

BST Examples

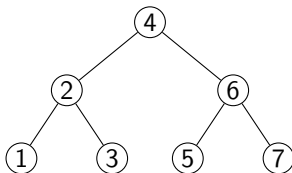
Example: Height of a BST

Input

- First line: 7
- Second line: 4 2 6 1 3 5 7 (insert into an empty BST in this order)

Task Output the *height in edges* of the resulting BST. (Convention: $\text{height}(\text{empty}) = -1$, $\text{height}(\text{leaf}) = 0$.)

Expected Output 2



Height of a BST

Convention:

$$\text{height}(\text{empty}) = -1, \quad \text{height}(\text{leaf}) = 0.$$

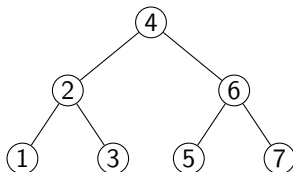
Postorder (bottom-up) rule for any node v :

$$h(v) = 1 + \max(h(\text{left}(v)), h(\text{right}(v))).$$

Algorithm idea (no code):

- 1 Visit children first (postorder): compute each child's height.
- 2 Apply the rule $h(v) = 1 + \max(h_L, h_R)$.
- 3 The root's height is the tree height.

Walkthrough on the example {4, 2, 6, 1, 3, 5, 7}



Bottom-up computation:

$$h(1) = h(3) = h(5) = h(7) = 0 \quad (\text{leaves})$$

$$h(2) = 1 + \max(h(1), h(3)) = 1 + \max(0, 0) = 1$$

$$h(6) = 1 + \max(h(5), h(7)) = 1 + \max(0, 0) = 1$$

$$h(4) = 1 + \max(h(2), h(6)) = 1 + \max(1, 1) = 2$$

Conclusion: Tree height (in edges) is 2.