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Logline

When a young Egyptian prince awakens as the reincarnation of a god with no memory of his divine past, he must rediscover who he truly is, reunite a broken pantheon, and stand against the chaos of Apophis before all realms fall into ruin.



Series Overview

The Hidden God is a 27-episode mythic anime series set in a reimagined divine Egypt where gods walk unseen among mortals. The story follows Anum, a prince of Luxor, who learns he is the reincarnated Amun-Ra—the god of wind, balance, and hidden creation. Haunted by dreams and hunted by chaos forces, Anum embarks on a journey to reclaim his fragmented divine self while navigating war, loss, and destiny. He is joined by Noxira, a shadow-born guardian and daughter of Anubis, and Kosey, a beast-blessed warrior and son of Bastet. Together, they uncover the ancient war that erased the gods' memory and challenge Apophis, the embodiment of chaos, whose return threatens all realms.

Genre & Tone

Genre: Mythic Fantasy, Divine Action, Psychological Drama

Tone: High-stakes, cinematic, emotionally grounded, poetic but brutal

Core Themes

- - Identity and divine inheritance
- - Grief, memory, and redemption
- - Chaos vs. balance
- - The cost of power
- - Found family and chosen destiny

Worldbuilding Summary

- The world of The Hidden God is split across three planes: the Mortal Realm (centered around Luxor), the Divine Realm (Pantheon), and the Duat (spirit world). The gods are fractured—some fallen, some hidden—following a divine war erased from memory. Apophis, the Primordial Serpent of Chaos, rises again, seeking to corrupt time, memory, and order itself. Divine beings use techniques tied to emotion, memory, or ancestral bond. Forgotten temples, ancient glyphs, and chaos beasts populate a world on the brink of collapse.

Anum - Prince of Egypt
Amun RA (True name) - King of
the Gods

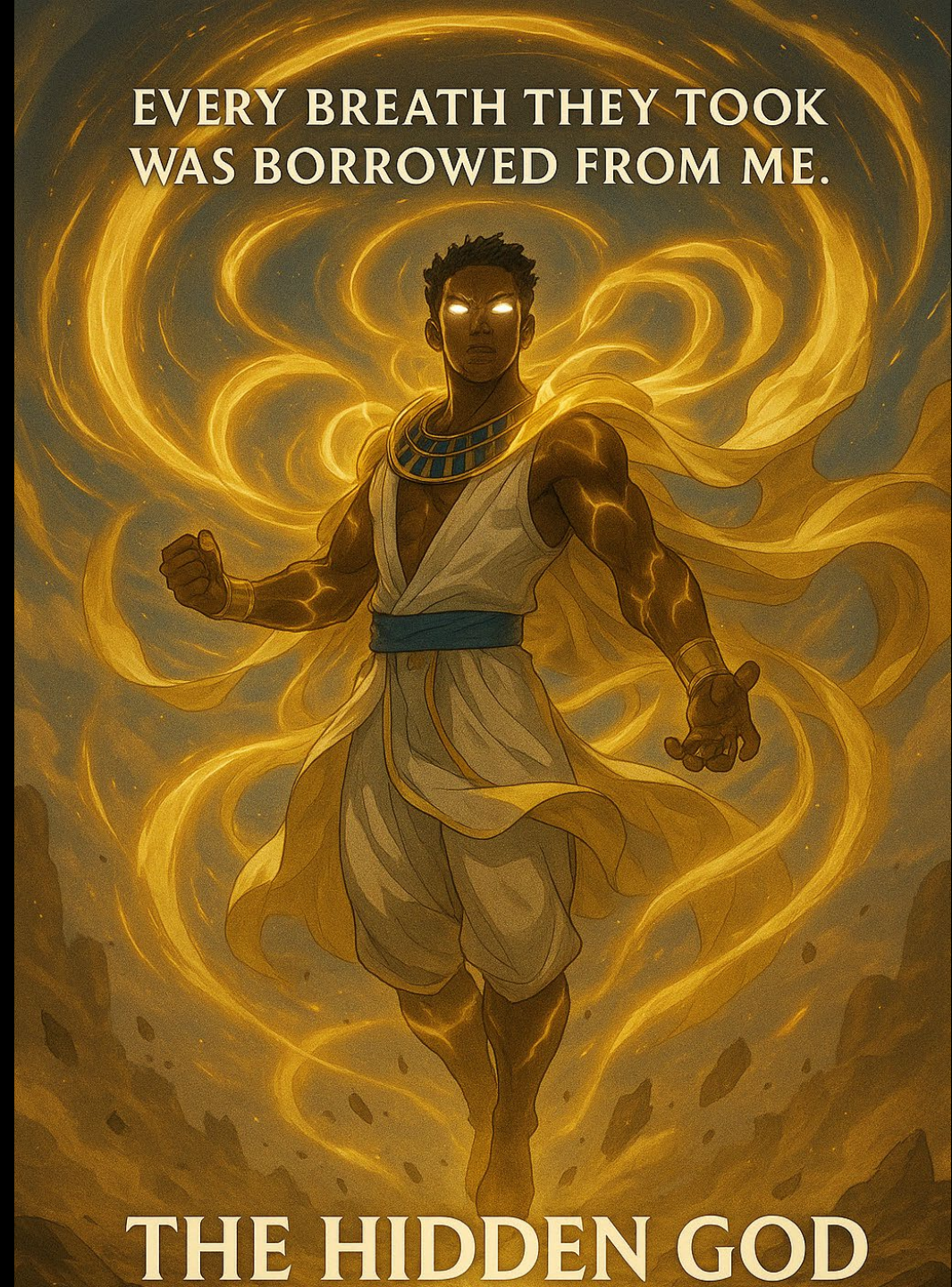
Title: The Hidden God / Reborn Prince of Egypt

Alignment: Hero / Reincarnated King of the
Gods

Status: Active

Bio: The reincarnated son of the Pharaoh and the
Hidden God of Order. Powerful, emotional, and
unaware of his full divine lineage. Guided by
wind magic and destiny.

EVERY BREATH THEY TOOK
WAS BORROWED FROM ME.



THE HIDDEN GOD

Abilities

- *Wind Sword*

Forms a blade of compressed air, razor-sharp and weightless. Can cut through metal, bone, and magical barriers.

- *Wind Shield*

Generates a rotating disc or dome of pressurized air to deflect attacks—physical and magical. Stronger when used in motion.

- *Wind Strike*

A burst of focused wind channeled through a punch or palm strike, capable of sending enemies flying or disrupting spellcasting.

- *Wind Spire*

A vertical column of swirling air that launches enemies upward or breaks ground beneath them. Often used to interrupt groups.

- *Wind Step*

Short-range teleportation through the wind. Silent and nearly invisible, allowing sudden shifts in combat.

THEY CALL ME A BEAST.
I CALL IT INSTINCT.



THE
HIDDEN GOD

Kosey - Demígod

Title: The Beast King of the Wild Flame

Alignment: Hero / Loyal friend of Anum

Status: Active

Bio: The feral son of Bastet, Kosey is a demígod forged in the heat of instinct and battle. Born with the blood of a goddess and the spirit of a predator, he walks the line between man and myth..

Abilities

- **Feral Strike**

A high-speed slash or punch amplified by primal energy. Often leaves lingering energy trails that burn through corruption.

- **Aura Disruption**

Temporarily breaks divine energy flow in enemies nearby—makes it harder for them to channel or cast abilities.

- **Enhanced Reflexes**

Innate feline senses allow Kosey to dodge, counter, or sense incoming attacks before they land—even when blinded or wounded.

- **Agility Boost**

Temporary burst of acceleration, jump height, or reaction time. Often used to reposition mid-air or chain attacks together.

- **Catlike Stealth**

Allows silent movement—even across sand, stone, or magical terrain. Used for ambush, infiltration, or shadow trailing.

- **Cat's Gambit**

A tactical feint. Kosey deliberately exposes a weakness, baits a reaction, and instantly counters—high risk, high Reward.

- Sekhem Familiar (Panther, Tiger, Leopard, & Cheetah Forms)

A spirit beast bonded to Kosey.

- **Panther Form:** Prioritizes stealth, evasion, and silent strikes.
- **Tiger Form:** Focuses on brute force, intimidation, and wide-power blows.
Sekhem evolves and can fight beside him in battle, acting as both offense and defense.
- **Leopard Form:** emphasizes balance between offense and defense. It's the most *tactically sound* version, designed for drawn-out fights against high-level enemies.
- **Cheetah Form:** is pure velocity—used to overwhelm enemies before they react.

Noxíra – Goddess

Title: The Shadow borne Blade

Alignment: Hero / Anum's Watcher and loyal friend

Status: Active

Bio: Daughter of Anubís and born beneath the veil of twilight, Noxíra is more than a weapon—she is a guardian bound by blood and will. Tasked with watching over Anum since childhood, she serves as his silent blade, unwavering protector, and most trusted friend

I WALK THROUGH WHAT YOU FEAR.”



Abilities

- *Shadow Gates*

Opens portals through shadow. Used for stealthy traversal, quick escapes, or flanking enemies mid-battle.

- *Shadow Blades*

Dual weapons forged from pure darkness. Silent, fast, and capable of phasing through light-based defenses.

- *Shadow Dome*

Creates a dark sphere that mutes sound and blocks light. Inside, Noxíra's senses are enhanced while enemies' are dulled.

- *Chain of Judgement*

Summons spectral chains that bind the soul, not just the body. Can restrain divine beings or drag corrupted enemies toward spiritual reckoning.

- *Judgement Flame*

A dark flame that burns only those who've taken unjust lives. Does no damage to the innocent—ignites guilt as divine fire.

KEY EPISODES (HIGHLIGHTS)

Episode 1 – The Return

An explosive battle cold and open reveals a divine war in the skies between Anum and Apophis—then flashes to a younger, mortal Anum in the palace of Luxor with no memory of his godhood. Ancient omens stir, and the shadows of chaos begin to rise again. The journey begins.

Episode 10 – Ash Requiem

Kosey faces Raz'ek, a monstrous ash-forged demon made from the prayers of dying gods. The fight pushes Kosey to the brink—forcing him to awaken a new primal form with Sekhem, his spirit beast. It's his first solo victory—and a sign of the power to come.

Episode 15 – Droughtwalker

Noxíra is separated from the others and must face Vaelíra, the Drought Serpent, alone. The battle tests her endurance, legacy, and identity. With the voice of her father Anubís echoing through the sand, Noxíra unlocks the foundation of her Obsidian Wraith form.

Episode 20 – The Bloom and the Blade

Vaelíra returns stronger than ever. Noxíra's full evolution into the Obsidian Wraith culminates in a brutal, balletic final duel. Her victory is earned through grit, shadow mastery, and soulbinding resolve—cementing her status as a true heir of judgment.

Episode 23 – Silent End

Tzekhan the Mawless is unleashed. Montu and Shu engage in a harrowing, soundless battle against the Voice of the Void. Tzekhan suppresses divine sound and devours resonance. To survive, the gods must fight off-tempo, unleashing forbidden wind and war techniques in one of the most visually unique battles of the season.

Episode 25 – Trial of the Bound Fang

The trio is sent to train with Sorrak, the God of Trials—an ancient warrior beyond Horus or Set. Time halts in his arena as he breaks them down and rebuilds them across a full year of combat. Each emerges changed: Anum masters Wind Skin, Noxira learns to shape shadow extensions, and Kosey refines his beastly forms with control.

Episode 27 – Ascension of the Hidden God

The climactic war ignites. Bargoneth battles Anum in a cataclysmic showdown of gravity versus wind. Anum partially awakens his divine form—the Golden Wind—while chaos spreads through all realms. Bargoneth is defeated, but Apophis absorbs his energy and declares the true Exodus War has begun. Nehzura rises, and the screen fades to black on her final attack.

CREATOR STATEMENT

"The Hidden God is a story about remembering who you are when the world tries to bury you. It's built from mythology I grew up fascinated by—but it's really about power, loyalty, grief, and purpose. Anime saved me. This is me giving something back. It also proudly celebrates African culture. In a genre dominated by white and Asian characters, this anime features a full cast of Black heroes, warriors, and gods. Representation matters—and this story brings that to the front." — John Bins Jr. (J.R. Vale)

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Attachments available: Story Bible, Full Season Script, Character Compendium
(Full power list available in character compendium)

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Meet the Trio

