

NetBeansLab2 build time			
Number	Component/Library	Depends on	Dependency depth
1.	AsteroidNetbeansApp	SilentUpdate	1
2.	Common		0
3.	Core	Common	1
4.	Player	Common	1
5.	Enemy	Common	1
6.	Bullet	Common	1
7.	Asteroid	Common	1
8.	SilentUpdate		0
NetBeansLab2 runtime			
Number	Component/Library	Depends on	Dependency depth
1.	AsteroidNetbeansApp	SilentUpdate	1
2.	Common		0
3.	Core		0
4.	Player		0
5.	Enemy		0
6.	Bullet		0
7.	Asteroid		0
8.	SilentUpdate		0
Component build time			
Number	Component/Library	Depends on	Dependency depth
1.	Application	Entity	1
2.	Entity		0
3.	Bullet	Entity	1
4.	Enemy	Entity	1
5.	Player	Entity	1

Component runtime			
Number	Component/Library	Depends on	Dependency depth
1.	Application	Entity, Bullet, Player, Enemy	2
2.	Entity		0
3.	Bullet	Entity	1
4.	Enemy	Entity	1
5.	Player	Entity	1