects results in a distribution of responsibility that also limits the effect if one person were to fabricate data. Second, the number of people involved also minimizes the individual reward it would have

to fabricate data given that any utility would have to be shared across all researchers involved. Third, the projects actively made all individual research files available and participating researchers in the ML were made aware of this from the very start. Fourth, the analyses of the Many Labs are not conducted by the same individuals who collected the data. We of course cannot exclude the possibility of malicious actors in the ML studies, but also have no evidence that suggests there would be.

Highly relevant to the application of these kinds of methods in screening for problems in the published literature (e.g., Bik, Casadevall, and Fang 2016; Carlisle 2017) or during peer review is that the diagnostic value of any instrument is dependent on the base rate of afflicted cases (here: fabricated data). In our study design, we built in a high prevalence of data fabrication, which directly affects the positive predictive value of these statistical methods. The positive predictive value is the chance of getting a true positive when a positive result is found. More specifically, Study 1 by design has a prevalence of 52% of data fabrication and Study 2 has a prevalence of 57%. This strongly affects the positive predictive value (PPV) of these methods if they would be applied in a more general setting. After all, even if we could classify all fabricated data correctly and falsely regard genuine data as fabricated in 5% of the cases, then with a prevalence of 2% (Fanelli 2009) the positive predictive value would only be 29%. This is a best case scenario that would cause approximately 1 out of 3 cases of “detected data fabrication” to be false. Hence, we do not recommend attempting to detect data fabrication on statistical methods alone.

We do advise to use some of the more successful statistical methods as screening tools in review processes and as additional tools in formal misconduct investigations where prevalence is supposedly higher than in the general population of research results. We note that this should only happen in combination with evidence from other sources than statistical methods. As we mentioned before, excessively large effect sizes might be used as a screening approach for further manual or in-depth investigation, but we warn against the potential for confirmation bias that results from these earlier tests might create. As such, if any of these statistical tools are used, we recommend to solely use them to screen for indications of potential data anomalies, which are subsequently further inspected by a blinded researcher to prevent confirmation bias and using a rigorous protocol that involves due care and due process.

We note that our studies have been regarded as unethical by some due to the nature of asking participants to fabricate data (see for example Ellemers, Naomi 2017). We understand and respect that asking researchers to show one of the most widely condemned scientific behaviors is risky. While designing these studies, we also asked ourselves whether this was an appropriate design and ultimately regarded it was appropriate for several reasons. First, there was little utility in simulating potential data fabrication strategies because there is little to no knowledge of how researchers actually fabricate data. Second, the cases of data fabrication known to us are severely self-selected (i.e., based on detection bias), which would limit the ecological validity of any tests we could do on such suspect data. These two reasons made it necessary for us to collect fabricated data. After we had come to that decision, we also regarded that we should minimize the negative effect it had on the researchers participating. We attempted to minimize any negative effect by using findings from psychology research to decrease potential carry-over of this controlled misbehavior (Mazar, Amir, and Ariely 2008; although a recent multilab replication contested this effect, Verschuere et al. 2018). Despite that some of our participants indicated that they felt initial unease with fabricating data for the study, no participants reached out afterwards indicating feeling conflicted. Moreover, we actively attempt to maximize returns of the data collected by sharing all the information we gathered openly and without restrictions. We consider these reasons to balance the design and ask of our study from our participants.

Another ethical issue is the dual use of these kinds of statistical methods to detect data fabrication. Dual use is the ethical issue where the development of knowledge can be used for both good- and evil purposes, hence, whether we should want to morally conduct this research. A traditional example is the research into biological agents that might be used for chemical warfare. For our research, a data fabricator might use our research to test their fabricated data until it goes undetected based on these methods. There is no inherent way to control whether malicious actors do this and one might argue that this is sufficient reason to shy away from conducting this kind of research to begin with. However, we argue that the potential ethical uses of these methods are substantial (improved detection of fabricated data by a potential many) and outweigh the potential unethical uses of these methods (undermining detection by a potential few). Secrecy in this respect would actually enhance the ability of malicious actors to remain undetected, because when they find a way to exploit the system fewer people can investigate suspicions they might have. Hence, we regard the ethical issue of dual use to ultimately weigh in favor of doing the research, although we recognize that this might start a competition in undermining detection of problematic data.

Some of our participants in Study 2 indicated using the Many Labs (or other open) data to fabricate their own dataset. During the interviews, some participants indicated that they thought this would make it more difficult to detect their data as fabricated. We did not investigate evidence for this claim specifically (this could be avenue for further research) but we note that our detection in Study 2 performed well despite some participants using genuine data. Moreover, we note that open data might actually facilitate the detection of fabricated data for two reasons. First, open data from preregistered projects improves the unbiased estimation of effect sizes and multivariate associations, where the peer-reviewed literature inflates estimated effect sizes due to publication bias and often lacks the required information to compute these multivariate associations. As we mentioned before, having these unbiased effect size estimates seem key to detecting issues. Second, if data are fabricated based on existing data, it is more likely to be detected if it is based on open data than when based on closed data. For example, in the LaCour case data were fabricated based on open data (@ McNutt 2015; LaCour and Green 2014). Researchers detected that this data had been fabricated because it seemed to be a(n almost) linear transformation of variables in an open dataset (Broockman, Kalla, and Aronow 2015). As such, we see no concrete evidence to support the claim that open data could lead to worsened detection of fabricated data, but we also recognize that this does not exclude it as an option. We see the effect of open data on detection of data fabrication as a fruitful avenue for further research.

All in all, we see a need for unbiased effect size estimates to provide meaningful comparisons of genuine- and potentially fabricated data, but even when those are available the (potentially) low positive predictive value of widespread detection of data fabrication is going extremely difficult. Hence, we recommend meta-research to focus on more effective systemic reforms to make progress on the root causes of data fabrication possible. One root cause is likely to be the incentive system that rewards bean-counts of outputs and does not put them in the context of a larger collective scientific effort where validity counts. Our premise in these two research studies was after the fact detection of a problem, but we recognize that prior to the fact addressing of the underlying causes that give rise to data fabrication is more sustainable and effective. Nonetheless, we also recognize that there will always be dishonesty involved for some researchers, and we recommend that research engage in more penetration testing of how those with dishonesty can fool a system.

## 7.5 Appendix 7.A

Table 7.7: Results for the combination method using the original Fisher method per lab in the Many labs or per participant fabricating data. Sorted from smallest- to largest p-value.

id	type	result
0jg.txt	Fabricated	<0.001
1zm.txt	Fabricated	<0.001
2f5.txt	Fabricated	<0.001
3wn.txt	Fabricated	<0.001
8nb.txt	Fabricated	<0.001
h65.txt	Fabricated	<0.001
hsu.txt	Fabricated	<0.001
jgg.txt	Fabricated	<0.001
o2f.txt	Fabricated	<0.001
ojh.txt	Fabricated	<0.001
pkl.txt	Fabricated	<0.001
sel.txt	Fabricated	<0.001
tjv.txt	Fabricated	<0.001
tyo.txt	Fabricated	<0.001
z26.txt	Fabricated	<0.001
g2f.txt	Fabricated	<0.001
nbu.txt	Fabricated	<0.001
yty.txt	Fabricated	<0.001
2a9.txt	Fabricated	<0.001
ulr.txt	Fabricated	<0.001
ez8.txt	Fabricated	<0.001
82z.txt	Fabricated	<0.001
1se.txt	Fabricated	<0.001
cebersole.mississippi	Genuine	<0.001
3pl.txt	Fabricated	<0.001
cebersole.michst	Genuine	<0.001
19e.txt	Fabricated	<0.001
cebersole.davis	Genuine	<0.001
cebersole.osu	Genuine	<0.001
cebersole.bradley	Genuine	<0.001
cebersole.carleton	Genuine	<0.001
t5g.txt	Fabricated	<0.001
h5w.txt	Fabricated	<0.001
cebersole.toronto	Genuine	<0.001
cebersole.virginia	Genuine	<0.001
cebersole.florida	Genuine	<0.001
jmq.txt	Fabricated	<0.001
cebersole.miami	Genuine	<0.001
cebersole.vcu	Genuine	<0.001
cebersole.ithaca	Genuine	<0.001
cebersole.texasam	Genuine	<0.001
cebersole.sdsu	Genuine	<0.001
cebersole.plu	Genuine	<0.001
cebersole.mturk	Genuine	<0.001
cebersole.nova	Genuine	<0.001
cebersole.riverside	Genuine	<0.001



Table 7.7: Results for the combination method using the original Fisher method per lab in the Many labs or per participant fabricating data. Sorted from smallest- to largest p-value. (*continued*)

id	type	result
cebersole.montana	Genuine	<0.001
cebersole.ashland	Genuine	0.0014949343721527
cebersole.psuabington	Genuine	0.00275767643444546

Table 7.8: Effect sizes of the classic Stroop effect per lab in the Many labs or per participant fabricating data. Sorted from largest- to smallest effect size.

id	type	result
sel.txt	Fabricated	0.789
0jg.txt	Fabricated	0.736
3wn.txt	Fabricated	0.636
o2f.txt	Fabricated	0.611
1se.txt	Fabricated	0.604
2f5.txt	Fabricated	0.581
ojh.txt	Fabricated	0.565
z26.txt	Fabricated	0.549
yty.txt	Fabricated	0.543
hsu.txt	Fabricated	0.488
jgg.txt	Fabricated	0.481
tjv.txt	Fabricated	0.477
ez8.txt	Fabricated	0.472
pkl.txt	Fabricated	0.471
2a9.txt	Fabricated	0.423
ulr.txt	Fabricated	0.408
19e.txt	Fabricated	0.406
h5w.txt	Fabricated	0.381
h65.txt	Fabricated	0.372
t5g.txt	Fabricated	0.371
3pl.txt	Fabricated	0.363
jmq.txt	Fabricated	0.341
8nb.txt	Fabricated	0.335
nbu.txt	Fabricated	0.325
g2f.txt	Fabricated	0.320
cebersole.ashland	Genuine	0.316
82z.txt	Fabricated	0.316
cebersole.plu	Genuine	0.309
cebersole.carleton	Genuine	0.304
cebersole.vcu	Genuine	0.301
cebersole.mississippi	Genuine	0.298
tyo.txt	Fabricated	0.296
1zm.txt	Fabricated	0.295
cebersole.montana	Genuine	0.283
cebersole.bradley	Genuine	0.276
cebersole.nova	Genuine	0.272
cebersole.psuabington	Genuine	0.271
cebersole.toronto	Genuine	0.270
cebersole.osu	Genuine	0.269

Table 7.8: Effect sizes of the classic Stroop effect per lab in the Many labs or per participant fabricating data. Sorted from largest-to smallest effect size. (*continued*)

id	type	result
cebersole.davis	Genuine	0.268
cebersole.miami	Genuine	0.263
cebersole.sdsu	Genuine	0.262
cebersole.riverside	Genuine	0.258
cebersole.texasam	Genuine	0.250
cebersole.florida	Genuine	0.249
cebersole.virginia	Genuine	0.243
cebersole.ithaca	Genuine	0.227
cebersole.michst	Genuine	0.223
cebersole.mturk	Genuine	0.179

## Chapter 8

# Extracting data from vector figures in scholarly articles

It is common for authors to communicate their results in graphical figures, but what is generally not realised is that it may be possible to reconstruct the original data from a data based figure (see also the preceding “In Brief” report; Hartgerink 2017a). Figures are typically presented in order to communicate something about the underlying data, but in an inherently static way. As such, reshaping this communication is not readily possible, because the original data are not available. Examples of reuse if the data are available could be as simple as joining data across figures, standardizing axes across figures for easy comparison, changing color codings to be more colorblind friendly, or using the data to compute relative numbers instead of absolute numbers. Moreover, considering the current low rates of data sharing (Wicherts et al. 2006; Vanpaemel et al. 2015; Krawczyk and Reuben 2012) and rapid decrease of the odds of successfully requesting those data (Vines et al. 2014), reusing data effectively becomes impossible in the long run because data simply are not available any more. Hence, we find it important to be able to have alternative ways of extracting data solely from results presented in a scholarly report.

Some figures are stored in bitmap format whereas others are stored in vector format. In a bitmap format the image is stored by saving the color code for each pixel. This means that information about overlapping datapoints is lost, because a pixel in a bitmap does not differentiate between different layers. However, in a vector format, information is stored on the shape and its position on the canvas, which is unrestricted to a specific pixel size, and information can be saved. As such, these images can be enlarged without loss of image quality. Moreover, the position of those shapes can be retraced in order to reconstruct data points in a figure. This can even be done when data points overlap, because unlike in the pixel format, overlapping shapes are stored alongside each other in a vector image.

To extract data points manually from a figure, an author may have to measure the coordinates either on printed pages using a ruler, or from the display screen using a cursor. This is time-consuming (often hours) and error-prone, and limited by the precision of the display or ruler. What is often not realised is that the data themselves are held in the PDF document to much higher precision (usually 0.0-0.01 pixels), if the figure is stored in vector format. By using suitable software we can extract the coordinates of the individual data points without ambiguity or loss of inherent precision. For example, a figure with 10,000  $x$ -values presented onto 500 pixels will suffer massive overlap in the display but all 10,000 data points are recoverable from the PDF if the figure is stored in vector format.

In the current report, we share the results of the alpha software **norma** ([github.com/contentmine/norma](https://github.com/contentmine/norma)) to automatically extract raw data from vector based figures. More specifically, we report the method of data extraction, the effectiveness, and provide documentation to use the software pipeline. Finally, we review the potential of using vector based images to extract data from scholarly reports in light of the results.

## 8.1 Method

### Extraction procedure

At the highest level, typical figure components are the body, header, footer, and axes. Figure 8.1 provides a visual depiction of these figure components. In order to extract data, recognition of some these components is mandatory, whereas recognition of others is optional. For example, the header and footer are irrelevant to data extraction, but are relevant to data comprehension; hence these are optional. Left- and bottom axes are mandatory, because these typically depict the scale of the presented plots. Right- and top axes are optional because they are rarely used as the main axes and mostly just to delimit the plotbox (as far as we know). Logically, the body of the plot, containing the depicted data, is mandatory for data extraction.

Based on the plot body, absolute locations of the individual data points are extracted. Not all vector images are created in a similar way, but in the simplest scenario with data points depicted as circles, the vector gives three parameters: the  $x$  coordinate of the centre, the  $y$  coordinate of the centre, and the radius  $r$ . As such, for a simple circle the underlying vector code (in Scalable Vector Graphics, SVG) might look as follows:

```
<circle cx="103.71" cy="121.22" r="25.234" fill-opacity="0" stroke="#cf1d35"
stroke-width=".26458"/>
```

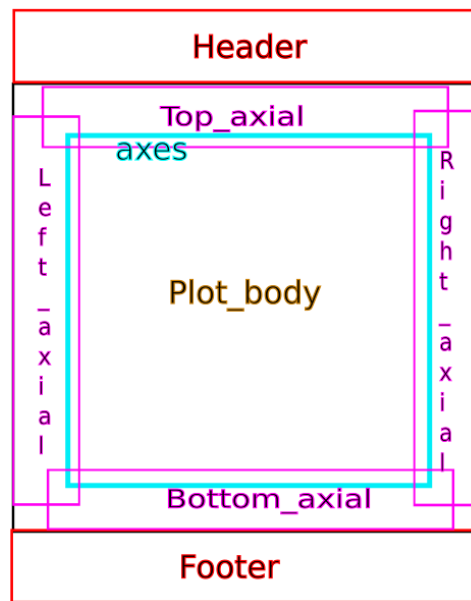


Figure 8.1: Visual representation of the typical components to a data based plot. This serves as the basis of the software to extract data from the plot body.

This information can be readily extracted after isolating the vector figure from a PDF file. The current alpha software is primarily developed to operate on circles of similar size within one plot but can be extended for data depicted in other ways.

In order to make the absolute locations of the shapes represent the original data points as accurately as possible, they are mapped onto the identified x- and y-axis. Although absolute locations retain the relative relations between the individual data points, they are not representative of the original data. **norma** interprets characters as “ladders” of numeric values along the axes. It then identifies a rectangular box, examines it for tick marks and matches the ticks to the axial scale values. Subsequently, the location of the data on the x-axis and y-axis are combined with the information about the scale in order to remap the absolute locations of the points on the canvas into the original data points. The current alpha software assumes a linear scale, but logarithmic scales could be incorporated at a future stage.

## Corpus

Using ScienceOpen, we searched for meta-analytic reports that mention “publication bias”. For this project, we focused on funnel plot figures from meta-analyses. We restricted our search on ScienceOpen to Open Access reports, in order to legally redistribute those reports in the Github project repository (<https://github.com/chartgerink/2015ori-3>), which facilitates reproducibility of our procedure. We searched the ScienceOpen database on March 30 2017; this search resulted in 422 reports (see also Figure 8.2), but the webpage presented only 368 reports.

We manually searched through these 368 reports for vector based funnel plots. The first author (CHJH) checked each article for (1) whether a funnel plot was present; (2) if so, how many funnels were present, and (3) whether the funnel plots were vector based. In order to determine whether a funnel plot was vector based, a heuristic was used. This heuristic was to try and select the axes (either x- or y-axis) from the plot. If we could select the labels from the tickmarks, the plot was deemed to be vector based, otherwise it was dropped. We later found out this was a liberal heuristic, considering some publishers present vector axes but incorporate a bitmap plot body (see Figure 8.3 for an example).

## Documentation

The following documentation assumes that the Github repository for this project is cloned and that the working directory is the resulting folder. As such, in order to walk through these documentation steps,

Search

New search X

Content

Authors

Collections

Featured

Journals

Publishers

publication bias

Keyword

meta-analysis

Exact match X

Publication date range

From: 1/1/2016

To: 3/30/2017

X

Open Access?

Open Access

Not Open Access

X

422 results

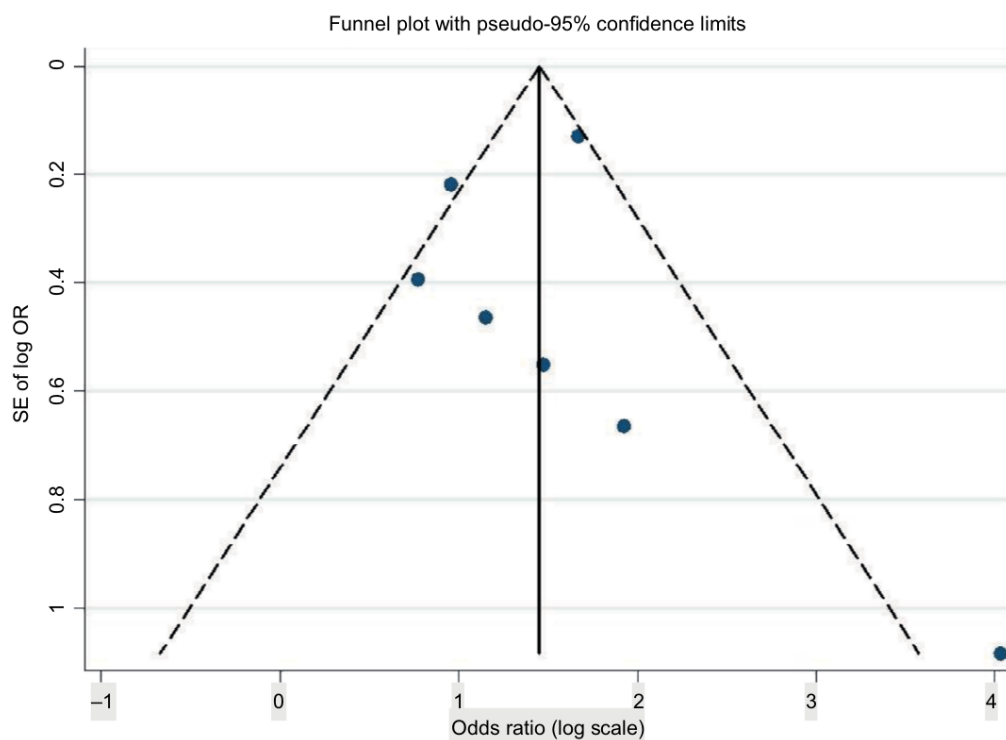
Add filter

Saved searches

Sort by Altmetric score

Search Q

Figure 8.2: Screenshot of the search criteria used to search ScienceOpen.



**Figure 5** Funnel plot of the seven studies.  
**Abbreviations:** SE, standard error; CI confidence interval.

Figure 8.3: Example of a funnel plot with selectable axes, but including a bitmap body. This can be seen by the large difference in quality between the body and the axes, where the axes are crisp and the body is pixelated. The x-axis is selected. Funnel plot reproduced under CC BY-NC license from 10.2147/amep.s116699.

the following code is run from the shell command line

```
# Via SSH
git clone git@github.com:chartgerink/2015ori-3
# Via HTTPS (if you don't know what SSH is, use this)
git clone https://github.com/chartgerink/2015ori-3
# Change the working directory
cd 2015ori-3
```

If `git` is not available from the commandline, a direct download of the project is available from Github (<https://github.com/chartgerink/2015ori-3/archive/master.zip>). All other dependencies to reproduce the results are included in the packaged command line tool `norma` and the user is only required to have Java installed on their system and available from the commandline.

In order to extract data from vector figures with the software `norma`, 5 steps are taken. First, the user needs to organize all original PDFs into one folder. Second, this folder needs to be converted to a `cproject` structure. The `cproject` structure normalizes the contents for each paper into a `ctree`, such that subsequent operations are trivial to standardize (and extensions can be applied relatively easily). For example, the root folder might contain `ctree1.pdf`, but after transforming the root folder into a `cproject` it contains a folder `ctree1/` with `fulltext.pdf`. By running the command

```
java -jar bin/norma-0.5.0-SNAPSHOT-jar-with-dependencies.jar --project corpus-raw
--fileFilter '.*/(.*)\.pdf' --makeProject '(\1)/fulltext.pdf'
```

the folder `corpus-raw` (`--project corpus-raw`) is restructured into a `cproject` structure, containing a folder for each PDF file (`--fileFilter '.*/(.*)\.pdf' --makeProject '(\1)/fulltext.pdf'`). This results in the following folder structure, where `fulltext.pdf` is the original PDF and `ctree1` (etc.) may capture the DOI or other document identifiers.:

```
cproject/
|--- ctree1
|   |--- fulltext.pdf
|--- ctree2
|   |--- fulltext.pdf
...
|--- ctreeN
|   |--- fulltext.pdf
```

After converting the folder into a `cproject`, the `norma` software is applied to convert the PDF files into separate SVGs per page. In order to convert each page of the PDF into a separate SVG file, we used the following command

```
java -jar bin/norma-0.5.0-SNAPSHOT-jar-with-dependencies.jar --project corpus-raw
-i fulltext.pdf --outputDir corpus-raw --transform pdf2svg
```

resulting in a `svg/` folder for each `ctree` in the structure presented above. That is, each `ctree` now contains a folder with one vector file for each page in the `fulltext` PDF.

The following step, extracting the plots from the page and saving these, currently needs to be done manually. We recommend using the FOSS software `Inkscape` to do this. For each article, open the pages containing funnel plots, select the area of the plot, and press the keyboard shortcut `SHIFT+1` (i.e., `!`) to inverse the selection; then press the `delete` key to retain only the plot. Subsequently save the file as `Plain SVG` (not `Inkscape SVG`) and structure the folders as follows:

```
cproject/
|--- ctree1
|   |--- fulltext.pdf
|   |--- figures/
|       |--- figure1/
|           |--- figure.svg
|       |--- figure2/
|           |--- figure.svg
```

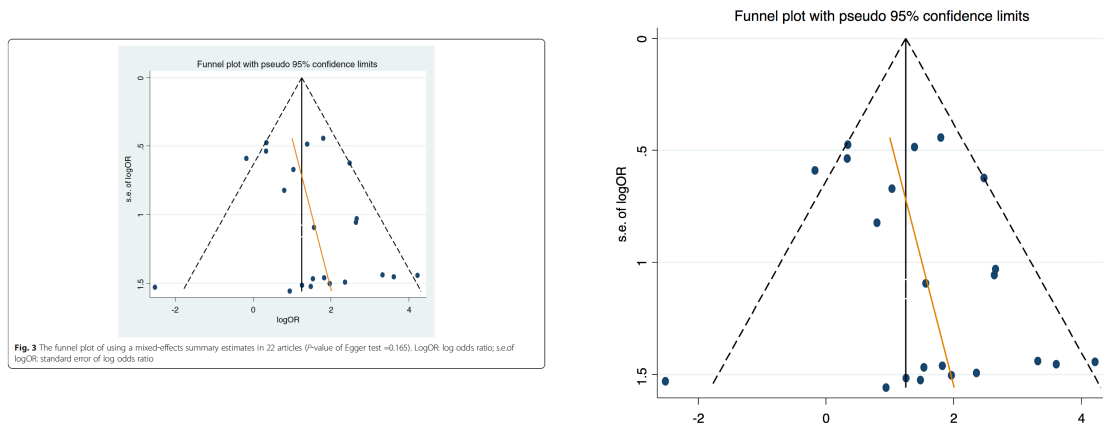


Figure 8.4: The original depiction of a funnel plot [left, reproduced under CC BY license from 10.1186/s13027-016-0058-9] and the manually extracted part that is subsequently ingested into the norma software (right).

where **figure1** contains the first funnel plot (not the figure number in the paper), **figure2/** contains the second funnel plot, etc. If a figure is contained in a box, it is important to retain only the figure and exclude the box (see Figure 8.4 for an example). In the Github repository, we provide a project folder that already contains all the clipped images for the corpus under investigation in this chapter.

Finally, each figure is converted to a data file with **norma**. The following command produces an annotated SVG file showing the identified areas from Figure 1 and a CSV file containing the data based on the manually clipped figures available in the **corpus-clipped/** folder.

```
java -jar bin/norma-0.5.0-SNAPSHOT-jar-with-dependencies.jar --project corpus-clipped
--fileFilter "~.*figures/figure(\\d+)/figure(_\\d+)?\\.svg" --outputDir corpus-clipped
--transform scatter2csv
```

We provide the fully extracted data in the folder **corpus-extracted/** of the Github repository (<https://github.com/chartgerink/2015ori-3/archive/master.zip>).

## 8.2 Results

By searching ScienceOpen, we identified 15 meta-analytic reports containing vector based funnel plots. Upon manual inspection of the 368 initially found meta-analytic reports, 136 (37%) contained funnel plots. Of those 136 meta-analytic reports with funnel plots, we identified 32 reports (24%) with vector based images, assuming the heuristic described in the methods section (i.e., selectable tick marks). Finally, of those 32 reports with selectable tick marks, 15 reports contained a vector based plot body (47%).

These 15 reports contained 27 vector funnel plots; we extracted data for 24 funnel plots (89%) using the software. Table 8.1 depicts the DOIs and the figure numbers for which we extracted or failed to extract data. For the 3 funnel plots without extracted data, the notes indicate potential reasons as to why we were unable to extract the data. This provides indications as to how the software can be developed further.



Table 8.1: All meta-analytic reports with vector based funnel plots and the results of automated data extraction. The figure number depicts the funnel plot order for extraction, the paper figure number depicts the original figure number in the paper. 'Data extracted' indicates whether any datafile was generated by the software. 'Nr. extracted data points' indicates the number of rows in the datafile; 'Nr. manual data points' indicates the visually discernable data points in the plot. 'X-axis correct' and 'Y-axis correct' depicts whether the extracted data corresponded to the data points of the funnel plot upon manual inspection.

DOI	Fig. nr.	Paper fig. nr.	Data extracted	Nr. extracted data points	Nr. manual data points	X-axis correct	Y-axis correct
10.1186/s12885-016-2685-3	1	4	yes	24	24	yes	no
10.1186/s12889-016-3083-0	1	3	yes	5	5	no	no
10.1186/s12891-016-1231-4	1	4	yes	6	6	yes	no
10.1186/s13027-016-0058-9	1	3	yes	24	22	yes	yes
10.1186/s13054-016-1298-1	1	4	no	NA	NA	NA	NA
10.1186/s40064-016-3064-x	1	6a	no	NA	NA	NA	NA
10.1186/s40064-016-3064-x	2	6b	yes	21	8	no	no
10.1186/s40064-016-3064-x	3	6c	yes	19	6	no	no
10.1515/med-2016-0052	1	2	yes	23	23	yes	yes
10.1515/med-2016-0052	2	4	yes	23	23	yes	yes
10.1515/med-2016-0052	3	6	yes	23	23	yes	yes
10.1515/med-2016-0099	1	7a	yes	7	7	yes	yes
10.1515/med-2016-0099	2	7b	yes	11	11	yes	yes
10.1515/med-2016-0099	3	7c	yes	10	10	yes	yes
10.1515/med-2016-0099	4	7d	yes	7	7	yes	yes
10.1590/S1518-8787.2016050006236	1	3	no	NA	NA	NA	NA
10.21053/ceo.2016.9.1.1	1	3	yes	18	18	yes	no
10.21053/ceo.2016.9.1.1	2	3	yes	13	13	yes	no
10.21053/ceo.2016.9.1.1	3	3	yes	14	14	yes	yes
10.21053/ceo.2016.9.1.1	4	3	yes	9	9	yes	yes
10.2147/BCTT.S94617	1	7	yes	7	7	no	yes
10.3349/ymj.2016.57.5.1260	1	7	yes	24	24	yes	yes
10.3349/ymj.2016.57.5.1260	2	8	yes	12	12	yes	yes
10.3390/ijerph13050458	1	24	yes	15	15	yes	no
10.5114/aoms.2016.61916	1	4	yes	5	5	yes	no
10.5114/aoms.2016.61916	2	4	yes	4	4	yes	no
10.5812/ircmj.40061	1	11	yes	30	30	yes	yes

Of the 24 funnel plots with extracted data, we correctly extracted data for 12 funnel plots (50%). That is, the data points were correctly mapped onto the x- and y-axis and the number of extracted data points corresponded to the number of visually discernable data points. For the remaining 12 funnel plots, there was 1 with correctly mapped x- and y-axes, but with an incorrect number of extracted data points. For the remaining 11 funnel plots, the software did not correctly map the axes or did not extract the correct number of data points.

## 8.3 Discussion

As the results indicate, vector figures are a fruitful and feasible resource for data extraction. Based on initial alpha software of **norma** to extract data from vector figures, we correctly extracted data from 50% of funnel plots for which data was extracted. This is a very strict assessment, considering our manual investigation depicted that four extracted datasets (which used a non-standard direction of the y-axis) only required a simple reversal of one axis to be 100% accurate (i.e., 1.23 should be -1.23, etc.), adding a constant to all data points on an axis to adjust an incorrect mapping, or by rescaling an axis to fit to the logarithmic scale of one axis. If these manual corrections for four funnel plots are made, 59% of all funnel plots for which data were correctly extracted.

Considering the alpha software to extract data from vectors was developed in the timespan of approximately one month, we are hopeful that future development can refine the data extraction and eliminate some flaws that exist in the alpha software, including those such as reversed axes, logarithmic axes, etc. The current software was developed specifically on funnel plots, but its use can be extended to include other types of plots, such as histograms, etc. Moreover, third-dimensions such as variable point size provide a fruitful avenue, considering the SVG also contains information on this (see Extraction procedure).

The main bottleneck for data extraction from vector figures is the publication of vector figures. In older publications (e.g., scanned articles) this will be impossible to reconstruct. Our results indicate that the availability of vector figures in digitally born articles is relatively sparse; only 15 out of 136 papers with funnel plots contained vector figures in our sample. From our own anecdotal publishing experience, vector based figures are often converted into bitmaps in the editing stage, resulting in loss of information. For publishers themselves, it is also fruitful to use vector based figures where possible, considering figure quality is no longer an issue as a result. As such, we encourage both authors and publishers to produce figures in vector format (e.g., PDF, SVG, EPS) instead of bitmap format (e.g., JPEG, PNG, GIF) when it regards figures presenting results. Not only will it benefit the quality of the publications, it will also present a new way of data preservation.

## Chapter 9

**As-you-go instead of after-the-fact:  
A network approach to scholarly  
communication and evaluation**

Scholarly research faces threats to its sustainability and has been said to face a reproducibility crisis (Baker 2016) amongst other pernicious problems such as access and exclusivity. The underlying cause might be the way we have collectively designed the reporting and rewarding of research (implicitly or explicitly). The current scholarly communication system is primarily organized around researchers who publish static (digital) research papers in scholarly journals. Many of these journals have artificial page limits (in the digital age), which leads to artificial scarcity and subsequently increases the perceived prestige of such a journal due to high rejection rates (71% on average for APA journals in 2016; [perma.cc/Q7AT-RN5C](https://perma.cc/Q7AT-RN5C)). Furthermore, scholarly communication has become highly centralized, where over 50% of all papers are published by as little as five publishers (over 70% for social sciences; Larivière, Haustein, and Mongeon 2015). Centralization has introduced knowledge discrimination, as publishers are able to influence who can access scholarly knowledge, what gets published, and allows for other single points of failure to arise with their own consequences (e.g., censorship; [perma.cc/HDX8-DJ8F](https://perma.cc/HDX8-DJ8F)). In order to have a sustainable scholarly research system, we consider it necessary to implement changes that provide progress on multiple of these threats at once instead of addressing them individually.

Systems design directly affects what the system and the people who use it can do; scholarly communication still retains an analog based design affecting the effectivity of the spread and production of knowledge dissemination (see also Kling and Callahan 2005). Researchers and institutions are evaluated on where and how much papers they publish (as a form of prestige). For example, an oft-used measure of quality is the Journal Impact Factor (JIF; Garfield 2006). The JIF is also frequently used to evaluate the “quality” of individual papers under the assumption that a high impact factor predicts the success of individual papers, which has been debunked many times (Prathap, Mini, and Nishy 2016; Seglen 1992, 1994). Many other performance indicators in the current system (e.g., citation counts and h-indices) resort to generic bean counting. Inadequate evaluation measures leave universities, individual researchers, and funders (amongst others) in the dark with respect to the substantive questions they might have about the produced scholarly knowledge. Additionally, work that is not aptly captured by the authorship of papers is likely to receive less recognition (e.g., writing software code) due to reward systems counting publications instead of contributions (see also [perma.cc/MUH7-VCA9](https://perma.cc/MUH7-VCA9)). It is unfeasible that a paper-based approach to scholarly communication can escape the consequences of paper’s limitations.

A scholarly communication system is supposed to serve five functions, but can do so in a narrow sense as it currently does, or in a wider sense. These functions of the scholarly communication system are (1) registration-, (2) certification-, (3) awareness-, and (4) archival (Roosendaal and Geurts 1998), and (5) incentives (Sompel et al. 2004). A narrow fulfillment of for example the registration function would mean that findings that are published are registered, but not all findings are registered (e.g., due to selective publication; (Franco, Malhotra, and Simonovits 2014)). Similarly, certification is supposed to occur through peer review, but peer review can exacerbate human biases in the assessment of quality (e.g., statistical significance increasing the perceived quality of methods; (Mahoney 1977)).

We propose an alternative design for scholarly communication based on modular research outputs with direct links between subsequent modules, forming a network. Whereas a paper-based approach communicates after a whole research cycle is completed, modular communication was proposed two decades ago (Kircz 1998; Sompel et al. 2004; Kuhn et al. 2016; Groth, Gibson, and Velterop 2010; Velterop 2010; Nielsen 2012). These modules could be similar to sections of a research paper, but extend to modular research outputs such as software or materials. We propose to implement this modular communication on an “as-you-go” basis and include direct links to indicate provenance. This respects the chronological nature of research cycles and decreases the possibility for pernicious problems such as selective publication and making predictions after results are known (HARKing; Kerr 1998).

With a network structure between modules of knowledge, we can go beyond citations and facilitate different questions about single- or collectives of knowledge. For example, how central is a single module in the larger network? Or: How densely interconnected is this collective of knowledge modules? A network could facilitate question-driven evaluation where an indicator needs to be operationalized per question, instead of indicators that have become a goal in themselves and become invalidated by clear cheating behaviors (Seeber et al. 2017; “The Impact Factor Game” 2006). As such, we propose to make evaluation of research its own research process with question formulation, operationalizations, and data collection (i.e., constructing the network of interest).

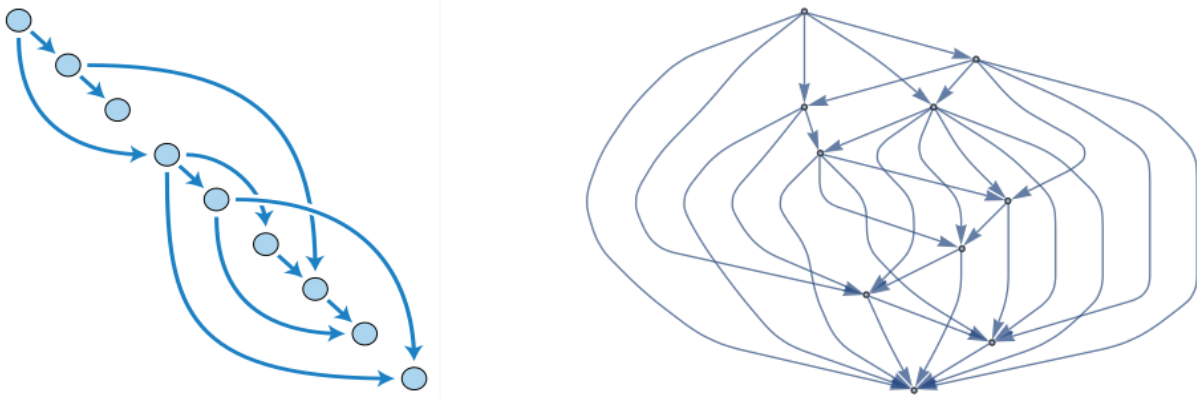


Figure 9.1: Two Directed Acyclic Graphs (DAGs) of connected research stages. The ordering is chronological (top-bottom) and therefore modules that are situated below one another cannot refer upwards. Panel A shows a less complex network of modules; Panel B shows a more extensive network of modules.

## 9.1 Network structure

Research outputs are typically research papers, which report on at least one research cycle after it has occurred. The communicative design of papers embeds hindsight and its biases in the reporting of results by being inherently reconstructive. Moreover, this design eliminates the verification of the chronology within a paper. On the other hand, the paper encompasses so much that citations to other papers can indicate a tangent or a crucial link. Additionally, the paper is a bottleneck for what is communicated: It cannot properly deal with code, data, materials, etc.

When stages of research are communicated separately and as they occur, it changes the communicative design to eliminate hindsight and allows more types of outputs to be communicated as separate modules. For example, a theory can be communicated first and hypotheses communicated second, as a direct descendant of the theory. Subsequently, a study design can be linked as a direct descendant of the hypotheses, materials as a direct descendant of the design, and so on. This would allow for the incorporation of materials, data, and analysis code (amongst others). In this structure, many modules could link to a single module (e.g., replication causes many data modules to connect to the same hypotheses module) but one module can also link to many other modules (e.g., when hypotheses follow from multiple theories or when a meta-analytic module is linked to many results modules).

Figure 9.1 shows two simple examples of how these different modular research outputs (i.e., modules) would directly connect to each other. The connection between these modules only shows the direct descendancy and could still include citations to other pieces of information. For example, a discussion module could be a direct descendant of a results module and could still include citations to other relevant findings. When one research cycle ends, a new one can link to the last module, continuing the chain of descendancy. Incorporating the direct descendancy of these knowledge modules builds a different kind of network than citation and authorship networks. As such, this network would be an addition to these already existing citation and authorship networks; it does not seek to replace them.

Given that these modular outputs would be communicated as they occur, chronology is directly embedded in the communication process with many added benefits. For example, preregistration of hypotheses tries to ensure that predictions precede observations, which would be embedded with modular communication where predictions are communicated when they are made (exploratory research could be communicated without hypotheses; for a more extensive discussion of the benefits and limits of preregistration see Nosek et al. 2018). Moreover, if modular outputs are communicated as they are produced, selective reporting (i.e., publication bias) is reduced by having already communicated the data before results are generated.

With immutable append-only registers, the chronology and content integrity of these outputs can be ensured and preserved over time. This can occur efficiently and elegantly with the Dat protocol (without a blockchain; [perma.cc/GC8X-VQ4K](https://perma.cc/GC8X-VQ4K)). In short, the Dat protocol is a peer-to-peer protocol (i.e., decentralized and openly accessible) that provides non-adjustable timestamps to each change that occurs

Table 9.1: Directional adjacency matrix for Figure 1. modules are ordered according to time (top-bottom in Figure 1). Rows indicate the source module, columns indicate the target module.

	module01	module02	module03	module04	module05	module06	module07	module08	module09
module01	-	1	0	1	0	0	0	0	0
module02	-	-	1	0	0	0	1	0	0
module03	-	-	-	0	0	0	0	0	0
module04	-	-	-	-	1	1	0	0	1
module05	-	-	-	-	-	0	0	1	1
module06	-	-	-	-	-	-	1	0	0
module07	-	-	-	-	-	-	-	1	0
module08	-	-	-	-	-	-	-	-	0
module09	-	-	-	-	-	-	-	-	-

within a folder, which is given a permanent unique address on the peer-to-peer Web (36<sup>64</sup> addresses possible; Ogden 2017). The full details, implications, and potential implementations of this protocol for scholarly communication fall outside of the scope of this chapter (an extended technical explanation of the application of the Dat protocol can be found in the next chapter).

A continuous and network based communication system could take a wider interpretation of the scholarly functions it is supposed to serve (Roosendaal and Geurts 1998; Sompel et al. 2004). Registration would become more complete, because selective publication based on results is preempted by embedding communication before any results are known. Certification is improved by embedding the chronology of a research cycle into the communication of research, ensuring that predictions precede results (Nosek et al. 2018). Awareness is improved by using open by design principles, whereas awareness is now limited by financial means to access scholarly papers (Tennant et al. 2017). Archival would not only be simplified with peer-to-peer protocols, but also allows anyone to create a copy and could result in excessive redundancy under the Lots Of Copies Keeps Stuff Safe principle (LOCKSS; Reich and Rosenthal 2001). In the next sections, we extend on how incentives could be adjusted in such a network structure, to facilitate both the evaluation of research(ers) and the planning of research.

## 9.2 Indicators

With a chronological ordering of various modular research outputs and their parent relations, a directional adjacency matrix can be extracted for network analysis. Table 9.1 shows the directional adjacency matrix for Figure 9.1 (Panel A). Parent modules (i.e., modules) must precede the child modules in time, therefore only  $\frac{J(J-1)}{2}$  of cells of the adjacency matrix are filled in, where  $J$  is the number of research modules.

With a directional adjacency matrix, countless network indicators can be calculated that could be useful in research evaluation depending on the questions asked. However, not all network indicators are directly applicable because a time based component is included in the network (i.e., new outputs cannot refer to even newer outputs). Below, we propose some basic network indicators for evaluating past and future research outputs.

Networks indicators could be used to evaluate the network as it exists now or how it developed in the past (i.e., backward-looking evaluation). For example, in-degree centrality could be used to identify highly interconnected modules of information. This measure indicates how many child modules are spawned by a parent module and indicates how much new work a researcher’s output stimulates (e.g., module04 in Table 9.1 would have an in-degree centrality of three). To contextualize this, a data module could spawn four results modules, hence has an in-degree centrality of four. This measure would look only at one-generation of child modules, but other measures extend this to incorporate multiple generations of child modules. Katz centrality extends this and computes the centrality over  $N$  generations of child modules (pp. 206-210; Wasserman and Faust 1994) whereas traditional in-degree centrality calculates centrality for  $N = 1$  generations. For example, two data modules that each spawn five results modules would have the same in-degree centrality, but could have different Katz centrality if only one of those two networks has a third-generation of modules included. If multi-generation indicators are relevant, Katz centrality measures could provide operationalizations of such measures.

Another set of network indicators could be used to evaluate how the network would change when new modules are added in the future (i.e., forward-looking evaluation). For example, a researcher who is looking for ways to increase the density in their own network, could ask the question “If I would add one module that has  $k$  parents, which addition would increase the density the most?” Subsequently, the researcher could inspect the identified connections for inspiration and feasibility. Complexity of the new module could be increased by increasing the number of parent modules to connect ( $k$  in the question; e.g., five instead of two). Potentially, this could facilitate creative thinking, where  $k$  is gradually increased over time to increase the complexity of the issue from a network perspective.

The indicators we highlighted here are simple proposals. Other indicators from network analysis and graph theory could be applied to the study of knowledge development when a network structure is available and we hope to see suggestions to answer questions about the network. These kinds of analyses are already done within citation networks (e.g., Fortunato et al. 2018) and authorship networks (e.g., Morel et al. 2009), but we cannot do so with the provenance or planning of knowledge generation in the current scholarly communication system.

### 9.3 Use cases

We describe three use cases of network based evaluation to contextualize the ideas proposed above. For each use case, we first provide a general and non-exhaustive overview of the possibilities with network based evaluation. Subsequently, we specify a scenario for that use case, how an evaluation question flows from that scenario, how an indicator to answer that question could be operationalized, and how that indicator could inform the evaluation process. With these use cases we hope to illustrate that network based evaluation could align better with the implicit evaluation criteria already present in common research evaluation scenarios.

#### Funders

Funders of scholarly research often have specific aims when distributing their financial resources amongst researchers. Funders often use generic “one size fits all” indicators to evaluate the quality of researchers and research (e.g., JIF, h-index, citation counts). Given that funding calls often have specific aims, these funding calls could be used as the basis of research evaluation if we move beyond these generic measures.

A scenario could exist where a funding agency wants to fund researchers to extend an existing and interconnected research line. This is not an implausible scenario, where funding agencies aim to fund several million dollars (or similar in other currencies) in order to increase follow through in research lines. A specific example might be the Dutch national funding agency “Vici” funding scheme, which aims to fund “senior researchers who have successfully demonstrated the ability to develop their own innovative lines of research” (<https://perma.cc/GB83-RE4J>).

Whether researchers who submitted proposals actually built a connected research line could be evaluated by looking at how interconnected each researcher’s personal network of modules is. Let us assume that a research line here would mean that new research efforts interconnect with previous efforts by that same researcher (i.e., building on previous work). Additionally, we could assume that building a research line means that the research line becomes more present in the network over the years. Building a research line thus could be reformulated into questions about the network of directly linked output and its development over time.

Operationalizing the concept “research line” as increased interconnectedness of modules over time, we could compute the network density per year. One way of computing density would be to tally the number of links and divide them by the number of possible links. By taking snapshots of the network of outputs of that researcher in for example the last five years on January 1st, we could compute an indicator to inform us about the development of the researcher’s network of outputs.

The development of network density over time could help inform the evaluation, but one measure could hardly be deemed the only decision criterion. As such, it only provides an indication as to whether an applicant aligns with the aim of the funding agency. Other questions would still need to be answered by the evaluation committee. For example, is the project feasible or does the proposal extend the previous

research line? Some of these other questions could also be seen as questions about the future development of the network and serve as their own questions to investigate the applicant on.

## Universities

Universities can use research evaluation for the internal allocation of resources and to hire new scientists. As such, a research group within a university could apply network analysis to assess how (dis)connected a group's modules are or how their group compares to similar groups at other institutions. Using network indicators, it could become possible to assess whether a job applicant fulfills certain criteria, such as whether their modules connect to existing modules of a group. If a university wants to stimulate more diversity in research background, network analysis could also be used to identify those who are further removed from the current researchers at the institution. Considering that universities are often evaluated on the same generic indicators as individual researchers (e.g., JIF) in the rankings, such new and more precise evaluation tools might also help specify university goals.

Extending the scenario above, imagine a research group that is looking to hire an assistant professor with the aim of increasing connectivity between the group's members. The head of the research group made this her personal goal in order to facilitate more information exchange and collaborative potential within the group. By making increasing connectivity within the group an explicit aim of the hiring process, it can be incorporated into the evaluation process.

In order to achieve the increased connectivity within the research group, the head of the research group wants to evaluate applicants relatively but also with an absolute standard. Relative evaluation could facilitate applicant selection, but absolute evaluation could facilitate insight into whether any applicant is sufficient to begin with. In other words, relative evaluation here asks which is the best applicant, whereas absolute evaluation asks whether the best applicant is good enough. These decision criteria could be preregistered in order to ensure a fair selection process.

Increased connectivity could be computed as a difference measure of the research group's network density with and without the applicant. In order to take into account the number of produced modules, the computed density could take into account the number of modules of an applicant. Moreover, the head stipulates that the minimum increase in network density needs to be five percentage points. To evaluate applicants, each gets a score that is made up of the difference between the current network density and the network density if they were hired. For example, baseline connectivity within a group might be 60%, hence, the network density has to be at least 65% for one of the applicants to pass the evaluation criterium.

If the head of the research group relied purely on the increase in network density as an indicator without further evaluation, a hire that decreases morale in the research group could easily be made. For example, it is reasonable to assume that critics of a research group often link research outputs in a criticism of their work. If such a person would apply for a job within that group, the density within the network might be increased but subsequently result in a more hostile work climate. Without evaluating the content of the applicant that increases the network density, it would be difficult to assess whether they would actually increase information exchange and collaborative potential instead of stifling it.

## Individuals

Individual researchers could use networks to better understand their research outputs and plan new research efforts. For example, simply visualizing a network of outputs could prove a useful tool for researchers to view relationships between their outputs from a different perspective. Researchers looking for new research opportunities could also use network analysis to identify their strengths, by comparing whether specific sets of outputs are more central than others in a larger network. For example, a researcher who writes software for their research might find that their software is more central in a larger network than their theoretical work, which could indicate a fruitful specialization.

One scenario where network evaluation tools could be valuable for individual researchers is resource allocation needs to be optimized. A researcher might want to revisit previous work and conduct a replication, but only has funds for one such replication. Imagine a researcher wants to identify an effect that they previously studied and which has been central to their new research efforts. Identifying which



effect to replicate is intended by this researcher as a safeguard mechanism to prevent further investment in new studies, if a fundamental finding proves to not be replicable.

In this resource allocation scenario, the researcher aims to identify the most central finding in a network. The researcher has conducted many studies throughout their career and does not want to identify the most central finding in the entire network of outputs over the years, but only of the most recent domain they've been working in. As such, the researcher takes the latest output and traces all the preceding outputs automatically to five generations, to create a subset of the full network and to incorporate potential work not done by themselves.

Subsequently, by computing the Katz centrality of the resulting subnetwork, the researcher can compute the number of outputs generated by a finding and how many outputs those outputs generated in return. By assigning this value to each module in the network, the researcher can identify the most central modules. However, these modules need to be investigated subsequently in order to see whether they are findings or something else (e.g., theory; we assume an agnostic infrastructure that does not classify modules).

Katz centrality can be a useful measure to identify which finding to replicate in a multi-generational network, but would fail to take into account what replications have already been conducted. When taking the most recent output and looking at its parent(s), grandparent(s), etc., this only looks at the lineage of the finding. However, the children of all these parents are not taken into account in such a trace. As such, the researcher in our scenario might identify an important piece of research to replicate, but neglect that it has already been replicated. Without further inspection of the network for already available replications, resource allocation might be suboptimal after all.

## 9.4 Discussion

We propose to communicate research in modular “as-you-go” outputs (e.g., theory followed by hypotheses, etc.) instead of large “after-the-fact” papers. Modular communication opens up the possibility of a network of knowledge to come into existence when these pieces are linked (e.g., results descend from data). This network of knowledge would be supplementary to traditional citation networks and could facilitate new evaluation tools that are based in the question of interest rather than generic “one size fits all” indicators (e.g., Journal Impact Factor, citation counts, number of publications). Given the countless questions and operationalizations possible to evaluate research in a network of knowledge, we hope this would increase the focus on indicators as a tool in the evaluation process instead of indicators being the evaluation process itself (Hicks et al. 2015; Wilsdon et al. 2015).

We highlighted a few use cases and potential indicators for funders, research collectives, and individuals, but recognize that we are merely scratching the surface of possible use cases and implementations of network analysis in research evaluation. The use cases presented for the various target groups (e.g., universities) can readily be transferred to suit other target groups (e.g., individuals). Award committees might use critical path analysis or network stability analysis to identify key hubs in a network to recognize. Moreover, services could be built to harness the information available in a network to identify people who could be approached for collaborations or to facilitate the ease with which such network analyses can be conducted. Future work could investigate more use cases, qualitatively identify what researchers (or others) would like to know from such networks, and how existing network analysis methods could be harnessed to evaluate research and better understand its development over time. Despite our enthusiasm for network based evaluation, we also recognize the need for exploring the potential negative sides of this approach. Proximity effects might increase bias towards people already embedded in a network and might exacerbate inequalities already present. Researchers might also find ways to game these indicators, which warrants further investigation.

Communicating scholarly research in modular “as-you-go” outputs might also address other threats to research sustainability. In modular “as-you-go” communication, selective publication based on results would be reduced because data would be communicated before results are known. Similarly, adjusting predictions after results are known would be reduced because predictions would be communicated before data are available (i.e., preregistration by design). Replications (or reanalyses) would be encouraged both for the replicated (the replicated module gets more child modules, increasing its centrality) and the replicator (time investment is lower due to only having to add a data module that is linked to the materials

module of the replicated). Self-plagiarism could be reduced by not forcing researchers to rehash the same theory across papers that spawn various predictions and studies. These various issues (amongst other out of scope issues) could be addressed jointly instead of each issue vying for importance for researchers, funders, or policy makers (amongst others).

To encourage culture- and behavioral change, “after-the-fact” papers and modular “as-you-go” outputs could co-exist (initially) and would not require researchers to make a zero-sum decision. Copyright is often transferred to publishers upon publication (resulting in pay-to-access), but only after a legal contract is signed. Hence, preprints cannot legally be restricted by publishers when they precede a copyright transfer agreement. However, preprints face institutional and social opposition (Kaiser 2017), where preprinting could exclude a manuscript for publication depending on editorial policies or due to fears of non-publication or scooping (itself a result of hypercompetition). In recent years, preprints have become more widely accepted and less likely to exclude manuscript publication (e.g., Science accepts preprinted manuscripts; Berg 2017). Similarly, sharing modular “as-you-go” outputs could not legally be restricted by publishers and can ride the wave of preprint acceptance, but might also face institutional or social counterchange similar to preprints. Researchers could communicate “as-they-go” and compile “after-the-fact” papers, facilitating co-existence and minimizing negative effects on career opportunities. Additionally, “as-you-go” modules could be used in any scholarly field where the provenance of information is important to findings and is not restricted to empirical and hypothesis driven research per se.

As far as we know, modular “as-you-go” scholarly communication infrastructure that includes direct links between modules has not yet been available to researchers in a sustainable way. One of the few thought styles that has facilitated “as-you-go” reporting in the past decade is that of Open Notebook Science (ONS; Bradley 2007), where researchers share their day-to-day notes and thoughts. However, ONS has remained on the fringes of the Open Science thought style and has not matured, limiting its usefulness and uptake. For example, ONS increases user control because communication occurs on personal domains, but does not have a mechanism of preserving the content. Considering reference rot occurs in seven out of ten scholarly papers containing Weblinks (M. Klein et al. 2014), concern for sustainable ONS is warranted without further development of content integrity. Moreover, ONS increases information output without providing more possibilities of discovering that content.

Digital infrastructure that facilitates “as-you-go” scholarly communication is now feasible and sustainable. Feasible because the peer-to-peer protocol Dat provides stable addresses for versioned content and it ensures content integrity across those versions. Sustainable because preservation in a peer-to-peer network is relatively trivial (inherent redundancy, anyone can rehost information and libraries could be persistent hosters) and removes (or at least reduces) the need for centralized services in scholarly communication. Consequently, this decreases the need for inefficient server farms of centralized services (Cavdar and Alagoz 2012) by decentralizing services. However, preservation is a social process that requires commitment. Hence, a peer-to-peer infrastructure would require committed and persistent peers (e.g., libraries) to make sure content is preserved. Another form of sustainability is knowledge inclusion, which is facilitated by a decentralized network protocol that is openly accessible.

Finally, we would like to note that communication was not instantly revolutionized by the printing press but changed society over the centuries that followed. The Web has only been around since 1991 and its effect on society is already pervasive, but far from over. We hope that individuals who want change do not despair by feelings of inertia in scholarly communication throughout recent years and further entrenching of positions and interests. We remain optimistic for substantial change to occur within scholarly communication that improves the way we communicate research and hope these ideas contribute in working towards that.

## 9.5 Conclusion

The current scholarly communication system based on research papers is “after-the-fact” and can be supplemented by a modular “as-you-go” based communication system. By doing so, the functions of a scholarly communication system can be interpreted more widely, making registration complete, certification part of the process instead of just the judgment of peers, access to everything for everyone based on peer-to-peer protocols, simplify archival, and facilitate incentive structures that could align researcher’s interests with that of scholarly research.

## Chapter 10

**Verified, shared, modular, and  
provenance based research  
communication with the Dat  
protocol**

In scholarly research, communication needs to be thorough and parsimonious in logging the order of various research steps, while at the same time being functional in seeking- and distributing knowledge. Roosendaal and Geurts proposed that any scholarly communication system needs to serve as a (1) registration-, (2) certification-, (3) awareness-, and (4) archival system (Roosendaal and Geurts 1998). Sompel and colleagues added that it also needs to serve as an (5) incentive system (Sompel et al. 2004).

How the functions of scholarly communication are conceptualized and implemented directly impact (the effectiveness of) scholarly research. For example, an incentive system might be present where number of publications or publication outlet is more important than the quality of the publications (Brembs 2018). In a narrow sense, this scholarly communication system serves the fifth function of providing an incentive system. In a wider sense, it undermines the goal of scholarly research, which scholarly communication is a part of, and therefore does not serve its purpose.

Narrow conceptualizations of the functions of a scholarly communication system can be identified in the current article-based system. Registration occurs for published works, but registration is incomplete due to selective publication (e.g., 1 out of 2 registered clinical trials gets published; Easterbrook et al. 1991) making research highly inefficient (Van Assen et al. 2014). Certification occurs through peer review (Sompel 2006) but peer review is confounded by a set of human biases at the reporting- and evaluation stages (e.g., methods are evaluated as of higher quality when they result in statistically significant results than when in statistically nonsignificant results; Mahoney 1977). Awareness occurs, but increasingly so for only those researchers with the financial means to access or make accessible. Restrictions on the sharing of scholarly information hampers discovery and widespread dissemination. Content is archived, but is centralized (i.e., failure prone), separated from the main dissemination infrastructure, and not available until an arbitrary trigger event occurs (i.e., a dark archive; Kiefer 2015).

The scholarly paper seems an anachronistic form of communication in light of how we now know it undermines the functions it is supposed to serve. When no alternative communication form was feasible (i.e., before the Internet and the Web), the scholarly paper seemed a reasonable and balanced form for communication. However, already in 1998, seven years after the first Web browser was released, researchers associated with the scholarly publisher Elsevier suggested to make changes to the way scholars communicate scholarly research (Kircz 1998). More specifically, they suggested to change the communication to a more modular form, which would help iterate research more frequently and increase feedback moments (high speed of feedback was essential to for example Nature's rise during the early twentieth century; Baldwin 2015). Throughout the years, others also suggested various perspectives on modularity (Priem and Hemminger 2012; Kuhn et al. 2016) and suggested micro- and nanopublications (Kuhn et al. 2016; Clark, Ciccarese, and Goble 2014).

Modular scholarly outputs, each a separate step in the research process, could supplement the scholarly article (as detailed in Hartgerink and Zelst 2018). Scholarly textbooks (i.e., vademecum science; Fleck 1984) communicate findings with few details and a high degree of certainty; scholarly articles present relatively more details and less certainty than textbooks, but still lack the detail to reproduce results. This lack of detail is multiplied by the increasingly complex research pipelines due to technological changes and the size of data processed. Moreover, textbooks and articles construct narratives across findings because they report far after events have happened. Scholarly modules could serve as a base for scholarly articles, reporting more details, less certainty of findings, and where events are reported closer to their occurrence. Granular reporting could facilitate reproducibility (i.e., it is easier to reproduce one action with more details than multiple actions with fewer details per action); earlier reporting could facilitate discussion by making it practical for the research process (extending the idea of Registered Reports; Chambers 2013) and making content easier to find and reuse. As findings become replicated and more consensus about a finding starts to arise, findings could move up the "chain" and be integrated into scholarly articles and textbooks. Articles and books would then provide overviews and larger narratives to understand historical developments within scholarly research. Figure 10.1 provides a conceptual depiction of how these different forms of documenting findings relate to each other.

Below I extend on technical details for a modular scholarly communication infrastructure that facilitates (more) continuous communication and builds on recent advances in Web infrastructures. The premise of this scholarly infrastructure is a wider interpretation of the five functions of a scholarly communication system, where (1) registration is (more) complete, (2) certification occurs by embedding chronology to prevent misrepresentation and by increased potential for verification and peer discussion, (3) unrestricted awareness (i.e., access) is embedded in the underlying peer-to-peer protocol that locks it open-by-design, (4) archival is facilitated by simplified copying, and (5) making more specific scholarly evaluation possible

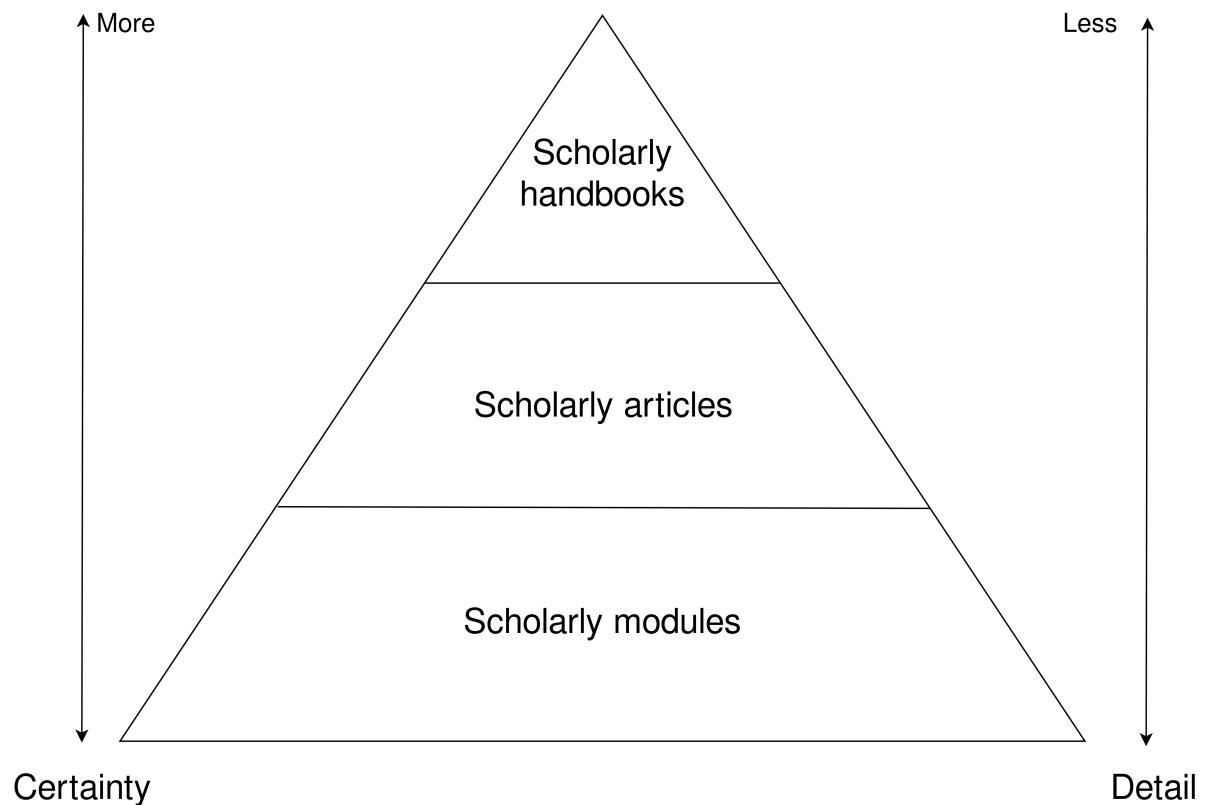


Figure 10.1: Conceptual depiction of how different forms of scholarly communication relate to each other in both detail and certainty.

to improve incentives (see Hartgerink and Van Zelst 2018 for an initial proposal of such evaluation systems). First, I expand on the functionality of the Internet protocol Dat and how it facilitates improved dissemination and archival. Second, I illustrate an initial design of modular scholarly communication using this protocol to facilitate better registration and certification.

## 10.1 Dat protocol

The Dat protocol (`dat://`) is a peer-to-peer protocol, with persistent public keys per filesystem (Ogden 2017). Each filesystem is a folder that lives on the Dat network. Upon creation, each Dat filesystem receives a unique 64 character hash address, which provides read-only access to anyone who has knowledge of the hash. Below an example filesystem is presented. Each Dat filesystem has a persistent public key, which is unaffected by bit-level changes within it (e.g., when a file is modified or created). Other peer-to-peer protocols, such as BitTorrent or the Inter Planetary File System (IPFS), receive new public keys upon bit-level changes in the filesystem and require re-sharing those keys after each change.

```
0c6...613/
|--- file1
|--- file2
|--- file3
|--- file4
```

Bit-level changes within a Dat filesystem are verified with cryptographically signed hashes of the changes in a Merkle Tree. In effect, using a Merkle Tree creates a verified append-only register. In a Merkle Tree, contents are decomposed into chunks that are subsequently hashed in a tree (as illustrated in Figure 10.2), adding each new action to the tree at the lowest level. These hashes are cryptographically signed with the permitted users' private keys. The Dat protocol regards all actions in its filesystem as `put` or `del` commands to the filesystem, allowing all operations on the filesystem to be regarded as actions append to

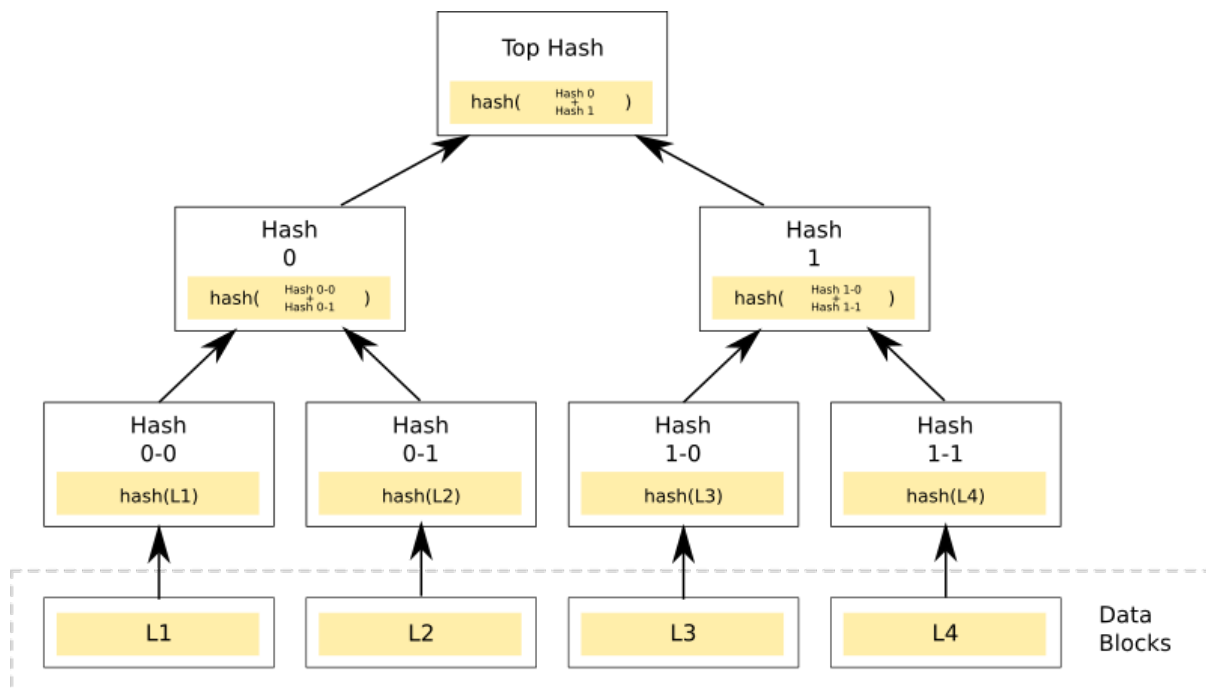


Figure 10.2: A diagram depicting how a Merkle Tree hashes initial chunks of information into one top hash, with which the content can be verified.

a register (i.e., log). For example, if an empty `file5` was added to the Dat filesystem presented above, the register would include `[put] /file5 0 B (0 blocks)`; if we delete the file, it would log `[del] /file5`. The complete register for this Dat filesystem is as follows

```
dat://0c6...613
```

```
1 [put] /file1 0 B (0 blocks)
2 [put] /file2 0 B (0 blocks)
3 [put] /file3 0 B (0 blocks)
4 [put] /file4 0 B (0 blocks)
5 [put] /file5 0 B (0 blocks)
6 [del] /file5
```

The persistent public key combined with the append-only register, results in persistent versioned addresses for filesystems that also ensure content integrity. For example, based on the register presented above, we see that version 5 includes `file5` whereas version 6 does not. By appending `+5` to the public key (`dat://0c66...613+5`) we can view the Dat filesystem as it existed at version 5 and be ensured that the contents we receive are the exact contents at that version. If the specific Dat filesystem is available from at least one peer on the network, it means that both “link rot” and “content drift” (Klein et al. 2014; Jones et al. 2016) could become superfluous.

Any content posted to the Dat protocol is as publicly available as the public key of that Dat filesystem is shared. More specifically, the Dat protocol is inherently open. As such, if that key is widely shared, the content will also be harder or impossible to remove from the network because other peers (can) have copied it. Conversely, if that key is shared among just few people that content can more easily disappear from the network but remains more private. This is important in light of privacy issues, because researchers cannot unshare personal data after they have widely broadcasted it. However, because the Dat protocol is a peer-to-peer protocol and users connect directly to each other, information is not mediated. The protocol uses package encryption by default which can also help improve secure and private transfers of (sensitive) data. Users would (most likely) also remain personally responsible for the information they (wrongly) disclose on the network.

## 10.2 Verified modular scholarly communication

Here I propose an initial technical design of verified modular scholarly communication using the Dat protocol. Scholarly modules are instantiated as separate Dat filesystems for each researcher or for each module of scholarly content. Scholarly content could entail virtually anything the researcher wants or needs to communicate in order to verify findings (see also Hartgerink and Zelst 2018). Hence, there is no restriction to text as it is in the current article-based scholarly communication system; it may also include photographs, data files, scripts, etc. Note that all presented hypothetical scenarios next include shortened Dat links and the unshortened links can be found in the Supporting Information.

### Scholarly profiles

Before communicating research modules, a researcher would need to have a place to broadcast that information. Increasingly, researchers are acquiring centralized scholarly profiles to identify the work they do, such as ORCIDs, ResearcherIDs, Google Scholar profiles, or ResearchGate profiles. A decentralized scholarly profile in a Dat filesystem is similar and provides a unique ID (i.e., public key) for each researcher. However, researchers can modify their profiles freely because they retain full ownership and control of their data (as opposed to centralized profiles) and are not tied to one platform. As such, with decentralized scholarly profiles on the Dat network, the researcher permits others access to their profile instead of a service permitting them to have a profile.

Each Dat filesystem is initialized with a `dat.json` with some initial metadata, including its own Dat public key, the title (i.e., name) of the filesystem and a description. For example, Alice wants to create a scholarly profile and initializes her Dat filesystem, resulting in:

```
{
  "title": "Alice",
  "description": "I am a physicist at CERN-LHC. As a fan of the decentralized Web, I
  look forward to communicating my research in a digital native manner and in a way that
  is not limited to just text.",
  "url": "dat://b49...551"
}
```

Because `dat.json` is a generic container for metadata across the Dat network, I propose adding `scholarly-metadata.json` with some more specific metadata (i.e., data about the profile) for a scholarly context. As the bare minimum, we initialize a scholarly profile metadata file as

```
{
  "type": "scholarly-profile",
  "url": "dat://b49...551",
  "parents": [],
  "roots": [],
  "main": "/cv.pdf",
  "follows": [],
  "modules": []
}
```

where the `type` property indicates it is a scholarly profile. The `url` property provides a reference to the public key of Alice herself (i.e., self-referencing). The `parents` property is where Alice can indicate her “scholarly parents” (e.g., supervisors, mentors); the `roots` property is inherited from her scholarly parents and links back to the root(s) of her scholarly genealogy. The `main` property indicates the main file for Alice her profile. The `follows` property links to other decentralized scholarly profiles or decentralized scholarly modules that Alice wants to watch for updates. Finally, the `modules` property refers to versioned scholarly modules, which serves as Alice her public registrations.

Assuming Alice is the first person in her research program to use a decentralized scholarly profile, she is unable to indicate `parents` or inherit `roots`. However, Bob and Eve are her PhD students and she helps them set up a decentralized scholarly profile. As such, their profiles do contain a parent: Alice’s profile. Based on this genealogy, we would be able to automatically construct self-reported genealogical trees for scholarly profiles. Bob’s `scholarly-metadata.json` subsequently looks as follows

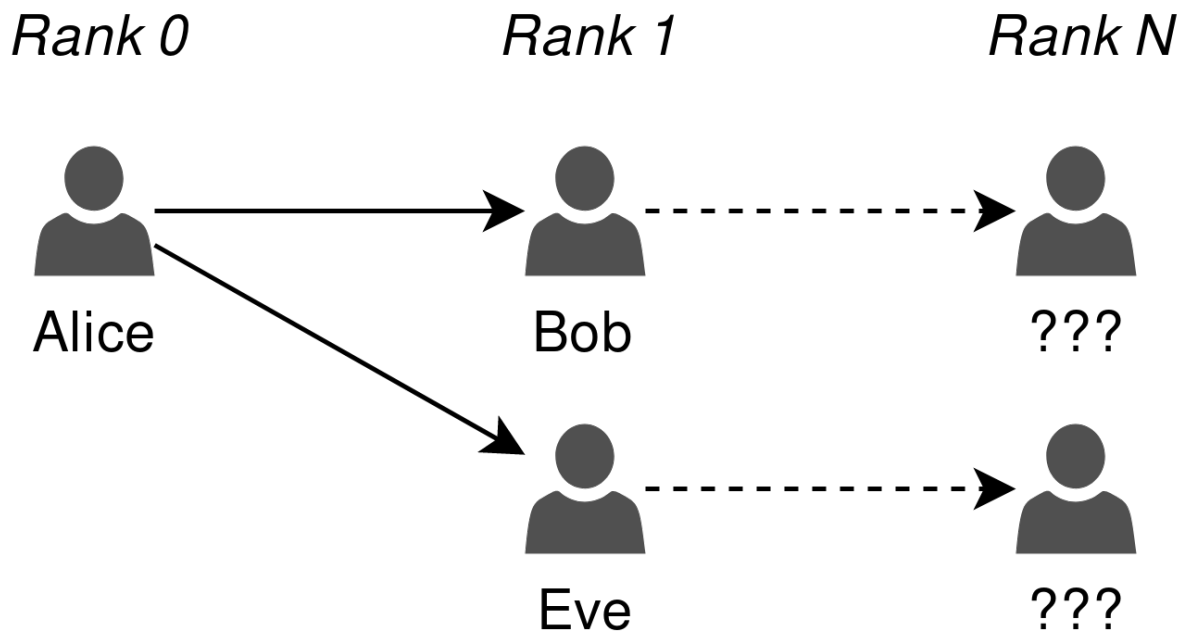


Figure 10.3: Conceptual diagram of scholarly profiles and following others. Network propagation to rank  $N$  can be used to facilitate discovery of researchers and to build networks of researchers.

```

{
  "type": "scholarly-profile",
  "url": "dat://c3a...a1b",
  "parents": [ "dat://b49...551" ],
  "roots": [ "dat://b49...551" ],
  "main": null,
  "follows": [],
  "modules": []
}

```

Alice wants to stay up to date with the work from Bob and Eve and adds their profiles to the **follows** property. By adding the unique Dat links to their scholarly profiles to her **follows** property, the profiles can be watched in order to build a chronological feed that continuously updates. Whenever Bob (or Eve) changes something in their profile, Alice gets a post in her chronological feed. For example, when Bob follows someone, when Eve posts a new scholarly module, or when Bob updates his **main** property. In contrast to existing social media, Alice can either fully unfollow Bob, which removes all of Bob’s updates from her feed, or “freeze follow” where she simply does not get any future updates. A “freeze follow” follows a static and specific version of the profile by adding a version number to the followed link (e.g., `dat://...+12`).

Using the **follows** property, Alice can propagate her feed deeper into her network, as depicted in Figure 10.3. More specifically, Alice her own profile, rank zero in the network, extends to the people she follows (i.e., Bob and Eve are rank one). Subsequently, the profiles Bob and Eve follow are of rank three. By using recursive functions to crawl the extended network to rank  $N$ , edges in the network are easily discovered despite the (potential) lack of direct connections (Travers and Milgram 1969).

The **main** property can be used by a researcher to build a personalized profile beyond the metadata. For example, Alice wants to make sure that people who know the Dat link to her scholarly profile can access her Curriculum Vitae, so she adds `/cv.pdf` as the **main** to her scholarly profile. Whenever she submits a job application, she can link to her versioned scholarly profile (e.g., `dat://b49...551+13`). Afterwards, she can keep updating her profile whatever way she likes. She could even choose to host her website on the decentralized Web by attaching a personal webpage with `/index.html`. Because of the versioned link and the properties of the Dat protocol, she can rest assured that the version she submitted is the version the reviewing committee sees. Vice versa, whenever she receives a versioned link to a scholarly profile,



she can rest assured it is what the researcher wanted her to see.

The `modules` property contains an array of versioned Dat links to scholarly modules. What these scholarly modules are and how they are shaped is explained in the next section. The `modules` property differs from the `follows` property in that it can only contain versioned Dat links, which serve as registrations of the outputs of the researcher. Where a versioned link in the `follows` property is regarded as a “freeze follow,” a versioned link in the `modules` property is the registration and public communication of the output. The versioned links also prevent duplicate entries of outputs that are repeatedly updated. For example, a scholarly module containing a theory could be registered repeatedly over the timespan of several days or years. If the researcher would register non-versioned links of the scholarly module, registration would not be specific and the scholarly profile could contain duplicates. By including only versioned links the registrations are specific and unique.

## Scholarly modules

Scholarly research is composed of time-dependent pieces of information (i.e., modules) that chronologically follow each other. For example, predictions precede data and results, otherwise they become postdictions. In a typical theory-testing research study, which adheres to the framework of a modern empirical research cycle (De Groot 1994), we can identify at least eight chronological modules of research outputs: (1) theory, (2) predictions, (3) study design, (4) study materials, (5) data, (6) code for analysis, (7) results, (8) discussion, and (9) summary. Sometimes we might iterate between steps, such as adjusting a theory due to insights gathered when formulating the predictions. Continuously communicating these in the form of modules as they are produced, by registering versioned references to Dat filesystems in a scholarly profile as explained before, could fulfill the five functions of a scholarly communication system and is unconstrained by the current journal/article based system (see also Hartgerink and Zelst 2018).

These scholarly modules each live in their own filesystem, first on the researcher’s computer and when synchronized, on the Dat network. Hence, researchers can interact with files on their own machine as they are used to. The Dat network registers changes in the filesystem as soon as it is activated. As such, researchers can initialize a Dat filesystem on their computer and, for example, copy private information into the filesystem, anonymize it and only then activate and synchronize it with the Dat network (note: this does not require connection to the Internet, but initialization of the protocol). The private information will then not be available in the version history of the Dat filesystem.

Metadata for scholarly modules also consists of a generic `dat.json` and a more specific `scholarly-metadata.json`. The `dat.json` contains the title of the module, the description, and its own Dat link. For example, Alice communicates the first module on the network, where she proposes a theory; the `dat.json` file for this module is

```
{
  "title": "Mock Theory",
  "description": "This is a mock theory but it could just as well be a real one.",
  "url": "dat://dbf...d82"
}
```

Again, more specific metadata about the decentralized scholarly module is added in `scholarly-metadata.json`. As the bare minimum, the metadata for a scholarly module is initialized as

```
{
  "type": "scholarly-module",
  "url": "dat://dbf...d82",
  "authors": [
    "dat://b49...551",
    "dat://167...a26"
  ],
  "parents": [],
  "roots": [],
  "main": "/theory.md"
}
```

These metadata indicate aspects that are essential in determining contents and provenance of the module. First, we specify that it is a scholarly module in the **type** property. Second, we specify its own Dat **url** for reference purposes. Third, an array of Dat links in the **authors** property links to scholarly profiles for authorship. Subsequently, if the module is a direct consequence of a previous registered module, we specify the Dat link of the preceding module(s) in the **parents** property in the form of a versioned Dat link. Tracing the parents' parents forms a chronology of findings, leading ultimately to the **roots** property. In practice, the **roots** property is inherited from the immediate parents. Because the presented hypothetical module above is the first on the network, it has no parents or roots. The **main** property specifies a single landing page/file of the scholarly module. For a text based scholarly module, **main** might be `/index.html` (or `/theory.md` as it is here), whereas for a data module that could be `/data.csv`. For more complex modules, a guidebook to navigate the module could be included. The researcher can also store other relevant assets in the Dat filesystem, such as converted files or supporting files. For text based scholarly module, assets could include figures; for data based scholarly modules assets could include codebooks.

To register a module into the researcher's profile, the versioned Dat link is included in the **modules** array on the profile. More specifically, when the registration process is initiated, the Dat filesystem is inspected for the latest version number, which is appended to the Dat link before it is put in the **modules** property. Specifically for Alice her theory, she was at version 19 when she wanted to register it. This means that `dat://dbf...d82+19` is appended to the **modules** array in her scholarly profile. All the users who follow Alice get an update that she registered her theory, with a versioned link that is unique and persistent, referring to exactly the content Alice registered. Alice can keep updating her theory locally, without it affecting what the people who follow her see, because it does not affect version 19. When the module is registered, others can view the most recent version of the Dat filesystem (e.g., theory) by removing the version from the Dat link (or view any other synchronized version if available from the network).

Figure 10.4 depicts how the scholarly modules relate to each other (Panel B). The versioned, registered scholarly modules become the parent and root links in subsequent child modules. For example, a set of predictions link back to the theory they are distilled from; a study design links back to the predictions it is planned to test and by extension to the theory it is based on. Panel B in Figure 10.4 conceptually depicts one contained empirical research cycle registered in this way. The links between versioned scholarly modules embeds the chronological nature of the research process in its communication.

## Verification

In order to detect whether scholarly modules that a researcher claims to have authored are indeed (partly) theirs, the scholarly module needs to also assign the profile as author. For example, Alice and Eve claim to have authored version 19 of the "Theory" module in their profiles (Figure 10.4, Panel C). Because a module can only be edited by its author, we can inspect the scholarly module to corroborate this. For verified authorship, the module should ascribe authorship to Alice and Eve. To do this, we inspect `scholarly-metadata.json` of the "Theory" module at the registered version (i.e., version 19). If the versioned theory module also ascribes authorship to Alice or Eve, we have two-way verification of authorship (Figure 10.4, Panel D). In other words, registered scholarly modules must corroborate the authorship claims of the scholarly profiles in order to become verified.

Unverified authorship can happen when a researcher incorrectly claims authorship over a module or when a module ascribes authorship to a researcher who does not claim it. In Figure 10.4 Panel D, for example, Bob has claimed authorship of the data module, which is not corroborated by the scholarly module. Unverified authorship of this kind (i.e., where a researcher incorrectly claims authorship) is helpful in preventing misrepresentation of previous work by that researcher. Unverified authorship where a researcher is incorrectly ascribed authorship can have various origins. A researcher might remove a versioned module from their profile, effectively distancing themselves from the module (similar to retracting the work but on a more individual level). In a similar vein, it might also be that the author registered a later version of the module in their profile and deleted the old version (similar to a corrigendum). Note that the registration will still be available in the history of the profile, because the history of a Dat filesystem is append-only.

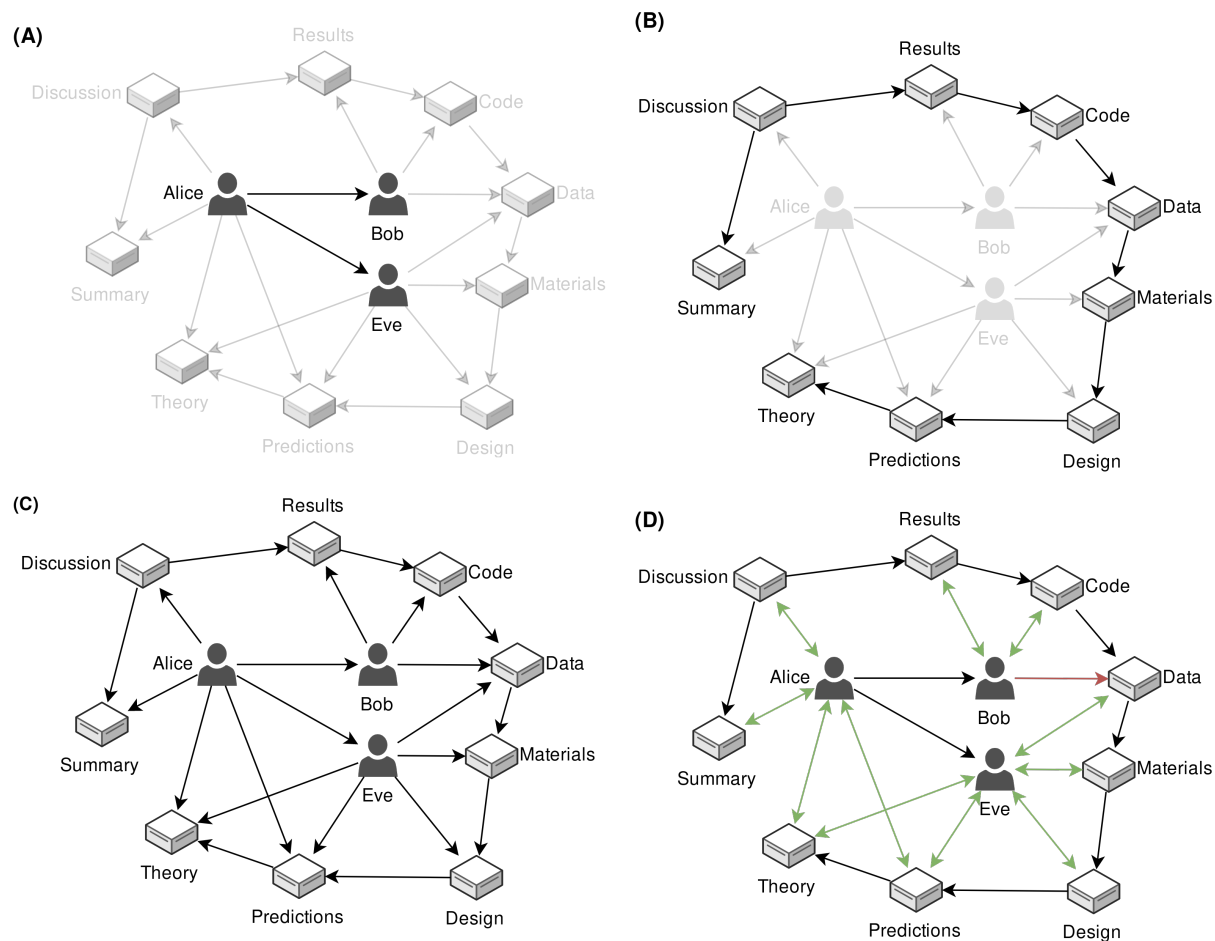


Figure 10.4: Conceptual representations of how scholarly profiles relate to each other (Panel A), how scholarly modules relate to each other (Panel B), how scholarly profiles and modules create a network of scholarly activity in both researchers and research (Panel C), and how claims of authorship are verified if two-way or unverified if one-way (Panel D).

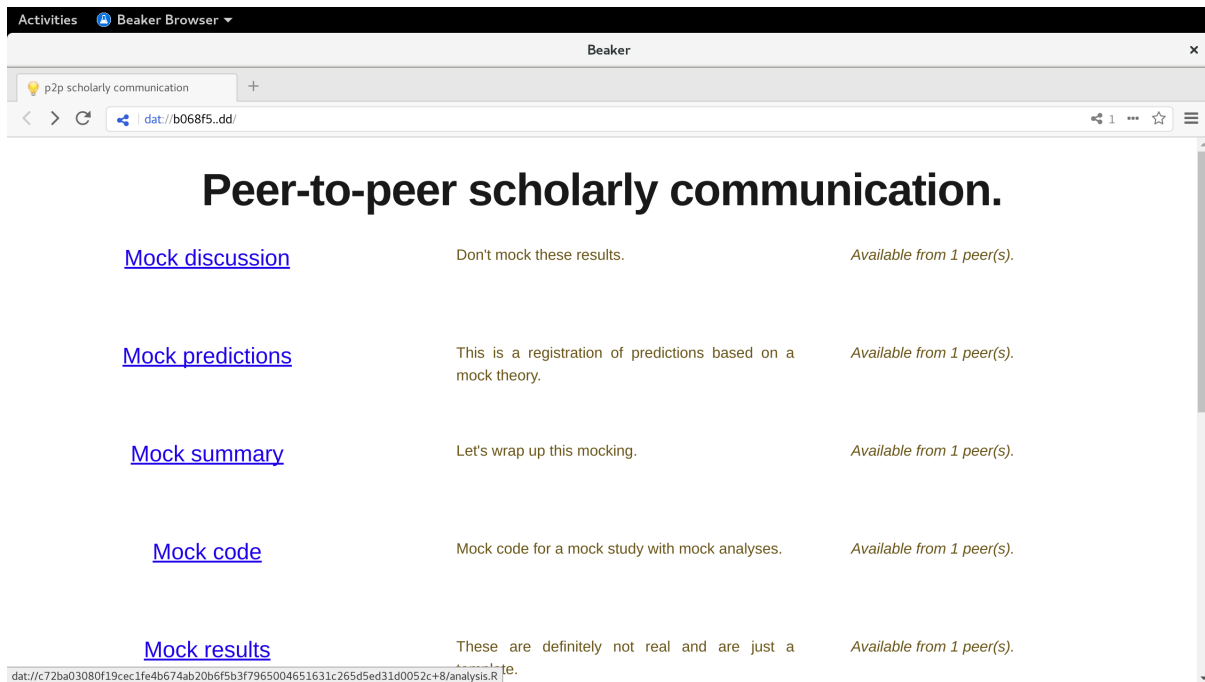


Figure 10.5: Screenshot of the minimal prototype of decentralized scholarly communication. The prototype resembles a regular webpage on the userside, but on the backend it runs entirely on Dat filesystems that live on a decentralized network.

## Prototype

In order to show that decentralized, modular scholarly communication is not just a hypothetical exercise, a minimal working prototype is available on the Dat network. This prototype is accessible using Beaker Browser at `dat://b06...3dd/` (see Supporting File for full URL). This prototype is currently only available within Beaker Browser because specific Application Programmatic Interfaces (APIs) that directly interface with the Dat protocol are not yet available in the most commonly used Web browsers (e.g., Mozilla Firefox, Google Chrome).

The minimal working prototype ingests a network of decentralized scholarly modules and profiles. More specifically, it ingests all content to rank  $N$  of the network, using `webdb`. `webdb` collects the scholarly metadata from each scholarly module and scholarly profile and consolidates these disparate pieces of information into a local database. This database can be considered temporary; the original information still has its primary origin in the disparate scholarly modules and scholarly profiles that live on the Dat network. As such, the same database can be reconstructed at any time without any issues, assuming the modules are still available. Figure 10.5 presents a screenshot of the prototype, which looks like any other webpage to the user but does not have a centralized server providing the content. Note also the link at the bottom showcasing the versioned link to the analysis file.

Procedurally, the prototype takes Alice's scholarly profile as starting point, subsequently ingesting the network presented in Figure 10.4. By doing so, we get a one-on-one replication of Alice's perspective (regardless of whether we are Alice or not). As such, Alice's Dat link serves as the starting point (rank zero). The metadata contained in her profile is ingested into our local database. Subsequently, the links in her profile to other scholarly modules (or profiles) are ingested into the database (rank one), and the links they have (rank two), and so on (to rank  $N$ ). The following JavaScript code produces this local database for Alice specifically (`dat://b49...551`) but can be replaced with Bob's, Eve's, or anyone else's scholarly profile to receive their personal network.

```
// npm install -g @beaker/webdb
const WebDB = require('@beaker/webdb')

let webdb = new WebDB('view')
```

```

webdb.define('modules', {
  filePattern: [ '/scholarly-metadata.json' ],
  index: [ 'type', 'authors', 'parents', 'root',
    'main', 'follows', 'modules' ]
})

async function ingestPortal (url) {
  await webdb.open()

  let archive = new DatArchive(url)
  await webdb.indexArchive(url)

  let scholRaw = await archive.readFile(
    '/scholarly-metadata.json')

  let scholParsed = await JSON.parse(
    scholRaw)

  if (scholParsed.type === 'scholarly-profile') {
    console.log(scholParsed)
    scholParsed.follows.concat(
      scholParsed.modules).forEach((val) => {
        ingestPortal(val)
      })
  }
}

ingestPortal("dat://b49...551")

```

The presented prototype provides a portal to the information contained in the modules, but is not the sole portal to access that information. Because the modules live on a decentralized network and are open-by-design, anyone may build a portal to view that information (Figure 10.6 presents a mockup of an additional interface). As such, this is not a proposal for a platform but for infrastructure. The difference between platforms and infrastructure is vital in light of ownership and responsibility of communicated content and the moderation of that content. As opposed to centralized services that carry the legal burden and therefore moderate its platform, this type of infrastructure does not take such a role and merely aims to facilitate the individual. As a consequence, the legal burden remains with the individual. Moreover, platforms require people to go to one place (e.g., you cannot view content of ResearchGate on Academia.edu or Elsevier's content on Wiley's webpage); this infrastructure would give the potential for various types of usage to take place on the same type of infrastructure.

## 10.3 Discussion

The proposed design for decentralized, verified, provenance based modular communication on the Dat protocol fulfills a wide conceptualization of the functions of a scholarly communications system from library and information sciences (Roosendaal and Geurts 1998; Sompel et al. 2004). Due to more modular and continuous communication, it is more difficult to selectively register results when the preceding steps have publicly been registered already. Moreover, time of communication is decided by the researcher, making it more feasible for researchers to communicate their research efforts without biases introduced at the journal level. Certification of results is improved by embedding the chronology of the empirical research cycle in the communication process itself and making peer-to-peer discussion constructive and less obstructed by hindsight bias (Nickerson 1998). Unfettered awareness of research is facilitated by using an open-by-design infrastructure that is the peer-to-peer Dat protocol. Moreover, because all content is open-by-design and independent of service platforms, text- and data-mining may be applied freely without technical restrictions by service providers. The removal of these technical and service restrictions may facilitate innovations in discovery of content and the potential for new business models to come

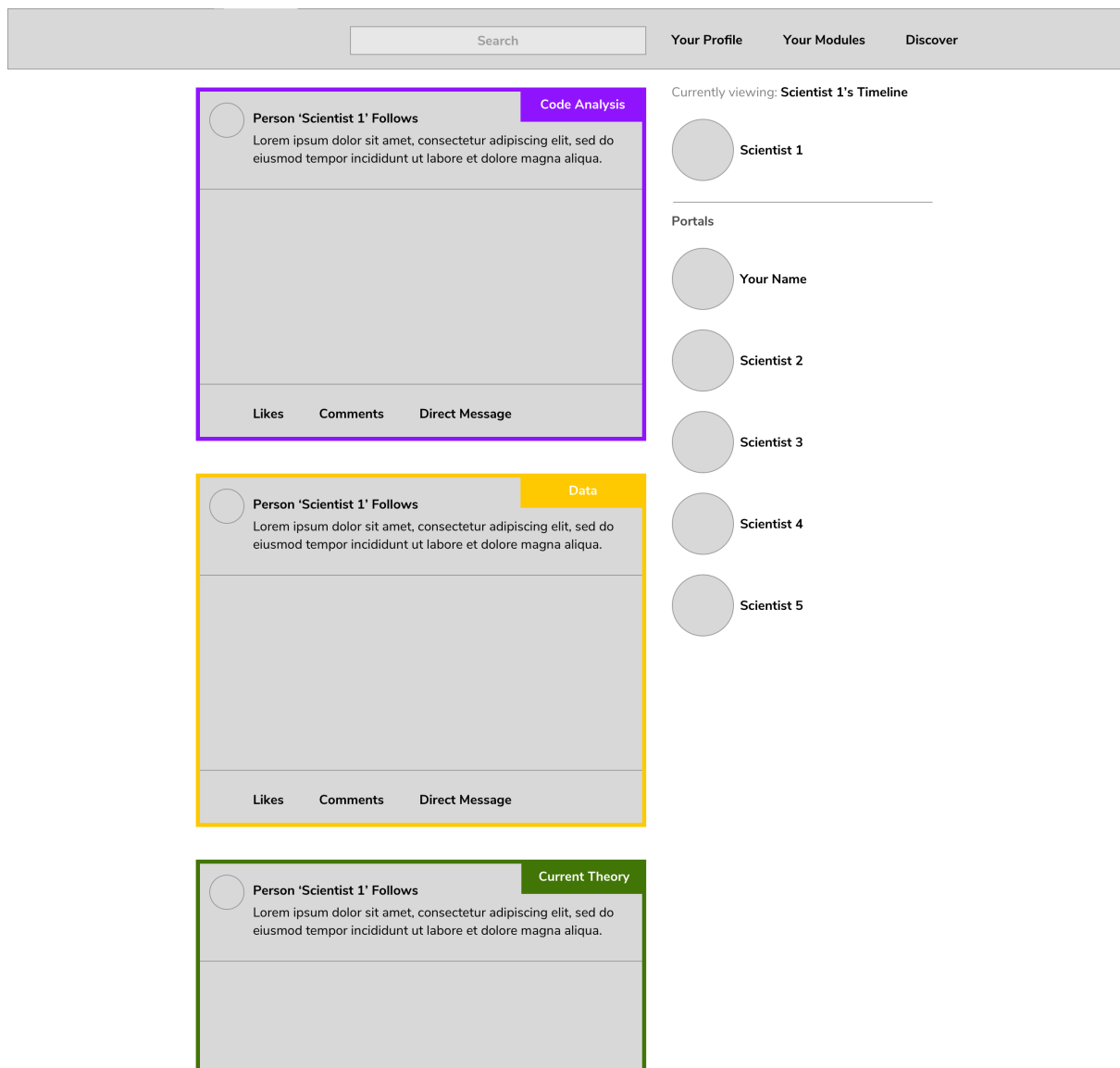


Figure 10.6: Mockup design of an additional interface for the proposed scholarly communication infrastructure. Made by Rebecca Lam, reused under CC-BY 4.0 license.

into existence. Based on the links between scholarly modules, the arising network structure can be used to help evaluate networks of research(ers) instead of counting publications and citations (Hartgerink and Zelst 2018). Archival is facilitated by making it trivially easy to create local copies of large sets of content, facilitating the Lots Of Copies Keeps Stuff Safe (LOCKSS; Reich and Rosenthal 2001; Domenico and Arenas 2017) principle to be more widely used than just approved organizations. Moreover, with append-only registers, the provenance of content can also be archived more readily than it is now. These functions also apply to non-empirical research that requires provenance of information (e.g., qualitative studies).

By producing scholarly content on a decentralized infrastructure, diversity of how research is consumed and discovered can be facilitated. Currently, content lives on the webserver of the publisher and is often solely served at the publisher's webpage due to copyright restrictions (except for open access articles; Piwowar et al. 2018). If the design of the publisher's webpage does not suit the user's needs (e.g., due to red color blindness affecting approximately 1 in 20 males and 1 in 100 females; Fareed, Anwar, and Afzal 2015), there is relatively little a user can do. Moreover, service providers that are not the rightsholder (i.e., publisher) now cannot fulfill that need for users. By making all content open, building on content is possible by anyone who feels like it. For example, someone can build a portal that automatically shows content with color shifting for people who have red (or other types of) color blindness. Building and upgrading automated translation services are another way of improving accessibility (e.g., [translax.com/](https://translax.com/)), which is currently restricted due to copyright. Other examples of diverse ways of consuming or discovering research might include text-based comparisons of modules to build recommender algorithms that provide contrasting and corroborating views to users. Stimulating diversity in how to consume and discover content is key to making scholarly research accessible to as many people and in order to attempt to keep some pace with the tremendous amount of information published each year (>3 million articles in 2017). As such, we have collectively passed the point of being able to comprehend the relevant information and should no longer strive to eliminate all uncertainty in knowing but find ways to deal with that uncertainty better (Bridle 2018). As such, alternatives in consuming, discovering, and learning about knowledge are a necessity. Open Knowledge Maps is an existing example of innovative discovery mechanisms based on openly licensed and machine-readable content (Kraker, Kittel, and Enkhbayar 2016). There would be more smaller pieces of information in the scholarly modules approach, which is counterbalanced by the network structure and lack of technical restrictions to build tools to digest that information — this may make those larger amounts of smaller units (i.e., modules) more digestible than the smaller volume of larger units (i.e., articles).

The proposed design is only the first in a multi-layer infrastructure that would need to be developed moving forward. Currently, I only provide a model on the container format for how to store metadata for modules — not how the data is stored in the module itself or how the individual could go about doing so. Moreover, how could reviews be structured to fit in such modules? As such, the next layer to the proposed infrastructure would require further specification of how contents are stored. For example, for text-based modules, what file formats should be the standard or allowed? It would be unfeasible to allow any file format due to readability into the future (e.g., Word 2003 files are likely to be problematic) and issues could exacerbate if software becomes more proprietary and research uses more types of software. Standards similar to current publications could prove worthwhile for text (i.e., JATS XML), but impractical to non-technical users. As such, does the original file need to be in JATS XML when it can also easily be converted? (e.g., Markdown to JATS XML; Johnston 2016) Other specifications for data, code, materials would also be needed moving forward (e.g., no proprietary binary files such as SPSS data files). In order to make those standards practical to individuals not privy to the technical details, the next infrastructure layer would be building user-facing applications that interface with the Dat protocol and take the requirements into account. These would then do the heavy lifting for the users, guiding them through potential conversion processes. An example of a rich editing environment that takes the machine readability of scholarly text to the next level, and makes this relatively easy to the end-user, is Dokie.li (which writes to HTML; Capadisli et al. 2017). This editing environment provides a What You See Is What You Get (WYSIWYG) editor, while at the same time providing semantic enrichments to the text (e.g., discerning between positive, negative, corroborating, or other forms of citations).

New infrastructure layers could provide a much needed upgrade to the security of scholarly communication. Many of the scholarly publisher's websites do not use an appropriate level of security in transferring information to and from the user. More specifically, only 26% of all scholarly publishers use HTTPS (Hartgerink 2018). Science Magazine only recently implemented HTTPS, and Sage Publications is one example that still has not. This means that any information transferred to or from the user can be

grabbed by anyone in the physical proximity of that person (amongst other scenarios) — including usernames and passwords. In other words, publisher’s lack of up-to-date security practices put the user at risk, but also the publisher. Some publishers for example complained about Sci-Hub, alleging that it illegally retrieved articles by phishing researcher’s credentials. A lack of HTTPS would facilitate the illegal retrieval of user credentials, hence those publishers would ironically facilitate the kinds of activities they say are illegal (Bohannon 2016). Beyond the potential of missed revenue for pay-to-access publishers, security negligence is worrisome because the accuracy of scholarly content is at risk. Man-in-the-middle attacks, where a middleman inserts themselves between the user and the server, can surreptitiously distort content, with practical effects for scientific practice (e.g., changing author names) and real life effects for professions using results for their jobs (e.g., milligram dosages replaced by gram dosages). By building a scholarly communication infrastructure on top of the Dat protocol, all communications are encrypted in transit from one end to the other by default. For the format of communications, scholarly publishers may currently be unknowing distributors of malware in their PDFs distributed to (paying) readers. More specifically, an estimated .3-2% of scholarly PDFs contain malware (Nissim et al. 2017), although the types of malware remain ill specified. By implementing scholarly modules that are converted on the user’s system (e.g., JATS XML, HTML, Markdown), the attack vector on readers of the scholarly literature can be reduced by moving away from server-side generated PDFs, which potentially contain clandestine malware.

## 10.4 Limitations

One of the major points of debate may be that the scholarly modules are chronologically ordered only (both internally and externally). As such, the temporal distance between two actions within a scholarly module or between two scholarly modules is unknown. Within a scholarly module and Dat filesystem, chronological append-only actions are more reliable to register from a technical perspective than time-based append-only registers. This has its origin in the fact that creation-, modification-, and last opened times can technically be altered by willing users (see for example [superuser.com/questions/504829](https://superuser.com/questions/504829)). If timestamps are altered, people can fabricate records that seem genuine and chronological, but are not — undermining the whole point of immutable append-only registers. Hardcoded timestamps in the scholarly metadata would be an even greater risk due to the potential for direct modification (i.e., it would only require editing the `scholarly-metadata.json` file in a text editor). The external ordering, that is the chronology of scholarly modules, might be gamed as well. Consider the scenario where a predictions module at version 12 is said to be the parent of a design module at version 26 but does not exist yet at the time of registration for the design module. An individual with malicious intentions might do this and retroactively fabricate the parent predictions. So, despite a specific, persistent, and unique parent Dat link being provided, the chronology could be undermined, which in turn threatens the provenance of information. It would require some effort from said researcher to subsequently ensure that the referenced Dat link contains the postdictions, but it is possible to fake predictions in this manner (but this is a bigger problem in the current system). Other mechanisms could be put in place to verify the existence of parent links at the time of registration (which is technically feasible but would require additional bodies of trust) or to technically investigate for filler actions in a Dat filesystems when artificially high version numbers are registered.

Despite the potential of building an open-by-design scholarly infrastructure on top of the Dat protocol, there are also domains where advances need to be made. Until those advances are made, widespread use in the form of a scholarly communication system remains impractical and premature. These developments can occur asynchronously of the further development of this scholarly communication infrastructure. Amongst others, these domains include technical aspects and implementations of the Dat protocol itself, implementations of APIs built on top of it, legal exploration of intellectual property on a peer-to-peer network, privacy issues due to high difficulty of removing content permanently once communicated, the usability of the proposed scholarly infrastructure, and how to store information in the modules that is machine readable but also easy-to-use for individuals.

The Dat protocol is functional, but is currently limited to NodeJS and single-user write access. Because it is currently only available in NodeJS, portability of the protocol is currently restricted to JavaScript environments. An experimental implementation of the Dat protocol is currently being built in Rust, which would greatly improve availability of the protocol to other environments. Moreover, by being restricted to single-user write access, Dat archives are not really portable across machines or users, although work



on multi-user write (i.e., multiple devices or users) has recently been released. Other APIs built on top of the Dat protocol that are essential to building a proposed infrastructure, such as `webdb`, also need to be further refined in order to make them worthwhile. For example, `webdb` currently does not index versioned Dat links but simply the most recent versions. As such, the indexing of versioned references is problematic at the moment, but can be readily tackled with further development. If these and other developments continue, the benefits of the protocol will mature, may become readily available to individuals from within their standard browser, and become more practical to collaborate on. Considering this, the proposed design is imperfect but timely, allowing for community driven iterations into something more refined as implementations of the Dat protocol are also refined and may become more widely used.

Despite the Dat protocol's peer-to-peer nature, intellectual property laws still ascribe copyright upon creation and do not allow copying of content except when explicitly permitted through non-restrictive licenses by authors (Baldwin 2014). As such, intellectual property laws could be used to hamper widespread copying when licensing is neglected by authors. Legal uncertainty here might give rise to a chilling effect to use the Dat protocol to share scholarly information. Moreover, it seems virtually impossible to issue takedown notices for (retroactively deemed) illicit content on the Dat protocol without removing all peer copies on the network. As a result of this, social perception of the Dat protocol might turn negative if high-profile cases of illicit or illegal sharing occur (regardless of whether that is scholarly information or something else). However, just as the Web requires local copies in cache to function and which lawmakers made legal relatively quickly when the Web was becoming widespread, the wider implementation of peer-to-peer protocols to share content might also require reforms to allow for more permissive copying of original content shared on the network. Regardless, legal issues need to be thought about beforehand and users should be made aware that they carry responsibility for their shared content. Given its inherent open and unrestricted sharing design, it would make sense to use non-restrictive licenses on the scholarly modules by default to prevent these legal issues for researchers wanting to reuse and build on scholarly modules.

Similarly, we need to take seriously the issue that information on the network, once copied by a peer or multiple peers, is increasingly unlikely to be uncommunicated. The implications of this in light of privacy legislations, ethical ramifications, and general negative effects should not be underestimated. Because a Dat filesystem has a stable public key and stores versions, the content remains available even if the content is deleted from the filesystem. That is, users could go to an older version and still find the file that was deleted. The only way to truly undo the availability of that information is to remove all existing copies. Hence, it is worthwhile to ask the question whether scholarly research that is based on personal data should ever be conducted on the individual level data or whether this should be done on higher level summaries of relations between variables (e.g., covariance matrices). How these summaries can be verified, would remain an issue to tackle. Conversely, the limitation with respect to privacy is also a benefit with regards to censorship, where information would also be much harder to censor (in stark contrast to publishers that might be pressured by governments; Philips 2017). Moreover, we might start thinking about the ownership of data in research. In the case of human subjects research, researchers now collect data and store it, but we might consider decentralized data collection where human participants produce their own data locally and simply permit a researcher to ingest that into an analysis process (creating throwaway databases themselves with `webdb` for example). This would in turn return ownership to the participant and benefit transparency of data generated.

Bandwidth and persistent peers on the Dat protocol are highly correlated issues that are key to a usable decentralized infrastructure. When there are few peers on the network, information redundancy is low, content attrition is (potentially) high, and bandwidth will be limited. Subsequently, maximum data transfer of 40KB/s may be possible when few peers with restricted bandwidth are available and are farther removed on the physical network. Vice versa, in the most optimal scenario data transfer could reach the maximum of the infrastructure between peers (e.g., 1GB/s on peers located on an intranet). Considering that replicating Dat filesystems is relatively easy given storage space, it could be done by individuals, and (university) libraries seem particularly qualified and motivated candidates for persistent hosting of content on the Dat network. These organizations often have substantial server infrastructure available, would facilitate high data transfer speeds, and also have a vested interest in preserving scholarly content. With over 400 research libraries in Europe and over 900 academic libraries in Africa alone, bandwidth and redundancy of scholarly content could be addressed if sufficient libraries participate in rehosting content. Moreover, the peer-to-peer nature would also allow for researchers to keep accessing content in the same way when the content is rehosted on the intranet and the wider connection has service interruptions.

## 10.5 Conclusion

The semi-technical proposal for verified, modular, and provenance based scholarly infrastructure on the Dat protocol synthesizes meta-research, technical developments of new Web protocols, real-life issues in a lack of diversity for consuming scholarly research, and library and information science's perspectives on the five functions scholarly communication is supposed to fulfill. With this initial proposal a scholarly commons seems feasible. The proposal provides a more complete and less biased register of information than the current article-based system. Moreover, it facilitates more constructive certification discussions and allows anyone with access to the Internet to participate. It also provides archival supportive of the distribution, which anyone may meaningfully contribute to if they have the physical means. This proposal also may provide new ways of evaluating, consuming, and discovering research. The decentralized nature of the Dat protocol requires less trust to be put in institutions to maintain key data stores that are the fundament to any infrastructure and replaces it with widespread distribution of that information. However, technological, legal, and social developments need to occur asynchronously to make this a reality.

## 10.6 Supporting Information

S1 File. Overview of original Dat links corresponding to shortened links: <https://github.com/chartgerink/2018dat-com/raw/master/assets/mock-modules-overview.ods>.

# Chapter 11

## Summary chapters 2-10

This dissertation focuses on either understanding and detecting threats to the epistemology of science (chapters 2-7) or making practical advances to remedy epistemological threats (chapters 8-10)

Chapter 2 reviews the literature on responsible conduct of research, questionable research practices, and research misconduct. Responsible conduct of research is often defined in terms of a set of abstract, normative principles, professional standards, and ethics in doing research. In order to accommodate the normative principles of scientific research, the professional standards, and a researcher's moral principles, transparent research practices can serve as a framework for responsible conduct of research. Here I suggest a "prune-and-add" project structure to enhance transparency and by extension, responsible conduct of research. Questionable research practices are defined as practices that are detrimental to the research process. The prevalence of questionable research practices remains largely unknown and reproducibility of findings has been shown to be problematic. Questionable practices are discouraged by transparent practices because practices that arise from them will become more apparent to scientific peers. Most effective might be preregistrations of research design, hypotheses, and analyses, which reduce particularism of results by providing an a priori research scheme. Research misconduct has been defined as fabrication, falsification, and plagiarism (FFP), which is clearly the worst type of research practice. Despite it being clearly wrong, it can be approached from a scientific and legal perspective. The legal perspective sees research misconduct as a form of white-collar crime. The scientific perspective seeks to answer the question "were results invalidated because of the misconduct?" I review how misconduct is typically detected, how its detection can be improved, and how prevalent it might be. Institutions could facilitate detection of data fabrication and falsification by implementing data auditing. Nonetheless, the effect of misconduct is pervasive: many retracted articles are still cited after the retraction has been issued.

Head et al. (2015) provided a large collection of  $p$ -values that, from their perspective, indicates widespread statistical significance seeking (i.e.,  $p$ -hacking). Chapter 3 inspects this result for robustness. Theoretically, the  $p$ -value distribution should be a smooth, decreasing function, but the distribution of reported  $p$ -values shows systematically more reported  $p$ -values for .01, .02, .03, .04, and .05 than  $p$ -values reported to three decimal places, due to apparent tendencies to round  $p$ -values to two decimal places. Head et al. (2015) correctly argue that an aggregate  $p$ -value distribution could show a bump below .05 when left-skew  $p$ -hacking occurs frequently. Moreover, the elimination of  $p = .045$  and  $p = .05$ , as done in the original paper, is debatable. Given that eliminating  $p = .045$  is a result of the need for symmetric bins and systematically more  $p$ -values are reported to two decimal places than to three decimal places, I did not exclude  $p = .045$  and  $p = .05$ . I applied Fisher's method on  $.04 < p < .05$  and reanalyzed the data by adjusting the bin selection to  $.03875 < p \leq .04$  versus  $.04875 < p \leq .05$ . Results of the reanalysis indicate that no evidence for left-skew  $p$ -hacking remains when I look at the entire range between  $.04 < p < .05$  or when I inspect the second-decimal. Taking into account reporting tendencies when selecting the bins to compare is especially important because this dataset does not allow for the recalculation of the  $p$ -values. Moreover, inspecting the bins that include two-decimal reported  $p$ -values potentially increases sensitivity if strategic rounding down of  $p$ -values as a form of  $p$ -hacking is widespread. Given the far-reaching implications of supposed widespread  $p$ -hacking throughout the sciences Head et al. (2015), it is important that these findings are robust to data analysis choices if the conclusion is to be considered unequivocal. Although no evidence of widespread left-skew  $p$ -hacking is found in this reanalysis, this does not mean

that there is no  $p$ -hacking at all. These results nuance the conclusion by Head et al. (2015), indicating that the results are not robust and that the evidence for widespread left-skew  $p$ -hacking is ambiguous at best.

Chapter 4 examined 258,050 test results across 30,710 articles from eight high impact journals to investigate the existence of a peculiar prevalence of  $p$ -values just below .05 (i.e., a bump) in the psychological literature, and a potential increase thereof over time. I indeed found evidence for a bump just below .05 in the distribution of exactly reported  $p$ -values in the journals *Developmental Psychology*, *Journal of Applied Psychology*, and *Journal of Personality and Social Psychology*, but the bump did not increase over the years and disappeared when using recalculated  $p$ -values. I found clear and direct evidence for the QRP “incorrect rounding of  $p$ -value” (John, Loewenstein, and Prelec 2012) in all psychology journals. Finally, I also investigated monotonic excess of  $p$ -values, an effect of certain QRPs that has been neglected in previous research, and developed two measures to detect this by modeling the distributions of statistically significant  $p$ -values. Using simulations and applying the two measures to the retrieved test results, I argue that, although one of the measures suggests the use of QRPs in psychology, it is difficult to draw general conclusions concerning QRPs based on modeling of  $p$ -value distributions.

In Chapter 5 I examined evidence for false negatives in nonsignificant results in three different ways. I adapted the Fisher method to detect the presence of at least one false negative in a set of statistically nonsignificant results. Simulations show that the adapted Fisher method generally is a powerful method to detect false negatives. I examined evidence for false negatives in the psychology literature in three applications of the adapted Fisher method. These applications indicate that (i) the observed effect size distribution of nonsignificant effects exceeds the expected distribution assuming a null-effect, and approximately two out of three (66.7%) psychology articles reporting nonsignificant results contain evidence for at least one false negative, (ii) nonsignificant results on gender effects contain evidence of true nonzero effects, and (iii) the statistically nonsignificant replications from the Reproducibility Project Psychology (RPP) do not warrant strong conclusions about the absence or presence of true zero effects underlying these nonsignificant results. I conclude that false negatives deserve more attention in the current debate on statistical practices in psychology. Potentially neglecting effects due to a lack of statistical power can lead to a waste of research resources and stifle the scientific discovery process.

Chapter 6 describes a dataset that is the result of content mining 167,318 published articles for statistical test results reported according to the standards prescribed by the American Psychological Association (APA). Articles published by the APA, Springer, Sage, and Taylor & Francis were included (mining from Wiley and Elsevier was actively blocked). As a result of this content mining, 688,112 results from 50,845 articles were extracted. In order to provide a comprehensive set of data, the statistical results are supplemented with metadata from the article they originate from. The dataset is provided in a comma separated file (CSV) in long-format. For each of the 688,112 results, 20 variables are included, of which seven are article metadata and 13 pertain to the individual statistical results (e.g., reported and recalculated  $p$ -value). A five-pronged approach was taken to generate the dataset: (i) collect journal lists; (ii) spider journal pages for articles; (iii) download articles; (iv) add article metadata; and (v) mine articles for statistical results. All materials, scripts, etc. are available at [https://github.com/chartgerink/2016statcheck\\_data](https://github.com/chartgerink/2016statcheck_data)<sup>1</sup> and preserved at <http://dx.doi.org/10.5281/zenodo.59818>.

In Chapter 7, I test the validity of statistical methods to detect fabricated data in two studies. In Study 1, I test the validity of statistical methods to detect fabricated data at the study level using summary statistics. Using (arguably) genuine data from the Many Labs 1 project on the anchoring effect ( $k = 36$ ) and fabricated data for the same effect by our participants ( $k = 39$ ), I test the validity of our newly proposed “reversed Fisher method”, variance analyses, and effect sizes, and combine the results of these three using the original Fisher method. Results indicate that the variance analyses perform fairly well when the homogeneity of population variances is accounted for and that effect sizes perform in a similar fashion. The “reversed Fisher method” poorly; the combination method depends on the results included. In Study 2, I test the validity of statistical methods to detect fabricated data at the in study level using raw data. Using (arguably) genuine data from the Many Labs 3 project on the classic Stroop task ( $k = 21$ ) and fabricated data for the same effect by our participants ( $k = 28$ ), I test the validity of digit analyses, variance analyses, multivariate associations, effect sizes, and again combine these using the original Fisher method. Results indicate that variance analyses, effect sizes, and multivariate associations perform fairly well to excellent to detect fabricated data; digit analyses perform at chance levels. The

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<sup>1</sup>This GitHub repository has been deleted since this chapter was previously published. The links are included to remain consistent with the published version.

two studies provide mixed results on how the use of Random Number Generators affects the detection of data fabrication. Ultimately, I consider the variance analyses, effect sizes, and multivariate associations valuable tools to detect potential data anomalies but recommend against widespread application due to the inherent need for unbiased and genuine data to compare to.

Chapter 8 tackles the issue of data extraction. It is common for authors to communicate their results in graphical figures, but those data are frequently unavailable for reanalysis. Reconstructing data points from a figure manually requires the author to measure the coordinates either on printed pages using a ruler, or from the display screen using a cursor. This is time-consuming (often hours) and error-prone, and limited by the precision of the display or ruler. What is often not realised is that the data themselves are held in the PDF document to much higher precision (usually 0.0-0.01 pixels), if the figure is stored in vector format. We developed alpha software to automatically reconstruct data from vector figures and tested it on funnel plots in the meta-analysis literature. Our results indicate that reconstructing data from vector based figures is promising, where I correctly extracted data for 12 out of 24 funnel plots with extracted data (50%). However, I observed that vector based figures are relatively sparse (15 out of 136 papers with funnel plots) and strongly insist publishers to provide more vector based data figures in the near future for the benefit of the scholarly community.

Scholarly research faces threats to its sustainability on multiple domains (access, incentives, reproducibility, inclusivity). In Chapter 9 I argue that “after-the-fact” research papers do not help and actually cause some of these threats because the chronology of the research cycle is lost in a research paper. I propose to give up the academic paper and propose a digitally native “as-you-go” alternative. In this design, modules of research outputs are communicated along the way and are directly linked to each other to form a network of outputs that can facilitate research evaluation. This embeds chronology in the design of scholarly communication and facilitates recognition of more diverse outputs that go beyond the paper (e.g., code, materials). Moreover, using network analysis to investigate the relations between linked outputs could help align evaluation tools with evaluation questions. I illustrate how such a modular “as-you-go” design of scholarly communication could be structured and how network indicators could be computed to assist in the evaluation process, with specific use cases for funders, universities, and individual researchers.

A scholarly communication system needs to register, distribute, certify, archive, and incentivize knowledge production. Chapter 10 proposes that the current article-based system technically fulfills these functions, but suboptimally. I propose a module-based communication infrastructure that attempts to take a wider view of these functions and optimize the fulfillment of the five functions of scholarly communication. Scholarly modules are conceptualized as the constituent parts of a research process as determined by a researcher. These can be text, but also code, data, and any other relevant piece of information. The chronology of these modules is registered by iteratively linking to each other, creating a provenance record of parent- and child modules (and a network of modules). These scholarly modules are linked to scholarly profiles, creating a network of profiles, and a network of profiles and their constituent modules. All these scholarly modules would be communicated on the new peer-to-peer Web protocol Dat ([datproject.org](http://datproject.org)), which provides a decentralized register that is immutable, facilitates greater content integrity through verification, and is open by design. Open by design would also allow diversity in the way content is consumed, discovered, and evaluated to arise. This initial proposal needs to be refined and developed further based on technical developments of the Dat protocol and its implementations, and discussions within the scholarly community to evaluate the qualities claimed here. Nonetheless, a minimal prototype is available today and this is technically feasible.



# Chapter 12

## Epilogue

Addressing (some of the) epistemological issues scholarly research faces has been the underlying focus of this dissertation, but the contributions have a larger and more important context. The last seven years, since the start of my first personal epistemological crisis, the need to address these issues has become almost unequivocal. Different kinds of evidence dripped in from various research fields (Fraser et al. 2018; Necker 2014; Harris et al. 2018; Pridemore, Makel, and Plucker 2018) and new options have become available to raise the epistemological bar (e.g., Registered Reports; Chambers 2013). Despite some claims of publication bias not necessarily being bad for science (Fanelli 2018b; De Winter and Happee 2013; Mitchell 2014) and that the reproducibility crisis is harmful rhetoric (Jamieson 2018) and overblown (Fanelli 2018a), it seems that readiness for meaningful reform has spread. Hence, it surprises me that exactly such meaningful reform largely remains absent, in spite of an apparent social demand. I recognize and value the great work done in these last seven years to raise the epistemological bar, but is it enough? I think there is a case to make that we need a stronger program of reform moving forward.

Short-term progress on some epistemological issues has been made, but it begs the question whether these changes are sufficient or sustainable. Many of the suggested reforms fail the test of the five scholarly communication functions quite easily (i.e., registration, certification, awareness, archiving, incentives). For example, badges labeling the sharing of data, preregistration of hypotheses, or sharing of materials may incentivize this behavior (Kidwell et al. 2016 ; Rowhani-Farid and Barnett 2018), but hardly do these badges raise awareness of that information. The URLs linking to that information are typically only available in the (paywalled) articles and not widely indexed. Preregistrations, if publicly available, are not well preserved. For instance, AsPredicted.org is someone's side project that could disappear any day. Moreover, nobody knows how many preregistrations occur on this platform and how many ultimately get publicized, facilitating selective registration of preregistrations in the literature. Another preregistration service, the Open Science Framework, has a rainy-day fund that would sustain read-only access to preregistrations for fifty years (<https://perma.cc/V95F-DMB4>), which is not long-term preservation in the grand scheme of things. Registered Reports may still have selective registration through any biased acceptance of studies on topic or design in the review process, despite eliminating the selection based on results. Selective publication for clinical trials is effectively eliminated by federal regulations in the United States of America through central registration yet there remains selective publication of approximately 50% of all trials in the peer-reviewed literature (Ross et al. 2009; Zwierzyna et al. 2018). In theory publication bias based on results is eliminated but in practice it is not. Open access publishing is facilitated by new publishing models, but the (often excessive) prices involved disincentivizes researchers. Giving access through self-archival threatens the accuracy (i.e., content integrity) of what readers view by necessitating the archival of a different version (i.e., accepted manuscript) than that which is ultimately published (i.e., typeset manuscripts). Researchers voice moral support for unbiased access to knowledge but incentive systems promote publishing with journals that typically require the unnecessary transfer of all copyrights. Sci-Hub provides unbiased access to research papers but this has been deemed copyright infringement and therefore illegal under some jurisdictions (Schiermeier 2017). New journals improve registration and certification when they no longer select on results and require reproducible results (e.g., Carlsson et al. 2017), but may not create the needed momentum to change incentive systems because universities still indirectly punish those who publish in newer journals (a journal only gets a Journal Impact Factor after at least 2 years; Bollen et al. 2009). The attention on higher statistical power (e.g.,

Munafò et al. 2017) and lower statistical significance levels (Benjamin et al. 2017) may create additional selection criteria to bias publication, instead of facilitating the registration of all results. Universities claim to promote better science but are driven to achieve higher rankings in an increasingly privatized and competitive “excellence” environment (Collini 2017; Moore et al. 2017), which in turn is driven by the problematic incentive structures that undermine or redefine the goal of better science. These are some of the main examples that may indicate how these issues affecting the epistemological value of science are networked, extensive, complex, and tied to the functions of a scholarly communication system.

The network of epistemological issues is difficult to navigate and science populism has created readiness for change but has stopped short of providing a meaningful and coherent set of reforms. Populism has a negative connotation, but simply implies that it builds broad support by highlighting issues people care about. Science populism for that reason has been a great instigator of the awareness in the last decade. However, populism is only worthwhile if it subsequently provides meaningful reform. For example, the issue of selective publication is urgent and highly wasteful (Van Assen et al. 2014) but when we aim to address it by stating things equivalent to “don’t do it anymore” we waive the practical considerations of people actively trying to not do it anymore (Neylon 2017). In other words, science populism may raise awareness but does not meaningfully deal with these issues in a way that can achieve real change. People involved in research highlighting the gravity of current practices might not feel obliged to take up the role of political persuasion (Spellman 2015) but by calling for changes they take an inherently political position to begin with. Moreover, some reforms have been proposed, but as I outlined before, these are short-term and “fix” one thing while breaking another. As such, I consider these inherently ameliorative of the current system. It seems like even the National Academy of Sciences in the U.S.A. resorts to this. They recently released an “Open Science by Design” report (“Open Science by Design” 2018), which seems to outline more what should be addressed than how to meaningfully reform. If someone is of the position that the system is too broken to be ameliorated into sustainability, the only other viable option is to reform more fundamentally (see also Tennant 2018).

Transparency is often heralded as the key to making fundamental progress on raising the epistemological bar, assuming that making things more visible is sufficient to improving the situation. However, what the debate may fail to realize is that transparency is in itself a form of obfuscation (Brunton and Nissenbaum 2015). For example, legal teams may bury their opponents by being transparent, sharing troves of documents such that the information is too vast to reasonably comprehend. A simpler scenario of obfuscation is Where’s Waldo: One eccentric individual in a sea of people is difficult to find. In more statistical terms, the prevalence of relevant information is likely to decrease by sole transparency. The “saturation of science” through excessive amounts of information is not new (Price 1986; Spellman 2012) and is multiplied by dumping information without making it more digestible or discoverable. As such, transparency alone might obfuscate to such an extent that science becomes less accessible instead of more accessible, potentially fueling work pressure and mental disorders already too prevalent in scholarly research (Evans et al. 2018) if not implemented responsibly. Additionally, transparency is a form of (counter)surveillance (Brunton and Nissenbaum 2015), facilitating audit cultures to check (and reprimand lack of) adherence to new policies. Increased bureaucracy and auditing might help explain why some researchers do not feel empowered by the idea of sharing everything they do (Brainerd and Reyna 2018) without such practices providing valuable changes to the knowledge production process. Even in spite of the increased transparent practices, the prevailing norm remains to communicate final versions of research projects instead of continuous updates on the messy underlying process.

Transparency alone is insufficient because it obfuscates and ultimately does not fundamentally change the knowledge generation process. As such, transparency in itself is an ameliorative and short-term process that does not facilitate long term sustainability in the epistemological process, but simply puts it in a more public arena. Through this public nature, we might improve some facets such as detecting data fabrication or irreproducibility, but we do not change how power is distributed and how the system functions, and ultimately who governs and controls the process of knowledge production and dissemination. We currently see power shifting from the old generation towards a new generation, but we need to change power structures to prevent similar issues of inertia arising when transparency in time will be insufficient (as I argue it already is). It is extremely difficult to ameliorate issues after the fact if the power structures remain entrenched.

The process of working open provides an additional layer to transparency and more fundamentally changes the knowledge generation process. Working open is a process of co-creation, where the outcome is not necessarily driven individualistically and then shared publicly as in purely transparent practices, but where



individuals or teams collectively work towards a common goal and the inclusion of those teams is not on an invitation only basis. These teams can converge and disperse as required, with minimal barriers to entry. Working open stems from the open source community (e.g., [https://wiki.mozilla.org/Working\\_open](https://wiki.mozilla.org/Working_open)), where responsibility and power to create is distributed through lowered opportunity costs, heightened empowerment of individuals in participation, and increased collective returns through diverse participants and inputs. This empowerment to participate comes from collectively making information more digestible (e.g., documentation) as opposed to having people sort out the information themselves. As a consequence (ideally), when an open source project is not to your liking you may join the co-creating process and share your (ideas for) adjustments there. Or, you may create a copy and adjust it to your liking. As such, working open is a mutualistic and process-driven endeavor, vastly different from traditional output-drive research workflows. For such co-creation to be possible, there is the need for more than sole transparency; reuse requires permissions, co-creation requires contribution guidelines, accessible documentation, community engagement, and civil conduct to allow people to feel welcome and able to participate in that process regardless of their background. These kinds of co-creative projects are spreading beyond open source into science through for example the Psychological Science Accelerator (Chawla 2017d). The process of co-creation is not without its own faults (e.g., gender biases in accepting contributions; Terrell et al. 2017) and engaging underrepresented groups is an active responsibility to make sure the pool of co-creators becomes and stays inclusive of heterogeneous perspectives. Moreover, universities' exclusive, hierarchical nature and frequent deference to authority (amongst other toxic behaviors) has bred a scholarly culture that is not welcoming to people from more diverse- and non-traditional origins, which hampers the co-creating process. For example, in the U.S.A. 58% of all female university employees are estimated to have experienced sexual harassment (Johnson, Widnall, and Benya 2018) and graduate students are estimated to be six times as likely to experience mental illness when compared to the general population (Evans et al. 2018). Sexism, racism, and other direct or indirect behaviors that create unnecessary mental stress are intolerable by themselves and prevent an environment where diverse co-creation can take place. Hence, co-creation necessitates culture change in universities to foster an equitable environment where such behaviors are addressed in practice and not only in policies. Only with a healthy culture that actively allows anyone to participate will such co-creation become possible and meaningful.

Equitable environments and co-creating processes may (more so) be a reality outside of universities than inside, making those spaces promising for raising the epistemological bar in science while at the same time providing a healthier climate for those participating in it. After all, scientific communities outside of universities are likely to be newer than these old institutions and still in the "building-a-culture" phase that is less infested by the already existing incentive structures of science. For example, the Safecast community (<https://blog.safecast.org/>; A. Brown et al. 2016) provides a co-creative process for collecting and analyzing radiation data. Open hardware is built by engineers in the community (e.g., the nano bGeiger counter), which is distributed/purchased by individuals who want to contribute data, who in turn collect data that is aggregated in a public database without restrictions to reuse. Researchers can subsequently freely reuse the data for scientific purposes (Coletti et al. 2017; Cervone and Hultquist 2018) and policy makers for policy purposes (A. Brown et al. 2016). The individuals involved in parts of this process need not (but can) be involved with the other parts of the process, indicating the modular nature of co-creation. Other examples of such communities include the Biohacking community (Delfanti 2013). If co-creation processes prove to be epistemologically more effective, universities may (and should) lose their role as the main creator of new knowledge in the future (which they have only played for a few centuries).

Knowledge generation processes and their sustainability are inherently driven by those who fund it. The effect of politics on the direction of public research funds is particularly clear in the history of the Human Genome Project, where public funding was being pushed against by Republicans in the U.S.A. Congress (Pollock 2018). Public funding still has some potential for intervention when there is democratic representation involved. However, with private philanthropic funding the question of how those funders influence research programs and the larger research collective is also worth asking (McGoey 2016). For example, the Bill and Melinda Gates Foundation (BMGF) has attempted to do much for open science, but the Gates legacy at Microsoft was one of anti-open and co-creation (p.72; McGoey 2016). As a more specific example, the BMGF has created (temporary) special privileges where specific journals only allow open publishing for those funded by BMGF (Van Noorden 2017; Chawla 2017a; Noorden 2018), as part of a push to make all their funded research publicly available. Such inequitable consequences can occur, but for private funders there are no accountability or governance mechanisms beyond legal proceedings. Such issues may work to the detriment of progress. The lack of accountability for philanthropic funders to

the scholarly community is also troubling when progressive projects rely heavily or even fully depend on private philanthropic funders for their very existence. For example, the Center for Open Science (COS) seems to heavily rely on the Laura and John Arnold Foundation (LJAF) and others for its financial existence (receiving approximately 21 dollars in non-federal funding for every one dollar of revenue in 2017, up from 6 in 2016; Sallans et al. 2018). Such potential dependencies are unobjectionable so long as they do not directly or indirectly affect the mission of the COS. However, the LJAF for example also funds algorithmic assessments in legal proceedings (Laura and Foundation 2018), where some other algorithms have been indicated to contain racial bias (Angwin et al. 2016; Larson et al. 2016), and funds the development and application of drones in police surveillance projects (Dart 2016). These domains may seem unrelated to scientific research, but if we consider co-creative processes to be important, people need to feel like they are actually welcome to participate. The funding of projects that exacerbate inequities in society may breed a larger environment of distrust towards projects tied to such funders. Even if this image is only created through association of the COS and LJAF, not speaking up can seem to condone this behavior and result in homogenization of groups involved in the co-creative process. This becomes especially clear if we would replace LJAF in this scenario with philanthropic funders that oppose things like abortion or gay marriage. Due to financial dependencies there may be conflicts of interest for such projects to speak out against behaviors, which in turn harms the chances of a co-creative process by providing inadequate conditions for equal participation. These examples have not been chosen to lash out at these institutions but to show the larger systemic context and indirect effects funding streams and funding bodies' choices may have.

All things considered, progress since the proposals for scientific utopias I and II (Nosek and Bar-Anan 2012; Nosek, Spies, and Motyl 2012) has been considerable but future developments and actions require additional scope. The issues highlighted in the previous paragraphs, amongst others, serve as a basis for that extended scope. Utopias I and II ameliorated to the article-based system, assimilating some of the issues they wanted to overcome. One of my main concerns is that some of the developments so obviously fail key aspects of the scholarly communication functions and as such have substantial difficulties creating a hegemony of new practices and, ultimately, the utopia that has been key to so many people's thinking beyond these two proposals. I recognize that building a new hegemony of ideas that is coherent and practical takes time (I acknowledge my impatience), but there is also ample room for more improvement. Not only does scholarly research need more reform for epistemology's sake, there are pressing issues for science to contribute more to (e.g., climate change, see also the United Nations Sustainable Development Goals) that require us to do as much as we can to improve the knowledge generation process.

## 12.1 Scientific Utopia III

For any utopia, a set of demands are necessary as design principles. For a scientific utopia specifically, by which I mean an optimal system that is beneficial for science, wider society, and ultimately humanity, I think we can and should demand the following (not in any particular order):

1. science may be conducted anywhere at any time by any one without any restrictions
2. communicating science can take place anywhere by anyone (or anything) without any restrictions to participate
3. communication is made as frictionless as possible
4. full control and responsibility of form and time of communication by the person communicating
5. communication invites and facilitates continuous, constructive discussion
6. communicated science can be consumed anywhere, by anyone (or anything), in any way, for any purpose
7. revenue generated on top of the scientific system must directly fund new scientific efforts
8. recognition of all types of communicated scientific efforts, regardless of shape, form, expected impact, or size
9. scientific recognition values incrementality, validity, reliability, and replications over innovativeness, invalidity, unreliability, and spontaneous discovery
10. immediate and full registration of communicated scientific efforts
11. immediate, full, and persistent archival for all communications
12. immediate, full, and persistent availability of all communications
13. equitable funding processes
14. communicating science has minimal environmental impact

15. secure communication channels
16. participation is not subjected to state- or commercial surveillance and censorship
17. no monopoly- or oligarchy formation

These non-exhaustive demands only begin to create a scientific utopia jointly, because in isolation they fail to recognize- and address larger issues. For example, immediate archival is already possible but requires systemic literacy on the part of the person communicating (e.g., what archival service, what format, availability<sup>1</sup>); by linking the demand for easy communication with the demand for archival, the utopia demands a communication system that allows for automatic archival when someone chooses to communicate while at the same time keeping that process simple. Such demands implied through combinations of individual demands (i.e., super demands) run into the hundreds and become increasingly complex. Hence I will not discuss each of the possible combinations but cover some of the more important and less discussed super demands next.

First and foremost, facilitating the activity of contributing to science for anyone, anywhere, at any time in any form (demand 1) requires an active effort to minimize entry costs and perceived risks to do so (demands 2, 3, 4, 5, 6, 8). This would require the disassociation of universities as *the* place of science to *a* place of science (see also Larivière et al. 2018), but also by making universities *more* accessible to those who want to enter instead of *less* (e.g., by removing government support systems or making entry dependent on grades, both of which privilege the already privileged; Collini 2017). It also requires the unit of recognized contributions to decrease and become more diverse, because the unit of scholarly articles is homogeneous, time consuming, and not the smallest possible contributory unit. Moreover, a smaller minimum contribution also allows for more specialized contributions to occur. Conversely, as the minimum unit of communication is larger, the amount of privilege and diverse sets of skills needed to go through the steps to make a contribution increases. If contributing can occur in any shape, form, size, and has at least the potential to be recognized, individuals are able to contribute part-time or as a hobby. This would make the act of contributing accessible to a larger set of people and allow the collective effort to benefit from a wider range of specializations. This will require making communication as easy as possible (demand 3), the communicated information digestible to those who want to contribute to it (demand 6), and making sure that all contributions are registered and recognizable (demand 10). Eliminating shadow work (i.e., unrecognized contributions; demand 4) is necessary to minimize opportunity costs of contributing. However, eliminating any barriers to communication requires more active, constructive, and continuous discussion (demand 5) such that contributions are actively improved upon to raise the epistemological value. Jointly, these demands may lower opportunity costs, empower people to contribute, and increase the diversity of contributions by effectively facilitating the previously described co-creative process.

Scientists already aim for active, constructive, and continuous discussion (demand 5), but often do so at tremendous environmental cost by in-person meetings (contra demand 14). For example, one round trip flight from Amsterdam to New York city is approximately two tonnes of  $CO_2$  emissions; two tonnes is the maximum amount one person should produce per year in order to halt climate change (myclimate.org). Such systemic output is not something any one individual can tackle, but it does require taking responsibility and addressing it by making substantial systemic changes. Taking into account the number of people attending conferences (frequently in the hundreds and sometimes in the thousands) from varying distances, the environmental impact of just one conference is tremendous. Hence, reducing the need for in-person conferences by improving the digital discussion space could greatly reduce the environmental impact of communicating and discussing research (demand 14) with minimal loss to knowledge generation and new forms of community engagement. By not fully harnessing digital possibilities for virtual conferencing (of which there are many), in-person meetings will remain the preferred option. Such travel for in-person meetings is also expensive and requires the possibility of taking the time, which effectively raises (intangible) entry costs to participate in a valuable aspect of research, undermining efforts to increase accessibility of science (contra demand 1).

Productive digital platforms to engage in continuous discussion exist, but are far from utopic because they may limit access (contra demand 1), do not substantially change the evaluation of contributions (contra demands 8, 9), surveil users for revenue (contra demand 7, 16), and may give rise to new information monopolies or oligarchies (contra demand 2, 4, 17). The most notable example of such

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<sup>1</sup>For example, in chapter 5 many GitHub links are no longer existent. This is because I had to personally pay into perpetuity to keep those files available and it was not practical for me to keep doing so. Even those who want to do their best sometimes fail to live up to these standards because of the complexity involved.

a digital platform is the popular for-profit platform ResearchGate, which has effectively reproduced Facebook’s model in a research environment. They limit access to affiliated researchers (e.g., by requiring a .edu e-mail address); repackage current problematic metrics into their own score (Kraker, Jordan, and Lex 2015); surveil users for data to monetize in the form of advertising of scientific products, services, or job postings (ResearchGate 2018a); lock-in users to their platform and make themselves the de facto gatekeeper of scholarly communication (ResearchGate 2018b). These are all perfectly understandable business choices in a centralized Internet run on platforms; just like Facebook’s role as a publisher is contested, ResearchGate’s role is too and may need to moderate- and remove content such as for example hate speech if they are deemed the legal entity responsible. However, from a research perspective, an unintended consequence is that such moderation affects the accessibility of the platform by not allowing pseudonymous or anonymous postings (which eliminates anonymous whistleblowing or contributions like Student’s *t*-distribution; Student 1908) and may ultimately restrict legitimate postings for research purposes of what ResearchGate deems inappropriate content (e.g., nudity; ResearchGate 2018b) or encourage posting of copyright infringing materials (Chawla 2017c). Efforts to make the communicated information more digestible is not even possible because platforms severely limit what and how the content may be consumed by preventing database building or reusing posted content. These kinds of conditions effectively make these platforms a digital type of publishing house, which would explain why traditional publishers are moving to own such digital platforms (e.g., Elsevier acquiring Mendeley, Bepress, Aries systems). An additional risk of such platformization is the opaque individual level gatekeeping that occurs through algorithmic systems, which recommend content specific to the user’s data profile (which itself remains unknown to the user). Similar to Facebook and Twitter, this risks creating echo chambers, which in turn decreases the common ground for discussion (i.e., intersubjectivity; Keymolen 2016). Algorithmic echo chambers make it increasingly difficult to get a diversity of views, polarizes opinions and undermines constructive and cooperative discussion (contra demand 5). These are some of the reasons why the platformization of science is problematic (see also Mirowski 2018).

There is a (limited) window of opportunity for researchers to cooperatively build digital infrastructures to provide meaningful reform to make science more sustainable while preventing platformization. It is timely given that the momentum for change has not culminated in a new status quo yet, considering that no one digital platform has become dominant (Noorden 2014). Moreover, quite some fully private startups right now already take an infrastructure approach to try and fill this void (Extance 2017) but these are at risk of not being environmentally scalable (Digiconomist 2018), are likely to reproduce or multiply systemic inequities already present (Greenfield 2017), or simply have a limited scope and do not address many of the demands I previously outlined (e.g., by limiting reuse of information). Hence, these proposals are problematic by design. If researchers aim to cooperatively create a new digital infrastructure, there is the opportunity for research to coopt (part of) the commercial space and make the generated revenue serve research (demand 7). This would also allow research communities to regain some form of governance from the private sphere that has been lost in recent decades through the managerialistic approach to managing science. It may be naive of me to think researchers can coopt the commercial space for research’s benefit, but considering researchers are becoming increasingly aware that they are in the ultimate position to make demands from commercial entities, it does not seem too far fetched for utopia (e.g., Else 2018).

In chapters 8 and 9, I proposed one approach to co-creating a scholarly infrastructure that could lower opportunity costs and facilitates accessibility, smaller contributory units, and recognition of incremental science as part of promoting a co-creating process while also facilitating a wider conceptualization of the key functions of a scholarly communication system, without necessitating a zero-sum decision between systems. Initial versions of this decentralized infrastructure could be built today given appropriate resources and can exist in parallel with the current publication system, allowing researchers to start co-creating and making these (super)demand a reality. Additionally, it builds on a new Web protocol that could make the content more accessible to that half of the world’s population who don’t have (continuous) Internet access (current access systematically disadvantages specific regions and has gender disparities; Mozilla 2018). Its decentralized nature would also mitigate the issue of gatekeeping and facilitate building intersubjectivity by providing portals into each other’s worlds of content (for more specifics on this, see Chapter 9). Moreover, this proposed scholarly infrastructure has at least three revenue models that can be implemented to make this effort sustainable, serve the research community, and improve our capability to produce, consume, and digest information. First, services can be created to produce and consume content in more intuitive and diverse ways to help co-creation. For example, many studies use protocols that are easily captured with video, but are difficult to describe in text format. The infrastructure provides recognition to videos and a service might provide ways to post videos with machine readable

context and annotations (e.g., timestamps of important events). This could be a worthwhile service for both production and consumption in the research process. Additionally, easy user interfaces to produce dynamic documents that now require extensive (digital) literacy (e.g., Xie, Allaire, and Grolemond 2018) would make these kinds of tools accessible to more researchers. These services would immediately add value because the user can communicate that content without restrictions, whereas opportunity costs of doing so are high when the manuscript needs to be submitted in Microsoft Word format. Second, services can be created to facilitate the discovery of available content. By having all content open by design, all kinds of algorithmic- or human-curation mechanisms can be set up. With open content, we can extend the idea of “Papers” (Tinder for preprints; Chawla 2017b) and allow users to playfully discover new content that is increasingly curated to a set of preferences. For example, we might provide users with recommender systems that they can customize by altering the proportion of highly similar and highly dissimilar content. Third, services to evaluate past- and future evolution of the content can be set up. The network structure proposed in chapters 8 and 9 becomes increasingly complicated to analyze as the network grows; services can capitalize on this by creating preset analyses that users can run on demand. As the complexity of the analysis and the size of the network increases, it becomes more costly to buy the results. Researchers can then benefit from these analyses without needing to know how to run them themselves. If such revenue models built on commodifying how the knowledge is used instead of how knowledge is accessed and are cooperatively implemented with researchers, there is the opportunity to build these for the benefit of research itself by reinvesting part of the revenue into cooperative funds to be redistributed.

The proposed scholarly infrastructure would build on simultaneous efforts to (re-)decentralize the Web, which is tackling issues such as data ownership and user privacy. The implications of these efforts go beyond what I can describe here, but it is worth noting that joint efforts would contextualize the changes in scholarly communication in other societal issues. Moreover, there is a clear need to deal with these issues as legislation that moves to regulate data ownership on the Web also affects scientist’s capacity to share materials (e.g., the European Union’s General Data Protection Regulation). Moreover, if we simply go the route of platformization we risk neglecting the (recent) developments in society that are taking place around us regarding online platforms, liability, and content moderation.

It seems daunting to me personally to take such a wide perspective on the issues that science is facing, but it also shows the opportunity to improve drastically and potentially contribute to challenges that go beyond just science for the sake of science itself (e.g., the environment). There are a lot of changes to be made to get to a more sustainable science for both the people involved, the process of it, and the contributions produced, but it seems like a considerable amount of people are either willing to change or are actively working towards this change. This dissertation presented my personal motivations to contribute to these changes, my contributions to that end, and my larger perspective on the issues at hand. I may have proposed several practical ways forward, but I recognize that my thinking is way out there and likely to end up being just another idea in our constant evolution towards something better — and that is a good thing. Only with a diverse set of ideas and initiatives can we experiment our way forward. Systemic problems require systemic reforms, but I think we should also not fool ourselves that all innovation is progress and constantly be critical of the steps we are planning to take.



# Chapter 13

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