

Algorítmica - Práctica 2 - Divide y Vencerás

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Ejercicio 1:

Código:

```
pair<int, int> Max_Min(const vector<int> & v){

    pair<int, int> max_min;
    int tamaño = v.size();
    int mitad = v.size() / 2;

    if (tamaño == 1) {
        max_min.first = v[0];
        max_min.second = v[0];
    } else if (tamaño == 2) {
        if (v[0] < v[1]) {
            max_min.first = v[0];
            max_min.second = v[1];
        } else if (v[0] >= v[1]){
            max_min.first = v[1];
            max_min.second = v[0];
        }
    } else if (tamaño > 2){
        vector<int> izq, dcha;
        pair<vector<int>, vector<int> > aux;
        for (int i = 0; i < mitad; ++i)
            izq.push_back(v[i]);
        for (int j = mitad; j < tamaño; ++j)
            dcha.push_back(v[j]);
        aux.first = izq;
        aux.second = dcha;

        pair<int, int> p_izq = Max_Min(aux.first);
        pair<int, int> p_dcha = Max_Min(aux.second);

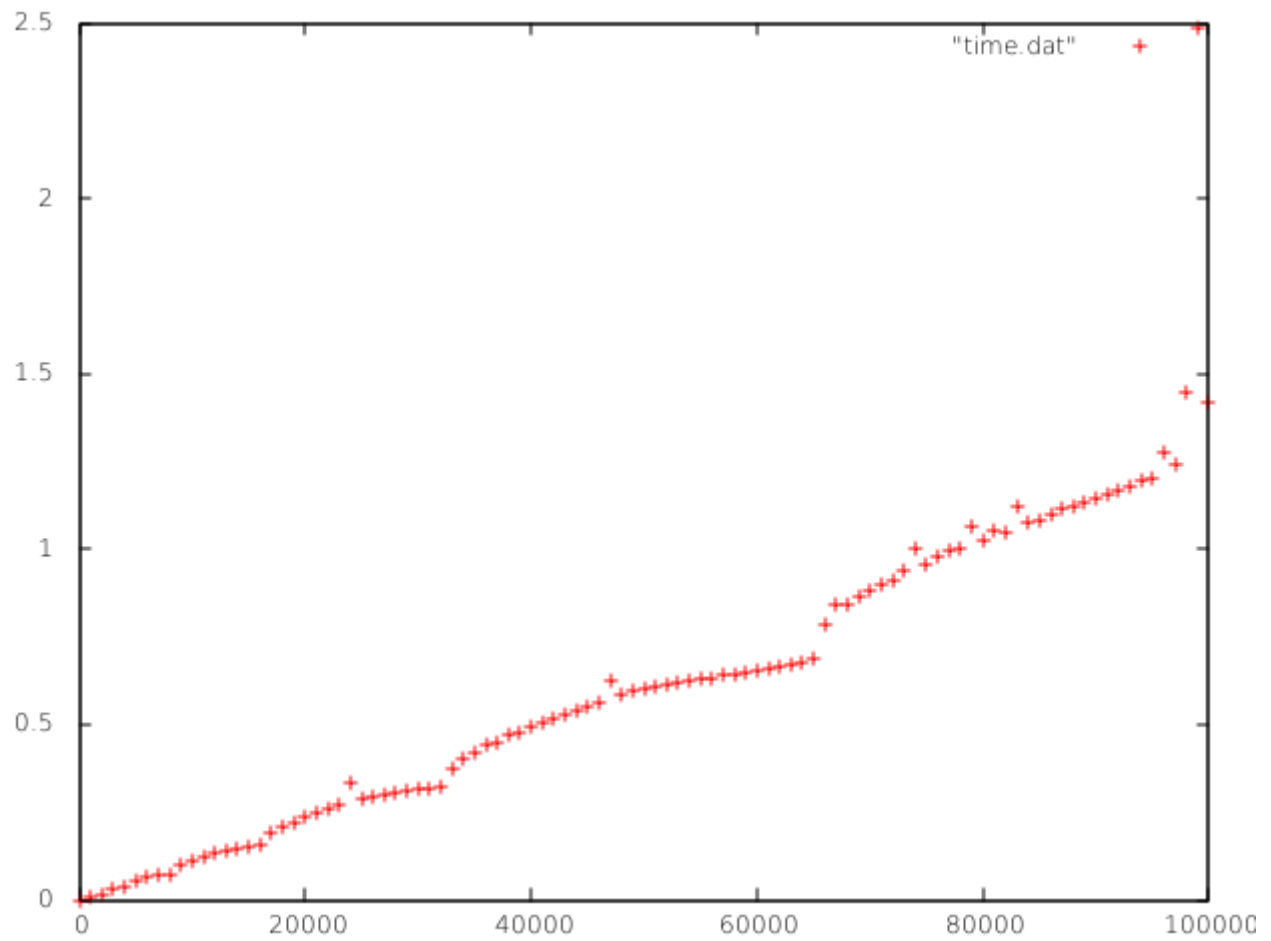
        if (p_izq.first < p_dcha.first)
            max_min.first = p_izq.first;
        else if (p_izq.first >= p_dcha.first)
            max_min.first = p_dcha.first;

        if (p_izq.second < p_dcha.second)
            max_min.second = p_dcha.second;
        else if (p_izq.second >= p_dcha.second)
            max_min.second = p_izq.second;
    }
    return max_min;
}
```

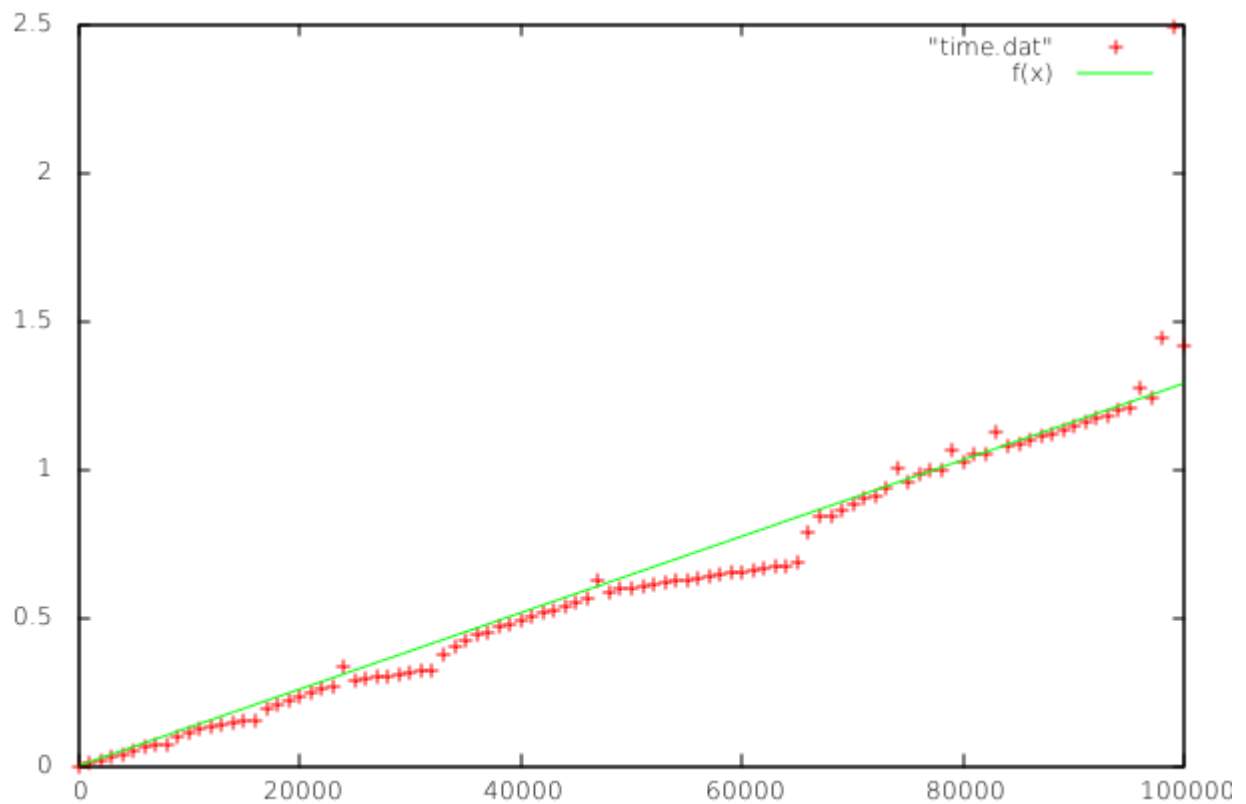
Eficiencia teórica:

$$O(n \cdot \log(n))$$

Eficiencia empírica:



Ajuste:



Ejercicio 2:

Código:

```
bool ordenado = false;

pair<int, int> Moda(int arr[], int left, int right) {
    pair<int, int> moda;
    int *ho=new int[50001];
    int *he=new int[50001];
    int util_ho = 0, util_he = 0;
    int k = 0;
    moda.first = 0;
    moda.second = 0;

    if (!ordenado){
        quickSort(arr, left, right);
        ordenado = true;
    }

    do{
        ho[util_ho] = arr[k];
        ++k;
        ++util_ho;
    }while (arr[k] == arr[k-1]);

    while (util_he < (right - util_ho)){
        he[util_he] = arr[k];
```

```

        ++k;
        ++util_he;
    }

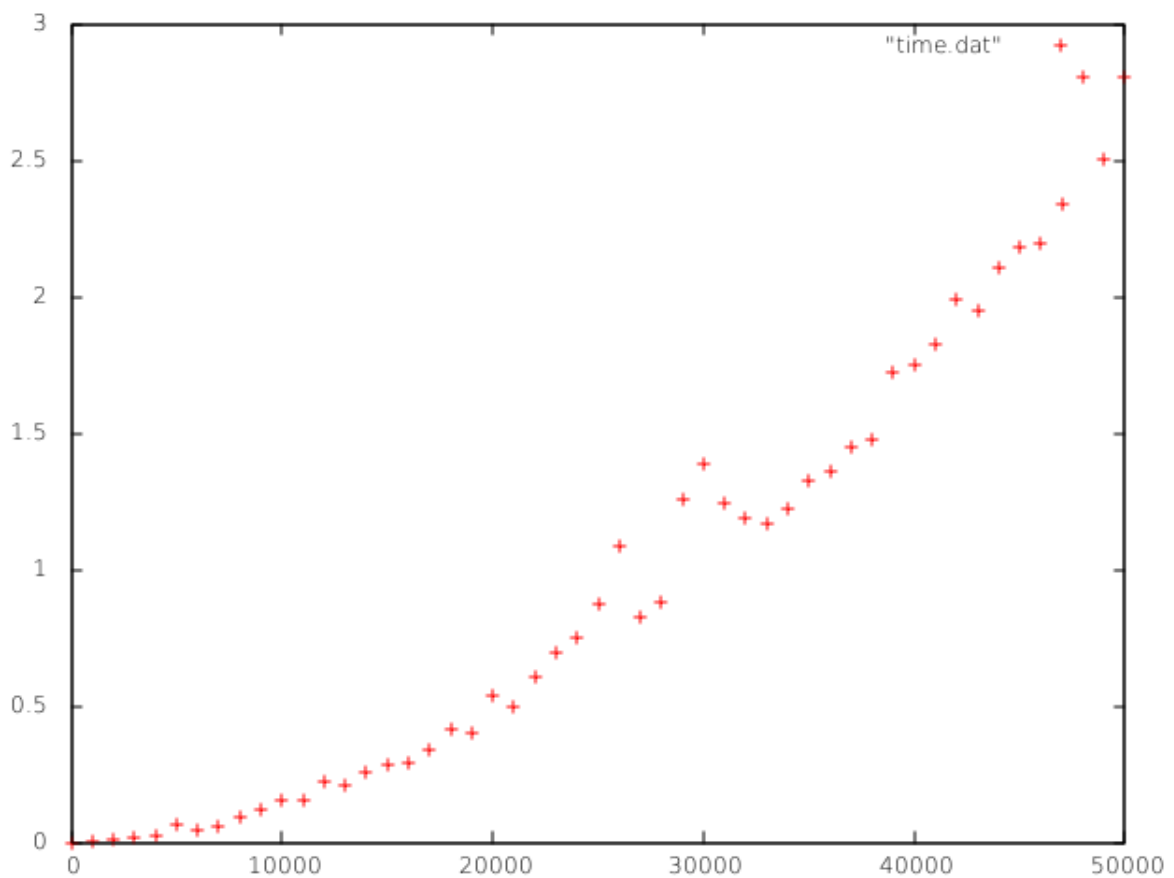
    if (util_ho > util_he && util_ho > 1){
        moda.first = ho[0];
        moda.second = util_ho;
    }
    else{
        pair<int, int> m_he = Moda(he, util_ho, util_he);
        if (m_he.second > moda.second){
            moda.first = m_he.first;
            moda.second = m_he.second;
        }
    }
    return moda;
}

```

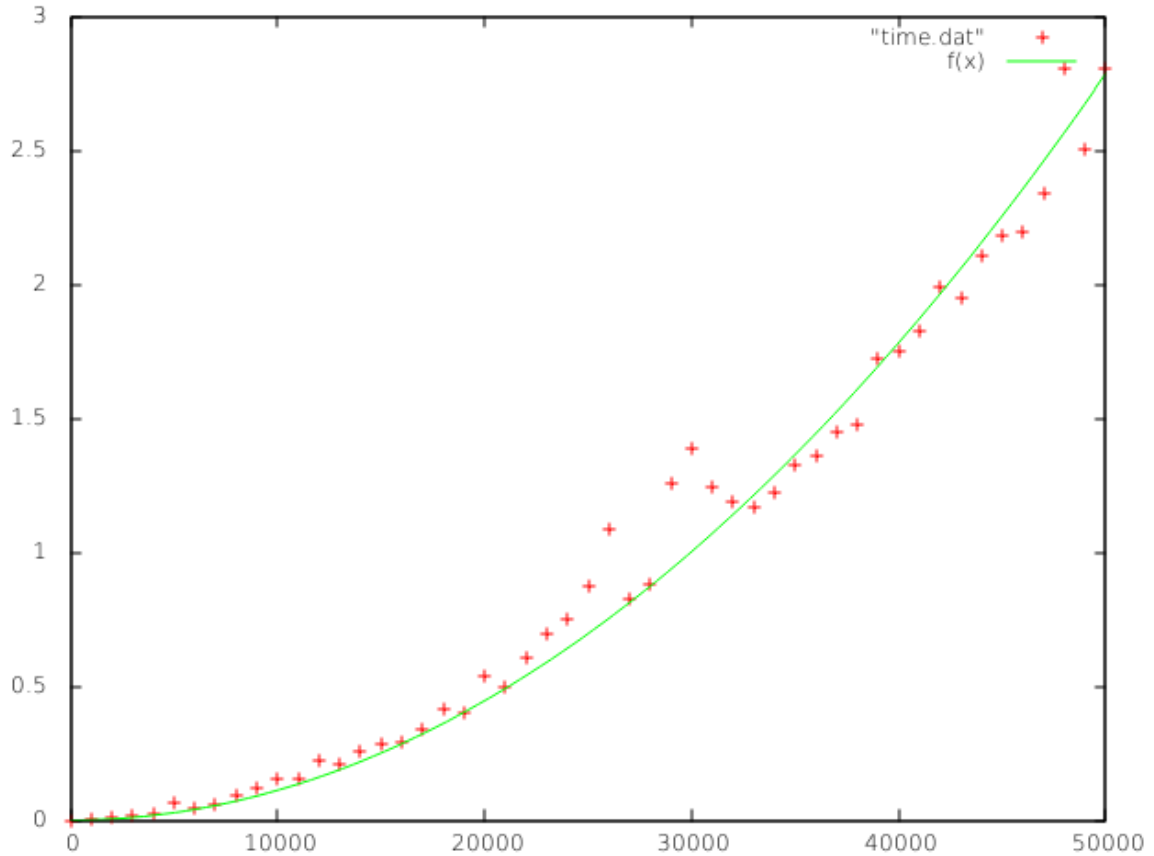
Eficiencia teórica:

$$O(n^2)$$

Eficiencia empírica:



Ajuste:



Ejercicio 3:

Código:

```
int binarySearch(const vector<int> v, int inicio, int fin, int x){
    if (v.begin() <= v.end()){
        int mitad = v.size()/2;
        if(v[mitad]==x) return mitad;
        else{
            if (x > v[mitad]) return binarySearch(v, mitad+1, v.size()-1, x);
            else return binarySearch(v, inicio, mitad-1, x);
        }
    }else return -1;
}

vector<int> TT(vector<int> tuercas, vector<int> tornillos){
    vector<int> tornillos_tuercas;
    for (int i = 0; i < tuercas.size(); ++i){
        int a = binarySearch(tornillos, 0, tornillos.size(), tuercas.at(i));
        tornillos.push_back(a);
    }
    return tornillos_tuercas;
}
```

