1. Admin Side

2. Client Side

1. Admin Side

- 1. Registration [When registered then asked for login]
- 2. Login

2. Client Side

- 1. Registration [When registered then asked for login]
- 2. Login

Destinations Details

No	Source	Destination	AC Coach	Non-Ac Coach
1	Surat	Vadodara	850	450
2	Surat	Ahmedabad	2350	2150
3	Surat	Rajkot	2150	1750
4	Surat	Jamnagar	1750	1450
5	Surat	Bhuj	1350	950
6	Surat	Gandhinagar	950	650
7	Surat	Junagadh	2250	1750
8	Surat	Porbandar	1850	1250
9	Surat	Palanpur	850	550
10	Surat	Navsari	1250	950

Client Side Working

Click	=>	Client Side	=>	Registration Fi	elds
Registi	ration Fields :				
	Name				
	Contact Number	er			
	Address				
	Email Id				
	Password				
	Repeat Passwo	rd			
[When	Password & Rep	eat Password no	t match then ag	ain asked for password	& repeat password]
When	Password & Conf	ïrm Password sa	me then Confirn	nation for Details.	[Yes or No]
When	Yes =>	All fields data w	rill be stored in c	lient_reg_data.txt file.	
After F	egistration	=>	For Login Detail	ls.	
Login I	Fields :	=> Check email	& password from	m client_reg_data.txt fil	e.
	Email				
	Password				
[When	Email & Passwo	rd are wrong the	n again asked fo	r email & password]	
When	correct details th	en details will be	e stored in client	_log_data.txt file.	
After L	ogin	=>	Process of Tick	et Booking	

Tourist Name Tourist Age Choice Destination Coach => AC & Non-AC When AC => **Choice Food** Tickets Count [How many tickets] After fill the all details => Check the details. After check the details => Confirmation for book process. After book process => Ticket will be generated. Fields display in ticket: **Tourist Name:** Tourist Age: Ticket Booked Date: Ticket Booked Time: Destination: Coach: Food: **Total Tickets:** Total Ticket Price: Payment Amount: Payment ID:

Fill the Ticket Booking Fields:

Payment Status:

Admin Side Working

Click	=>	Admin Side	=>	Registration Fie	lds
Registra	ation Fields :				
	Name				
	Contact Numbe	r			
	Address				
	Email Id				
	Password				
	Repeat Passwor	^r d			
[When	Password & Rep	eat Password not match	then again asked	d for password 8	k repeat password]
When P	assword & Conf	irm Password same ther	Confirmation fo	or Details.	[Yes or No]
When Y	⁄es =>	All fields data will be sto	ored in admin_re	eg_data.txt file.	
After Re	egistration	=>	For Login Detail	s.	
Login Fi	elds :	=> Check email & passw	ord from admin	_reg_data.txt file	e.
	Email				
	Password				
[When	Email & Passwor	rd are wronf then again a	asked for email 8	k password]	
When c	orrect details th	en details will be stored	in admin log da	ata.txt file.	

After Login ===>>

=> Admin Can Be Check:

1.Check Admin Registration Data From => admin_reg_data.txt

2.Check Admin Login Data From => admin_log_data.txt

3.Check Client Registration Data From => client_reg_data.txt

4.Check Client Login Data From => client_reg_data.txt

5.Check Ticket Booking Data From => ticketbook.txt

6. Exit

Function Used & Working

int removeNewline(char *str)

=> When data will be stored in text file then new data will be stored in new line.

int confirmadminregDetails()

=> For confirmation of admin registration details.

int admincheckdata()

- => Admin Can Check :
 - => Admin Registration Data.
 - => Admin Login Data.
 - => Client Registration Data.
 - => Client Login Data.

int adminregdata()

=> For registration for admin only.

int adminlogdata()

=> For login for admin only. [When registration is done]

int confirmclientregDetails()
=> For confirm & correct registration fields data.
int aliantus adata()
int clientregdata()
=> For registration for client.
int clientlogdata()
=> For login for client.
int generateBookingID(char bookingID[])
=> At a time of ticket booking process then generate a booking or payment ID.
int BookACCoachTicket()
=> When click on AC coach then run this function for fill the fields for ticket booking.
int BookNonACCoachTicket()
=> When click on Non-AC coach then run this function for fill the fields for ticket booking.
int bookticket()
=> For stored all fields data in ticketbook.txt file.
exitprogram()
=> For existing the code.