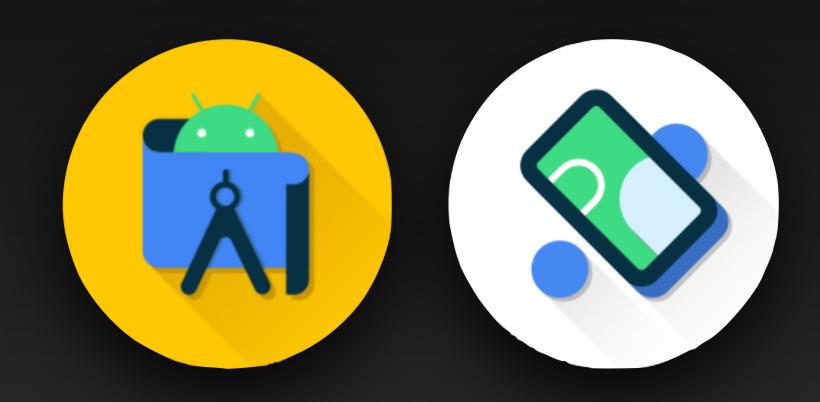
Hacker News Compose

Building our first declarative UI on Android

Pre-Work MacBook setup

- Download Android Studio
 Canary (4.2)
- Create an AVD targeting API 29 or later
- Clone the starter repository & open it in AS 4.2



What we'll cover...

- I'll introduce Jetpack Compose and its basic concepts
- We'll discuss the patterns it follows and enforces
- We'll build an Android UI in Compose
- We'll get some real data back from the Hacker News API

and what we won't.

- We won't pull the covers back too far to get into how Compose works, but I'll have resources to explore after the session
- We aren't on the bleeding edge of compose (we're using dev10 instead of, the latest, dev14)

The what and the why of Jetpack Compose

What is Compose?

- Jetpack Compose is a modern toolkit for building native Android UI's
- It leaves behind the concept of Android View, and relies on entirely new all-Kotlin API's to create layouts
- Simply put, it's a framework that offers a *declarative* way to build our Android apps

Imperative UI

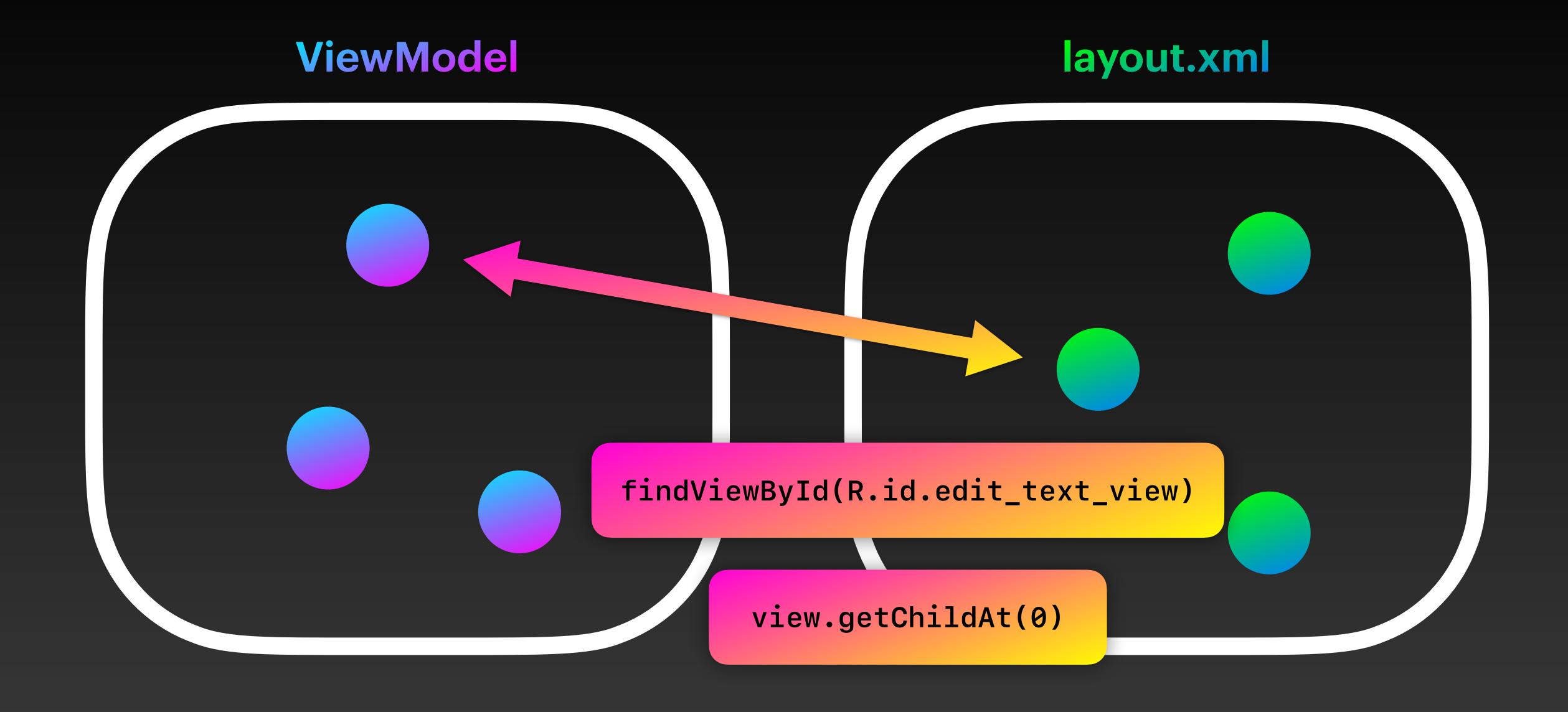
```
<Button
  android:id="@+id/button"
/>
```

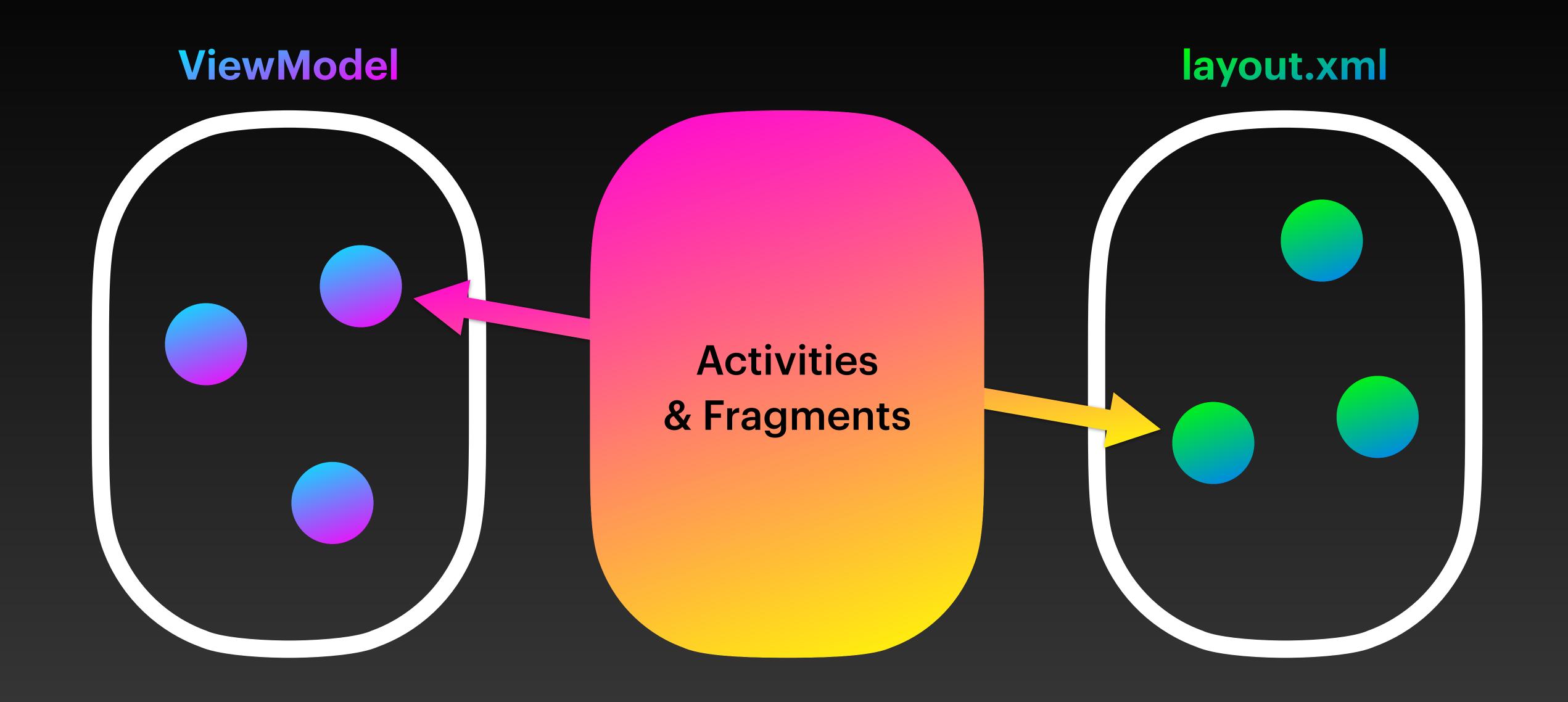
```
val button = findViewById(R.id.button)
button.setText(viewModel.buttonLabel)
button.setBackgroundColor(/* color */)
button.setOnClickListener(viewModel.buttonClick)
viewModel.buttonLabel.observe(
  viewLifeCycleObserver,
  Observer { buttonLabel ->
    button.setText(buttonLabel)
```

Declarative Ul

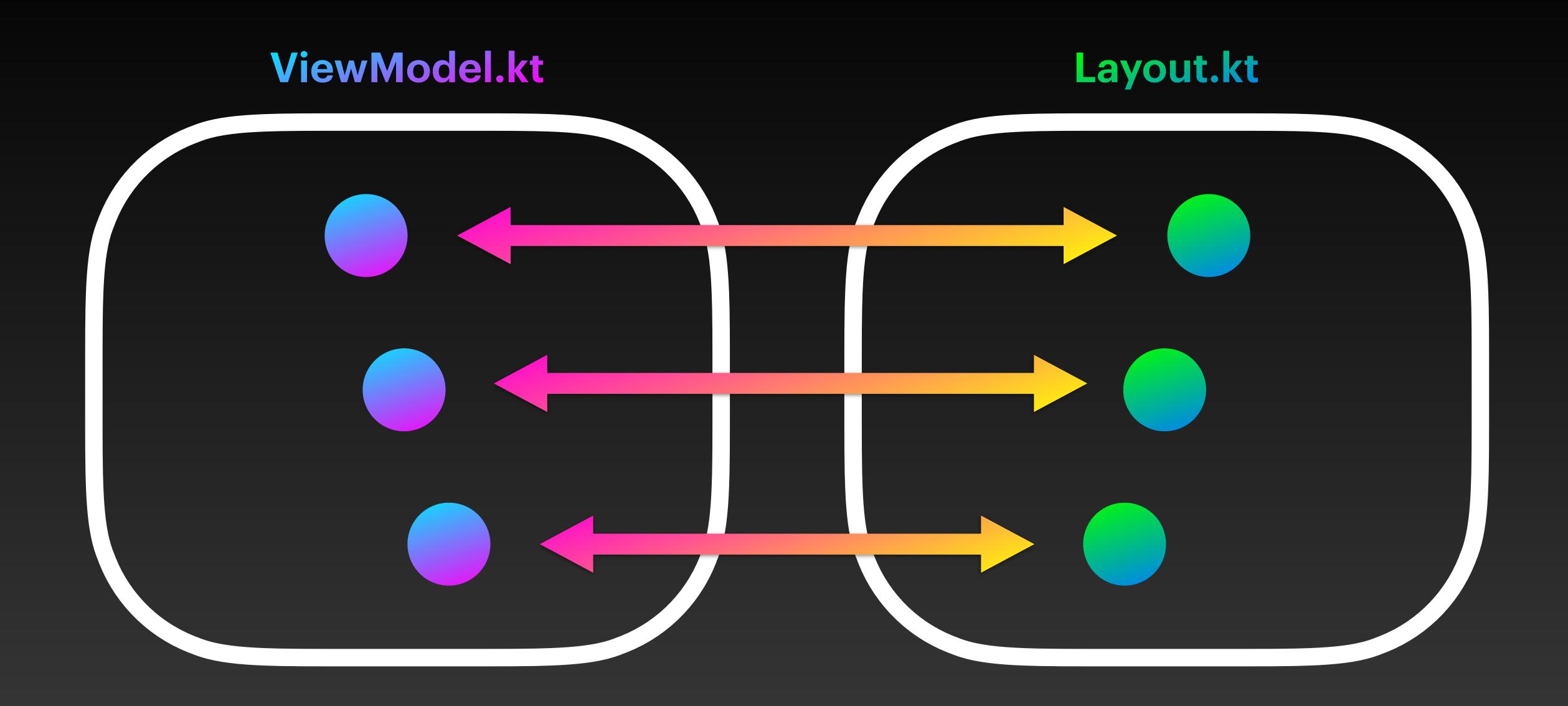
```
Button(
   onClick = viewModel.buttonClick,
   backgroundColor = /* color */
) {
   Text(viewModel.buttonLabel)
}
```







ViewModel.kt Layout.kt



Compose can't separate your concerns for you.

```
<TextView
   android:id="@+id/greeting"
/>
```

```
val greeting = findViewById(R.id.greeting)
greeting.text = viewModel.greeting
```

Text("Hello World!")

) Text()

More details about to

Hello World! 7

More details about ti

None of the following functions can be called with the arguments supplied.

- Text(AnnotatedString, Modifier = ..., Color = ..., TextStyle = ..., Boolean = ..., TextOverflow = ..., Int = ..., (TextLayoutResult) → Unit = ...) defined in androidx.ui. foundation
- Text(String, Modifier = ..., Color = ..., TextStyle = ..., Boolean = ..., TextOverflow = ...,
 Int = ..., (TextLayoutResult) → Unit = ...) defined in androidx.ui.foundation

Create function 'Text' \\ \tau\ \alpha \alpha \tau\ \ \ More actions... \\ \\ \alpha \alpha

orld! 8

ails about ti

orld! 9

ails about ti

orld! 10

ails about ti

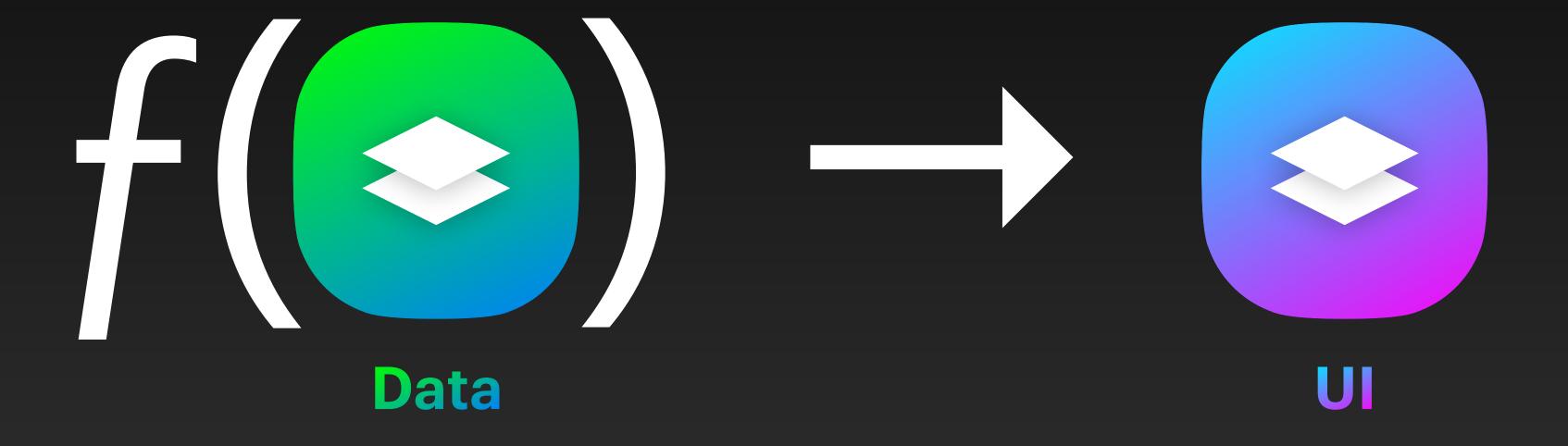
```
@Composable
fun TitleLabel() {
}
```

```
@Composable
fun TitleLabel(title: String) {
}
```

```
@Composable
fun TitleLabel(title: String) {
   Text("Read about: $title")
}
```

```
@Composable
fun TitleCard(title: String) {
  TitleLabel(title)
  Text("Story Text")
@Composable
fun TitleLabel(title: String) {
  Text("Read about: $title")
```

Functions all the way down



First @Composable

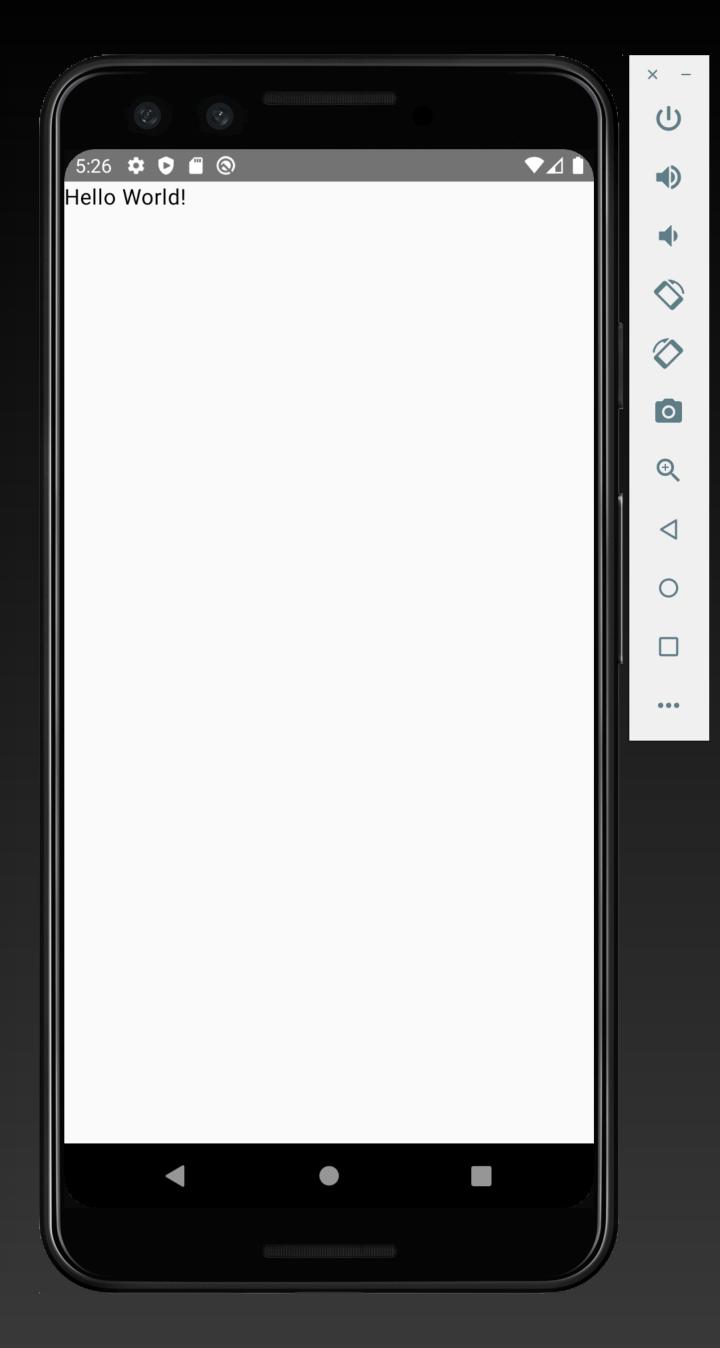
Building a List

Events & State

```
class MainActivity: AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContent {
      LandingScreen()
```

```
@Preview
@Composable
fun DefaultPreview() {
   LandingScreen()
}
```

```
HN Compose - MainActivity.kt [HN_Compose.app]
HNCompose app src main java com example hncompose MainActivity.kt
                    🛟 🛨 🔯 — 🚜 MainActivity.kt × 🕵 Snippets.kt × 😭 HackerNewsViewModel.kt × 🐈 String.kt × 🙀 AppDataModel.kt >
 ▲ Android ▼
E app
                                                                                                                                    ■ Code ■ Split ■ Design
hackernetwork
                                      package com.example.hncompose
 ▶ 📭 util
 Gradle Scripts
                                     import android.os.Bundle
                                     import androidx.appcompat.app.AppCompatActivity
                                     import androidx.compose.Composable
                                      import androidx.ui.core.setContent
                                      import androidx.ui.foundation.Text
                                    import androidx.ui.material.MaterialTheme
                                     override fun onCreate(savedInstanceState: Bundle?) {
                                            super.onCreate(savedInstanceState)
                                            setContent {
                                                MaterialTheme {
                                                   LandingScreen()
                                                                                                              DefaultPreview
                                                                                                              Hello World!
                                      @Composable
                                     fun LandingScreen() {
                                        Text(text = "Hello World!")
                                      @Preview
                                      @Composable
                                 29 ြ 🖯 fun DefaultPreview() {
                                         MaterialTheme {
                                            LandingScreen()
  ▶<u>, 4</u>: Run :≡ TODO 🗗 9: Git 🔨 Build 🗥 Profiler 🖃 6: Logcat 🔼 Terminal
                                                                                                                                🔾 Event Log 🗔 Layout Inspector
                                                                                                             24:32 LF UTF-8 4 spaces 🗜 feature/demo-structure 🔓 😃 🚇
Gradle build finished in 1 s 496 ms (a minute ago)
```

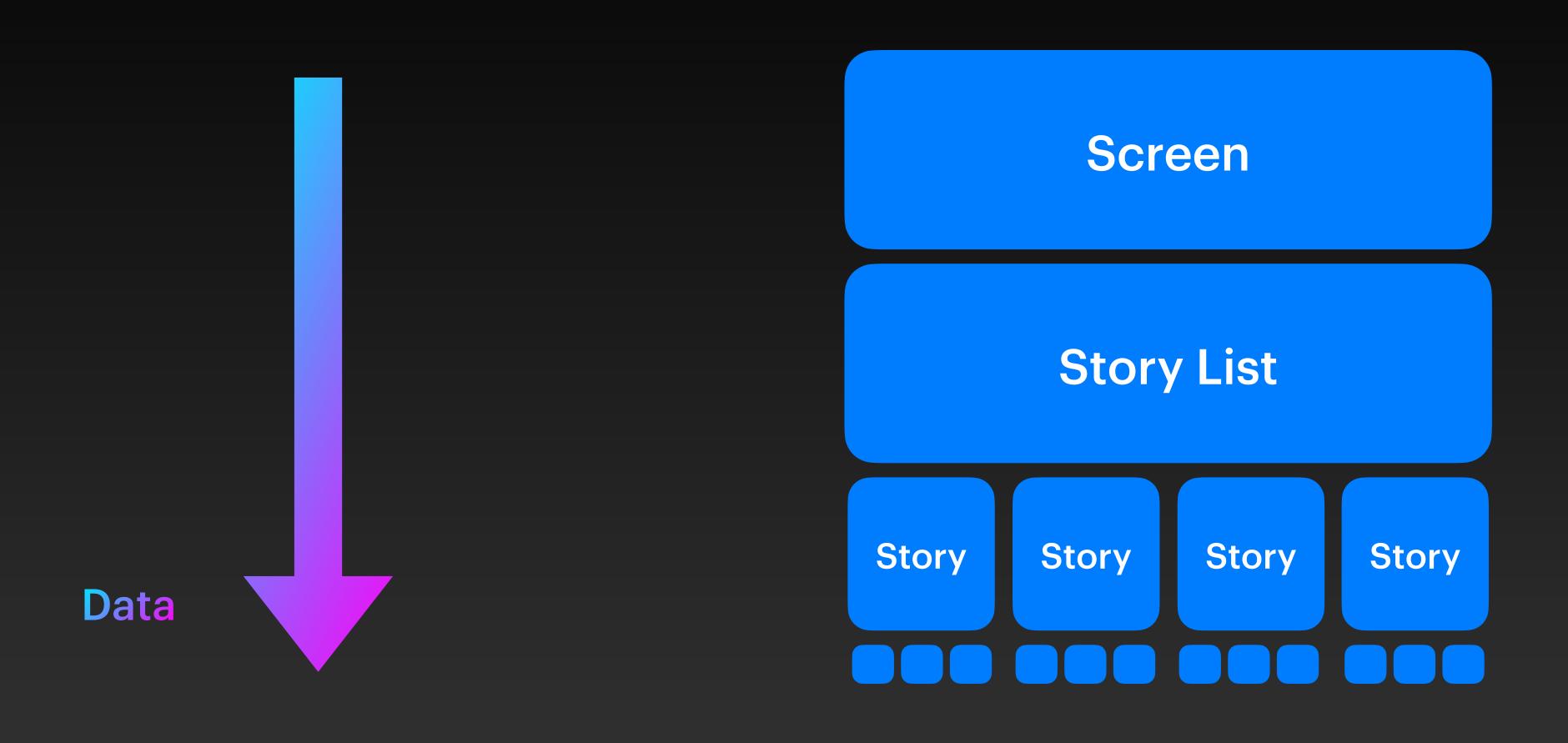


FIOW



Building a List

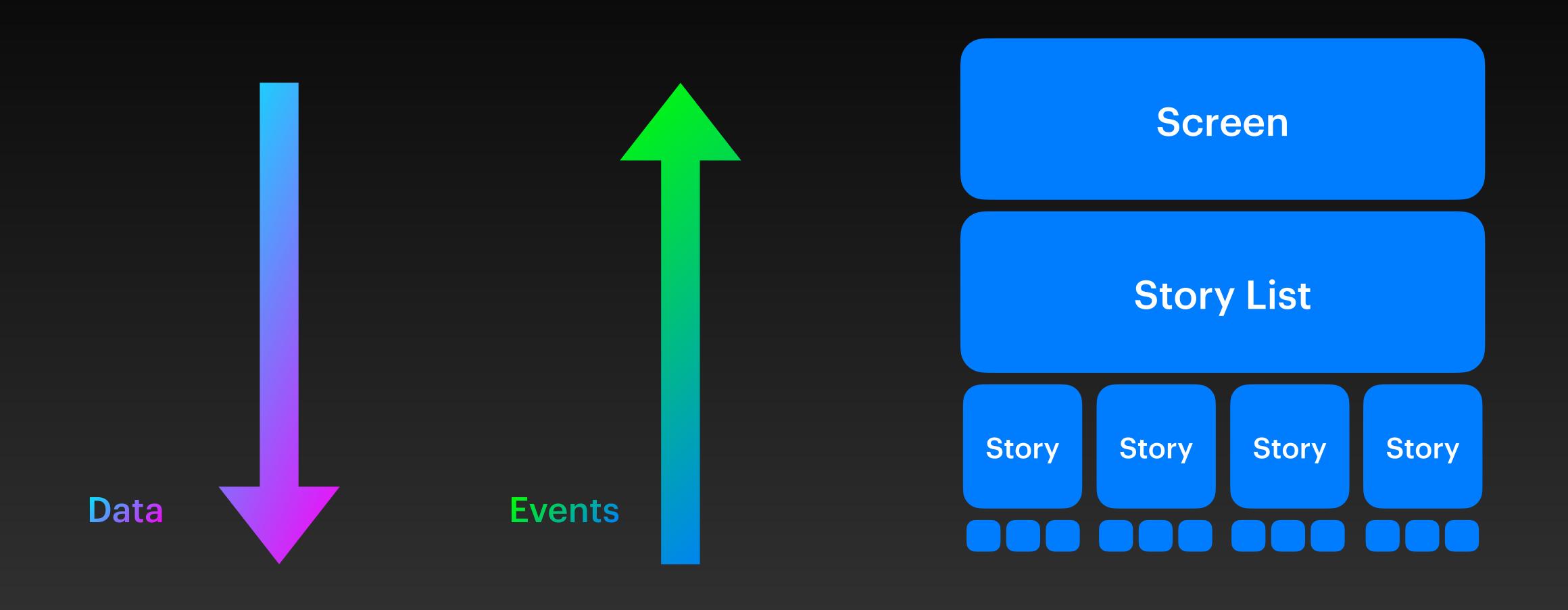
Events & State

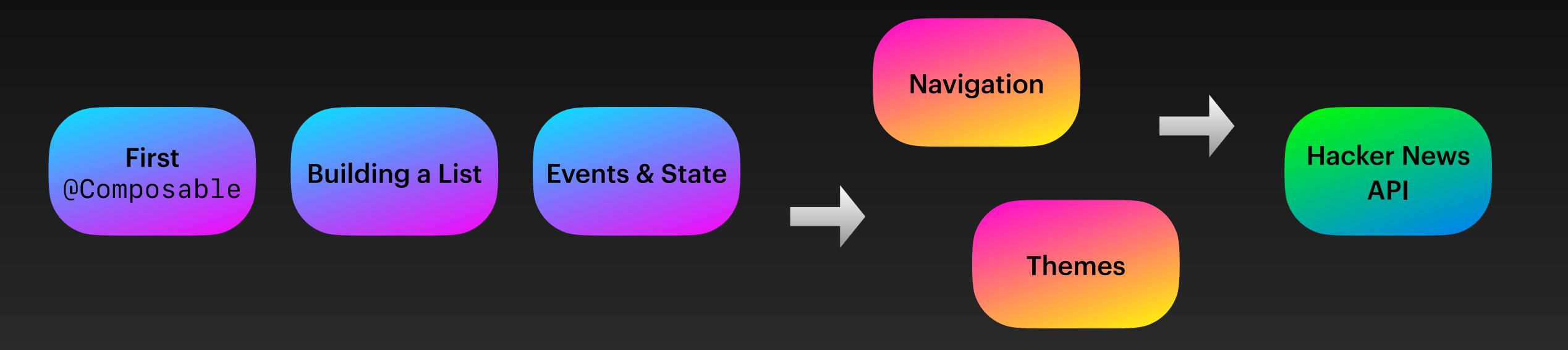


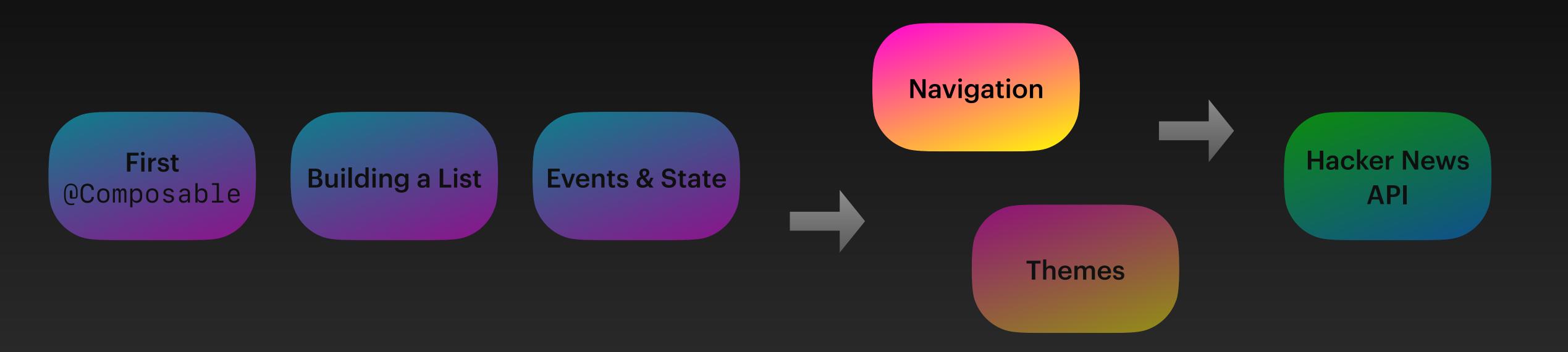


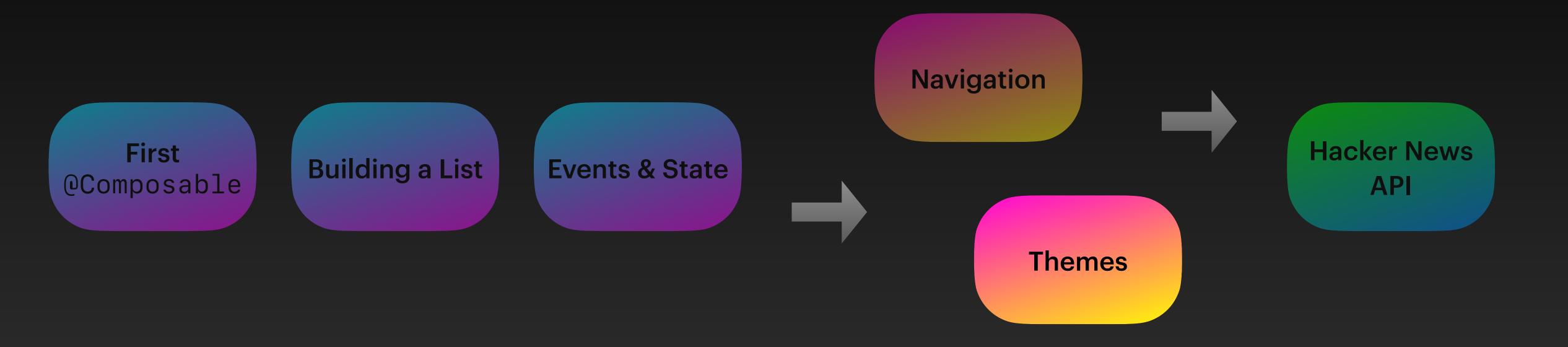
Building a List

Events & State









First @Composable

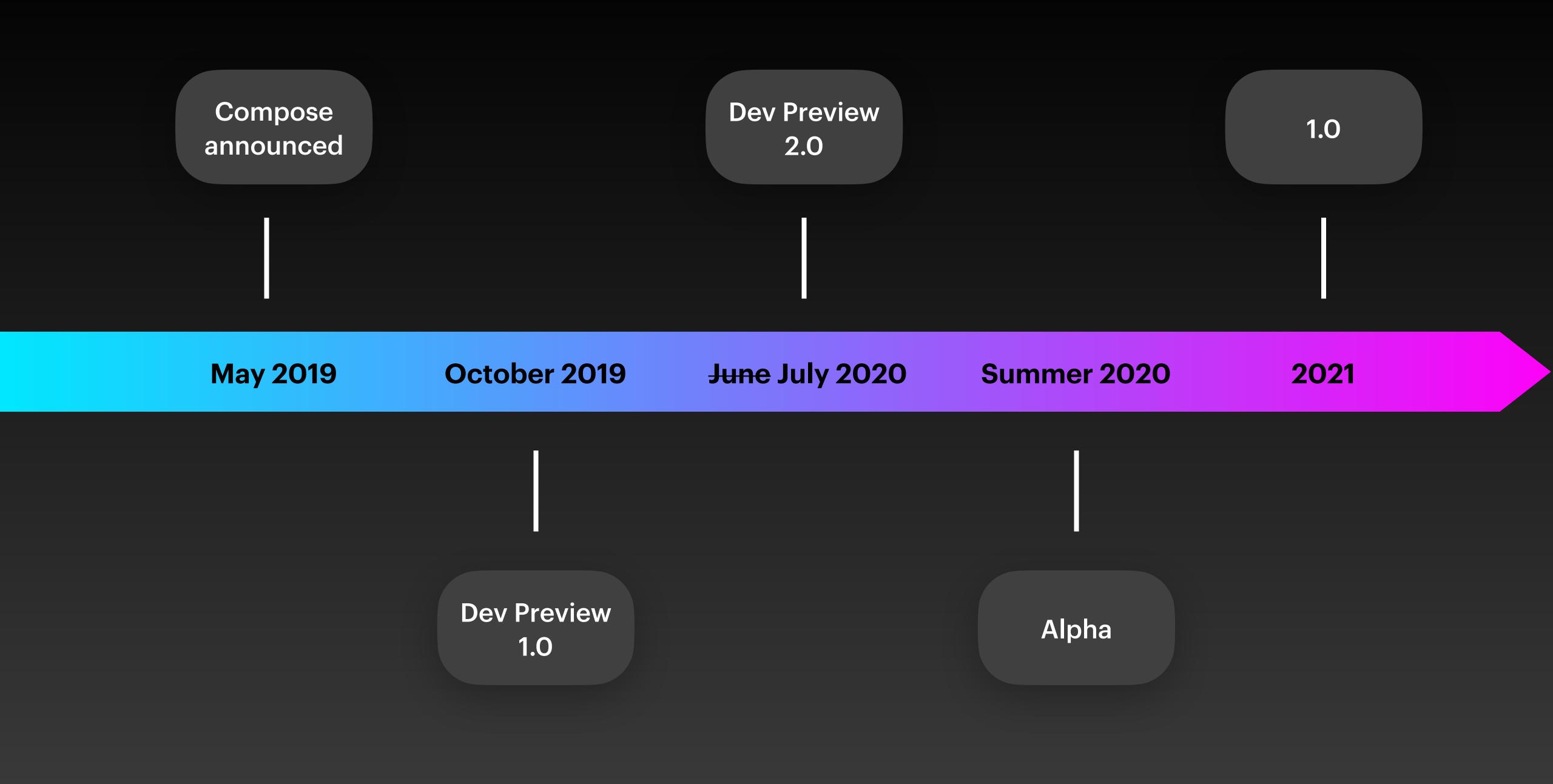
Building a List

Events & State

Themes

Navigation

Hacker News API



Next Steps...

- To learn more about Compose
 - Google I/O 2018, 2019
 - ADS 2019
 - 11 Weeks of Android, 2020
- Google sample Compose app: JetNews (GitHub)
- Follow development with change logs
- Join the kotlinlang Slack team, and follow the #compose channel
- View links in the hn-compose repo

Thank You!