

C++ Math Functions

C++ offers some basic math functions and the required header file to use these functions is `<math.h>`

Trigonometric functions

Method	Description
<code>cos(x)</code>	It computes the cosine of x.
<code>sin(x)</code>	It computes the sine of x.
<code>tan(x)</code>	It computes the tangent of x.
<code>acos(x)</code>	It finds the inverse cosine of x.
<code>asin(x)</code>	It finds the inverse sine of x.
<code>atan(x)</code>	It finds the inverse tangent of x.
<code>atan2(x,y)</code>	It finds the inverse tangent of a coordinate x and y.

Hyperbolic functions

Method	Description
<code>cosh(x)</code>	It computes the hyperbolic cosine of x.
<code>sinh(x)</code>	It computes the hyperbolic sine of x.
<code>tanh(x)</code>	It computes the hyperbolic tangent of x.
<code>acosh(x)</code>	It finds the arc hyperbolic cosine of x.
<code>asinh(x)</code>	It finds the arc hyperbolic sine of x.
<code>atanh(x)</code>	It finds the arc hyperbolic tangent of x.

Exponential functions

Method	Description
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<code>exp(x)</code>	It computes the exponential e raised to the power x.
<code>frexp(value_type x,int* exp)</code>	It breaks a number into significand and 2 raised to the power exponent.
<code>ldexp(float x, int e)</code>	It computes the product of x and 2 raised to the power e.
<code>log(x)</code>	It computes the natural logarithm of x.
<code>log10(x)</code>	It computes the common logarithm of x.
<code>modf()</code>	It breaks a number into an integer and fractional part.
<code>exp2(x)</code>	It computes the base 2 exponential of x.
<code>expm1(x)</code>	It computes the exponential raised to the power x minus one.
<code>log1p(x)</code>	It computes the natural logarithm of x plus one.
<code>log2(x)</code>	It computes the base 2 logarithm of x.
<code>logb(x)</code>	It computes the logarithm of x.
<code>scalbn(x, n)</code>	It computes the product of x and FLT_RADX raised to the power n.
<code>scalbln(x, n)</code>	It computes the product of x and FLT_RADX raised to the power n.
<code>ilogb(x)</code>	It returns the exponent part of x.

Floating point manipulation functions

Method	Description
<code>copysign(x,y)</code>	It returns the magnitude of x with the sign of y.
<code>nextafter(x,y)</code>	It represents the next representable value of x in the direction of y.
<code>nexttoward(x,y)</code>	It represents the next representable value of x in the direction of y.

Maximum,Minimum and Difference functions

Method	Description
<code>fdim(x,y)</code>	It calculates the positive difference between x and y.

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<code>fmax(x,y)</code>	It returns the larger number among two numbers x and y.
<code>fmin()</code>	It returns the smaller number among two numbers x and y .

Power functions

Method	Description
<code>pow(x,y)</code>	It computes x raised to the power y.
<code>sqrt(x)</code>	It computes the square root of x.
<code>cbrt(x)</code>	It computes the cube root of x.
<code>hypot(x,y)</code>	It finds the hypotenuse of a right angled triangle.

Nearest integer operations

Method	Description
<code>ceil(x)</code>	It rounds up the value of x.
<code>floor(x)</code>	It rounds down the value of x.
<code>round(x)</code>	It rounds off the value of x.
<code>lround(x)</code>	It rounds off the value of x and cast to long integer.
<code>llround(x)</code>	It rounds off the value of x and cast to long long integer.
<code>fmod(n,d)</code>	It computes the remainder of division n/d.
<code>trunc(x)</code>	It rounds off the value x towards zero.
<code>rint(x)</code>	It rounds off the value of x using rounding mode.
<code>lrint(x)</code>	It rounds off the value of x using rounding mode and cast to long integer.
<code>llrint(x)</code>	It rounds off the value x and cast to long long integer.
<code>nearbyint(x)</code>	It rounds off the value x to a nearby integral value.
<code>remainder(n,d)</code>	It computes the remainder of n/d.
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computes remainder and quotient both.

Other functions

Method	Description
<code>fabs(x)</code>	It computes the absolute value of x.
<code>abs(x)</code>	It computes the absolute value of x.
<code>fma(x,y,z)</code>	It computes the expression $x*y+z$.

Macro functions

Method	Description
<code>fpclassify(x)</code>	It returns the value of type that matches one of the macro constants.
<code>isfinite(x)</code>	It checks whether x is finite or not.
<code>isinf()</code>	It checks whether x is infinite or not.
<code>isnan()</code>	It checks whether x is nan or not.
<code>isnormal(x)</code>	It checks whether x is normal or not.
<code>signbit(x)</code>	It checks whether the sign of x is negative or not.

Comparison macro functions

Method	Description
<code>isgreater(x,y)</code>	It determines whether x is greater than y or not.
<code>isgreaterequal(x,y)</code>	It determines whether x is greater than or equal to y or not.
<code>less(x,y)</code>	It determines whether x is less than y or not.
<code>islessequal(x,y)</code>	It determines whether x is less than or equal to y.
<code>islessgreater(x,y)</code>	It determines whether x is less or greater than y or not.
<code>isunordered(x,y)</code>	It checks whether x can be meaningfully compared or not.

Error and gamma functions

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Method	Description
<code>erf(x)</code>	It computes the error function value of x.
<code>erfc(x)</code>	It computes the complementary error function value of x.
<code>tgamma(x)</code>	It computes the gamma function value of x.
<code>lgamma(x)</code>	It computes the logarithm of a gamma function of x.

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