



CS251 – Software Engineering I



CS251: Phase 2 – Shadow/Coders

Project: <Social Network>

Software Design Specification

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Instructions [To be removed]



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Team

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Document Purpose and Audience

The purpose of this document is to make all the diagram designs for the back end-API of the social network

Audience

The TA and the team members who made this document

System Models

System Decomposition

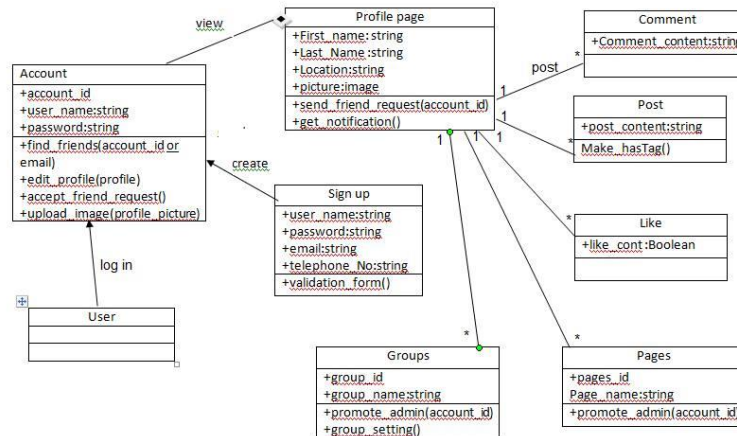
Class diagrams



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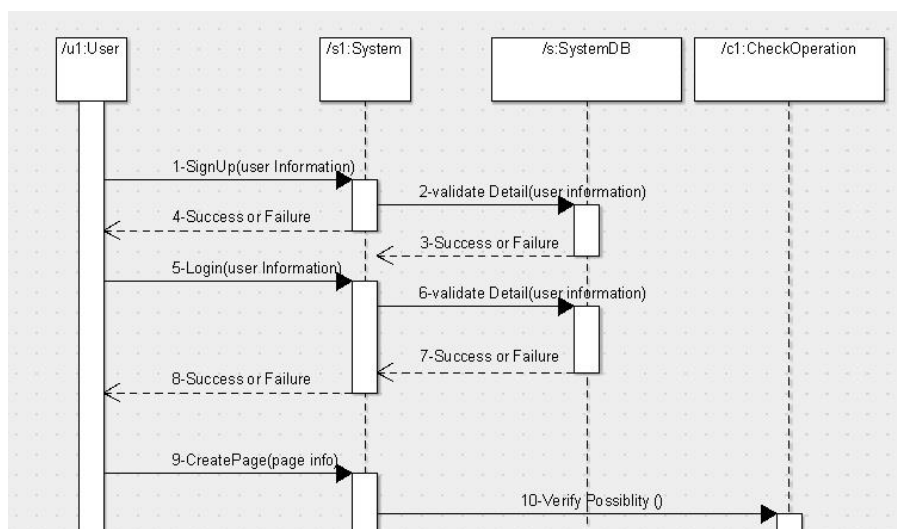
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Class ID	Class Name	Subsystem ID	Description

Important Algorithm

Sequence diagrams

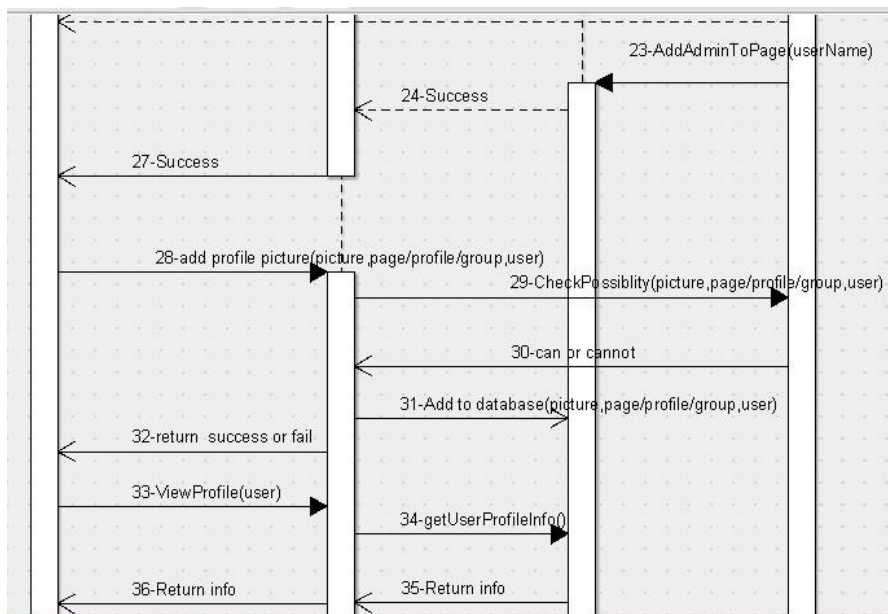
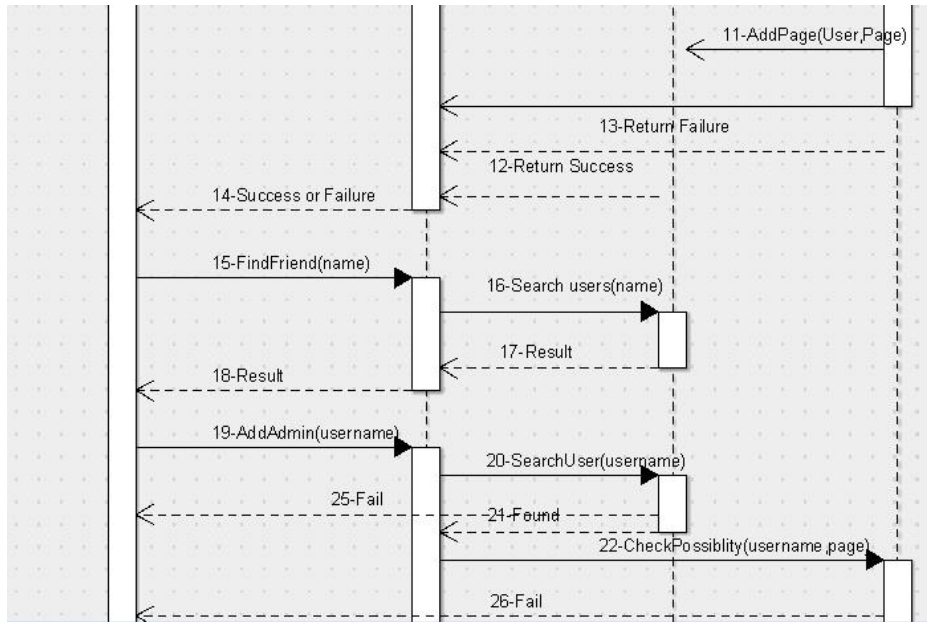




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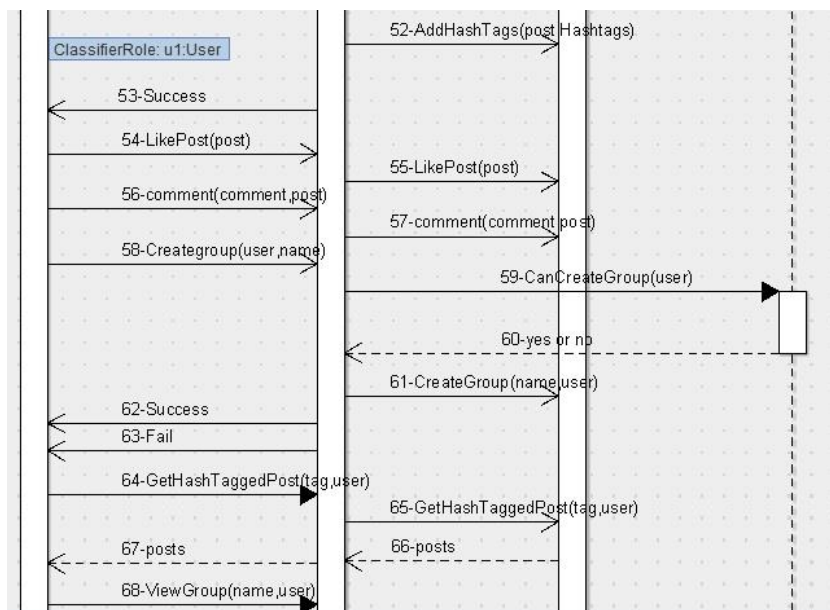
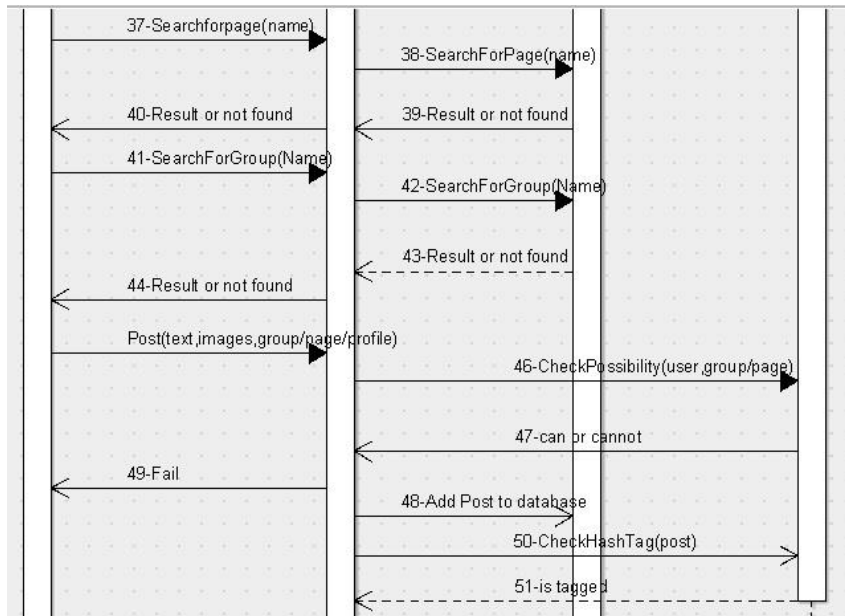




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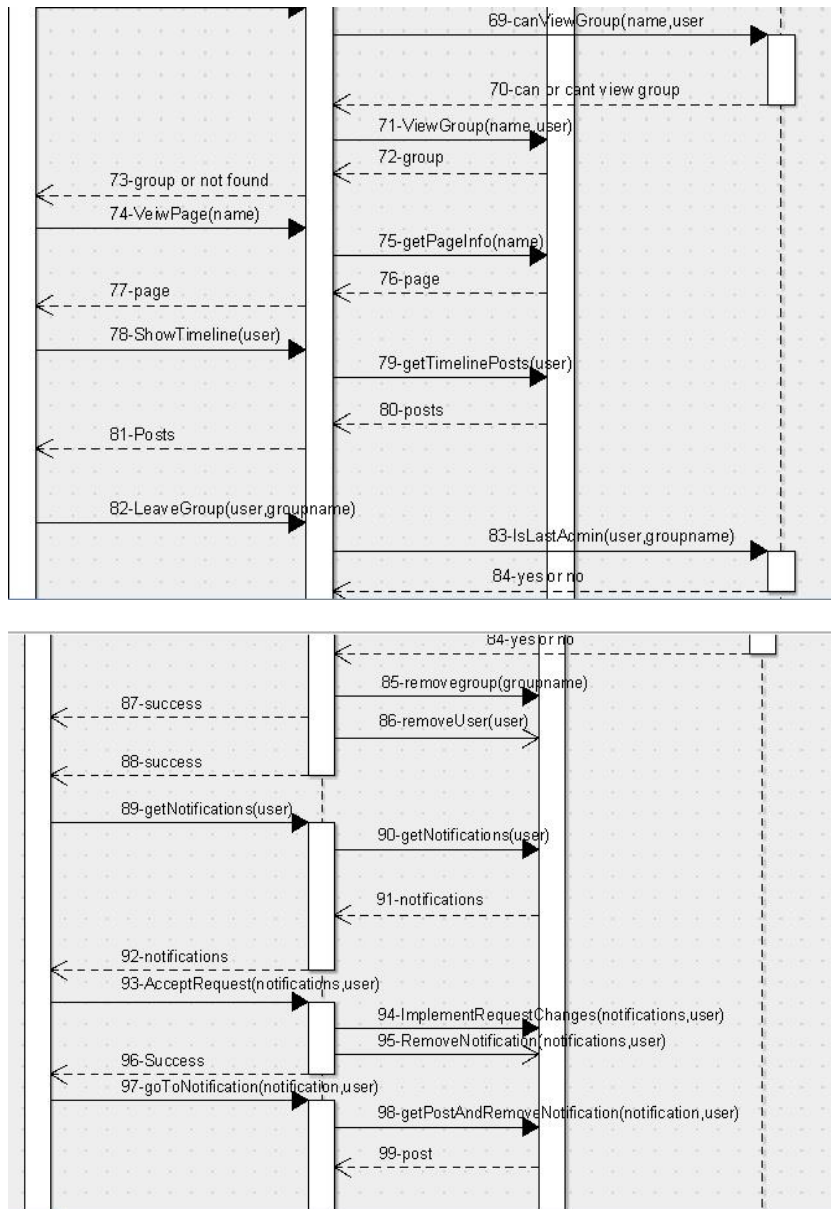




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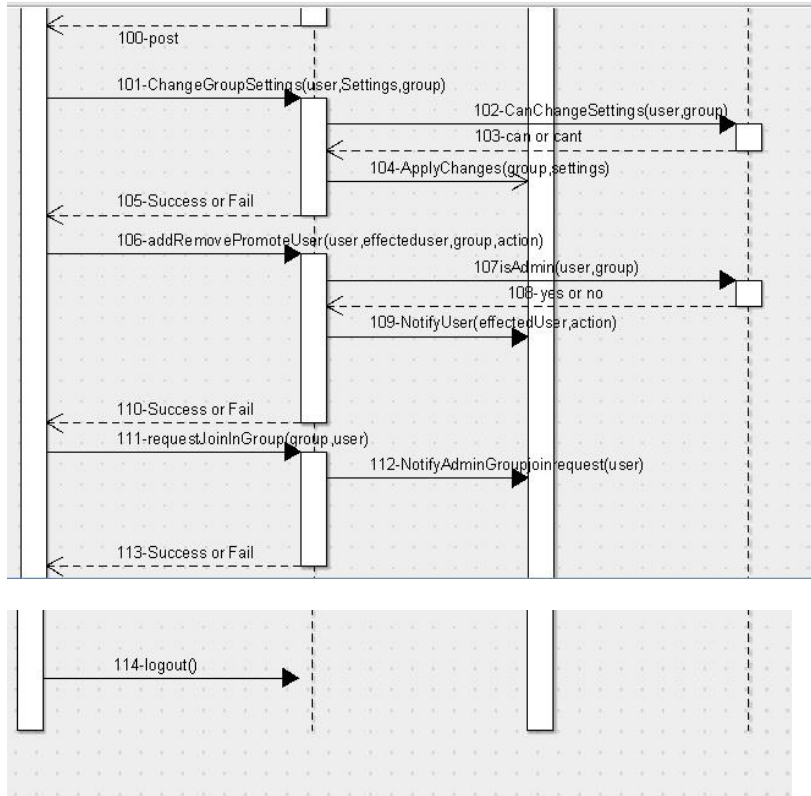




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Class - Sequence Usage

Class Name	Sequence Diagrams	Overall used methods

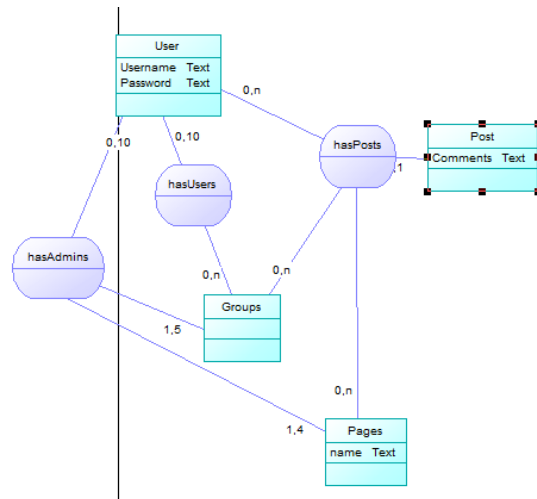
Physical Entity-Relationship Diagram



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User Interface Design

Create group and Create Page screens

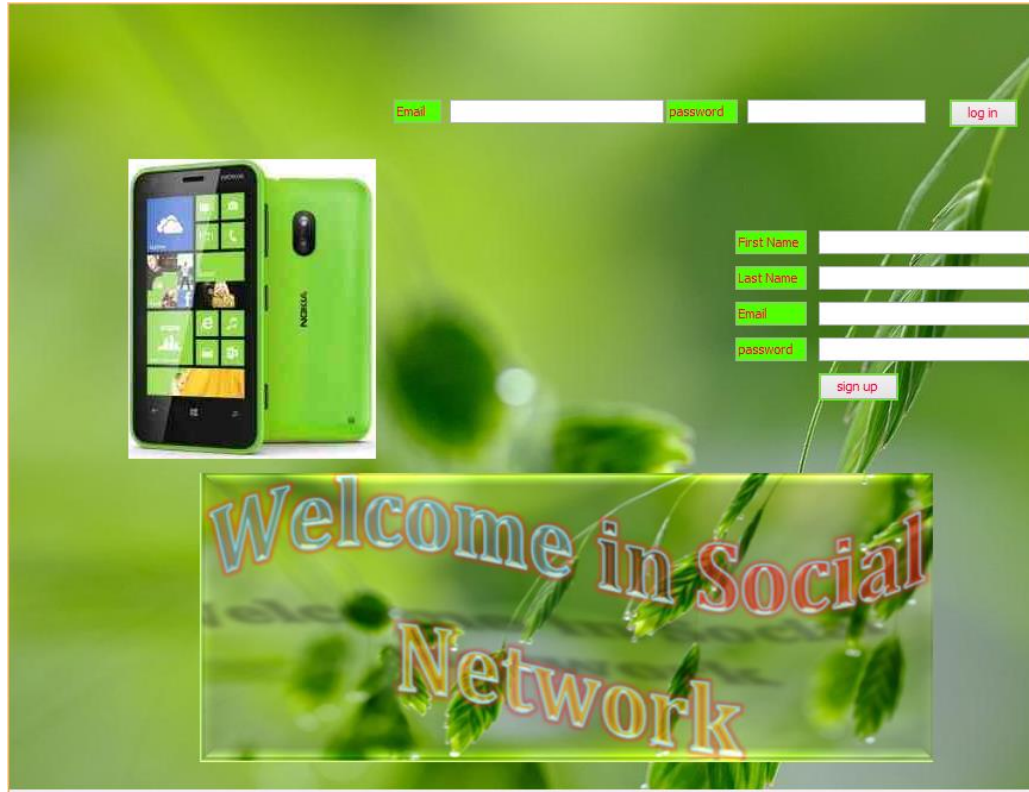
Sign Up/Login screen



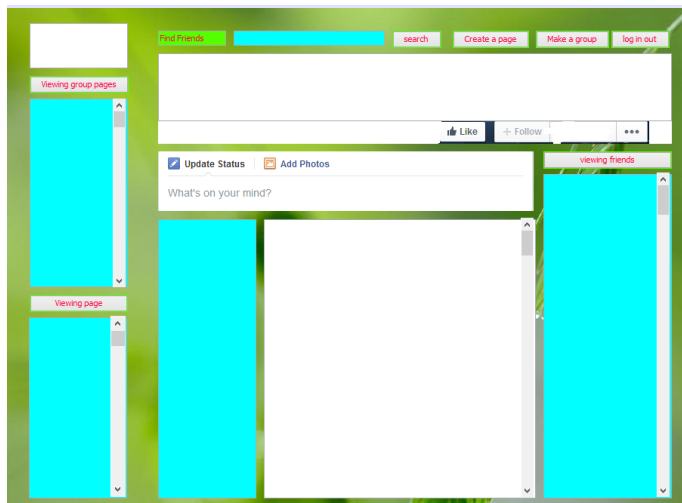
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Group Screen



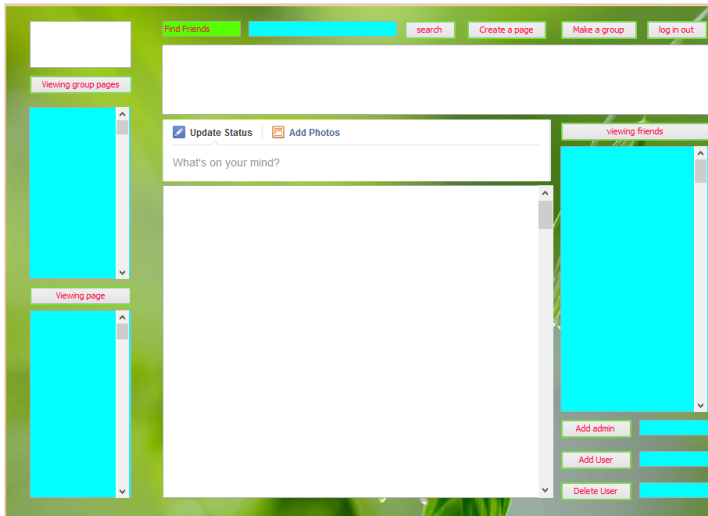
Timeline

CS251 – CU – FCI – Software Engineering I – 2014 – Software Design Specifications
Prepared by Eng. Mostafa Saad. Approved by Dr.Mohammad El-Ramly

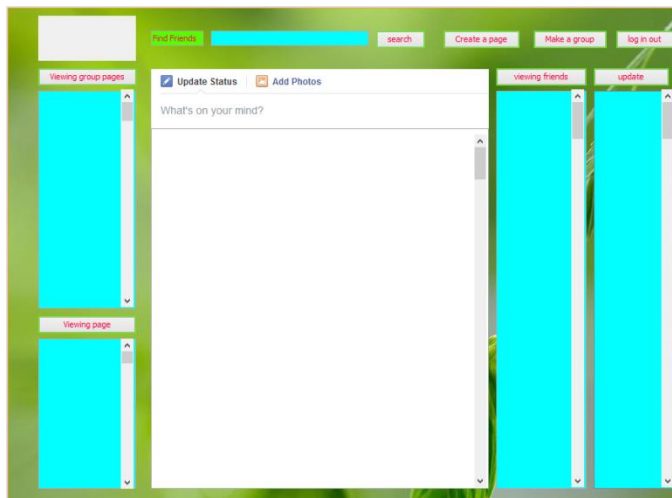


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Wall Screen



Ownership Report

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Item	Owners
Class diagram	<i>Omar Taha</i>
Sequence diagram	<i>Salah Mostafa</i>
ERD	<i>Abdulhalim Ahmed</i>
GUI	<i>Abdulrahman Mohammed</i>