

CSE351 2023-Fall Project Report

All inputs are converted c++ successfully. And also whole of the invalid inputs are successfully analysed.

In order to check inconsistency in codes, in lex codes I count the number of tab. When the yacc found a if, else if or else text, I increment the usable tab number 1. And if number of TAB used in code is much than usable tab then there should be tab inconsistency.

Below code return TAB count in given code

```
23  (\t|[ ]{4})+ { //Pythonda bir tab 4 boşluğa eşit olduğundan 4 kullanıldı.
24      tabcount =0;
25      for(int i =0;i<=strlen(yytext);i++)
26          if(yytext[i]=='\t')
27              tabcount++;
28      yylval.tab = tabcount;
29      return TAB; //Koddaki tab sayısını döndürüyor
30  }
```

I prioritized the handling of "if-else" statements using a boolean variable. When an "if" statement is encountered and opens, I set this variable to true. If subsequent lines of code do not match the expected indentation level determined by the usable tab variable, the program generates an error message.

In [invalid2.txt](#), [invalid3.txt](#), [invalid5.txt](#) we can see if else elif blocks have lack of content problem.

```
77  statement
78  {
79      if (counter_if > 0) {
80          string temp;
81          int i = 0;
82          while (i < counter_if - 1) {
83              temp += "\t";
84              ++i;
85          }
86
87          temp = temp + "\n" + string($1.name);
88          $1.name = strdup(temp.c_str());
89
90          counter_if = 0;
91      }
92
93
94      if(ifopened){
95          cout << "error in line "<<linenumber<<": at least one line should be inside if/elif/else block "<<
96          return 0;
97      }
98      if($1.type)
99      {
100          counter_if++;
101          ifopened = true;
102          string combined1 = string($1.name) + "\n{";
103          $1.name = strdup(combined1.c_str());
104      }
105      else{
106          ifopened=false;
107      }
108
109      string temp = string($1.name);
110      $$ = strdup(temp.c_str());
111  }
```

And also I checked the order of if elseif else blocks. Using else and elseif without using if is not allowed in C so YACC file will give necessary errors in those statements. We can test those statements with [invalid4.txt](#), [invalid6.txt](#). I used int variable to check if "if loop is started or not" when else comes loopstartercheck variable will be 0 in order to show if loop is finished and also I store the count of if with counter_if variable, with this variable I can check the order of if else.

```

256  ifelse:
257      IF condution COLUMN
258      {
259          loopstartcheckher = 1;
260          string combined = "if" + string($2);
261          $$ = strdup(combined.c_str());
262      }
263      |
264      ELIF condution COLUMN
265      {
266          if(counter_if == 0)
267          {
268              cout << "else without if in line " << linenumber << endl;
269              return 0 ;
270          }
271          else if(loopstartcheckher!=1)
272          {
273              cout << "elif after else in line " << linenumber<<endl;
274              return 0;
275          }
276          string temp = "else if" + string($2);
277          $$ = strdup(temp.c_str());
278      }
279      |
280      ELSE COLUMN
281      {
282          loopstartcheckher = 0;
283          if(counter_if == 0){
284              cout << "else without if in line " << linenumber << endl;
285              return 0 ;
286          }
287          string temp = "else";
288          $$ = strdup(temp.c_str());
289      }
290      ;
291

```

To handle variable problems I created a struct named var in order to assign variables names and types. And also I used 2 different maps, I stored all variables in a list according to their types, and the other map I stored type of variables. For instance "int b = 5", in first map I stored b variable with name in a integer list, and in second map I stored the type of the b variable in order to check if type mismatching error exist in condition. And we can test variable issues with [invalid7.txt](#) and [invalid6.txt](#)

```

expr:VARIABLE
{
    int ty = current_var[string($1)]; //Storing variable actual type.
    $$ .type = ty;
    string combined = string($1)+"_"+int_typestr(ty);
    $$ .name = strdup(combined.c_str());
}
|
type
{
    $$ .type=$1.type;
    string combined =string($1.name);
    $$ .name = strdup(combined.c_str());
}
|
expr OPERATOR expr
{
    string combined = string($$.name)+" "+$2+" "+string($3.name);
    $$ .name = strdup(combined.c_str());

    if($1.type==$3.type)
        $$ .type=$1.type;
    else if( $1.type==1 && $3.type==0 )
        $$ .type=1;
    else if( $1.type==0 && $3.type==1 )
        $$ .type=1;
    else{
        cout << "type mismatch in line "<< linenumbar <<endl;
        return 0;
    }
}
;

```

```

344 type:
345     INT
346     {
347         string temp = string($1);
348         $$ .name = strdup(temp.c_str());
349         $$ .type = 0;
350     }
351     |
352     FLT
353     {
354         string temp = string($1);
355         $$ .name = strdup(temp.c_str());
356         $$ .type = 1;
357     }
358     |
359     STR
360     {
361         string temp = string($1);
362         $$ .name = strdup(temp.c_str());
363         $$ .type = 2;
364     }
365     ;
366
367
368 %%
369
370 string int_typestr(int a){
371
372     if(a==0)
373         return "int";
374     if(a==1)
375         return "flt";
376     else
377         return "str";
378
379
380 }
381
382

```

