# MODULE 2 TASK 2

## USER RESEARCH

\*Product:\* E-commerce Mobile App for Fashion Shopping

\*Research Objectives:\*

- 1. Understand target audience demographics and shopping habits.
- 2. Identify pain points in current fashion shopping experiences.
- 3. Gather feedback on app features and user interface.

\*Research Methods:\*

\*Quantitative Research (200 participants)\*

- 1. Online survey (SurveyMonkey) 10 minutes long
  - Demographics (age, location, income)
  - Shopping habits (frequency, preferred platforms)
  - Pain points (returns, sizing, search functionality)

\*Qualitative Research (10 participants)\*

- 1. User interviews (30 minutes each) In-depth discussions
  - Shopping experiences and preferences
  - Current pain points and frustrations
  - App feature suggestions
- 2. Usability testing (TryMyUI) 15 minutes each
  - Navigation and search functionality

*Research Process:*
*Step 1: Plan Research*
- Define research questions and objectives
- Choose research methods and participant criteria
- Determine sample size and recruitment strategy
*Step 2: Recruit Participants*
- Social media advertising (Facebook, Instagram)
- User testing platforms (TryMyUI, UserTesting)
- Online forums and fashion communities
*Step 3: Conduct Research*
- Survey distribution and data collection (2 weeks)
- User interviews and usability testing sessions (1 week)
*Step 4: Analyze Data*
<ul> <li>Survey data analysis (descriptive stats, trend identification)</li> <li>Interview and usability testing data analysis (thematic coding)</li> </ul>
*Step 5: Interpret Findings*

- Product details and checkout process

- Identify key user needs and pain points
- Inform app feature development and design decisions
- \*Research Questions:\*
- 1. What are the primary motivations for shopping on mobile apps?
- 2. What features do users expect in a fashion shopping app?
- 3. How do users currently navigate and search for products?
- \*Survey Questions:\*
- 1. What is your age range?
- 2. How often do you shop online?
- 3. What are your favorite fashion shopping platforms?
- 4. What are the most frustrating aspects of online shopping?
- \*Interview Guide:\*
- 1. Can you walk me through your last online shopping experience?
- 2. How do you typically search for products?
- 3. What features would you like to see in a fashion shopping app?
- \*Usability Testing Script:\*
- 1. Navigate to the product details page.
- 2. Search for a specific product.

3. Complete the checkout process.
*Timeline:*
- Research planning: 2 days
- Recruitment and data collection: 4 weeks
- Data analysis and interpretation: 4 weeks
- Reporting and sharing results: 2 weeks
*Budget:*
- Survey tools and recruitment: \$500
- User testing platforms: \$200
- Interview incentives: \$500
- Total: \$1,200
This is just a sample plan. Feel free to modify it according to your specific needs.
Would you like to:
1. Modify the research plan
2. Add/remove research methods
3. Discuss potential findings and implications
4. Explore other research tools and resources

# **PERSONA**



# Jennifer D. Gephart

Age 32

Occupation Finance Project Manager

Education MBA

Location Austin, TX

Status Single

#### Interests

Cycling, kayaking in Lake Travis, comedy shows, fine dining with friends, volunteering at the local animal shelter.

#### Goals

Better communication across various departments

Clear, defined due dates and accountability for tasks

Do more with less money

#### Pain Points/Frustrations

Delays or slow communication

Disorganized work environment

Lack of accountability in tasks across team members

#### Motivations

Recognition from board, supervisors and peers

Personal reward from successful deals

Opportunity for raise or promotion

Satisfying clients and delivering optimal results

#### Challenges

Increase revenue fast

Increase sales team productivity

Delays or slow communication

### Needs & Expectations

Slack Integration

All-in-one project management tool that has clear due dates for projects

Gantt charts

Notifications for easy and quick collaboration

#### Technology & Social Media

She uses Apple devices

Browses on her phone but makes more action decisions on her desktop

Uses Instagram, Facebook, Linkedin, and Twitter

#### Content-Type Preferences

Wall Street Journal Forbes Fortune Business Week The Economist Trade Publications Bloomberg New York Times

### Brands & Influences

Slack Google Apple Amazon Microsoft Facebook

# **JOURNEY MAP**



# JUMPING JAMIE

Scenario: Jamie needs to switch her current mobile plan. She wants a plan that can save her money without having to sacrifice usage limits.

## **EXPECTATIONS**

- Clear online information
   Ability to compare plan breakdowns
   Friendly and helpful customer support

DEFINE	COMPARE	NEGOTIATE	SELECT
1. Review current plan 2. Define parameters for new plan  "I wonder If I can pay less."  "That offer see like a better defined."			8. Decides on a new plan and calls customer service to switch service  "Well, I guess that was all worth it."

# **OPPORTUNITIES**

- · Compare alternate companys' offers for her
- Breakdown current plan into \$ amounts
   Customer support via text messaging/chat

# **INTERNAL OWNERSHIP + METRICS**

- Customer Support Team: reduce average call time to 2 minutes
   Web Team: add funtionality to allow Jamie to compare plans within our site
- Marketing Team: track competing offers to create competitor database